# ROS CHEAT SHEET HYDRO v1.01



## **WORKSPACES**

## **Create Workspace**

mkdir catkin\_ws && cd catkin\_ws
wstool init src
catkin\_make
source devel/setup.bash

## Add Repo to Workspace

roscd; cd ../src
wstool set repo\_name \
 --git http://github.com/org/repo\_name.git \
 --version=hydro-devel
wstool up

#### Resolve Dependencies in Workspace

sudo rosdep init # only once
rosdep update
rosdep install --from-paths src --ignore-src \
 --rosdistro=hydro -y

## **PACKAGES**

### Create a Package

catkin\_create\_pkg package\_name [dependencies ...]

## Package Folders

include/package\_name C++ header files

src Source files.

Python libraries in subdirectories

scripts Python nodes and scripts

msg, srv, action Message, Service, and

Action definitions

## Release Repo Packages

catkin\_generate\_changelog
# review & commit changelogs
catkin\_prepare\_release
bloom-release --track hydro --ros-distro hydro repo\_name

#### Reminders

- Testable logic
- Publish diagnostics
- Desktop dependencies in a separate package

## CMakeLists.txt

#### Skeleton

cmake\_minimum\_required(VERSION 2.8.3)
project(package\_name)
find\_package(catkin REQUIRED)
catkin\_package()

## Package Dependencies

To use headers or libraries in a package, or to use a package's exported CMake macros, express a build-time dependency:

find\_package(catkin REQUIRED COMPONENTS roscpp)

Tell dependent packages what headers or libraries to pull in when your package is declared as a catkin component:

catkin\_package(

INCLUDE\_DIRS include

LIBRARIES \${PROJECT\_NAME}

CATKIN\_DEPENDS roscpp)

Note that any packages listed as CATKIN\_DEPENDS dependencies must also be declared as a <run depend> in package.xml.

#### Messages, Services

These go after find\_package(), but before catkin\_package().

#### Example:

find\_package(catkin REQUIRED COMPONENTS message\_generation
std\_msgs)
add\_message\_files(FILES MyMessage.msg)
add\_service\_files(FILES MyService.msg)
generate\_messages(DEPENDENCIES std\_msgs)
catkin\_package(CATKIN\_DEPENDS message\_runtime std\_msgs)ww

## **Build Libraries, Executables**

#### Installation

install(TARGETS \${PROJECT\_NAME}
 DESTINATION \${CATKIN\_PACKAGE\_LIB\_DESTINATION})
install(TARGETS \${PROJECT\_NAME}\_node
 DESTINATION \${CATKIN\_PACKAGE\_BIN\_DESTINATION})
install(PROGRAMS scripts/myscript
 DESTINATION \${CATKIN\_PACKAGE\_BIN\_DESTINATION})
install(DIRECTORY launch
 DESTINATION \${CATKIN\_PACKAGE\_SHARE\_DESTINATION})

## **RUNNING SYSTEM**

Run ROS using plain:

roscore

Alternatively, roslaunch will run its own roscore automatically if it can't find one:

roslaunch my\_package package\_launchfile.launch

Suppress this behaviour with the --wait flag.

## Nodes, Topics, Messages

rosnode list
rostopic list
rostopic echo cmd\_vel
rostopic hz cmd\_vel
rostopic info cmd\_vel
rosmsg show geometry\_msgs/Twist

#### Remote Connection

Master's ROS environment:

- ROS IP or ROS HOSTNAME set to this machine's network address.
- ROS\_MASTER\_URI set to URI containing that IP or hostname.

Your environment

- ROS IP or ROS HOSTNAME set to your machine's network address.
- ROS\_MASTER\_URI set to the URI from the master.

To debug, check ping from each side to the other, run roswtf on each side.

#### **ROS Console**

Adjust using rqt\_logger\_level and monitor via rqt\_console. To enable debug output across sessions, edit the \$HOME/.ros/config/rosconsole.config and add a line for your package:

log4j.logger.ros.package\_name=DEBUG

And then add the following to your session:

export ROSCONSOLE CONFIG FILE=\$HOME/.ros/config/rosconsole.config

Use the roslaunch --screen flag to force all node output to the screen, as if each declared <node> had the output="screen" attribute.

