```
package br.com.optimedia.assets.vo
{
      import flash.utils.ByteArray;

      import mx.collections.ArrayCollection;

      [Bindable]
[RemoteClass(alias="br.com.optimedia.assets.vo.QuestionVO")]

      public class QuestionVO
      {
            public var question_id:uint;
            public var title:String;
            public var description:String;
            private var _itemArray:ArrayCollection = new
ArrayCollection();
            public var comment:String;

            public function clone():* {
                  var copier:ByteArray = new ByteArray();
                  copier.writeObject(this);
                  copier.position = 0;
                  return copier.readObject() as QuestionVO;
            }

            public function set itemArray(value:*):void {
                  if( value is ArrayCollection) _itemArray = value;
                  else _itemArray = new ArrayCollection( value );
            }
            public function get itemArray():* {
                  return _itemArray;
            }
      }
}
```