

## CRITERION B: RECORD OF TASKS

	Candidate: klq217				
Task number	Planned action	Planned outcome	Time estimate	Target completion date	Criterion
1	Interview with client (See Appendix)	Define solution to the problem defined by the client	10 minutes	14/04/2022	A
2	Drawing up suggested designs/layouts for the game (See Appendix)	Show client initial plan of game	30 minutes	01/05/2022	A
3	Deciding upon success criteria (See Appendix)	Determine and finalize list of success criteria with client	30 minutes	18/05/2022	A
4	Planning upon the success criteria	Finding efficient ways of implementing solutions for success criteria discussed	30 minutes	18/05/2022	A
5	Choosing IDE/Software	Install Unity software suitable for developing the program	1 hour	19/05/2022	A
6	Start designing flowchart and structure diagram	Show procedure of processes in the program	30 minutes	24/09/2022	B
7	Create test plan	Design tests to validate success criteria	30 minutes	27/09/2022	B

8	Start coding	Define variables to be used in the program and design methods using the variable	3 Weeks	1/10/2022	C
9	Add comments to code	Explain the function of code in the program itself	30 minutes	3/10/2022	C
10	Discuss code and ask for feedback from my supervisor	Get to know what issues there are and what improvements can be made	2 hours	14/01/2023	C
11	Write explanation of techniques used	Complete writeup describing the methods used	4 hours	15/01/2023	C
12	Build program and export program file	Obtain a running program file which can be downloaded	30 min	15/01/2023	D
13	Write script for video	Describe success criteria running in program	1 hour	16/01/2023	D
14	Record video	Produce mp4 file of program running with description	2 hours	19/01/2023	D
15	Final meeting with client	Send client program file and request feedback	1 hour	22/01/2023	E
16	Incorporate client feedback in evaluation	Take client feedback and write about suggested improvements	30 min	29/01/2023	E
17	Write evaluation	Evaluate if success criteria were met and how	30 min	29/01/2023	E

