

1230

• Design Dungeon

• Test Limit System

• Clean up code

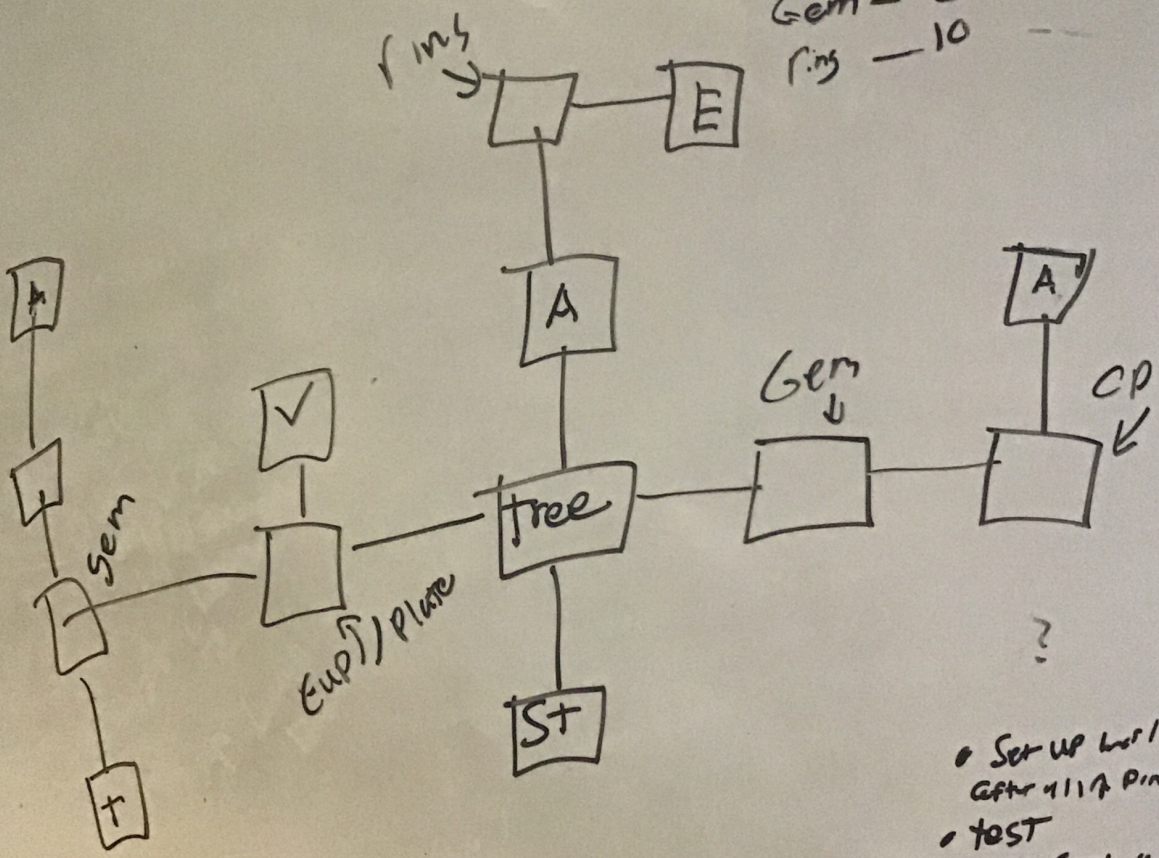
• Add axe item

• add more normal items

• Do Time sheet / report

V - apple - 10  
L Axe - 12  
L Key - 20

Cup - 1 Apple - 2  
Plate - 3  
Gem - 2  
Ring - 10



• Set up world  
after 1/17 Pine  
• test  
• Add Grab all  
• Clean up floor of  
game