

CHARACTER NAME	CLASS & LEVEL	BACKGROUND	PLAYER NAME
	RACE	ALIGNMENT	EXPERIENCE POINTS

PROFICIENCY BONUS

INSPIRATION

SAVING THROWS  
  ATHLETICS

**STRENGTH**

SAVING THROWS  
  ACROBATICS  
  SLEIGHT OF HAND  
  STEALTH

**DEXTERITY**

SAVING THROWS

**CONSTITUTION**

SAVING THROWS  
  ARCANA  
  HISTORY  
  INVESTIGATION  
  NATURE  
  RELIGION

**INTELLIGENCE**

SAVING THROWS  
  ANIMAL HANDLING  
  INSIGHT  
  MEDICINE  
  PERCEPTION  
  SURVIVAL

**WISDOM**

SAVING THROWS  
  DECEPTION  
  INTIMIDATION  
  PERFORMANCE  
  PERSUASION

**CHARISMA**

PASSIVE WISDOM (PERCEPTION)

ARMOR CLASS

INITIATIVE

SPEED

HIT POINT MAXIMUM \_\_\_\_\_  
 CURRENT HIT POINTS \_\_\_\_\_

TEMPORARY HIT POINTS \_\_\_\_\_

Total \_\_\_\_\_  
 HIT DICE

SUCCESSES ○○○○  
 FAILURES ○○○○  
 DEATH SAVES

PERSONALITY TRAITS

IDEALS

BONDS

FLAWS

NAME	ATK BONUS	DAMAGE/TYPE

**ATTACKS & SPELLCASTING**

EQUIPMENT & CHARACTER NOTES

OTHER PROFICIENCIES & LANGUAGES

CP

SP

EP

GP

PP




AGE	HEIGHT	WEIGHT
EYES	SKIN	HAIR

CHARACTER NAME



CHARACTER APPEARANCE

NAME



SYMBOL

ALLIES & ORGANIZATIONS

TREASURE

CHARACTER BACKSTORY

