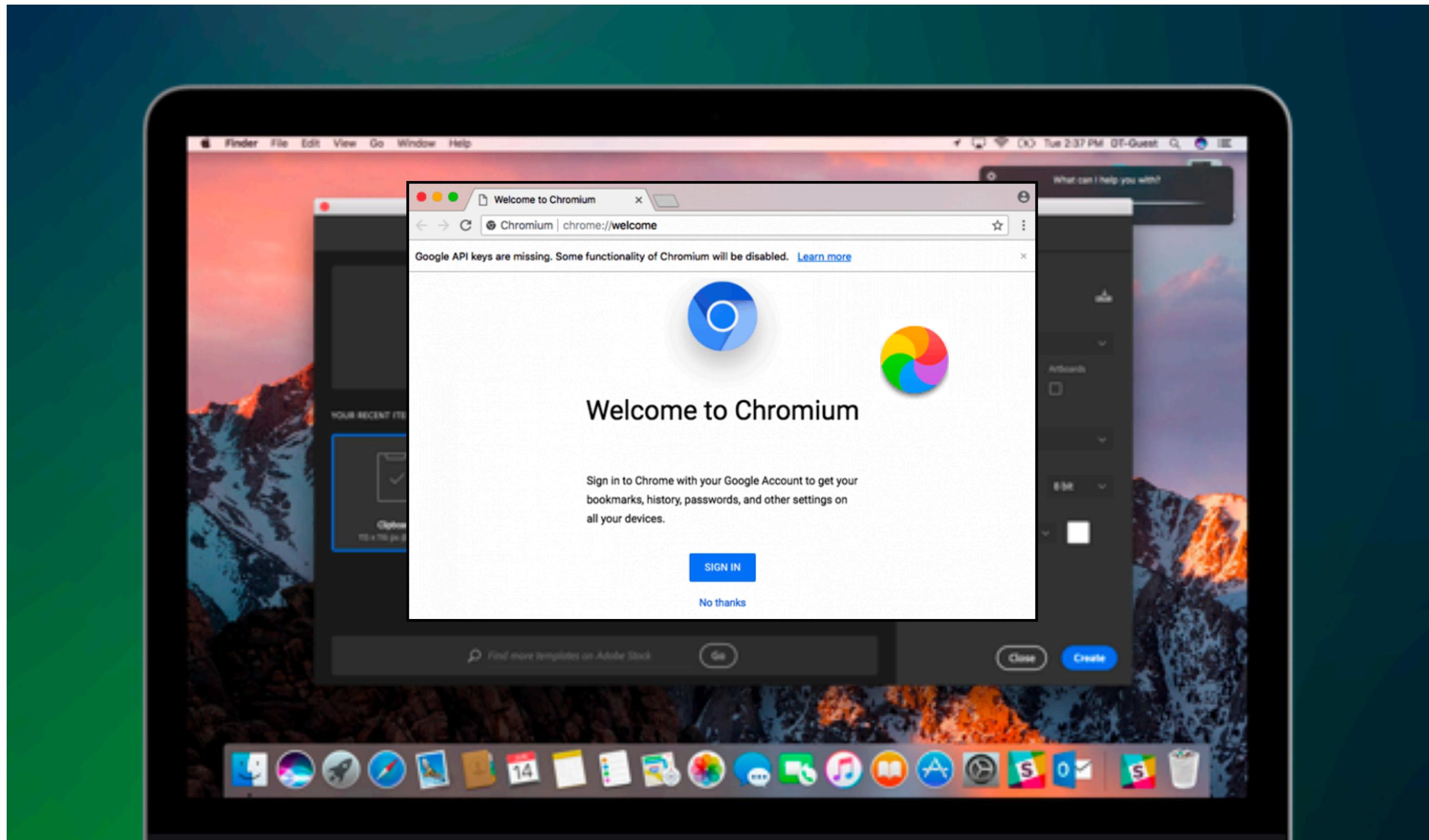


# **Argus: Debugging Performance Issues in Modern Desktop Applications with Annotated Causal Tracing**



**Lingmei Weng, Columbia University**  
**Peng Huang, Johns Hopkins University**  
**Jason Nieh, Columbia University**  
**Junfeng Yang, Columbia University**



# From a spinning pinwheel

To wait or to kill? It is a hard question to answer!

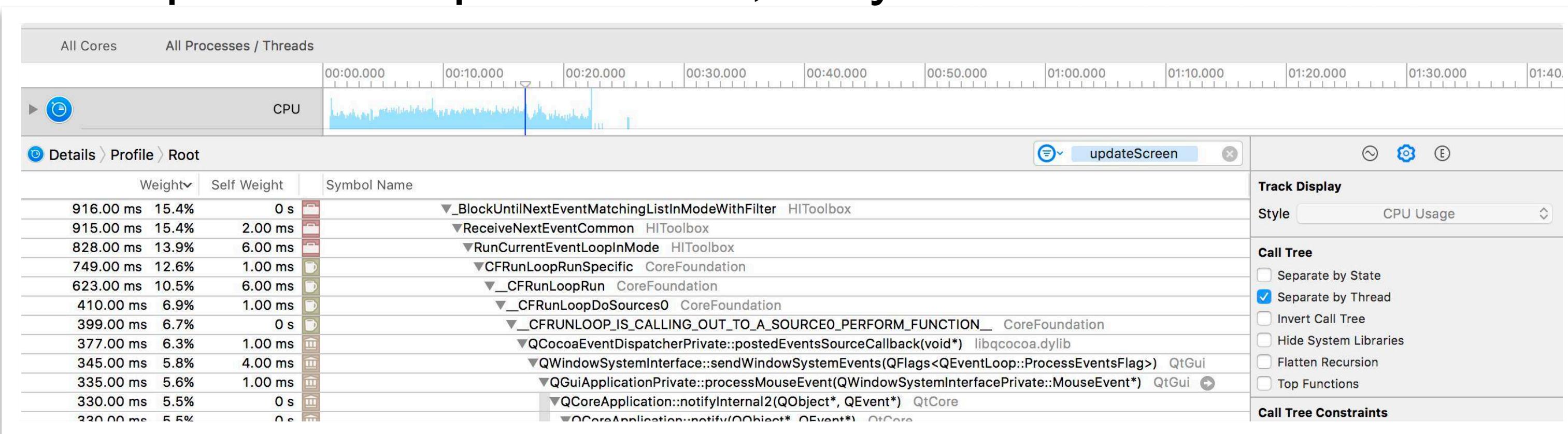
# Existing tools for diagnosing desktop apps

## ◆ Debugger (e.g., macOS spindump, lldb)

```
* thread #1, queue = 'com.apple.main-thread', stop reason = breakpoint 2.1
* frame #0: 0x00000001046667db AutoTestPlatform`[ViewController viewDidLoad]
  (self=0x33dfaf DispatchQueue "com.apple.main-thread"(1),"com.apple.root.user-interactive-qos"(14),"CGImageProviderC
  priority 47 (base 47)  cpu time 0.280s (716.2M cycles, 573.0M instructions, 1.25c/i)
frame #1: 000 start + 1 (libdyld.dylib + 109769) [0x7fff6e04dcc9]
frame #2: 1000 NSApplicationMain + 777 (AppKit + 15238) [0x7fff31422b86]
  _update + 972 -[NSApplication run] + 658 (AppKit + 204158) [0x7fff31450d7e]
frame #3: 971 -[NSApplication(NSEvent) _nextEventMatchingEventMask:untilDate:inMode:dequeue:] + 1352 (AppKit + 262256) [0x
  _DPSNextEvent + 883 (AppKit + 268329) [0x7fff31460829]
frame #4: 971 _BlockUntilNextEventMatchingListInModeWithFilter + 64 ( HIToolbox + 193913) [0x7fff32e18579]
  965 ReceiveNextEventCommon + 584 ( HIToolbox + 194517) [0x7fff32e187d5]
frame #5: 965 RunCurrentEventLoopInMode + 292 ( HIToolbox + 195261) [0x7fff32e18abd]
  965 CFRRunLoopRunSpecific + 462 (CoreFoundation + 532174) [0x7fff341e9ece]
  925 __CFRunLoopRun + 1319 (CoreFoundation + 535122) [0x7fff341eaa52]
  925 __CFRunLoopServiceMachPort + 247 (CoreFoundation + 540549) [0x7fff341ebf85]
  925 mach_msg_trap + 10 (libsystem_kernel.dylib + 3578) [0x7fff6e18edfa]
  *022 inc message receive_continue + 0 (Kernel + 1052544) [0xfffffe8000200680]
```

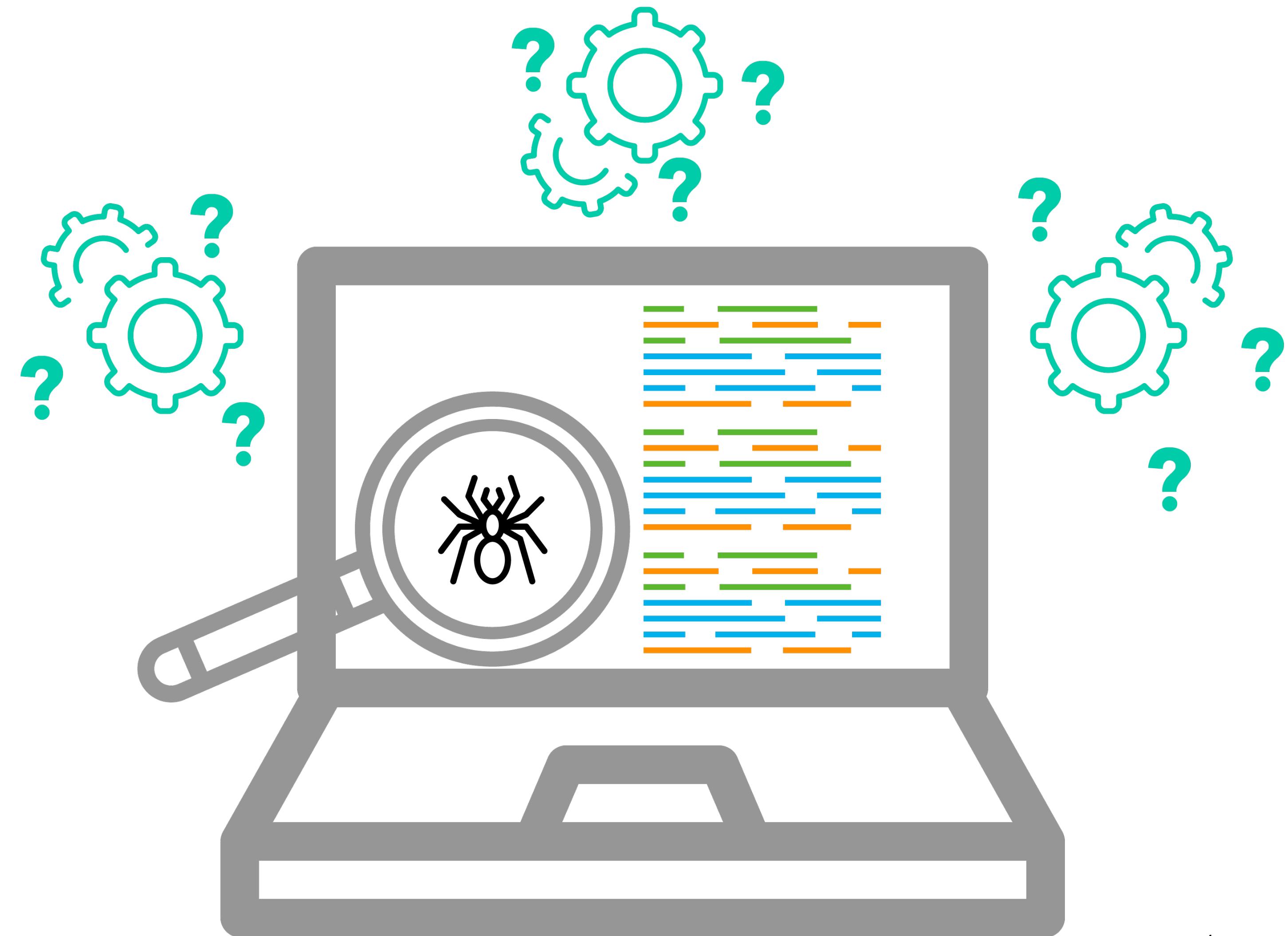
## ◆ Profiler (e.g., macOS Instruments)

- ▶ more about potential optimization, may not a root cause

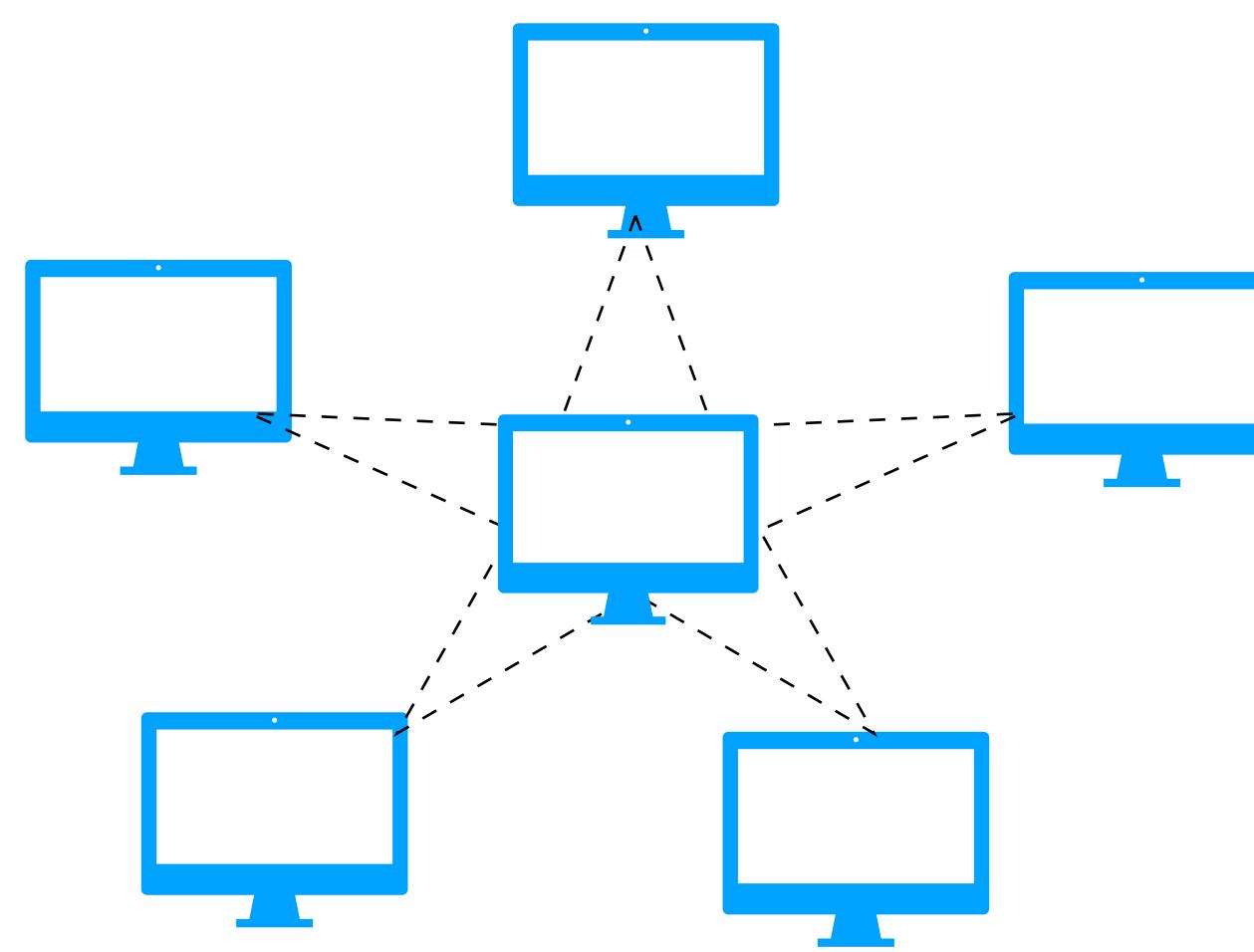


# Why diagnosing desktop apps is so hard?

- Multiple components
- High concurrency



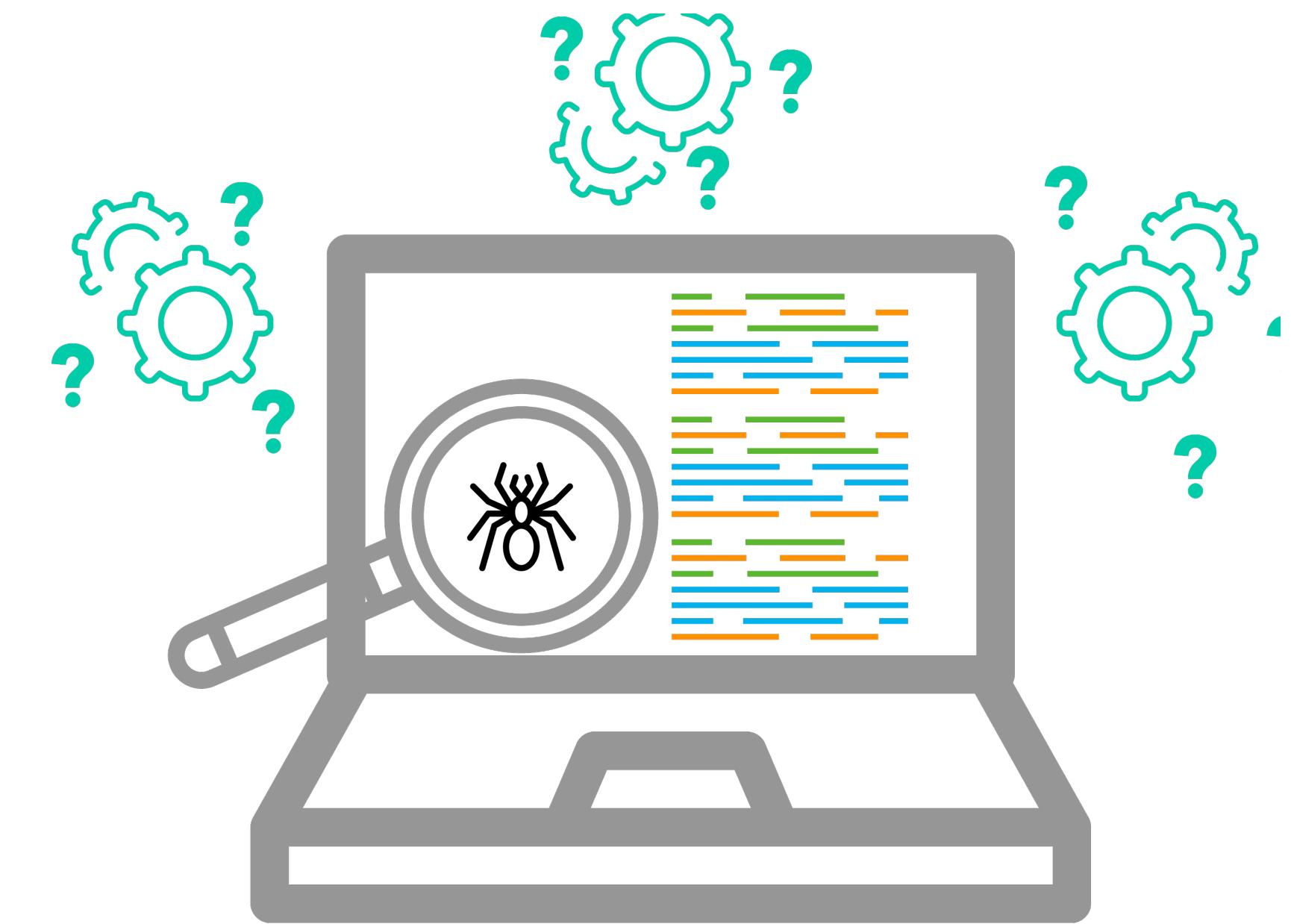
# Desktop app diagnosis is under-investigated



Distributed Systems



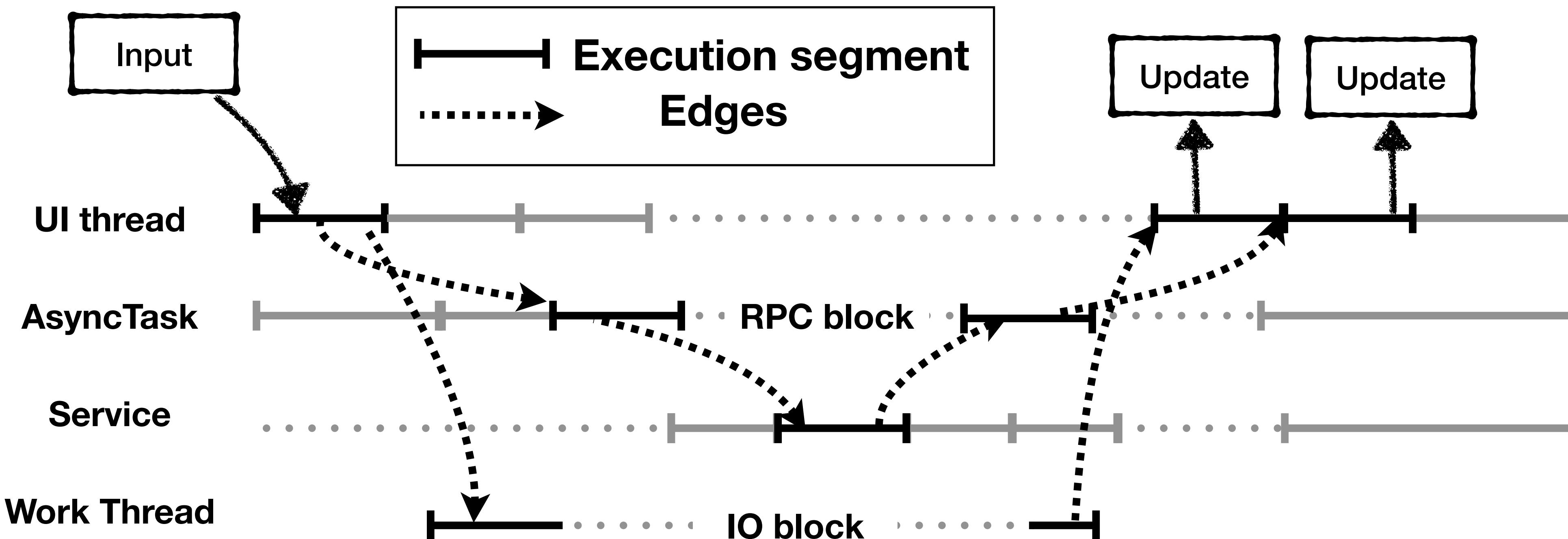
Mobile Apps



Desktop Apps

↑  
↑  
**Causal Tracing**

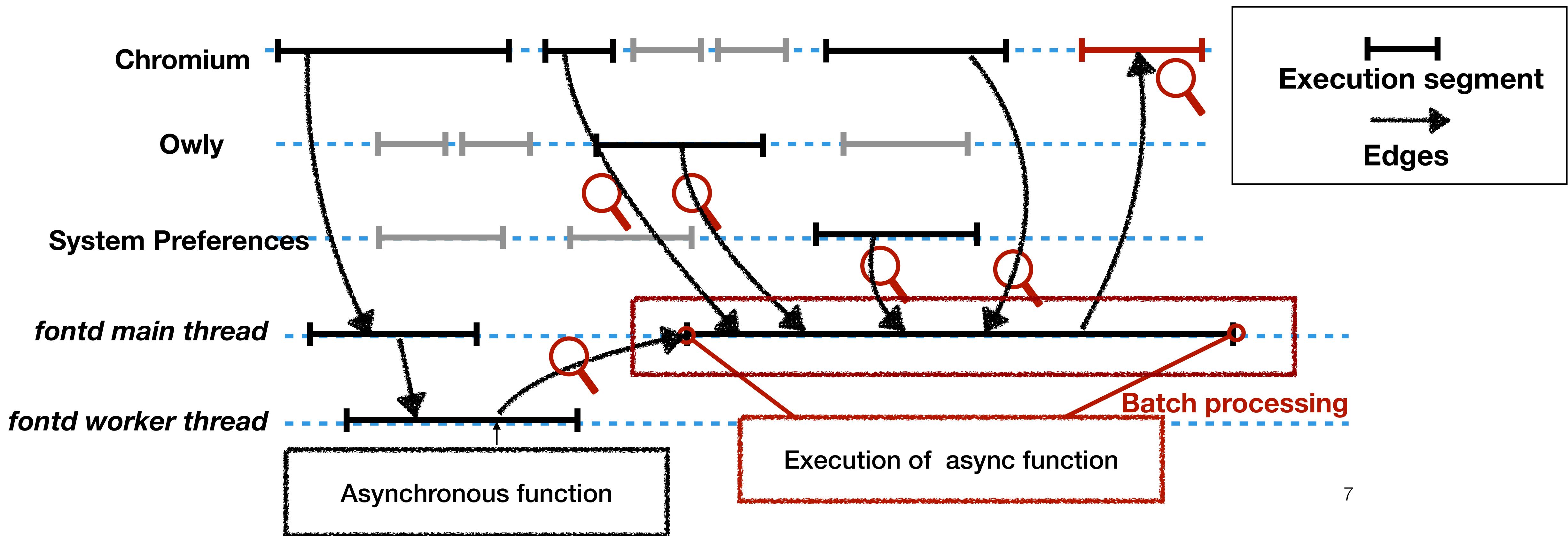
# An example of existing causal tracing



*\*Figure from Panappticon for Android system*

# Existing causal tracing fails to diagnose desktop apps

- It is hard to identify **accurate execution segment boundaries** in **some threads**
- Some execution segments have **multiple incoming edges** (large search space)



# Where are the inaccuracies from?

- Over-connections: unnecessary searching paths

- ▶ Batch processing
- ▶ Piggyback optimization
- ▶ Superfluous thread wake-up (mutual access VS causality)
- ▶ ...

- Under-connections : missing edges

- ▶ ad-hoc sync with data flags
- ▶ Data dependencies
- ▶ ...

# Why the inaccuracies happen to the desktop apps?

## Existing causal tracing assumptions

- ▶ White-box annotation
- ▶ Known programming paradigms

vs

## Desktop apps

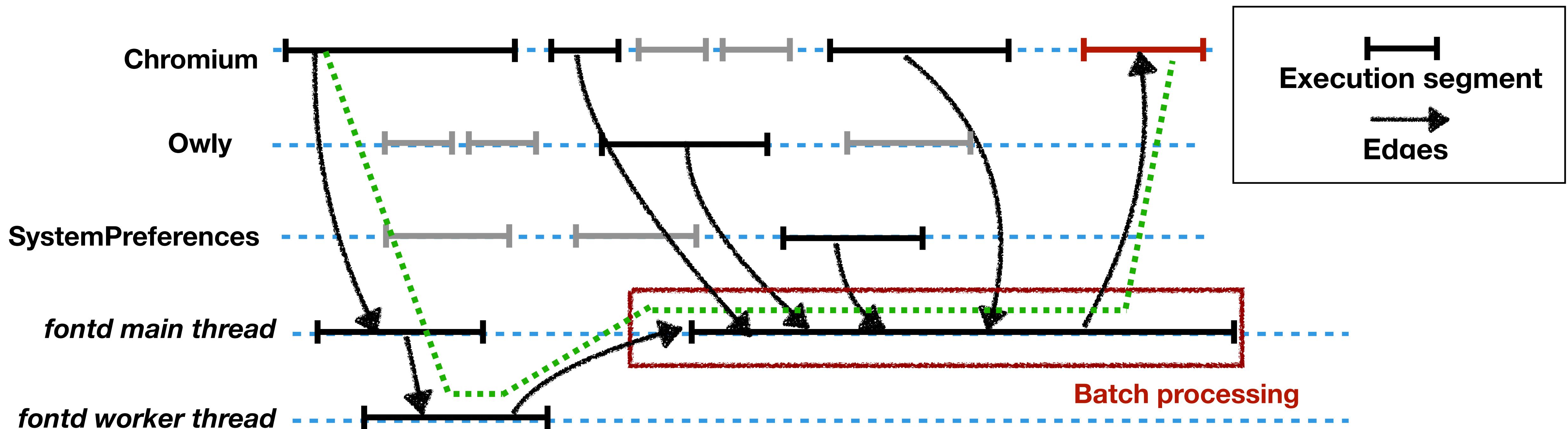
- Closed sourced components  
(Inaccurate execution segment boundaries)
- Various custom programming paradigms  
(multiple incoming edges)

## ■ Can we fix all inaccuracies with additional tracing in desktop apps?

- ▶ hard to define all programming paradigms correctly
- ▶ overhead

# Critical path is sensitive to graph inaccuracy

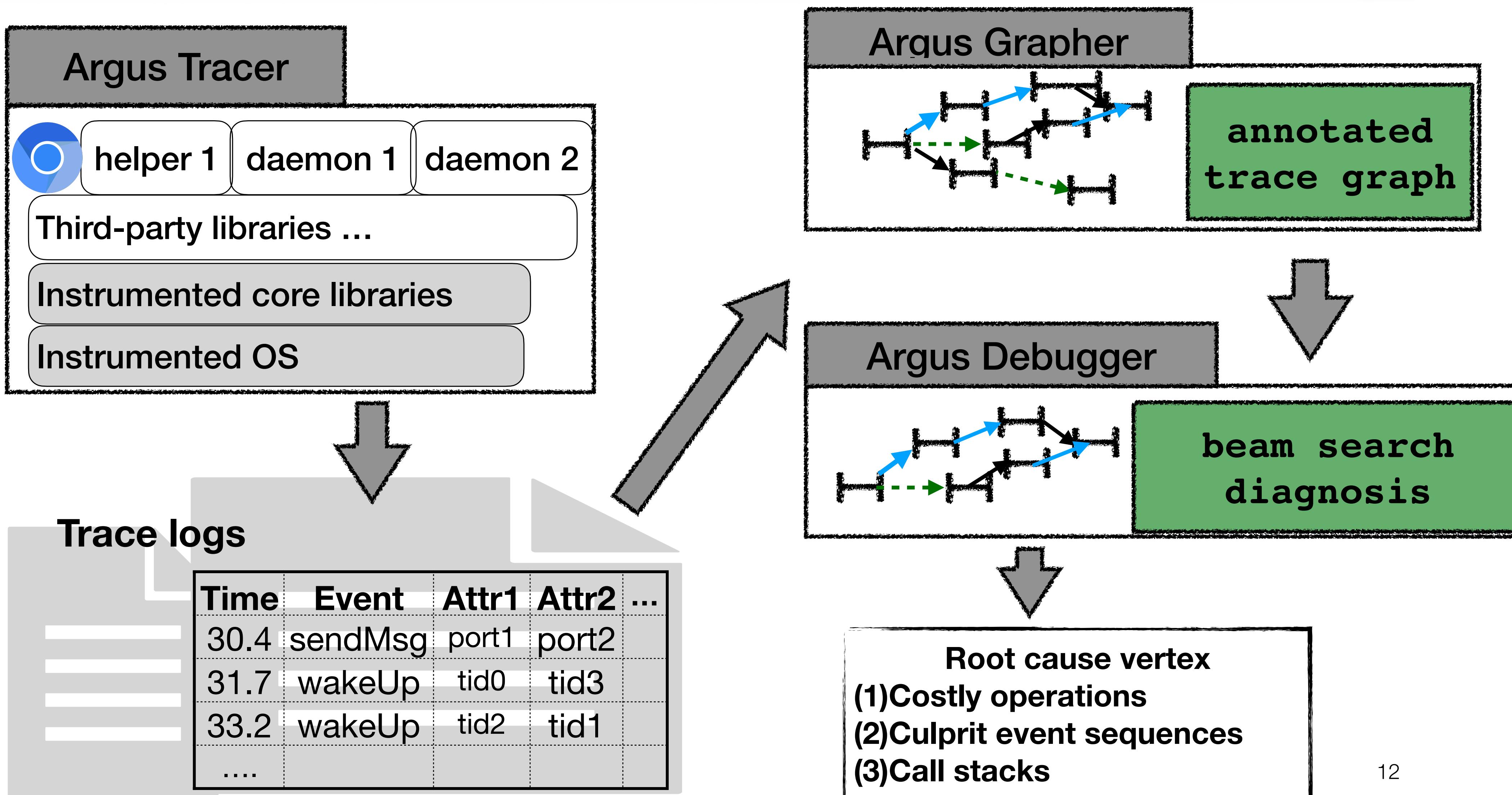
- The result of critical path analysis is easily distorted by inaccurate graphs



# Key insights

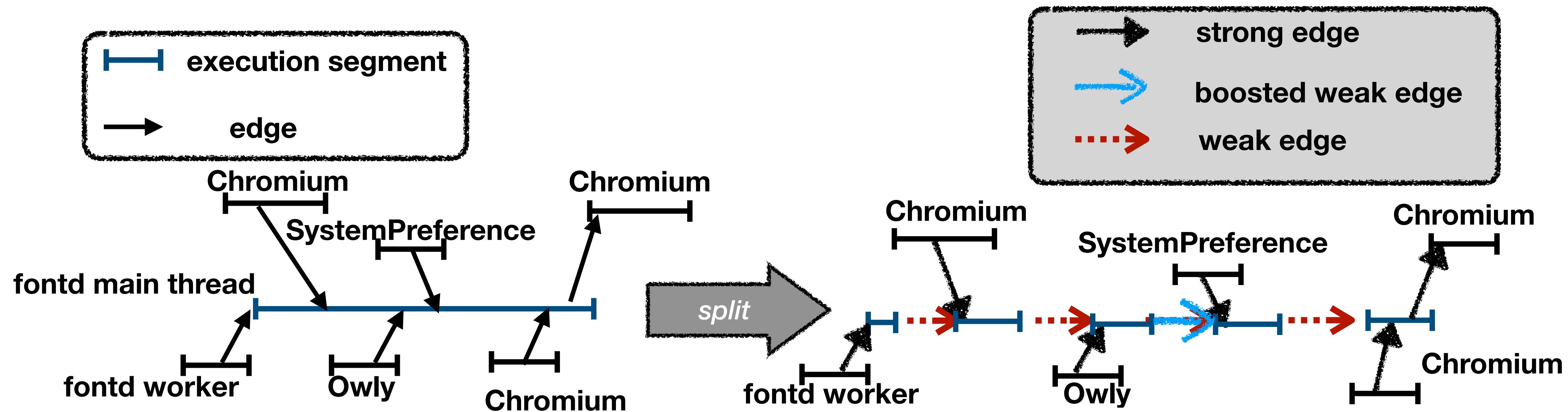
- ❑ Tracing graphs from existing causal tracing are not accurate enough to effectively diagnose performance issues in desktop applications.
- ❑ Completely eliminating inaccuracies is impractical, we should make causal tracing and diagnosis algorithm **inaccuracy-tolerant**.

# Argus workflow



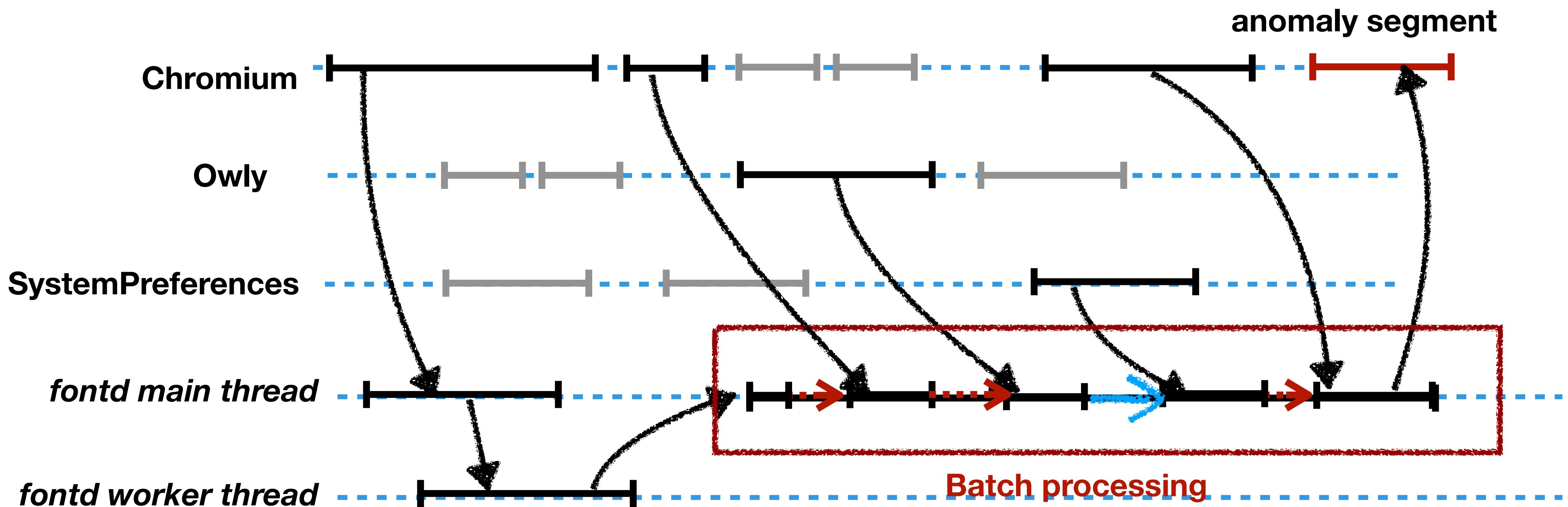
# Annotated tracing graphs

- An example of edge annotation to mitigate over-connections



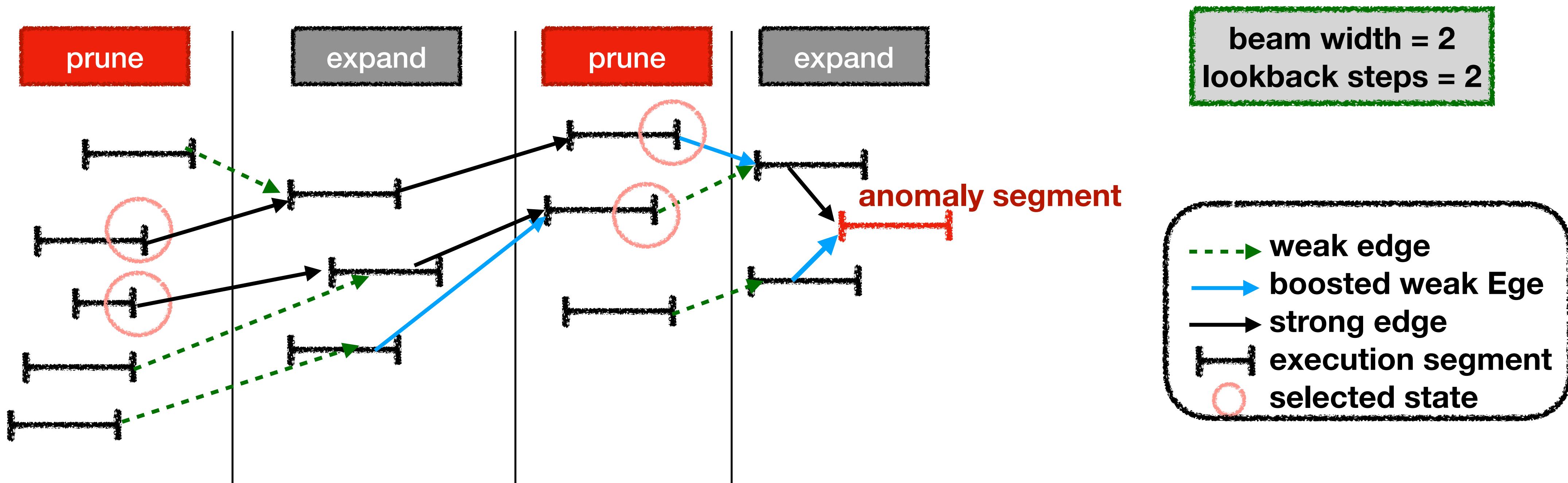
# Annotated tracing graph

- Back to the Chromium case



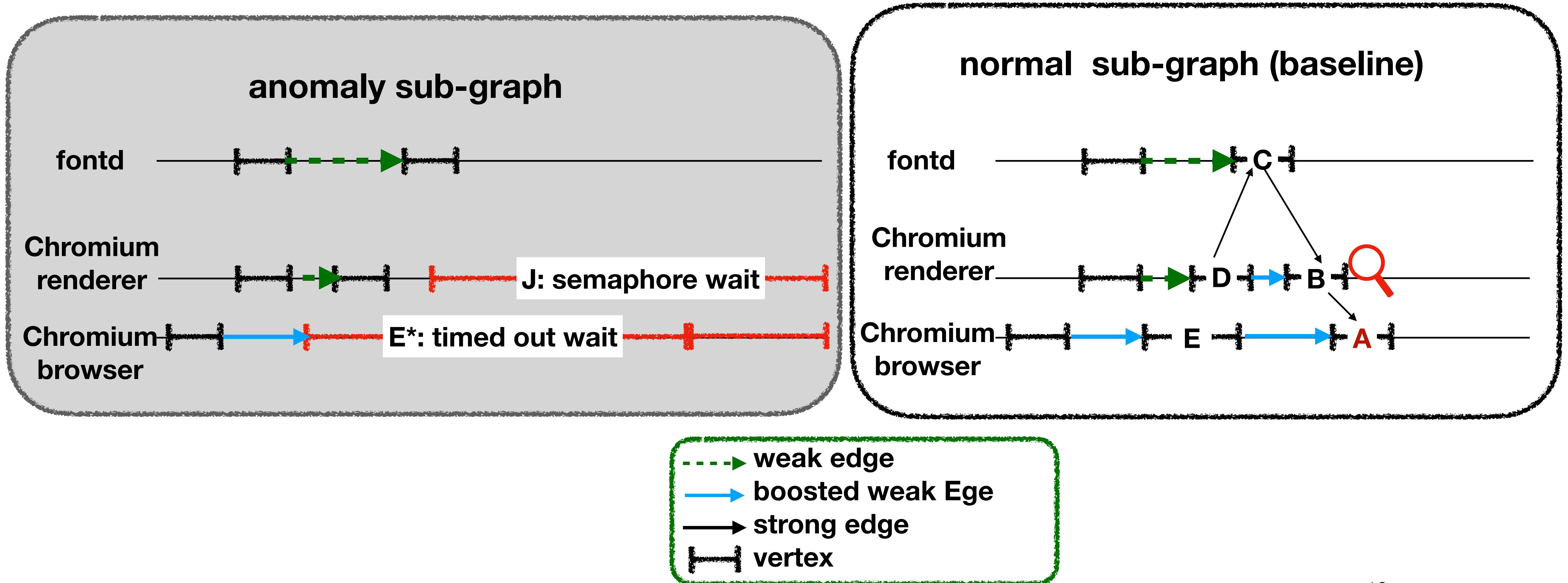
# Causal search: beam search based

- Expanding phase : explore all possible paths
- Pruning phase : select paths based on



# Sub-graph comparison

- ✿ Diagnosing the complicated performance issue in Chromium
  - ▶ why a similar vertex to A does not appear in the anomaly graph



# Real world performance issues

ID	App	Bug Descriptions	Age
B1	Chromium	Typing non-English in searchbox, page freezes.	7 yr
B2	TeXstudio	Modifying Bib file in other app gets pinwheel.	2 yr
B3	BiglyBT	Launching BiglyBT installer gets pinwheel.	1 yr
B4	Sequel Pro	Reconnection via ssh causes freeze.	4 yr
B5	Quiver	Pasting a section from webpage as a list freezes.	5 yr
B6	Firefox	Connection to printer takes a long time.	1 mo
B7	Firefox	Some website triggers pinwheel in the DevTool.	3 yr
B8	Alacritty	Unresponsive after a long line rendering.	6 mo
B9	Inkscape	Zoom in/out shapes causes intermittent freeze.	1 yr
B10	VLC	Quick quit after playlist click causes freeze.	7 mo
B11	QEMU	Unable to launch on macOS Catalina.	1 mo
B12	Octave	Script editing in GUI gets pinwheel.	2 yr

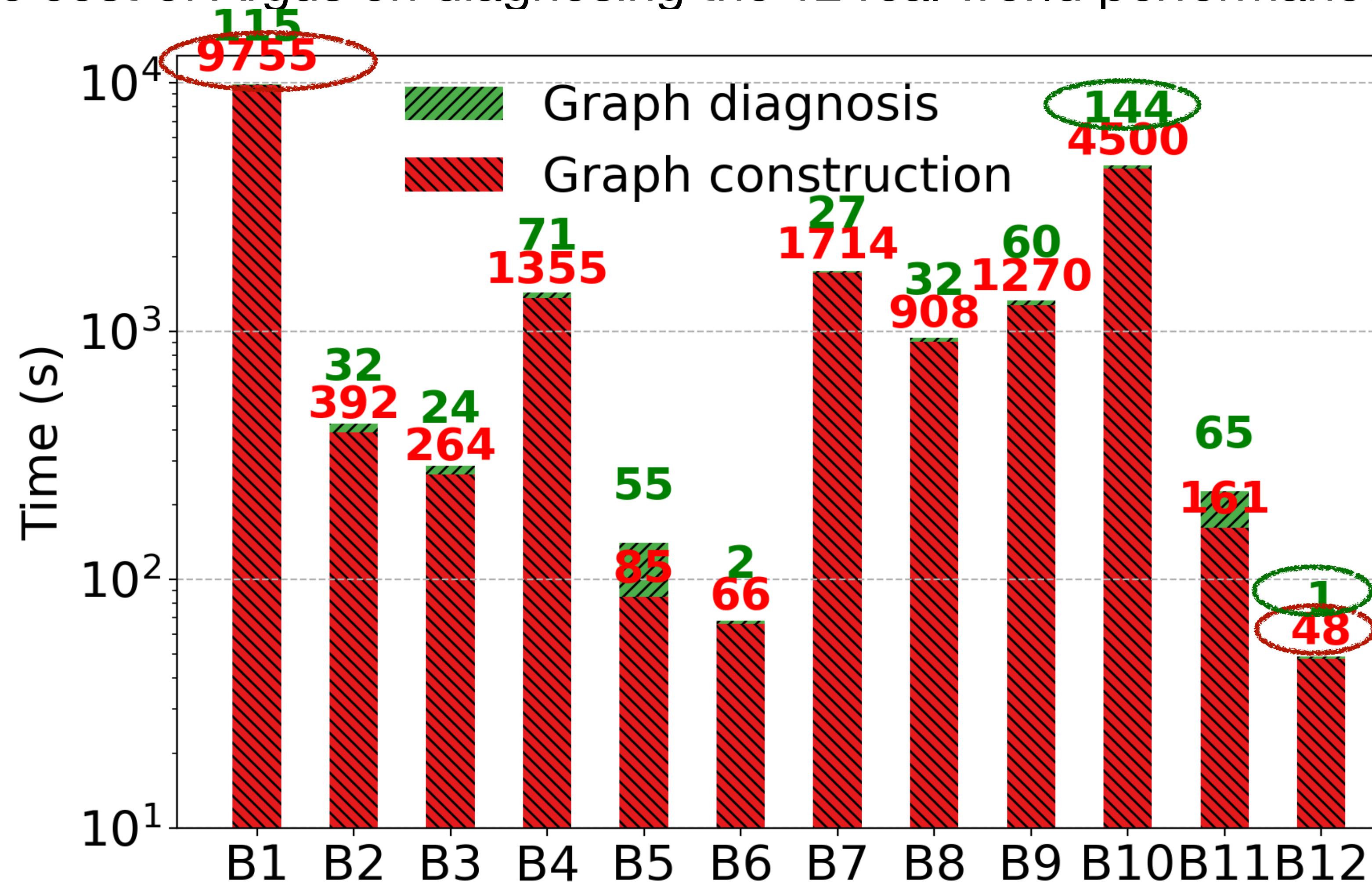
\* Diagnosis runs on binary releases even though some apps are open-sourced.

# Evaluation 1: diagnosis effectiveness

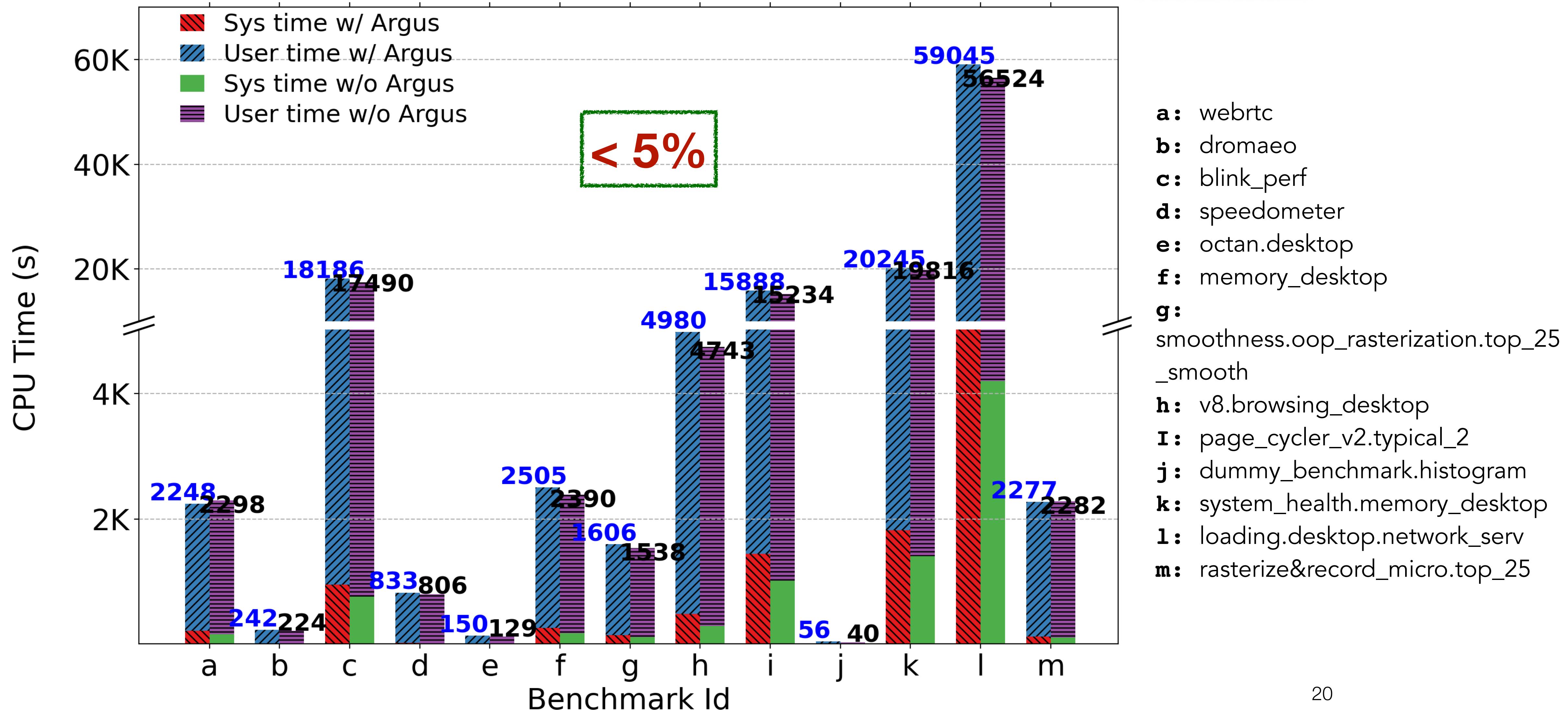
Tool	B1	B2	B3	B4	B5	B6	B7	B8	B9	B10	B11	B12	Total
<b>spindump</b>	X	X	X	X	X	✓	✓	✓	✓	X	✓	X	5/12
<b>Instruments</b>	X	X	X	X	X	✓	✓	✓	✓	X	X	X	4/12
<b>AppInsight</b>	X	X	X	X	X	X	✓	✓	X	X	X	X	2/12
<b>Panappticon</b>	X	X	X	X	✓	✓	✓	✓	X	X	X	X	4/12
<b>Argus</b>	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	12/12

# Evaluation 2: diagnosis cost

- Time cost of Argus on diagnosing the 12 real world performance issues



# Evaluation 3: tracing overhead



# Conclusions

- Diagnosing performance issues in desktop is important but was under-investigated
- Existing causal tracing is inaccurate when applied to desktop apps
  - ▶ Finding 1: both **over-connections and under-connections** exist, and several programming patterns can lead to the inaccuracies
  - ▶ Finding 2: diagnosis algorithm needs to **tolerate inaccuracies**
- We design Argus, an **annotated causal tracing** tool for diagnosing performance issues on **desktop apps** using **inaccuracy-tolerant** diagnosis algorithm.
- Source code is available <https://github.com/columbia/ArgusDebugger>

# Related work

- Distributed systems

- ▶ Magpie [OSDI'04] , XTrace [NSDI'07], Dappa[GoogleTechReport 2010], Pivot[SOSP'15], Canopy[SOSP'17], BaggageContext[EuroSys'18]

- Mobile Apps

- ▶ AppInsight[OSDI'12], Panappticon[CODES+ISSS'13]

- Performance profiling

- ▶ Gprof[SIGPLAN'82], COZ[SOSP'15], D4[PLDI'18]