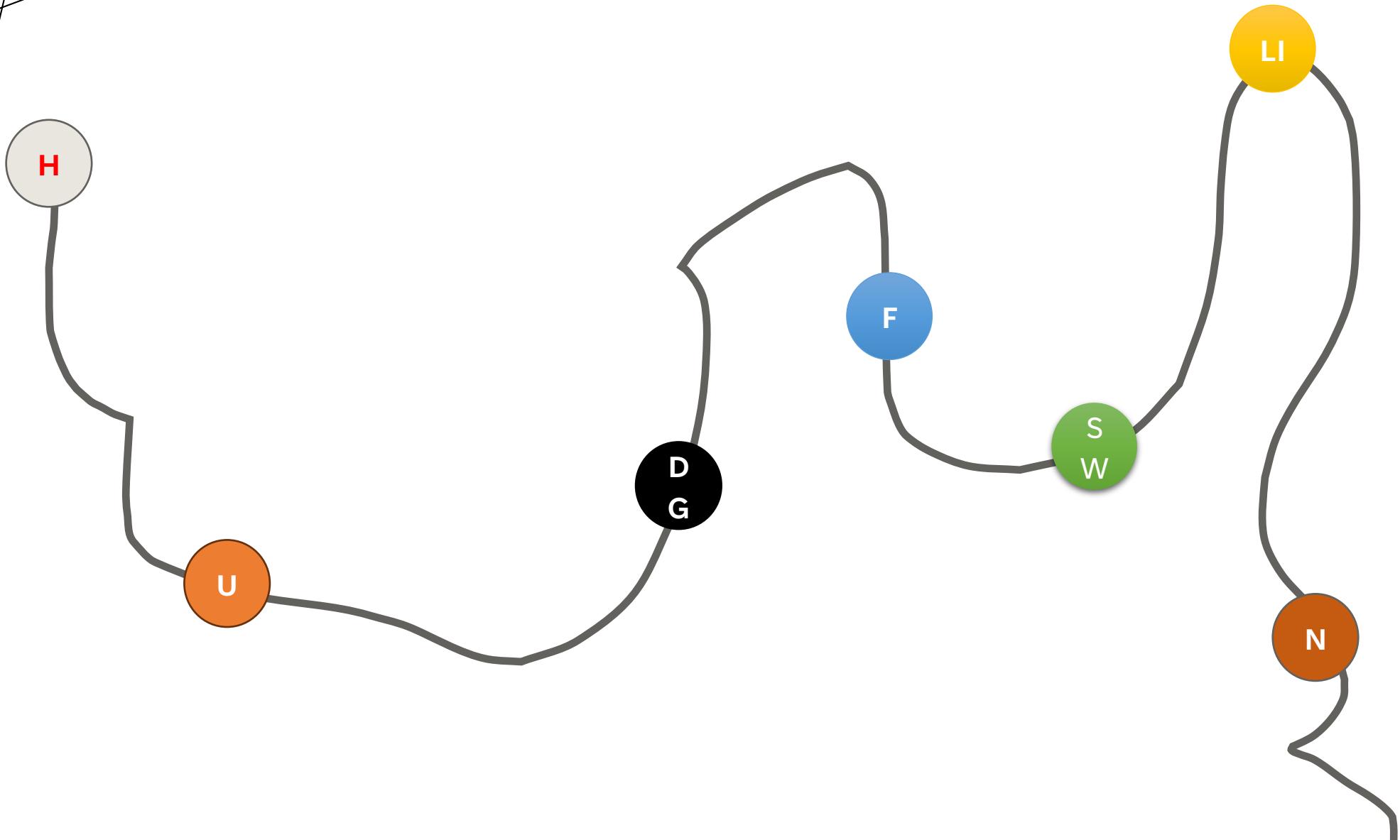


OPEN-SOURCE OPTIMIZATION TOOLS

Alireza Soroudi,

Alireza.Soroudi@gmail.com





Introduction



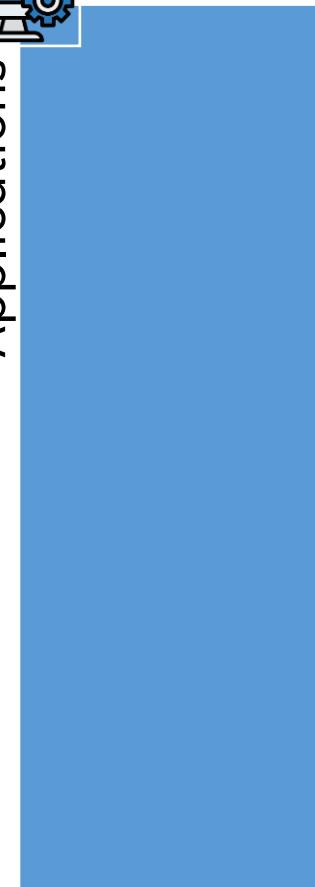
Tools



Modelling

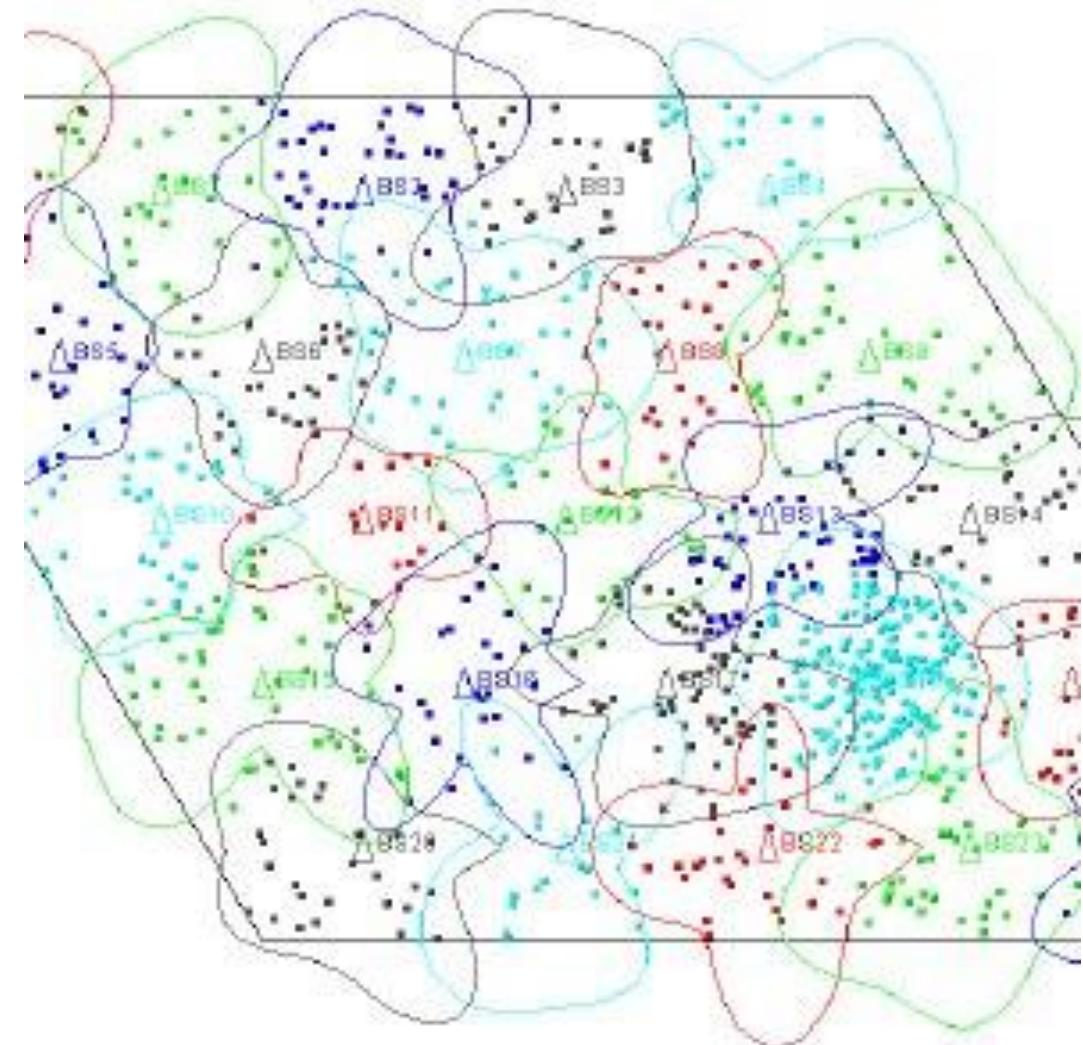


Applications



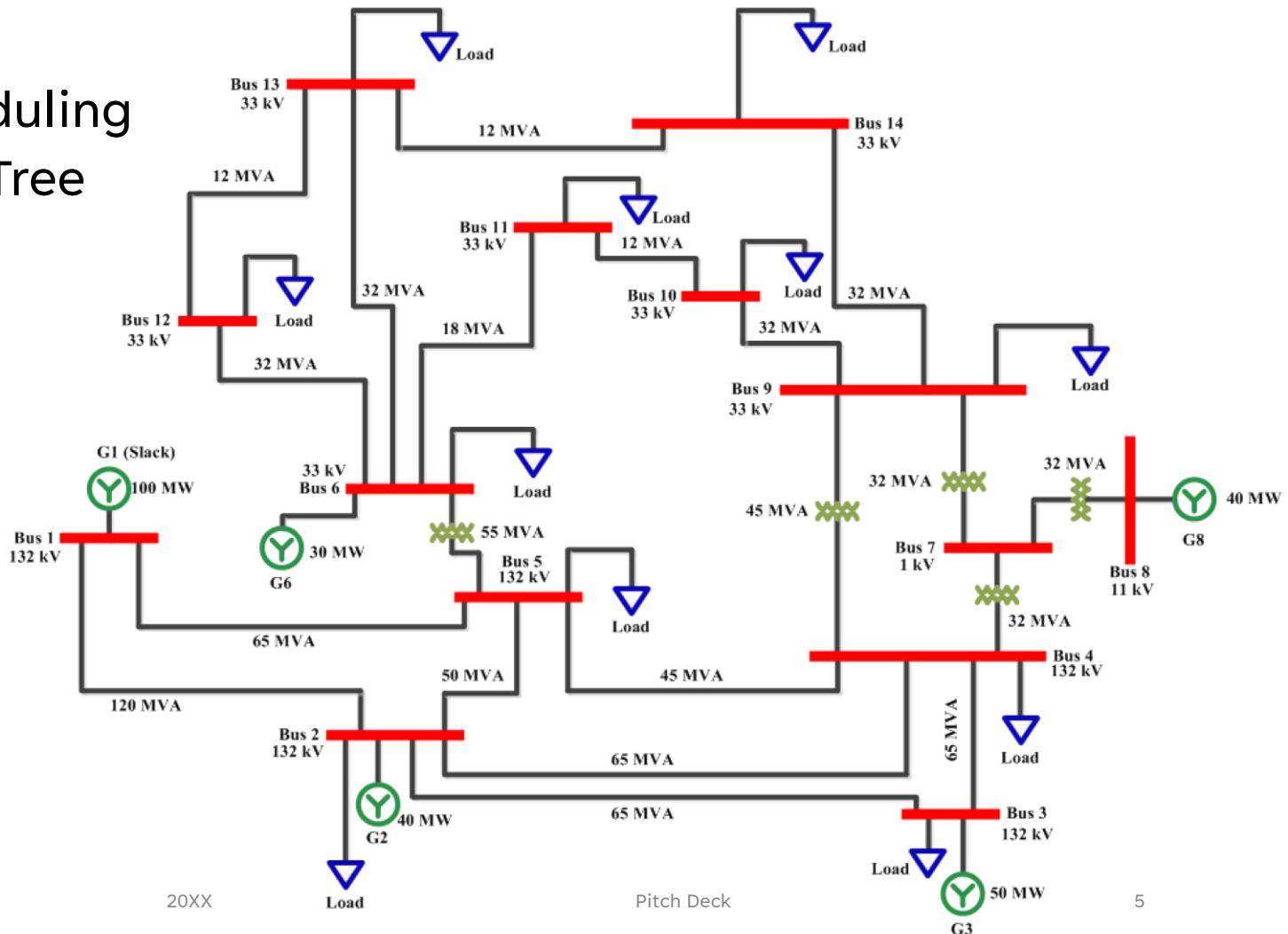
- Antenna Allocation
 - Power flow studies
 - Path planning
 - Resource Scheduling
 - Min Spanning Tree
 - Shortest Path

SOME EXAMPLES



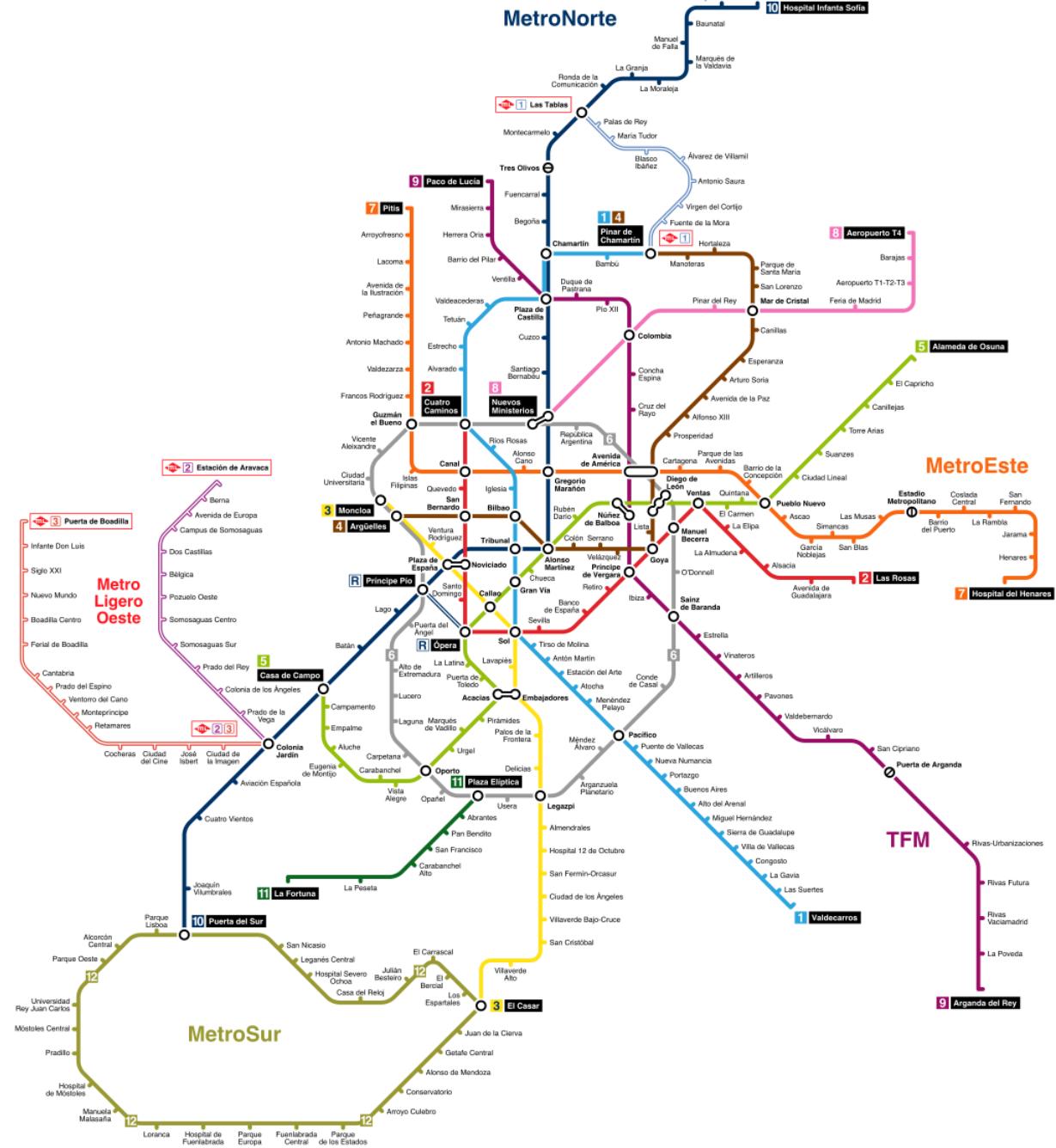
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SOME EXAMPLES

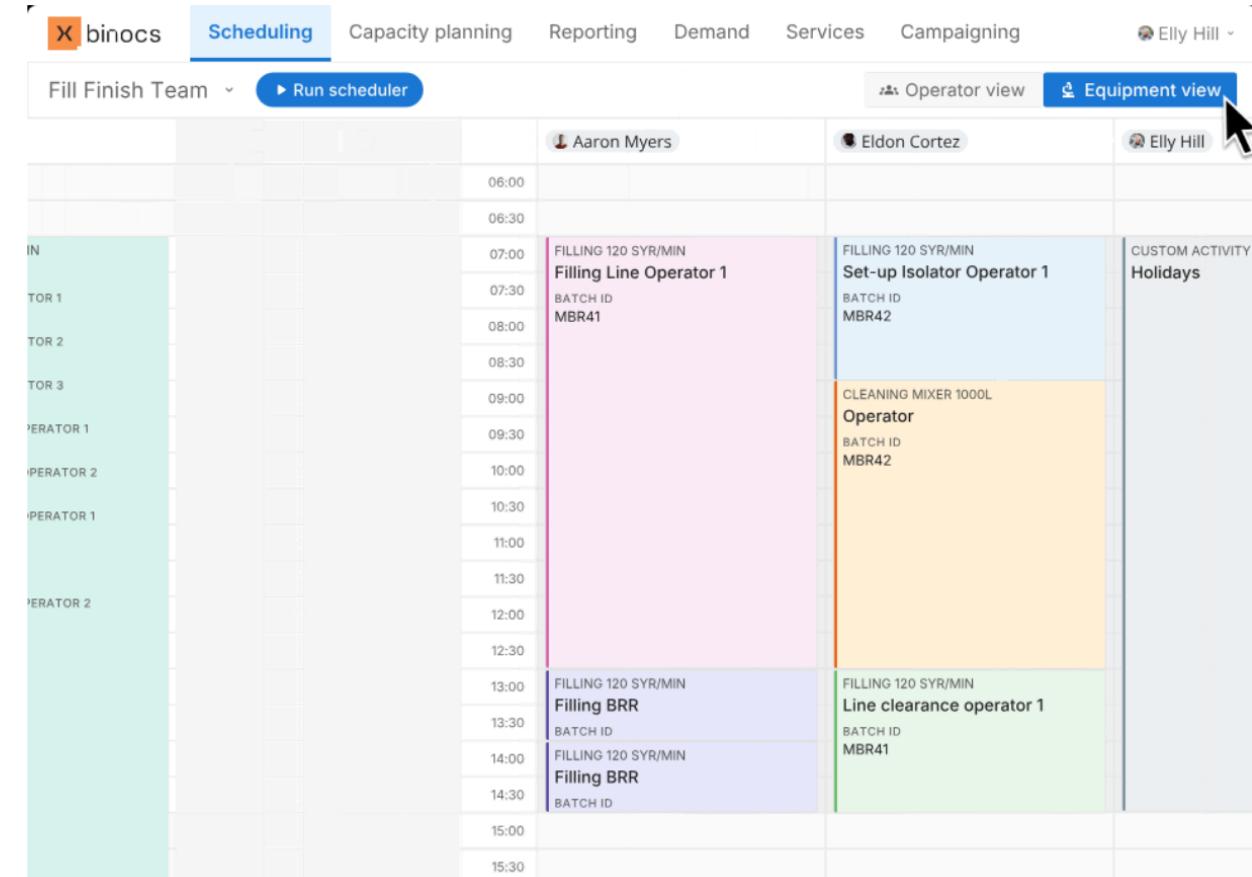


- Antenna Allocation
- Power flow studies
- **Path planning**
- Resource Scheduling
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- Shortest Path

SOME EXAMPLES



- Antenna Allocation
 - Power flow studies
 - Path planning
 - Resource Scheduling
 - Min Spanning Tree
 - Shortest Path

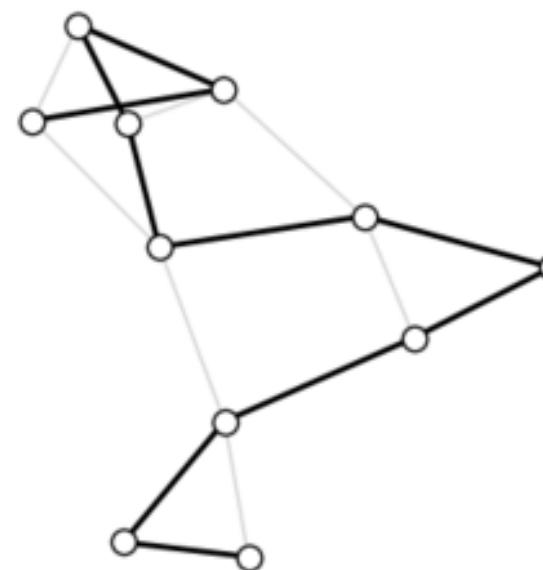


SOME EXAMPLES

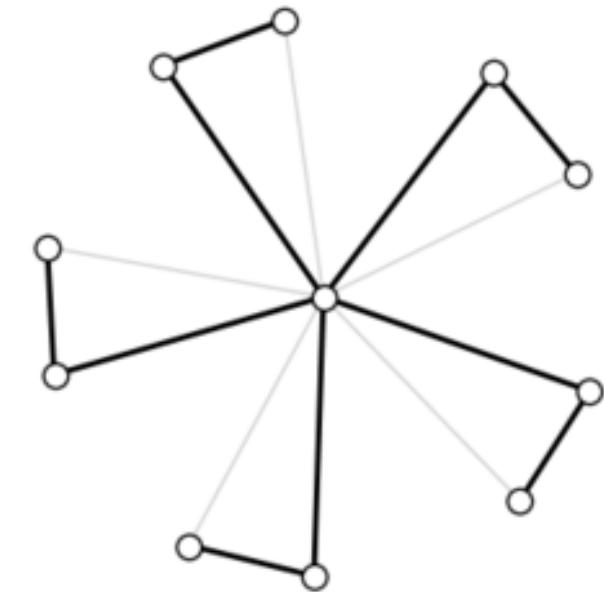
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SOME EXAMPLES

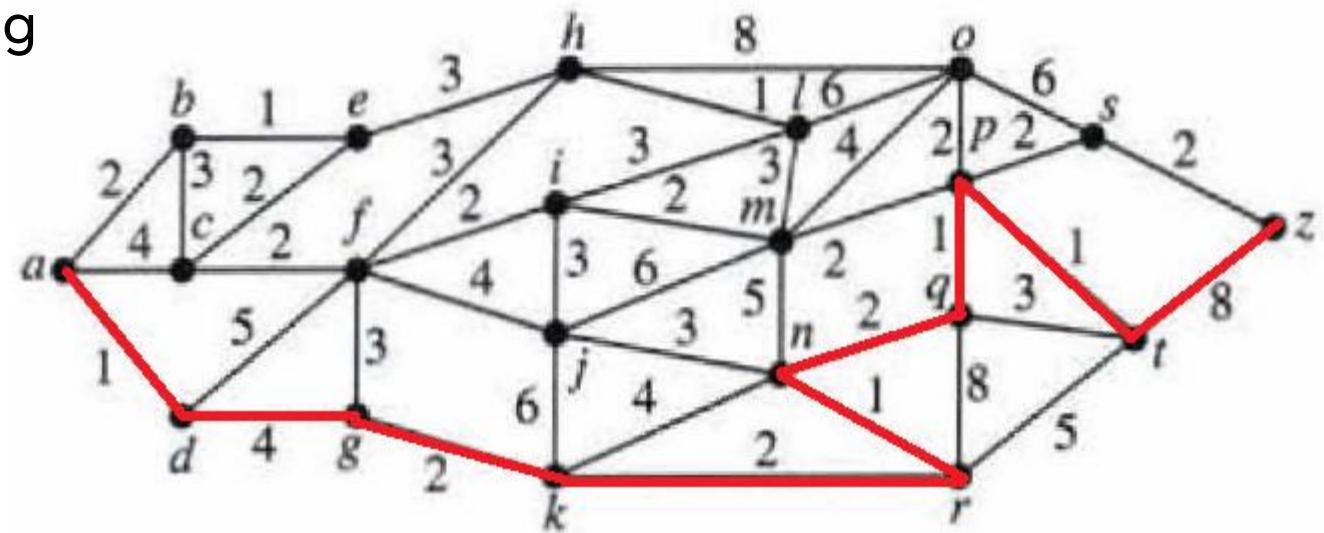
Max Degree 2 Tree



Max Degree 5 Tree



- Antenna Allocation
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- Resource Scheduling
- Min Spanning Tree
- **Shortest Path**



SOME EXAMPLES



GUROBI
OPTIMIZATION



IBM
CPLEX



Google OR-Tools

Mixed Integer Linear Programming

- Cbc [[AMPL](#)] [[GAMS](#)] [[MPS](#)]
- COPT [[AMPL](#)] [[GAMS](#)] [[LP](#)] [[MPS](#)] [[NL](#)]
- CPLEX [[AMPL](#)] [[GAMS](#)] [[LP](#)] [[MPS](#)] [[NL](#)]
- FICO-Xpress [[AMPL](#)] [[GAMS](#)] [[MOSEL](#)] [[MPS](#)] [[NL](#)]
- Gurobi [[AMPL](#)] [[GAMS](#)] [[LP](#)] [[MPS](#)] [[NL](#)]
- HiGHS [[AMPL](#)] [[GAMS](#)] [[LP](#)] [[MPS](#)]
- MINTO [[AMPL](#)]
- MOSEK [[AMPL](#)] [[GAMS](#)] [[LP](#)] [[MPS](#)] [[NL](#)]
- ODHCPLEX [[GAMS](#)]
- RAPOSa [[AMPL](#)]
- scip [[AMPL](#)] [[GAMS](#)] [[LP](#)] [[MPS](#)] [[NL](#)]
- SYMPHONY [[MPS](#)]

Nonlinearly Constrained Optimization

- ANTIGONE [[GAMS](#)]
- CONOPT [[AMPL](#)] [[GAMS](#)]
- FICO-Xpress [[MOSEL](#)]
- filter [[AMPL](#)]
- Ipopt [[AMPL](#)] [[GAMS](#)] [[NL](#)]
- Knitro [[AMPL](#)] [[GAMS](#)] [[NL](#)]
- LANCELOT [[AMPL](#)]
- LINDO [[GAMS](#)]
- LOQO [[AMPL](#)]
- MINOS [[AMPL](#)] [[GAMS](#)]
- PATHNLP [[GAMS](#)]
- SNOPT [[AMPL](#)] [[GAMS](#)] [[NL](#)]

Mixed Integer Nonlinearly Constrained Optimization

- AlphaECP [[GAMS](#)]
- ANTIGONE [[GAMS](#)]
- BARON [[AMPL](#)] [[GAMS](#)] [[NL](#)]
- Bonmin [[AMPL](#)] [[GAMS](#)]
- Couenne [[AMPL](#)] [[GAMS](#)]
- DICOPT [[GAMS](#)]
- FilMINT [[AMPL](#)]
- Knitro [[AMPL](#)] [[GAMS](#)]
- LINDO [[GAMS](#)]
- LINDOGLOBAL [[AMPL](#)] [[GAMS](#)]
- MINLP [[AMPL](#)]
- SBB [[GAMS](#)]
- scip [[AMPL](#)] [[GAMS](#)] [[LP](#)] [[MPS](#)] [[NL](#)]
- SHOT [[GAMS](#)]

MODELLING



Maximize: $5.00x_1 + 7.50x_2$

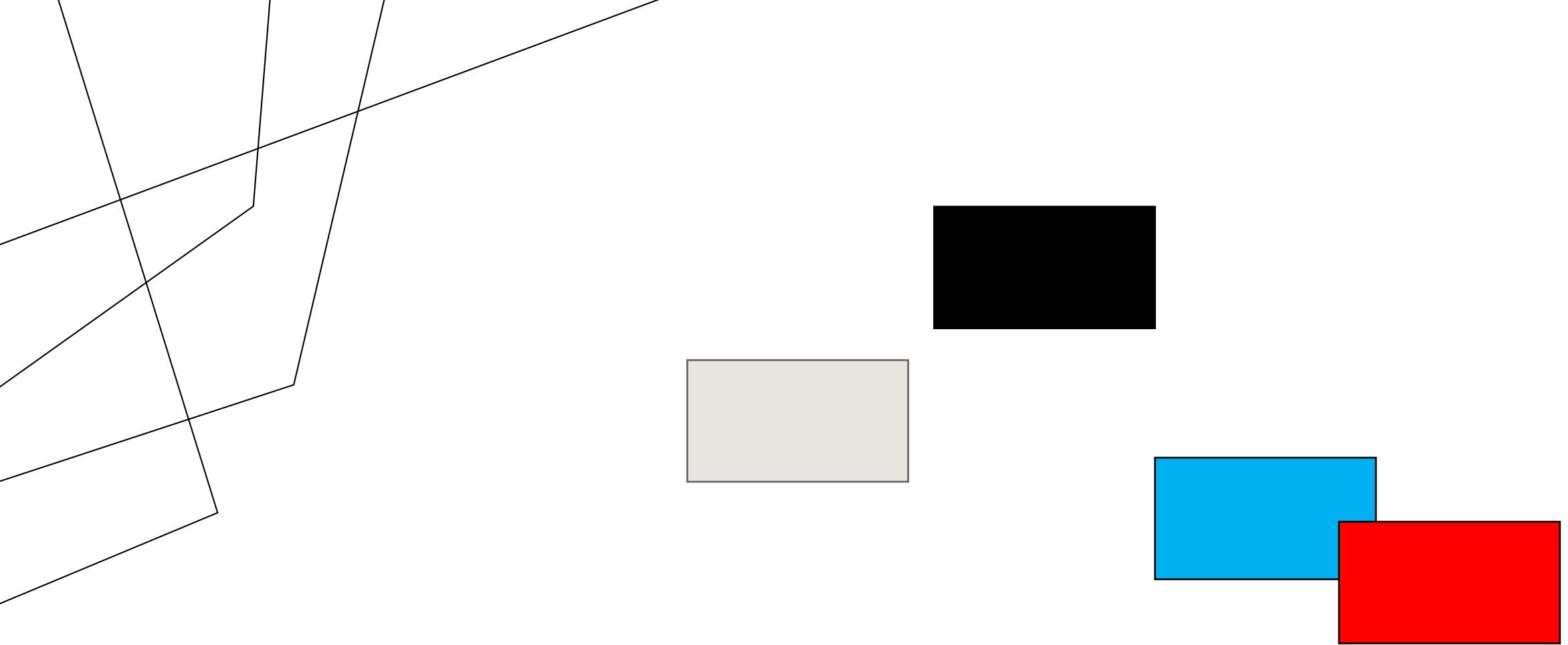
Subject to:

$$x_1 \leq 200$$

$$x_2 \leq 300$$

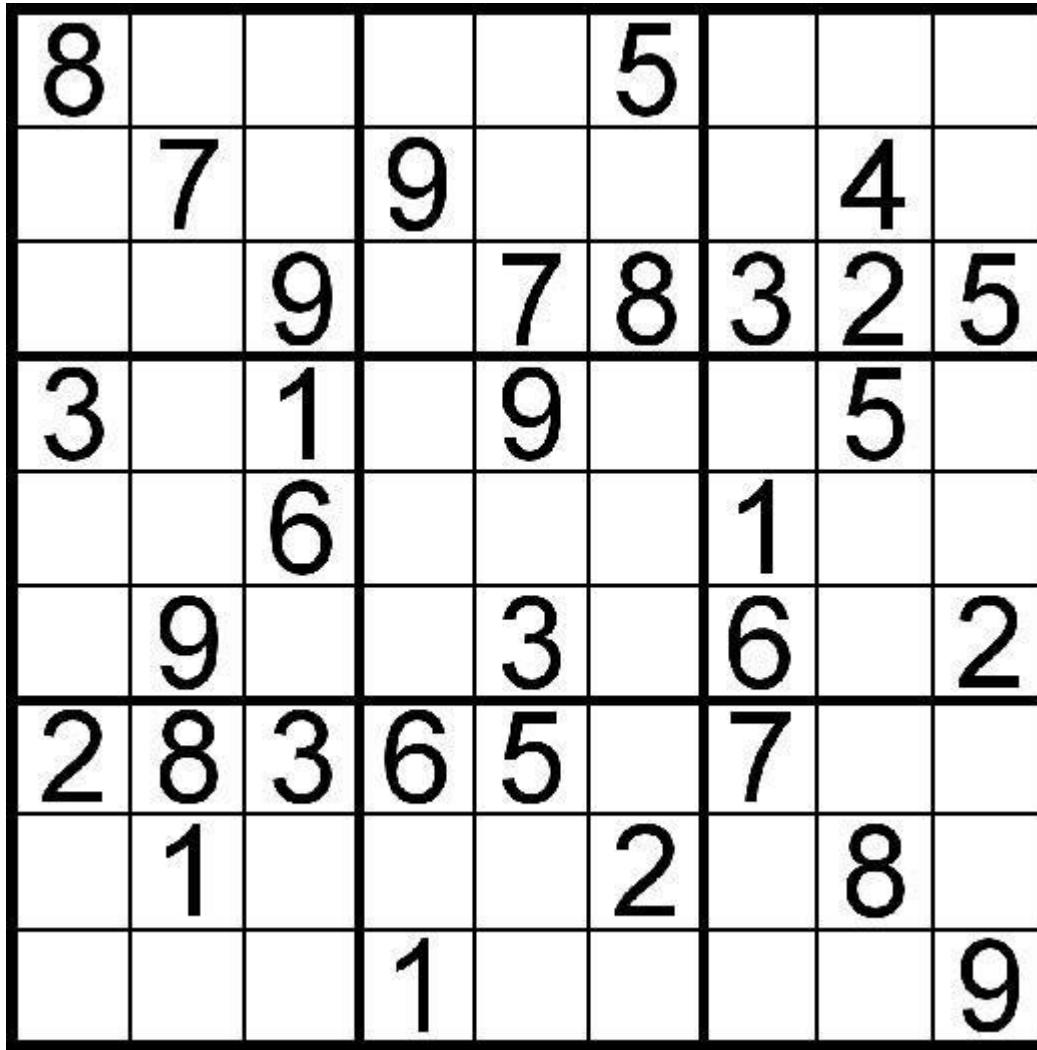
$$1.0x_1 + 1.5x_2 \leq 650$$

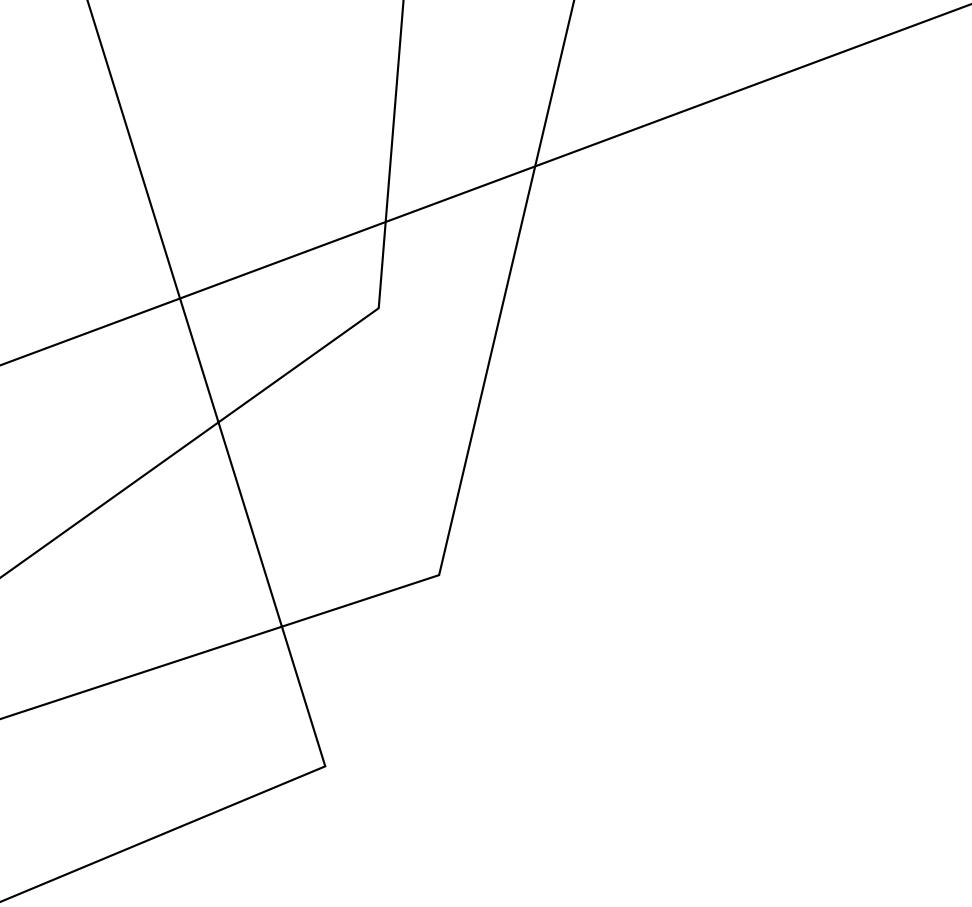
$$x_1, x_2 \geq 0$$



MODELLING

PUZZLE





Maximize $z = 2x_1 + 3x_2 + 4x_3$
subject to the constraints

$$3x_1 + 2x_2 - 3x_3 \leq 4$$

$$2x_1 + 3x_2 + 2x_3 \leq 6$$

$$3x_1 - x_2 + 2x_3 \geq -8$$

$$x_1 \geq 0, \quad x_2 \geq 0, \quad x_3 \geq 0.$$

GENERAL ALGEBRAIC MODELLING

Resource Scheduling

```
PEOPLE =['Alice', 'Bob', 'Carol', 'Dave', 'Eve']

GIFTS= ['Book', 'Toy', 'Chocolate', 'Wine', 'Flowers']

GIFTCOSTS=[ 10, 20, 5, 15, 7]

HAPPINESS={

    'Book': [3, 2, 5, 1, 4], 

    'Toy': [5, 2, 4, 3, 1], 

    'Chocolate': [1, 3, 4, 5, 2], 

    'Water': [2, 5, 3, 4, 1], 

    'Flowers': [4, 3, 1, 2, 5] }

BUDGET= 50
```



Transportation Problem

From	To				Supply
	D ₁	D ₂	D ₃	D ₄	
O ₁	6	4	1	5	140
O ₂	8	9	2	7	160
O ₃	4	3	6	2	50
Demand	60	70	100	40	

- Power flow studies

G	Pmin	Pmax	a	c
1				
2				
3				



- Min Spanning Tree

```
import matplotlib.pyplot as plt
import networkx as nx

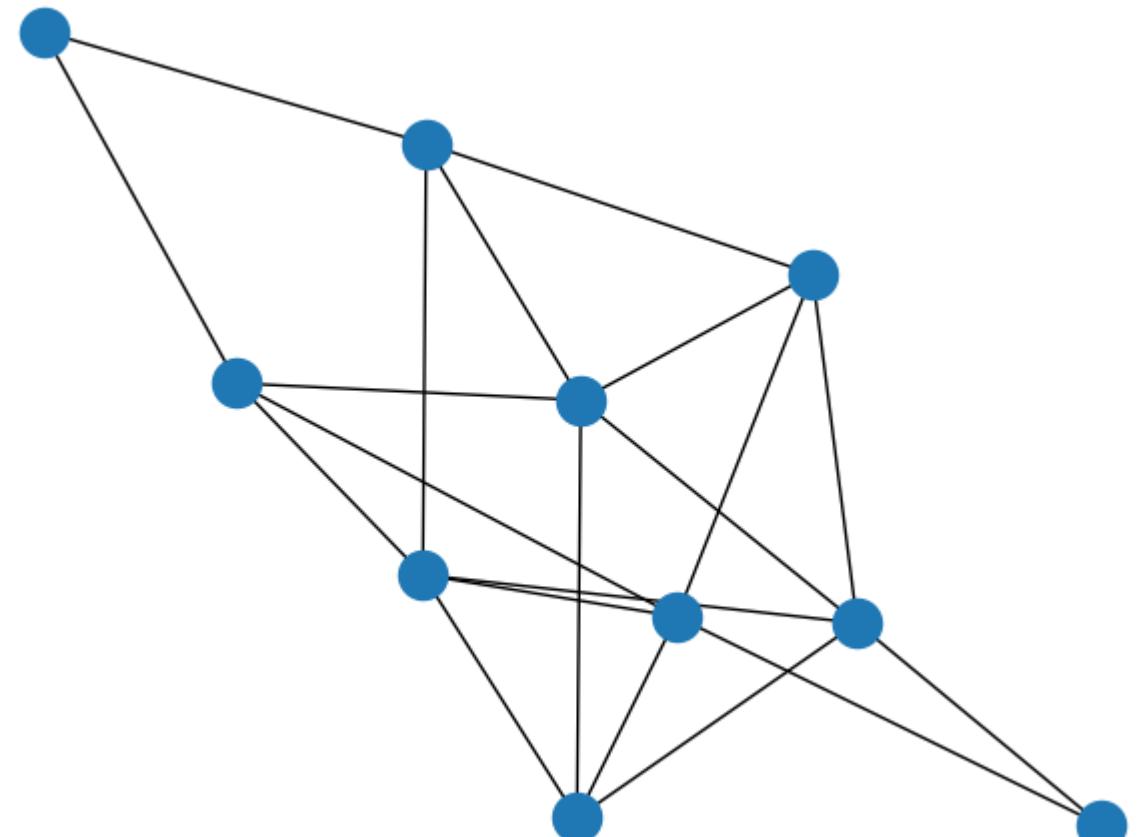
n = 10 # 10 nodes
m = 20 # 20 edges
seed = 20160 # seed random number generators for
reproducibility

# Use seed for reproducibility
G = nx.gnm_random_graph(n, m, seed=seed)

# some properties
print("node degree clustering")
for v in nx.nodes(G):
    print(f'{v} {nx.degree(G, v)} {nx.clustering(G, v)}')

print()
print("the adjacency list")
for line in nx.generate_adjlist(G):
    print(line)

pos = nx.spring_layout(G, seed=seed) # Seed for reproducible
layout
nx.draw(G, pos=pos)
plt.show()
```



- Shortest path

```
import matplotlib.pyplot as plt
import networkx as nx

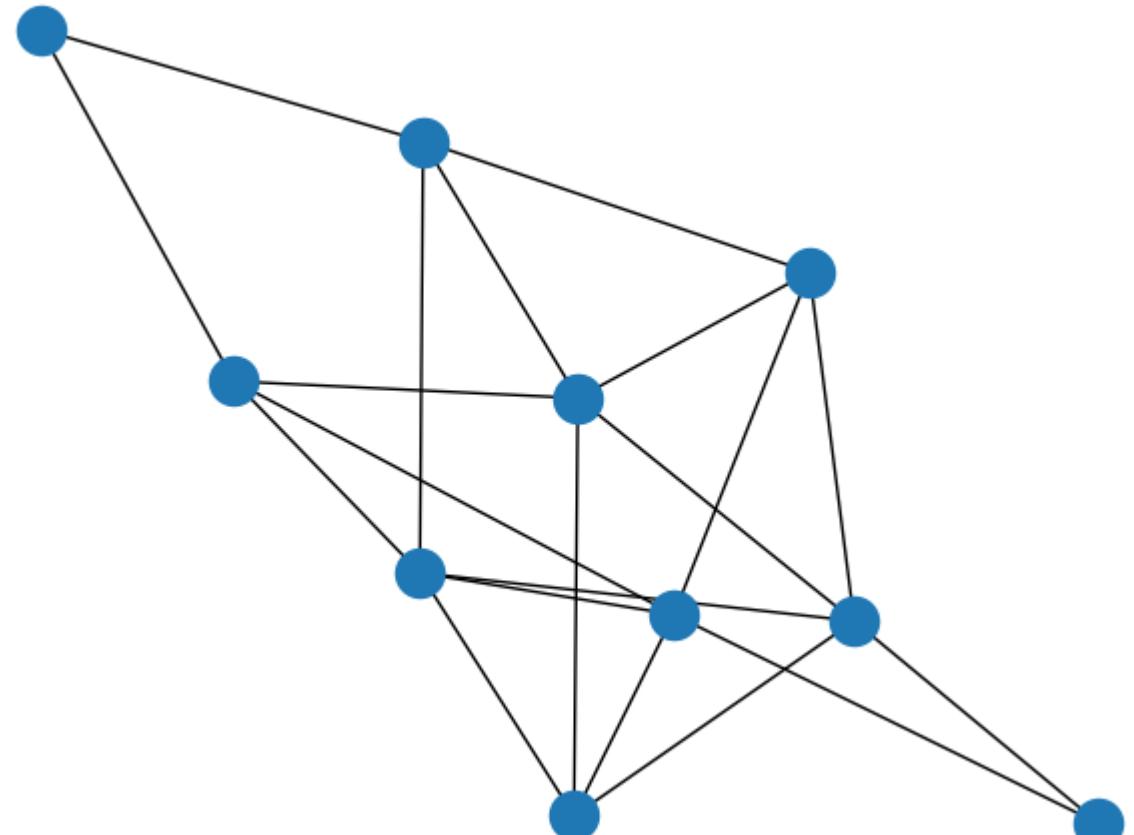
n = 10 # 10 nodes
m = 20 # 20 edges
seed = 20160 # seed random number generators for
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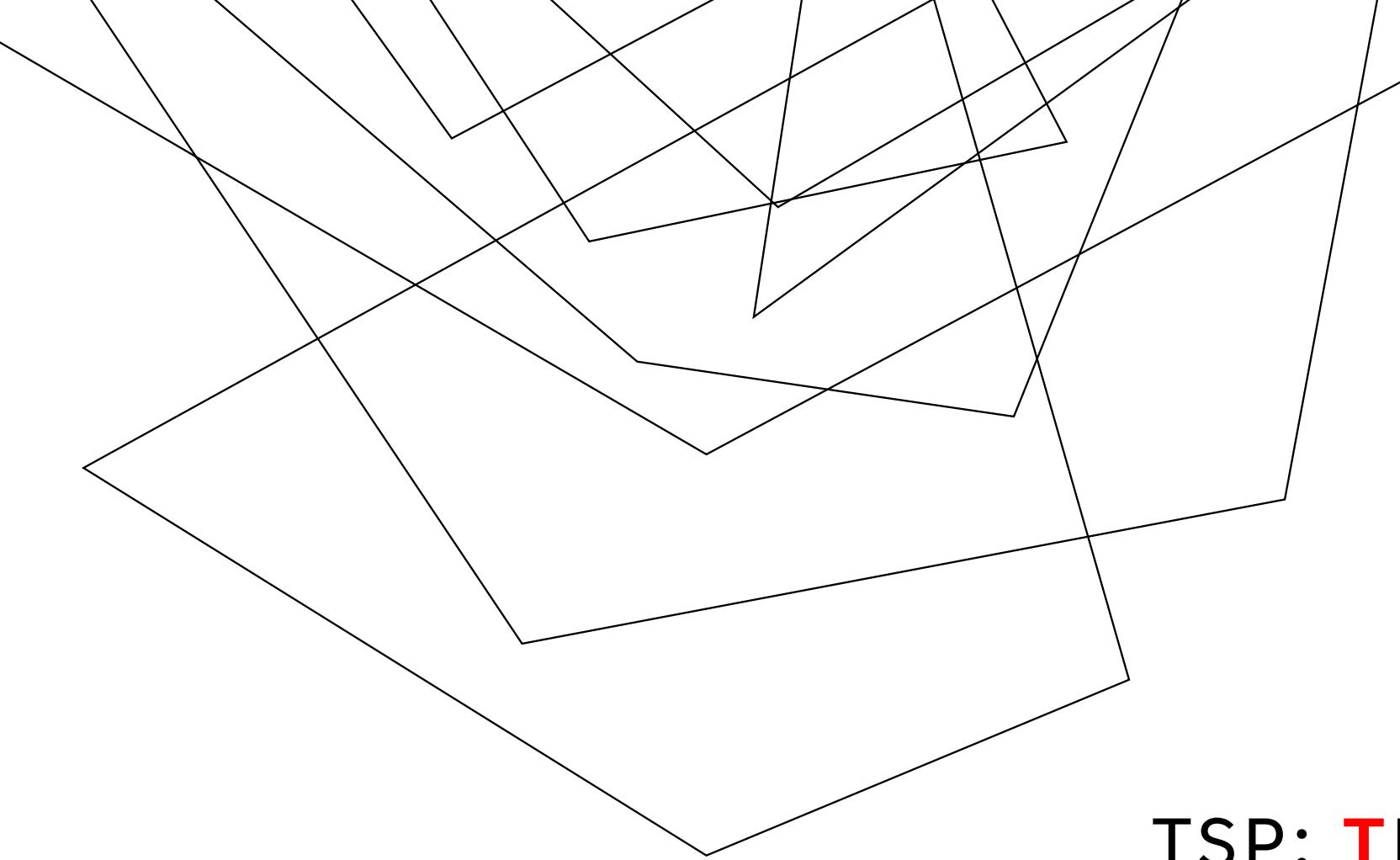
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```



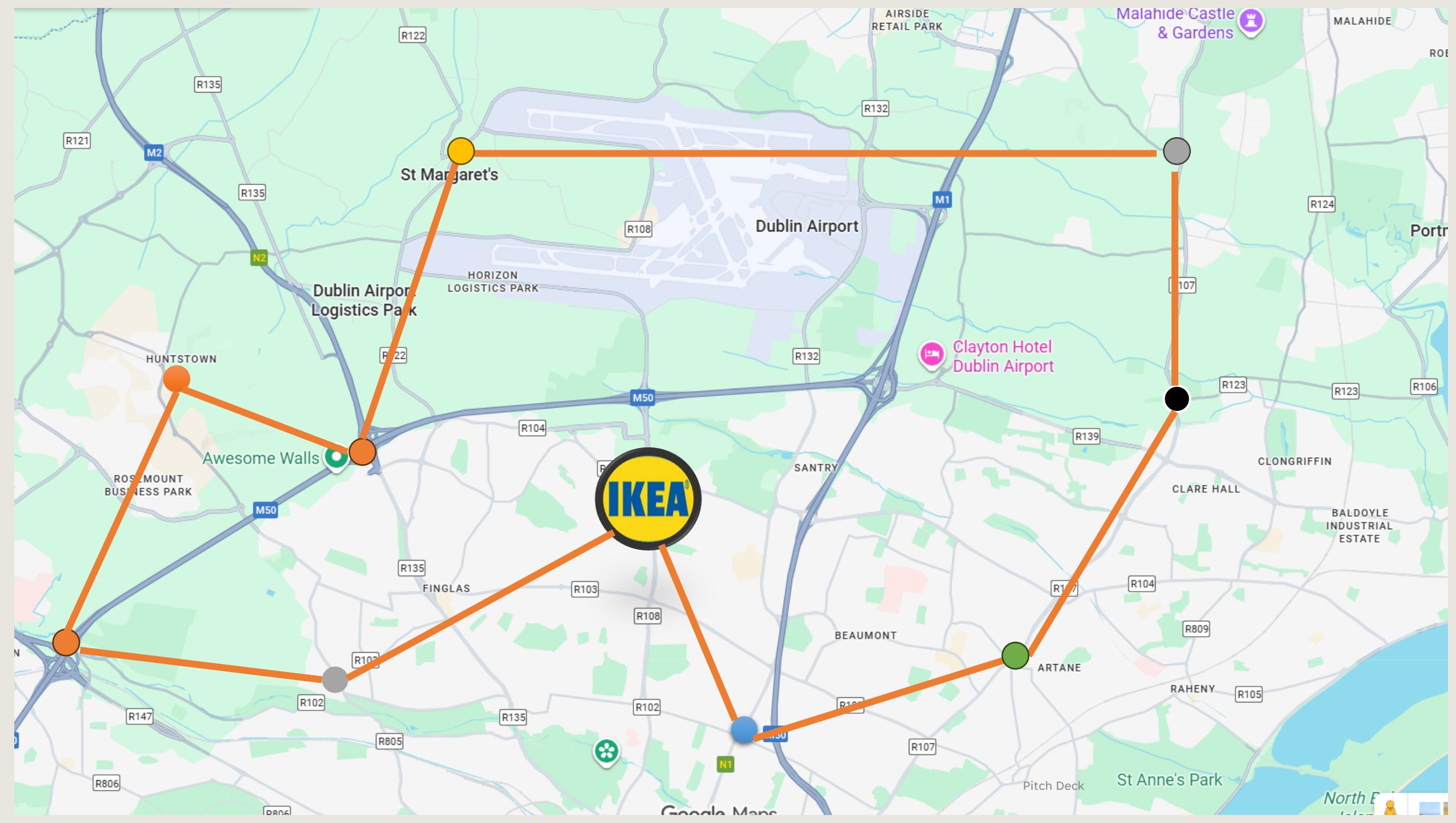


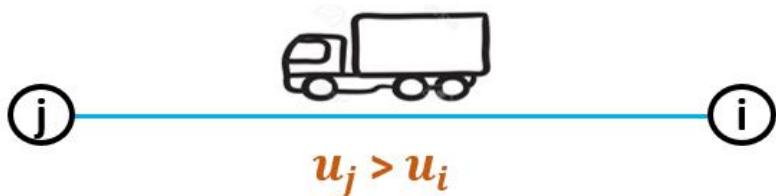
**Path
planning**

**TSP: TRAVELING
SALESMAN PROBLEM**

FINDING THE OPTIMAL VISIT ORDERS

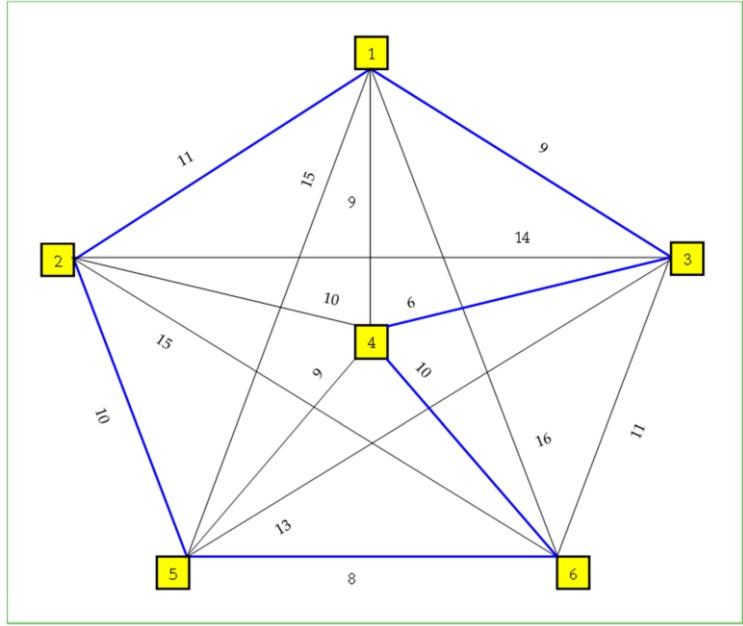






MATH MODEL

$$\begin{aligned}
 & \min \sum_{i=0}^n \sum_{j \neq i, j=0}^n c_{ij} x_{ij} \\
 & x_{ij} \text{ Binary} \quad i, j = 0, \dots, n \\
 & \sum_{i=0, i \neq j}^n x_{ij} = 1 \quad j = 0, \dots, n \\
 & \sum_{j=0, j \neq i}^n x_{ij} = 1 \quad i = 1, \dots, n \\
 & u_i - u_j + nx_{ij} \leq n - 1 \quad 1 \leq i \neq j \leq n.
 \end{aligned}$$

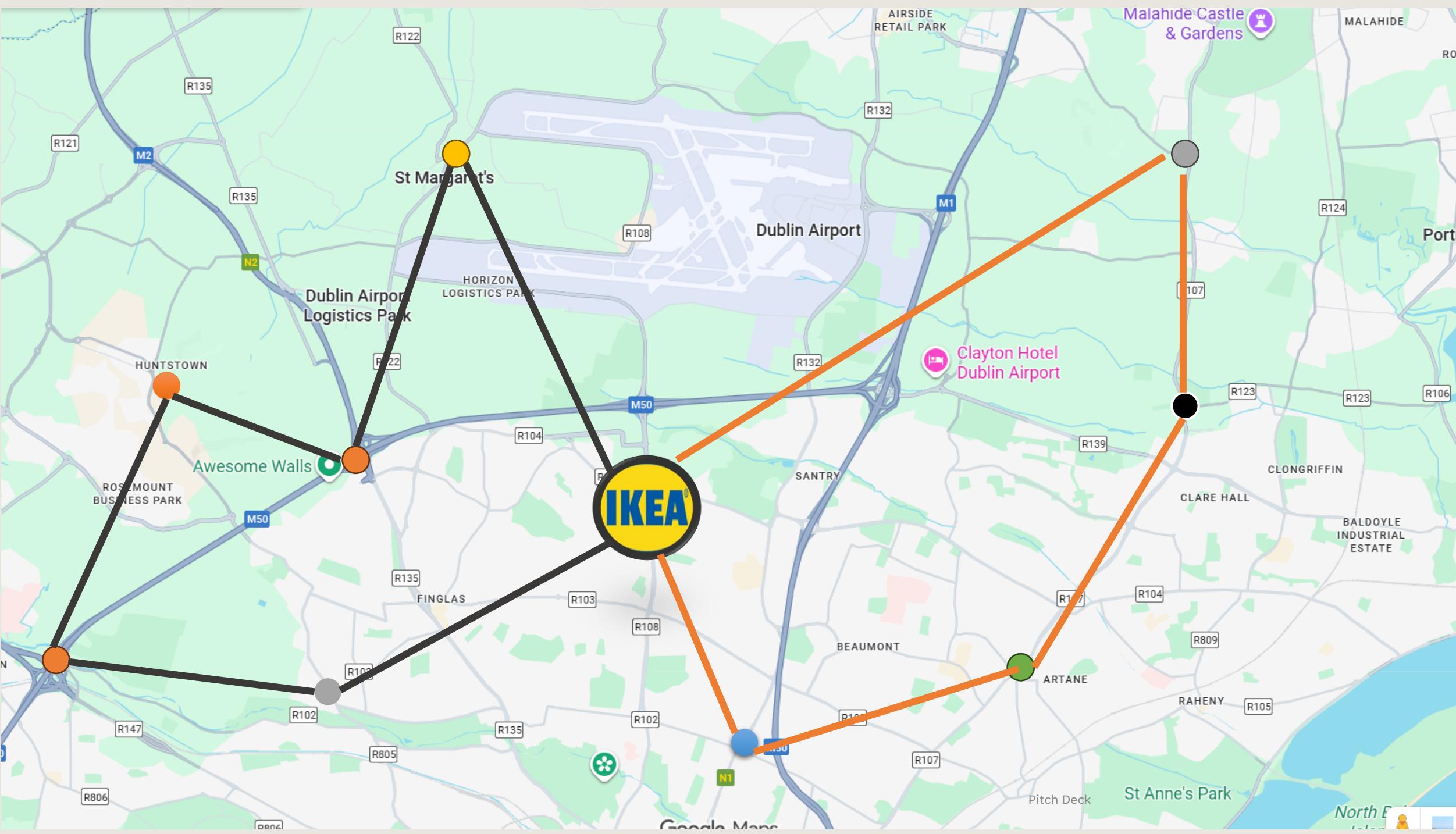


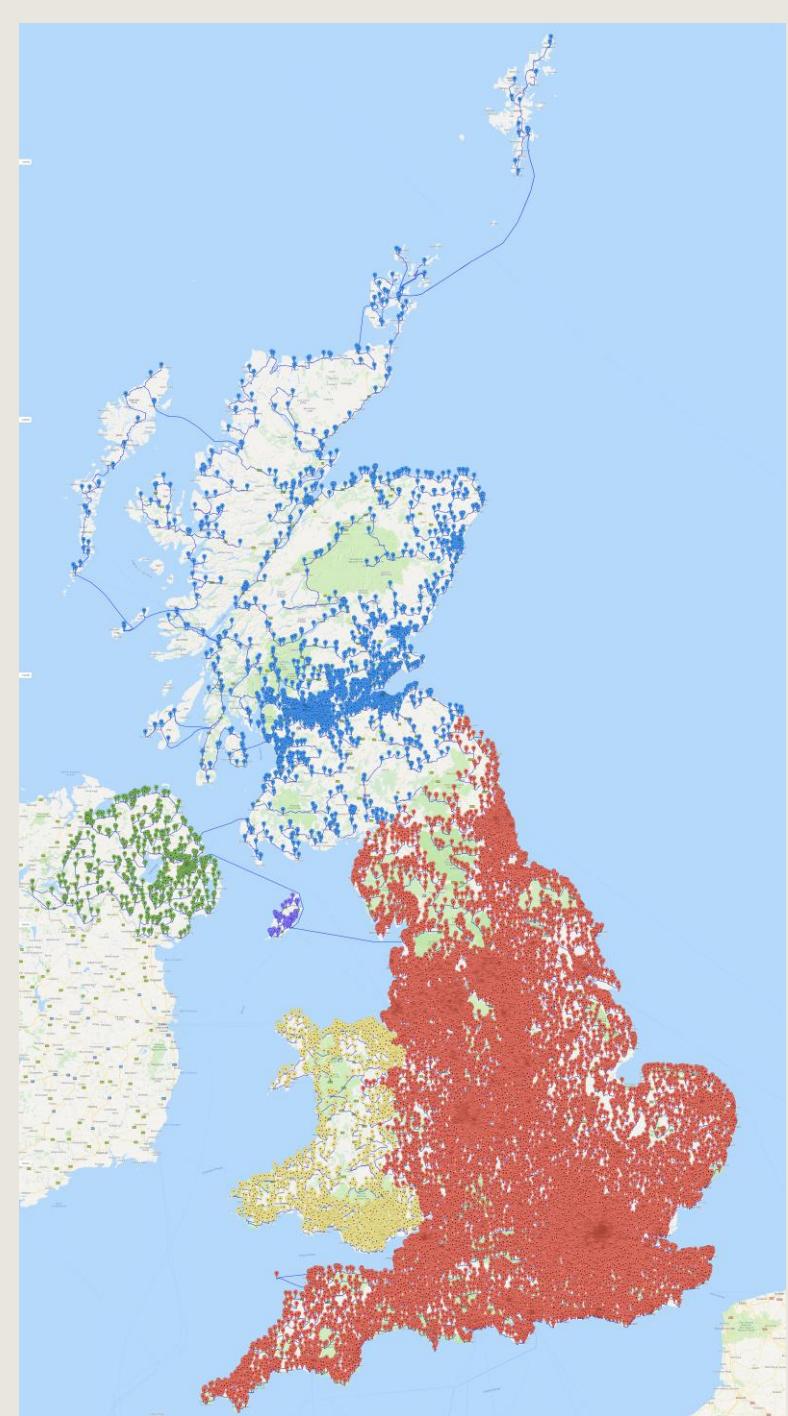
COMPUTATION
DIFFICULTY

X_{ij}

$N(n-1)$ binary

$N!$





Pitch Deck