```actionscript
package br.com.optimedia.player
{
    import br.com.optimedia.assets.CommandConstants;
    import br.com.optimedia.player.controller.PlayerModuleStartupCommand;
    import br.com.optimedia.player.model.PlayerSlideManagerProxy;

    import org.puremvc.as3.multicore.patterns.facade.Facade;

    public class PlayerFacade extends Facade
    {
        public var allowNavigationLog:Boolean = false;

        public var userID:int;

        public function PlayerFacade(key:String)
        {
            super(key);
        }

        /**
         * Singleton ApplicationFacade Factory Method
         */
        public static function getInstance( key:String = "player" ) : PlayerFacade
        {
            if ( instanceMap[ key ] == null ) instanceMap[ key ] = new PlayerFacade( key );
            return instanceMap[ key ] as PlayerFacade;
        }

        /**
         * Register Commands with the Controller
         */
        override protected function initializeController( ) : void
        {
            super.initializeController();

            this.registerProxy( new PlayerSlideManagerProxy() );

            //STARTUP COMMANDS
            registerCommand( CommandConstants.PLAYER_MODULE_STARTUP, PlayerModuleStartupCommand
);

            //DISPOSE COMMANDS
            //registerCommand( CommandConstants.SEND_FILE_POPUP_DISPOSE,
SendFilePopUpDisposeCommand );
        }

        /**
         * Application startup
         *
         * @param app a reference to the application component
         */
        public function startup( app:Object ):void
        {
            if(app is PlayerModule) sendNotification( CommandConstants.PLAYER_MODULE_STARTUP,
```

```
app );
        }

        public function dispose( app:Object ):void
        {
            //if (app == SendFilePopUp) sendNotification(
CommandConstants.SEND_FILE_POPUP_DISPOSE, app );
        }
    }
}
```