







## **TOPIC OUTLINE**

**Logical AND** 

**Logical OR** 

**Logical NOT** 



# LOGICAL OPERATORS



#### **LOGICAL OPERATORS**

**Logical operators** are used to perform logical operations on Boolean expressions (i.e., expressions that evaluate to **True** or **False**). These operators are essential for controlling the flow of a program and making decisions.



### **LOGICAL AND**

AND Truth Table			
a	b	У	
0	0	0	
0	1	0	
1	0	0	
1	1	1	

The AND <u>(and)</u> operator returns true only if <u>both</u> operands are <u>True</u>.

a = True

b = True

if a and b:

print("both are true")



#### **EXERCISE**

```
a = 12
if (a > 0) and (a \le 10):
    print("a is in the range of 1 to 10.")
elif (a > 10) and (a <= 20):
    print("a is in the range of 11 to 20.")
elif (a > 20) and (a <= 30):
    print("a is in the range of 21 to 30.")
else:
    print("out of range.")
```



### **LOGICAL OR**

OR Truth Table			
a	b	У	
0	0	0	
0	1	1	
1	0	1	
1	1	1	

The OR <u>(or)</u> operator returns true if <u>at least one</u> of the operands is <u>True</u>.

a = True

b = false

if a or b:

print("at least one is true")

#### **EXERCISE**

```
weather = "sunny"
if (weather == "rainy") or (weather == "stormy"):
   print("Bring an umbrella or stay indoors!")
elif (weather == "sunny") or (weather == "clear"):
   print("It's a great day to go outside!")
else:
   print("The weather is unpredictable today.")
```



#### **LOGICAL NOT**

NOT Truth Table		
а	У	
0	1	
1	0	

The NOT <u>(not)</u> operator is a unary operator that <u>negates</u> the value of its operand. If the operand is **True**, it returns **False**, and vice versa.



### **EXERCISE**

```
a = 8

if not(a % 2 == 0):
    print(str(a) + " is even")

else:
    print(str(a) + " is odd")
```



# **LABORATORY**

