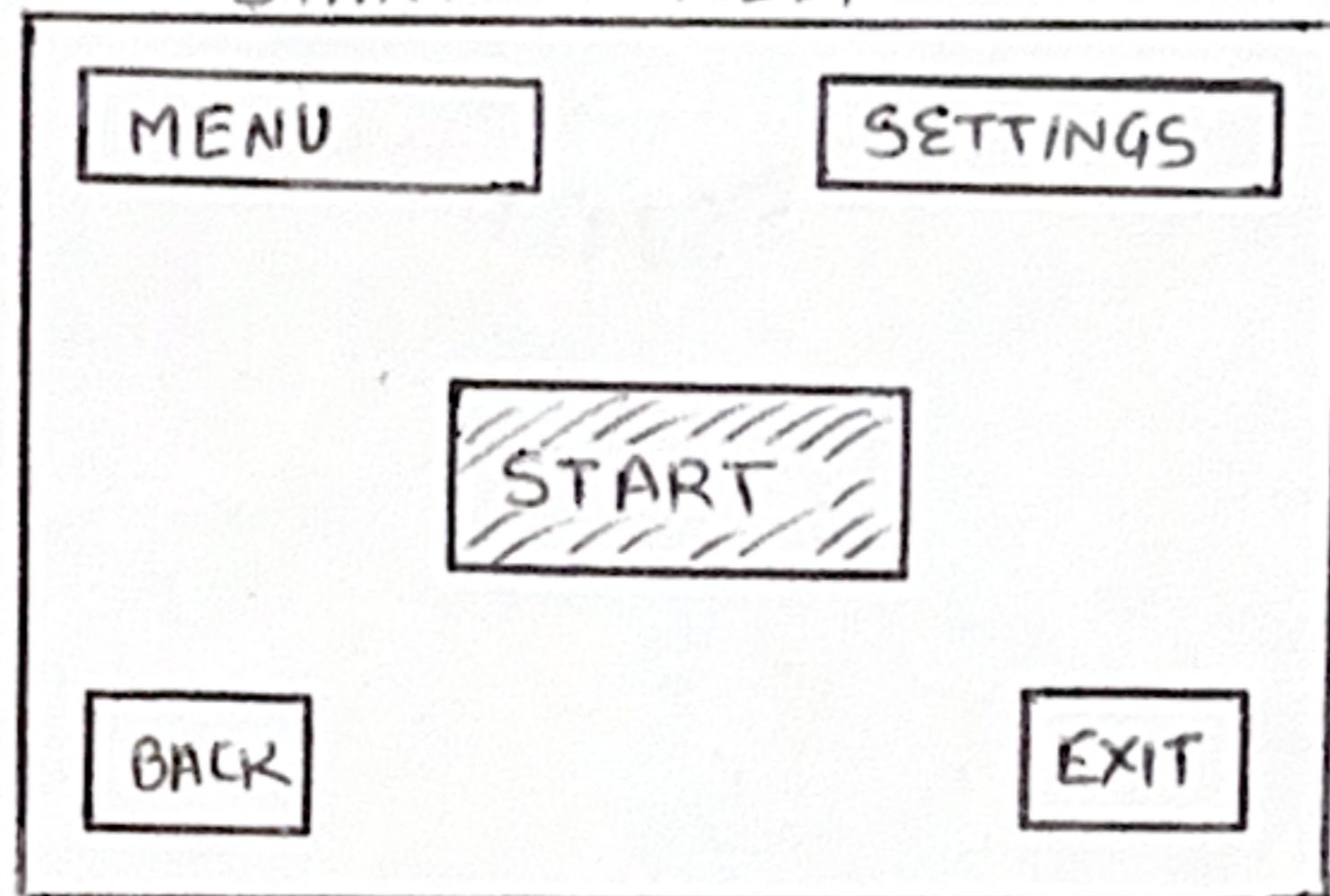
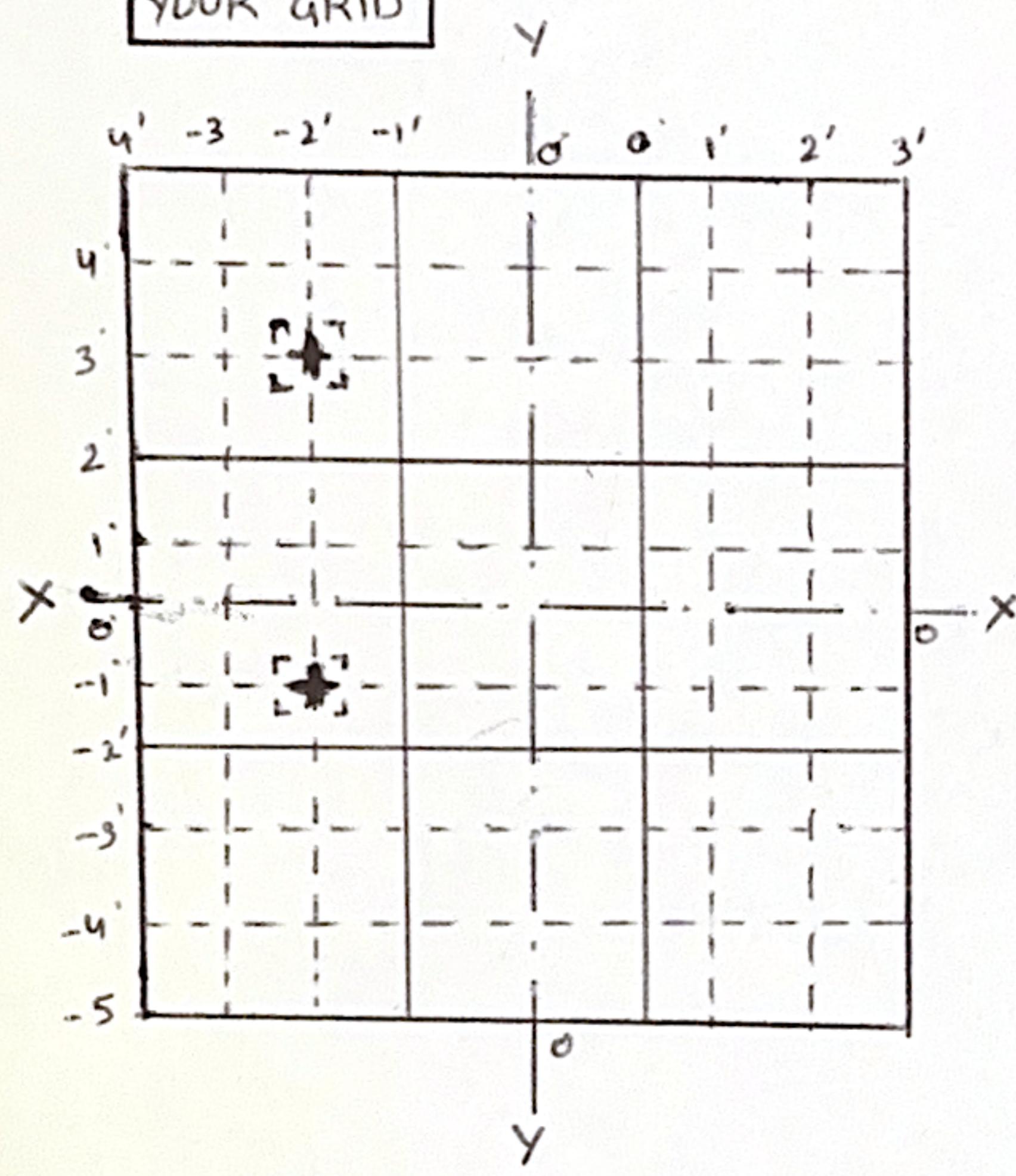


BATTLESHIP UI WIREFRAME

START SCREEN

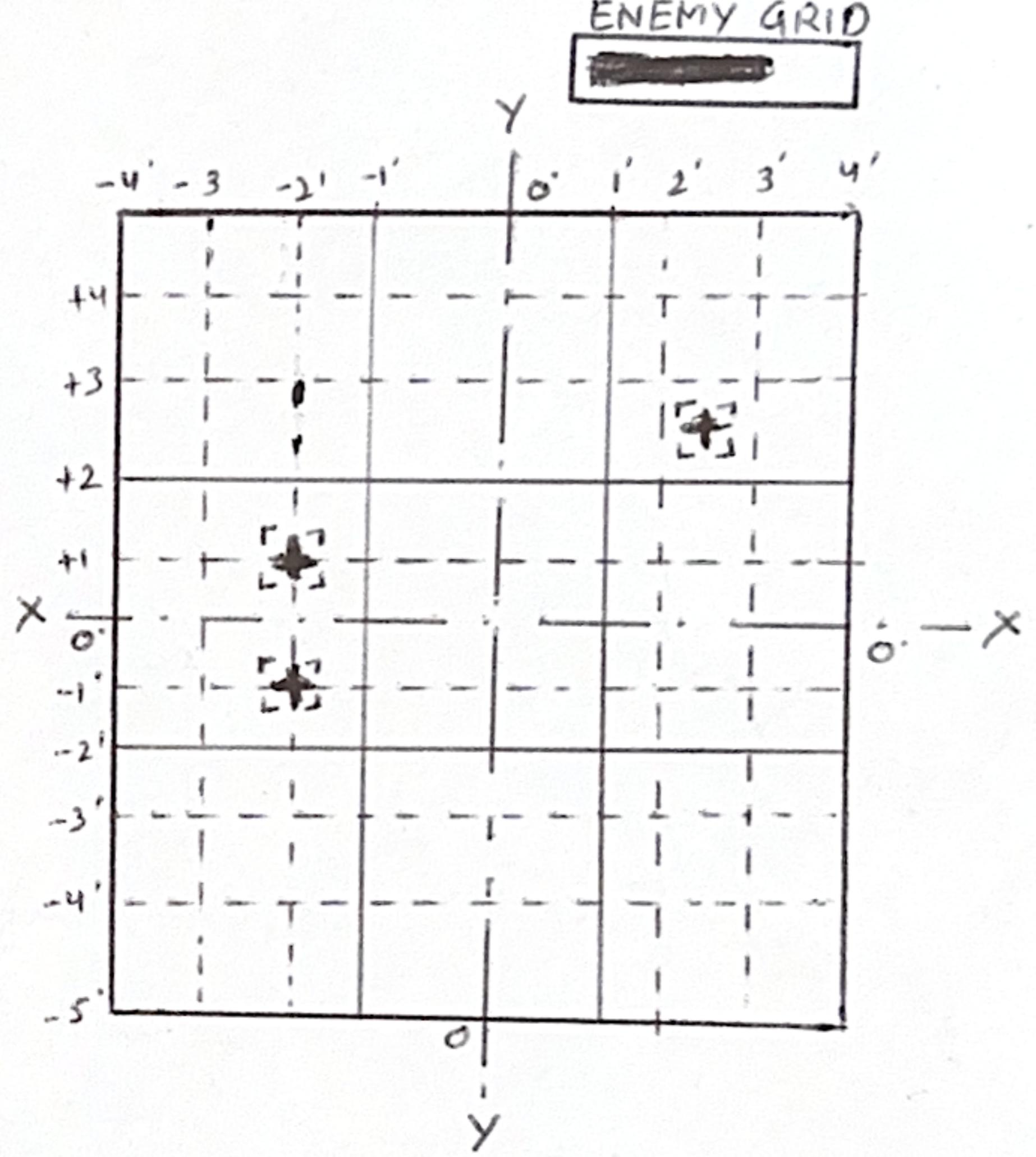


YOUR GRID



DRAG
PLACE

ENEMY GRID

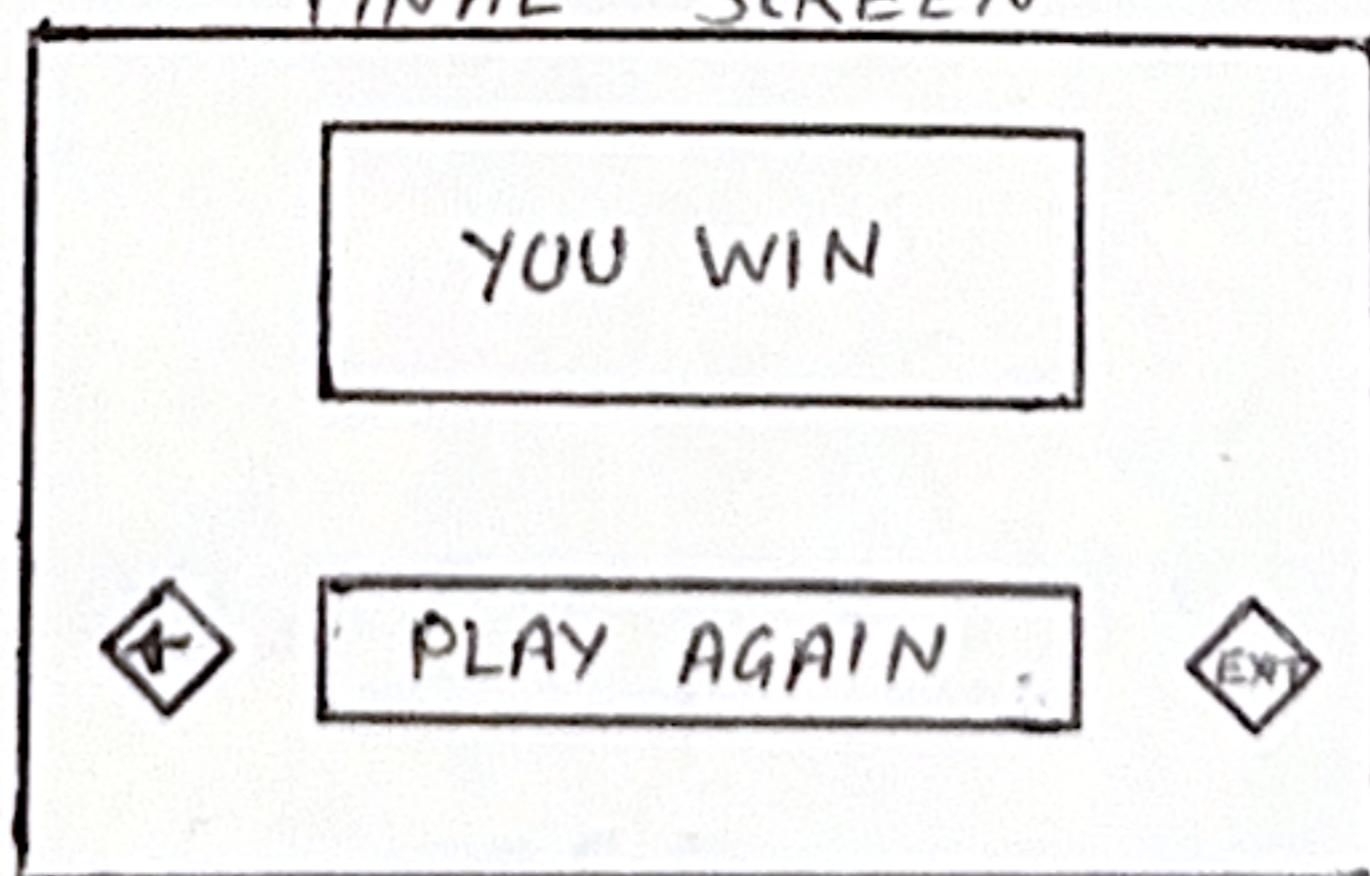


YOUR TURN

ATTACK

ENEMY TURN

FINAL SCREEN



FLOW DIAGRAM



MENU

SETTINGS

EXIT

