Team Number

- 013-03

Team Name

- Trivia Group

Team Members

Name	Github Username	Email
Ryen Johnston	Opusthemoose1	ryjo2013@colorado.edu
Carson Bleich	cjbleich	cabl4144@colorado.edu
Spartak Mikayelyan	spo078	spmi6902@colorado.edu
Noah Fedder	NoahFedder	nofe8927@colorado.edu
Niraj Gautam	niraj411	nigu4473@colorado.edu

Application Name

- Trivia Game (TBD)

Application Description

One of the main goals of this application is to create an easy, "pick up and play" style of game. Trivia is a natural fit for this goal, and so we decided on a trivia game as one of the ideas. As soon as the user is logged in, we want them to start playing. This keeps the overall design of the website simple, and one of our goals is to limit the number of UI elements.

We want users to have several different types of trivia categories, with different types of game modes. A simple scoreboard will make it easy to compare scores with friends, as we want a competitive aspect to the game.

Vision Statement

"For people who want a challenge. The trivia game is a game that will challenge you and your friends!"

Communication Plan

We have a discord group for coordination, and we use zoom for team calls.

Case Diagram

- 1. **Login**: Users can log in to the application to access its features.
- 2. Play Trivia: After logging in, users can start playing trivia games.
- 3. Select Trivia Category: Users can choose from different trivia categories.
- **4. Select Game Mode:** Users can select different game modes (for example, survival mode (?), or timed mode, but these are all just ideas).
- **5. View Scoreboard:** Users can view a scoreboard to see their own scores as well as scores of other players.
- **6.** Compare Scores with Friends (?): Users can compare their scores with those of their friends to add a competitive aspect to the game.

Wireframe



