

Last Time:

- Convex Optimization Overview
- Convex MPC

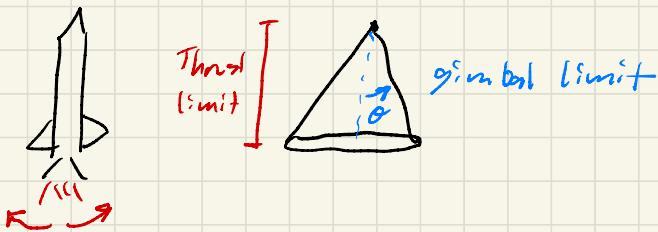
Today:

- Convex MPC Examples
- Nonlinear Trajectory Optimization
- Differential Dynamic Programming

* Other MPC Examples

- Rocket Landing

- Thrust vector constraints are conic:



- SpaceX + JPL Mars Landing use SOCP-based MPC with linearized dynamics.

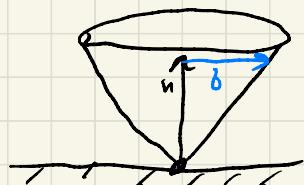
- Legged Robots

- Contact forces must obey "friction cone" constraint

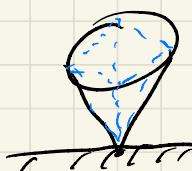
$$\|b\|_2 \leq \mu n \quad \begin{matrix} \leftarrow \text{normal force } \in \mathbb{R} \\ g \end{matrix}$$

$\leftarrow \text{friction force } \in \mathbb{R}^2$

$\leftarrow \text{friction coefficient } \in \mathbb{R}$



- Cone is often approximated as a pyramid so the constraint is linear ($Ax \leq b$)



- MIT Cheetah and other quadrupeds use QP-based MPC with linearized dynamics.

* What about Nonlinear Dynamics?

- Linear stuff often works well, so use it if you can
- Nonlinear dynamics make the MPC problem non-convex
 \Rightarrow no convergence guarantees
- Can work well in practice with effort

* Nonlinear Traj Opt Problem:

$$\min_{\substack{x \in X \\ u \in U}} J = \sum_{n=1}^{N-1} \underbrace{l_n(x_n, u_n) + l_N(x_N)}_{\text{non-convex cost}}$$

s.t. $x_{n+1} = f(x_n, u_n)$ = nonlinear dynamics

$$\left. \begin{array}{l} x_n \in X_n \\ u_n \in U_n \end{array} \right\} \text{non-convex constraints}$$

- Usually assume costs and constraints are C^2 (continuous 2nd derivatives)

* Differential Dynamic Programming (DDP)

- Nonlinear traj opt method based on approximate DP
- Use 2nd-order Taylor approximations of cost-to-go in DP and compute Newton steps
- Very fast convergence possible

- Cost-to-go expansion:

$$V_n(x + \Delta x) \approx V_n(x) + p_n^\top \Delta x + \frac{1}{2} \Delta x^\top P_n \Delta x$$

$$p_n = \nabla_x l_n(x), \quad P_n = \nabla_{xx}^2 l_n(x)$$

- Action-Value function expansion:

$$S_u(x + \Delta x, u + \Delta u) \approx S_u(x, u) + \begin{bmatrix} g_x \\ g_u \end{bmatrix}^T \begin{bmatrix} \Delta x \\ \Delta u \end{bmatrix} + \frac{1}{2} \begin{bmatrix} \Delta x \\ \Delta u \end{bmatrix}^T \begin{bmatrix} G_{xx} & G_{xu} \\ G_{ux} & G_{uu} \end{bmatrix} \begin{bmatrix} \Delta x \\ \Delta u \end{bmatrix}$$

$$(G_{ox} = G_{xu}^T)$$

- Bellman Equation

$$V_{N-1}(x) = \min_{\Delta u} \left[S_{u^*}(x, u) + g_u^T \Delta x + g_u^T \Delta u \right.$$

$$\quad \quad \quad + \frac{1}{2} \Delta x^T G_{xx} \Delta x + \frac{1}{2} \Delta u^T G_{uu} \Delta u$$

$$\quad \quad \quad \left. + \frac{1}{2} \Delta x^T G_{xu} \Delta u + \frac{1}{2} \Delta u^T G_{ux} \Delta x \right]$$

$$\nabla_{\Delta u} [] = g_u + G_u \Delta u + G_{ox} \Delta x = 0$$

\Leftrightarrow

$$\Delta u_{N-1} = - \underbrace{G_u^{-1} g_u}_{d_{N-1}} - \underbrace{\frac{G_u^{-1} G_{ox}}{K_{N-1}} \Delta x}_{K_{N-1}}$$

$$= - \underbrace{d_{N-1}}_{\text{"Feed Forward term"}} - \underbrace{K_{N-1} \Delta x}_{\text{"Feedback term"}}$$

"Feed Forward term"

"Feedback term"

- Plug Δx back into S_{N-1} to get $V_{N-1}(x + \Delta x)$

$$\Rightarrow V_{N-1}(x + \Delta x) \approx V_{N-1}(x) + g_x^\top \Delta x + g_u^\top (-d_{N-1} - K_{N-1} \Delta x)$$
$$+ \frac{1}{2} \Delta x^\top G_{xx} \Delta x + (d_{N-1} + K_{N-1} \Delta x)^\top G_u (d_{N-1} + K_{N-1} \Delta x)$$
$$- \frac{1}{2} \Delta x^\top G_{xu} (d_{N-1} + K_{N-1} \Delta x) - \frac{1}{2} (d_{N-1} + K_{N-1} \Delta x)^\top G_{uu} \Delta x$$

↓

$$P_{N-1} = G_{xx} + K_{N-1}^\top G_u K_{N-1} - G_{xu} K_{N-1} - K_{N-1}^\top G_{ux}$$

$$P_{N-1} = g_x - K_{N-1}^\top g_u + K_{N-1}^\top G_u d_{N-1} - G_{ux} d_{N-1}$$

- Need some more math to calculate g and G

* Matrix Calculus:

- given $f(x) : \mathbb{R}^n \rightarrow \mathbb{R}^m$, look at 2nd order Taylor expansion:

- if $m=1$:

$$f(x + \Delta x) \approx f(x) + \underbrace{\frac{\partial f}{\partial x} \Delta x}_{\mathbb{R}^{1 \times n}} + \frac{1}{2} \Delta x^\top \underbrace{\frac{\partial^2 f}{\partial x^2} \Delta x}_{\mathbb{R}^{n \times n}}$$

- if $m > 1$:

$$f(x + \Delta x) \approx f(x) + \underbrace{\frac{\partial f}{\partial x} \Delta x}_{\mathbb{R}^{m \times n}} + \frac{1}{2} \underbrace{\left(\frac{\partial^2 f}{\partial x^2} [\frac{\partial f}{\partial x} \Delta x] \right) \Delta x}_{\text{ugly!}}$$

- for $m > 1$, $\frac{\partial^2 f}{\partial x_i^2}$ is a 3rd-rank tensor. Think of this as a "3D matrix". We need some tricks to keep track of which dimensions we're multiplying along.

- Kronecker Product:

$$\underbrace{A}_{l \times m} \otimes \underbrace{B}_{n \times p} = \begin{bmatrix} a_{11} B & a_{12} B & \dots \\ a_{21} B & a_{22} B & \dots \\ \vdots & \vdots & \ddots \\ \end{bmatrix}_{ln \times mp}$$

- Vectorization Operator

$$\underbrace{A}_{l \times m} = [A_1 \ A_2 \ A_3 \ \dots \ A_m] \quad \text{column vectors}$$

$$\text{vec}(A) = \begin{bmatrix} A_1 \\ A_2 \\ \vdots \\ A_m \end{bmatrix}_{lm \times 1}$$

- The "vec trick"

$$\text{vec}(ABC) = (C^T \otimes A) \text{vec}(B)$$

$$\Rightarrow \text{vec}(AB) = (B^T \otimes I) \text{vec}(A) = (I \otimes A) \text{vec}(B)$$

- If we want to diff a matrix w.r.t. a vector, vectorize the matrix:

$$\frac{\partial A(x)}{\partial x} = \underbrace{\frac{\partial \text{vec}(A)}{\partial x}}_{\text{L} \times \text{N}} \quad (\text{implied whenever we diff a matrix})$$

- Back to Taylor expansion of $f(x)$:

$$f(x + \Delta x) \approx f(x) + \underbrace{\frac{\partial f}{\partial x} \Delta x}_{A} + \frac{1}{2} (\Delta x^T \otimes I) \frac{\partial^2 f}{\partial x^2} \Delta x$$

$\hookrightarrow \frac{\partial}{\partial x} [\text{vec}(I A \Delta x)] = \overbrace{\frac{\partial \text{vec}(A)}{\partial x}}$

- Sometimes we need to diff through a transpose:

$$\frac{\partial}{\partial x} (A(x)^T B) = (B^T \otimes I)^T \underbrace{\frac{\partial A}{\partial x}}_{\text{"commutator matrix"}}$$

$$T \text{vec}(A) = \text{vec}(A^T)$$

- Action-Value Function Derivatives:

$$S_a(x, u) = l(x, u) + V_{mu}(f(x, u))$$

$$\Rightarrow \frac{\partial S}{\partial x} = \underbrace{\frac{\partial l}{\partial x} + \frac{\partial V}{\partial f} \frac{\partial f}{\partial x}}_A \Rightarrow \boxed{g_x = \nabla_x l + A^T p_{u+1}}$$

$$\frac{\partial S}{\partial u} = \frac{\partial l}{\partial u} + \underbrace{\frac{\partial V}{\partial f} \frac{\partial f}{\partial u}}_B \Rightarrow \boxed{g_u = \nabla_u l + B^T p_{u+1}}$$

$$G_{xx} = \frac{\partial g_x}{\partial x} = \nabla_x^2 l(x, u) + A_u^\top \nabla^2 V_{uu} A_u + (P_{uu}^\top \otimes I) T \frac{\partial A_u}{\partial x}$$

$$G_{uu} = \frac{\partial g_u}{\partial u} = \nabla_u^2 l(x, u) + B_u^\top \nabla^2 V_{uu} B_u + (P_{uu}^\top \otimes I) T \frac{\partial B_u}{\partial u}$$

$$G_{xu} = \frac{\partial g_x}{\partial u} = \nabla_x^2 l(x, u) + A_u^\top \nabla^2 V_{uu} B_u + (P_{uu}^\top \otimes I) T \frac{\partial A_u}{\partial u}$$

Tensor Terms"