











# **TOPIC OUTLINE**

Addition

**Subtraction** 

Multiplication

**Division** 

Modulo

**Increment** 

**Decrement** 



# ARITHMETIC OPERATORS



### **ARITHMETIC OPERATORS**

Arithmetic operators are used to perform <a href="basic">basic</a>
<a href="mathematical operations">mathematical operations</a> on numeric values. These operators are fundamental to performing calculations and manipulating data in programs.

<u>Unary Operators</u> operates with a single operand (e.g., ~, not).

**Binary Operators** operates with two operands (e.g., +, -, \*, %).



# **ADDITION**

## <u>example</u>

$$a = 5$$

$$b = 3$$

# returns 8

The addition (+) operator  $\underline{adds}$  two operands.



# **SUBTRACTION**

The subtraction <u>(-)</u> operator <u>subtracts</u> the second operand from the first.

#### <u>example</u>

$$a = 10$$

$$b = 4$$



## **MULTIPLICATION**

The multiplication (\*) operator <u>multiplies</u> two operands.

The expression  $\mathbf{x}^*\mathbf{n}$  represents  $\mathbf{exponentiation}$ , meaning  $\mathbf{x}$  raised to the power of  $\mathbf{n}$ .

#### <u>example</u>

$$a = 7$$

$$b = 6$$



# **DIVISION**

The division (/) operator <u>divides</u> the first operand by the second.

### <u>example</u>

$$a = 10$$

$$b = 3$$

# returns 3.333



## **FLOOR DIVISION**

For **positive numbers**, floor division (//) behaves like normal division but discards the fractional part.

For <u>negative numbers</u>, floor division rounds toward negative infinity.

#### <u>example</u>

$$a = 10$$

$$b = 3$$

$$a = 10$$

$$b = -3$$



## **MODULO**

#### <u>example</u>

$$a = 10$$

$$b = 3$$

# returns 1

The modulo <u>(%)</u> operator returns the <u>remainder</u> of the division of the first operand by the second.



## **INCREMENT**

### <u>example</u>

$$x = 5$$

$$x += 1$$

$$\# x = 6$$

The increment <u>(+=)</u> operator <u>increases</u> the value of a variable by a specified amount.

$$y = 5$$

$$\# x = 7$$



## **DECREMENT**

### <u>example</u>

$$x = 5$$

$$x -= 1$$

$$\# \times = 4$$

The decrement <u>(-=)</u> operator <u>decreases</u> the value of a variable by a specified amount.

$$y = 5$$

$$# y = 3$$



# **LABORATORY**

