

Methods	Sup.	Class mIOU	Instance mIOU
PointNet (?)	✓	80.4	83.7
PointNet++ (?)	✓	81.9	85.1
DGCNN (?)	✓	82.3	85.2
KPConv (?)	✓	85.1	86.4
PAConv (?)	✓	84.2	86.0
Point-BERT (?)	✓	84.1	85.6
LatentGAN (?)	✗	57.0	-
MAP-VAE (?)	✗	68.0	-
GrpahTER (?)	✗	78.1	81.9
CTNet (?)	✗	75.5	79.2
DHGCN	✗	82.9	84.9

Table 4: Shape part segmentation results of our method and state-of-the-art techniques on ShapeNet Part dataset. PAConv is used as backbone. ‘Sup.’ denotes the method is supervised learning (✓) or unsupervised learning (✗).

Methods	Limited training data ratios	
	1%	5%
SO-Net (?)	64.0	69.0
PointCapsNet (?)	67.0	70.0
Multi-task (?)	68.2	77.7
PointContrast (?)	74.0	79.9
SSC (RSCNN) (?)	74.1	80.1
DHGCN	76.9	81.9

Table 5: Comparison results of shape part segmentation with limited training data (different ratios) on ShapeNet Part. PAConv is taken as the backbone.

Please refer to supplementary for more results.

4.4 Ablation Studies

Attention mechanism. We conduct an ablation study for several model settings to verify the HGA’s effectiveness, which embeds the learned hop distance matrix into edge weights. We denote the SA option as our baseline, whose switch factor λ is set to 0 in both HGA layers. HGA will degrade to general SA in this case, and the hop distance loss is disabled. Note that we train this baseline in a *supervised* manner. We compare the effect of whether the hop distance loss is calculated in each layer or only the last layer. Accuracy results of point cloud classification and hop distance prediction are reported in Table 6. With the aid of HGA, the classification accuracy significantly exceeds that of SA baseline by 0.5%. In addition, calculating the hop distance loss in each layer leads to both higher hop distance prediction accuracy (94.6% versus 93.3%) and point cloud classification accuracy (93.3% versus 93.1%). The strong supervision of our hop distance loss leads to a more accurate learned hop distance matrix, thus producing better performance.

Gaussian kernel. The predicted hop distance will be processed by the Gaussian kernel \mathbb{G} to provide more attention to neighboring parts (i.e., smaller distances yield higher weights and vice versa). The parameter σ^2 of \mathbb{G} controls the decay rate between distance and edge weight. A small

Attention	Sup.	Loss	Distance Acc.	Acc.
SA	✓	$\mathcal{L} = \mathcal{L}_c$	-	92.8
HGA	✗	$\mathcal{L} = \mathcal{L}_h^{(-1)}$	93.3	93.1
HGA	✗	$\mathcal{L} = \sum_l^L \mathcal{L}_h^{(l)}$	94.6	93.3

Table 6: Different attention mechanisms. Experiments are conducted on ModelNet40 with AdaptConv as the backbone. SA denotes self-attention, and HGA denotes Hop Graph Attention. Accuracy results of hop distance prediction and point cloud classification are reported.

Gaussian kernel					
σ^2	0.2	0.5	1.0	2.0	5.0
Acc.	92.6	93.2	93.3	93.0	92.9

Table 7: Ablation results on different σ^2 in the Gaussian kernel. Experiments are conducted on ModelNet40 for classification with AdaptConv as the backbone.

σ^2 causes the edge weights between remote parts to decay rapidly. For example, when $\sigma^2 = 0.2$, the weights of parts over 1-hop distance converge to 0. At this point, the receptive field degrades to 1-hop (i.e., local neighbors), resulting in a lower accuracy of 92.6%, as shown in Table 7. On the contrary, with a larger σ^2 , the weights decay gently as the distance increases, enabling nodes to contribute more equally. However, this leads to a reduction in distinction due to distance, achieving only 93.0% ($\sigma^2 = 2.0$) and 92.9% ($\sigma^2 = 5.0$). The model achieves the highest accuracy of 93.3% when $\sigma^2 = 1.0$.

5 Conclusion

This paper proposes a novel self-supervised part-level hop distance reconstruction task and a novel hop distance loss to learn contextual relationships between point parts. The dynamically updated hop distances are embedded as attention weights by the proposed HGA for determining point parts’ importance in feature aggregation. Our DHGCN can be easily incorporated into point-based backbones. We outperform SOTA unsupervised methods on both downstream classification and part segmentation tasks. Our model is less effective for data with large perturbations as noise leads to less accurate splitting of parts, which tends to produce misleading adjacent relationships. This will be explored in future.

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