Assignment # 1

report

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Actors

Customer

(any user who is interested in ACME webshop)

Registered Customer

(specialized actor who inherits the use cases of the generalized actor "Customer" but have some additional use cases)

External Shops

(external parties who can buy certain items in quantities)

Time

(triggers the internal resupply process)

Payment Service

(third party responsible for payment process)

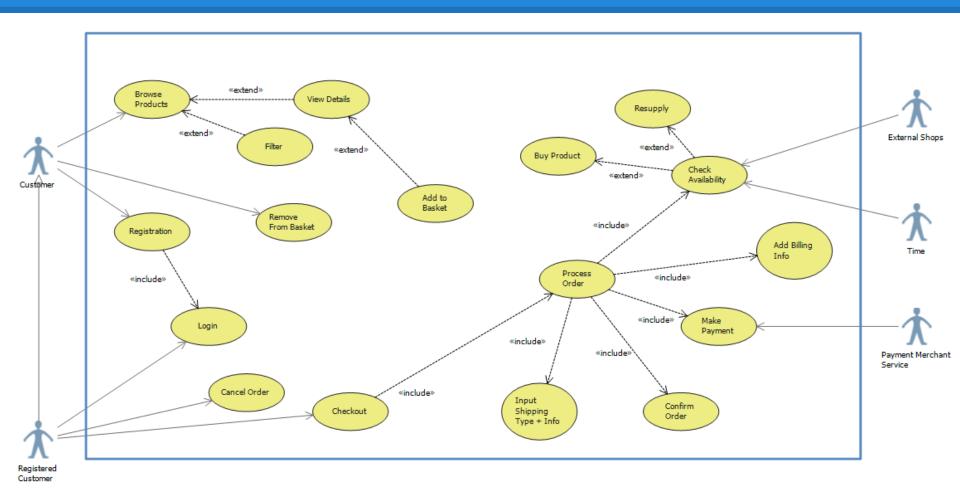
Use cases-1

- Browse Products
- View Details
- Add to Basket
- Remove from Basket
- Login
- Register
- Cancel Order
- Checkout
- Process Order
- Check availability

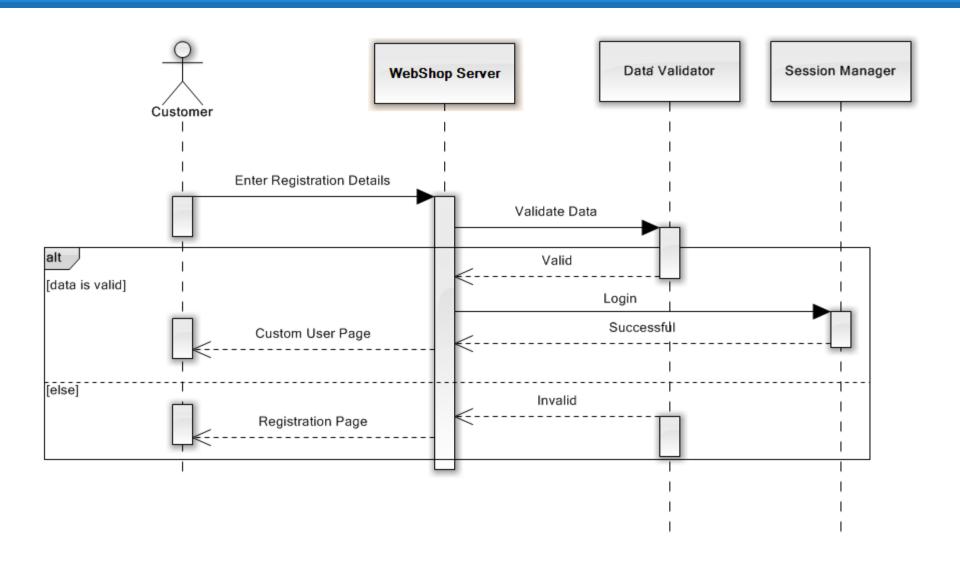
Use cases - 2

- Resupply
- Buy Product
- Add Billing Info
- Make payment
- Confirm Order
- Input Shipping Type + Info

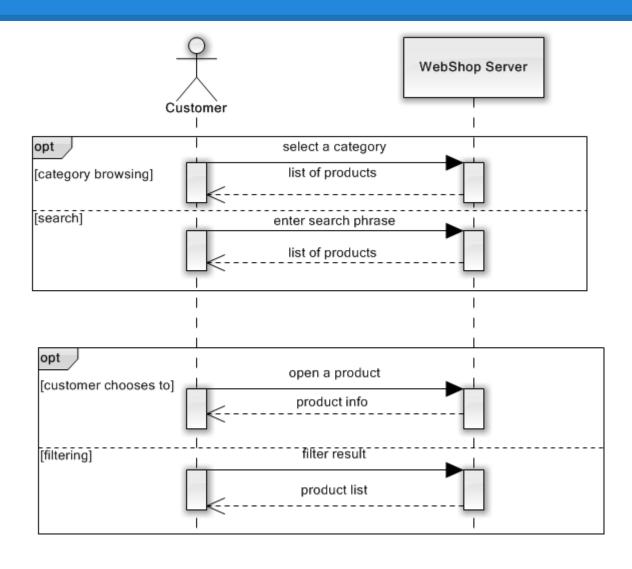
Use case diagram



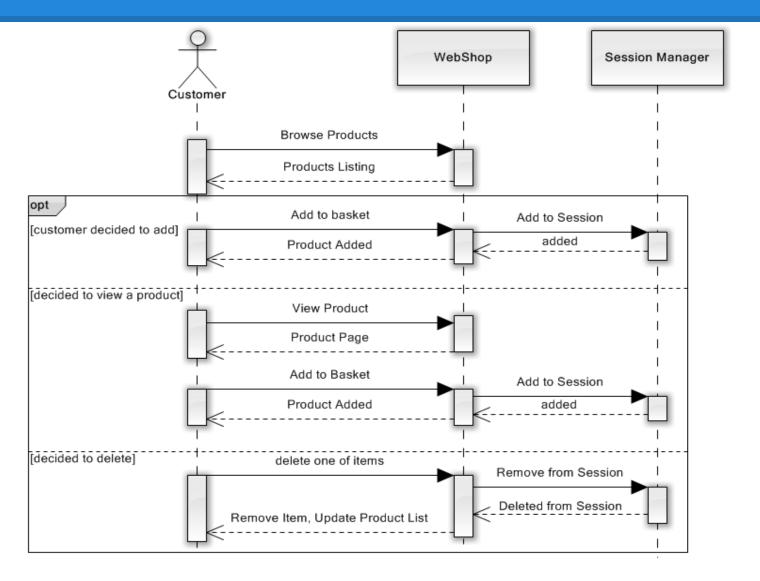
Sequence diagrams: Registration



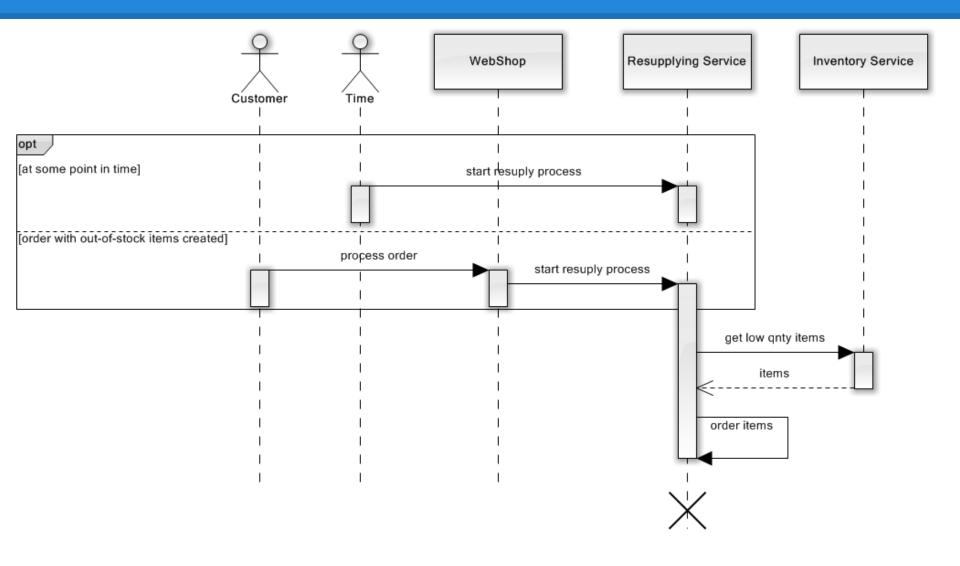
Sequence diagrams: Browse Products



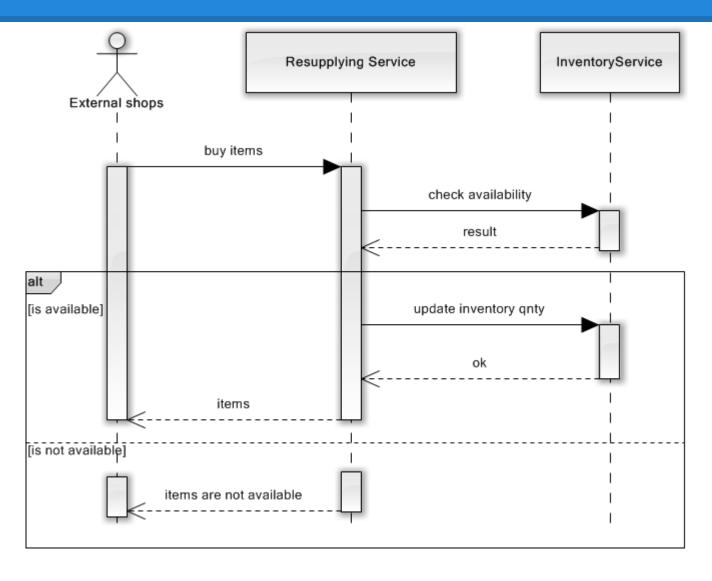
Sequence diagrams: Basket Management



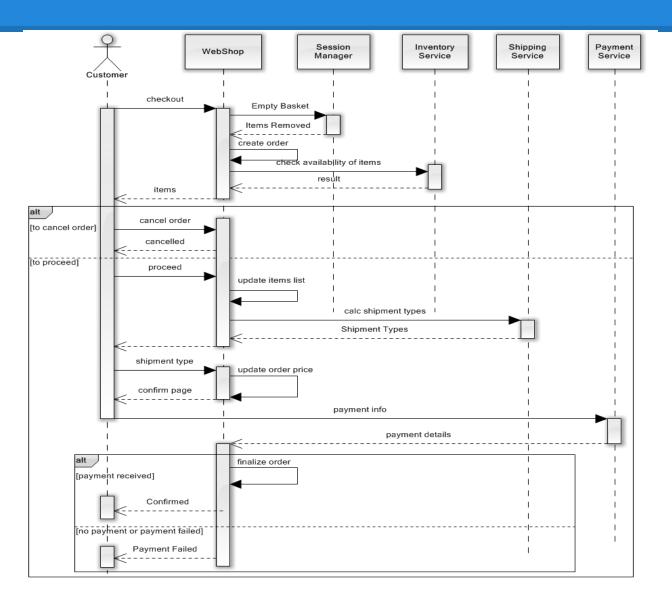
Sequence diagrams: Resupply items



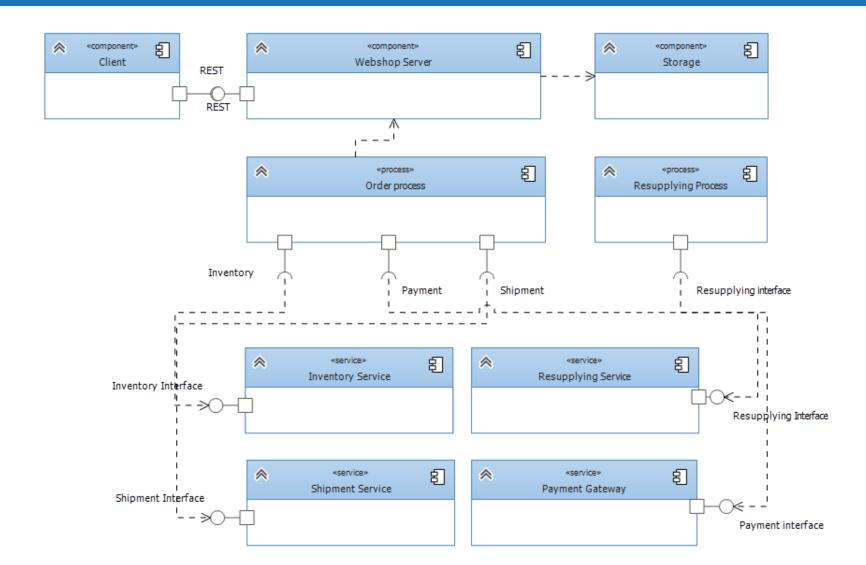
Sequence diagrams: Buy items



Sequence diagrams: Process order



Architecture



Architecture

System is implemented as following:

- Web shop application resides inside the WSO2 application server
- Business processes are executed by WSO2 Business Process Server.
- Two business processes (Order processing and Resupplying process) are implemented using BPEL
- Payment Gateway is a service that encapsulates real Payment Merchant service

Architecture 2

- Payment Gateway receives and process JMS messages from Payment Merchant Server
- Inventory, Resupplying and Shipment services are implemented web services supporting SOAP
- Front-end web server is implemented as REST web service
- Client is implemented as JS/JSP application and communicates with Front-end web server