







### TOPIC OUTLINE

### The Quine-McCluskey Method

- Minterms
- Prime Implicants
- Essential Prime Implicants



# QUINE-MCCLUSKEY\_METHOD\_



### **QUINE-MCCLUSKEY METHOD**

The **Quine-McCluskey** method is a formal **tabular method** for applying the Boolean distributive law to various terms to find the minimum sum of products by eliminating literals that appear in two terms as complements.

#### Standard Minterm (SOP) Form

Group	ABC	Minterm
0	000	$m_0$
	001	$m_1$
1	010	$m_2$
	100	$m_4$
	011	$m_3$
2	101	$m_5$
	110	$m_6$
3	111	$m_7$



### **QUINE-MCCLUSKEY METHOD**

#### <u>Steps</u>

- 1. Group minterm's by number of 1s.
- 2. If two minterms differ by only **one bit**, combine them by replacing the differing bit with "x".

#### Standard Minterm (SOP) Form

Group	ABC	Minterm	1 <sup>st</sup> Level
1	001 010	$m_1 \ m_2$	$(m_1, m_3)0x1$ $(m_1, m_5)x01$ $(m_2, m_3)01x$ $(m_2, m_6)x10$
2	011 101 110	$m_3$ $m_5$ $m_6$	

$$f = \bar{A}C + \bar{B}C + \bar{A}B + B\bar{C}$$



### **QUINE-MCCLUSKEY METHOD**

#### <u>Steps</u>

- 1. Group minterm's by number of 1s.
- 2. If two minterms differ by only **one bit**, combine them by replacing the differing bit with "x".
- 3. Identify prime implicants. <u>Prime implicants</u> are terms that could not be combined further in the previous step.
- 4. Create prime implicant chart.
- 5. Write the simplified Boolean expression.

#### Standard Minterm (SOP) Form

Group	1 <sup>st</sup> Level
1	$(m_1, m_3)0x1$ $(m_1, m_5)x01$ $(m_2, m_3)01x$ $(m_2, m_6)x10$

Prime Implicants	$m_1$	$m_2$	$m_3$	$m_5$	$m_6$
$(m_1, m_3) \bar{AC}$	✓		<b>√</b>		
$(m_1, m_5) \ \bar{B}C$	✓			<b>✓</b>	
$(m_2, m_3)$ $\bar{A}B$		<b>√</b>	✓		20
$(m_2, m_6)$ $B\bar{C}$		✓			<b>√</b>

$$f = \bar{A}C + \bar{B}C + B\bar{C}$$

Logic Circuits 1

Use the Quine-McCluskey method to synthesize a logic circuit whose behavior is defined by the given truth table.

A	В	С	D	f
0	0	0	0	0
0	0	0	1	0
0	0	1	0	0
0	0	1	1	0
0	1	0	0	0
0	1	0	1	0
0	1	1	0	0
0	1	1	1	0
1	0	0	0	0
1	0	0	1	0
1	0	1	0	0
1	0	1	1	0
1	1	0	0	0
1	1	0	1	1
1	1	1	0	1
1	1	1	1	1

#### Solution



Use the Quine-McCluskey method to synthesize a logic circuit whose behavior is defined by the given truth table.

A	В	С	D	f
0	0	0	0	0
0	0	0	1	0
0	0	1	0	0
0	0	1	1	0
0	1	0	0	0
0	1	0	1	1
0	1	1	0	1
0	1	1	1	1
1	0	0	0	0
1	0	0	1	0
1	0	1	0	0
1	0	1	1	0
1	1	0	0	1
1	1	0	1	1
1	1	1	0	1
1	1	1	1	1

#### **Solution**



Use the Quine-McCluskey method to synthesize a logic circuit whose behavior is defined by the given truth table.

A	В	С	D	f
0	0	0	0	0
0	0	0	1	1
0	0	1	0	0
0	0	1	1	1
0	1	0	0	1
0	1	0	1	1
0	1	1	0	0
0	1	1	1	0
1	0	0	0	0
1	0	0	1	0
1	0	1	0	1
1	0	1	1	0
1	1	0	0	1
1	1	0	1	1
1	1	1	0	0
1	1	1	1	1

Solution



Use the Quine-McCluskey method to synthesize a logic circuit whose behavior is defined by the given truth table.

	A	В	C	D	E	f
0	0	0	0	0	0	0
1	0	0	0	0	1	0
2	0	0	0	1	0	0
3	0	0	0	1	1	0
4	0	0	1	0	0	0
5	0	0	1	0	1	0
6	0	0	1	1	0	1
7	0	0	1	1	1	1
8	0	1	0	0	0	1
9	0	1	0	0	1	1
10	0	1	0	1	0	0
11	0	1	0	1	1	0
12	0	1	1	0	0	1
13	0	1	1	0	1	1
14	0	1	1	1	0	0
15	0	1	1	1	1	0
16	1	0	0	0	0	0
17	1	0	0	0	1	0
18	1	0	0	1	0	1
19	1	0	0	1	1	0
20	1	0	1	0	0	0
21	1	0	1	0	1	0
22	1	0	1	1	0	1
23	1	0	1	1	1	1
24	1	1	0	0	0	1
25	1	1	0	0	1	1
26	1	1	0	1	0	0
27	1	1	0	1	1	0
28	1	1	1	0	0	1
29	1	1	1	0	1	1
30	1	1	1	1	0	0
31	1	1	1	1	1	0



Use the Quine-McCluskey method to synthesize a logic circuit whose behavior is defined by the given truth table.

	A	В	С	D	E	£
0	0	0	0	0	0	1
1	0	0	0	0	1	0
2	0	0	0	1	0	1
3	0	0	0	1	1	0
4	0	0	1	0	0	1
5	0	0	1	0	1	1
6	0	0	1	1	0	1
7	0	0	1	1	1	0
8	0	1	0	0	0	1
9	0	1	0	0	1	0
10	0	1	0	1	0	1
11	0	1	0	1	1	0
12	0	1	1	0	0	1
13	0	1	1	0	1	1
14	0	1	1	1	0	1
15	0	1	1	1	1	0
16	1	0	0	0	0	1
17	1	0	0	0	1	0
18	1	0	0	1	0	1
19	1	0	0	1	1	0
20	1	0	1	0	0	1
21	1	0	1	0	1	1
22	1	0	1	1	0	1
23	1	0	1	1	1	1
24	1	1	0	0	0	1
25	1	1	0	0	1	0
26	1	1	0	1	0	1
27	1	1	0	1	1	0
28	1	1	1	0	0	1
29	1	1	1	0	1	0
30	1	1	1	1	0	1
31	1	1	1	1	1	0



## **LABORATORY**

