

Report - Variational Sparse Coding

Table of contents

1	Introduction	4
1.1	Datasets	4
1.2	Report Structure	5
2	Auto Encoder	6
2.1	Architecture	6
2.2	Applications	6
2.3	Limitations	6
3	Variational Auto Encoder	7
3.0.1	VAE's latent space	7
3.0.2	Evidence Lower Bound (ELBO)	7
3.0.3	β -VAE	8
4	Variational Sparse Coding	9
4.1	Motivation	9
4.2	Recognition Model	10
4.3	Training Procedure	11
4.3.1	Prior Distribution & Objective	11
4.3.2	Warm-Up Strategy	12
5	Experiments	13
5.1	Latent Space	13
5.1.1	Visualization	13
5.1.2	Interpretation	17
5.2	Activated Dimensions	18
5.2.1	Visualization	18
5.2.2	Interpretation	21
5.3	Reconstruction	22
5.3.1	Visualization	22
5.3.2	Interpretation	25
6	Conclusion	26

7	Conclusion	27
7.1	Key Contributions of VSC	27
7.1.1	Sparse Latent Representations	27
7.1.2	Dynamic Prior Adaptation	27
7.1.3	Warm-Up Strategy	27
7.1.4	Sparsity Control	27
7.2	Limitations	28
7.2.1	Discrete vs. Continuous Sparsity	28
7.2.2	Reconstruction quality	28
7.2.3	Task-Specific Tuning	28

1 Introduction

Unsupervised learning in high-dimensional data poses significant challenges, particularly in discovering interpretable features and enabling controllable generation.

Variational Autoencoders (VAEs) provide a probabilistic framework for mapping complex data to lower-dimensional latent spaces, but they often fail to disentangle underlying factors of variation, especially when the number of true sources is unknown or when observations exhibit diverse attribute combinations.

The “[Variational Sparse Coding](#)” (VSC) paper by Francesco Tonolini et al. proposes a novel extension of VAEs, incorporating sparsity in the latent space via a Spike and Slab prior to address these issues.

This report for a statistical course explores the VSC model, detailing its theoretical foundations, implementation, and empirical validation.

1.1 Datasets

☒ **MNIST** :

- A dataset of 28×28 grayscale images of handwritten digits (0–9), consisting of 60,000 training samples and 10,000 test samples. It is widely used as a benchmark for image classification and serves as a foundational dataset for testing generative models and neural network architectures.

☒ **Fashion-MNIST**:

- A collection of 28×28 grayscale images of clothing items (e.g., T-shirts, trousers), comprising 60,000 training and 10,000 test samples. It serves as a drop-in replacement for MNIST, offering richer variability for testing generative models.

☐ **Smiley** (*Used in the original paper*) :

- A dataset of 28×28 grayscale images depicting simple smiley faces with varying expressions. Designed as a toy dataset, it is useful for evaluating generative and classification models on abstract, low-complexity visual data.

☐ **UCI HAR** (*Used in the original paper*):

- A dataset of accelerometer and gyroscope signals from smartphones, capturing six human activities (e.g., walking, sitting) across 30 subjects, with preprocessed segments of 128 time steps.

1.2 Report Structure

- **Autoencoders:** Introduces the basics of autoencoders and their role in high-dimensional data analysis.
- **Variational Autoencoders:** Explains VAEs, focusing on the Evidence Lower Bound (ELBO) and latent space regularization.
- **Variational Sparse Coding:** Details the VSC model, including the Spike and Slab prior and warm-up training strategy.
- **Experiments:** Summarizes empirical results, comparing VSC to -VAEs across multiple tasks.
- **Conclusion:** Highlights VSC’s contributions and future directions.

2 Auto Encoder

An encoder is a neural network that compresses high-dimensional input data into a lower-dimensional latent representation.

2.1 Architecture

1. **Encoder:** Maps input $x \in \mathbb{R}^D$ to latent code $z \in \mathbb{R}^d$ (compression).
2. **Decoder:** Reconstructs \hat{x} from z (reconstruction).

$$\mathcal{L}_{\text{AE}} = \text{Reconstruction_term} = \|x - \text{Decoder}(\text{Encoder}(x))\|^2$$

Pytorch implementation: `logic/model/autoencoder.py`

2.2 Applications

- Feature extraction for clustering/visualization.
- Denoising (e.g., noisy Fashion-MNIST reconstruction).

2.3 Limitations

- Deterministic: No probabilistic latent space.
- No control over latent structure (e.g., disentanglement).

3 Variational Auto Encoder

Variational Autoencoders (VAEs) extend autoencoders into a probabilistic framework, enabling both representation learning and generative modeling.

Unlike traditional autoencoders, VAEs model the latent variables z as drawn from a distribution, typically a Gaussian, parameterized by the encoder.

3.0.1 VAE's latent space

- The encoder outputs parameters μ and σ^2
 - $q_\phi(z|x) = \mathcal{N}(z; \mu, \sigma^2)$.
- The decoder generates $p_\theta(x|z)$.
- The latent space prior is typically a standard Gaussian,
 - $p(z) = \mathcal{N}(0, I)$, which constrains the latent space to remain centered around the origin, promoting meaningful structure for visualization and generative tasks.
- The goal is to maximize the marginal likelihood $p(x)$, but this is intractable due to the integral:

$$p(x) = \int p_\theta(x|z)p(z)dz$$

3.0.2 Evidence Lower Bound (ELBO)

VAEs approximate the marginal likelihood $p(x)$ using the Evidence Lower Bound (ELBO):

$$\mathcal{L}_{\text{ELBO}} = \mathbb{E}_{q_\phi(z|x)}[\log p_\theta(x|z)] - D_{\text{KL}}(q_\phi(z|x) \| p(z))$$

- **Reconstruction Term:** $\mathbb{E}_{q_\phi(z|x)}[\log p_\theta(x|z)]$
 - encourages accurate data reconstruction.
- **KL Divergence Term:** $D_{\text{KL}}(q_\phi(z|x) \| p(z))$
 - regularizes the latent distribution to match the prior.

The ELBO is optimized with respect to encoder parameters ϕ and decoder parameters θ using the reparameterization trick for gradient computation.

```
def reparameterize(self, mu: torch.Tensor, logvar: torch.Tensor) -> torch.Tensor:
    std = torch.exp(0.5 * logvar)
    eps = torch.randn_like(std)
    return mu + eps * std
```

3.0.3 β -VAE

The β -VAE introduces a hyperparameter β to control the weight of the KL divergence term in the ELBO:

$$\mathcal{L}_{\beta\text{-VAE}} = \mathbb{E}_{q_{\phi}(z|x)}[\log p_{\theta}(x|z)] - \beta D_{\text{KL}}(q_{\phi}(z|x) \| p(z))$$

- When $\beta = 0$, the β -VAE reduces to a simple autoencoder model.
- When $\beta = 1$, the β -VAE reduces to the standard VAE.
- Increasing β encourages disentanglement in the latent space, making it more interpretable but potentially at the cost of reconstruction quality.

The β -VAE is particularly useful in scenarios where interpretability of the latent space is critical, such as in disentangled representation learning. However, careful tuning of β is required to balance reconstruction and disentanglement. Also, β -VAE often work under the assumption that all the target features are present in all the data points.

4 Variational Sparse Coding

4.1 Motivation

We would want a model that has an interpretable latent space (by introducing sparsity) with more general feature disentanglement than β -VAE, meaning that different combinations of features can be present in different data points.

What is Posterior Collapse?

- **Problem:** In VAEs, some latent dimensions become “useless” – they encode no meaningful information.
- **Why it happens:**
 - The KL divergence term in ELBO forces latent variables to match the prior.
 - If the decoder is too powerful, it ignores latent variables, leading to **dimensions being permanently inactive**.
 - Result: Model uses only a few dimensions, losing sparsity and disentanglement.

How VSC Fixes It:

1. Spike-and-Slab Warm-Up

- **Phase 1** ($\lambda = 0$):
 - Forces latent variables to behave like **binary codes** (spike dominates).
 - Model must “choose” which dimensions to activate (no continuous refinement).
- **Phase 2** ($\lambda \rightarrow 1$):
 - Gradually introduces continuous slab parameters $(\mu_{i,j}, \sigma_{i,j})$.
 - Prevents early over-reliance on a few dimensions.

2. Sparsity Enforcement

- **KL Sparsity Term:** Penalizes average activation rate $\bar{\gamma}_u$ if it deviates from α (e.g., $\alpha = 0.01$).
- Forces the model to use **only essential dimensions**, avoiding redundancy.

3. Dynamic Prior

- Prior $p_s(z)$ adapts via pseudo-inputs x_u and classifier $C_\omega(x_i)$.
- Prevents trivial alignment with a fixed prior (e.g., $\mathcal{N}(0, 1)$).

Result:

- Latent dimensions stay **sparse and interpretable**.
- No single dimension dominates; features are distributed across active variables. Variational Sparse Coding (VSC) extends VAEs by inducing sparsity in the latent space using a **Spike-and-Slab prior**, enabling feature disentanglement and controlled generation when the number of latent factors is unknown.

4.2 Recognition Model

Spike-and-Slab Encoder Distribution

$$q_\phi(z|x_i) = \prod_{j=1}^J [\gamma_{i,j} \mathcal{N}(z_{i,j}; \mu_{i,j}, \sigma_{i,j}^2) + (1 - \gamma_{i,j}) \delta(z_{i,j})]$$

Parameters: All outputs of a neural network (encoder).

- $\gamma_{i,j}$: Probability that latent dimension j is *active* for input x_i .
- $\mu_{i,j}, \sigma_{i,j}$: Mean and variance of the Gaussian (slab) for active dimensions.
- $\delta(z_{i,j})$: Dirac delta function (spike) forces inactive dimensions to exactly **0**.

Pytorch implementation of the reparameterization `logic/model/vsc.py`:

```
def reparameterize(self,
    mu: torch.Tensor,
    logvar: torch.Tensor,
    gamma: torch.Tensor
) -> torch.Tensor:
```

```

lamb = self.lambda_val # warm-up factor
std = torch.exp(0.5 * logvar)
eps = torch.randn_like(std)

# Interpolate between a fixed (zero-mean, unit variance) slab
# and the learned slab.
slab = lam * mu + eps * (lam * std + (1 - lam))

# Sample binary spike; note: torch.bernoulli is not differentiable.
spike = torch.bernoulli(gamma)

return spike * slab

```

4.3 Training Procedure

4.3.1 Prior Distribution & Objective

Prior

$$p_s(z) = q_\phi(z|x_{u^*}), \quad u^* = C_\omega(x_i)$$

- **Pseudo-inputs:** Learnable templates $\{x_u\}$ represent common feature combinations.
- **Classifier:** $C_\omega(x_i)$ selects the best-matching template x_{u^*} for input x_i .

Objective (ELBO with Sparsity)

$$\mathcal{L} = \sum_i \left[-\text{KL}(q_\phi \| p_s) + \mathbb{E}_{q_\phi} [\log p_\theta(x_i|z)] \right] - J \cdot \text{KL}(\bar{\gamma}_u \| \alpha)$$

- **KL Term:**
 - Aligns encoder $(\mu_{i,j}, \sigma_{i,j}, \gamma_{i,j})$ with prior $(\mu_{u^*,j}, \sigma_{u^*,j}, \gamma_{u^*,j})$.
 - Closed-form formula ensures fast computation.
- **Sparsity Term:**
 - Penalizes deviation from target sparsity α (e.g., 90% dimensions inactive).

Pytorch implementation in `logic/model/vsc.py`:

```
def compute_sparsity_loss(self, gamma: torch.Tensor) -> torch.Tensor:
    target = torch.full_like(gamma, self.prior_sparsity)
    return nn.functional.binary_cross_entropy(gamma, target)
```

4.3.2 Warm-Up Strategy

$$q_{\phi, \lambda}(z|x_i) = \prod_{j=1}^J [\gamma_{i,j} \mathcal{N}(z_{i,j}; \lambda \mu_{i,j}, \lambda \sigma_{i,j}^2 + (1 - \lambda)) + (1 - \gamma_{i,j}) \delta(z_{i,j})]$$

- **Phase 1** ($\lambda = 0$):
 - Slab fixed to $\mathcal{N}(0, 1)$ (binary-like latent codes).
 - Focus: *Which* features to activate.
- **Phase 2** ($\lambda \rightarrow 1$):
 - Gradually learn $\mu_{i,j}, \sigma_{i,j}$ (refine *how* to represent features).
- **Avoids collapse**: Prevents premature “freezing” of latent dimensions.

5 Experiments

In this section, we validate the theoretical insights through practical experiments.

We implemented and trained from scratch four models on the MNIST dataset:

- AutoEncoder (AE)
- Variational AutoEncoder (VAE)
- Variational Sparse Coding (VSC)
- Variational Sparse Coding with Warm-Up (VSC-WU)

All models share the same encoder/decoder structure: three convolutional layers with ReLU activations, ensuring a fair comparison by keeping the number of parameters approximately equal. Each model was trained using the Adam optimizer over 25 epochs.

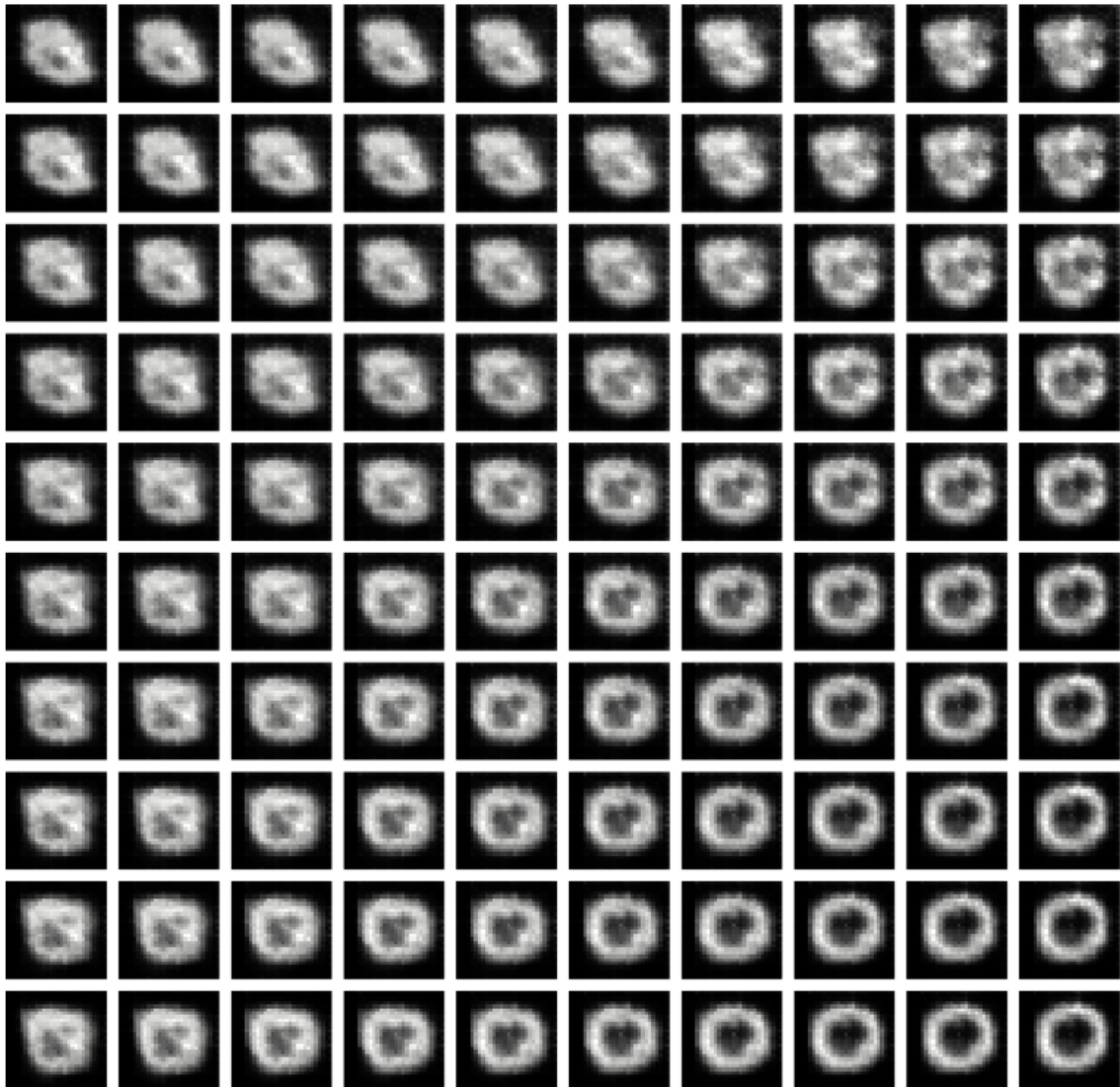
5.1 Latent Space

5.1.1 Visualization

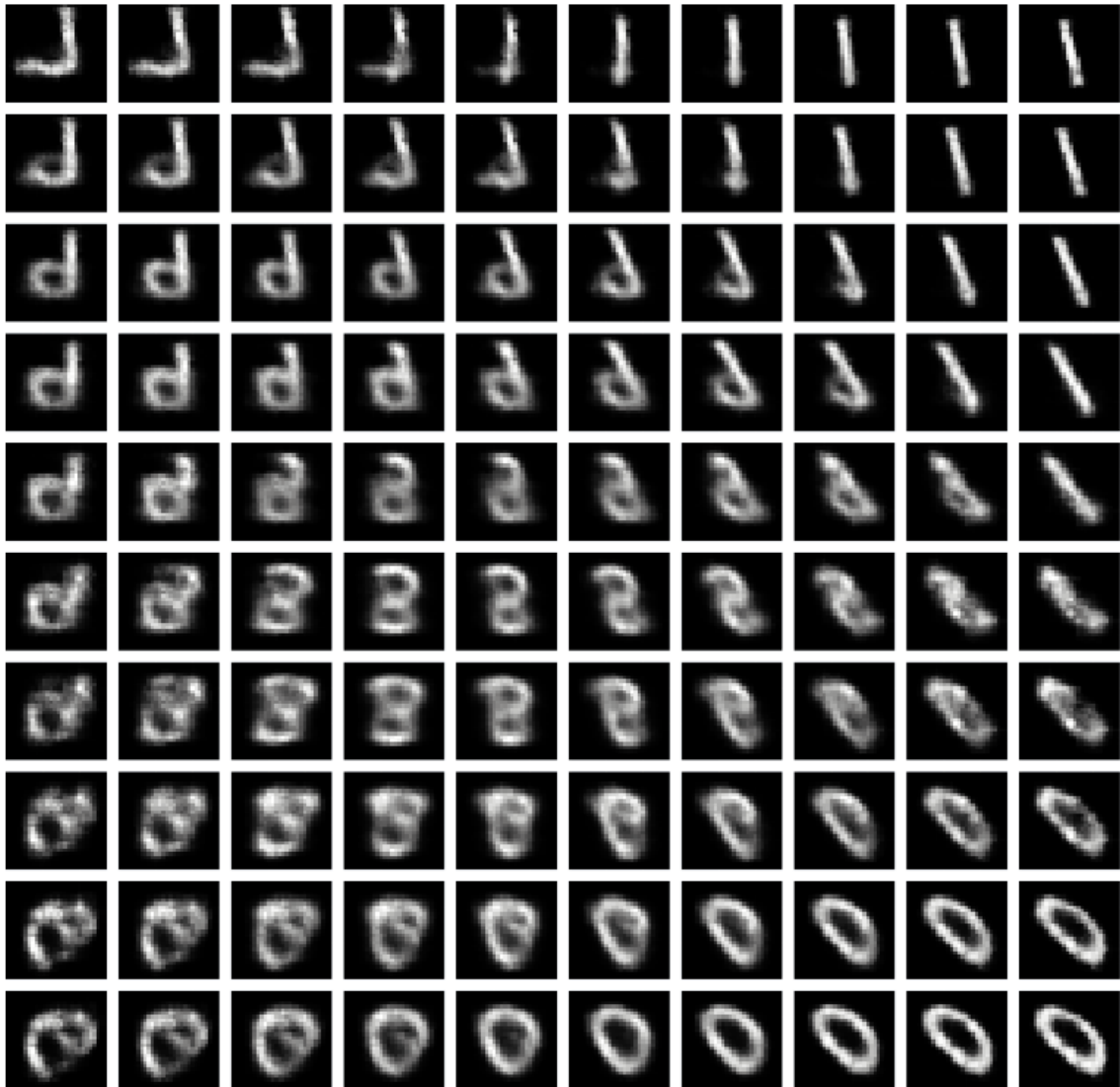
To qualitatively evaluate the structure of the latent space, we sample from a 2D grid of latent vectors and each point is decoded to an image

This provides insight into how the model organizes information in the latent space.

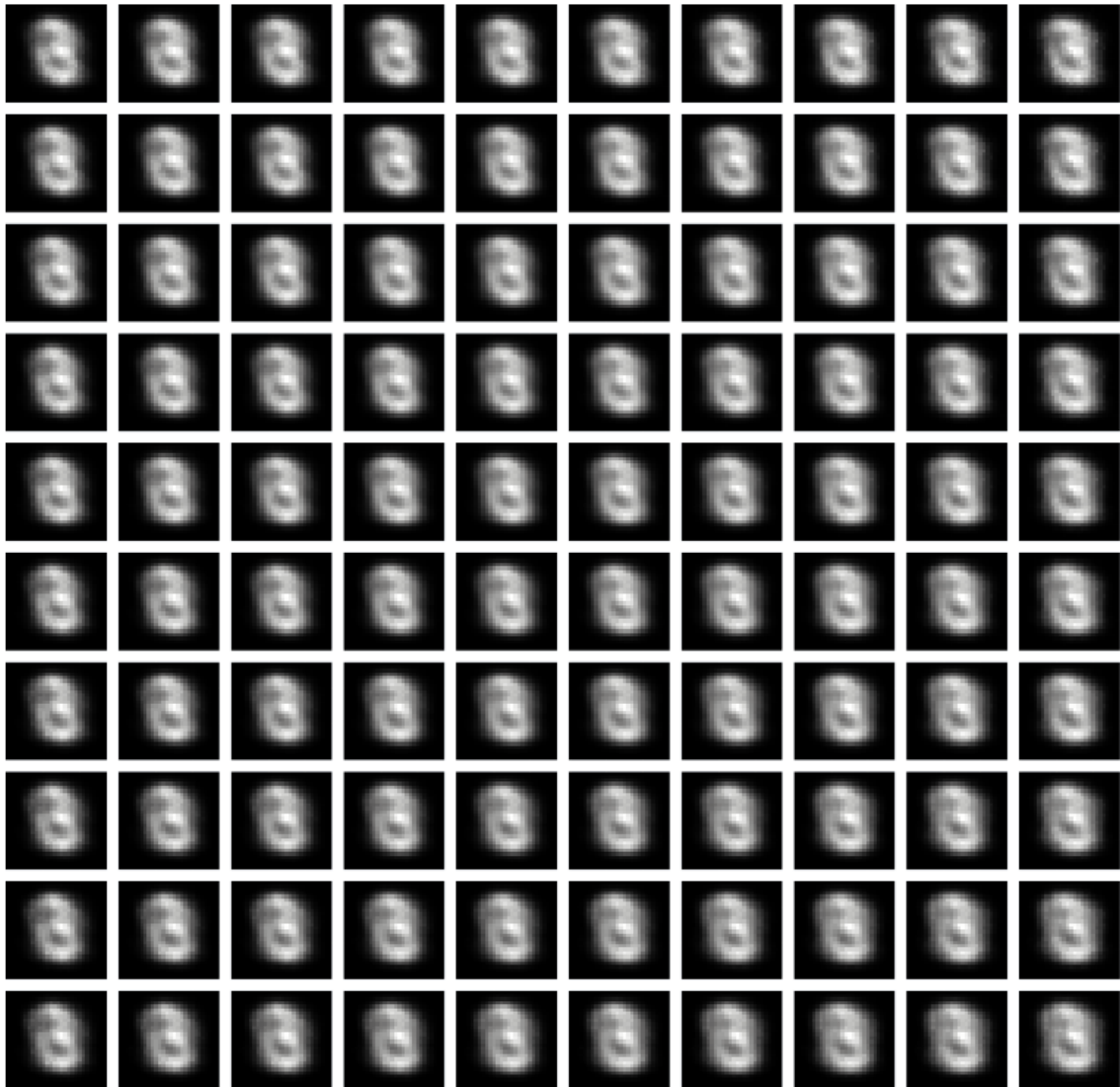
autoencoder Latent Space



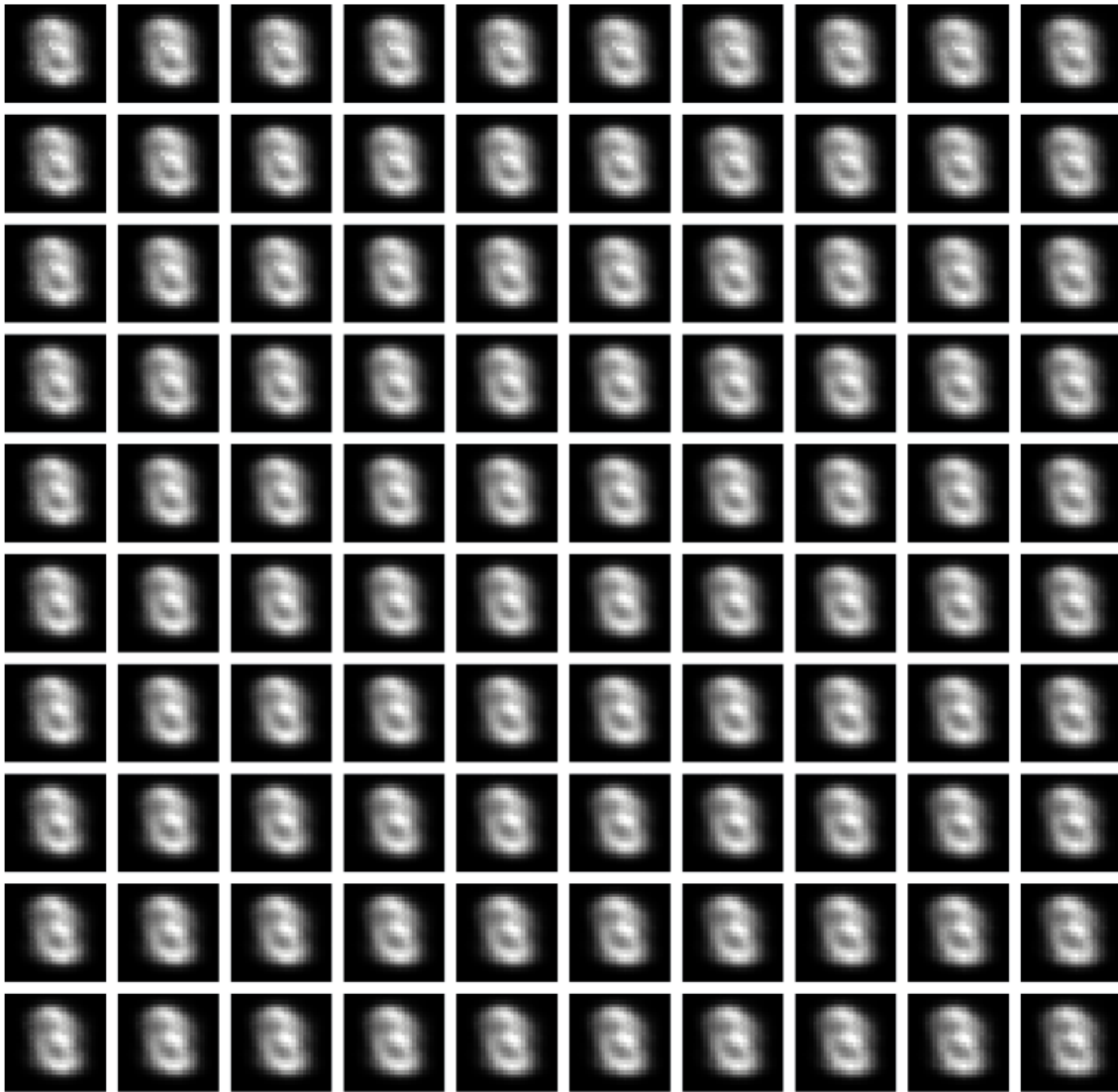
vae Latent Space



vsc Latent Space



vsc_warmup Latent Space



5.1.2 Interpretation

AE: Exhibits minimal structure, with random digit distribution and no discernible clustering.

VAE: Better organized and gradual transitions between digits.

VSC: Should reveal discrete clusters for each digit class but we don't see distinct boundaries like expected with the sparse coding framework.

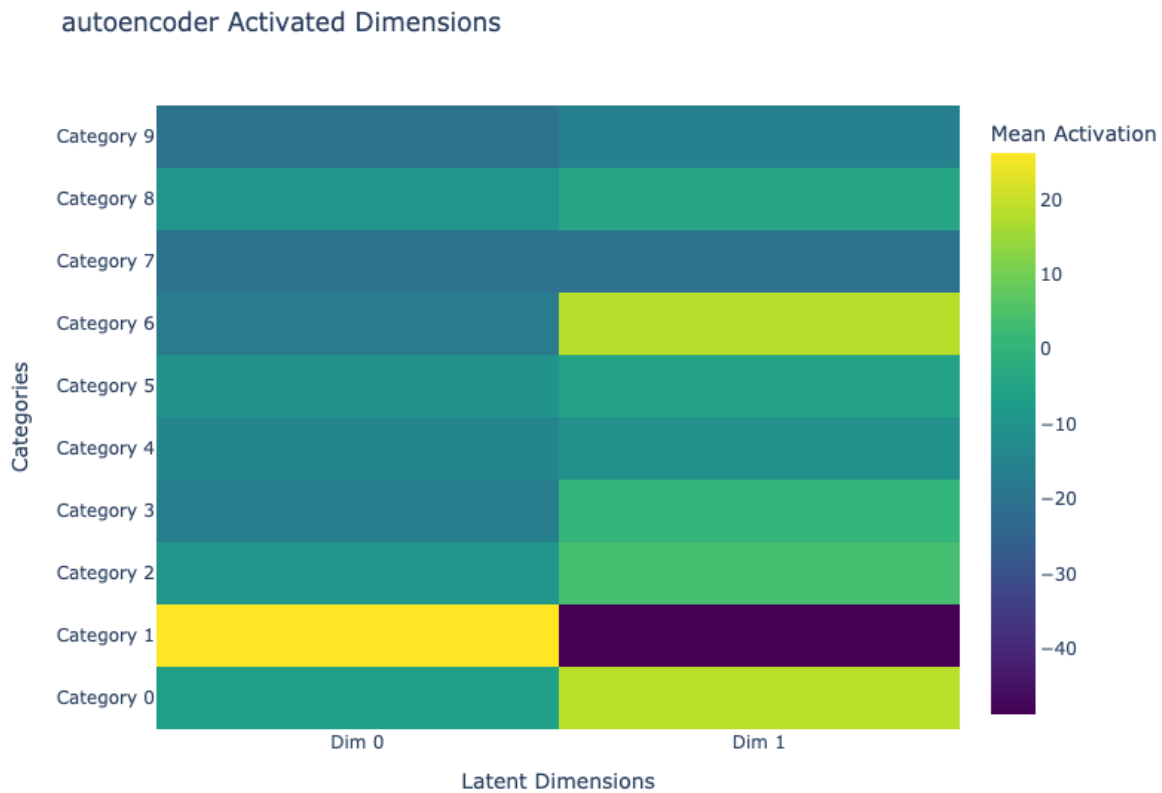
VSC-WU: Should show improved transition smoothness between clusters.

5.2 Activated Dimensions

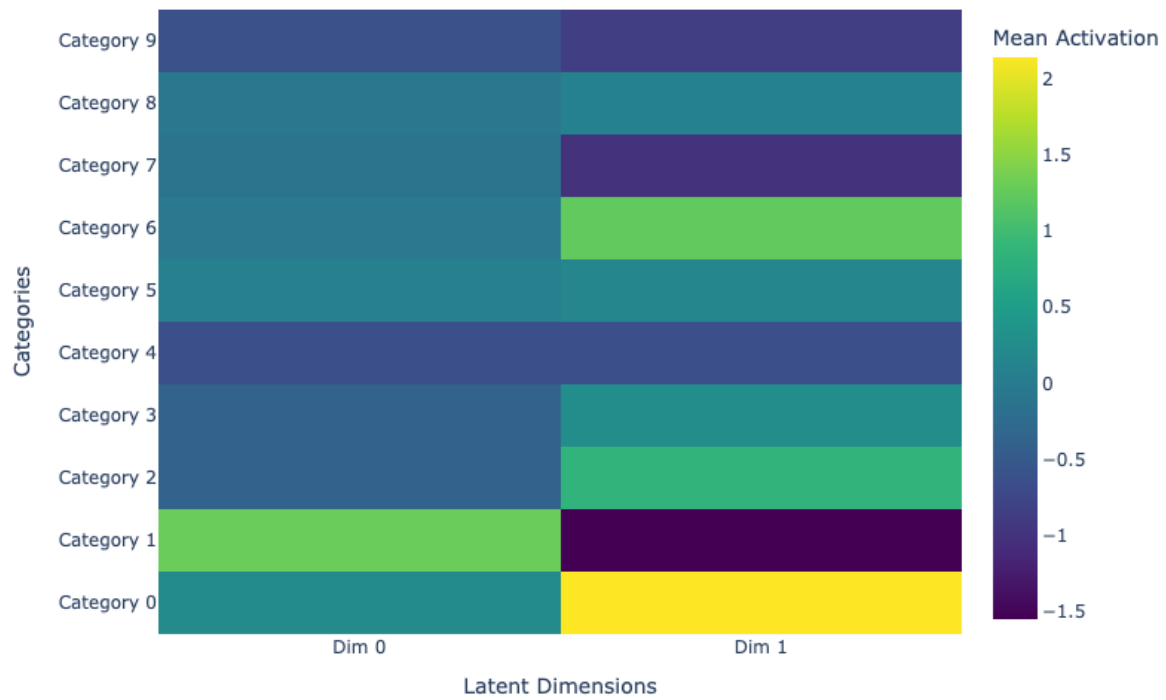
5.2.1 Visualization

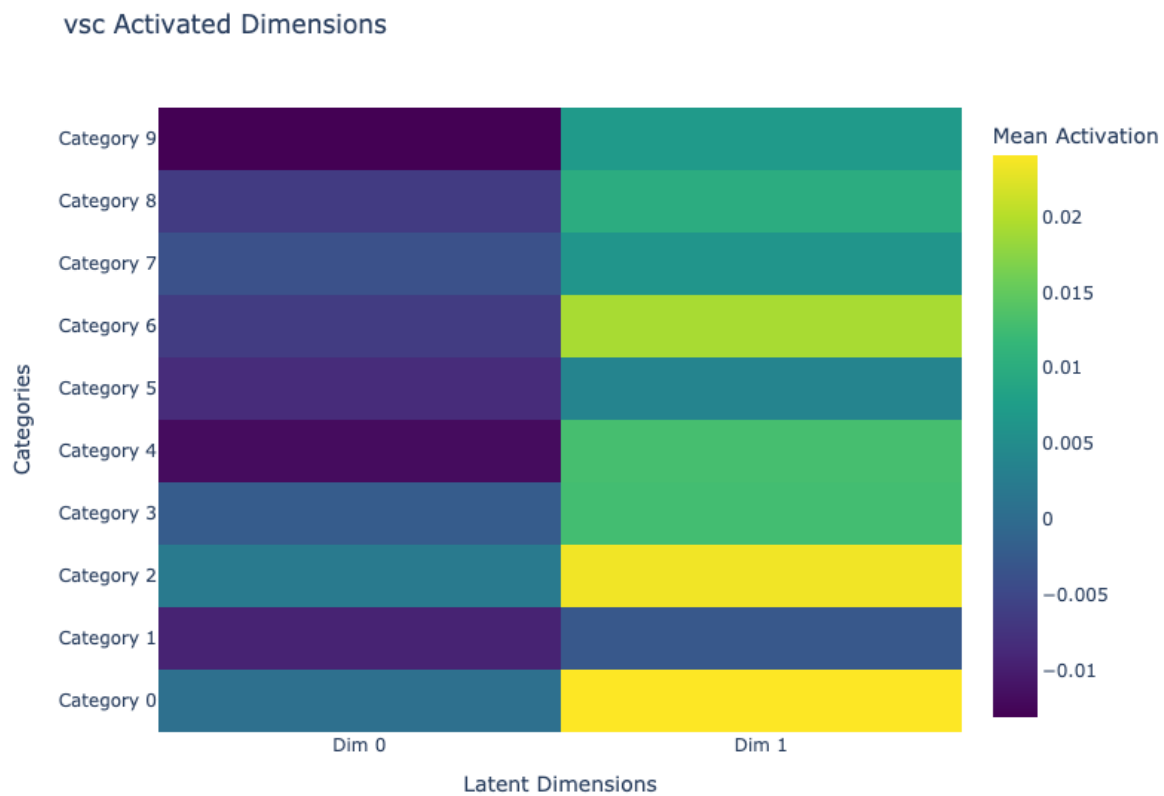
We visualize how each latent dimension is activated across the dataset categories. For each class (0 to 9), we compute the mean latent vector and display it as a heatmap.

This helps us identify how interpretable and sparse the representations are.



vae Activated Dimensions







5.2.2 Interpretation

AE: Shows dense activations across all dimensions, indicating non-selective feature encoding.

VAE: More balanced but still overlapping activations. No clear sparsity pattern.

VSC: Demonstrates clear sparsity. The two dimensions remain near zero, and not the same are selectively active depending on digits. This aligns with the spike-and-slab prior's goal of feature disentanglement. More latent dimensions could help demonstrate posterior collapse.

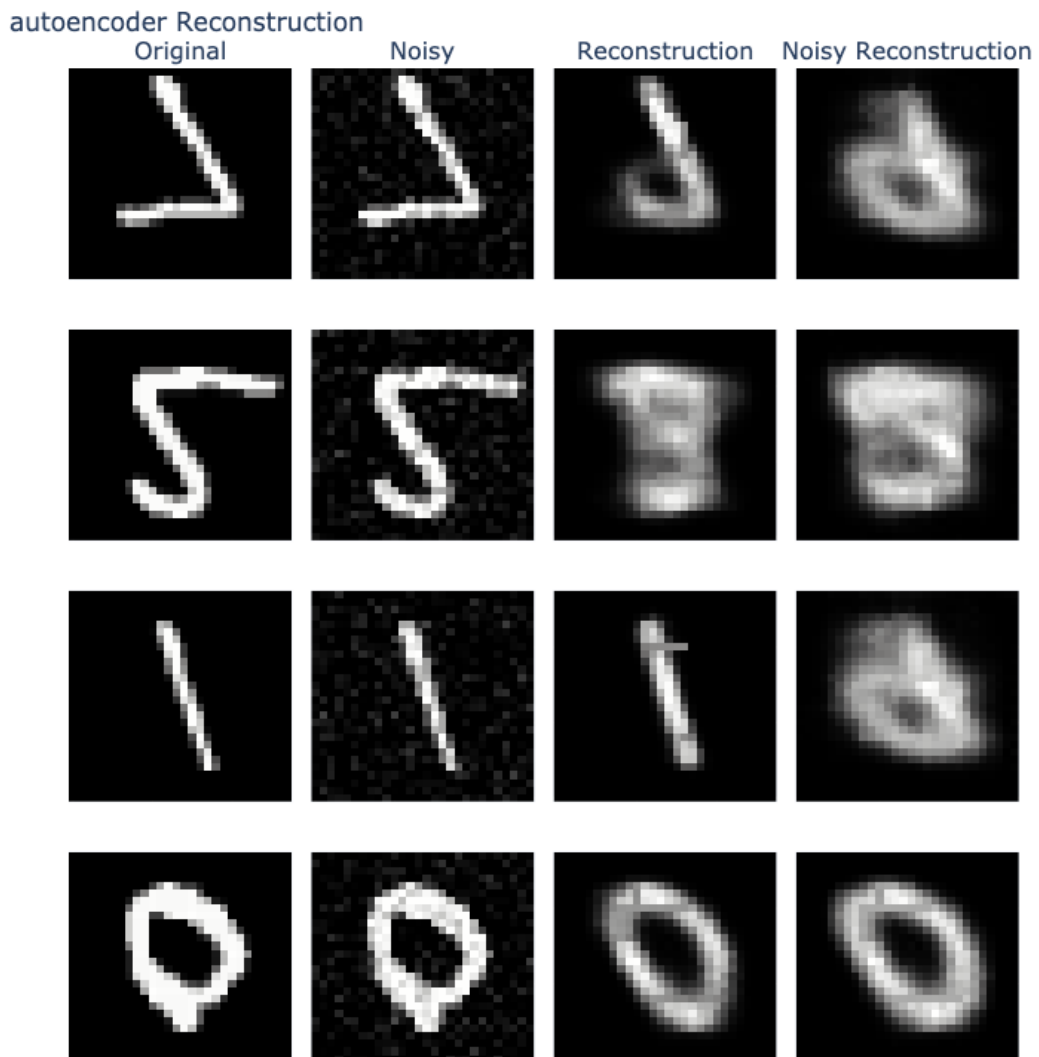
VSC-WU: Same as for VSC but with lower and more homogenous values. More latent dimensions could help demonstrate that the warp-up strategy helps to avoid posterior collapse but it is not obvious here.

5.3 Reconstruction

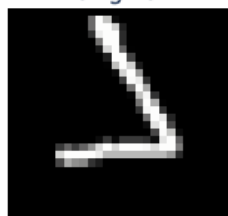
5.3.1 Visualization

Finally, we evaluate reconstruction quality by comparing reconstructions of original and noisy images.

This assesses both reconstruction quality and robustness to perturbations.



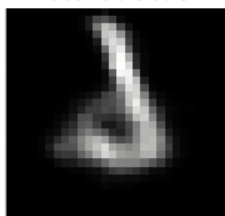
vae Reconstruction
Original



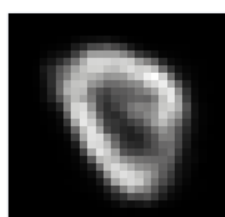
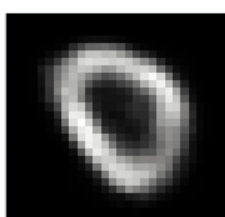
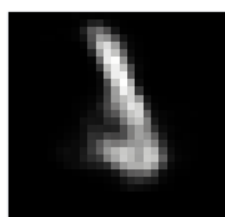
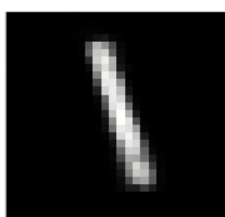
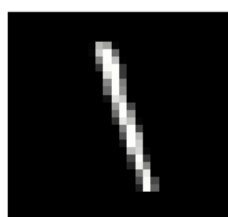
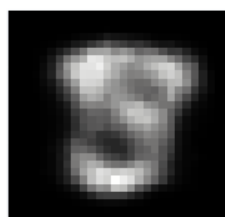
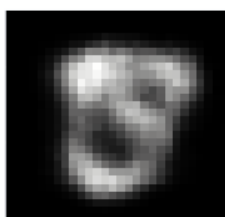
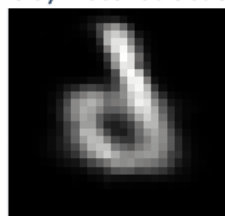
Noisy



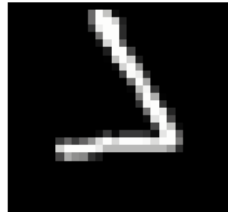
Reconstruction



Noisy Reconstruction



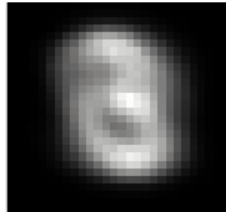
vsc Reconstruction
Original



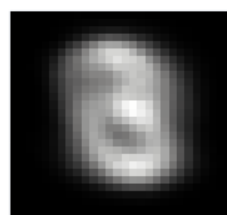
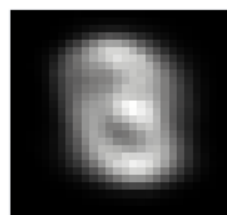
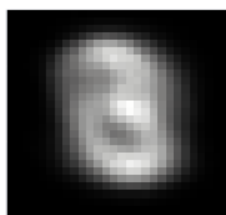
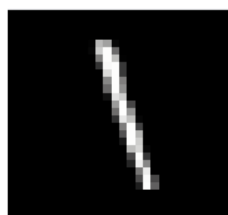
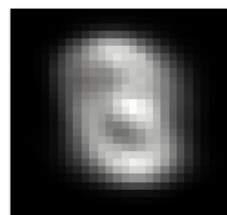
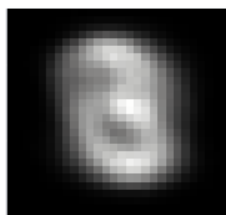
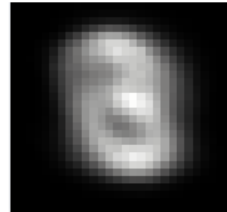
Noisy

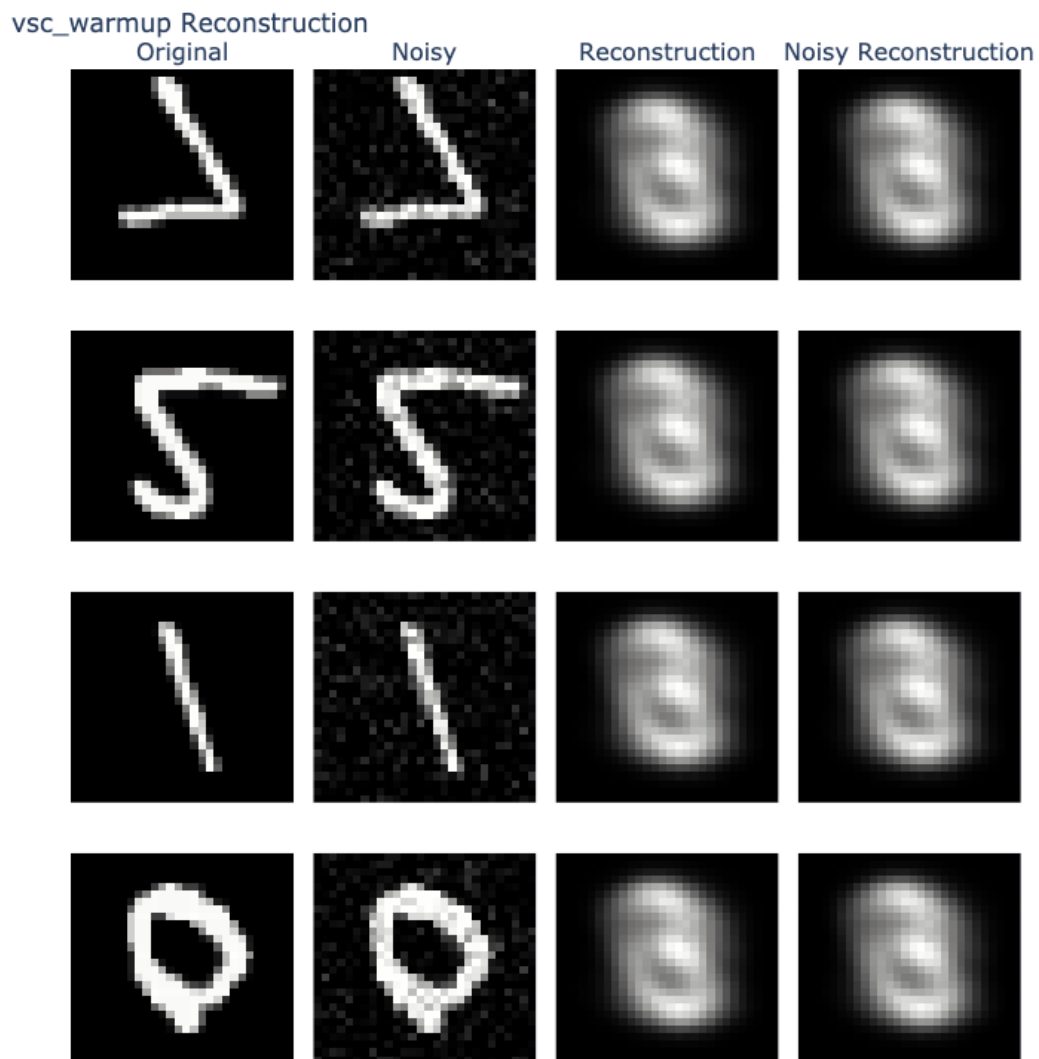


Reconstruction



Noisy Reconstruction





5.3.2 Interpretation

AE: Generates sharp reconstructions but fails to denoise effectively.

VAE: Produces more robust reconstructions with partial noise suppression.

VSC: Low quality reconstructions.

VSC-WU: Low quality reconstructions.

6 Conclusion

7 Conclusion

This report explored **Variational Sparse Coding (VSC)**, an extension of Variational Autoencoders that introduces sparsity in the latent space via a **Spike-and-Slab prior**. Through theoretical analysis and empirical validation on MNIST, we demonstrated how VSC addresses key limitations of traditional VAEs and β -VAEs, particularly in achieving **interpretable and controllable latent representations**.

7.1 Key Contributions of VSC

7.1.1 Sparse Latent Representations

The **Spike-and-Slab prior** enforces sparsity by allowing latent dimensions to be *exactly zero* with high probability, unlike Gaussian priors in standard VAEs. This leads to **disentangled features**.

7.1.2 Dynamic Prior Adaptation

The prior is learned via **pseudo-inputs** and a classifier, avoiding the rigid assumptions of a fixed Gaussian prior. This enables the model to adapt to **varying feature combinations** across data points, a limitation of β -VAEs.

7.1.3 Warm-Up Strategy

The **two-phase training** (binary-like and continuous refinement) prevents **posterior collapse**, ensuring latent dimensions remain active and interpretable.

7.1.4 Sparsity Control

The **KL sparsity term** explicitly penalizes deviations from a target sparsity level, promoting efficient use of latent capacity.

7.2 Limitations

7.2.1 Discrete vs. Continuous Sparsity

The Spike-and-Slab prior assumes **hard sparsity** (exact zeros). For some tasks, **soft sparsity** (e.g., Laplace prior) may be more appropriate.

7.2.2 Reconstruction quality

VSC trades off some **reconstruction fidelity** for **interpretability**. Sparse priors can lead to blurrier outputs.

7.2.3 Task-Specific Tuning

The **warm-up schedule** and **coefficients** as well as the **sparsity target** require careful tuning.