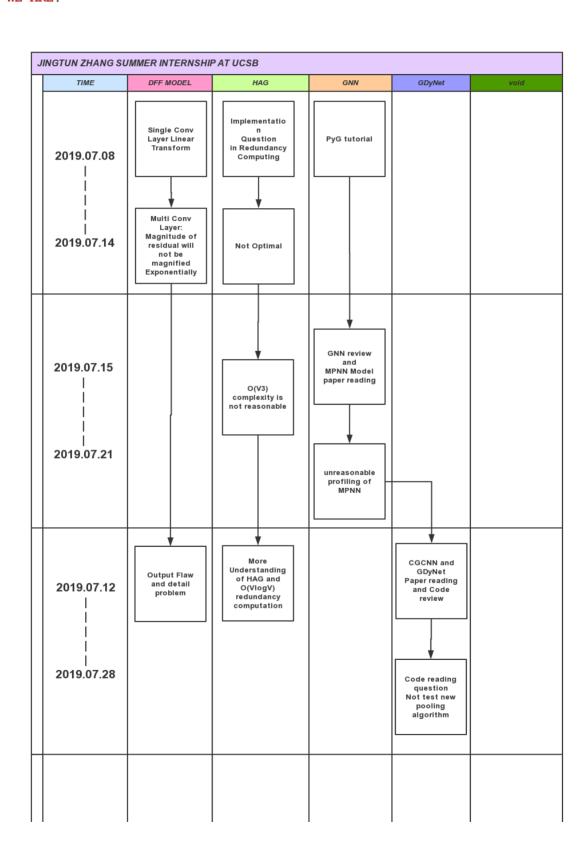
## # Weekly Report 2019.07.22-2019.07.28

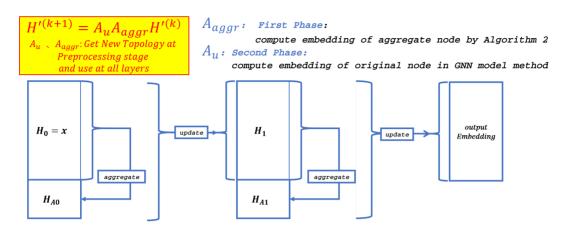
Jingtun ZHANG

## WHERE WE ARE:

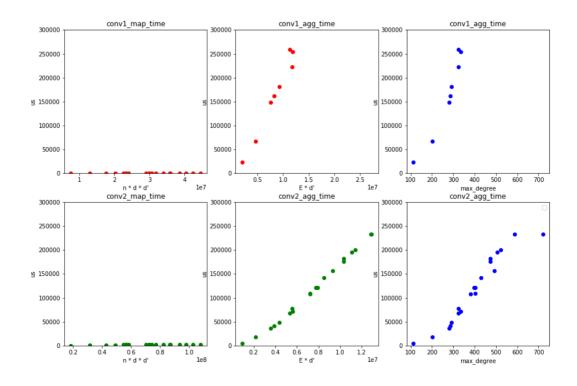


## ## Work and Progress

- 1. Reimplementation of <u>HAG</u>:
  - 1. Understanding of the model:



- 2. Idea of redundancy computation: build node-pair heap every iteration in HAG building process --> O(VlogV)
- 3. Coding: in coding now...
- 2. Reasonabe complexity analysis of MPNN network:
  - 1. aggregate time is proportional to Edge in the Graph: agg time  $\sim$  O(E)
  - 2. aggregate time can be optimized by CUDA to graph invarient (graph with thousands of nodes)
  - 3. mapping time complexity --> still ubreasonable --> need profiling of
    tf.matmal procedure



- 3. GDyNet and CGCNN model: Test different pooling method in GDyNet
  - 1. Paper Reading:
    - 1. CGCNN: node structure --> properity --> Graph classification
    - 2. GDyNet: do not understand the task in detail, from model point: Markovain Process & node embedding (for traget node) --> dynamic properity of atoms
  - 2. Code reading:
    - 1. CGCNN: good pytorch code and understandable
    - 2. GDyNet: tensorflow.keras is not a good style --> not figure out the content of data flow and the pooling function in release code seems no pooling function

## ## This week plan

1. give out a Good HAG Code

\_\_\_\_\_\_