1: Quicksort

```
#include<stdio.h>
#include<conio.h>
#include<time.h>
#include<stdlib.h>
#define maxsize 30000
#define NTIMES 5000
int partition(int a[],int low,int high)
    int p,i,j,temp;
    p=a[low];
    i=low+1;
    j=high;
    while (1)
        while(a[i] <= p&&i < high)</pre>
             i++;
        while (a[j]>p&&j>=low)
             j--;
        if(i<j)</pre>
             temp=a[j];
             a[j]=a[i];
             a[i]=temp;
        else
         {
             temp=a[j];
             a[j]=a[low];
             a[low]=temp;
             return j;
    }
void quicksort(int a[],int low,int high)
    int s;
    if (low<high)
        s=partition(a,low,high);
        quicksort(a,low,s-1);
        quicksort(a,s+1,high);
void main()
    int a[maxsize],n,i,k;
    clock_t start,end;
    double runtime=0;
    clrscr();
    printf("Enter the size of array: ");
    scanf("%d",&n);
    for (k=0; k<NTIMES; k++)</pre>
        srand(1);
        for (i=0; i<n; i++)</pre>
             a[i]=rand();
        start=clock();
        quicksort(a,0,n-1);
        end=clock();
        runtime+= (end-start) / CLK_TCK;
    runtime/=NTIMES;
    printf("Sorted elements are\n");
    for (i=0; i<n; i++)</pre>
        printf("%d ",a[i]);
    printf("\nAvg runtime = %lfg", runtime);
    getch();
```

2: Mergesort

```
#include<stdio.h>
#include<conio.h>
#include<time.h>
#include<stdlib.h>
#define maxsize 30000
#define NTIMES 5000
void merge(int a[], int low, int mid, int high)
    int i,j,k;
    int b[maxsize];
    i=low;
    j=mid+1;
    k=low;
    while (i<=mid&&j<=high)
         if(a[i]<=a[j])
             b[k++]=a[i++];
                 b[k++]=a[j++];
    while(i<=mid)</pre>
        b[k++]=a[i++];
    while (j<=high)
         b[k++]=a[j++];
    for (i=low; i<=high; i++)</pre>
         a[i]=b[i];
void mergesort(int a[],int low,int high)
    int mid;
    if (low<high)
        mid=(low+high)/2;
        mergesort(a,low,mid);
        mergesort(a, mid+1, high);
        merge(a, low, mid, high);
void main()
    int a[maxsize],n,i,k;
    clock t start, end;
    double runtime=0;
    clrscr();
    printf("Enter the size of array: ");
    scanf("%d", &n);
    for (k=0; k<NTIMES; k++)</pre>
         srand(1);
         for (i=0; i<n; i++)</pre>
             a[i]=rand();
         start=clock();
        mergesort (a, 0, n-1);
         end=clock();
         runtime+=((end-start)/CLK TCK);
    runtime/=NTIMES;
    printf("Sorted elements are\n");
    for (i=0; i<n; i++)
         printf("%d ",a[i]);
    printf("\nAvg runtime = %lfs", runtime);
    getch();
}
```

3A: BFS

```
#include<stdio.h>
#include<conio.h>
int i, j, n, f=0, r=0, q[10], a[10][10], vis[10];
void bfs(int u)
    int v;
    vis[u]=1;
    q[r]=u;
    while (f<=r)
        u=q[f++];
        for (v=1; v<=n; v++)
             if(a[u][v]&&!vis[v])
                 vis[v]=1;
                 a[++r]=v;
             }
void main()
    int src;
    clrscr();
    printf("\nEnter no.of vertices: ");
    scanf("%d", &n);
    printf("Enter adjacency matrix\n");
    for (i=1; i<=n; i++)
        for (j=1; j<=n; j++)
             scanf("%d", &a[i][i]);
    printf("Enter the source vertex: ");
    scanf("%d", &src);
    for (i=0; i<=n; i++)
        vis[i]=0;
    bfs(src);
    printf("From vertex %d, the vertices\n", src);
    for (i=1; i<=n; i++)
        if(vis[i])
             printf("%d is reachable\n",i);
    getch();
```

3B: DFS

```
#include<stdio.h>
#include<conio.h>
int n,a[10][10],vis[10];
void dfs(int u)
    int V;
    vis[u]=1;
    for (v=1; v<=n; v++)
         if(a[u][v]==1&&vis[v]==0)
             dfs(v):
void main()
    int i, j;
    clrscr();
    printf("\nEnter no.of vertices: ");
    scanf("%d", &n);
    printf("Enter adjacency matrix\n");
    for (i=1; i<=n; i++)</pre>
         for (j=1; j<=n; j++)</pre>
             scanf("%d", &a[i][j]);
    for (i=1; i<=n; i++)
         vis[i]=0;
    for (i=1; i<=n; i++)</pre>
         dfs(i);
         for (j=1; j<=n; j++)</pre>
             if(vis[j]!=1)
                  printf("%d is not reachable from %d",j,i);
                  printf("\nSo graph is not connected");
                  getch();
                  return;
         for (j=1; j<=n; j++)</pre>
             vis[j]=0;
    printf("\nGraph is connected");
    getch();
```

4: Floyd's Algorithm

```
#include<stdio.h>
#include<conio.h>
int min(int a, int b)
    return (a<b)?a:b;
void floyds(int a[10][10],int n)
    int i, j, k;
    for (k=0; k \le n; k++)
         for (i=0; i<n; i++)
             for(j=0;j<n;j++)
                  a[i][j]=min(a[i][j],a[i][k]+a[k][j]);
void main()
    int cost[10][10],i,j,n;
    clrscr();
    printf("Enter size of cost matrix:");
    scanf ("%d", &n);
    printf("\nEnter cost matrix\n");
    for (i=0; i<n; i++)</pre>
         for (j=0; j<n; j++)
             scanf("%d", &cost[i][j]);
    flovds (cost, n);
    printf("\nAll pair shortest path is \n");
    for (i=0; i<n; i++)
         for (j=0; j<n; j++)
             printf("%d ",cost[i][j]);
         printf("\n");
    }
    getch();
```

5: Warshall's Algorithm

```
#include<stdio.h>
#include<comio.h>
void war(int a[10][10],int n)
    int i, j, k;
    for (k=0; k < n; k++)
         for (i=0; i<n; i++)
             for (j=0; j<n; j++)
                  a[i][j]=a[i][j]||a[i][k]&&a[k][j];
void main()
    int a[10][10],i,j,n;
    clrscr():
    printf("Enter size of adjacency matrix: ");
    scanf("%d", &n);
    printf("\nEnter adjacency matrix\n");
    for (i=0; i<n; i++)
         for (j=0; j<n; j++)</pre>
             scanf("%d", &a[i][j]);
    war(a,n);
    printf("\nMatrix of transitive closure is \n");
    for (i=0; i<n; i++)
         for (j=0; j<n; j++)
             printf("%d ",a[i][j]);
         printf("\n");
    getch();
```

6: Horspool String Matching

```
#include<stdio.h>
#include<conio.h>
#include<string.h>
int table[128];
void shifttable(char p[],int m)
    int i;
    for (i=0; i<128; i++)
         table[i]=m;
    for (i=0; i<m-1; i++)
         table[p[i]]=m-1-i;
int horspoolmatch(char p[],int m,char t[],int n)
    int i,k;
    shifttable(p,m);
    for (i=m-1; i < n; i += table[t[i]])</pre>
        k=0;
        while (k \le m \& p [m-1-k] == t [i-k])
             k++;
         if(k==m)
             return i-m+1;
    return -1;
void main()
    char t[100],p[50];
    int m, n, pos;
    clrscr();
    printf("\nEnter the text made up of alphabets of all possible 128 characters:\n");
    gets(t);
    printf("\nEnter the pattern: ");
    gets(p);
    n=strlen(t);
    m=strlen(p);
    pos=horspoolmatch(p,m,t,n);
    if (pos==-1)
        printf("Pattern not found");
    else
        printf("Pattern found at index %d",pos);
    getch();
```

7: Knapsack using Dynamic Programming

```
#include<stdio.h>
#include<conio.h>
int weight[10], val[10], v[10][10];
int max(int a,int b)
    return (a>b)?a:b;
int knapsack (int n, int w)
    int i, j;
    for (i=0; i<=n; i++)</pre>
         for (j=0; j<=w; j++)
             if(i==0||j==0)
                 v[i][j]=0;
             else if(j-weight[i]>=0)
                 v[i][j] = max(v[i-1][j], val[i] + v[i-1][j-weight[i]]);
             else
                 v[i][j]=v[i-1][j];
    return v[n][w];
void optimalsubset(int n, int w)
    int i,j;
    for (i=n, j=w; i>=1&&j>0;i--)
         if(v[i][j]!=v[i-1][j])
             printf("Item %d\n",i);
             j-=weight[i];
    }
void main()
    int n,w,value,i,j;
    clrscr();
    printf("Enter the no. of items: ");
    scanf("%d", &n);
    printf("Enter the weights of each item\n");
    for (i=1; i<=n; i++)</pre>
        scanf("%d", &weight[i]);
    printf("Enter the values of each item\n");
    for (i=1; i<=n; i++)</pre>
         scanf("%d", &val[i]);
    printf("Enter the knapsack capacity: ");
    scanf("%d", &w);
    value=knapsack(n,w);
    printf("Solution of knapsack problem\n");
    for (i=0; i<=n; i++)</pre>
         for (j=0; j<=w; j++)</pre>
             printf("%d\t",v[i][j]);
        printf("\n");
    printf("\nThe maximum value is %d", value);
    printf("\nThe items of an optimal subset are\n");
    optimalsubset(n,w);
    getch();
}
```

8: Kruskal's Algorithm

```
#include<stdio.h>
#include<conio.h>
int parent[10];
void main()
    int mincost=0, cost[10][10];
    int n,i,j,ne,min,a,b,u,v;
    clrscr();
    printf("Enter no. of vertices of graph: ");
    scanf ("%d", &n);
    for (i=1; i<=n; i++)</pre>
         parent[i]=0;
    printf("Enter cost matrix\n");
    for (i=1; i<=n; i++)</pre>
         for (j=1; j<=n; j++)</pre>
              scanf("%d", &cost[i][j]);
              if(cost[i][j]==0)
                  cost[i][j]=999;
         }
    }
    ne=1;
    printf("The edges of minimal spanning tree are\n");
    while (ne<n)
         for (i=1, min=999; i<=n; i++)</pre>
              for (j=1; j<=n; j++)</pre>
                  if(cost[i][j]<min)</pre>
                       min=cost[i][j];
                       a=u=i;
                       b=v=i;
         while (parent[u])
              u=parent[u];
         while (parent[v])
              v=parent[v];
         if(v!=u)
              printf("\n^{d}.Edge (\d^{d}, \d^{d}): \d^{d}, \n^{d++}, a, b, min);
              mincost+=min;
              parent[b]=a;
         cost[a][b]=cost[b][a]=999;
    printf("\nMincost= %d", mincost);
    getch();
```

9: Prim's Algorithm

```
#include<stdio.h>
#include<conio.h>
int visited[10];
void main()
    int mincost=0, cost[10][10];
    int n,i,j,ne,min,a,b;
    clrscr();
    printf("Enter no. of vertices of graph: ");
    scanf("%d", &n);
    printf("Enter cost matrix\n");
    for (i=1; i<=n; i++)</pre>
        for (j=1; j<=n; j++)
             scanf("%d", &cost[i][j]);
             if(cost[i][j]==0)
                 cost[i][j]=999;
         }
    for (i=2; i<=n; i++)
        visited[i]=0;
    visited[1]=1;
    ne=1;
    printf("The edges of minimal spanning tree are\n");
    while (ne<n)
        for (i=1, min=999; i<=n; i++)
             for (j=1; j<=n; j++)</pre>
                 if(cost[i][j]<min&&visited[i])</pre>
                      min=cost[i][j];
                      a=i;
                      b=i;
                  }
        if(!visited[a]||!visited[b])
             printf("%d.Edge (%d,%d) : %d\n", ne++, a, b, min);
             mincost+=min;
             visited[b]=1;
        cost[a][b]=cost[b][a]=999;
    printf("\nMincost= %d", mincost);
    getch();
```

10: Dijkstra's Algorithm

```
#include<stdio.h>
#include<conio.h>
void dijkstra(int n,int v,int cost[10][10],int dist[10])
    int i, k, count, visited[10], min;
    for (i=1; i<=n; i++)</pre>
         visited[i]=0;
         dist[i]=cost[v][i];
    visited[v]=1;
    dist[v]=0;
    count=2;
    while (count<n)
         min=999;
         for (i=1; i<=n; i++)</pre>
              if (dist[i] < min&&! visited[i])</pre>
                  min=dist[i];
                  k=i;
              }
         visited[k]=1;
         count++;
         for (i=1; i<=n; i++)</pre>
              if(!visited[i])
                  if (dist[i]>dist[k]+cost[k][i])
                       dist[i]=dist[k]+cost[k][i];
    }
void main()
    int n, v, i, j, cost[10][10], dist[10];
    clrscr();
    printf("Enter no. of vertices of graph: ");
    scanf ("%d", &n);
    printf("Enter cost matrix\n");
    for (i=1; i<=n; i++)</pre>
         for (j=1; j<=n; j++)</pre>
              scanf("%d", &cost[i][j]);
              if(cost[i][j]==0)
                  cost[i][j]=999;
         }
    printf("\nEnter source vertex: ");
    scanf("%d", &v);
    dijkstra(n, v, cost, dist);
    printf("Shortest paths are\n");
    for (i=1; i<=n; i++)</pre>
         if(i!=v)
             printf("%d->%d\tcost=%d\n", v, i, dist[i]);
    getch();
```

```
11: Sum of Subset
#include<stdio.h>
#include<conio.h>
int x[10],a[10],sum,n,i,j,flag=0,count=0;
void sos(int s,int k,int r)
{
    x[k]=1;
    if(s+a[k]==sum)
        printf("\nSubset %d: ",++count);
        flag=1;
         for (i=0;i<=k;i++)</pre>
             if(x[i])
                 printf("%3d",a[i]);
    else if (s+a[k]+a[k+1] \le sum)
         sos(s+a[k],k+1,r-a[k]);
    if((s+r-a[k])=sum) && (s+a[k+1]<=sum))
        x[k] = 0;
         sos(s,k+1,r-a[k]);
    }
}
void main()
{
    int r=0,s,temp;
    clrscr();
    printf("Enter no. of elements: ");
    scanf("%d",&n);
    printf("Enter the elements\n");
    for (i=0; i<n; i++)</pre>
         scanf("%d", &a[i]);
    for (i=0; i<n; i++)
         for (j=0; j<n-i-1; j++)</pre>
             if(a[j]>a[j+1])
                 temp=a[j];
                 a[j]=a[j+1];
                 a[j+1]=temp;
    printf("After sorting, elements are: \n");
    for (i=0;i<n;i++)</pre>
        printf("%d ",a[i]);
    printf("\nEnter the required sum: ");
    scanf("%d", &sum);
    for (i=0; i<n; i++)</pre>
        x[i]=0;
         r+=a[i];
    if (r<sum)
        printf("\nNo subset possible");
        flag=1;
    else
         sos(0,0,r);
    if(flag==0)
         printf("\nNo subset possible");
    getch();
```

12: N-Queens

```
#include<stdio.h>
#include<conio.h>
int x[10];
int place(int k,int i)
    int j;
    for (j=1; j<k; j++)
         if (x[j]==i||(abs(x[j]-i)==abs(j-k)))
             return 0;
    return 1;
void nqueens(int k,int n)
    int i,j;
    for (i=1; i<=n; i++)
         if(place(k,i))
             x[k]=i;
             if(k==n)
                  printf("\nSolution is\n");
                  for (j=1; j<=n; j++)</pre>
                      printf("%2d",x[j]);
             }
             else
                  nqueens (k+1, n);
         }
void main()
    int n;
    clrscr();
    printf("Enter no. of queens: ");
    scanf ("%d", &n);
    if(n==0 | |n==2| | n==3)
        printf("No solutions\n");
    else
         nqueens (1, n);
    getch();
}
```