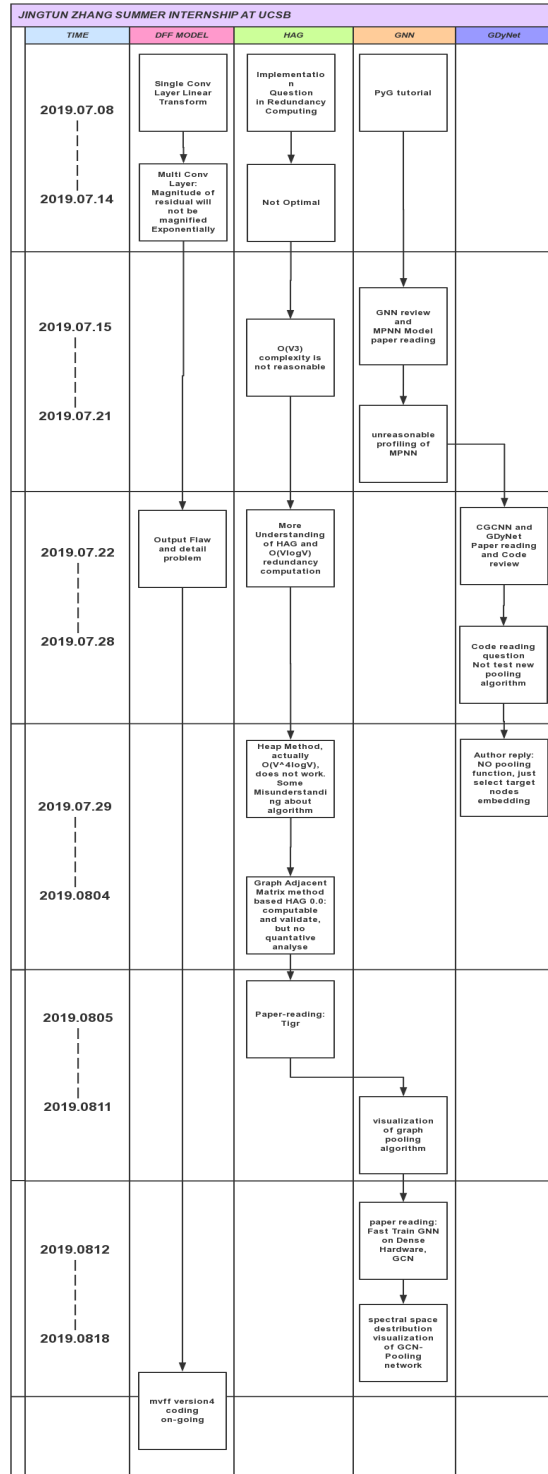


# # Weekly Report 2019.08.26-2019.09.01

Jingtun ZHANG

WHERE WE ARE:



JINGTUN ZHANG SUMMER INTERNSHIP AT UCSB					
TIME	DFF MODEL	HAG	GNN	GDyNet	void
2019.08.19 ----- 2019.08.25	<div>Coding and Debugging of MVFF-ObjectDetection-Version3</div> <div>Paper-reading: DMC-Net MVFF-Version4 in coding</div>				
2019.08.26 ----- 2019.09.01	<div>MVFF-Version3 result: MAP@0.5 on 2 gpu 3 epoch: 0.6163, modification of Version3 is running now</div> <div>Residual getting from Data set for preparation MVFF-Version4</div> <div>MVFF-Version4 in coding</div>				

## ## Work and Progress

- 🙄 Result of MVFF-Version3: MAP@5 = 0.6163 lower than MVFF-Version2

Discuss:

- Theoretically speaking: result of V3 should not lower than V2
- So I modified MV-NET and add res-linkage, in running now
- ☺ Data Preparation for V4: residual map getting form dataset
- 🔧 Coding and Debugging of V4: can not run e2e at present

## ## This week plan

- paper reading for idea:
  - Quantum Computing
  - GNN models

## 2. MVFF-Version4 coding

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