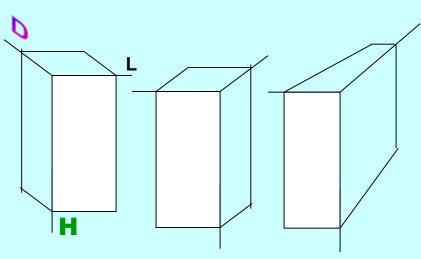
ISOMETRIC DRAWING

IT IS A TYPE OF PICTORIAL PROJECTION
IN WHICH ALL THREE DIMENSIONS OF
AN OBJECT ARE SHOWN IN ONE VIEW AND
IF REQUIRED, THEIR ACTUAL SIZES CAN BE
MEASURED DIRECTLY FROM IT.

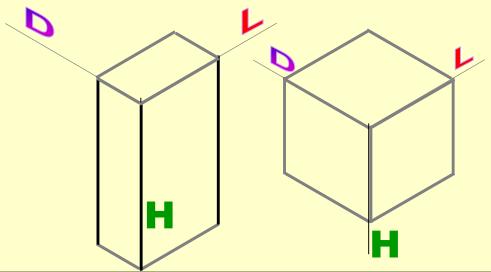
TYPICAL CONDITION.

IN THIS 3-D DRAWING OF AN OBJECT, ALL THREE DIMENSIONAL AXES ARE MENTAINED AT EQUAL INCLINATIONS WITH EACH OTHER.(120°)

3-D DRAWINGS CAN BE DRAWN
IN NUMEROUS WAYS AS SHOWN BELOW.
ALL THESE DRAWINGS MAY BE CALLED
3-DIMENSIONAL DRAWINGS,
OR PHOTOGRAPHIC
OR PICTORIAL DRAWINGS.
HERE NO SPECIFIC RELATION
AMONG H, L & D AXES IS MENTAINED.



NOW OBSERVE BELOW GIVEN DRAWINGS.
ONE CAN NOTE SPECIFIC INCLINATION
AMONG H, L & D AXES.
ISO MEANS SAME, SIMILAR OR EQUAL.
HERE ONE CAN FIND
EDUAL INCLINATION AMONG H, L & D AXES.
EACH IS 120° INCLINED WITH OTHER TWO.
HENCE IT IS CALLED ISOMETRIC DRAWING



PURPOSE OF ISOMETRIC DRAWING IS TO UNDERSTAND OVERALL SHAPE, SIZE & APPEARANCE OF AN OBJECT PRIOR TO IT'S PRODUCTION.

SOME IMPORTANT TERMS:

ISOMETRIC AXES, LINES AND PLANES:

The three lines AL, AD and AH, meeting at point A and making 120° angles with each other are termed *Isometric Axes*.

The lines parallel to these axes are called *Isometric Lines*.

The planes representing the faces of of the cube as well as other planes parallel to these planes are called *Isometric Planes*.

A

ISOMETRIC SCALE:

When one holds the object in such a way that all three dimensions are visible then in the process all dimensions become proportionally inclined to observer's eye sight and hence appear apparent in lengths.

This reduction is 0.815 or 9 / 11 (approx.) It forms a reducing scale which Is used to draw isometric drawings and is called *Isometric scale*.

In practice, while drawing isometric projection, it is necessary to convert true lengths into isometric lengths for measuring and marking the sizes. This is conveniently done by constructing an isometric scale as described on next page.

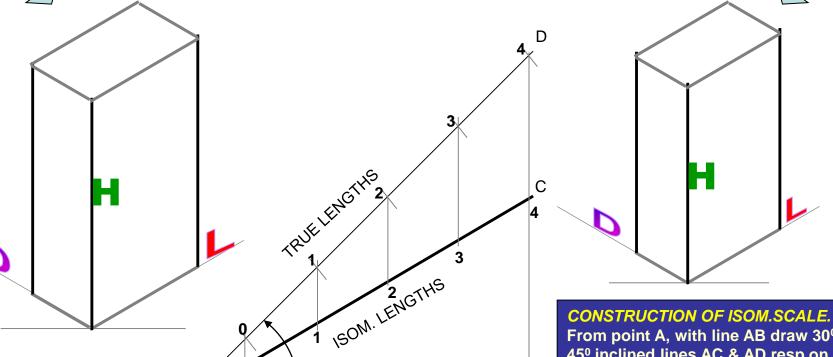


ISOMETRIC VIEW ISOMETRIC PROJECTION

TYPES OF ISOMETRIC DRAWINGS

Drawn by using True scale (True dimensions)

Drawn by using Isometric scale (Reduced dimensions)



Isometric scale [Line AC] required for Isometric Projection

450

300

CONSTRUCTION OF ISOM.SCALE.

From point A, with line AB draw 300 and 45° inclined lines AC & AD resp on AD. Mark divisions of true length and from each division-point draw vertical lines upto AC line.

The divisions thus obtained on AC give lengths on isometric scale.

1 ISOMETRIC OF PLANE FIGURES

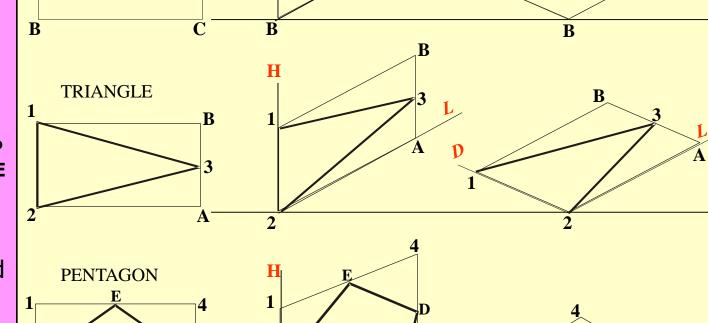
AS THESE ALL ARE
2-D FIGURES
WE REQUIRE ONLY TWO
ISOMETRIC AXES.

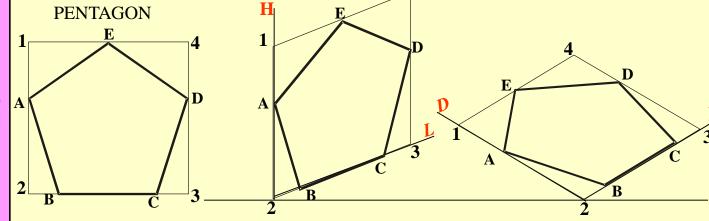
IF THE FIGURE IS FRONT VIEW, H & L AXES ARE REQUIRED.

IF THE FIGURE IS TOP VIEW, D & L AXES ARE REQUIRED.

Shapes containing
Inclined lines should
be enclosed in a
rectangle as shown.
Then first draw isom.
of that rectangle and
then inscribe that
shape as it is.

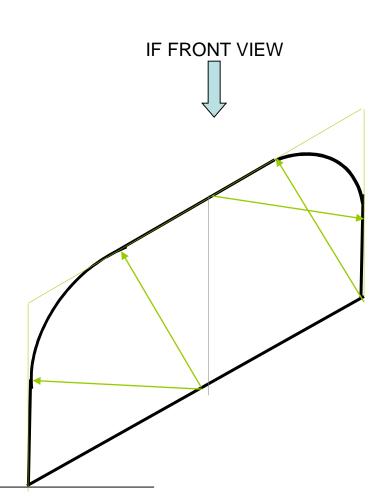
SHAPE Isometric view if the Shape is F.V. or T.V. RECTANGLE D A C D C

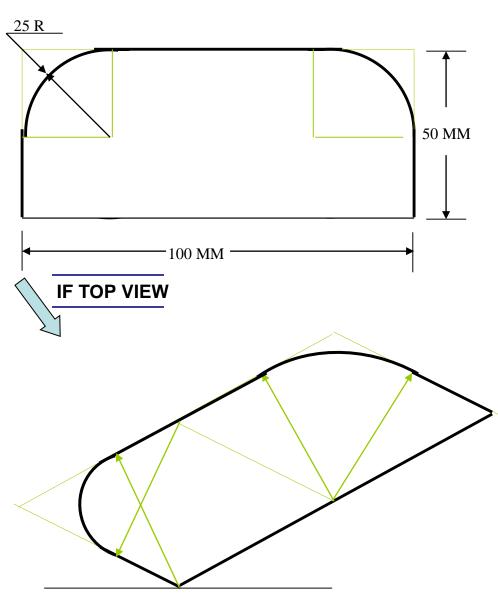




D

DRAW ISOMETRIC VIEW OF THE FIGURE SHOWN WITH DIMENTIONS (ON RIGHT SIDE) CONSIDERING IT FIRST AS F.V. AND THEN T.V.





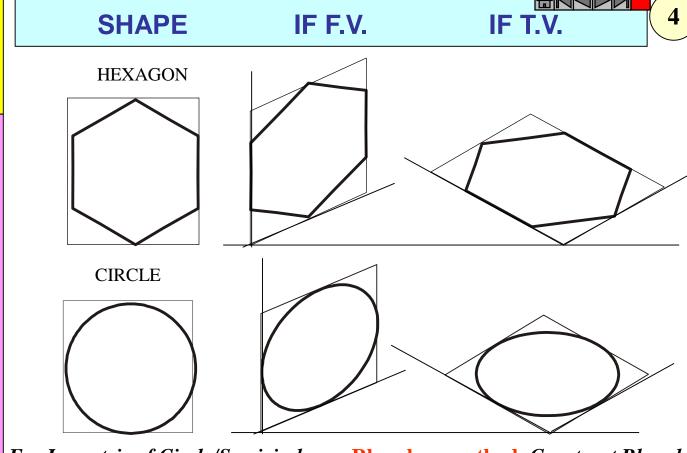
ISOMETRIC OF PLANE FIGURES

AS THESE ALL ARE 2-D FIGURES WE REQUIRE ONLY TWO ISOMETRIC AXES.

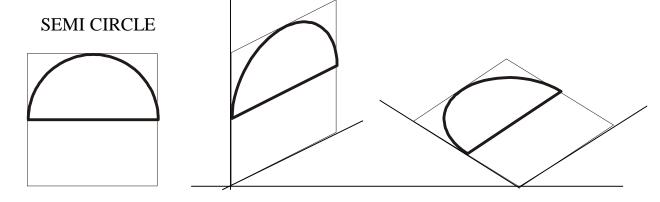
IF THE FIGURE IS FRONT VIEW, H & L AXES ARE REQUIRED.

IF THE FIGURE IS TOP VIEW, D & L AXES ARE REQUIRED.

For Isometric of
Circle/Semicircle
use Rhombus method.
Construct it of sides equal
to diameter of circle always.
(Ref. Previous two pages.)



For Isometric of Circle/Semicircle use Rhombus method. Construct Rhombus of sides equal to Diameter of circle always. (Ref. topic ENGG. CURVES.)

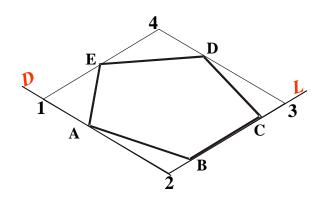


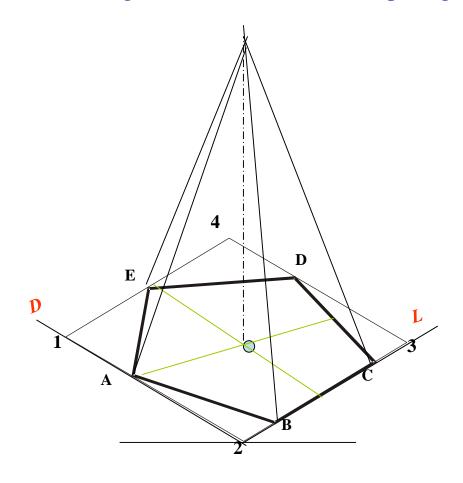


ISOMETRIC VIEW OF PENTAGONAL PYRAMID STANDING ON H.P.

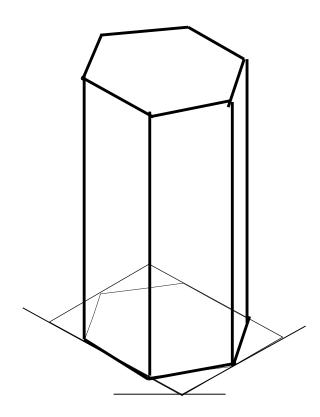
(Height is added from center of pentagon)

ISOMETRIC VIEW OF BASE OF PENTAGONAL PYRAMID STANDING ON H.P.



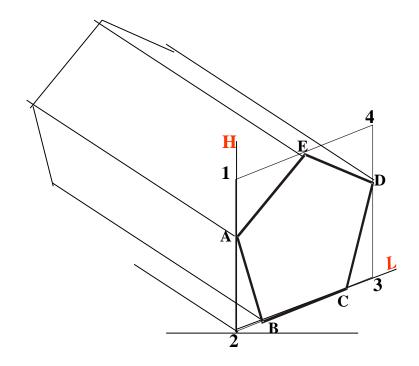






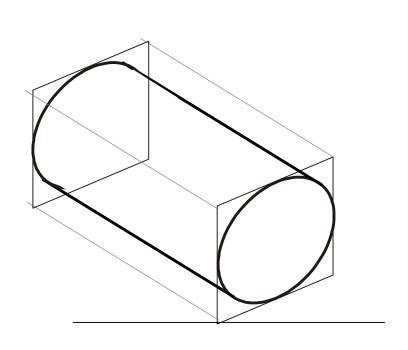
ISOMETRIC VIEW OF HEXAGONAL PRISM STANDING ON H.P.

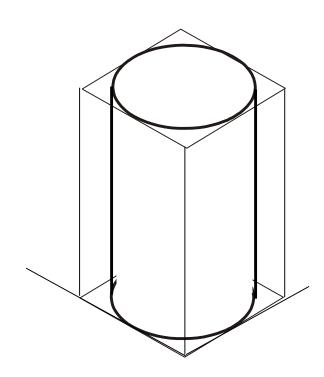
ISOMETRIC VIEW OF PENTAGONALL PRISM LYING ON H.P.





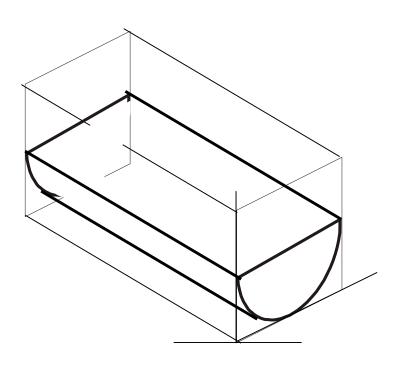
CYLINDER STANDING ON H.P.





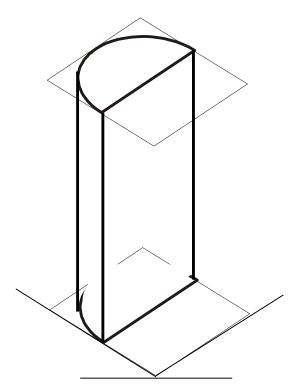
CYLINDER LYING ON H.P.





HALF CYLINDER STANDING ON H.P.

(ON IT'S SEMICIRCULAR BASE)

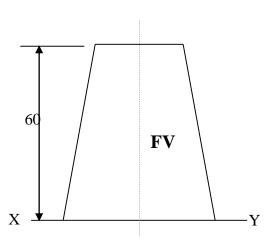


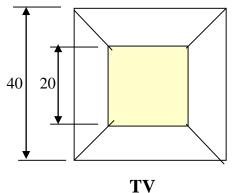
HALF CYLINDER LYING ON H.P.

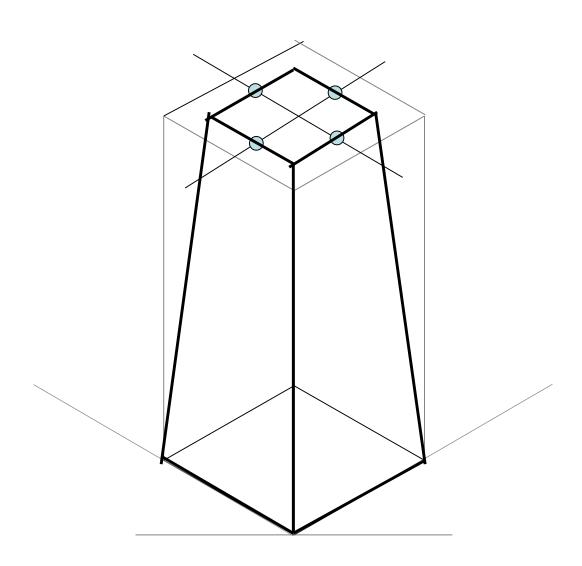
(with flat face // to H.P.)



ISOMETRIC VIEW OF A FRUSTOM OF SQUARE PYRAMID STANDING ON H.P. ON IT'S LARGER BASE.



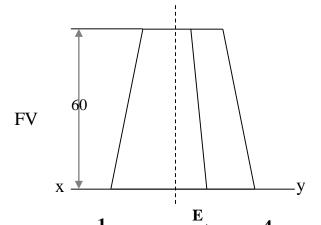


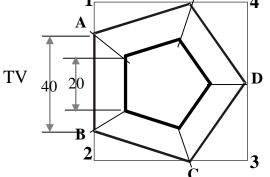


STUDY ILLUSTRATION

PROJECTIONS OF FRUSTOM OF PENTAGONAL PYRAMID ARE GIVEN.







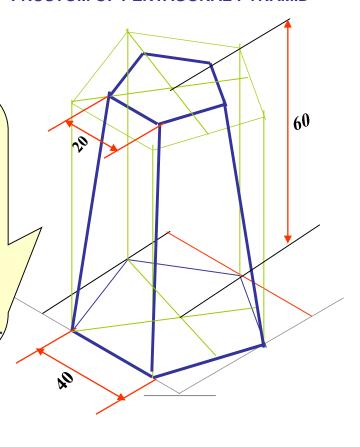
SOLUTION STEPS:

FIRST DRAW ISOMETRIC OF IT'S BASE.

THEN DRAWSAME SHAPE AS TOP, 60 MM ABOVE THE **BASE PENTAGON CENTER.**

THEN REDUCE THE TOP TO 20 MM SIDES AND JOIN WITH THE PROPER BASE CORNERS.

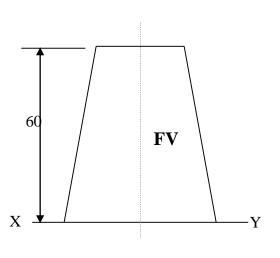
ISOMETRIC VIEW OF FRUSTOM OF PENTAGONAL PYRAMID





ISOMETRIC VIEW OF A FRUSTOM OF CONE

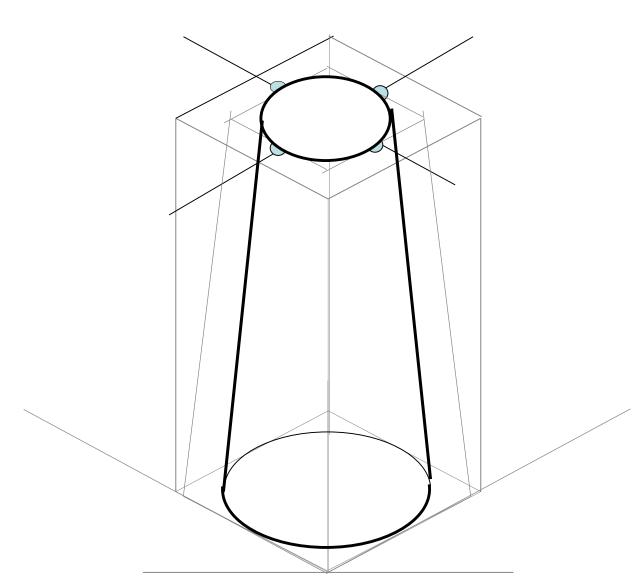
STANDING ON H.P. ON IT'S LARGER BASE.



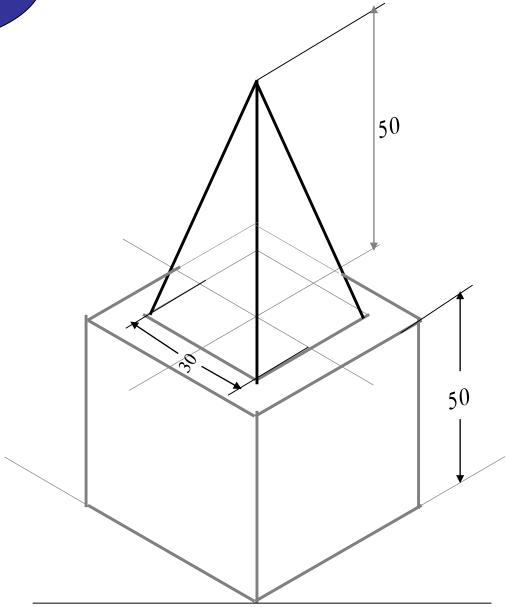
TV

40

20

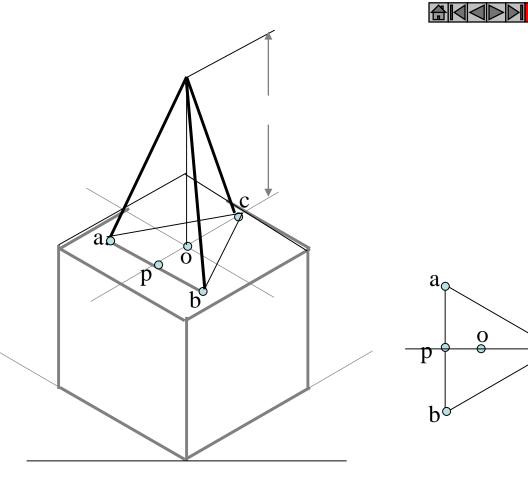


PROBLEM: A SQUARE PYRAMID OF 30 MM BASE SIDES AND 50 MM LONG AXIS, IS CENTRALLY PLACED ON THE TOP OF A CUBE OF 50 MM LONG EDGES.DRAW ISOMETRIC VIEW OF THE PAIR.



PROBLEM: A TRIANGULAR PYRAMID OF 30 MM BASE SIDES AND 50 MM LONG AXIS, IS CENTRALLY PLACED ON THE TOP OF A CUBE OF 50 MM LONG EDGES.

DRAW ISOMETRIC VIEW OF THE PAIR.



13

SOLUTION HINTS.

TO DRAW ISOMETRIC OF A CUBE IS SIMPLE. DRAW IT AS USUAL.

BUT FOR PYRAMID AS IT'S BASE IS AN EQUILATERAL TRIANGLE, IT CAN NOT BE DRAWN DIRECTLY.SUPPORT OF IT'S TV IS REQUIRED.

SO DRAW TRIANGLE AS A TV, SEPARATELY AND NAME VARIOUS POINTS AS SHOWN.

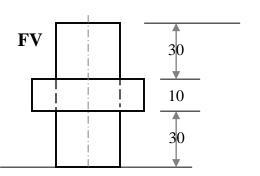
AFTER THIS PLACE IT ON THE TOP OF CUBE AS SHOWN.

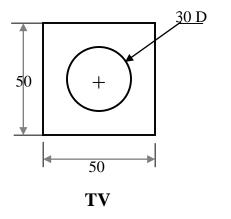
THEN ADD HEIGHT FROM IT'S CENTER AND COMPLETE IT'S ISOMETRIC AS SHOWN.

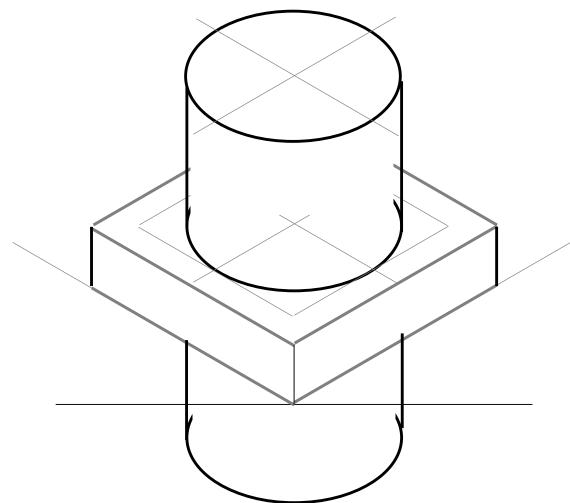


PROBLEM:

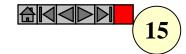
A SQUARE PLATE IS PIERCED THROUGH CENTRALLY BY A CYLINDER WHICH COMES OUT EQUALLY FROM BOTH FACES OF PLATE. IT'S FV & TV ARE SHOWN, DRAW ISOMETRIC VIEW.





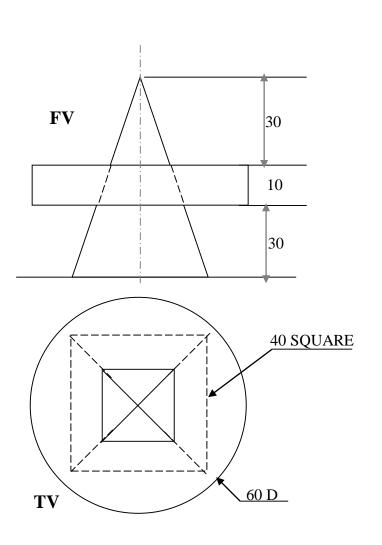


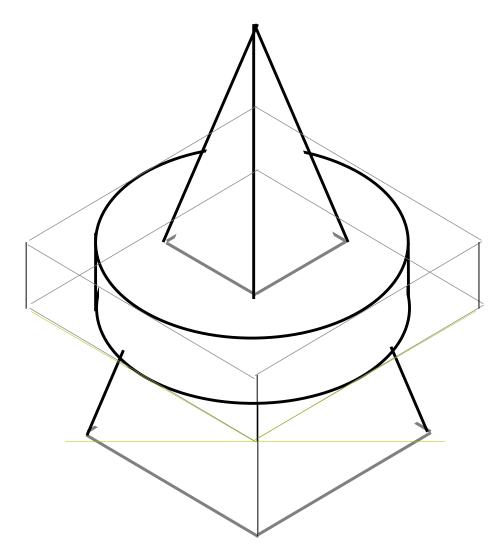




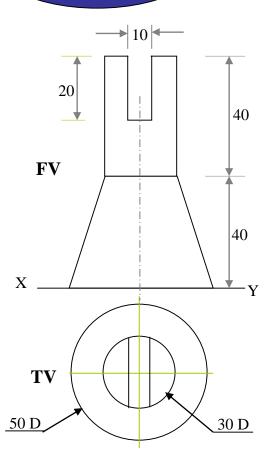
PROBLEM:

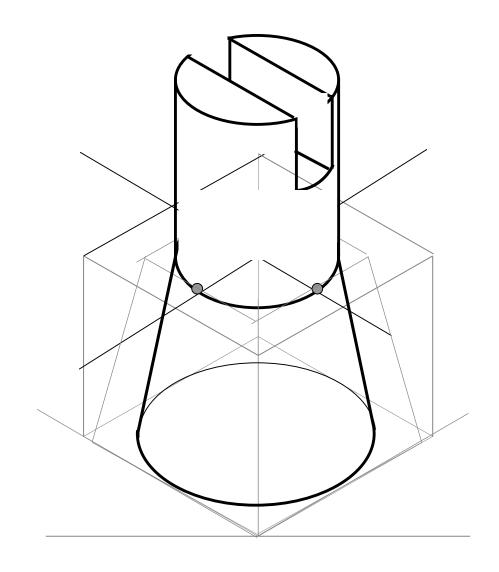
A CIRCULAR PLATE IS PIERCED THROUGH CENTRALLY BY A SQUARE PYRAMID WHICH COMES OUT EQUALLY FROM BOTH FACES OF PLATE. IT'S FV & TV ARE SHOWN. DRAW ISOMETRIC VIEW.



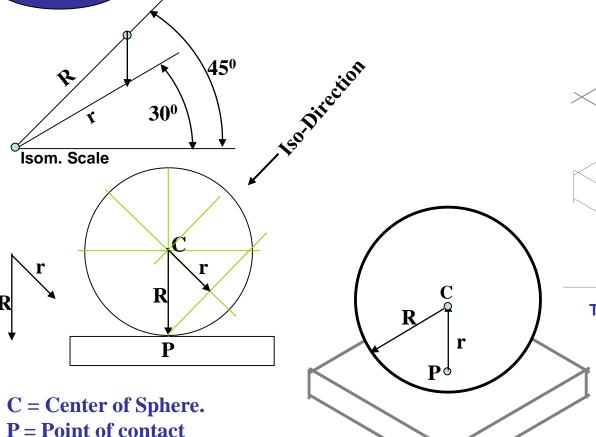








ILLUSTRATIONS ISOMETRIC PROJECTIONS OF SPHERE & HEMISPHERE



R = True Radius of Sphere

r = Isometric Radius.

TO DRAW ISOMETRIC PROJECTION **OF A HEMISPHERE**

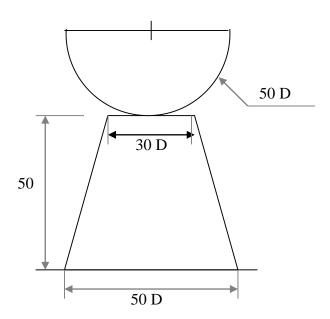
Adopt same procedure. Draw lower semicircle only. Then around 'C' construct Rhombus of Sides equal to Isometric Diameter. For this use iso-scale. Then construct ellipse in this Rhombus as usual **And Complete Isometric-Projection** of Hemi-sphere.

TO DRAW ISOMETRIC PROJECTION OF A SPHERE

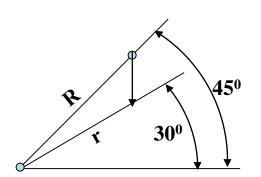
- 1. FIRST DRAW ISOMETRIC OF SQUARE PLATE.
- 2. LOCATE IT'S CENTER, NAME IT P.
- 3. FROM PDRAW VERTICAL LINE UPWARD, LENGTH 'r mm' AND LOCATE CENTER OF SPHERE "C"
- 4. 'C' AS CENTER, WITH RADIUS 'R' DRAW CIRCLE. THIS IS ISOMETRIC PROJECTION OF A SPHERE.

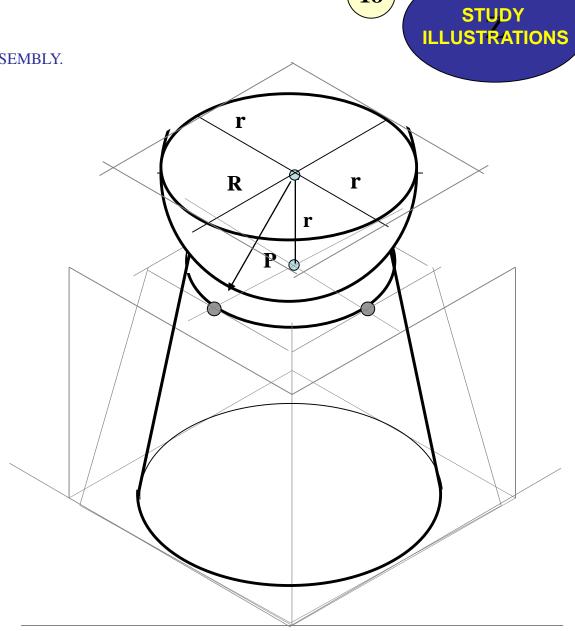
PROBLEM:

A HEMI-SPHERE IS CENTRALLY PLACED ON THE TOP OF A FRUSTOM OF CONE. DRAW ISOMETRIC PROJECTIONS OF THE ASSEMBLY.



FIRST CONSTRUCT ISOMETRIC SCALE. USE THIS SCALE FOR ALL DIMENSIONS IN THIS PROBLEM.



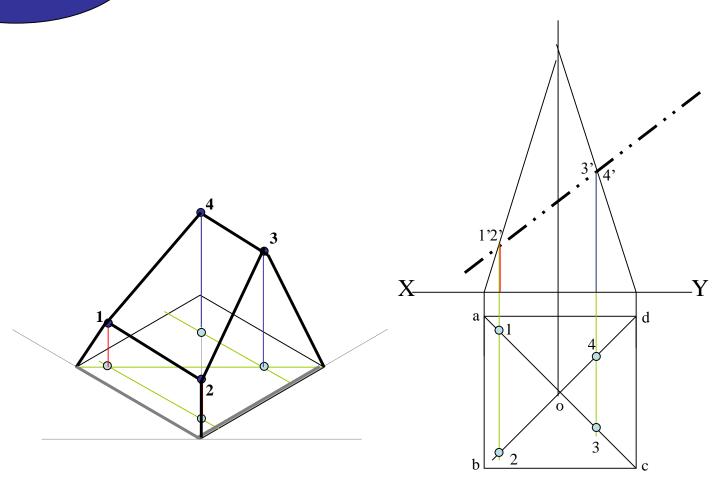


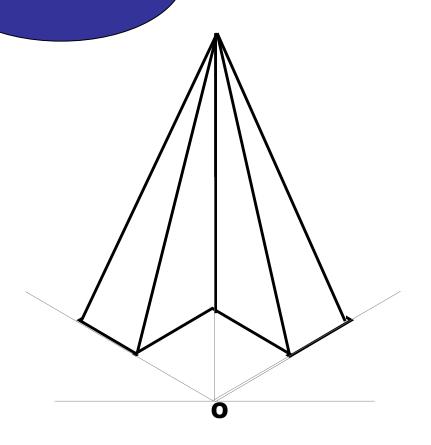
18

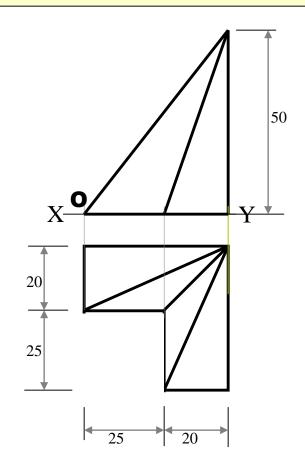


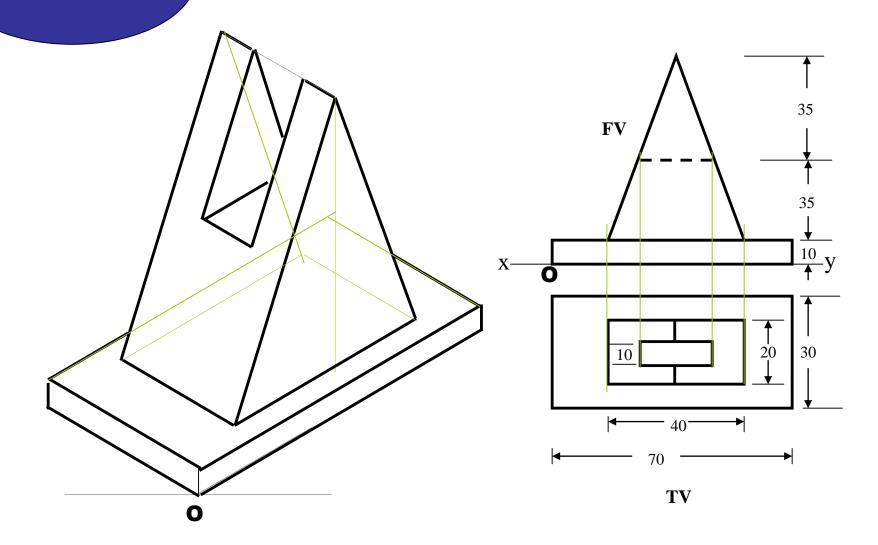
A SQUARE PYRAMID OF 40 MM BASE SIDES AND 60 MM AXIS
IS CUT BY AN INCLINED SECTION PLANE THROUGH THE MID POINT
OF AXIS AS SHOWN.DRAW ISOMETRIC VIEW OF SECTION OF PYRAMID.

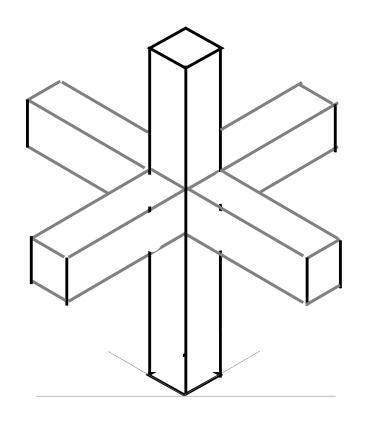
19

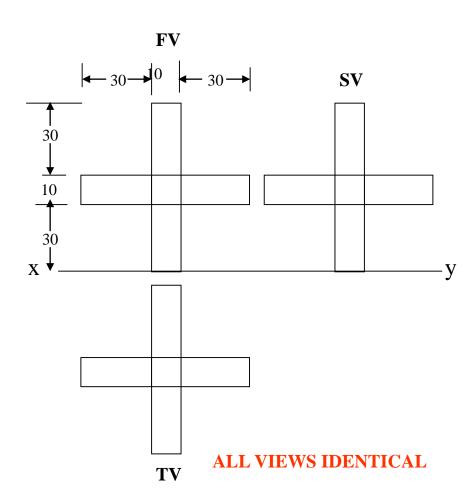




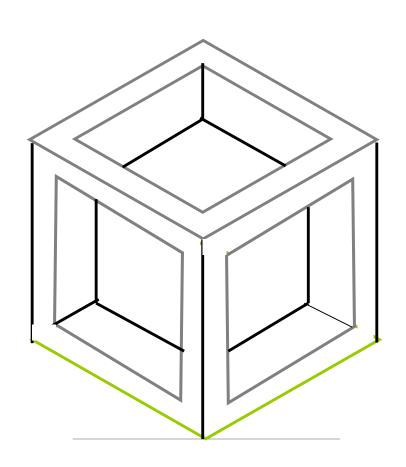


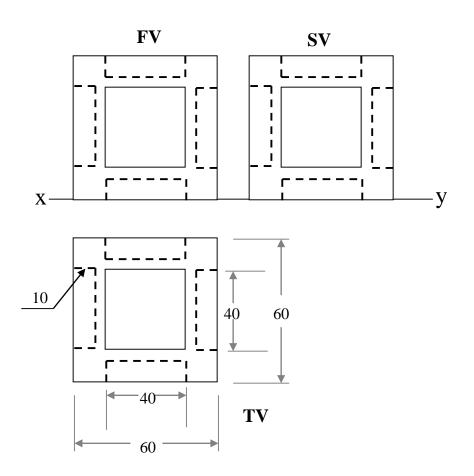






ALL VIEWS IDENTICAL

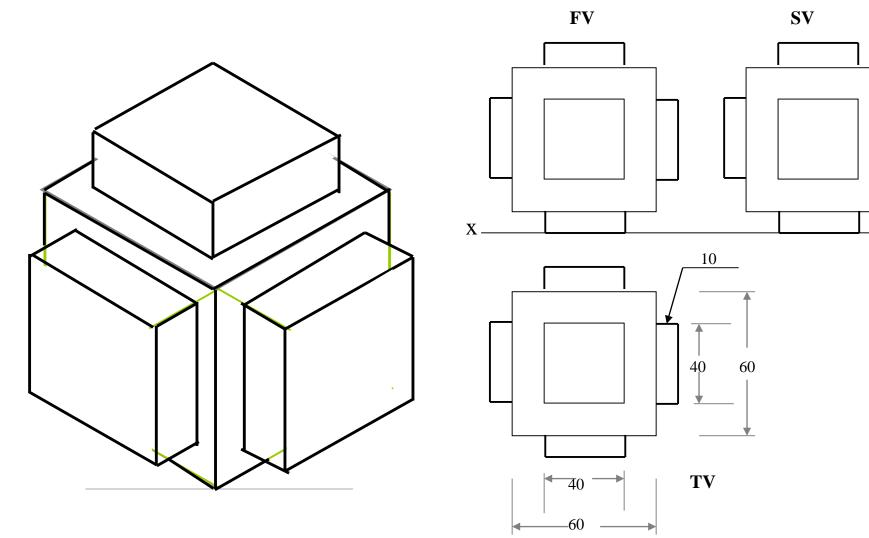






F.V. & T.V. and S.V.of an object are given. Draw it's isometric view.

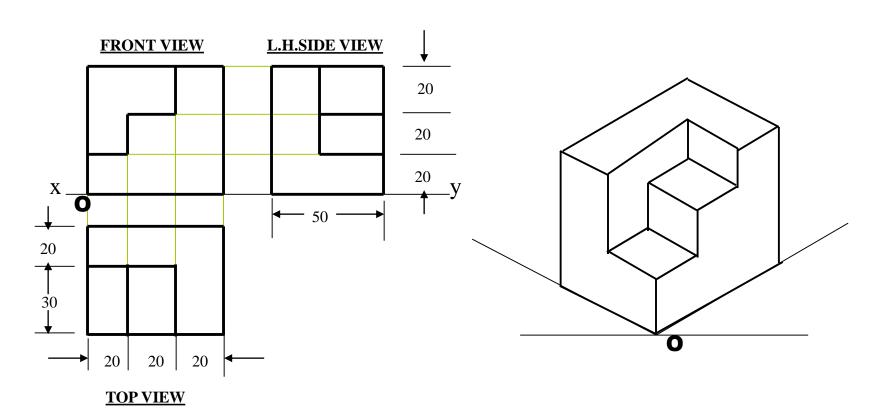
ALL VIEWS IDENTICAL

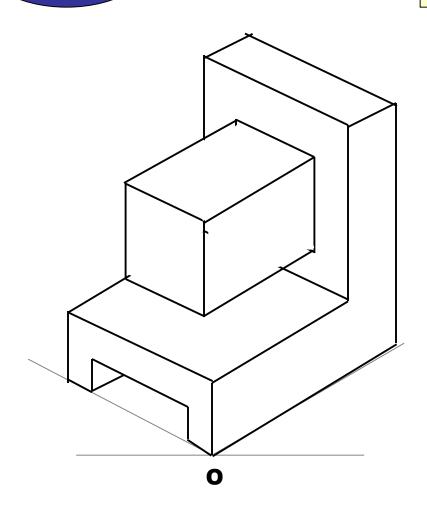


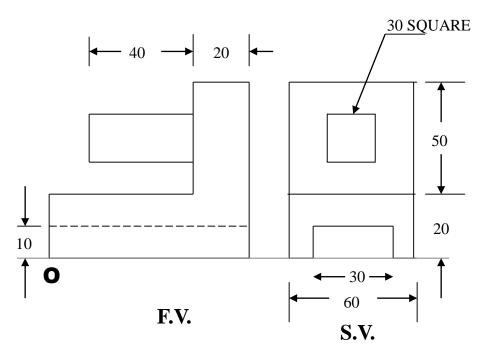


F.V. & T.V. and S.V.of an object are given. Draw it's isometric view.

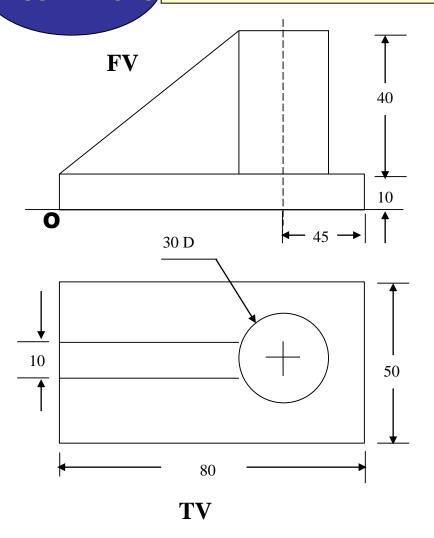
ORTHOGRAPHIC PROJECTIONS

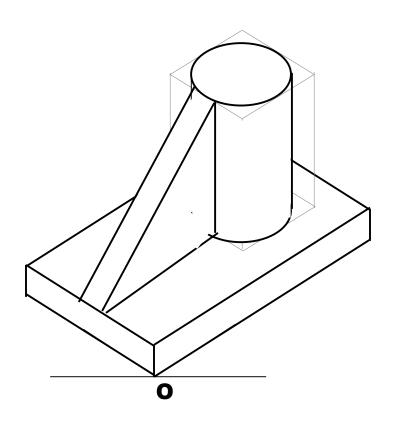


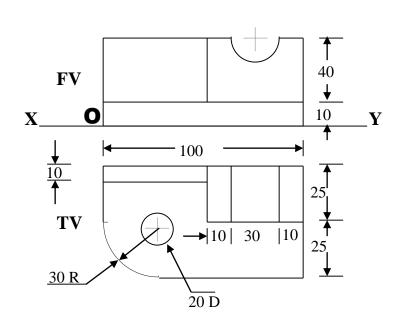


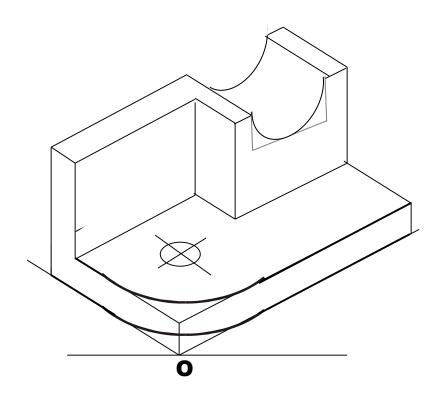




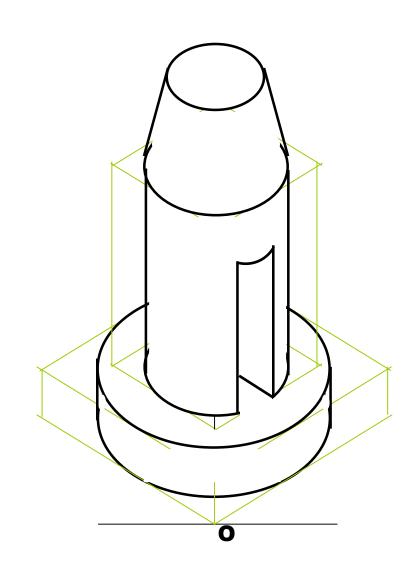


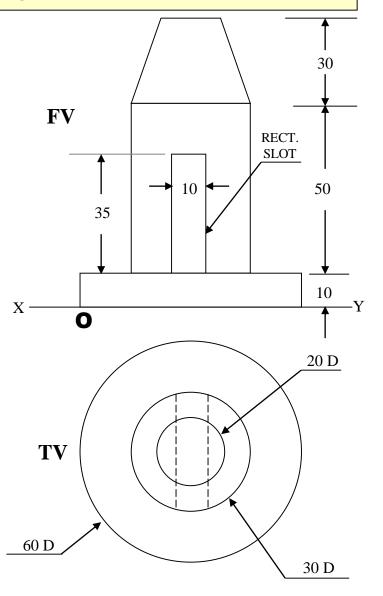




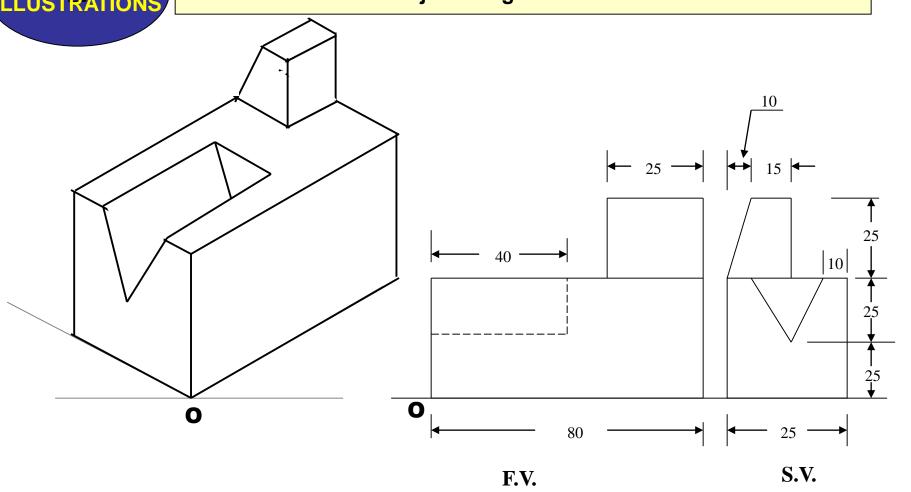




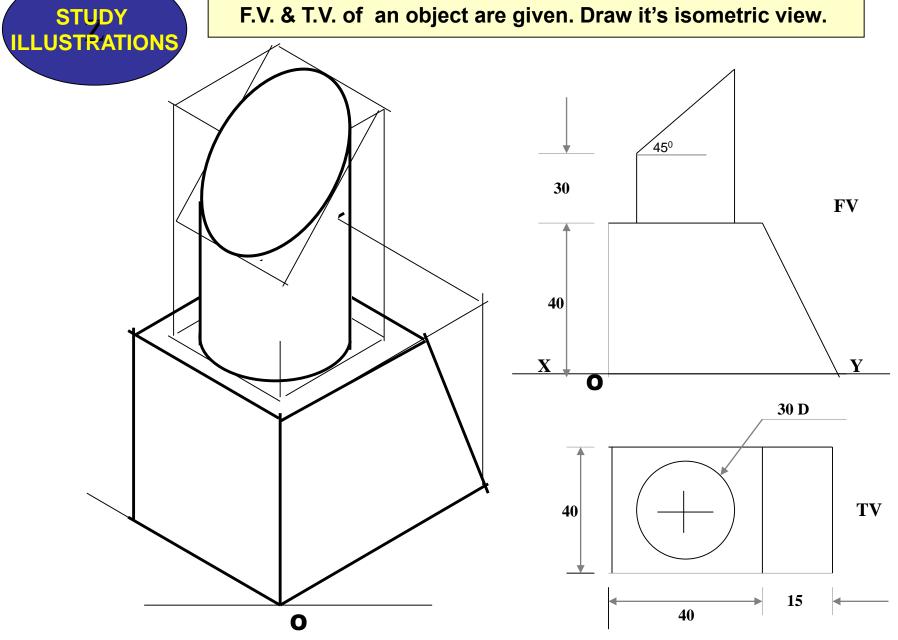


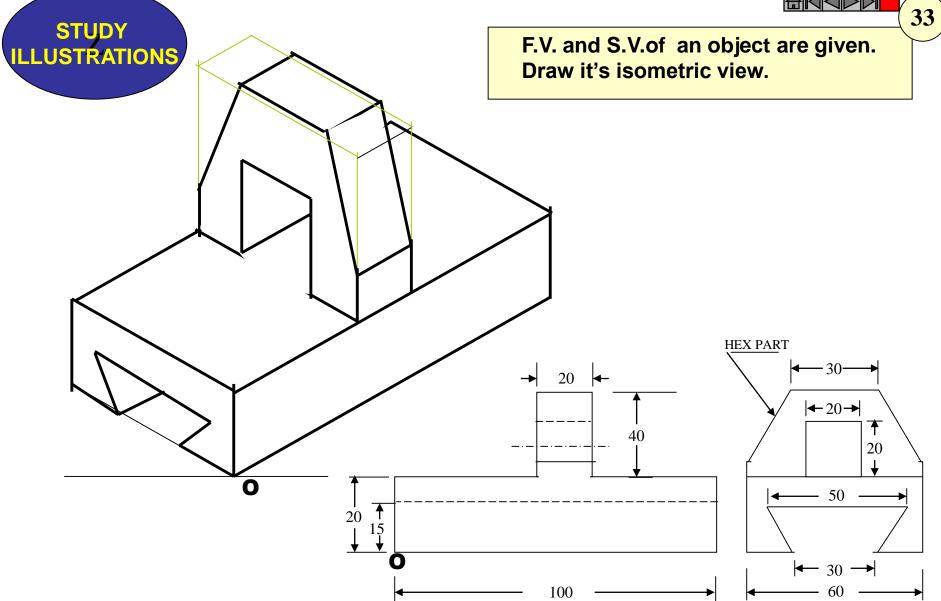


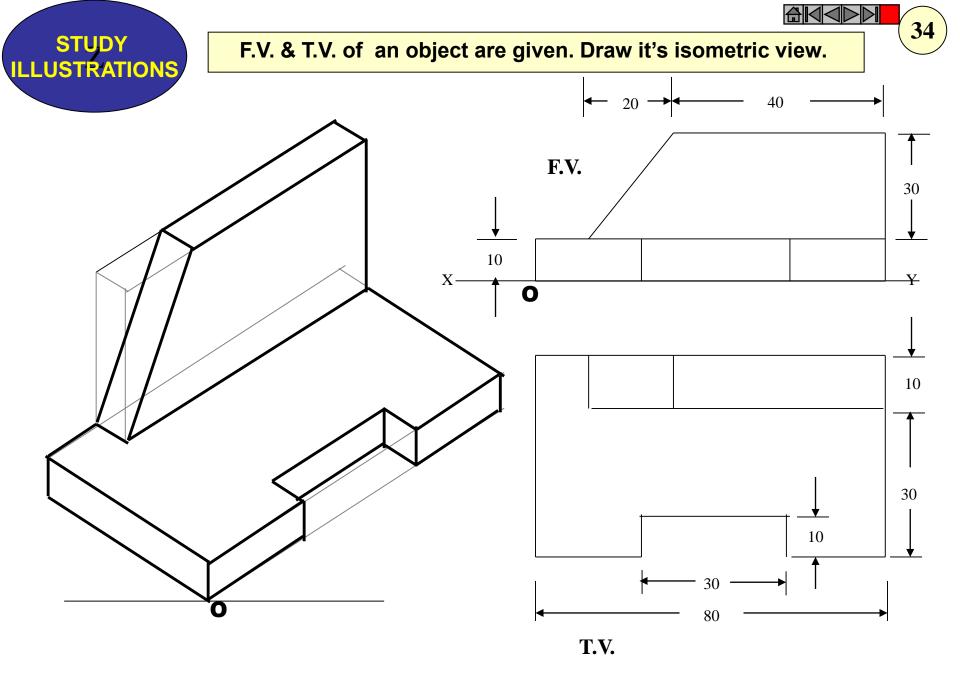


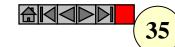




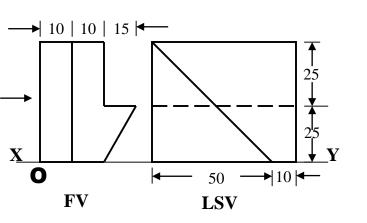


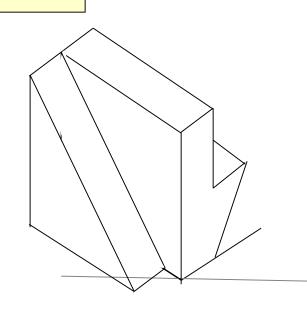




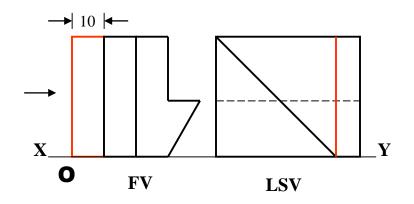


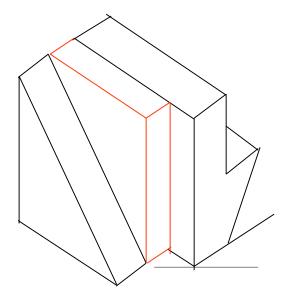






NOTE THE SMALL CHZNGE IN 2ND FV & SV. DRAW ISOMETRIC ACCORDINGLY.





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