

Totally Integrated Automation Portal

### Counter\_Blade\_Control [FC2]

Counter\_Blade\_Control Properties

General

Name	Counter_Blade_Control	Number	2	Type	FC	Language	SCL
Numbering	Automatic						

Information

Title		Author		Comment		Family	
Version	0.1	User-defined ID					

Name	Data type	Default value
▼ Input		
atExit	Bool	
resetCounter	Bool	
atBufferExit	Bool	
atBufferEntry	Bool	
▼ Output		
counterDisplay	DInt	
resetLight	Bool	
stopBlade	Bool	
InOut		
Temp		
Constant		
▼ Return		
Counter_Blade_Control	Void	

```
0001 // Counter Box Logic
0002 REGION Box Counter
0003 // At Exit sensor activate Risind Edge
0004 "F_TRIG_COUNT"(CLK:=#atBufferEntry,
0005     Q=>"Data".Counter_Box.fTrigger);
0006 // Reset button gets counter to 0
0007 IF #resetCounter OR "Data".HMI.resetButton THEN
0008     "Data".Counter_Box.currentCount := 0;
0009     #resetLight := TRUE;
0010     // When the Falling Edge is activated, the count value increase 1
0011 ELSIF "Data".Counter_Box.fTrigger THEN
0012     "Data".Counter_Box.currentCount := "Data".Counter_Box.currentCount + 1;
0013 END_IF;
0014 #counterDisplay := "Data".Counter_Box.currentCount;
0015 END_REGION
0016
0017 // Blade Control Logic
0018 REGION Blade Control
0019 IF "Data".S_R_Conveyors THEN
0020     // At Buffer Exit sensor activate Rising Edge
0021     "R_TRIG_Blade"(CLK := #atBufferExit,
0022         Q => "Data".freqBufferConveyor.setBlade);
0023     // RESET Blade
0024     // At Exit sensor reset blade via Rising Edge or if the current counter is less than 2
0025     "R_TRIG_Exit"(CLK := #atExit,
0026         Q => "Data".freqBufferConveyor.resetBlade);
0027 IF "Data".freqBufferConveyor.resetBlade OR "Data".Counter_Box.currentCount = 0 THEN
0028     "Data".freqBufferConveyor.stopBladeState := FALSE;
0029     // SET Blade
0030 ELSIF "Data".freqBufferConveyor.setBlade THEN
0031     "Data".freqBufferConveyor.stopBladeState := TRUE;
0032 END_IF;
0033 END_IF;
0034 #stopBlade := "Data".freqBufferConveyor.stopBladeState;
0035 END_REGION
0036
0037
```