

PRAM Algorithms

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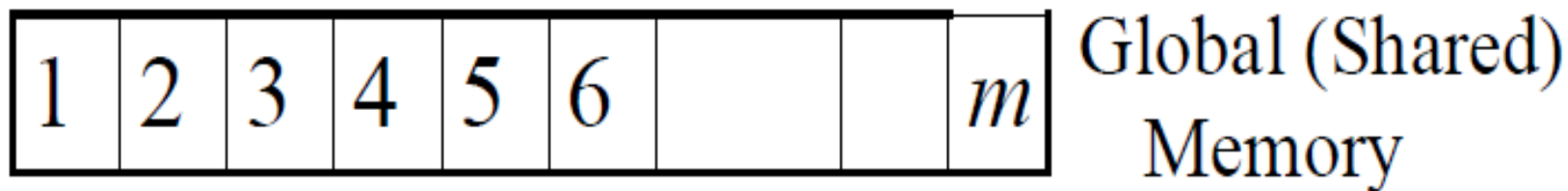
PRAM Algorithms

- Parallel machines – computers with more than one processor
- Compared to serial computing, parallel computing is much better suited for modeling, simulating and understanding complex, real world phenomena
- Ex- weather forecasting , Medical imaging and diagnosis

1 Computational Model

- Most popular theoretical Model : PRAM (parallel random-access machine)
 - X processors, P_0, P_1, \dots, P_{x-1} share global memory (or shared memory) and a common clock
 - May execute different instructions at the same time, e.g. read/write at the same time
 - Key assumption : running time can be measured as the number of parallel memory accesses
 - i.e. In 1 -cpu machine, to do 1 statement, say, 1 unit of time.
 - In p -cpu machines, to do 1 statement (each cpu in parallel), also, 1 unit of time

A Parallel Random Access Machine (PRAM)



Possible Read and write Conflict !

- **Variants of PRAM algorithms**

- Concurrent Read (CR) : may read same location at the same time
- Exclusive Read (ER) - no two processors can read same location at the same time
- Also, Concurrent Write (CW) and Exclusive Write (EW)
- Read from and write to same location at the same time is not allowed
- Types of algorithms : EREW, CREW, ERCW, CRCW

Not many algorithms on ERCW

A PRAM that supports EREW is called EREW-PRAM
(similarly, we can define CRCW-PRAM etc)

- Most algorithms assume n , $\log n$, or $n/\lg n$ number of processors. In practice, this is not a realistic assumption.
- For CW, assume all CPU write the same value.
 - **common** CRCW PRAM – permitted only if all have the same message to write
 - **arbitrary** CRCW PRAM – one of them will be successful (write)
 - **priority** CRCW PRAM – the one with the highest priority

Simple CRCW algorithm :

To compute $a[0] = a[1] \parallel a[2] \parallel \dots \parallel a[n]$

Boolean (or logical) OR of the n bits

$a[1:n] \dashv\vdash a[1], a[2], \dots, a[n]$

for each processor i ($1 \leq i \leq n$) in parallel

if ($A[i] = 1$) then $A[0] := A[i]$;

The boolean OR of n bits can be computed in $O(1)$ time on an n -processor common CRCW PRAM.

- Running time analysis : For a given problem X with input size n,

Let the run time of a parallel algorithm using p processors be $T(n,p)$

Let the run time of a best known sequential algorithm be $S(n)$

- The total work of a parallel algorithm is :

$$p * T(n,p)$$

- The speedup of a parallel algorithm is

$$S(n)/T(n,p)$$

- A parallel algorithm is said to be work-optimal if $p * T(n,p) = O(S(n))$
- A parallel algorithm is work-optimal if and only if it has linear speedup
- For above example(Logical OR):
 - $S(n) = O(n)$, $n * T(n,n) = n * O(1) \rightarrow$ work optimal.
- If speedup is $O(p)$ then the algorithm is said to have a linear speedup

2 Prefix computation

- Let \oplus = binary, associative operator, i.e. $(x \oplus y) \oplus z = x \oplus (y \oplus z)$
- Example : +, -, *, AND, OR etc
- Problem : Given n elements, x_1, x_2, \dots, x_n .

Compute n elements $x_1, x_1 \oplus x_2, \dots,$

$x_1 \oplus x_2 \oplus x_3 \dots x_{n-1} \oplus x_n$

- Algorithm : using n CPUs; assume n is 2^k

for each CPU_i in parallel /* initialize */

$$y[i] = x_i$$

for $i = 0$ to $k-1$ do

for each CPU_j where $j > 2^i$ in parallel

$$y[j] = y[j] \oplus y[j-2^i]$$

- Example : input <3 1 4 5 2 3 6 7>

	index	1	2	3	4	5	6	7	8
initial	y[]	3	1	4	5	2	3	6	7
i = 0	y[]		4	5	9	7	5	9	13
i = 1	y[]			8	13	12	14	16	18
i = 2	y[]					15	18	24	31

- Analysis
 - Above algorithm is EREW (or CREW) algorithm
 - The run time of best sequential algorithm is $O(n)$

The run time of above algorithm is, $T(n,n) = O(\lg n)$

The total work is $O(n \lg n)$

It is not work optimal!

- To get work optimal algorithm, we need to use only $(n/\log n)$ CPUs

- Work optimal algorithm : using $(n/\log n)$ CPUs
 1. Assign $\log n$ elements to each CPU
 2. Each CPU computes the prefixes of its assigned $\log n$ elements using a simple sequential algorithm
 3. From Step 2, use last element from each CPU, i.e. total $(n/\log n)$ elements.

Use $(n/\log n)$ CPUs to compute prefixes of these $n/\log n$ elements using previous parallel algorithm (see example, record results in a new array)
 4. Each CPU updates its $\log n$ elements using results from Step 3

- Example : input $\langle 3 \ 1 \ 4 \ 5 \ 2 \ 3 \ 6 \ 7 \rangle$

	CPU 1			CPU 2			CPU 3	
index	1	2	3	4	5	6	7	8
Step 1	3	1	4	5	2	3	6	7
Step 2	3	4	<u>8</u>	5	7	<u>10</u>	6	<u>13</u>
Step 3	8			18			31	
Step 4	3	4	8	13	15	18	24	31

- Analysis

Step 1 : $O(\log n)$

Step 2 : $O(\log n)$

Step 3 : $O(\log (n/\log n)) = O(\log n)$

Step 4 : $O(\log n)$

Total work : $(n/\log n) * O(\log n) = O(n)$

It is work optimal!