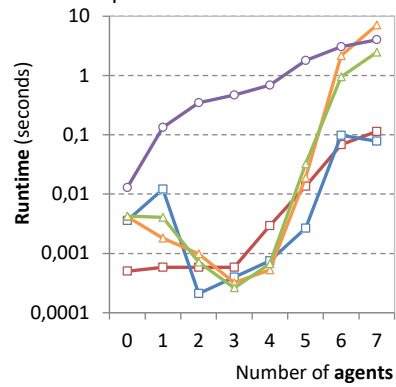
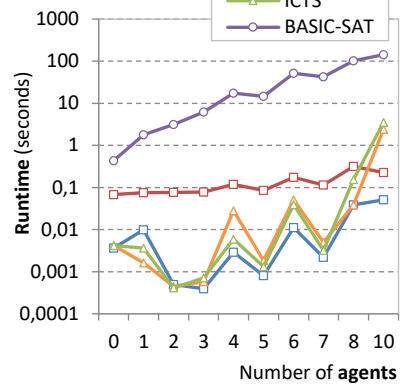


**Average Runtime**  
Grid 8x8 | 10% obstacles



**Average Runtime**  
Grid 16x16 | 10% obstacles



**Average Runtime**  
Grid 32x32 | 10% obstacles

