

Hannah Bogdanova

Interaction Designer & Front-end UI Engineer

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Experience

UI Engineer and Front End Developer, Gulo

June 2017 - present

Developed, launched and supported 15+ responsive websites and web applications using the latest front-end technologies.

Leading development process and advocating for versatile front-end solutions to development issues. Responsible for implementing custom user interfaces to the best UX and SEO practices.

Collaborating closely with the design and strategy team, developing meaningful information architecture and user interface. Ensuring flawless transition from design to development phase.

Working closely with clients, guiding them through the developed products and providing technical support.

Education

Columbia College Chicago, BA in Interactive Design & UX/UI

Specialized in Human Computer Interaction and Web Development.

Initiated and contributed to a variety of experimental projects involving web usability, user interactions and interfaces, augmented reality, virtual reality and physical computing.

Glebov Minsk State College, BA Graphic Design and Visual Arts

Identity Design, Illustration & Traditional arts

Competence

Web Development
FrontEnd UI Engineering
Interactive Design
UX/ UI Design
Information Architecture
Data Visualization
Illustration

Proficiency

Development:

Wordpress & Shopify Development,
Javascript & JS Frameworks
(React, Next.js, Angular, D3),
HTML, CSS/SASS,
PHP, Processing(Java),
Canvas-sketch

Design:

Low & High Fidelity Prototyping
Rapid & UX Prototyping
Storyboarding & Wireframing
User Persona & User Journey

Tools:

Figma, Proto.io, InVision,
Motion.io, Sketch,
Adobe Creative Suite