# Optibus

# **User Manual**

Version 1.0.000

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# **Getting Started**

# **Chapter 1: About this User Manual**

#### **Manual Structure**

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### **Typographical Conventions**

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### **Viewing and Printing**

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#### **Notifications**

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### **Concepts and Terminology**

Most of the terminology in this manual is industry standard, however Optibus OnSchedule™ introduces some application specific concepts. This section provides a description of these concepts and how they tie into standard terminology.

For our purposes, an **Operator** operates a fleet of road vehicles to provide public transportation services. The Operator carries out scheduling based on the following standard data sources:

- » Trips list
- » Stations list
- » Vehicle types list
- » Deadheads catalog

We introduce here, the notion of a **Dataset**. A Dataset is a database that takes in these four standard data files. An Operator may this way, have several Datasets for different purposes. OnSchedule™ creates the Datasets from the four files, which the Operator supplies in conjunction with Optibus. They may be supplied in a variety of formats including Excel spreadsheet, CSV and JSON. The content and layout of theses files is described in TBD.

Basic terms such as **Deadhead, Depot**, **Pull in**, **Pull out**, **Split**, **Changeover** are standard.

A **Route** is a very specific: It is specified by a **Sign**, an **Alternative** (often abbreviated to **Alt**) and a **Direction**.

Similarly, a **Service trip** is also defined in a very specific way: It includes route information, eligible vehicle types and start-end times. After scheduling, it will be assigned a driver duty and a vehicle.

You can open a schedule from a Dataset in one of three ways:

- You may choose one of list of existing schedules
- » Import a schedule from a source spreadsheet
- » Create a new schedule Using the Preferences and Optimization

The way in which the OnSchedule™ vehicle and driver displays are produced is largely dependent upon on the way in which the schedule was opened.

The vehicles are displayed in a **Vehicle Gantt** in which each **row** or **block** shows the trips allocated to a vehicle for a day's work.

A vehicle block does not relate to a specific physical vehicle. It shows the trips allocated for example, to vehicle 35 for the day. In that sense, vehicle ID 35 is an abstraction: It is a set of vehicle attributes that may be matched by one or more physical vehicles. Although OnSchedule™ takes into account fleet size, vehicle types and their attributes, the allocation of a specific physical vehicle to the a vehicle ID is outside the scope of the system.

The drivers are shown in a **Driver Gantt** in which each row shows the trips allocatted to a specific driver for the day.

First **optimization** is carried out by simply pressing the button. The processing time depends on the size of the schedule but is generally of the order of minutes.

**Drivers and Duties:** In reality, OnSchedule<sup>™</sup> deals with duties rather than with real drivers - personnel. The assignment of drivers to duties (dispatching) is outside the scope of OnSchedule<sup>™</sup>. Popular usage requires us to refer for example, to Vehicle Gantts and Driver Gantts rather than Duty Gantts.

**Preferences for optimization**: OnSchedule<sup>™</sup> provides an extensive array of user preferences split into vehicle related, driver (duty) related, depotrelated and a miscellaneous section for everything else. The preferences reflect the diverse requirements of the industry, worldwide. New preferences are added from time to time in the wake of new customer requirements. These preferences affect the optimization outcome in a direct and visible way. Changing a preference generally requires re-optimizing

**Strict and Flexible Preferences**: A preference parameter can be entered as a **constraint**, being a fixed value or a fixed range of values. OnSc ule™ introduces something new: **Flexible preferences**. A value or range of values is still chosen but they are are "elastic". However, there is a financial **penalty** for violating them. This leads to a more realistic optimization. Flexible preferences may be available for items not governed by legislation or regulation.

# **Chapter 2: Introduction**

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#### Welcome

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#### **Key Features**

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#### **Major Benefits**

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#### **Prerequisites**

OptibusOnSchedule™ is a cloud hosted web service. It has no components installed on your computer. It is presently designed to run on the **Google Chrome** web browser.

Subsequent references to "browser" in this Manual, mean the Google Chrome browser unless otherwise stipulated. You can download the Google Chrome browser from the Google Chrome download site.

Other requirements are:

- » Any operating system that can host the Google Chrome web browser (for example Windows, Linux, Unix, Mac TBD)
- Adequate memory 4Gb recommended
- Fast processor TBD
- » Graphics accelerator card TBD
- » A large monitor: For production, at least 24". If possible, configure it as a secondary monitor dedicated to running OnSchedule™ in full screen mode.
- » Laptop users: Use best power mode possible do not use power saving.

# **Chapter 3: A Quick Tour of OptibusOnSchedule™**

## **Objectives of this Tour**

To use chedule™ effectively, you must understand the work-flow for setting up and optimizing a schedule. This chapter takes you through the procedure without getting in to the profusion of available options and preferences along the way. These details are covered in **Choosing a Work Schedule** in the Technical Reference section.

The Tour has two objectives:

- 1. To introduce the main OnSchedule™ concepts and work-flow
- 2. To do an interface walk-through demonstrating the work-flow

The procedure has six main steps, covered in turn in the following sections:

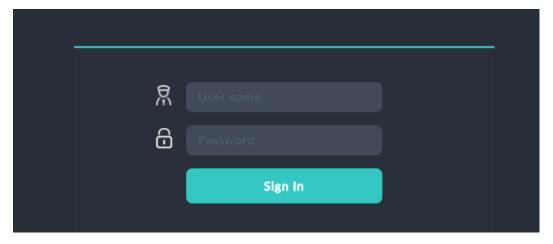
- 1. Prepare Trips Excel files to create a Dataset
- 2. Open your browser and log in to the chedule™ web site
- 3. Create a new Dataset from the Trips Excel files
- 4. Open a schedule from the Dataset
- 5. Run the Optimizer for the first time to generate a Vehicle and Driver Gantt
- 6. Use basic Preferences to complete the Gantts

The Tour is based on a weekly schedule. The demonstration below, starts with the optimization of a single day - Sunday.

Having completed this Tour, you will have the background necessary to proceed to the more advanced optimization techniques using the full Preferences facilities.

## **Logging in to Optibus OnSchedule™**

The Web address (URL) of the OnSchedule<sup>™</sup> demonstration is supplied by Optibus together with a user name and password. Open up your browser and navigate to it. You will see the log-in window:



Enter your user name and password and click on Sign In. An invalid user name or password will result in an appropriate error message.

## **Choosing a Dataset and Schedule**

After you have logged in, you are presented a Dataset window:

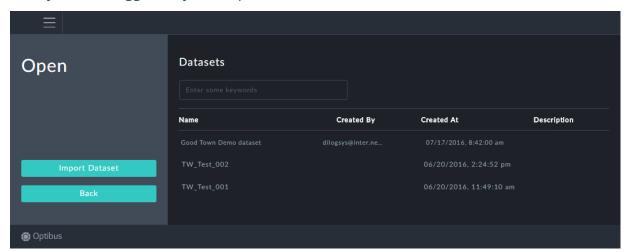


Figure 3-1: Choosing a Dataset

Click the Good Town Demo Dataset item in **Figure 3-1**. The Schedule selection window opens:

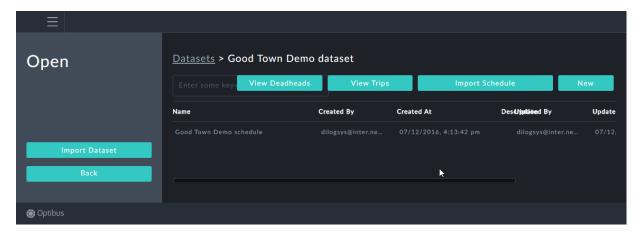


Figure 3-2: Choosing a Schedule



**Note:** The Dataset and Schedule are imported from data supplied by the Operator. The methods for doing this are explained in **Preparing the Source Files for a Schedule**.

Click the Good Town Demo schedule item. After a few moments, the following window appears:



Figure 3-3: The Vehicle Gantt

### A Quick Look at the Vehicle Gantt

In **Figure 3-3**, the shaded column rulers represents time and the rows represents vehicles (blocks).

The colors reflect the sign numbers. The coloring makes it very easy to get high level view of schedule quality, based on trip colors and gaps.

You can view detailed trip information by clicking a trip icon:

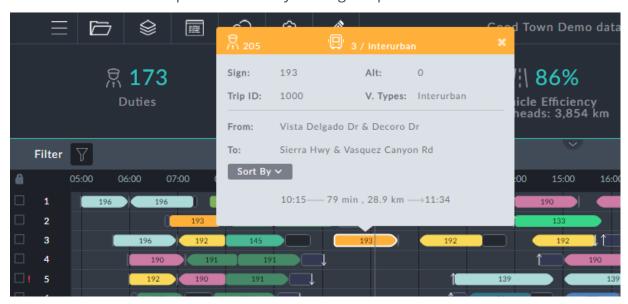


Figure 3-4: An exampl of trip details

In **Figure 3-4** we clicked the fourth trip (sign 193) for vehicle 3.

### The Driver (Duties) Gantt

Click the driver button in the top right hand corner to see the Driver (Duties) Gantt:



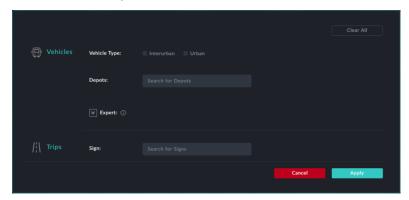
Figure 3-5: The Driver Gantt

As for the Vehicle Gantt, in **Figure 3-5**, the shaded column rulers represents time and the rows represents drivers (duties).

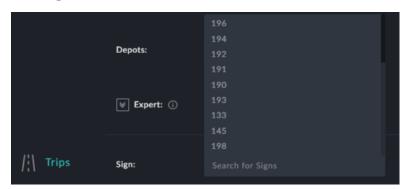
Again, the colors reflect the sign numbers.

### **Filtering the Gantt Views**

The two Gantts show an immense amount of information. You can use the Filter button to limit the view. Suppose for example, that we want to see blocks for sign 150. On the Vehicle Gantt, open the Filter:



In the Trips **Sign** field, click over the **Search for Signs** area. You are offered a list of available signs:



You may choose as many as you like (use the scroll bar to see more). We will choose sign 150 and click **Apply**. Here is the result:



The filter extracted all blocks including sign 150.

The choice of filters for the Driver Gantt is much more extensive, and we won't show the details here. However, if you again filter on sign 150, here is the result:



The filter extracted all drivers (duties) including sign 150 during the working day.

## **Key Performance Indicators (KPIs)**

The top part of the display in **Figure 3-3** shows some of the KPIs. You can see all of them by clicking the button:



Figure 3-6: Full KPIs before optimization

The KPIs are based on the active schedule. They provide objective measures of performance for the schedule. They will change, if for example, you:

- » Optimize the schedule
- » Change your preferences and re-optimize
- » Make manual changes and re-optimize

We will illustrate each of these cases in the following sections.

#### **First Optimization**

The first optimization is very simple: On the main window, click the

Optibize button, and wait! The most obvious changes will be in the KPIs.



Figure 3-7: Full KPIs after optimization

Here is a convenient summary:

Table 3-1: KPI Partial Comparison - pre and post optimization

КРІ	Pre Optimization	Post Optimization	Improvement
Duties	173	153	Down 20
Vehicles	95	87	Down 8
Vehicle Efficiency	86%	89%	Up 3%
Crew Efficiency	77%	89%	Up 12%
Total Cost	\$268,959	\$246,189	\$22,770
Split Count	18	17	Down 1
Changeover	16	7	Down 9
Average Duty Time	9hr 2min	8hr 41min	Down 21min

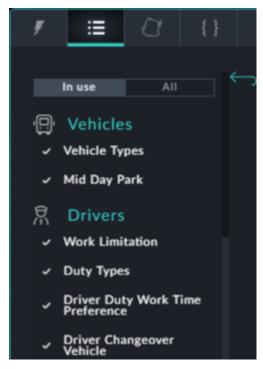
КРІ	Pre Optimization	Post Optimization	Improvement
Paid Time	1582	1347	Down 235
Work Time	1564	1330	Down 234
Driving Time	1219	1197	Down 22
Standby Time	288	81	Down 207

# **Using Preferences to Complete the Gantts**

#### **Driver Work Limitations**

We will evaluate the cost and other implications of changing driver break conditions.

In the main window, click to open Preferences.



Under **Drivers**, open **Work Limitation**. Turn on the Breaks preference and add as an example, 1 hour of break time for every 5 work hours, as shown:

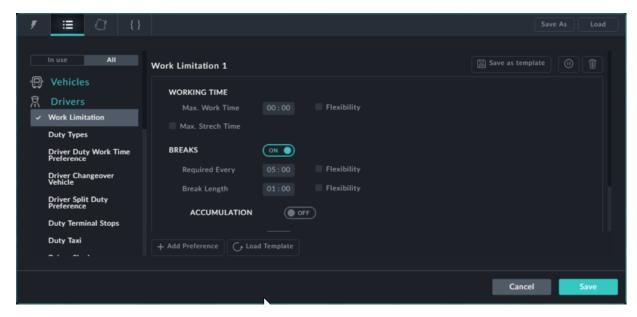


Figure 3-8: Preferences: Work Limitation

Click **Save**, and then Duties has risen from 153 to 159 and the Total Cost has gne up from \$22,770 to \$255,023.

Further, look at the Drivers Gantt, a segment of which is shown in **Figure 3-9** belw:

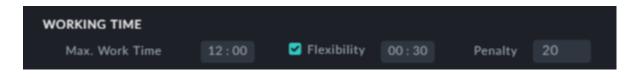


Figure 3-9: Driver Gantt optimized with Work Limitations

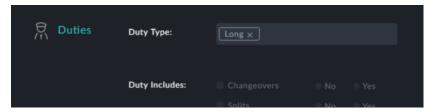
Observe that:

- » Each duty has a ur break after 5 hours
- » No duty is over1 pours

We can add flexibility to to this strict arrangement by allowing violation of these rules subject to penalties. Again, open **Preferences** and **Work Limitation** (**Figure 3-8**). In the Max. Work Time row, check box next to Flexibility. Change the Flexibility time to 30 min and the penalty to 20 as shown:



Again, **Save** and then Optibize. To see the effect of our change, go to the Driver Gantt, open the Filter and choose Duties. Set **Duty Type** to Long as shown:



Now inspect the Driver Gantt again:



Opening any duty information box shows that the Long duties are all between 12 and 12.5 hours.

#### **Block Homogeneity**

Looking at the optimized Vehicle Gantt, you can see that vehicle 1 for example, has a variety of routes:



This presents problems for drivers, it is a cause of delays and is generally difficult to operate. How much does it cost to make the Vehicle schedule homogeneous?

We use the Preferences again to try a "What if?" exercise.

Starting with the original first-optimized schedules, we open Preferences, choose the **All** view and then **Homogenic Vehicle Schedule**.

#### Widespread

#### **Depots**

# **Adding Pre Trip and Post trip Elements**

# **Manual Editing**

Delete this text and replace it with your own content.

# **Generating a Weekly Schedule**

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# **Technical Reference**

# **Chapter 4: Preparing the Source Files for a Schedule**

### Files Required to Prepare a Schedule

When a completely new schedule is to be created, chedule™ must import four data files to create a Dataset:

- » Trips a complete specification of each trip
- » Stations bus stops
- » Vehicle Types catalog
- » Idle Trips the Deadheads catalog

In addition, a schedule may also be available for import.

The Operator in conjunction with Optibus supplies these files in the formats shown in **Source File Layouts**.

#### **Source File Formats**

#### General

chedule™ supports a variety of import formats including Excel, CSV and JSON. It also supports several proprietary integration formats. In what follows below, we will use Excel formatted examples.

#### **Importing Excel Files**

When importing Excel files, the four items above appear in one file with four labeled sheets. It is the basis for the imported Dataset and is frequently referred to as a Dataset in its own right. The Deadheads may be in a separate Excel file. The schedule, if available, is also in a separate spreadsheet. The precise structure of these files is set out in **Source File Layouts** below.



**Note:** The Dataset, Deadheads and Schedule source files may be supplied in different formats.

## **Locating the Source Files**

We continue with Excel files. Ensure that you know the names of the source files and their locations. We will use the files shown here:

▼e:\Optibus\UM_Demo_Dataset\*.*		
Name	Ext	Size
<b>1</b> []		<dir></dir>
[Exports]		<dir></dir>
Good Town Demo dataset	xlsx	193,379
Good Town Demo shcedule	xlsx	309,102

Figure 4-1: Locating the Dataset Excel file



**Note:** In practice, you may not always have a schedule. OnSchedule can generate a schedule for you during the first optimization based on default preference. See TBD.

# **Source File Layouts**

TBD - heavy stuff from Meital &c

# **Chapter 5: Choosing a Work Schedule**

#### **Overview**

Choosing a Work Schedule is basically a two stage procedure: After logging in to the OnSche e<sup>™</sup> website, you first choose a Dataset from those available (**Figure 5-1**). You then choose a Schedule from the Dataset (**Figure 5-3**).

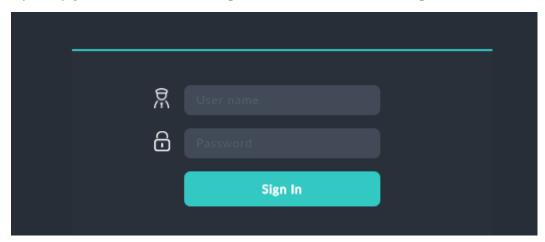
Along the way there are many options and variations, which are the subject of this section.



**Note:** Importing a Dataset and Schedule, or creating a new Schedule for a Dataset are covered in **Creating a Dataset and Schedule**.

#### Logging in to Optibus OnSchedule™

The Web address (URL) of your OnSchedule™ installation is supplied by Optibus and is customer dependent. In addition, you should have ready, a user name and password. Open up your browser and navigate to it. You will see the log-in window:



Enter your user name and password and click on Sign In. An invalid user name or password will result in an appropriate error message.



**Tip:** Bookmark the supplied URL for future use.

# The opening Dataset Window

After you have logged in, you are presented a Dataset window:

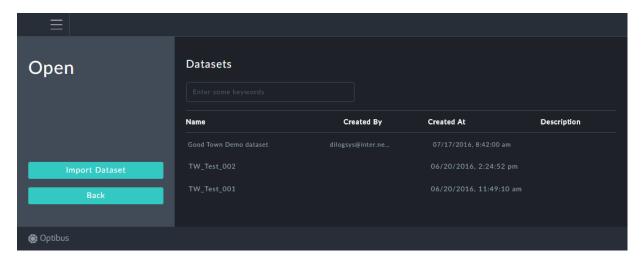
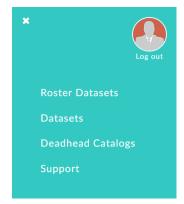


Figure 5-1: Choosing a Dataset

Use the left hand Import Dataset button to import a Dataset in the prescribed format (see **Importing a Dataset**). It will be added to the Dataset list.

The top left context menu button offers the following menu:



The context menu opens from the left. Clicking the small white x at the top left corner dismisses the menu. Clicking Log out logs you out of the system.

The entries are a subset of the Gantt page context menu described in detail in **The Context Menu**.

For immediate use, **Datasets** always drops you back to the Dataset display from where ever you are. **Support** opens a Chat with an Optibus Professional Services Engineer.



**Note: Roster Datasets** are covered in **Roster Datasets**. The **Deadhead Catalogs** item enables you to choose or import a Deadhead Catalog. It is one of the options described in **The Schedule Display Tool Bar** below.



**Note:** Any import choice you make or any new item that you create in this section, is loaded using default preferences.

To choose a Dataset, just click it. Notice that if you mouse-over a Dataset it is high-lighted, and two action buttons become available:

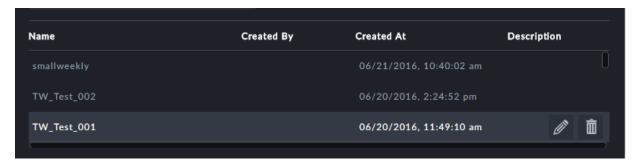
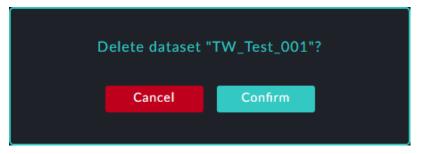
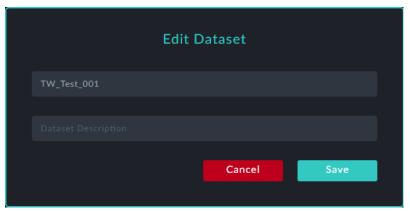


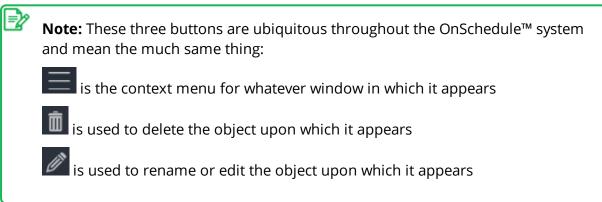
Figure 5-2: Choosing a Dataset

The button allows you to discard the Dataset:



The button allows you to edit the Dataset name and description.





### **Choosing a Schedule**

We continue, using our choice of Dataset in **Figure 5-2**. The next display allows you to select a Schedule:

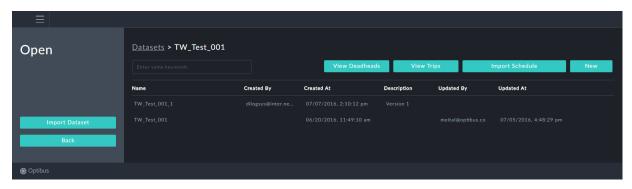


Figure 5-3: Schedule list



**Note:** For general navigation purposes, you are shown where you are in the system on the top left hand side of the current display page. for example, in **Figure 5-3** above, you are here:



Following modern Web usage, you can click any item in this Web page chain to go to it.

Mouse-over to second item, which is highlighted:



Notice the four buttons on the right that become active. The edit and delete buttons work as previously described. There are two additional buttons:



The button opens the **Revision** window for the highlighted item.

#### **Revisions of a Schedule**

Here is the Revisions window:

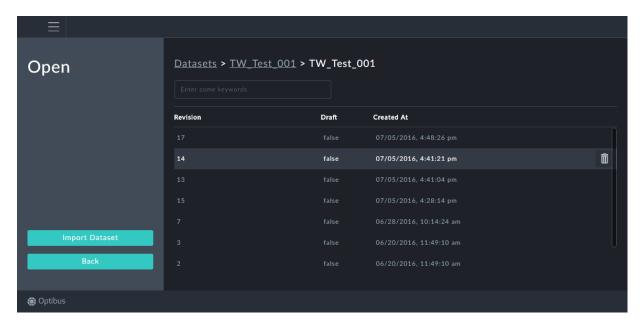


Figure 5-4: Revisions of a Schedule

A **Revision** is an automatic backup created every time you save the working Schedule. The highest numbered Revision is the latest, which you can confirm by looking at the dates.



**Caution:** If you select a lower Revision, make some changes to it and save it, it will acquire the highest Revision number and become current.

If in Figure 5-4 you work on Revision 14 and save it, it becomes 19:



The new Revision number is higher than the last highest but not guaranteed to be the next number (18 here).

# The Schedule Display Tool Bar

The Schedule display of **Figure 5-4** has a tool bar:



Figure 5-5: Schedule display tool bar

View Deadheads opens up a Deadhead catalog summary:



**Download** downloads a zip file containing an Excel Deadhead catalog for the Dataset you chose in **Figure 5-2**. The Update button enables you to upload a Deadhead catalog. It is used to update the current Schedule after optimization or manual editing. See TBD for further information about the Deadhead catalogs.

Returning to the tool bar of Figure 5-5

The **View Trips** button opens a display of the Excel Trips list. See TBD for further information about the Trips list.

The **Import Schedule** button opens a standard Windows Open File dialog. See TBD for the content and formatting details for a Schedule for import.

The **New** button opens a new empty schedule and displays an empty Vehicle Gantt.

## **Context Menu Quick Summary**

*Table 5-1: Context Menu Summary* 

Menu Item	Function	Reference
Roster Datasets	Opens the Roster Datasets selection window <sup>1</sup>	
Datasets	Open the Datasets selection window	

<sup>&</sup>lt;sup>1</sup>This option is only available to cusomers using the Rostering module

Menu Item	Function	Reference
Deadhead Catalogs	Import, download and update Dead- head catalogs	
Support	Open Chat with an Optibus Professional Services engineer	

# **Chapter 6: OnSchedule™ Main Window**

The OnSchedule™ main window is shown in **Figure 6-1** below:

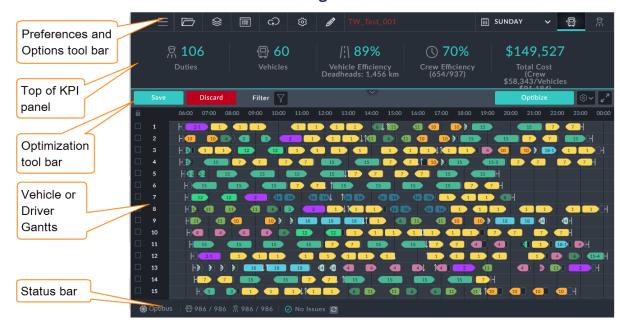


Figure 6-1: OnSchedule™ Main window

The main window is divided in to four panes:

- ■The top pane contains a tool bar of functions to set up and control the scheduling process
- ■The second pane contains key performance indicators (KPIs). It is updated dynamically as schedules are added and optimized.
- ■The large third pane contains the vehicle or driver Gantts. You can view them in turn.
- ■The bottom pane is a status bar

## **Top Pane Tool Bar**

The top pane provides the management functions for the application:

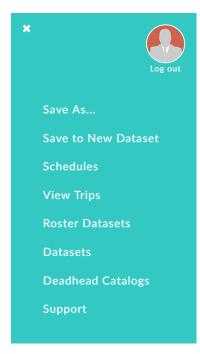


Table 6-1: Top pane tool bar

Icon	Purpose	Reference
	Opens up a pull-out context menu on the left with various save options	The Context Menu
	Returns you to the schedule Schedule selection window, one level back.	Choosing a Work Schedule
	Schedule updates	Schedule Updates
讍	Export schedules	Export Schedules
$\mathcal{G}$	Import schedules	Import Schedules
( <u>()</u>	Preferences	Setting Preferences
	Manual scheduling	Manual Scheduling
	Select a day within the current week	Select a Day Within Current Week
	Enter the vehicle scheduler (default)	Switch between Vehicle and Driver Gantts
<u>3</u>	Enter the driver scheduler	Garres

#### The Context Menu

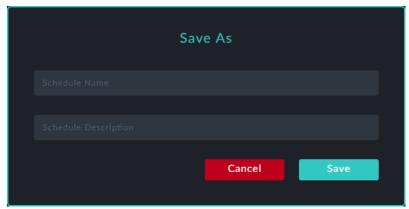
#### **Using the Context Menu**



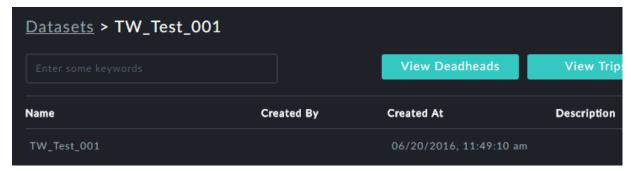
The context menu opens from the left. Clicking the small white x at the top left corner dismisses the menu. Clicking Log out logs you out of the system.

**Datasets** always drops you back to the Dataset display from where ever you are. **Support** opens a Chat with an Optibus Professional Services Engineer.

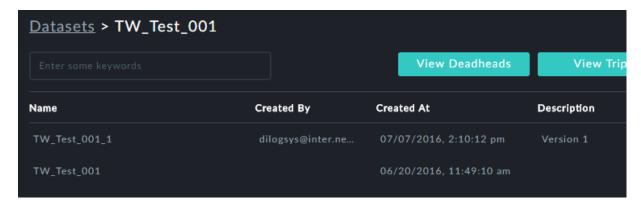
**Save As ...** opens the follows window:



It creates a new copy of the current open Schedule with the entered schedule name. For example, our case has one Schedule:



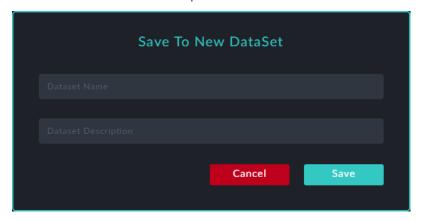
If we enter a schedule name and description, **TW\_Test\_001\_1** and **Version 1** respectively, the saved schedule opens. The previous display becomes:



You can always see the Schedules of the current Dataset by using the **Schedules** option.

**Save as ...** should be distinguished from the **Save to a New Dataset** option:

Save to a New Dataset opens a similar window to Save As ...:



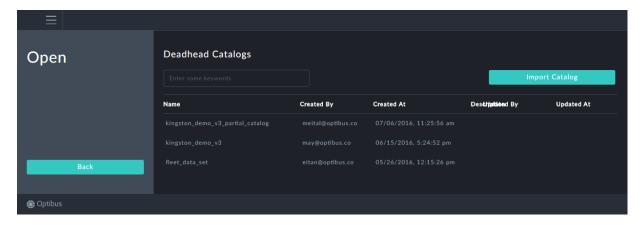
It creates a completely new Dataset, which you will see if you revert to the Datasets window. It adds your current open schedule.

The **Schedules** button takes you back to the Schedules display, **Choosing a Schedule** 

The **View Trips** button opens a display of the Excel Trips catalog. See TBD for further information about the Trips catalog.

The **Roster Datasets** are an optional feature. If available, the button opens up a list of available roster Datasets. See **Roster Datasets**.

The **Deadhead Catalogs** button opens a list of Deadhead catalogs for all of the available Datasets:



Choosing any one of them opens up a Deadhead summary in the same manner as we saw in View Deadheads.

# **Context Menu Quick Summary**



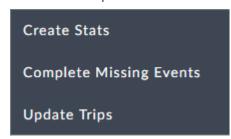
**Note:** Any import choice you make or any new item that you create when a Schedule is loaded, is based on user preferences.

Table 6-1: Context Menu Summary

Menu Item	Function	Reference
Save As	Save open Schedule with a new name	
Save to New Dataset	Creates a new Dataset and saves the open Schedule to it	
Schedules	Open the Schedules selection window	
View Trips	View Trips Excel file	
Roster Datasets	Opens the Roster Datasets selection window	
Datasets	Open the Datasets selection window	
Deadhead Catalogs	Import, download and update Dead- head catalogs	
Support	Open Chat with an Optibus Professional Services engineer	

## **Schedule Updates**

This button opens a sub-menu of its own:

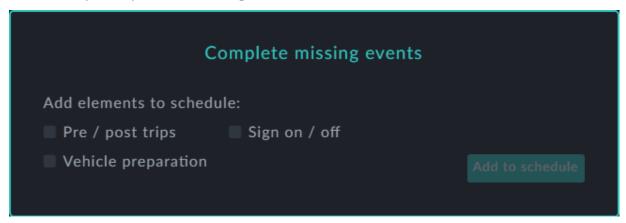


#### Create Stats

TBD - example before and after.

#### **Complete Missing Events**

This item opens up a choice dialog:



Check the elements required. If missing, they are auto-generated and added to the open schedule.

TBD - example before and after.

#### **Update Trips**

This item opens a standard Windows Open File dialog. (See TBD for the content and formatting details for a Trips catalog.) It applies the update to the open schedule.

TBD - example before and after.

#### **Export Schedules**

This button opens a sub-menu of its own:

Current Day

All Days

Compare

Export Trips

#### **Current Day**

This downloads the current day schedule to a zip file.

TBD - Same format as Export?

#### All Days

This downloads the current week schedule to a zip file.

TBD - Same format as Export?

### Compare

The Compare feature provides an extensive comparison between the currently open Schedule and any other of your choice.

TBD - Need a session!

#### **Export Trips**

A single trips Excel file is generated. It contains three pages, Trips, Places and Stops in the same format as the Operator's trip file required to create the Vehicles Gantt. See TBD for further details about the trips file.

#### **Import Schedules**

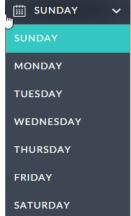
This button open a standard Windows Open File dialog.

TBD - What happens next?

#### **Manual Scheduling**

TBD - Requires a session!

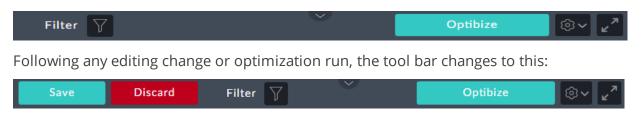
#### **Select a Day Within Current Week**



This drops down a day of week choice menu. Selecting a day will load its Schedule. If there is no Schedule defined for the day, an empty Schedule will open showing an empty Vehicle Gantt.

# **Optimization Tool Bar**

The tool bar above the vehicle and driver Gantts is used for optimization and saving results:

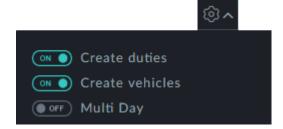


The **Save** button applies your changes or the optimization to the Schedule. The **Discard** button throws them away.

The Filter button ....TBD

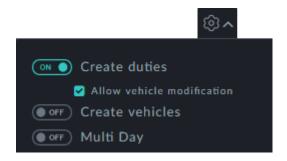
The **Optibize** button initiates an optimization run for the Schedule. The processing time depends on the size of the schedule but is generally of the order of minutes.

The button opens a drop-down choice list associated with the Optibize button:



By default, the optimization will use the two checked items. You can check the Multi Day item to fill out a daily optimized full week of Gar (This is not the same at optimizing a week as a whole. See TBD about multi day optimization.)

Under certain circumstances it is appropriate to optimize in two stages: First, to create the vehicle schedule, and then to create the duties (driver schedule). In this case, you will see this:



The duties schedule can be created with or without modifying the vehicle schedule. The difference between the two can be substantial as can be seen on the Vehicle Gantts in either case. A detailed discussion of the optimization process is covered in **Optimizing a Schedule**.

Click the button to dismiss the menu.

The button expands the Gantt area over the KPI area. It changes form to the collapse button, which reverts to the normal part KPI and Gantt view.

## The Key Performance indicators (KPI) Window

#### **KPI Window Overview**

In the main window (**Figure 6-1**), click the expand icon, **.** The full KPI area opens:



Figure 6-2: The KPI window

Clicking the icon at the bottom of the window, reverts it.

These indicators provide a projected performance summary for the schedule. It will of course change under manual editing and optimization.

#### **Indicator Details**

Table 6-1: KPI details

Item#	Indicator	Description
1.	☐ 106 Duties	Total number of driver duties
2.	(P) 60 Vehicles	Total number of vehicles
3.	/ \ 89% Vehicle Efficiency Deadheads: 1,456 km	Vehicle efficiency: Ratio of total service trip distance to aggregate traveled distance for the day. The difference is the deadhead distance shown on the last line. The latter distance also includes Pull ins and Pull outs.

Table 6-1: KPI details

Item#	Indicator	Description
4.	Crew Efficiency (654/937)	Crew efficiency: Ratio of driving time (item 13) to paid time (item 10).
5.	\$149,527 Total Cost (Crew \$58,343/Vehicles \$91,184)	Total cost for the day: Crew cost + vehicle costs (based on running cost and an overhead contribution. See TBD.)
6.	← 15  Split Count (Time: 48 h   14% of Duties)  Outles  Count Count (Time: 48 h   14% of Duties)  A count Count (Time: 48 h   14% of Duties)  Outles  Out	This item shows the number of split duties, split time and the ratio of the number of split duties to the total number of duties
7.	گ 16 Changeover (During split: 14)	Total number of driver changeovers and the total number of driver changeovers during a split
8.	© 8:41 Average Duty Time	Average driver duty time: Total work time (item 12) divided by the number of duties (item 1) in hours:minutes
9.	深 0% Crew Similarity	Crew similarity: A measure of similarity between the current changed duties schedule to the previous one. See Preferences TBD.
10.	© 0% Vehicle Similarity	Vehicle similarity: A measure of similarity between the current changed vehicles schedule to the previous one. See Preferences TBD.
11.	S 937 Paid Time	Paid time consists of components defined by the Operator. It typically includes driving time and paid breaks and other paid elements.
12.	িন্ন 922 Work Time (hours)	Actual work time usually consists of paid time and unpaid elements but not including split time.
13.	© 654 Driving Time (hours)	Driving time consists of all driving events, such as service trips, deadheads, pull ins and pull out.
14.	\$\frac{\psi}{2} 242\$ Standby Time (hours)	Standby time consists of any time not occupied by an element in the Driver Gantt. (Split time is not included.)
15.	Taxi Time (hours) Distance: 508.3 km	Taxi time and distance. Recall that When a driver completes a trip, he may be required to go to a different location for his next trip or even to take a break. To get there, he may require transport such as a taxi, a shuttle or perhaps walk.

*Table 6-1: KPI details* 

Item#	Indicator	Description
16.	☐ 100,086  Crew Algorithmic Cost (Penalty cost: 41,743)	This is a hypothetical costing using theoretical "penalties" associated with Preferences. It provides an expert planner with a tool for assessing his choices.
17.	28 22 15 2 7 3 M F S S N O N Duty Types 🗹	Distribution of driver duties by duty type. See <b>Figure 6-3</b> below.
18.	2 21 40 45 23 57 74 9-12 Duties Length	Distribution of driver duties by duty paid time. See <b>Figure 6-4</b> below.
19.	we Vehicle Types □	Distribution of driver duties across vehicle type. See <b>Figure 6-5</b> below.

## **Driver Duty Histograms**

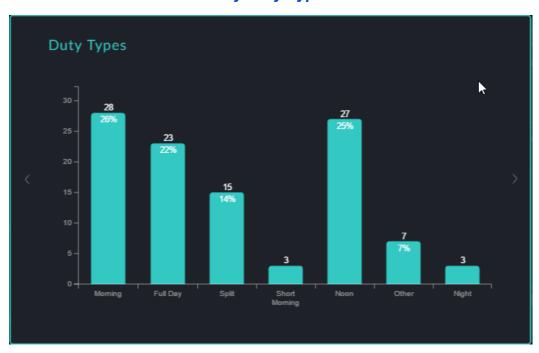
The last three items in **Table 6-1** above expand into histograms. To see them, click the appropriate item in **Figure 6-2**.



**Note:** You can move between the histograms by clicking the < and > buttons on the sides of the displays.

The following three examples are drawn from several unrelated Datasets, purely for illustrative purposes:

# Distribution of Driver Duties by Duty Type



### Figure 6-3: Duty by Duty Type

Recall that the Duty Type is defined by the Operator. The chart shown the number of duties and the percentage of duties per Duty Type.

# Distribution of Driver Duties by Duty Paid Time

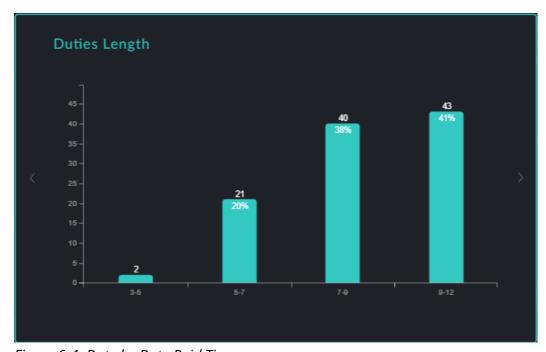


Figure 6-4: Duty by Duty Paid Time

The duty paid time intervals for this histogram are grouped by the Operator. Again, the number of duties in each interval and the percentage are shown.

### Distribution of Driver Duties Across Vehicle Type

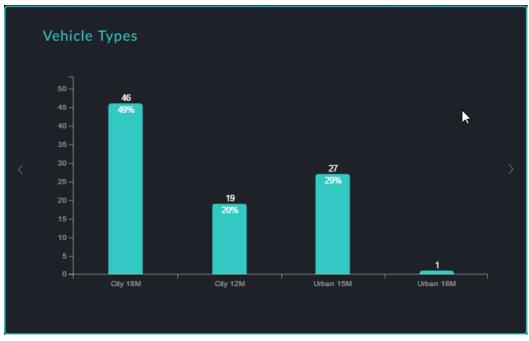


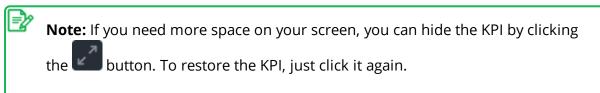
Figure 6-5: Duty by Vehicle Type

The number of vehicles and the vehicle percentages are shown by vehicle type. Vehicle types are defined by the Operator.

#### **Vehicle Gantt**

#### **Vehicle Gantt Overview**

The Vehicle Gantt is opened by default. You can always return to it from the Driver Gantt by clicking the vehicle icon in the Options tool bar.



The window contains a vast amount of detail, but nevertheless, it is very easy to follow. For example:

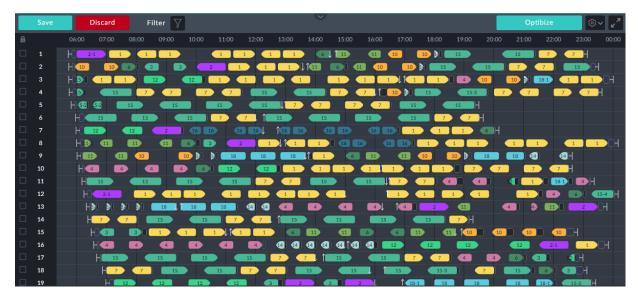
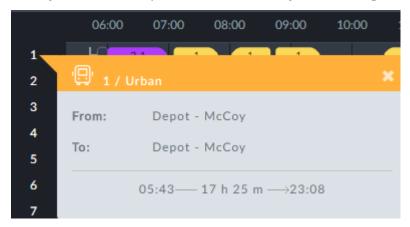


Figure 6-6: A typical Vehicle Gantt

Each numbered row on the Gantt shows the day's itinerary of one vehicle. Take for example, row 1:



First, you can see a quick row overview by left-clicking the row number:



The start and end times relate to the day's work for the vehicle. The duration is also displayed.

Let us return to the Gantt itself:

The graphic shapes are called **elements**.

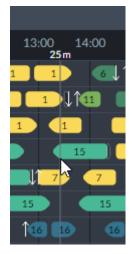
Each colored bullet shaped element represents a **service trip**.



Figure 6-7: Service trip element



**Note:** A service trip is a revenue-earning vehicle journey.



The number is the route **sign**. In the left hand example, the route as seen by a passenger, is 2-1. The difference between a simple number and a hyphenated number such as 2-1 will be explained shortly. Looking at the Gantt, It's **row number** is the **vehicle ID**. The position of the left end of the element is the time of the beginning of the trip and the position of right end is the time of completion. You can see the times precisely by moving the mouse horizontally along the row. A vertical cursor line indicates the time. Observe the vertical cursor line at 13:25 at the mouse position.



**Note:** The service trip coloring is determined by the system to make the display easy to understand. **Each sign has its own color.** 

From the transport operator's perspective, a route has three parameters. Referring to **Figure 6-7** above, they are:

- •A sign defining the service trip terminus points in the example it is 2
- •A direction at which terminus the trip starts and which terminus the trip finishes determines the direction on the Gantt of the bullet shape
- •An alternate number indicating a route variant. A route variant for example may add or skip stops in the base route. In the example it is 1 and the passenger sees 2-1 as shown.

Further information may be obtained by left-clicking an element. Let us take another example, left-clicking the third service trip element in row 1. An information box pops up:

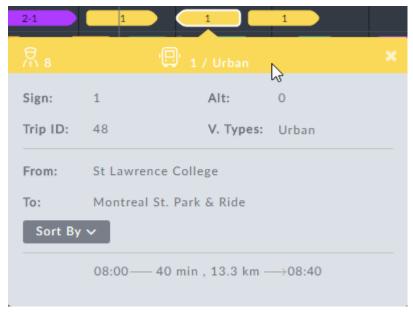


Figure 6-8: Element information box

Notice the **From:** ... **To:** ... locations. If you left click-the fourth item following, you will see that the **From:** ... **To:** ... locations are reversed - the vehicle is scheduled for a return trip.



**Note:** Left-clicking any active element in the display will open an information box describing it in detail. In most cases, the chosen element has a white border as seen in **Figure 6-8**.

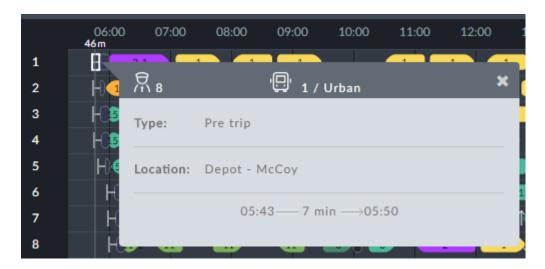
We will return to the information box in detail below.



**Note:** Sometimes a trip icon may be an oblong shape instead of a bullet shape. It indicates a round-trip that starts and finishes at the same terminus.

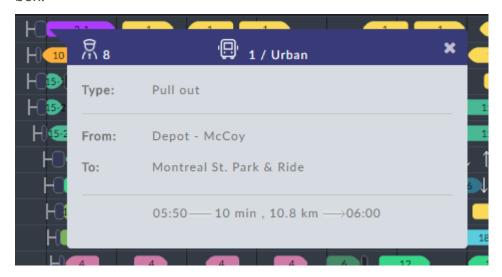
To complete your understanding of the example, we will look at several other elements appearing on row 1.

The row commences with the symbol .Left clicking it opens an information box:



The symbol represents pre-trip activity. It may also show as **Vehicle Preparation**. This is an Operator choice.

The next graphic element looks like this: Left clicking it shows a **Pull out** information box:

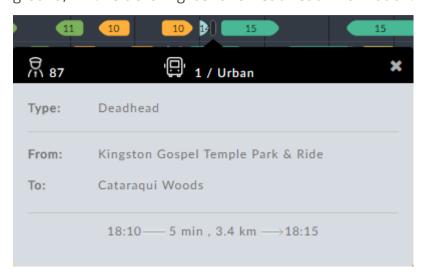


The length of the Pull out graphic reflects the time required. The same graphic at the end of a trip or at the end of a day denotes a **Pull in**.



**Note: Pull out** and **Pull in**: Moving a vehicle from a depot to the first stop of a service trip is called a Pull out. What is considered to be a "Depot" here, is determined by the Operator. In the opposite direction, a Pull in is moving a vehicle from the last terminus of a service trip back to the depot.

Once again, on the top row at about 18:13, there is a similar graphic with a black background, . Left-clicking it shows **Deadhead** information:



Again, the length of the graphic reflects the time required for the deadhead trip.



**Note:** A deadhead is any non-revenue earning vehicle movement other than pull out and pull in.



Note: Deadhead, pull out or pull in icons with a white dot in the center, for

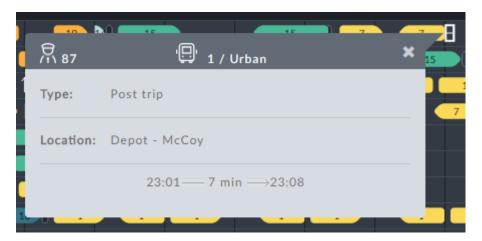
example like this, are auto-generated by the system. You can edit them in your Deadhead Catalog (see TBD).

Look now, at the period between 14:00 and 15:15:



The down arrow to the right of sign 6 indicates that the driver has left the vehicle (for example going off-duty or taking a break). The up arrow following indicates that a **different** driver has taken the vehicle.

Finally, at the end of row 1 is a post-trip symbol, . Left clicking it, displays post-trip activity:



#### The Vehicle Gantt in Detail

In this section we look at the information boxes in detail.



**Note:** The Vehicle Gantt information boxes become active data entry panels during Manual Vehicle-only Scheduling. See TBD.



**Note:** An open information box may be dismissed in three ways:

- •Clicking the x in the top right corner of the box
- Opening another box
- •Clicking an unused area on the display

#### Workday Overview for a Vehicle

Left-clicking a row number pops up a work day overview for the vehicle:

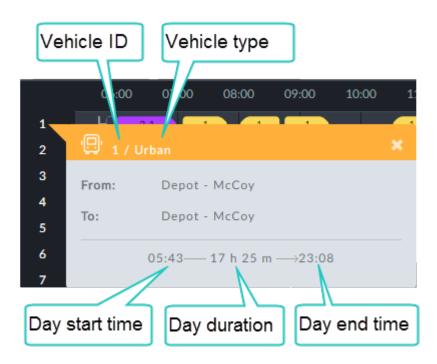
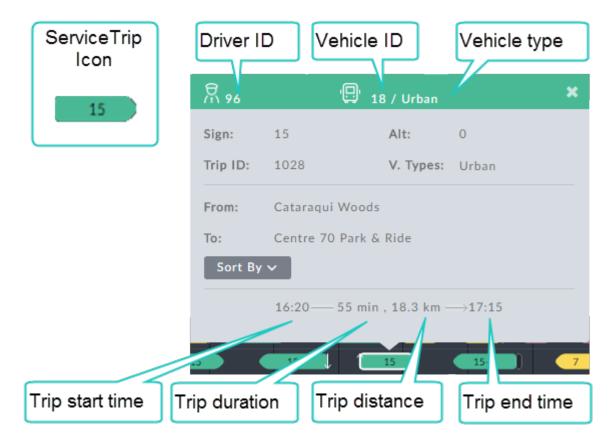


Table 6-1: Row overview information box

Information Box Item	Description
From:	Start location at the beginning of the work day
То:	The final location of the vehicle at the end of the work day

# Service trip



The remaining items inside the gray area are described in **Table 6-2** below:

Table 6-2: Service trip information box

Information Box Item	Description
Sign	Route number as seen by the passengers
Alt	Alternative route: Used for route variations. A variation for example, may skip or add some stops. An Alt is one of the following:
	0 or # - indicates the base route
	Anything else indicates an alternate route
Trip ID	Operator's trip ID. Every trip has its own unique ID
V. Types	Eligible vehicle types for this trip. Several types may be displayed.
From:	Service trip origin

Information Box Item	Description
То:	Service trip destination
Sorted by	See section <b>Sorting the Vehicle Gantt</b> below.



**Note:** About direction: The Operator distinguishes route direction for a service trip using the **From:/To:** fields. Visually, they determine the direction of the bullet shape on the Gantt. To show the opposite direction, you swap the **From:/To:** locations and the resulting bullet shape points in the opposite direction.

#### Deadhead

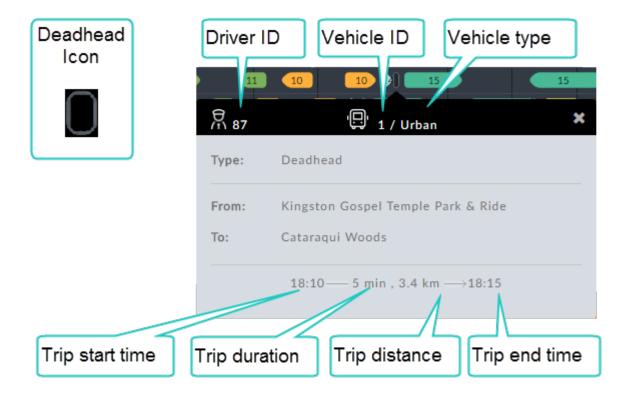


Table 6-3: Deadhead information box

Information Box Item	Description
Туре	Information box type - Deadhead
From:	Deadhead start - typically the end point of a service trip
То:	Deadhead end - typically the start point of a service trip

#### **Pull out**

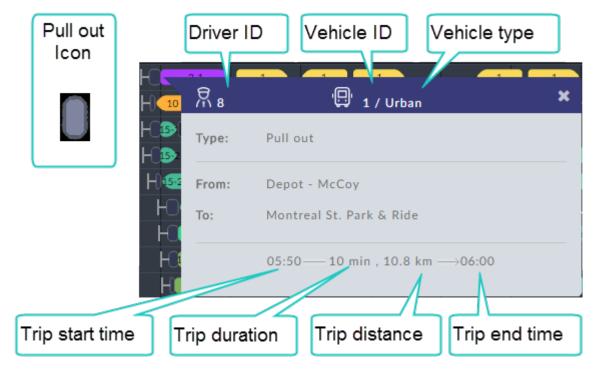
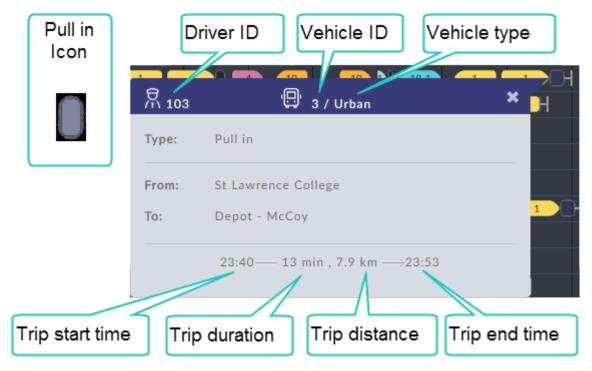


Table 6-4: Pull out information box

Information Box Item	Description
Туре	Information box type - Pull out
From:	Pull out location - typically a depot
То:	Origin of first service trip

#### **Pull** in

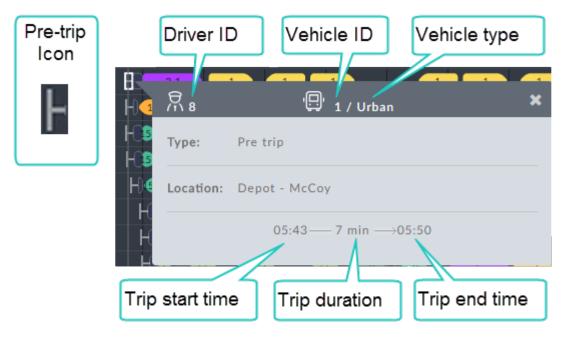


*Table 6-5: Pull in information box* 

Information Box Item	Description
Туре	Information box type - Pull in
From:	Pull in location - typically the end point of a service trip
То:	The final location of the vehicle at the end of the day, typically a depot.

#### Pre-trip

The Pre-trip element only appears at the beginning of a vehicle work day. It provides for all required vehicle preparation by the driver before he moves the vehicle.



*Table 6-6: Pre-trip information box* 

Information Box Item	Description
Туре	Information box type - Pre trip
Location	Work day departure point, typically a depot

# Post-trip

The Post-trip element appears at the end of a vehicle work day. It provides for all required vehicle activities by the driver after parking the vehicle and before going off-duty.

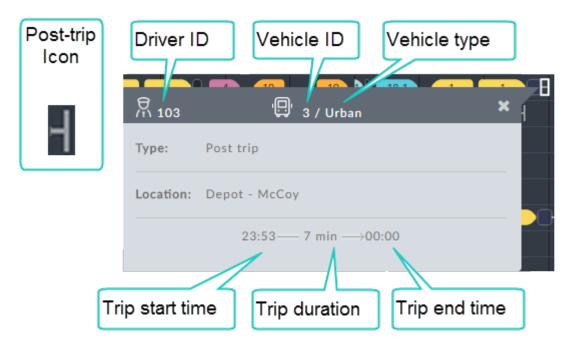
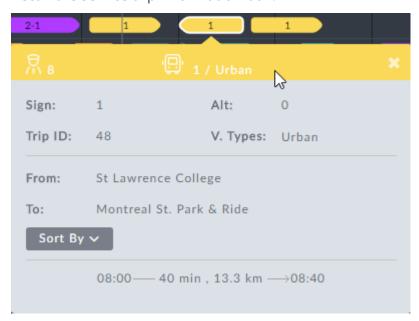


Table 6-7: Post-trip information box

Information Box Item	Description
Туре	Information box type - Post trip
Location	Work day termination point, typically a depot

# **Sorting the Vehicle Gantt**

Recall the service trip information box:



Clicking the **Sorted By** button opens the following pick list:

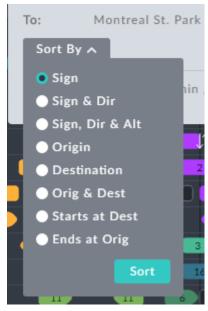


Figure 6-9: Display sort options

Explanation ...TBD

#### **Driver Gantt**

#### **Driver Gantt Overview**

Like the Vehicle Gantt, the Driver Gantt also contains a vast amount of information. We start with an example:



Figure 6-10: A typical Driver Gantt

For the Driver Gantt, the left hand numbering is for drivers. Thus, each numbered row on the Gantt shows the work day for one driver. otherwise the graphic elements are very

similar to those used in the Vehicle Gantt. The emphasis in this section will be on the element specific to the Driver Gantt or elements having a different meaning.

The following graphic elements are the same as those for the Vehicle Gantt:

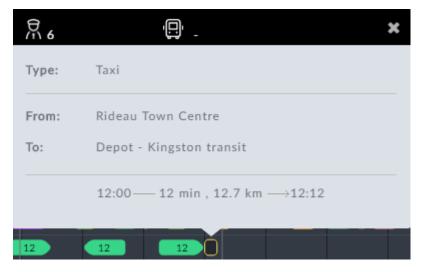
- Service trip
- Pre-trip and Post-trip
- •Pull out and Pull in
- Deadhead

Up and down arrows have a different meaning in the Driver Gantt: Here they indicate a **vehicle changeover** for the same driver. The changeover may be separated by other events, as we will see below.

There are two additional elements:

When a driver completes a service trip, he may be required to leave his vehicle and then go to a different location for his next trip or even to take a break. To get there, he may require transport such as a taxi or a shuttle.

The **Taxi** icon denotes the driver movement. It looks similar to a Deadhead icon but it has a thin yellow frame. Left clicking it opens its information box:



The box indicates that a taxi or a shuttle is required.



**Note:** The use or otherwise, of Taxi icons is determined in the Preferences. See TBD.

The second additional graphic describes a **Split**:

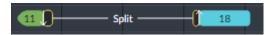


Figure 6-11: Split example



**Note:** The part of the driver's duty before a split is called his **first stretch** and the duty following the split, his **second stretch**.

To follow the narrative of **Figure 6-11**, we need to open the information box of each constituent element in order from left to right:

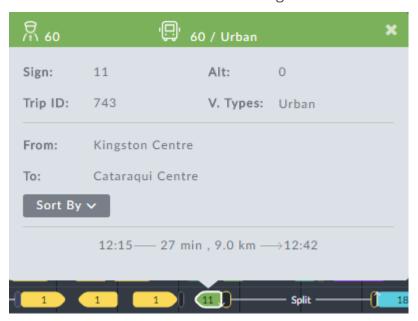


Figure 6-12: Last service trip of first stretch completed prior to split

The driver with ID as shown, has completed the service trip of **Figure 6-12**. In **Figure 6-11**, following the service trip element there is a down arrow. The driver has left the vehicle as first part of a changeover. The next element is a Taxi icon showing that the driver requires transport as shown in **Figure 6-13**:

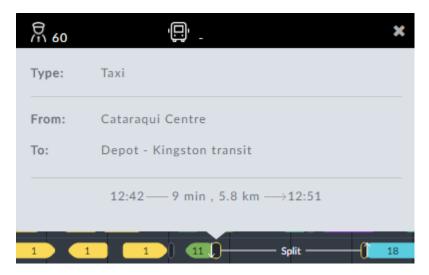


Figure 6-13: Taxi taken before split

Having arrived at the **To:** location, the driver goes off duty as shown in the split break. The driver's split break details are shown in the split break information box:

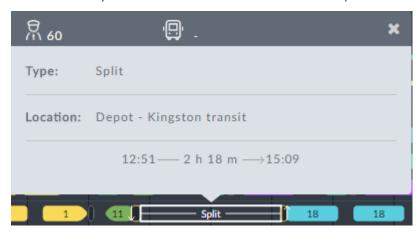


Figure 6-14: Split break information box

At the end of the break shown at the bottom of **Figure 6-14**, another Taxi icon is displayed indicating a requirement for transport to take the driver to his next duty trip. An up arrow shows the driver taking over the vehicle for the next service trip, the second part of his changeover. At this point, the procedure flow should be evident and we will not show all of the information boxes.

As for the Vehicle Gantt, each row number in the Driver Gantt has an information box. For drivers there is a difference. Left-clicking row 1 shows the following information box:

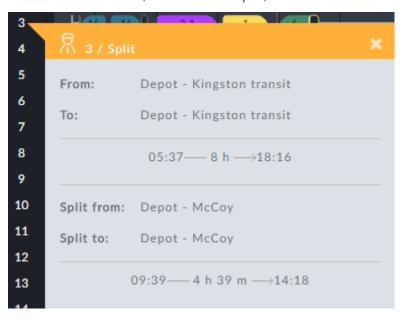


The only new item is the No Splits indicator, showing that the duty in the line above is continuous.



**Note:** The **Duty Type** shown is Operator defined.

If we left-click row 3, which has a split, the information box is different:



We have already encountered the contents of this box in the split narrative above: The driver comes on duty at the **From:** location and finishes his day at the **To:** location (often the same), starting and finishing as shown:

```
05:37—— 8 h —→18:16
```

The worked hours shown in the middle are total worked hours less the split hours.

The lower **Split from: / Split to:** section shows the split break period only:

```
09{:}39{-}{-}4~h~39~m {\longrightarrow} 14{:}18
```

At this point, it is quite straight forward to follow the work day on the Driver Gantt for any driver.

#### The Driver Gantt in Detail

In this section we look at the driver specific information boxes in detail.

## Workday Overview for a Driver

Left-clicking a row number pops up a work day overview for the driver:

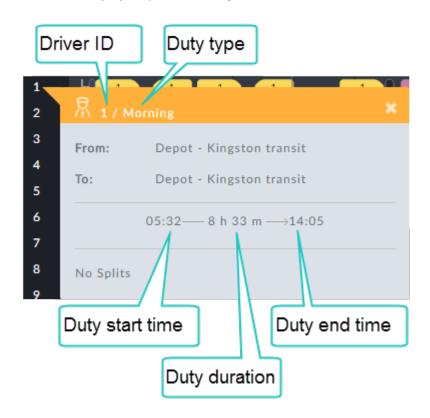


Figure 6-15: Workday Overview - no splits



**Note:** The **Duty Type** is Operator defined.

If the day's work is split by a rest period, the information box has extra details:

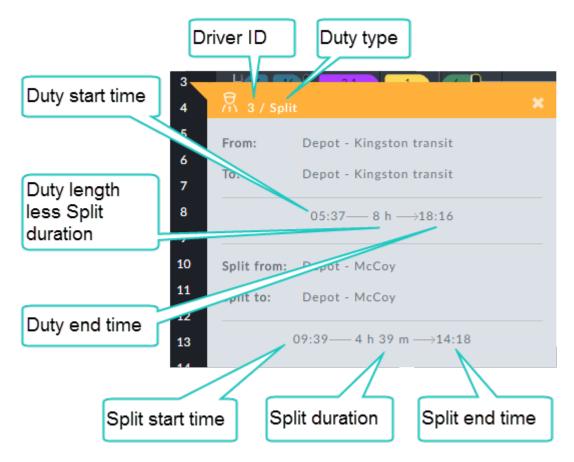


Figure 6-16: Split workday Overview

Table 6-1: Row overview information box

Information Box Item	Description
From:	Start location of the driver at the beginning of the work day
То:	The final location of the driver at the end of the work day
Split from:	Split start location
Split to:	Split end location

# **Split Information Box**

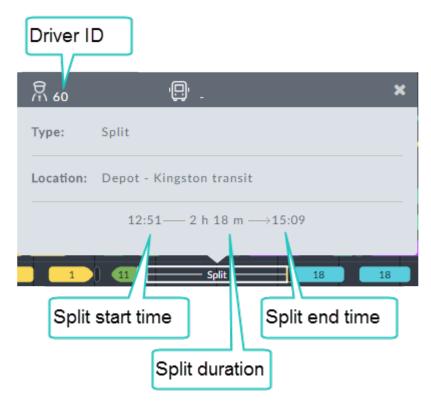


Table 6-2: Split information box

Information Box Item	Description
Туре	Information box type
Location:	Split location - typically break location

#### Taxi

Recall that, when a driver completes a service trip, he may be required to leave his vehicle and then go to a different location for his next trip or even to take a break. To get there, he may require transport such as a taxi or a shuttle.

The taxi icon is used to represent this driver movement.

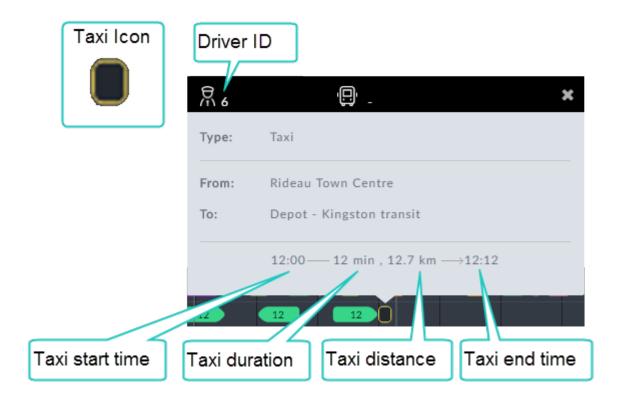


Table 6-3: Taxi information box

Information Box Item	Description
Туре	Information box type -Taxi
From:	Taxi start location
То:	Taxi end location

# **Chapter 7: Preferences Window**

Delete this text and replace it with your own content.

#### **Vehicles**

Delete this text and replace it with your own content.

#### **Drivers**

Delete this text and replace it with your own content.

# **Depots**

Delete this text and replace it with your own content.

# **Miscellaneous Settings**

Delete this text and replace it with your own content.

# Chapter 8: Interactive Scheduling Delete this text and replace it with your own content.

# **Chapter 9: Roster Datasets**Delete this text and replace it with your own content.

# **Chapter 10: Input Data Formats**Delete this text and replace it with your own content.

# **Chapter 11: Creating a Dataset and Schedule**

# **Scope of this Chapter**

There are several ways of importing files required to create a Dataset. Schedules may be imported or created using the Optimizer against an existing Dataset.

## **Importing a Dataset**

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# **Importing a Schedule**

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## **Creating a Schedule Using the Optimizer**

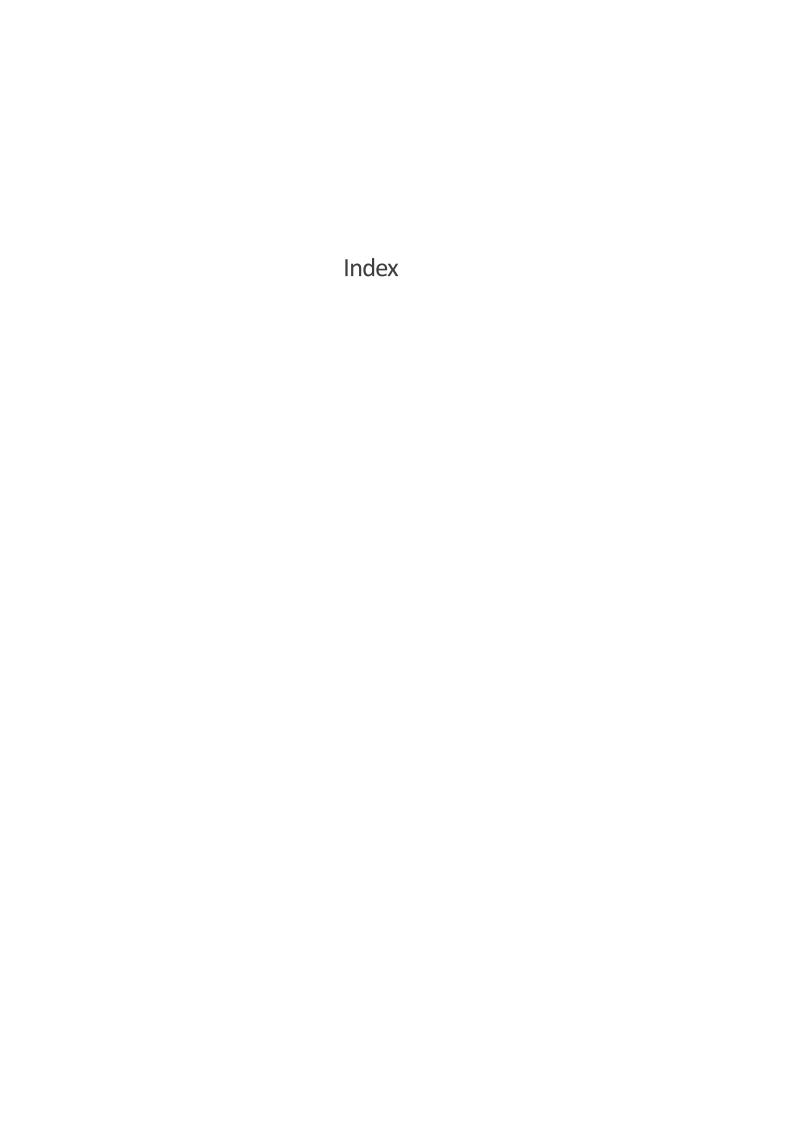
Delete this text and replace it with your own content.

# Glossary

С
Changeover
Driver changing vehicles between trips.
D
Dataset
Consists of the following catalogs:Trips, Stations, Vehicle Types, Deadheads,
Deadhead
Non-revenue earning trip
Duty
P
Post trip
Pre trip
Pull in
Trip from end point of a Service Trip to a Depot
Pull out
Trip from a Depot to start point of a Service Trip.
R
Revision
Saved schedules are stored with a revision number instead of simply being over-written.
Roster
TBD

S
Schedule Schedule
Inherits the parent Dataset catalogs and add Vehicle and Driver Gantts
Split Split
<u>T</u>
Trip
Movement of a vehicle

Vehicle



# **Customer Response**

Delete this text and replace it with your own content.

# End Page

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