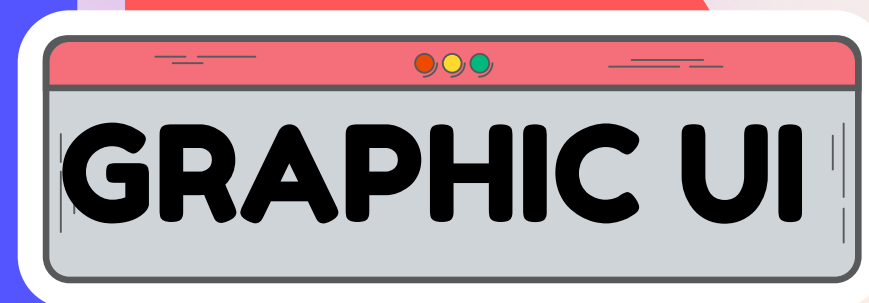


A STEP-BY-STEP GUIDE TO MOVING LLM TO GUI USING PYSIMPLEGUI

**IMPROVING THE
PERFORMANCE OF THE
GUI APPLICATIONS
WITH LLM**





THE GOAL

**INTEGRATE LLM INTO THE GUI
APPLICATION AND PROVIDE
OPTION FOR OFFLINE LLMS
MORE USER FRIENDLY**



STEP BY STEP



**UNDERSTAND
PYSIMPLE GUI**

**CREATING
SIMPLE
LAYOUT**

**INTEGRATING
VECTOR
STORES**

**CALLING THE
LLM USING
INFERENCE API**

**DISPLAYING
OUTPUT ON
THE GUI**

**THINK OF
VECTOR STORE
CREATION**

**INCORPORATE
MEMORY AND
VOICE**

**WHAT
NEXT???**



TIME TO CODE

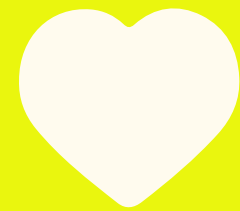
PYSIMPLEGUI AND PYTHON HAVE
MADE GUI CODING FUN AND
ENGAGING. ADDING AI TO THE
EQUATION HAS MADE IT MORE
INTERESTING

[HTTPS://GITHUB.COM/INSIGHTBUILDER](https://github.com/insightbuilder)

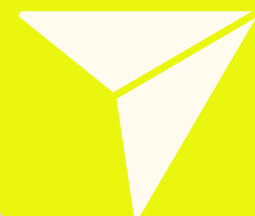
THANKS FOR WATCHING

PRACTICE

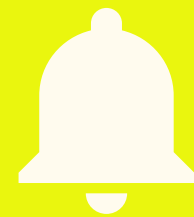
PRACTICE



LIKE



SHARE



SUBSCRIBE

PRACTICE

PRACTICE