

CTHULHU · MYTHOS · SAGAS

CHARACTER NAME

CLASS & LEVEL

BACKGROUND

ALIGNMENT

SIZE

RACE

PLAYER

EXPERIENCE

ARMOR CLASS

TEMP HITPOINTS INITIATIVE SPEED PASSIVE PERCEPTION

SUCCESSES

FAILURES

DEATH SAVES

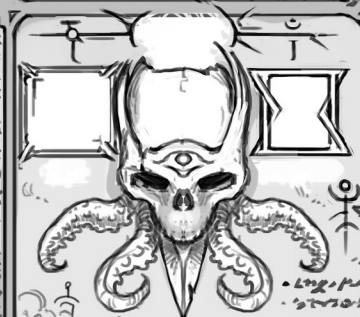
MAXIMUM HIT POINTS

CURRENT HIT POINTS

TOTAL

HIT DICE

CONDITIONS & INSANITIES



CHARACTER PORTRAIT

PROFICIENCY

- STRENGTH
- DEXTERITY
- CONSTITUTION
- INTELLIGENCE
- WISDOM
- CHARISMA

SAVES

- ACROBATICS (DEX)
- ANIMAL HANDLING (WIS)
- ARCANA (INT)
- ATHLETICS (STR)
- DECEPTION (CHA)
- HISTORY (INT)
- INSIGHT (WIS)
- INTIMIDATION (CHA)
- INVESTIGATION (INT)
- MEDICINE (WIS)
- NATURE (INT)
- PERCEPTION (WIS)
- PERFORMANCE (CHA)
- PERSUASION (CHA)
- RELIGION (INT)
- SLEIGHT OF HAND (DEX)
- STEALTH (DEX)
- SURVIVAL (WIS)

SKILLS

CONSTITUTION

INTELLIGENCE

WISDOM

CHARISMA

NAME

ATK BONUS

DAMAGE TYPE

ATTACKS & SPELLCASTING

PERSONALITY TRAITS

IDEALS

BONDS

FLAWS

PROFICIENCIES & LANGUAGES

EQUIPMENT

CTHULHI · MYTHOS · SAGAS

CHARACTER NAME

PRONOUNS

AGE

HEIGHT

WEIGHT

EYES

SKIN

HAIR

OTHER

CP

SP

EP

GP

PP

WEALTH & TREASURE

CARRY CAPACITY

PUSH/DRAG/LIFT

CURRENT TOTAL

ENCUMBRANCE

NOTES

FEATURES