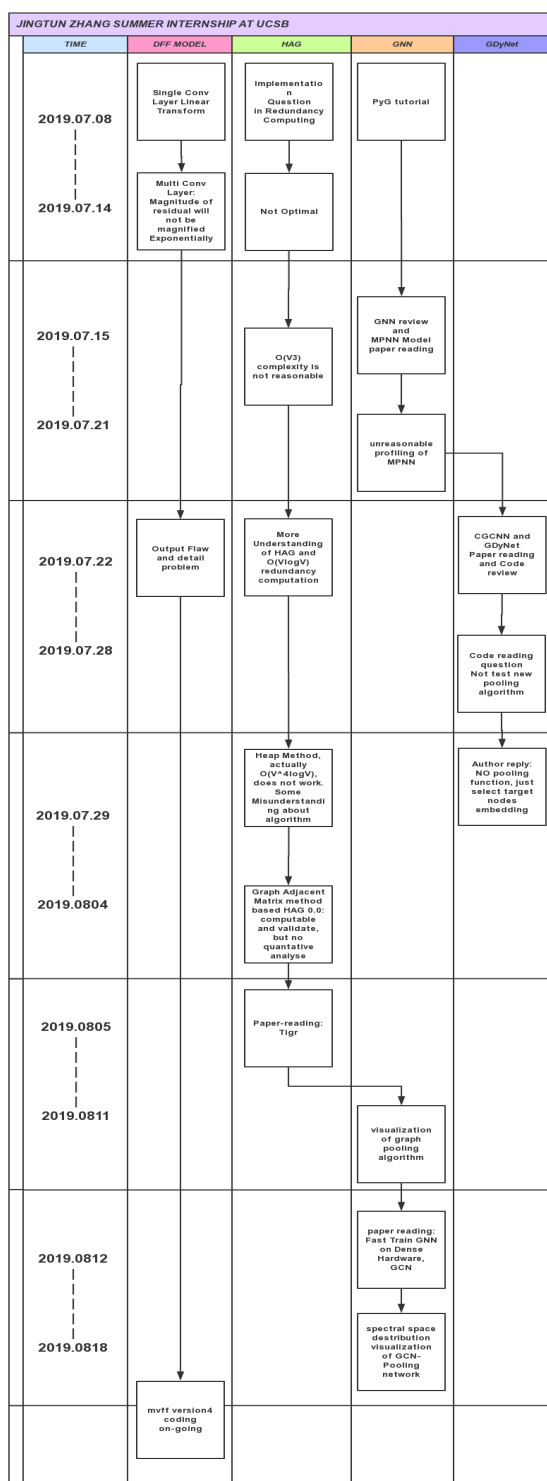


## # Weekly Report 2019.08.19-2019.08.25

Jingtun ZHANG

**WHERE WE ARE:**



JINGTUN ZHANG SUMMER INTERNSHIP AT UCSB					
TIME	DFF MODEL	HAG	GNN	GDyNet	void
2019.08.19	Coding and Debugging of MVFF-ObjectDetection-Version3				
2019.08.25	Paper-reading: DMC-Net MVFF-Version4 in coding				

## ## Work and Progress

1. Paper-reading: DMC-Net [note](#)(in writing)
2. Coding and Debugging of MVFF-ObjectDetection-Version3

### More Discussion:

1. Simply process Movtion-Vector by a not so deep CNN (4~5 layers) and Pooling to feature-map size will not work, Object-Detection will only work on key frames, bounding box regression will not work well on non-key frames' feature map get by Conv-Pooling processed Movtion-Vector (Map = 0.08 *on small dataset*)
2. Simply change CNN structure or initialization method will not slove this problem (Map = 0.08)
3. Only one layer Pooling or using Conv to replace Pooling will not work either (Map = 0.08)
4. Interpolation+CNN without Pooling method will work --> Conv is in function (Map = 1.00)
5. Firstly interpolation Movtion-Vector to a integer-times of feature-map shape and then process it by Conv+Pooling will work (Map = 1.00)
6. Change Movtion-Vector loding size to make the width and height to have the same scale ratio, and then Conv-Pooling without interpolation method result will be improved by 2~3 times (Map = 0.15 ~ 0.25)

### Conclusion:

*MVFF-Object-Detection task is sensitive to the information loss in integer-times scale and width-height-same-ratio scale of movtion vector in pooling process, so we need firstly use interpolation (non-integer-times) scale to scale the movtion vector to a integer-times of feature map shape (16\*feat-map-width, 16\*feat-map-height)*

## ## This week plan

1. paper reading for idea:
  1. Quantum Computing
  2. GNN models
2. MVFF-Version4 coding

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