FlowerBouquet

- vector<string> bouquet
- bool isArranged

+ arrange(): void
+ getVector: vector<string>

Gardener

+ prepareBouquet(vector<string> order): FlowerBouquet*

Grower

- Gardener* gardener

+ prepareOrder(vector<string> order): FlowerBouquet*

Wholesaler

- Grower* grower

+ acceptOrder(Person* p, vector<string> order): FlowerBouquet*

DeliveryPerson

+ deliver(Person* p, FlowerBouquet* bouquet): void

FlowerArranger

+ arrangeFlowers(FlowerBouquet* bouquet): void

Florist

- Wholesaler* wholesaler
- FlowerAranger* flowerAranger
- DeliveryPerson* deliveryPerson

+ acceptOrder(Person* p, vector<string> order): void

Use

Person

- string name

+ orderFlowers(Florist* f, Person* p, vector<string> order): void
+ acceptFlowers(FlowersBouquet* bouquet): void
+ getName(): string
+ printVector(vector<string> v): void

Extends

Use

Use

Use