Data Collections (Sequences)

It’s complicated

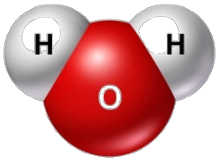
Primitives vs Structures (Chemistry)

Primitives

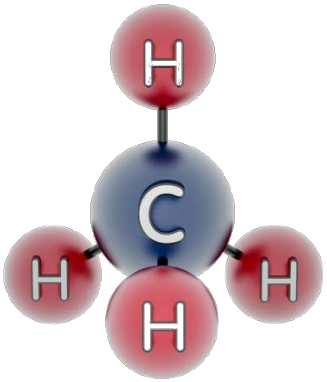
- Hydrogen atom
- Oxygen atom
- etc

Structure

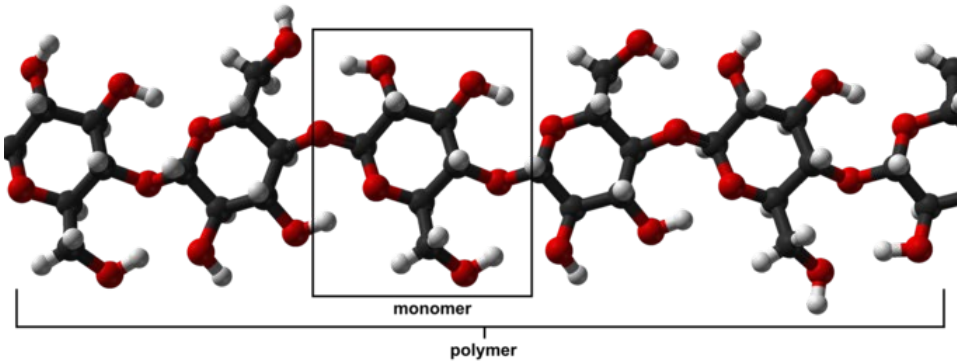
- Water molecules



- Methane



- Polymer



Primitives vs Structure (Python)

Primitive

- Integers
- Boolean
- Float

Structure

- A rational number $\frac{a}{b}$
  - Two integers
- Student record in a course
  - Student name
  - Student number
  - Grades
- Sequence
  - e.g. all the marks in a class
- Strings
- Sets

Compound Data

- You can store the mark of a single student
  - peter_score = 100
- But, how do you store the marks of a class with 50 students?
  - student1_score = 100
  - student2_score = 89
  - student3_score = 70
  - student4_score = 79
  - …

An Example

- To store the data on a map
  - We have the locations of **100** nice restaurants in Singapore
  - Then, you want to list out the 10 most nearest restaurants that are nearest to you

An Example

hungrygowhere Singapore

- To store the data on a map
  - These are the locations of **100** nice restaurants in Singapore
  - The location of each restaurant is recorded as the coordinates value of x and y
    - (100,50)
    - (30, 90)
    - (50, 99)
    - etc…

How to store all these locations?

Sequence

- A collection of “something”
  - E.g. A collection of motions

Sequences in Python

- Strings
- Lists
- Tuples
- Others:
  - Sets
  - Dictionary

See if we have time today

Recap: Strings

- Stings are sequences of characters

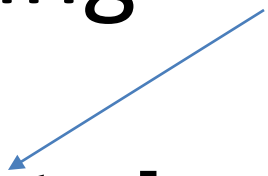
```
>>> name = 'Alan'
>>> course_code = 'IT1007'
>>> print(course_code)
IT1007
>>> course_code[2]
'1'

>>> s = 'abcdef'
>>> print('c' in s)
True
>>> print('z' in s)
False
```

Index

Is the character ‘c’ in the string s?

	a	b	c	d	e	f
Index	0	1	2	3	4	5

String Slicing



Default
start = 0
stop = #letters
step = 1

s[start:stop:step]

```
>>> s = 'abcdef'
>>> s[0:2]
'ab'

>>> s[1:2]
'b'

>>> s[:2]
'ab'
```

```
>>> s[1:5:3]
'be'

>>> s[::2]
'ace'

>>> s[::-1]
???
```

All Indexed Sequences can…

`a[i]`	return i-th element of a
`a[i:j]`	returns elements i up to j-1
`len(a)`	returns numbers of elements in sequence
`min(a)`	returns smallest value in sequence
`max(a)`	returns largest value in sequence
`x in a`	returns True if x is a part of a
`a + b`	concatenates a and b
`n * a`	creates n copies of sequence a

String Example

```
>>> s1 = 'Minions like bananas '
>>> s1[5]
'n'
>>> s1[0:6]
'Minion'
>>> len(s1)
21
>>> max(s1)
's'
>>> min(s1)
' '
>>> 'o' in s1
True
>>> 'z' in s1
False
>>> s1 + 'and Gru'
'Minions like bananas and Gru'
>>> s1 * 3
'Minions like bananas Minions like bananas Min
ions like bananas '
```

a[i]	return i-th element of a
a[i:j]	returns elements i up to j-1
len(a)	returns numbers of elements in sequence
min(a)	returns smallest value in sequence
max(a)	returns largest value in sequence
x in a	returns True if x is a part of a
a + b	concatenates a and b
n * a	creates n copies of sequence a

Sequence in Python

- Strings
- Lists
- Tuples

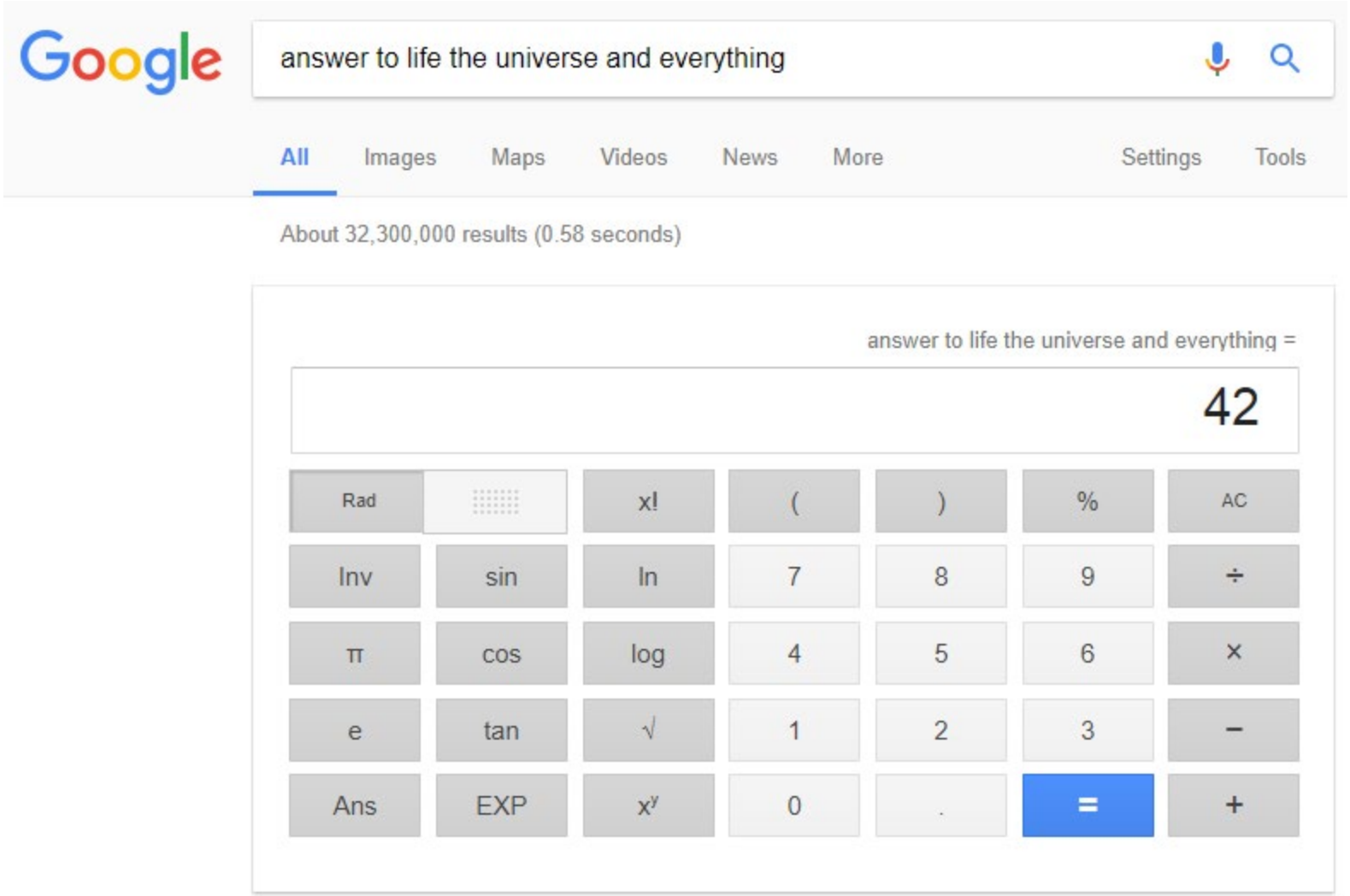
List

- Strings are sequences of characters
- Lists are sequences of **anything**

```
>>>
>>> even_numbers_10 = [0, 2, 4, 6, 8, 10]
>>> my_good_friends = ['Peter', 'Paul' , 'Mary']
>>> ans_to_universe = ['Nothing', 'Deity', 42, True, None]
>>> ans_to_universe[3:5]
[True, None]
>>> len(ans_to_universe)
5
```

slicing

Can be more than one type


Google
answer to life the universe and everything
All
Images
Maps
Videos
News
More
Settings
Tools
About 32,300,000 results (0.58 seconds)
answer to life the universe and everything =
42
Rad
x!
(
)
%
AC
Inv
sin
ln
7
8
9
÷
π
cos
log
4
5
6
×
e
tan
√
1
2
3
−
Ans
EXP
x^y
0
.
=
+

```
>>>
>>> even_numbers_10 = [0, 2, 4, 6, 8, 10]
>>> my_good_friends = ['Peter', 'Paul' , 'Mary']
>>> ans_to_universe = ['Nothing', 'Deity', 42, True, None]
>>> ans_to_universe[3:5]
[True, None]
>>> len(ans_to_universe)
5


>>> type(ans_to_universe)
<class 'list'>
>>> type(ans_to_universe[0])
<class 'str'>
>>> type(ans_to_universe[2])
<class 'int'>
>>> type(ans_to_universe[4])
<class 'NoneType'>
```

All Indexed Sequences can…

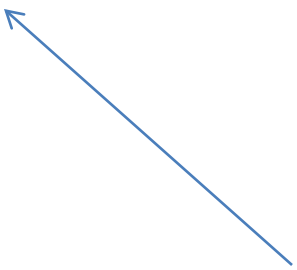
`a[i]`	return i-th element of a
`a[i:j]`	returns elements i up to j-1
`len(a)`	returns numbers of elements in sequence
`min(a)`	returns smallest value in sequence
`max(a)`	returns largest value in sequence
`x in a`	returns True if x is a part of a
`a + b`	concatenates a and b
`n * a`	creates n copies of sequence a

```
>>> even_numbers_10 + my_good_friends + ans_to_universe
[0, 2, 4, 6, 8, 10, 'Peter', 'Paul', 'Mary', 'Nothing',
'Deity', 42, True, None]
```

On Top of the Common Features

- Can Append and Remove
  - Add/delete an element

```
>>> my_good_friends.append('John')
>>> print(my_good_friends)
['Peter', 'Paul', 'Mary', 'John']

>>> my_good_friends.remove('Paul')
>>> print(my_good_friends)
['Peter', 'Mary', 'John']
```



Error if the element does not exist in the list

On Top of the Common Features

- Can Append and Remove
  - Add/delete an element
  - But how about this? How many '2' will be removed?

```
>>> a_list = [1,2,3,4,1,2,3,4]
>>> a_list.remove(2)
>>> a_list
[1, 3, 4, 1, 2, 3, 4]
```

  - Only the first appearance of '2' will be removed
  - How about removing an item NOT in the list?
    - Error!

What if…

```
>>> my_good_friends.append(even_numbers_10)
>>> print(my good friends)
```

- Which one is the correct output?

```
['Peter', 'Mary', 'John', [0, 2, 4, 6, 8, 10]]
```

- or

```
['Peter', 'Mary', 'John', 0, 2, 4, 6, 8, 10]
```

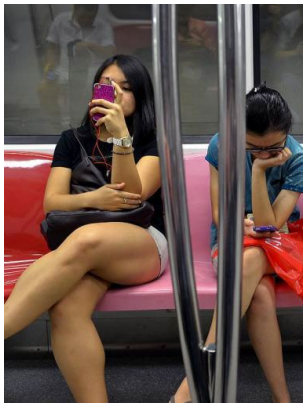
– This is the result of

```
>>> my_good_friends + even_numbers_10
```

Difference between

- Append a list to a list

- Concatenate a list to a list



+

=

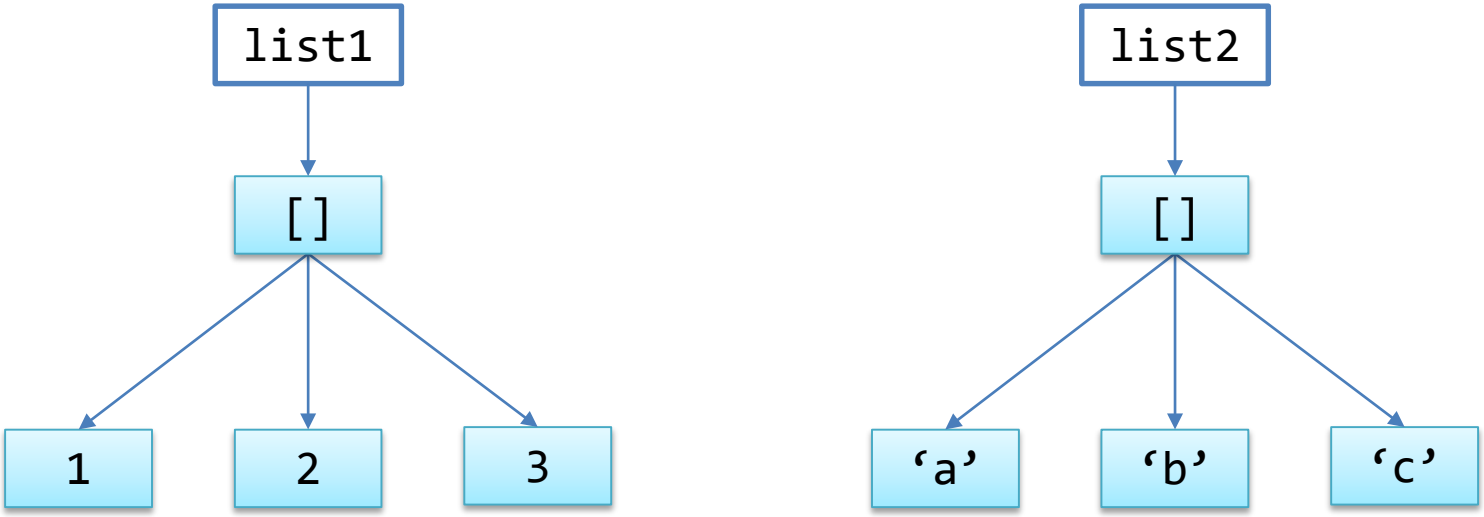
Lists of Anything

- A list of ….
  - Lists?

```
>>> list1 = [1,2,3]
>>> list2 = ['a','b','c']
>>> list3 = [list1,list2]
>>> list3
[[1, 2, 3], ['a', 'b', 'c']]
>>> list4 = [True,list3,list1]
>>> list4
[True, [[1, 2, 3], ['a', 'b', 'c']], [1, 2, 3]]
```

Block Diagram

```
>>> list1 = [1,2,3]
>>> list2 = ['a','b','c']
```



List “Assignments”

Copying? Assigning? Duplicating? Aliasing?

List Assignments

- What will be the output?

```
lst1 = [1,2,3]
lst2 = lst1

lst2[0] = 999
print(lst1)
print(lst2)
```

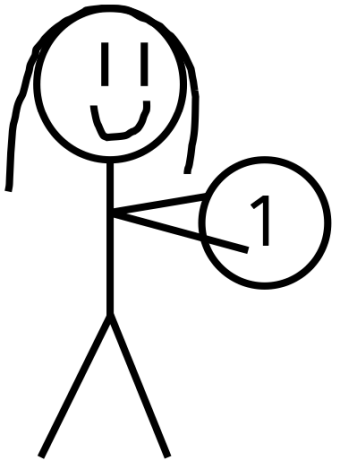
?

```
[999, 2, 3]
[999, 2, 3]
```

```
[1, 2, 3]
[999, 2, 3]
```

Primitive Data Type Copying

- For int, float, bool, etc.

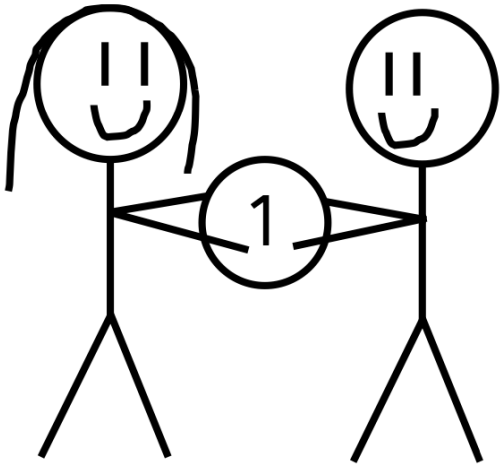



```
1 a = 1
2 b = a
3 a = 2
4 print(b)
```

Alice takes a ball

Primitive Data Type Copying

- For int, float, bool, etc.

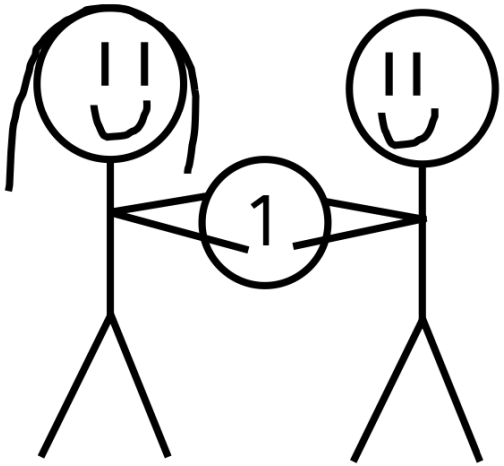



```
1 a = 1
2 b = a
3 a = 2
4 print(b)
```

Bob says “I want the ball too!”

Primitive Data Type Copying

- For int, float, bool, etc.




```
1 a = 1
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3 a = 2
4 print(b)
```

Bob says “I want the ball too!”

Primitive Data Type Copying

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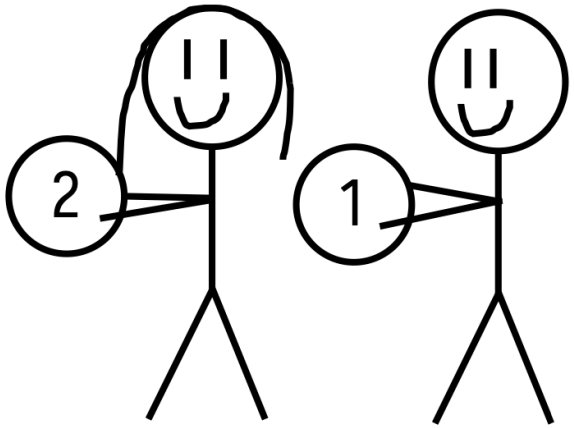
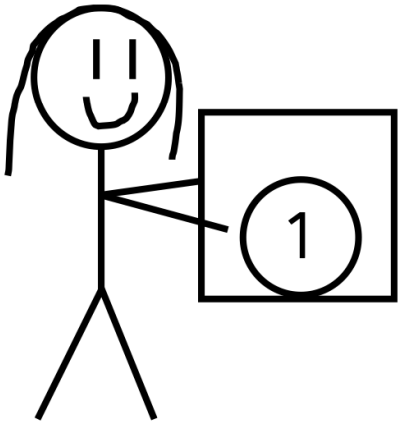



```
1 a = 1
2 b = a
3 a = 2
4 print(b)
```

Alice says “then I’m going to have my own ball!”

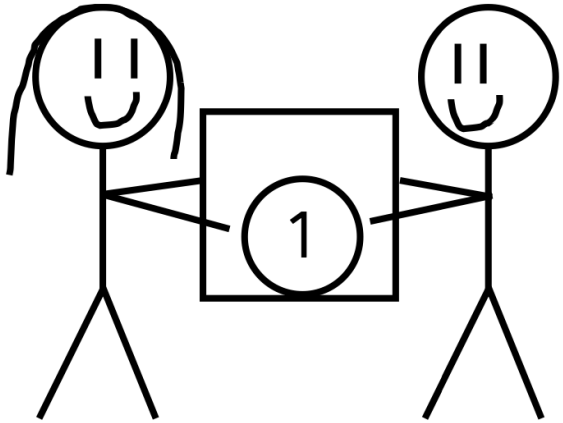
However, for list




```
1 a = [1]
2 b = a
3 a[0] = 2
4 print(b[0])
```

Alice takes a box containing a ball

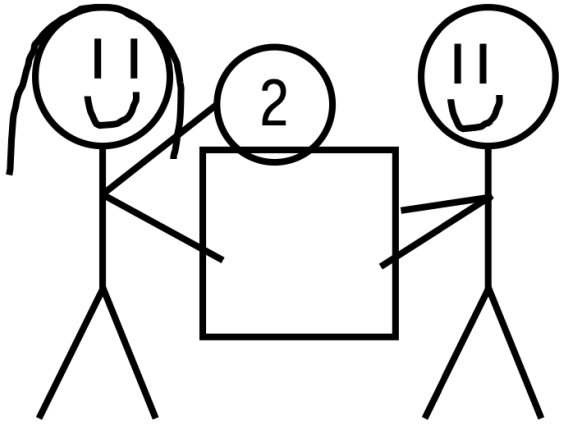
However, for list




```
1 a = [1]
2 b = a
3 a[0] = 2
4 print(b[0])
```

Bob says “I want the box too!”

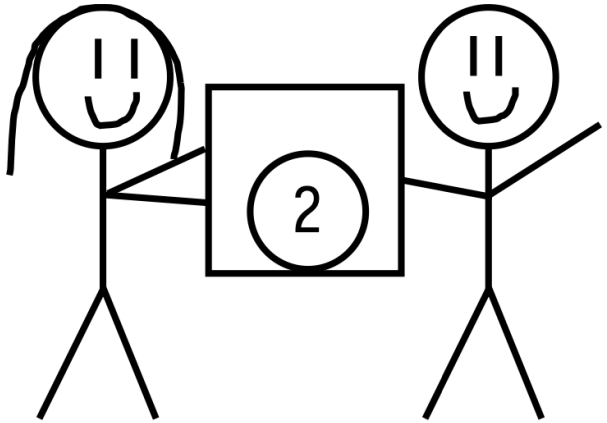
However, for list




```
1 a = [1]
2 b = a
3 a[0] = 2
4 print(b[0])
```

Alice says “change the ball in the box to 2!”

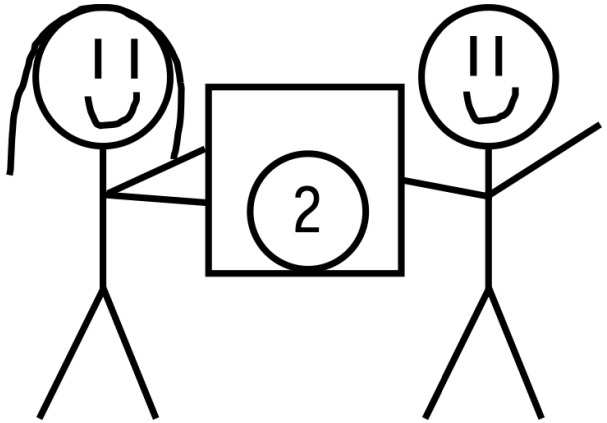
However, for list




```
1 a = [1]
2 b = a
3 a[0] = 2
4 print(b[0])
```

Bob says “the first ball in my box is 2!”

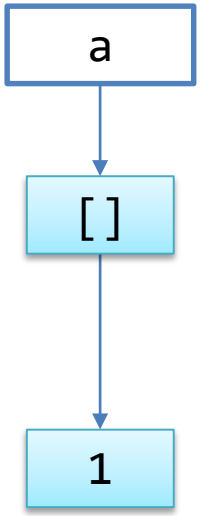
However, for list




```
1 a = [1]
2 b = a
3 a[0] = 2
4 print(b[0])
```

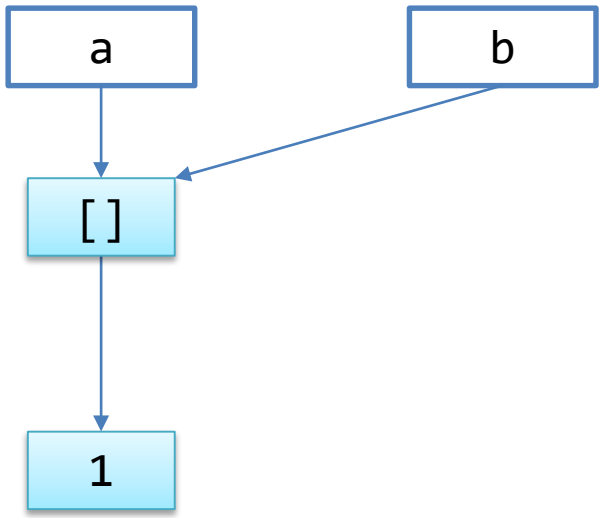
Bob says “the first ball in my box is 2!”

However, for list



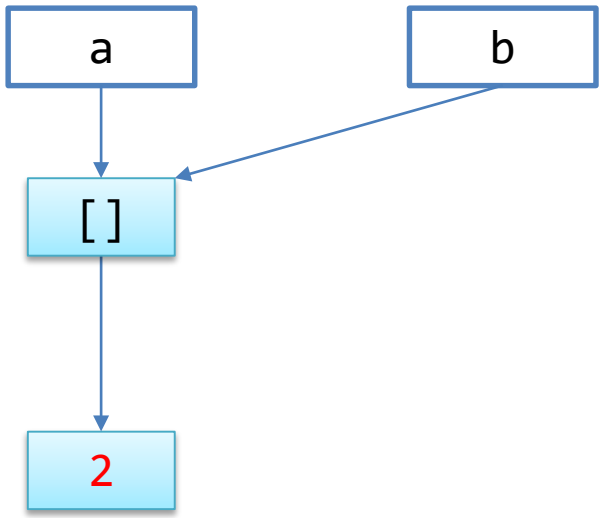

```
1 a = [1]
2 b = a
3 a[0] = 2
4 print(b[0])
```

However, for list



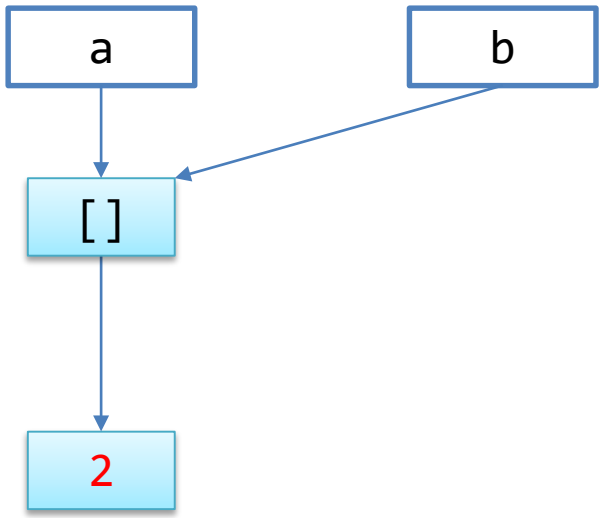

```
1 a = [1]
2 b = a
3 a[0] = 2
4 print(b[0])
```

However, for list




```
1 a = [1]
2 b = a
3 a[0] = 2
4 print(b[0])
```

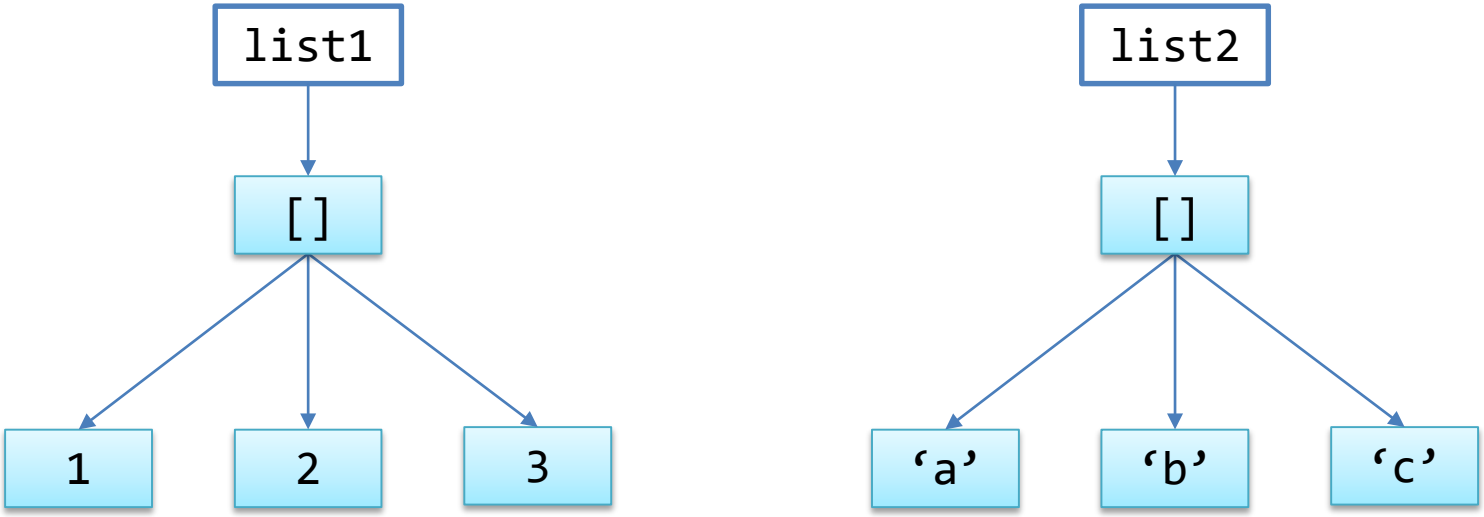
However, for list




```
1 a = [1]
2 b = a
3 a[0] = 2
4 print(b[0])
```

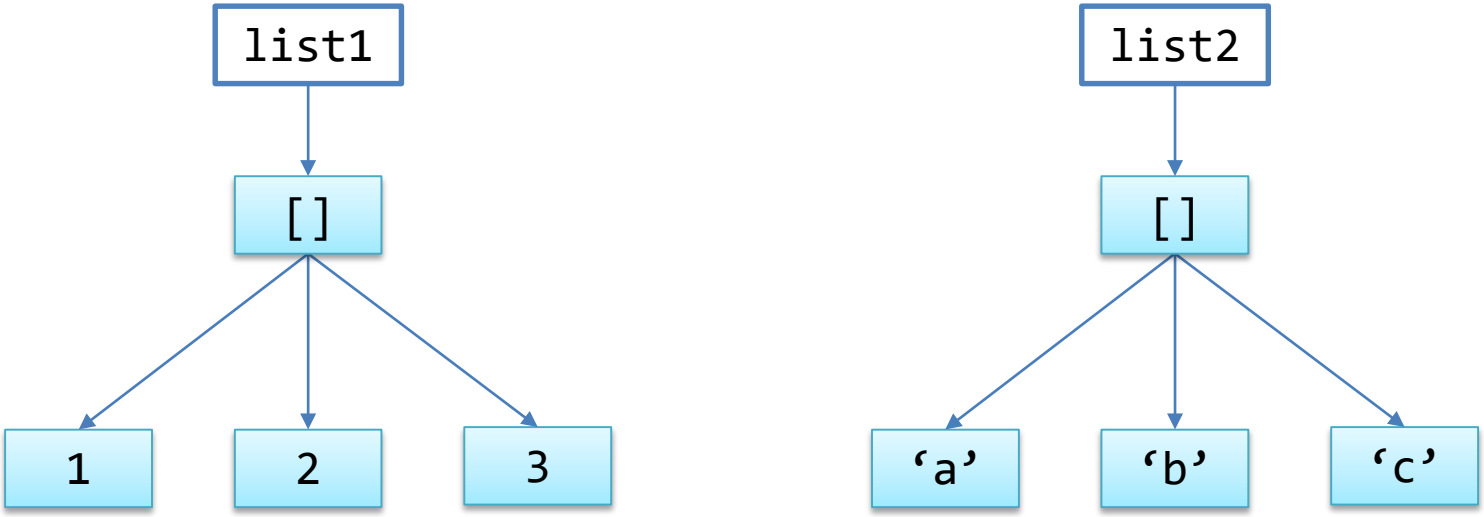
Block Diagram

```
>>> list1 = [1,2,3]
>>> list2 = ['a','b','c']
```



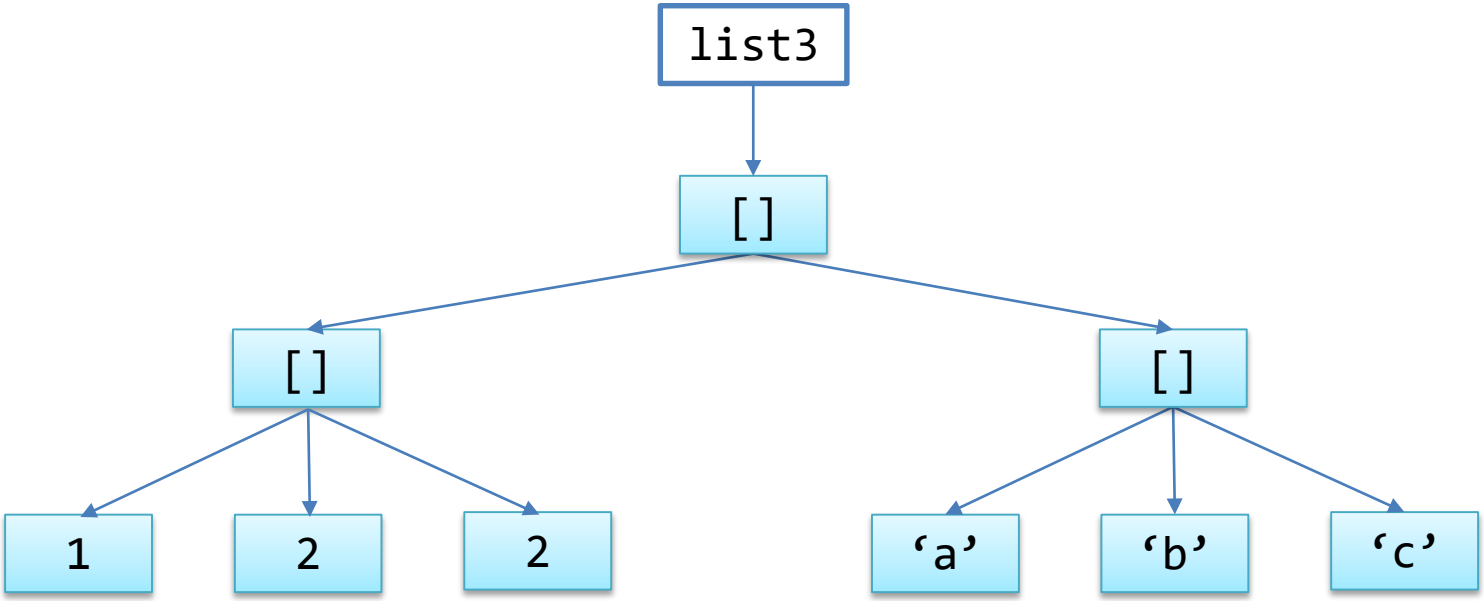
Block Diagram

```
>>> list1 = [1,2,3]
>>> list2 = ['a','b','c']
```



Block Diagram

```
>>> list3 = [list1,list2]
>>> list3
[[1, 2, 3], ['a', 'b', 'c']]
```



Iterables

```
>>> s = 'abcde'
>>> for i in s:
        print(i)


a
b
c
d
e
```

For loop

```
>>> for i in range(0,5):
        print (i)


0
1
2
3
4
```

```
>>> for i in [0,1,2,3,4]:
        print(i)


0
1
2
3
4
```

For loop

```
>>> for i in ans_to_universe:
        print (i)
```

```
Nothing
Deity
42
True
None
```

```
>>> for i in [0,1,2,3,4]:
        print(i)
```

```
0
1
2
3
4
```

Iterables

- anything that can be looped over
  - E.g. you can loop over a string
- anything that can appear on the right-side of a for-loop

```
for x in iterables:
    do something about x
```

```
>>> for i in ans_to_universe:
        print (i)


Nothing
Deity
42
True
None


>>> ans = 0
>>> for i in even_numbers_10:
        ans += i


>>> print(ans)
30
```

Example: Find Max in A List of No.

```
list1 = [2,101,3,1,6,33,22,4,99,123,55]

def findMax(lst):
    maxSofar = lst[0]
    for i in lst:
        if i > maxSofar:
            maxSofar = i
    return maxSofar

>>> print(findMax(list1))
123
```

- Is there any potential problem?

Example: Find all Even Numbers

```
def findAllEvenNo(lst):
    output = []
    for i in lst:
        if i % 2 == 0:
            output.append(i)
    return output

>>> print(findAllEvenNo(list1))
[2, 6, 22, 4]
```

Conversion between Strings and Lists

- Remember we can convert an integer to string, or vice versa

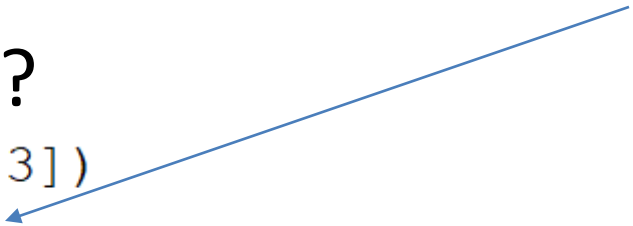
```
>>> str(123)
'123'
>>> int('123')
123
```

- What happen when we convert a string to a list?

```
>>> list('123')
['1', '2', '3']
```

- And reverse?

```
>>> str([1,2,3])
'[1, 2, 3]'
```



Note that it won't become '123'

List Comprehension

- Todo:
  - create a list:

```
a_list = [1,2,3,4,5,6,…… , 100]
```

- You can

```
>>> a_list = []
>>> for i in range(1,101):
        a_list.append(i)


>>> a_list
[1, 2, 3, 4, 5, 6, 7, 8, 9, 10, 11, 12, 13, 14, 15, 16,
17, 18, 19, 20, 21, 22, 23, 24, 25, 26, 27, 28, 29, 30,
31, 32, 33, 34, 35, 36, 37, 38, 39, 40, 41, 42, 43, 44,
45, 46, 47, 48, 49, 50, 51, 52, 53, 54, 55, 56, 57, 58,
59, 60, 61, 62, 63, 64, 65, 66, 67, 68, 69, 70, 71, 72,
73, 74, 75, 76, 77, 78, 79, 80, 81, 82, 83, 84, 85, 86,
87, 88, 89, 90, 91, 92, 93, 94, 95, 96, 97, 98, 99, 100
]
```

List Comprehension

- Or

The item really in the list

every i between 1 and 101 (exclusive)

```
>>> b_list = [ i for i in range(1,101) ]
>>> b_list
[1, 2, 3, 4, 5, 6, 7, 8, 9, 10, 11, 12, 13, 14, 15, 16,
17, 18, 19, 20, 21, 22, 23, 24, 25, 26, 27, 28, 29, 30,
31, 32, 33, 34, 35, 36, 37, 38, 39, 40, 41, 42, 43, 44,
45, 46, 47, 48, 49, 50, 51, 52, 53, 54, 55, 56, 57, 58,
59, 60, 61, 62, 63, 64, 65, 66, 67, 68, 69, 70, 71, 72,
73, 74, 75, 76, 77, 78, 79, 80, 81, 82, 83, 84, 85, 86,
87, 88, 89, 90, 91, 92, 93, 94, 95, 96, 97, 98, 99, 100
]
```

$$b = \{i | i \in [1,101)\}$$

Compare to ordinary math equation

List Comprehension

- How do I produce a list of first 10 squared numbers?

```
>>> d_list = [i*i for i in range(1,11)]
>>> d_list
[1, 4, 9, 16, 25, 36, 49, 64, 81, 100]
```

$$b = \{i^2 | i \in [1,101)\}$$

Compare to ordinary math equation

List Comprehension

- How do I produce a list of odd numbers less than 100
  - Like string slicing


```
>>> c_list = [i for i in range(1,101,2)]
>>> c_list
[1, 3, 5, 7, 9, 11, 13, 15, 17, 19, 21, 23, 25, 27, 29,
31, 33, 35, 37, 39, 41, 43, 45, 47, 49, 51, 53, 55, 57,
59, 61, 63, 65, 67, 69, 71, 73, 75, 77, 79, 81, 83, 85,
87, 89, 91, 93, 95, 97, 99]
```

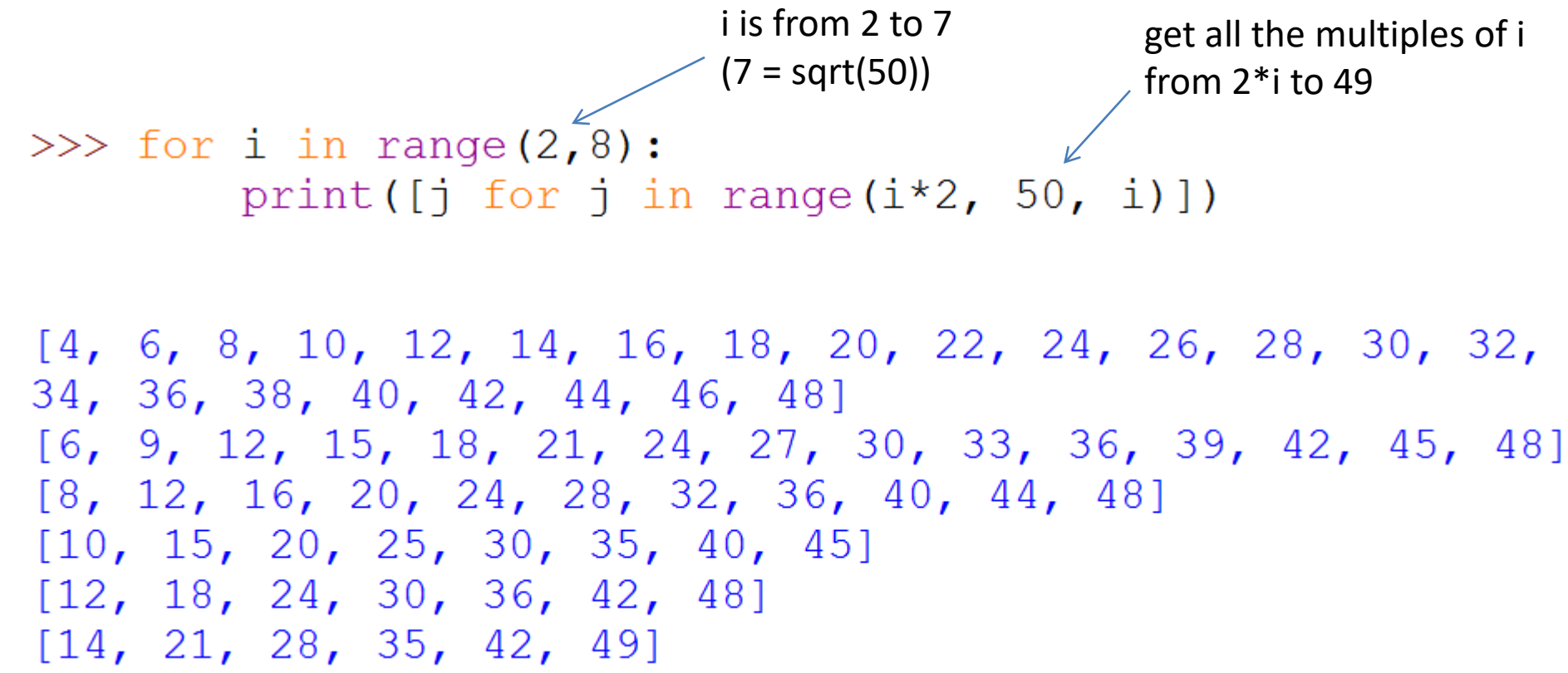
List Comprehension

- How do I produce a list of even numbers less than 100
  - Similar to the previous one but start with 2
  - Or

```
>>> c2_list = [i for i in range(1,101) if i not in c_list]
>>> c2_list
[2, 4, 6, 8, 10, 12, 14, 16, 18, 20, 22, 24, 26, 28, 30, 3
2, 34, 36, 38, 40, 42, 44, 46, 48, 50, 52, 54, 56, 58, 60,
62, 64, 66, 68, 70, 72, 74, 76, 78, 80, 82, 84, 86, 88, 90
, 92, 94, 96, 98, 100]
```

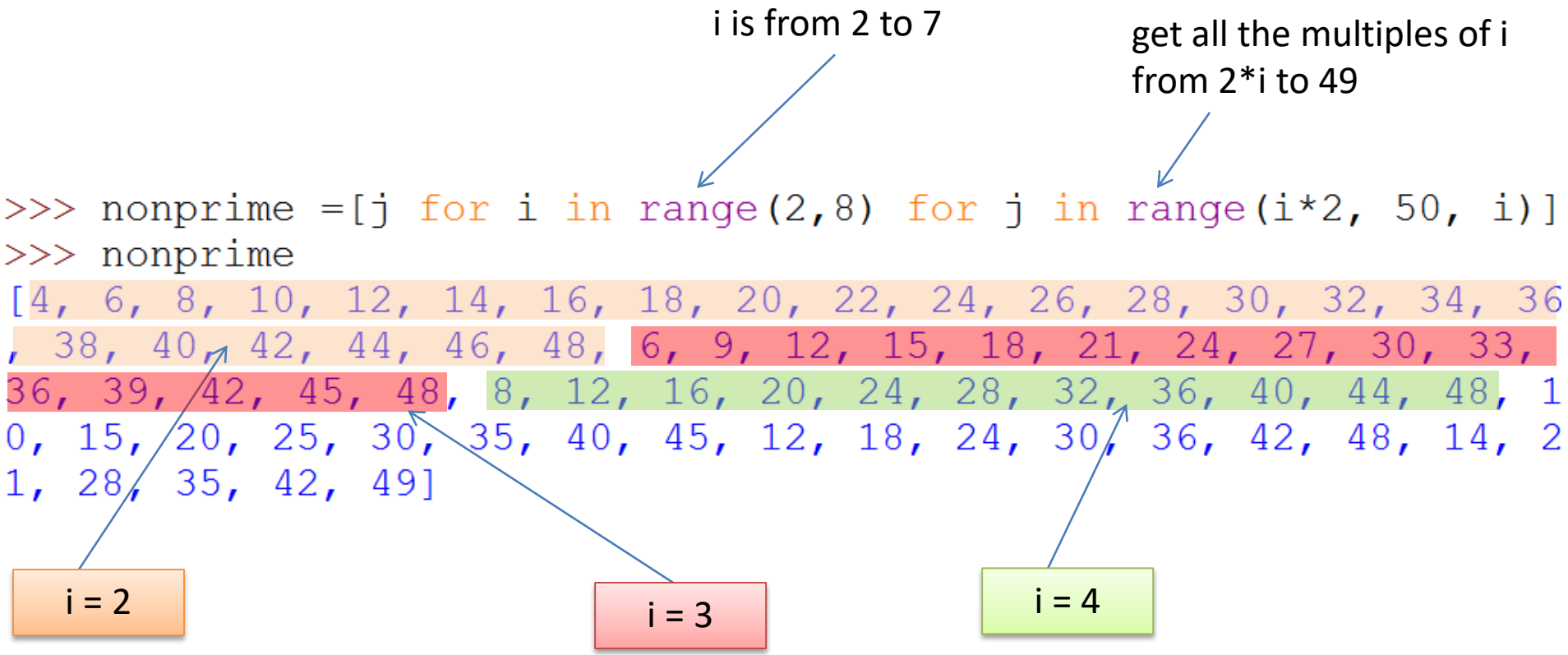
Advance: Generate Prime Numbers

- Let's generate all the prime numbers < 50
- First, generate all the non-prime numbers <50



Advance: Generate Prime Numbers

- Let's generate all the prime numbers < 50
- First, generate all the non-prime numbers <50



Generate Prime Numbers

- Let's generate all the prime numbers < 50
- First, generate all the non-prime numbers <50
- Prime numbers are the numbers NOT in the list above

```
>>> nonprime =[j for i in range(2,8) for j in range(i*2, 50, i)]
>>> prime = [x for x in range(1,50) if x not in nonprime]
>>> prime
[1, 2, 3, 5, 7, 11, 13, 17, 19, 23, 29, 31, 37, 41, 43, 47]
```

Sequence in Python

- Strings
- Lists
- Tuples

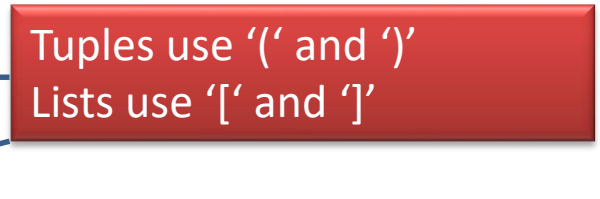
All iterables

```
>>> s = 'abcde'
>>> for i in s:
        print(i)


a
b
c
d
e
```

Tuple

- A Tuple is basically a list but
  - CANNOT be modified




```
>>> a_tuple = (12, 13, 'dog')
>>> a_tuple[1]
13
>>> a_tuple[1] = 9
Traceback (most recent call last):
  File "<pyshell#130>", line 1, in <module>
    a_tuple[1] = 9
TypeError: 'tuple' object does not support item assignment
>>> a_tuple.append(1)
Traceback (most recent call last):
  File "<pyshell#131>", line 1, in <module>
    a_tuple.append(1)
AttributeError: 'tuple' object has no attribute 'append'
>>>
```

Tuple

- A Tuple is basically a list but
  - CANNOT be modified

```
>>> t1 = (1,2,3)
>>> t1.append(3)
Traceback (most recent call last):
  File "<pyshell#7>", line 1, in <module>
    t1.append(3)
AttributeError: 'tuple' object has no attribute 'append'
>>> t1.remove(1)
Traceback (most recent call last):
  File "<pyshell#8>", line 1, in <module>
    t1.remove(1)
AttributeError: 'tuple' object has no attribute 'remove'
```

For a Singleton of List and Tuple…

```
>>> a_list = [3,5,8]
>>> print(a_list)
[3, 5, 8]
>>> type(a_list)
<class 'list'>
```

```
>>> a_tuple=(3,5,8)
>>> print(a_tuple)
(3, 5, 8)
>>> type(a_tuple)
<class 'tuple'>
```

- a list with only one element

```
>>> b_list = [3]
>>> print(b_list)
[3]
>>> type(b_list)
<class 'list'>
>>>
```

- a tuple with only one element

```
>>> b_tuple=(3)
>>> print(b_tuple)
3
>>> type(b_tuple)
<class 'int'>
```

!!!

A Tuple with only one element

```
>>> b_tuple=(3)
>>> print(b_tuple)
3
>>> type(b_tuple)
<class 'int'>
```

- Correct way

```
>>> c_tuple = (3,)
>>> print(c_tuple)
(3,)
>>> type(c_tuple)
<class 'tuple'>
>>> c_tuple[0]
3
```

Note the comma here

But then, why use Tuple? Or List?

Or when to use Tuple? When to use List?

English Grammar

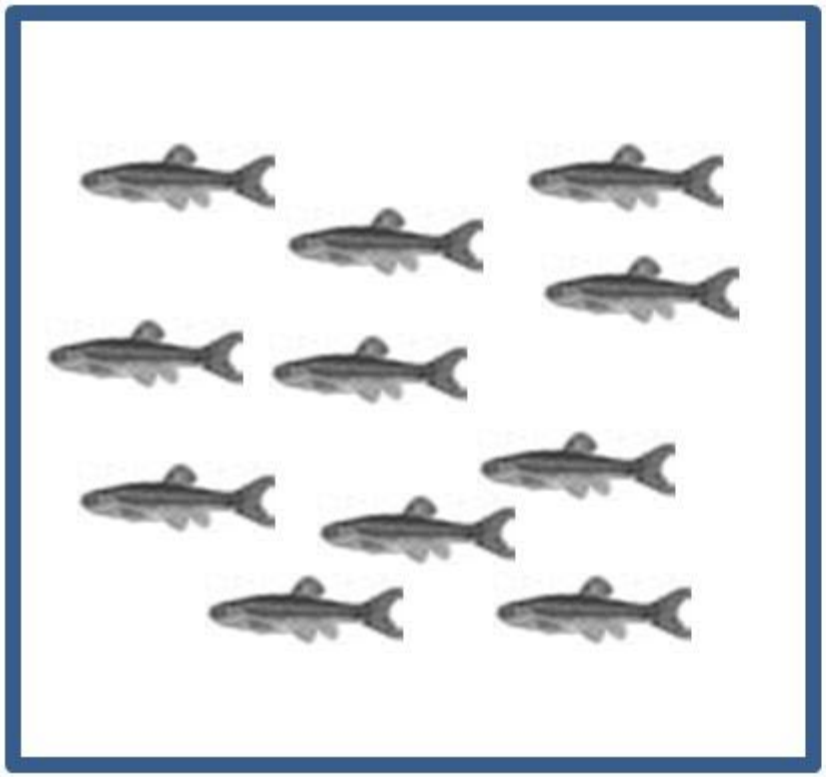
- Which sentence is grammatically correct?
  - "I have more than one fish. Therefore, I have many ***fish***"
  - "I have more than one fish. Therefore, I have many ***fishes***"

- Both of them are grammatically correct!
  - But they mean different things

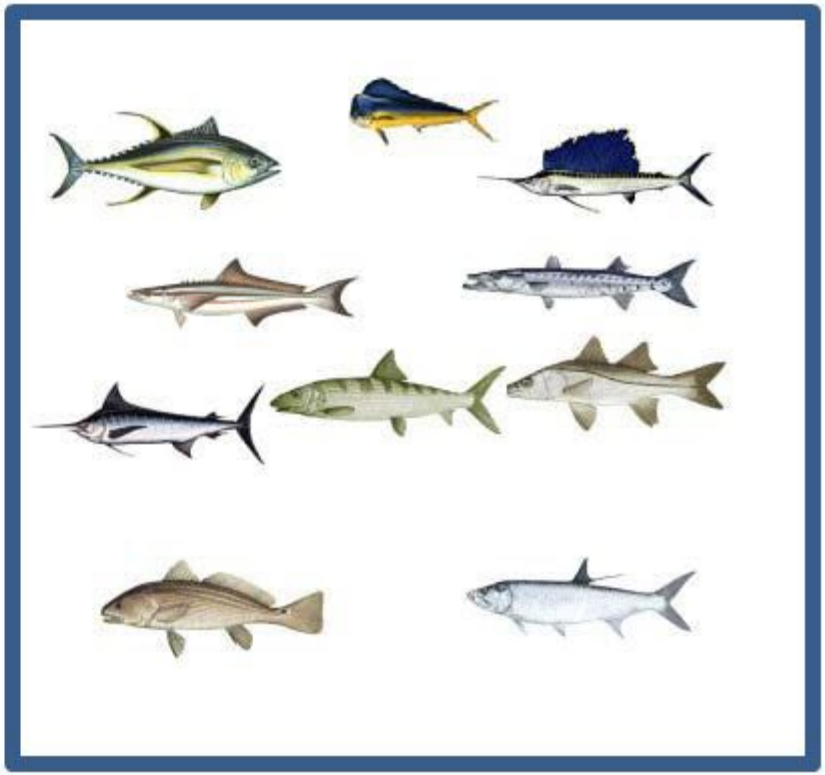
Fish vs Fishes

- The plural of fish is usually ***fish***.
- When referring to more than one species of fish, especially in a scientific context, you can use ***fishes*** as the plural.

Fish vs. Fishes



"This tank is full of fish."



"The ocean is full of fishes."

List vs Tuple, **Cultural** Reason

- List
  - Usually stores a large collection of data with the same type (homogenous)
  - E.g. List of 200 student names in a class
- Tuple
  - Usually stores a small collections of items with various data types/concepts (heterogeneous)
  - E.g. A single student record with name (*string*), student number(*string*) and mark(*integer*)

But, violating this “culture” will NOT cause any syntax error

An Example

- To store the data on a map
  - These are the locations of **100** nice restaurants in Singapore
  - The location of each restaurant is recorded as the coordinates value of x and y
    - (100,50)
    - (30, 90)
    - (50, 99)
    - etc…

An Example

- I will code like this

```
locations_of_nice_restaurants = [(100,50),
                                 (30,90), (50,90)]
```

- Is it
  1. a tuple of tuples,
  2. a tuple of lists,
  3. a list of tuples, or
  4. a list of lists?

Find all the restaurants near me

- I will code like this

```
locations_of_nice_restaurants = [(100,50),
                                 (30,90), (50,90)]
```

shortened the name

```
def find_restaurants(my_current_pos):
    locations = generate_list()
    output_list = []

    for loc in locations:
        if distance(my_current_pos, loc) < DISTANCE_RANGE:
            output_list.append(loc)

    return output_list
```

```
def find_restaurants(my_current_pos):
    locations = generate_list()
    output_list = []

    for loc in locations:
        if distance(my_current_pos, loc) < DISTANCE_RANGE:
            output_list.append(loc)

    return output_list

def generate_list():
    output_list = []
    for i in range(NO_RESTAURANTS):
        output_list.append( (random.randint(1,SIZE_OF_SG),
                             random.randint(1,SIZE_OF_SG)))
    return output_list

def distance(p1,p2):
    return sqrt( square(p1[0]-p2[0]) + square(p1[1]-p2[1]))

def square(x):
    return x * x
```

Just a fake function to generate the list for this demo

A list

A tuple

```
def find_restaurants(my_current_pos):
    locations = generate_list()
    output_list = []

    for loc in locations:
        if distance(my_current_pos, loc) < DISTANCE_RANGE:
            output_list.append(loc)

    return output_list
```

```
>>> find_restaurants((50,50))
[(45, 52), (59, 47), (51, 41)]
>>> find_restaurants((50,50))
[(55, 48), (54, 55)]
>>> find_restaurants((50,50))
[(51, 58), (45, 47)]
>>> find_restaurants((50,50))
[(43, 55), (48, 43), (43, 48), (54, 43)]
```

Challenge:
Find the nearest THREE restaurants

Instead of ALL

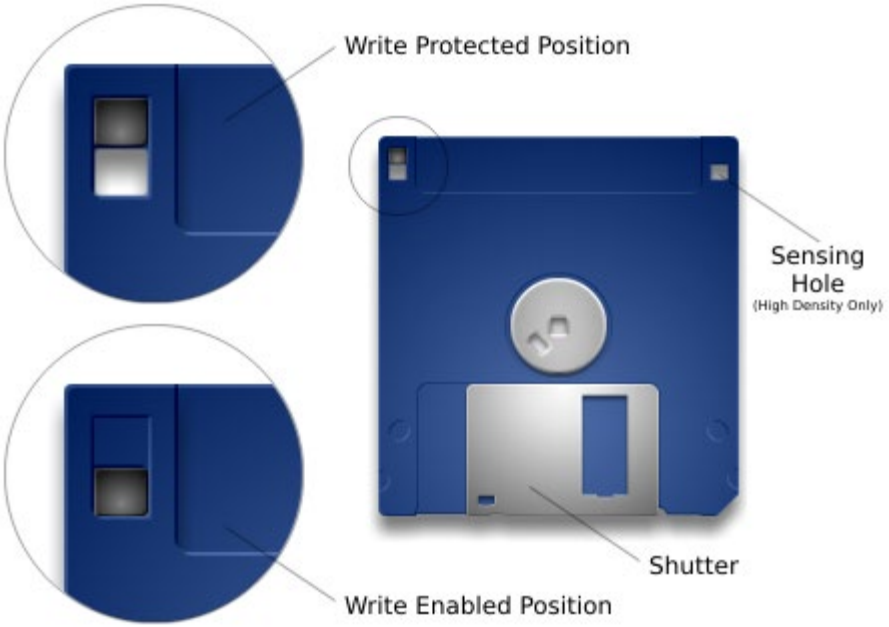
List vs Tuple, **Cultural** Reason

- List
  - Usually stores a large collection of data with the same type (homogenous)
  - E.g. List of 200 student names in a class
- Tuple
  - Usually stores a small collections of items with various data types/concepts (heterogeneous)
  - E.g. A single student record with name (*string*), student number(*string*) and mark(*integer*)

But, violating this “culture” will NOT cause any syntax error

List vs Tuple, **Technical** Reasons

- Immutable vs mutable
  - Tuple is Write protected (Immutable)
- List can be changed within a function
  - NOT passed by value
  - Mutable



Recap: Pass by Values

```
x = 0

def changeValue(n):
    n = 999
    print(n)

changeValue(x)
print(x)
```

- The `print` () in "`changeValue`" will print 999
- But how about the last `print(x)`?
  - Will x becomes 999?
- (So actually this function will NOT change the value of x)

Recap: Pass by Values

```
x = 0

def changeValue(n):
    n = 999
    print(n)

changeValue(x)
print(x)
```

- n is another copy of x
- You can deem it as

```
def changeValue(x):
    n = x
    n = 999
    print(n)
```

But for List

- Mutable!

```
>>> l = [1,2,3]
>>> changeSec(l)
Inside function
[1, 'changed!', 3]
>>> print(l)
[1, 'changed!', 3]
```

```
def changeSec(a):
    a[1] = 'changed!'
    print('Inside function')
    print(a)
```

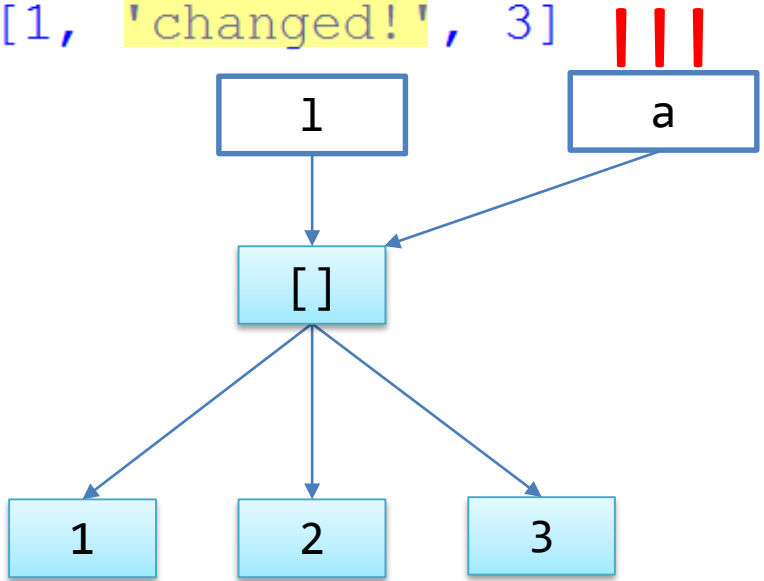
!!!

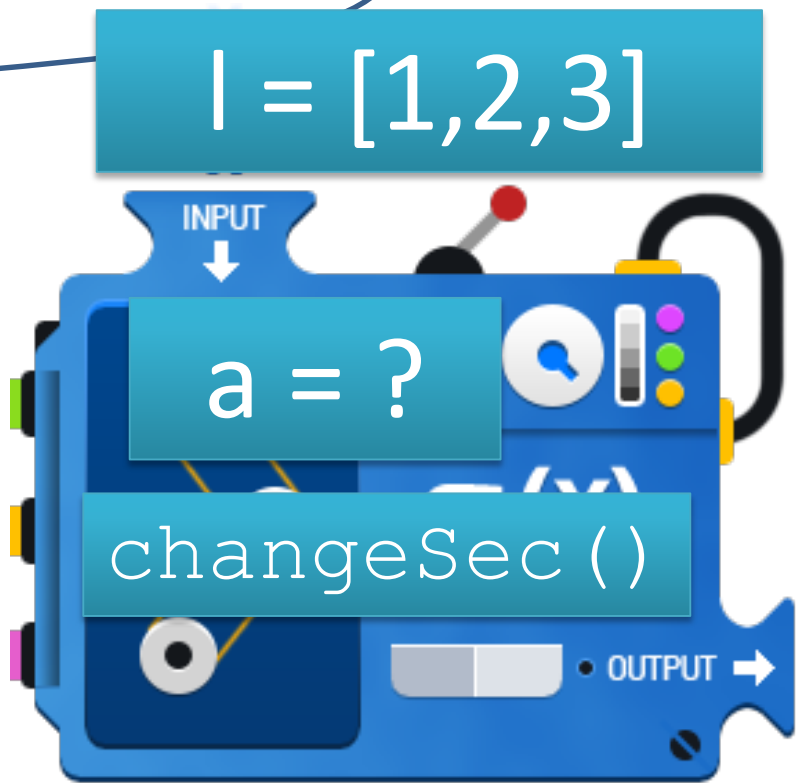
But for List

- Mutable!

```
>>> l = [1,2,3]
>>> changeSec(l)
Inside function
[1, 'changed!', 3]
>>> print(l)
[1, 'changed!', 3]
```

```
def changeSec(a):
    a[1] = 'changed!'
    print('Inside function')
    print(a)
```



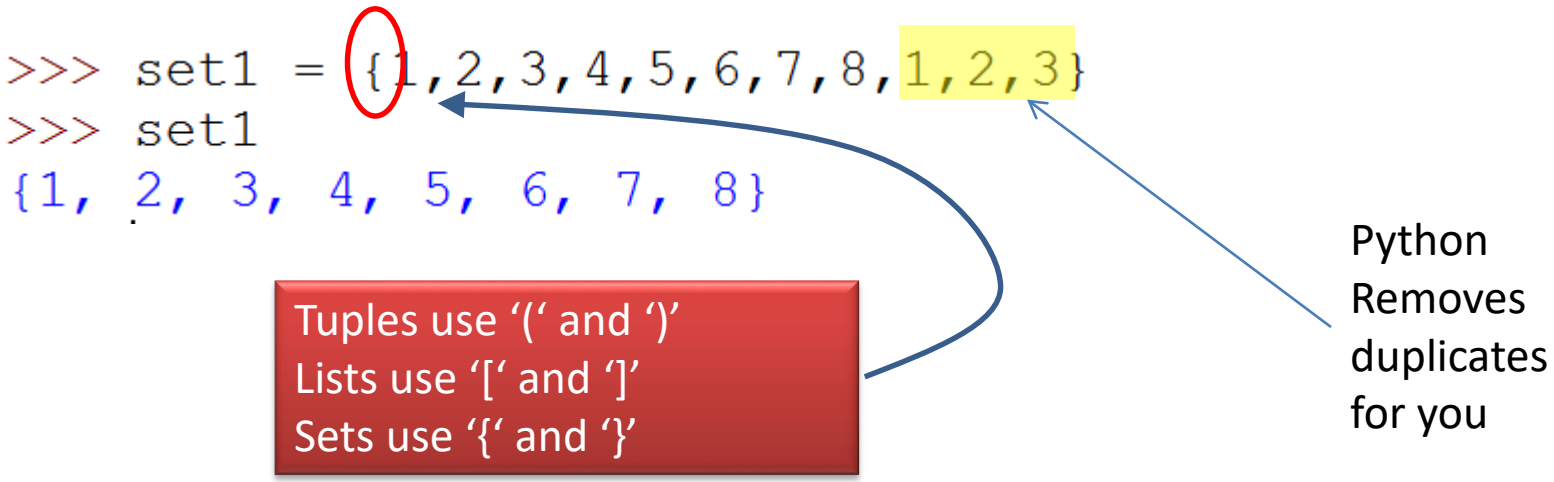


Sequences in Python

- Strings
- Lists
- Tuples
- Others:
  - Sets
  - Dictionary

Sets

- A set is an **unordered** collection with **no duplicate** elements
  - Unordered: You **cannot** get a single element by its index like s[2]
  - No duplicate: every element exists only once in a set



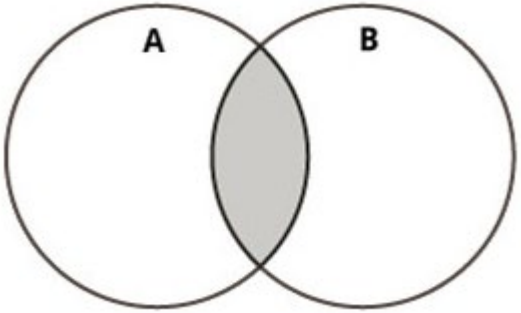
Sets

- Some operations are not available because sets are NOT indexed

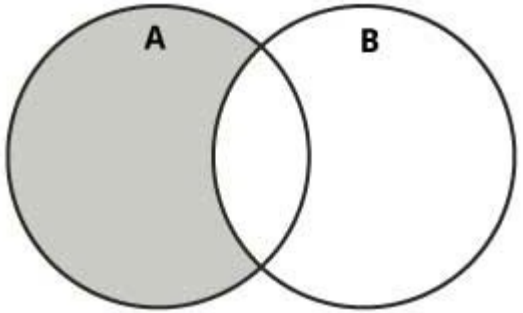
`a[i]`	return i-th element of a
`a[i:j]`	returns elements i up to j-1
`len(a)`	returns numbers of elements in sequence
`min(a)`	returns smallest value in sequence
`max(a)`	returns largest value in sequence
`x in a`	returns True if x is a part of a
`a + b`	concatenates a and b
`n * a`	creates n copies of sequence a

Set Operations

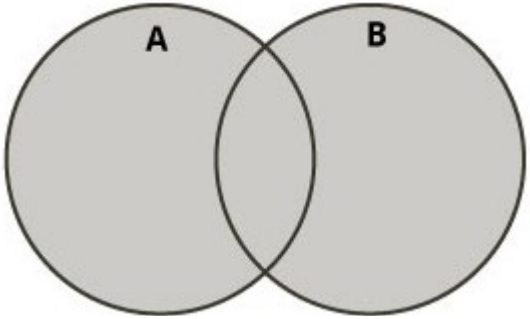
- Intersection



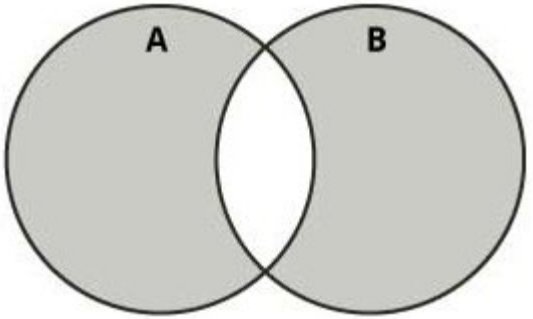
- A – B



- Union



- Symmetric Difference



Sets

- Usual set operations

```
>>> setA = {1,2,3,4}
>>> setB = {3,4,5,6}
>>> setA | setB
{1, 2, 3, 4, 5, 6}
>>> setA & setB
{3, 4}
>>> setA - setB
{1, 2}
>>> setA ^ setB
{1, 2, 5, 6}
```

Union

Intersection

A - B

(A | B) – A & B

Sets

```
>>> setA.remove(1)
>>> setA
{2, 3, 4}
>>> setA.remove(1)
Traceback (most recent call last):
  File "<pyshell#58>", line 1, in <module>
    setA.remove(1)
KeyError: 1
>>> setA.discard(1)
>>>
```

Remove like a list

But error if element missing

But we can use discard instead

Sequence in Python

- Strings
- Lists
- Tuples

All iterables
Because the elements are indexed

- Non-indexed collection:
  - Sets
  - Dictionary

Dictionary

e•merge (ĭ-mûrj′) *v.* **e•merged, e•merg•ing.** **1.**To rise up or come forth into view; appear. **2.** To come into existence. **3.** To become known or evident. [Lat. *emergere.*] **—e•mer′gence** *n.* **—e•mer′gent** *adj.*

e•mer•gen•cy (ĭ-mûr′jən-sē) *n., pl.* **-ies.** An unexpected situation or occurrence that demands immediate attention.

e•mer•i•tus (ĭ-mĕr′ĭ-təs) *adj.* Retired but retaining an honorary title: *a professor emeritus.* [Lat., p.p. of *emereri,* to earn by service.]

em•er•y (ĕm′ə-rē, ĕm′rē) *n.* A fine-grained impure corundum used for grinding and polishing. [< Gk *smuris.*]

e•met•ic (ĭ-mĕt′ĭk) *adj.* Causing vomiting. [< Gk. *emein,* to vomit.] **—e•met′ic,** *n.*

–emia *suff.* Blood: *leukemia.* [< Gk. *haima,* blood.]

em•i•grate (ĕm′ĭ-grāt′) *v.* **-grat•ed, -grat•ing.** To leave one country or region to settle in another. [Lat. *emigrare.*] **—em′i-grant** *n.* **—em′i-gra′tion** *n.*

é•mi-gré (ĕm′ĭ-grā′) *n.* An emigrant, esp. a refugee from a revolution. [Fr.]

em•i•nence (ĕm′ə-nəns) *n.* **1.** a position of great distinction or superiority. **2.** A rise or elevation of ground; hill.

em•i•nent (ĕm′ə-nənt) *adj.* **1.** Outstanding, as in reputation; distinguished. **2.** Towering above others; projecting. [< Lat. *eminēre,* to stand out.] **—em′i•nent•ly** *adv.*

em•phat•ic (ĕm-făt′ĭk) *adj.* Expressed or performed with emphasis. [< Gk. *emphatikos.*]—**em•phat′i•cal•ly** *adv.*

em•phy•se•ma (ĕm′fi-sē′mə) *n.* A disease in which the air sacs of the lungs lose their elasticity, resulting in an often severe loss of breathing ability. [< Gk. *emphusēma.*]

em•pire (ĕm′pīr′) *n.* **1.** A political unit, usu. larger than a kingdom and often comprising a number of territories or nations, ruled by a single central authority. **2.** Imperial dominion, power, or authority. [<Lat. *imperium.*]

em•pir•i•cal (ĕm-pîr′i-kəl) *adj.* Also **em•pir•ic** (-pir′ĭk). **1.** Based on observation or experiment. **2.** Relying on practical experience rather than theory. [<Gk. *empeirikos,* experienced.] **—em•pir′i•cal•ly** *adv.*

em•pir•i•cism (ĕm-pîr′ĭ-sĭz′əm) *n.* **1.** The view that experience, esp. of the senses, is the only source of knowledge. **2.** The employment of empirical methods, as in science.—**em•pir′i•cist** *n.*

em•place•ment (ĕm-plās′mənt) *n.* **1.** A prepared position for guns within a fortification. **2.** Placement. [Fr.]

em•ploy (ĕm-ploi′) *v.* **1.** To engage or use the services of. **2.** To put to service; use. **3.** To devote or apply (one's time or energies) to an activity. —*n.* Employment. [< Lat. *implicare,* to involve.] **—em•ploy′a•ble** *adj.*

em•ploy•ee (ĕm-ploi′ē, ĕm′ploi-ē′) *n.* Also **em•ploy•e.** One who works for another.

ă pat ā pay â care ä father ĕ pet ē be ĭ pit ī tie î pier ŏ pot ō toe ô paw, for oi noise o͝o took o͞o boot ou out th thin *th* this ŭ cut û urge yoo abuse zh vision ə about, item, edible, gallop, circus

Word

Its meaning

Word

Its meaning

Dictionary

- You search for the word in the dictionary
- Then look for its meaning

- Each word has a correspondent meaning

Python Dictionary

- You search for the key in the dictionary
- Then look for its value

- Each key has a correspondent value

key : value pair

```
>>> students = {'A100000X':'John', 'A123456X':'Peter',
'A999999X':'Paul'}
>>> students['A123456X']
'Peter'
```

Tuples use '(' and ')'
Lists use '[' and ']'
Sets and Dict use '{' and '}'

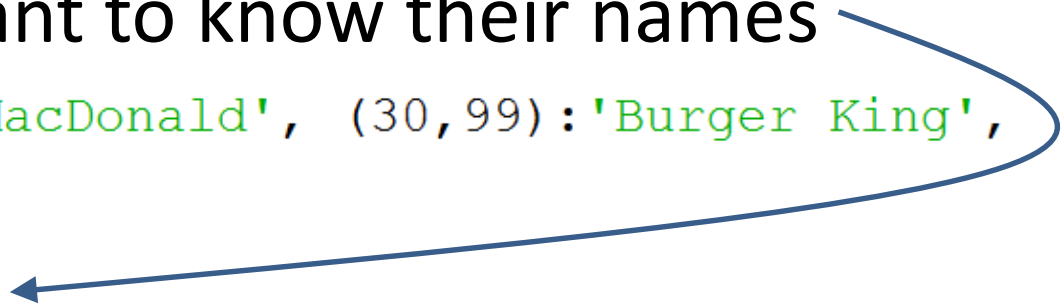
An Example

- To store the data on a map
  - These are the locations of **100** nice restaurants in Singapore
  - The location of each restaurant is recorded as the coordinates value of x and y and name
  - (10,20):Pizza Hut

Python Dictionary

- Key: location
- Value: restaurant name
- After you searched for the nearest restaurants, you want to know their names

```
>>> locations = {(10,30):'MacDonald', (30,99):'Burger King',
(22,33):'Pizza Hut'}
>>>
>>> locations[(22,33)]
'Pizza Hut'
```



Recap: List

- Or tuples

```
>>> vm = ['M&M', 'Twix','Milky Way','Oreo']
>>> vm[1]
'Twix'
```

Index:
From 0 to len(a)-1

Input a number

Output an item

But when you go to Japan

- You are not inputting a number (index)!

```
>>> vmj = {'Beef noodle small':290, 'Beef noodle big':390}
>>> vmj['Beef noodle small']
290
```

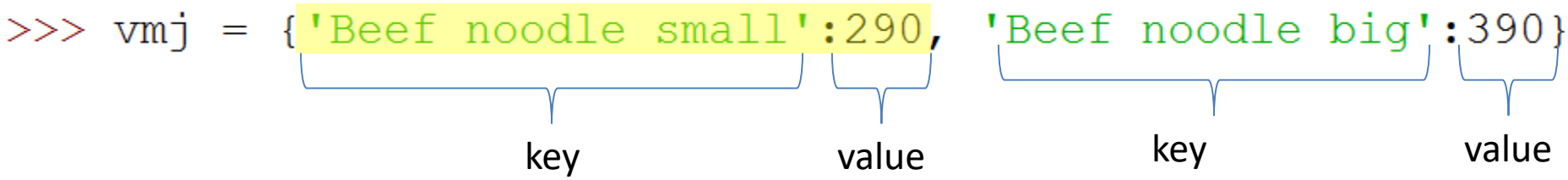
Input ~~a number~~ a name

↓

Output an item

To set up a dictionary

- Each pair has a key and a value



What is Dictionary?

- Key is on the left, Value on the right

```
>>> my_dictionary = {'a':1,'b':2}
>>> my_dictionary['b']
2
```

- Summary: A data structure used for "When I give you X, give me Y"
- Can store any type
- Called HashTable in some other languages

How is a Dictionary Useful?

- Keep Track of Things by Key!
  - Eg, keeping track of stocks of fruits

```
my_stock = {“apples”:450”,”oranges”:412}
my_stock[“apples”]
>>> 450

my_stock[“apples”]  + my_stock[“oranges”]
>>> 862
```

How is a Dictionary Useful?

- Keep Track of Things by Key!
  - When you want to get an associated operation (eg, alphabets to numeric integers)

```
my_alphabet_index = {‘a’:1,’b’:2… ‘z’:26}
my_alphabet_index[‘z’]
>>> 26
```

Dictionary Methods

- Access (VERY FAST! - Almost instant!)
- Assignment
- Removal
- Other Dictionary Methods

Dictionary Access

```
>>> my_fruit_inventory = {“apples”:450,”oranges”:200}
>>> my_fruit_inventory[“apples”]
450
>>> my_fruit_inventory.get(“apples”)
450
>>> my_fruit_inventory[“pears”]
KeyError!
>>> my_fruit_inventory.get(“pears”)
None
```

****Cannot access keys which don’t exist!****

- Accessing with [] will crash if does not exist
- Accessing with .get() will NOT crash if key does not exist

Dictionary Assignment

```
>>> my_fruit_inventory[“pears”] = 100
>>> print(my_fruit_inventory)
{“apples”:450, ”oranges”:200, “pears”:100}
```

- Caution: This OVERWRITES existing values!

```
>>> my_fruit_inventory[“oranges”] = 100
>>> print(my_fruit_inventory)
{“apples”:450, ”oranges”:100, “pears”:100}
```

Dictionary Removal

```
>>> my_fruit_inventory = {“apples”:450,”oranges”:200}

>>> my_fruit_inventory.pop(“apples”)
>>> print(my_fruit_inventory)
{‘oranges’:200}
```

- OR

```
>>> del my_fruit_inventory[“apples”]
```

Other Dictionary Methods

`.clear()`	• clear all
`.copy()`	• make a copy
`.keys()`	• return all keys
`.values()`	• return all values
`.items()`	• return all keys + values

Sequence in Python

- Indexed
  - Strings
  - Lists
  - Tuples

All iterables Because the elements are indexed

- Non-indexed collection:
  - Sets
  - Dictionary