







TOPIC OUTLINE

Addition

Subtraction

Multiplication

Division

Modulo

Increment

Decrement



ARITHMETIC OPERATORS



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Arithmetic operators are used to perform basic mathematical operations on numeric values.

These operators are fundamental to performing calculations and manipulating data in programs.

Unary Operators operates with a single
operand (e.g., ++ , --).

Binary Operators operates with two operands (e.g., +, -, *, %).



ADDITION

Example:

```
int a = 5;
int b = 3;
int result = a + b;
// result = 8
```

The addition (+) operator <u>adds</u> two operands.



SUBTRACTION

The subtraction <u>(-)</u> operator <u>subtracts</u> the second operand from the first.

```
int a = 10;
int b = 4;
int result = a - b;
// result = 6
```



MULTIPLICATION

The multiplication (*) operator <u>multiplies</u> two operands.

```
int a = 7;
int b = 6;
int result = a * b;
// result = 42
```



DIVISION

The division (/) operator <u>divides</u> the first operand by the second.

```
int a = 10;
int b = 3;
float result = a / b;
// result = 3.333
```



MODULO

The modulo (%) operator returns the remainder of the division of the first operand by the second.

```
int a = 10;
int b = 3;
float result = a % b;
// result = 1
```



INCREMENT

The increment <u>(++)</u> operator <u>increases</u> the value of a variable <u>by 1</u>.

```
int x = 5;
x++;
// x = 6
```

DECREMENT

The decrement <u>(--)</u> operator <u>decreases</u> the value of a variable <u>by 1</u>.

Determine the output of this code snippet:

```
int a = 2;
int b = 4;
int c = 0;
c = (a + b)/a;
cout << c;
output:</pre>
```

```
int a = 2;
int b = 4;
int c = 0;
c = (a + b)%a;
cout << c;
output:</pre>
```



Determine the output of this code snippet:

```
int x = 5;
int y = 3;
int z = 0;
z = (x * y) - (x + y);
cout << z;
output:</pre>
```

```
int p = 10;
int q = 2;
int r = 0;
r = (p % q) + (p / q);
cout << r;
output:</pre>
```



Determine the output of this code snippet:

```
char a = '2';
char b = '3';
char c = '4';
c = a + b;
cout << c;
output:
101</pre>
```

Output Explanation:

When you add two **char** variables, they are implicitly converted to their ASCII integer values before the addition.

ASCII of '2' is **50**.

ASCII of '3' is **51**.



Determine the output of this code snippet:

```
string a = "2";
string b = "3";
string c = "4";
c = a + b;
cout << c;
output:
23</pre>
```

Output Explanation:

The + operator performs string concatenation. a + b concatenates the string "2" and "3", resulting in the string "23".



Determine the output of this code snippet:

```
int a = 5;
int b = a++;
int c = ++a;
cout << b << " " << c;
output:</pre>
```

Output Explanation:

++a is pre-increment: increment first then use.

a++ is post-increment: use first then increment.



Determine the output of this code snippet:

```
int x = 10;
int y = --x;
int z = x--;
cout << y << " " << z;
output:</pre>
```

```
int x = 10;
int y = --x;
int z = ++x;
cout << y << " " << z;
output:</pre>
```



Determine the output of this code snippet:

```
int p = 3;
int q = p++ + ++p;
cout << q;
output:</pre>
```

Output Explanation:

p++ evaluates to **3** (current value of **p**), then increments **p** to **4**.

++p increments **p** to **5** and evaluates to **5**.

$$q = 3 + 5$$
.



Determine the output of this code snippet:

```
int m = 6;
int n = 2;
int o = m-- - --n;
cout << o
output:</pre>
```

```
int d = 4;
int e = d++ * --d;
cout << e;
output:</pre>
```



LABORATORY



Complete the code to calculate and display the area of a circle using the given variables. Use the formula:

$$area = \pi r^2$$

assume $\pi = 3.1416$.

```
// variables
  float radius = 0.0;
  float area = 0.0;
// calculate area
// display
```

Expected output:

Area of the circle with radius 5 is 78.54

Area of the circle with radius 12.6 is 498.76

