

**R Programming Lab**  
**Assignment 1**  
***Vectors and List***

1. Type the following code, which assigns numbers to objects x and y.

```
x <- 10
```

```
y <- 20
```

- a. Calculate the product of x and y.  
Store the result in a new object called z.
- b. Inspect your workspace by clicking the Environment tab in Rstudio, and find the three objects you created.
- c. Make a vector *myvec* of the objects x, y, and z.
- d. Find the minimum, maximum, and length of *myvec*.

2. The numbers below are the first ten days of rainfall amounts in 1996. Read them into a vector using the `c()` function.

0.1, 0.6, 33.8, 1.9, 9.6, 4.3, 33.7, 0.3, 0.0, 0.1

- a. What was the mean rainfall? How about the standard deviation?
- b. Calculate the cumulative rainfall ('running total') over these ten days.  
Confirm that the last value of the vector that this produces is equal to the total sum of the rainfall.
- c. Which day saw the highest rainfall (`which.max()` function)?

3. Read in a vector that contains "A", "B", "C" and "D" (use the `c()` function).

Using `rep`, produce this:

- a. "A" "A" "A" "B" "B" "B" "C" "C" "C" "D" "D" "D"
- b. "A" "B" "C" "D" "A" "B" "C" "D" "A" "B" "C" "D"

4. 26 letters of the Roman alphabet are conveniently accessible in R via `letters` and `LETTERS`. These are not functions but vectors that are always loaded.

- a. Draw 10 random letters from the lowercase alphabet, and sort them alphabetically (Hint: use `sample` and `sort`).
- b. Draw 5 random letters from each of the lowercase and uppercase alphabets, incorporating both into a single vector, and sort it alphabetically.
- c. Repeat the above exercise but sort the vector alphabetically in descending order.

5. Make two vectors:

```
x <- c(1,2,5,9,11)
```

```
y <- c(2,5,1,0,23)
```

Experiment with the three functions(*union*, *setdiff*, and *intersect*) to find solutions to these questions.

- a. Find values that are contained in both x and y.
- b. Find values that are in x but not y (and vice versa).
- c. Construct a vector that contains all values contained in either x or y, and compare this vector to `c(x,y)`.

6. Merge two given vectors into one list.

```
n1 = 1,2,3
```

```
c1 = "Red", "Green", "Black"
```

7. Sort a Vector in ascending and descending order.

```
X = 10, 20, 30, 25, 9, 26
```

8. Find all elements of a given list that are not in another given list.

```
l1 = "x", "y", "z"
```

```
l2 = "X", "Y", "Z", "x", "y", "z"
```

9. Add a new item, "Python" to a given list.

```
Sample list: (1:10, "R Programming", "HTML")
```

10. Create a list containing a sequence of 15 capital letters, starting with 'E'.  
(Hint: use `match()` function)

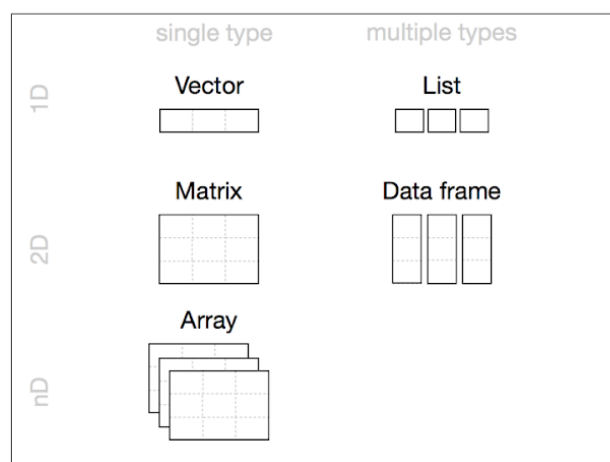
## R Programming Lab

### Assignment 2 with Concepts

#### *Vectors and List Cont.*

Dimension	Homogenous	Heterogenous
1	Atomic vectors	Lists
2	Matrix	Data frame
$\geq 1$	Array	

- *Vector*: All elements *must* have the same data type.
- *List*: Different elements can have different types, including vectors, matrices, and lists.



1. Make two vectors of **equal** length:

```
x <- c(500, 400, 600)
```

```
y <- c(10, 5, 100)
```

- Call  $x + y$  (addition)
- Call  $x / y$  (division)

2. Make two vectors of **unequal** length:

```
x <- c(500, 400, 600, 800)
```

```
y <- c(100, 2)
```

- Call  $x + y$  (addition)
- Call  $x / y$  (division)

Observe the difference between ques 1 and 2.

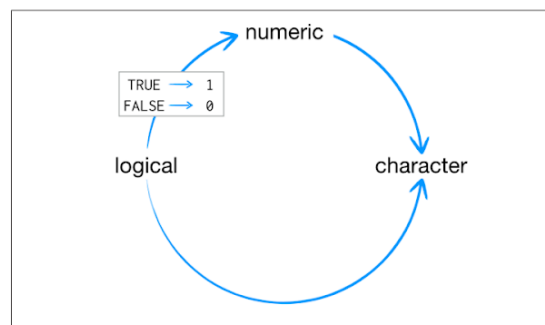
3. Create a vector

```
v <- c(10,20,30,40,50,60,70,80,90,100)
```

- a. `is.vector(v)`
- b. `length(v)`
- c. `typeof(v)` #R will save any number that you type in R as a double.
- d. `v[1:3]`
- e. `v[8:10]`
- f. `head(v, n = 3)`
- g. `tail(v, n = 3)`

**4. Coercion:** If you try to put multiple types of data into a vector, R will convert the elements to a single type of data.

- If a character string is present in an atomic vector, R will convert everything else in the vector to character strings.
- If a vector only contains logicals and numbers, R will convert the logicals to numbers; every TRUE becomes a 1, and every FALSE becomes a 0.



- a. Create vectors and check their type.
- b. Convert data from one type to another with the **as** functions:
  - i. `as.character(1)`
  - ii. `as.logical(1)`
  - iii. `as.numeric(FALSE)`

**5. Create a **named vector****

```
x <- c(age = 35, height = 1.72, zipcode = 6020)
```

- a. `x["age"]`
- b. `x[age]`
- c. `x[c("age", "zipcode")]`
- d. `x[1]` # Single brackets
- e. `x[[1]]` # Double brackets

**6. Merge two given vectors into one list L1.**

```
n1 = 1,2,3
```

```
c1 = "Red", "Green", "Black"
```

- a. `L1[1]`

- b. L1[2]
- c. L1[[1]]
- d. L1[[1]][3]

7. Create a named list L2.

```
L2 <- list(number = c(1,2,3), color = c("Red", "Green", "Black"))
```

- a. L2
- b. L2[1]
- c. Try L2[[1]] and L2\$number
- d. Try L2[[1]][3] and L2\$number[3]

## 8. Recursive named List

```
person <- list(name = c(given = "Peter", family = "Falk"),
              date_of_birth = list(year = 1927, month = "September", day = 16))
```

- a. typeof(person)
- b. length(person)
- c. class(person)
- d. names(person)
- e. person\$name
- f. person\$date\_of\_birth
- g. person\$date\_of\_birth\$month

How to read:

- Right to left: Return month from date\_of\_birth of the object person.
- Left to right: Inside object person access the element date\_of\_birth, inside date\_of\_birth access element month.

h. str(person) function returns us a text representation similar to the image shown below.

```
person (list)
 $name (character vector)
  given = "Peter" family = "Falk"
 $date_of_birth (list)
  $year (integer vector) 1927
  $month (character vector) "September"
  $day (integer vector) 16
```

- i. person[[c(1, 2)]]
- j. person[[c("name", "last\_name")]]

9. The following object demo is a list with information about two persons, Frank and Petra.

```
demo <- list(  
  "Petra" = list(location = "Birmingham", kids = NULL, job = "Programmer"),  
  "Frank" = list(location = "Kufstein", kids = c("Peter", "Paul"))  
)
```

- a. How do we get Franks location?
- b. Try `demo["Frank"]$location` (will return NULL). Why doesn't this work?
- c. How many kids does Frank have?
- d. Our friend Petra moves from Birmingham to Vienna. Change her location (inside demo) to Vienna.

## R Programming Lab

### Assignment 3 with Concepts

#### *Matrices*

Dimension	Homogenous	Heterogenous
1	Atomic vectors	Lists
2	Matrix	Data frame
$\geq 1$	Array	

- Matrices can only contain data of **one type** (like vectors).
- A matrix is a special array with **two dimensions**.

1. Try usage of `?matrix` or `help("matrix")`
2. Create a vector `x=(1,2,3,4,5,6,7,8,9)`
  - a. Create a 3X3 matrix `m` using vector `x`.
  - b. Fill elements of `x` by row.
  - c. Check dimension of matrix `m` (hint: `dim()`)
  - d. Find the number of rows and number of columns (hint: `nrow()`, `ncol()`)
  - e. Find the number of elements in `m`
3. Create four matrices based on vectors of different types (double, integer, character, and logical). Investigate the objects.
  - a. `x1 <- matrix(seq(0, 4.5, length.out = 9), nrow = 3)`    `# double`
  - b. `x2 <- matrix(1:9, nrow = 3)`    `# integer`
  - c. `x3 <- matrix(LETTERS[1:9], nrow = 3)`    `# character`
  - d. `x4 <- matrix(TRUE, nrow = 3, ncol = 3)`    `# logical`
4. Try to create the following matrices. To do so, we need to specify data, the number of rows, and the number of columns.
  - a. A matrix of dimension 5X5 which contains 5L (integer) everywhere.
  - b. A matrix of dimension 10X1 which contains -100 (numeric) everywhere.
  - c. Check that the class of your result is `c("matrix", "array")`
5. Generate 50 random numbers using `rnorm()` with `mean=50`, `sd=10`.
  - a. Create a large matrix called `mat` (dimension 10X5) with generated random numbers.

- b. Call `head(mat)` and `head(mat, n = 2)` to get the first 6 (default) or 2 rows only.
- c. Call `tail(mat)` and `tail(mat, n = 3)` to get the last 6 or 3 rows.
- d. Call `summary(mat)` and try to interpret the output. Do you see what happens? (Hint: numerical summary for each column individually)
- e. Try to answer the following questions:
  - i. Get the largest and smallest value in the matrix (minimum and maximum).
  - ii. What is the arithmetic mean (average), what the standard deviation of the entire matrix?
  - iii. What is the sum of the entire matrix `mat`?

6. Arithmetic using Matrices and scalars:

```
x <- matrix(1:4, ncol = 2)
```

- a. `x + 2`
- b. `x * 2`
- c. `x / 2`
- d. `x ^ 2`

7. Arithmetic using Matrices and Vectors:

```
x <- matrix(1:4, ncol = 2)
```

```
y <- c(10, 100)
```

- a. Compute `x*y`

8. Arithmetic using Matrices and Matrices:

```
x <- matrix(c( 1, 2, 3, 4), ncol = 2, nrow = 2)
```

```
y <- matrix(c(10, 20, 30, 40), ncol = 2, nrow = 2)
```

- a. `x + y`
- b. `x * y`
- c. `x / y`

9. Create a matrix `x`

```
x <- matrix(c( 1, 2, 3, 4), ncol = 2, nrow = 2)
```

- a. Transpose of `x` using `trans(x)`.
- b. Diagonal elements of `x` using `diag(x)`.
- c. Matrix multiplication using `x %*% x`. Check how is this different from `x*x`.



10. Set dimension names:

```
x <- matrix(data = 1:9, nrow = 3, ncol = 3)
```

a. Check `rownames(x)`; `colnames(x)`; `dimnames(x)`

b. Run

```
rownames(x) <- c("Row 1", "Row 2", "Row 3")
```

```
colnames(x) <- c("Col A", "Col B", "Col C")
```

Print the matrix `m`.

Check `rownames(x)`; `colnames(x)`; `dimnames(x)`

11. Create named matrix `nm`

```
nm <- matrix(data = 1:9, nrow = 3, ncol = 3,  
             dimnames = list( c("Row 1", "Row 2", "Row 3"),  
                              c("Col A", "Col B", "Col C") )  
             )
```

12. Create matrix by combining vectors.

```
# Generate vectors
```

```
x <- c( 5, 5, 5)
```

```
y <- c(11, 22, 33)
```

```
# Combine
```

```
z <- cbind(x, y)
```

```
z <- rbind(x, y)
```

13. Let's see if we try to column-bind vectors of different lengths. For simplicity, only use integer vectors of the form 1:2 (vector of length 2) or 1:5 (vector of length 5).

Try to row-bind and/or column-bind vectors of length:

a. 4 and 4

b. 8 and 4

c. 4 and 8

d. 4 and 1

e. 5 and 3

f. 9 and 10

14. Combine matrices:

```
x1 <- matrix(1:6, ncol = 2)
```

```
x2 <- matrix(101:106, ncol = 2)
```

a. `cbind(x1, x2)`

b. `rbind(x1, x2)`

15. Hands on matrix subsetting. Try to answer the questions based on the following numeric matrix `mat`.

```
mat <- matrix(c(270, 100, 330, 340, 260, 160, 10, 310, 80, 50, 60, 190, 150, 110, 290, 220, 10, 350, 100, 0), nrow = 5)
```

- a. What is the value of element `mat[3, 2]`?
- b. What is the value of element `mat[2, 4]`?
- c. What is the value of element `mat[7]`, and how can we extract the same element using row and column indices?
- d. What is the value of element `mat[15]`, and how can we extract the same element using row and column indices?
- e. `mat[1, ]`
- f. `mat[, 3]`
- g. `mat[mat>100]` : get all elements in the matrix which are larger than 100