

# Query Evaluation via Tree-Decompositions

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**Abstract.** A number of efficient methods for evaluating first-order and monadic-second order queries on finite relational structures are based on tree-decompositions of structures or queries. We systematically study these methods.

In the first part of the article, we consider arbitrary formulas on tree-like structures. We generalize a theorem of Courcelle [1990] by showing that on structures of bounded tree-width a monadic second-order formula (with free first- and second-order variables) can be evaluated in time linear in the structure size plus the size of the output.

In the second part, we study tree-like formulas on arbitrary structures. We generalize the notions of acyclicity and bounded tree-width from conjunctive queries to arbitrary first-order formulas in a straightforward way and analyze the complexity of evaluating formulas of these fragments. Moreover, we show that the acyclic and bounded tree-width fragments have the same expressive power as the well-known guarded fragment and the finite-variable fragments of first-order logic, respectively.

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## 1. Introduction

Evaluating first-order, or relational calculus, queries against a finite relational database is well known to be PSPACE-complete [Stockmeyer 1974]. The

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complexity we refer to here is called the *combined complexity* of the query language [Vardi 1982], that is, the complexity of the evaluation problem measured both in terms of the length of the query and the size of the database. Many research efforts went into handling this high worst case complexity. In practice, various query optimization heuristics are used; they are based both on the structure of the queries and the (expected) structure of the databases.

One of the important theoretical notions is that of *acyclic conjunctive queries* (cf. [Abiteboul et al. 1995]). Yannakakis [1981] proved that acyclic conjunctive queries can be recognized and evaluated efficiently. In the last few years, there has been renewed interest in acyclic conjunctive queries and related notions based on the graph theoretic concept of *tree-width* [Chekuri and Rajaraman 1997; Kolaitis and Vardi 1998; Gottlob et al. 1998, 1999]. Whereas these approaches concentrate on conjunctive queries, there have also been attempts to isolate larger fragments of first-order logic whose combined complexity is in PTIME. In particular, Vardi [1995] observed that the combined complexity of the *finite variable fragments* of first-order logic is in PTIME. A fragment of first-order logic that has recently received a lot of attention is the *guarded fragment* [Andréka et al. 1996]. Gottlob et al. [2002] proved that its combined complexity is both linear in the length of the formula and the size of the database.

There is a different way of using tree-width to evaluate queries that originated in the area of graph algorithms. Here, we do not restrict the class of queries, but the class of input structures, or databases. This approach does not only work for first-order logic, but even for the much stronger monadic second-order logic. Courcelle [1990] proved that Boolean monadic second-order queries on structures of bounded tree-width can be evaluated in time linear in the size of the input structure, or more precisely in time  $f(l) \cdot n$ , where  $l$  is the length of the query,  $n$  is the size of the structure, and  $f : \mathbb{N} \rightarrow \mathbb{N}$  is some (fast-growing) function.<sup>1</sup> Arnborg et al. [1991] extended Courcelle's result by showing that on structures of bounded tree-width the number of satisfying assignments of a monadic second-order formula with free variables can be computed in time linear in the size of the input structure.

In the first part of this article, we shall further extend this approach by proving that on structures of bounded tree-width the set of all satisfying assignments of a monadic second-order formula (with free first- and second-order variables) can be computed in time linear in the size of the input structure and the size of the output. For example, *all* cliques of a graph  $G$  of bounded tree-width can be computed in time  $O(|G| + \sum_{C \text{ clique in } G} |C|)$ . Similarly, all Hamiltonian cycles of a graph of bounded tree-width can be computed in time linear in the size of the graph and the output.

In the second part of the article, we study fragments of first-order logic whose formulas have a tree-like structure. We start by reviewing Yannakakis's [1981] algorithm for evaluating acyclic conjunctive queries. Practically the same algorithm can be used to evaluate conjunctive queries of bounded tree-width [Chekuri and Rajaraman 1997; Kolaitis and Vardi 1998], bounded query-width [Chekuri and Rajaraman 1997], or bounded hypertree-width [Gottlob et al. 1999]. We then extend the notions of acyclicity and tree-width from conjunctive queries to full first-order

<sup>1</sup> Another way to phrase Courcelle's result is to say that the *data complexity* [Vardi 1982] of monadic second-order logic on graphs of bounded tree-width is in linear time. However, in this paper we consequently maintain the view of combined complexity.

logic. Our approach is based on the well-known correspondence between first-order formulas and nonrecursive stratified datalog programs (cf. [Abiteboul et al. 1995]). We generalize acyclicity and tree-width in a straightforward way to such datalog programs. Yannakakis's algorithm immediately gives us algorithms for evaluating queries defined by acyclic or bounded-tree-width programs.

Then we show that the tree-like fragments of first-order logic obtained by this approach are very closely related to the two fragments mentioned earlier: We show that acyclic programs correspond to guarded first-order formulas and bounded tree-width programs correspond to finite-variable first-order formulas. The latter correspondence extends an observation Kolaitis and Vardi [1998] made on the level of conjunctive queries. In particular, the result on the guarded fragment, though not difficult to prove, is quite remarkable, since the motivation for introducing the guarded fragment was completely different. Nevertheless, it turns out that this new fragment can be described in terms of the well-known concept of acyclicity.

The second part of our article thus shows that Yannakakis's method of evaluating tree-like queries is very far reaching and comprises all the methods used to evaluate queries in the other fragments of first-order logic mentioned here.

In the last section, we discuss the connections between the two parts of the article. The algorithms in both parts are very similar, and we give an explanation of why that is using tree-automata.

Throughout the article, it is one of our main objectives to analyze the running times of the algorithms as precisely as possible, instead of just saying that we have polynomial-time algorithms. Occasionally, this requires considerable additional efforts. We have added an appendix in which we show how to implement some basic algorithmic routines, such as computing joins of two relations in linear time (in the size of the input and output).

Furthermore, we are always interested in evaluating formulas with free variables and not just sentences. Let us also emphasize that we are not fixing a vocabulary for our formulas and structures in advance, but let the vocabulary vary with the inputs.

## 2. Preliminaries

**2.1. STRUCTURES AND QUERIES.** A *vocabulary* is a finite set of relation symbols. Associated with every relation symbol is a natural number, its *arity*. The arity of a vocabulary is the maximum of the arities of the relation symbols it contains. In the following,  $\tau$  always denotes a vocabulary.

A  $\tau$ -*structure*  $\mathcal{A}$  consists of a nonempty set  $A$ , called the *universe* of  $\mathcal{A}$ , and a relation  $R^{\mathcal{A}} \subseteq A^r$  for each  $r$ -ary relation symbol  $R \in \tau$ . If  $\mathcal{A}$  is a structure and  $B \subseteq A$  nonempty, then  $\langle B \rangle^{\mathcal{A}}$  denotes the substructure induced by  $\mathcal{A}$  on  $B$ , that is, the structure with universe  $B$  and  $R^{\langle B \rangle^{\mathcal{A}}} = R^{\mathcal{A}} \cap B^r$  for every  $r$ -ary  $R \in \tau$ .

We only consider finite structures. It is convenient to assume that elements of a structure are natural numbers. In other words, *the universe of every structure considered here is a finite subset of  $\mathbb{N}$* . Let us remark that all the results of this article remain true if we also admit constants in our structures. We restrict our attention to the relational case because constants would not give us additional insights.

STR denotes the class of all structures (whose universes are finite subsets of  $\mathbb{N}$ ). If  $C$  is a class of structures,  $C[\tau]$  denotes the subclass of all  $\tau$ -structures in  $C$ . We consider graphs as  $\{E\}$ -structures  $\mathcal{G} = (G, E^{\mathcal{G}})$ , where  $E^{\mathcal{G}}$  is an irreflexive

and symmetric binary relation (i.e., graphs are loop-free and undirected). A *colored graph* is a structure  $\mathcal{B} = (B, E^{\mathcal{B}}, P_1^{\mathcal{B}}, \dots, P_n^{\mathcal{B}})$ , where  $(B, E^{\mathcal{B}})$  is a graph and the unary relations  $P_1^{\mathcal{B}}, \dots, P_n^{\mathcal{B}}$  form a partition of the universe  $B$ .

A  $k$ -ary query of vocabulary  $\tau$  is a mapping  $\chi$  that associates with each structure  $\mathcal{A} \in \text{STR}[\tau]$  a  $k$ -ary relation  $\chi(\mathcal{A}) \subseteq A^k$  in such a way that for every isomorphism  $f : \mathcal{A} \rightarrow \mathcal{B}$  between structures  $\mathcal{A}, \mathcal{B} \in \text{STR}[\tau]$  we have  $\chi(\mathcal{B}) = f(\chi(\mathcal{A}))$ . We admit  $k = 0$  and let  $A^0$  consist of one element (the empty tuple) for every  $A$ . We identify  $A^0$  with TRUE and  $\emptyset$  with FALSE. 0-ary queries are usually called Boolean queries. Note that Boolean queries are essentially the same as classes of structures of the same vocabulary that are closed under isomorphism.

**2.2. LOGICS.** We assume that the reader is familiar with first-order logic and monadic second-order logic (see, e.g., Ebbinghaus and Flum [1999]). FO and MSO denote the classes of first-order and monadic second-order formulas, respectively. If  $L$  is a class of formulas, then  $L[\tau]$  denotes the class of all formulas of vocabulary  $\tau$  in  $L$ .

We always use lower case letters  $x, y, \dots$  to denote first-order variables and upper case letters  $X, Y, \dots$  to denote monadic second-order variables. The set of free variables of a formula  $\varphi$  is denoted by  $\text{free}(\varphi)$ . We write  $\varphi(X_1, \dots, X_l, x_1, \dots, x_m)$  to indicate that  $\text{free}(\varphi) = \{X_1, \dots, X_l, x_1, \dots, x_m\}$ . However, if we just write  $\varphi$ , this does not mean that  $\varphi$  is a sentence, that is,  $\text{free}(\varphi) = \emptyset$ .

For a structure  $\mathcal{A} \in \text{STR}$  and a formula  $\varphi(X_1, \dots, X_l, x_1, \dots, x_m)$ , we let

$$\varphi(\mathcal{A}) := \{(A_1, \dots, A_l, a_1, \dots, a_m) \mid \mathcal{A} \models \varphi(A_1, \dots, A_l, a_1, \dots, a_m)\}.$$

For sentences, we have  $\varphi(\mathcal{A}) = \text{TRUE}$  if, and only if,  $\mathcal{A}$  satisfies  $\varphi$ . If the vocabularies of  $\mathcal{A}$  and  $\varphi$  are different, then we let  $\varphi(\mathcal{A}) = \emptyset$ . If  $\varphi$  has no free second-order variables, then we call the mapping  $\mathcal{A} \mapsto \varphi(\mathcal{A})$  the query *defined* by  $\varphi$ . If  $\varphi$  is a sentence, then it defines a Boolean query, which corresponds to a class of structures. A query or class of structures is *definable* in a logic if there is a formula  $\varphi$  of the logic defining it.

In this article, for various logics  $L$  and classes  $C$  of structures, we study the following *evaluation problem for  $L$  on  $C$* :

*Input:* Structure  $\mathcal{A} \in C$ , formula  $\varphi \in L$ .  
*Problem:* Compute  $\varphi(\mathcal{A})$ .

Note that the vocabulary of the input structures and formulas is not fixed in advance, but (implicitly) part of the input. If  $C$  is the class of all structures, then we call this problem the *evaluation problem for  $L$* .

We often denote tuples  $(a_1, \dots, a_k)$  of elements of a set  $A$  by  $\bar{a}$ , and we write  $\bar{a} \in A$  instead of  $\bar{a} \in A^k$ . Similarly, we denote tuples  $(B_1, \dots, B_k)$  of subsets of  $A$  by  $\bar{B}$  and write  $\bar{B} \subseteq A$  instead of  $\bar{B} \in (\text{Pow}(A))^k$ . We denote tuples of variables by  $\bar{x}$  or  $\bar{X}$ .

**2.3. CODING ISSUES.** In finite model theory, one usually assumes that structures are coded by  $\{0, 1\}$ -strings in a way that generalizes the adjacency matrix encoding of graphs (see Ebbinghaus and Flum [1999] and Immerman [1999]). This is appropriate for the complexity theoretic results that form the core of finite model theory, but not for the more algorithmic considerations of this paper. Since in the finite

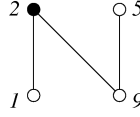


FIG. 1.

model theory literature this issue is usually not addressed, we think it is worthwhile to explain our encoding in some detail.

Our underlying model of computation is the standard RAM-model with addition and subtraction as arithmetic operations (cf. Aho et al. [1974] and van Emde Boas [1990]). As common, we assume that initially all memory registers are set to ‘0’. In our complexity analysis we use the uniform cost measure.

We will carefully distinguish between the *size*  $\|o\|$  of an object  $o$ , which is the length of its encoding, and, if  $o$  is a set, its *cardinality*, denoted by  $|o|$ . For example, if  $R$  is an  $r$ -ary relation on a set  $A$ , then for a reasonable encoding of  $R$  we have  $\|R\| = \Theta(r \cdot |R| + 1)$ .

To represent structures on a RAM, we first have to encode the vocabularies. We assume that relation symbols are just pairs of natural numbers;  $(i, j)$  is the  $i$ th  $j$ -ary relation symbol. The encoding  $[\tau]$  of  $\tau$  is a sequence of  $2|\tau| + 1$  natural numbers. The first is  $|\tau|$ , it is followed by all the pairs  $(i, j) \in \tau$ . Then  $\|\tau\| = 1 + 2|\tau|$  is the length of the encoding of  $\tau$ .

The encoding of a structure  $\mathcal{A} \in \text{STR}[\tau]$  is also a sequence  $[\mathcal{A}]$  of natural numbers. It starts with the encoding of the vocabulary. This is followed by the size of the universe and the sizes of all relations in  $\mathcal{A}$ . The next  $|A|$  numbers are the elements of the universe. After that the relations are represented. An  $r$ -ary relation  $R^{\mathcal{A}}$  is represented by a sequence of  $r \cdot |R^{\mathcal{A}}|$  integers consisting of all tuples contained in  $R^{\mathcal{A}}$ .

If we want the encoding of a structure to be unique, we may require that the universe and the relations are given in their natural (lexicographical) order. However, our algorithms are not based on this.

*Example 2.1.* Let  $\tau = \{P, Q, E\}$  with  $P = (1, 1)$ ,  $Q = (2, 1)$ ,  $E = (1, 2)$ . The colored graph  $\mathcal{G} \in \text{STR}[\tau]$  with  $G = \{1, 2, 5, 9\}$ ,  $P^{\mathcal{G}} = \{2\}$ ,  $Q^{\mathcal{G}} = \{1, 5, 9\}$ , and  $E^{\mathcal{G}} = \{(1, 2), (2, 1), (2, 9), (9, 2), (5, 9), (9, 5)\}$  (displayed in Figure 1) is encoded by the sequence

$$[\mathcal{G}] := \left( \underbrace{3}_{|\tau|}, \underbrace{1, 1}_P, \underbrace{2, 1}_Q, \underbrace{1, 2}_E, \underbrace{4}_{|G|}, \underbrace{1}_{|P^{\mathcal{G}}|}, \underbrace{3}_{|Q^{\mathcal{G}}|}, \underbrace{6}_{|E^{\mathcal{G}}|}, \underbrace{1, 2, 5, 9}_G, \underbrace{2}_{|P^{\mathcal{G}}|}, \underbrace{1, 5, 9}_{|Q^{\mathcal{G}}|}, \right. \\ \left. \underbrace{1, 2, 2, 1, 2, 9, 5, 9, 9, 2, 9, 5}_{E^{\mathcal{G}}} \right).$$

The *size* of a structure  $\mathcal{A} \in \text{STR}[\tau]$  is

$$\|\mathcal{A}\| := \|\tau\| + 1 + |\tau| + |A| + \sum_{\substack{R \in \tau \\ r\text{-ary}}} r \cdot |R^{\mathcal{A}}| = \Theta \left( |\tau| + |A| + \sum_{R \in \tau} \|R^{\mathcal{A}}\| \right).$$

Finally, let us fix an encoding of formulas by sequences of natural numbers. We assume that the first order variables in our formulas are  $v_0, v_1, \dots$  and the monadic second-order variables are  $V_0, V_1, \dots$ , then we may view formulas as sequences of

symbols  $\exists, \forall, \wedge, \vee, \rightarrow, \neg, (, ), =, v, V$ , natural numbers representing the indices, and relation symbols. To avoid confusion we need another symbol, say,  $R$ , indicating that a relation symbol follows. We encode  $\exists, \forall, \wedge, \vee, \rightarrow, \neg, (, ), =, v, V, R$  by natural numbers. Then, our encoding of a formula  $\varphi$  of vocabulary  $\tau$  starts with the encoding  $[\tau]$  of  $\tau$  followed by the encoding of the symbols of  $\varphi$ . Let  $\|\varphi\|$  denote the length of the encoding of  $\varphi$ .

**2.4. TREES.** A *tree* is a connected acyclic graph  $\mathcal{T} = (T, E^{\mathcal{T}})$ . We always fix an (arbitrary) *root*  $r^{\mathcal{T}} \in T$  in a tree  $\mathcal{T}$ . Then, we have a natural partial order  $\leq^{\mathcal{T}}$  on  $T$ , which is defined by

$$t \leq^{\mathcal{T}} u \iff t \text{ appears on the (unique) path from } r^{\mathcal{T}} \text{ to } u.$$

We say that  $u$  is a *child* of  $t$  or  $t$  is the *parent* of  $u$  if  $(t, u) \in E^{\mathcal{T}}$  and  $t \leq^{\mathcal{T}} u$ . For every  $t \in T$  we let  $\mathcal{T}_t := \langle \{u \mid t \leq^{\mathcal{T}} u\} \rangle^{\mathcal{T}}$  be the subtree rooted at  $t$ . A tree  $\mathcal{T}$  is *binary* if every node has either 0 or 2 children.

### 3. Tree-Decompositions

In this section, it will be convenient to work with hypergraphs (as an abstraction of relational structures). A *hypergraph*  $\mathcal{H}$  is a pair  $(H, E^{\mathcal{H}})$  consisting of a nonempty set  $H$  of *vertices* and a set  $E^{\mathcal{H}}$  of nonempty subsets of  $H$  called *hyperedges*.

A *tree-decomposition* of a hypergraph  $\mathcal{H}$  is a pair  $(\mathcal{T}, (H_t)_{t \in T})$ , where  $\mathcal{T} = (T, E^{\mathcal{T}})$  is a tree and  $(H_t)_{t \in T}$  a family of subsets of  $H$  (called the *blocks* of the decomposition) such that

- (1) For every  $v \in H$ , the set  $\{t \in T \mid v \in H_t\}$  is nonempty and connected (i.e., a subtree).
- (2) For every  $e \in E^{\mathcal{H}}$ , there is a  $t \in T$  such that  $e \subseteq H_t$ .

The *width* of a tree-decomposition  $(\mathcal{T}, (H_t)_{t \in T})$  is  $\max\{|H_t| \mid t \in T\} - 1$ . The *tree-width*  $\text{tw}(\mathcal{H})$  of  $\mathcal{H}$  is the minimum taken over the widths of all tree-decompositions of  $\mathcal{H}$ .

A *tree-decomposition of a  $\tau$ -structure  $\mathcal{A}$*  is a tree-decomposition of the hypergraph

$$(A, \{ \{a_1, \dots, a_r\} \mid \exists R \in \tau, R \text{ } r\text{-ary}, (a_1, \dots, a_r) \in R^{\mathcal{A}} \} );$$

the *tree-width* of  $\mathcal{A}$  is defined accordingly.

Let  $(\mathcal{T}, (H_t)_{t \in T})$  be a tree-decomposition of a hypergraph  $\mathcal{H}$ . For every  $v \in H$ , we let  $\text{node}(v)$  be the minimum node  $t \in T$  (with respect to  $\leq^{\mathcal{T}}$ ) such that  $v \in H_t$ , and, for every  $e \in E^{\mathcal{H}}$ , we let  $\text{node}(e)$  be the minimum node  $t \in T$  such that  $e \subseteq H_t$ .

**LEMMA 3.1.** *There is a linear time algorithm that, given a hypergraph  $\mathcal{H}$  and a tree-decomposition  $(\mathcal{T}, (H_t)_{t \in T})$  of  $\mathcal{H}$ , computes the family  $(\text{node}(x))_{x \in H \cup E^{\mathcal{H}}}$ .*

**PROOF.** Let  $\mathcal{H}$  be a hypergraph and  $(\mathcal{T}, (H_t)_{t \in T})$  a tree-decomposition of  $\mathcal{H}$ . We first compute a bijection  $\mu : T \rightarrow \{1, \dots, |T|\}$  such that, for all  $t, t' \in T$ ,

we have  $t \leq^T t' \Rightarrow \mu(t) \leq \mu(t')$ . Then, for every vertex  $v \in H$ , we let  $\lambda(v) := \min\{\mu(t) \mid v \in H_t\}$ . Clearly, such a labeling  $\lambda$  can be computed in time linear in the size of the tree-decomposition.

We observe that for every  $v \in H$  we have  $\text{node}(v) = \mu^{-1}(\lambda(v))$  and for every  $e \in E^{\mathcal{H}}$  we have  $\text{node}(e) = \max\{\mu^{-1}(\lambda(v)) \mid v \in e\}$  and use this to compute the mapping  $\text{node}$  in linear time.  $\square$

A tree-decomposition  $(\mathcal{T}, (H_t)_{t \in T})$  of a hypergraph  $\mathcal{H}$  is *reduced* if, for all  $t, u \in T$  with  $t \neq u$ , we have  $H_t \not\subseteq H_u$ .

LEMMA 3.2 (BODLAENDER [1996]). *Let  $(\mathcal{T}, (H_t)_{t \in T})$  be a reduced tree-decomposition of a hypergraph  $\mathcal{H}$ . Then  $|T| \leq |H|$ .*

PROOF. The proof is by induction on  $|H|$ , using the fact that the block of every leaf in a reduced tree-decomposition contains a vertex not contained in any other block.  $\square$

The next lemma is implicit in Tarjan and Yannakakis [1984], but is also easy to prove directly.

LEMMA 3.3. *There is a linear time algorithm that computes, given a hypergraph  $\mathcal{H}$  and a tree-decomposition  $(\mathcal{T}, (H_t)_{t \in T})$  of  $\mathcal{H}$ , a reduced tree-decomposition  $(\mathcal{T}', (H'_t)_{t \in T'})$  of  $\mathcal{H}$  such that, for all  $t' \in T'$ , there is a  $t \in T$  with  $H'_t = H_t$ , and for all  $t \in T$  there is a  $t' \in T'$  such that  $H_t \subseteq H'_t$ .*

PROOF. Let  $\mathcal{H}$  be a hypergraph and  $(\mathcal{T}, (H_t)_{t \in T})$  a tree-decomposition of  $\mathcal{H}$ .

We start by computing labelings  $\mu : T \rightarrow \{1, \dots, |T|\}$  and  $\lambda : H \rightarrow \{1, \dots, |T|\}$  as in the proof of Lemma 3.1.

Call a node  $t \in T$  *maximal* if there is no  $u \in T$  such that  $H_t \subset H_u$ , and, for all  $u$  with  $H_t = H_u$ , we have  $t \leq^T u$ . Observe that a node  $t$  is maximal if, and only if, for the parent  $s$  of  $t$ , we have  $H_t \not\subseteq H_s$ , and, for every child  $u$  of  $t$ , we have  $H_t \not\subseteq H_u$ . If  $t$  is a child of  $s$ , we have  $H_t \subseteq H_s$  if and only if  $|H_t| = |\{a \in H_t \mid \lambda(a) < \mu(t)\}|$ . If  $u$  is a child of  $t$ , we have  $H_t \subset H_u$  if and only if  $|H_t| < |H_u|$  and  $|H_t| = |\{a \in H_u \mid \lambda(a) < \mu(u)\}|$ . We use this to find all maximal nodes in linear time.

We now compute the tree-decomposition  $(\mathcal{T}', (H'_t)_{t \in T'})$  of  $\mathcal{H}$  defined as follows: We let  $T'$  be the set of all maximal nodes of  $T$ , and  $H'_t := H_t$  for all  $t \in T'$ . We pick an arbitrary  $r \in T'$  to be the root of  $\mathcal{T}'$ . Then we define the edge relation inductively; the children of a vertex  $t \in T'$  are all  $u \in T'$  whose children are not yet defined such that there is no  $v \in T'$  on the  $\mathcal{T}$ -path from  $t$  to  $u$ .

Clearly,  $(\mathcal{T}', (H'_t)_{t \in T'})$  is a reduced tree-decomposition of  $\mathcal{H}$ .  $\square$

THEOREM 3.4 (BODLAENDER [1996]). *There is a polynomial  $p(X)$  and an algorithm that, given a hypergraph  $\mathcal{H}$ , computes a tree-decomposition of  $\mathcal{H}$  of width  $w := \text{tw}(\mathcal{H})$  in time  $2^{p(w)}|H|$ .*

Actually, Bodlaender proves his theorem only for graphs. To extend it to hypergraphs, with every hypergraph  $\mathcal{H}$  we associate a graph  $\mathcal{G}_{\mathcal{H}}$  with the same vertex set as  $H$  and an edge between two vertices if they occur together in some hyperedge of  $\mathcal{H}$ .  $\mathcal{G}_{\mathcal{H}}$  is usually referred to as the *primal graph* or the *Gaifman graph* of  $\mathcal{H}$ . Then every tree-decomposition of  $\mathcal{G}_{\mathcal{H}}$  is also a tree-decomposition of  $\mathcal{H}$  and vice versa. It is easy to see that  $\mathcal{G}_{\mathcal{H}}$  can be computed from  $\mathcal{H}$  in time  $O(\|\mathcal{G}_{\mathcal{H}}\|)$ . There seems

to be a slight problem because  $\mathcal{G}_{\mathcal{H}}$  can be larger than  $\mathcal{H}$ . More precisely, the size of  $\mathcal{G}_{\mathcal{H}}$  can be quadratic in the size of  $\mathcal{H}$ . However, a graph  $\mathcal{G}$  of tree-width  $w$  has at most  $w \cdot |G|$  edges [Bodlaender 1996]. Thus, the size of  $\mathcal{G}_{\mathcal{H}}$  is  $O(\text{tw}(\mathcal{H}) \cdot |H|)$ .

In some situations, in particular when we are dealing with hypergraphs of small size, it is better to use the algorithm mentioned in the following Theorem 3.5 to compute tree-decompositions. The additional advantage of this algorithm is that, as opposed to Bodlaender's algorithm, the hidden constants in the bound on the running time are practically feasible.

**THEOREM 3.5** (ARNBORG ET AL. [1987]). *There is an algorithm that, given a hypergraph  $\mathcal{H}$ , computes a tree-decomposition of  $\mathcal{H}$  of width  $w := \text{tw}(\mathcal{H})$  in time  $O(|H|^{w+2})$ .*

#### 4. Tree-Like Structures

In this section, we present algorithms for evaluating monadic-second order formulas. We first deal with trees (Section 4.1) and then show how to extend the results to arbitrary structures parameterized by tree-width (Section 4.2). Our automata theoretic approach is based on ideas of Arnborg et al. [1991].

**4.1. TREES.** For a finite alphabet  $\Gamma$ , we let  $\tau_{\Gamma}$  be the vocabulary consisting of a binary relation symbol  $E$  and a unary relation symbol  $P_{\gamma}$  for all  $\gamma \in \Gamma$ . A  $\Gamma$ -tree is a colored graph of vocabulary  $\tau_{\Gamma}$  whose underlying graph is a binary tree, and a *colored tree* is a  $\Gamma$ -tree for some  $\Gamma$ .

We say that a vertex  $t$  of a colored tree  $\mathcal{T}$  has *color*  $\gamma$  (and write  $\gamma(t) := \gamma$ ), if  $t \in P_{\gamma}^{\mathcal{T}}$ .

A (bottom-up)  $\Gamma$ -tree automaton is a tuple  $\mathfrak{A} = (Q, \delta, \Delta, F)$ , where  $Q$  is a finite set, the set of states,  $\Delta : \Gamma \rightarrow Q$  is the *starting function*,  $F \subseteq Q$  is the set of *accepting states* and  $\delta : [Q]^{\leq 2} \times \Gamma \rightarrow Q$  is the *transition function* (hence, we only consider deterministic automata). Here,  $[Q]^{\leq 2} := \{\{q, q'\} \mid q, q' \in Q\}$  is the set of singletons and pairs of elements of  $Q$ .

The *run*  $\rho : T \rightarrow Q$  of  $\mathfrak{A}$  on a  $\Gamma$ -tree  $\mathcal{T}$  is defined in a bottom-up manner (i.e., from leaves to the root): If  $t$  is a leaf, then  $\rho(t) := \Delta(\gamma(t))$ ; if  $t$  has children  $s_1, s_2$ , then  $\rho(t) := \delta(\{\rho(s_1), \rho(s_2)\}, \gamma(t))$ . The automaton  $\mathfrak{A}$  *accepts*  $\mathcal{T}$  if  $\rho(r^{\mathcal{T}}) \in F$ .

A class of colored trees is *recognizable*, if it is the class of colored trees accepted by some tree automaton.

**THEOREM 4.1** (THATCHER AND WRIGHT [1968]). *Let  $\Gamma$  be a finite alphabet. A class of  $\Gamma$ -trees is recognizable if and only if it is definable by an  $\text{MSO}[\tau_{\Gamma}]$ -sentence.*

*Furthermore, there is an algorithm that computes the tree automaton corresponding to a given MSO-sentence.*

We use this theorem to efficiently evaluate the assignments satisfying a given MSO-formula. When computing  $\varphi(\mathcal{A})$  for an MSO-formula  $\varphi(X_1, \dots, X_l, x_1, \dots, x_m)$  and a structure  $\mathcal{A}$ , we have to handle sets  $S \subseteq \text{Pow}(A)^l \times A^m$  for a set  $A$  and  $l, m \geq 0$ . While the appropriate data-structures to handle such  $S$  will be explained later, when describing the algorithms, let us define the



size of  $S$  as

$$\|S\| := \sum_{(B_1, \dots, B_l, a_1, \dots, a_m) \in S} \left( \sum_{i=1}^l |B_i| + m \right).$$

The size of a reasonable encoding of  $S$  will be in  $\Theta(\|S\|)$ .

**THEOREM 4.2.** *There exist a function  $f : \mathbb{N} \rightarrow \mathbb{N}$  and an algorithm that solves the evaluation problem for MSO-formulas on colored trees in time*

$$f(\|\varphi\|) \cdot (|T| + \|\varphi(\mathcal{T})\|).$$

**PROOF.** Without loss of generality we can restrict our attention to MSO-formulas without free first-order variables. To see this, let  $\varphi(X_1, \dots, X_l, x_1, \dots, x_m)$  be an MSO-formula. Let  $Y_1, \dots, Y_m$  be new monadic second-order variables not occurring in  $\varphi$  and

$$\begin{aligned} \varphi'(X_1, \dots, X_l, Y_1, \dots, Y_m) = & \bigwedge_{i=1}^m \exists^{\leq 1} x \ Y_i x \wedge \exists x_1 \dots \exists x_m \\ & \left( \bigwedge_{i=1}^m Y_i x_i \wedge \varphi(X_1, \dots, X_l, x_1, \dots, x_m) \right). \end{aligned}$$

Here  $\exists^{\leq 1} x \ Y_i x$  abbreviates  $\forall x_1 \forall x_2 ((Y_i x_1 \wedge Y_i x_2) \rightarrow x_1 = x_2)$ . Then, for every structure  $\mathcal{A}$  and  $\bar{B}, \bar{C} \subseteq A$

$$\begin{aligned} \mathcal{A} \models \varphi'(\bar{B}, \bar{C}) \iff & \text{There are } c_1, \dots, c_m \in A \\ & \text{such that } C_1 = \{c_1\}, \dots, C_m = \{c_m\} \text{ and } \mathcal{A} \models \varphi(\bar{B}, \bar{c}). \end{aligned}$$

For the rest of the proof, let  $\Gamma$  be an alphabet and  $\varphi(X_1, \dots, X_k) \in \text{MSO}[\tau_\Gamma]$ . Theorem 4.1 only applies to sentences. Therefore, we replace the variables  $X_1, \dots, X_k$  by new unary relation symbols appropriately. We set  $\Gamma' := \Gamma \times \{0, 1\}^k$ . A  $\Gamma$ -tree  $\mathcal{T}$  together with  $B_1, \dots, B_k \subseteq T$  leads to a  $\Gamma'$ -tree  $\mathcal{T}' := (\mathcal{T}; B_1, \dots, B_k)$  in a natural way: Denoting the color of  $t \in T$  in  $\mathcal{T}'$  by  $\gamma'(t)$ , we let

$$\gamma'(t) = (\gamma, \bar{\epsilon}) \iff \gamma(t) = \gamma \text{ and } (t \in B_i \iff \epsilon_i = 1) \text{ for } i = 1, \dots, k.$$

We call  $\bar{\epsilon}$  the *additional color* of  $t$ .

The class of  $\Gamma'$ -trees

$$\{(\mathcal{T}; \bar{B}) \mid \mathcal{T} \text{ colored } \tau\text{-tree, } \bar{B} \subseteq T, \bar{B} \in \varphi(\mathcal{T})\}$$

is definable in MSO; hence, there is a  $\Gamma'$ -automaton  $\mathfrak{A} = (Q, \Delta, \delta, F)$  recognizing it.

What we have achieved so far is a reduction of the problem of computing  $\varphi(\mathcal{T})$  for a  $\Gamma$ -tree  $\mathcal{T}$  to the problem of computing the set

$$\mathfrak{A}(\mathcal{T}) = \{\bar{B} \subseteq T \mid \mathfrak{A} \text{ accepts } (\mathcal{T}; \bar{B})\}$$

for a  $\Gamma \times \{0, 1\}^k$ -tree automaton  $\mathfrak{A}$ .

We now describe an algorithm computing  $\mathfrak{A}(\mathcal{T})$ . Let  $\mathcal{T}$  be a  $\Gamma$ -tree. Our algorithm passes the tree three times:

(1) *Bottom-Up.* By induction from the leaves to the root, we first compute, for every  $t \in T$ , a set  $P_t$  of “potential states” at  $t$ : If  $t$  is a leaf, then  $P_t := \{\Delta((\gamma(t), \bar{\epsilon})) \mid \bar{\epsilon} \in \{0, 1\}^k\}$ . For an inner vertex  $t$  with children  $s_1$  and  $s_2$ , we set

$$P_t := \{\delta(\{q_1, q_2\}, (\gamma(t), \bar{\epsilon})) \mid q_1 \in P_{s_1}, q_2 \in P_{s_2}, \bar{\epsilon} \in \{0, 1\}^k\}.$$

Then, for all  $t \in T$  and  $q \in Q$ , we have  $q \in P_t$  if and only if there are sets  $B_1, \dots, B_k \subseteq T$  such that, for the run  $\rho$  of  $\mathfrak{A}$  on  $(\mathcal{T}; \bar{B})$ , we have  $\rho(t) = q$ .

Note that for the root  $r := r^T$ , if  $P_r \cap F = \emptyset$ , then  $\mathfrak{A}(\mathcal{T}) = \emptyset$ , and no further action is required.

(2) *Top-Down.* Starting at the root  $r$ , we compute, for every  $t \in T$ , the subset  $S_t$  of  $P_t$  of “success states” at  $t$ : We let  $S_r := F \cap P_r$ . If  $t$  has parent  $s$  and sibling  $t'$ , then

$$S_t := \{q \in P_t \mid \text{there are } q' \in P_{t'}, \bar{\epsilon} \in \{0, 1\}^k \text{ such that } \delta(\{q, q'\}, (\gamma(s), \bar{\epsilon})) \in S_s\}.$$

Then, for all  $t \in T$  and  $q \in Q$ , we have  $q \in S_t$  if and only if there are sets  $B_1, \dots, B_k \subseteq T$  such that  $\mathfrak{A}$  accepts  $(\mathcal{T}; \bar{B})$  and, for the run  $\rho$  of  $\mathfrak{A}$  on  $(\mathcal{T}; \bar{B})$ , we have  $\rho(t) = q$ .

(3) *Bottom-Up Again.* Recall that, for  $t \in T$ , by  $\mathcal{T}_t$ , we denote the subtree of  $\mathcal{T}$  rooted in  $t$ . We compute sets  $\text{Sat}_{t,q}$  inductively from the leaves to the root. Intuitively, a tuple  $\bar{B} \subseteq T_t$  is in  $\text{Sat}_{t,q}$  iff it is the restriction of a “satisfying assignment”  $\bar{C} \in \mathfrak{A}(\mathcal{T})$  to  $T_t$  and, for the run  $\rho$  of  $\mathfrak{A}$  on  $(\mathcal{T}; \bar{C})$ , we have  $\rho(t) = q$ .

Let  $t \in T$  and  $q \in S_t$ . Set  $B_1^t := \{t\}$  and  $B_0^t = \emptyset$ . If  $t$  is a leaf, then

$$\text{Sat}_{t,q} := \{(B_{\epsilon_1}^t, \dots, B_{\epsilon_k}^t) \mid \Delta((\gamma(t), \bar{\epsilon})) = q\}.$$

If  $t$  has children  $s$  and  $s'$ , then

$$\begin{aligned} \text{Sat}_{t,q} := \{ & (B_1 \cup B_1' \cup B_{\epsilon_1}^t, \dots, B_k \cup B_k' \cup B_{\epsilon_k}^t) \mid \\ & \bar{\epsilon} \in \{0, 1\}^k, \text{ there exist } q' \in S_s, q'' \in S_{s'} \text{ such that} \\ & \bar{B} \in \text{Sat}_{s,q'}, \bar{B}' \in \text{Sat}_{s',q''}, \delta(\{q', q''\}, (\gamma(t), \bar{\epsilon})) = q \}. \end{aligned}$$

Before we present the actual algorithm, let us prove that the computed sets  $\text{Sat}_{t,q}$  have the intended meaning.

CLAIM 1. For  $t \in T$  and  $q \in S_t$  we have

$$\begin{aligned} \text{Sat}_{t,q} = \{ & \bar{B} \subseteq T_t \mid \text{There are sets } C_1, \dots, C_k \subseteq T \text{ such that} \\ & C_i \cap T_t = B_i \text{ for } 1 \leq i \leq k, \\ & \mathfrak{A} \text{ accepts } (\mathcal{T}; \bar{C}), \\ & \text{and for the run } \rho \text{ of } \mathfrak{A} \text{ on } (\mathcal{T}; \bar{C}) \text{ we have } \rho(t) = q \}. \end{aligned}$$

PROOF. To prove that  $\text{Sat}_{t,q}$  is contained in the set on the right hand side of the equality, we first observe that, if  $\bar{B}$  is in  $\text{Sat}_{t,q}$ , then there is a run  $\rho$  of  $\mathfrak{A}$  on  $(\mathcal{T}_t; \bar{B})$  such that  $\rho(t) = q$ . This can be proved by a straightforward induction. Moreover, if  $q \in S_t$ , then there is a tuple  $\bar{D}$  and an accepting run  $\rho_{\bar{D}}$  of  $\mathfrak{A}$  on  $(\mathcal{T}; \bar{D})$  such that  $\rho_{\bar{D}}(t) = q$ . We let  $C_1, \dots, C_k \subseteq T$  be the sets defined by  $C_i \cap T_t = B_i$  and  $C_i \setminus T_t = D_i \setminus T_t$ . Then the run  $\rho_{\bar{C}}$  of  $\mathfrak{A}$  on  $(\mathcal{T}; \bar{C})$  will be identical with  $\rho$  on  $\mathcal{T}_t$ . Thus, it will reach  $t$  in state  $q$ . Outside of  $\mathcal{T}_t$ , it will be identical with  $\rho_{\bar{D}}$ . Therefore,

it will accept. This shows that  $\bar{B}$  is contained in the set on the right hand side of the claimed equality.

To prove the converse containment, let  $t \in T$  and  $q \in S_t$ . Let  $\bar{C} \subseteq T$  be such that  $\mathfrak{A}$  accepts  $(T; \bar{C})$  and, for the run  $\rho$  of  $\mathfrak{A}$  on  $(T; \bar{C})$ , we have  $\rho(t) = q$ . For  $1 \leq i \leq k$ , let  $B_i := C_i \cap T_t$ . We have to prove that  $\bar{B} \in \text{Sat}_{t,q}$ . We proceed by induction on  $t$ .

Before we do so, we need another bit of notation: For  $1 \leq i \leq k$ , we let  $\epsilon_i = 1$  if  $t \in B_i$  and  $\epsilon_i = 0$  otherwise. We let  $\bar{B}_\epsilon^t = (B_{\epsilon_1}^t, \dots, B_{\epsilon_k}^t)$ .

If  $t$  is a leaf, then  $\bar{B} = \bar{B}_\epsilon^t$ . Since  $\rho(t) = q$ , we must have  $\Delta((\gamma(t), \bar{\epsilon})) = q$ . Thus,  $\bar{B} \in \text{Sat}_{t,q}$ .

Now suppose that  $t$  has children  $s_1$  and  $s_2$ . Let  $q_1 = \rho(s_1)$ ,  $q_2 = \rho(s_2)$ ,  $\bar{B}^1 = \bar{B} \cap T_{s_1}$ , and  $\bar{B}^2 = \bar{B} \cap T_{s_2}$ . By induction hypothesis, we have  $\bar{B}^1 \in \text{Sat}_{s_1,q_1}$  and  $\bar{B}^2 \in \text{Sat}_{s_2,q_2}$ . Since  $\rho(t) = q$ , we have  $\delta(\{q_1, q_2\}, (\gamma(t), \bar{\epsilon})) = q$ . Moreover, we have  $B_i = B_{\epsilon_i}^1 \cup B_{\epsilon_i}^2$  for  $i = 1, \dots, k$ . Thus,  $\bar{B} \in \text{Sat}_{t,q}$ .

This completes the proof of Claim 1.

An algorithm evaluating a given formula on a given tree can now be described as follows:

*Input.* Colored tree  $T$ , MSO-formula  $\varphi(X_1, \dots, X_k)$ .

- (1) Check if there is an alphabet  $\Gamma$  such that  $T$  is a colored  $\Gamma$ -tree and  $\varphi$  is an  $\text{MSO}[\tau_\Gamma]$ -formula; if this is not the case, then return  $\emptyset$ .
- (2) Compute the  $\Gamma$ -tree automaton  $\mathfrak{A}$  corresponding to  $\varphi$ .
- (3) For all  $t \in T$ , compute  $P_t$ .
- (4) For all  $t \in T$ , compute  $S_t$ .
- (5) For all  $t \in T$  and  $q \in S_t$ , compute  $\text{Sat}_{t,q}$ .
- (6) Return  $\bigcup_{q \in S_r} \text{Sat}_{r,q}$ .

Note that Claim 1 implies that  $\mathfrak{A}(T) = \bigcup_{q \in S_r} \text{Sat}_{r,q}$ . Thus, the algorithm is correct. Before we give implementation details, in particular appropriate data structures, and analyze the running time of this algorithm, let us give an example to clarify the introduced concepts and their interaction.

*Example 4.3.* Let  $\Gamma = \{\text{WHITE}, \text{BLACK}\}$ . We consider the first-order formula  $\varphi(x) = 'x \text{ has two white children}'$ , over the vocabulary  $\tau_\Gamma$ . A  $\Gamma \times \{0, 1\}$ -tree automaton  $\mathfrak{A} = (Q, \delta, \Delta, F)$  corresponding to  $\varphi(x)$  looks as follows:  $Q := \{q_w, q_b, q_{\text{acc}}, q_{\text{fail}}\}$ ,  $F := \{q_{\text{acc}}\}$ . The intended meaning of these states is obvious. For example,  $q_w$  means that the automaton just saw a white vertex. Note that our automaton must implicitly force the additional colors (corresponding to the assignment of  $x$ ) to encode a singleton set.

In the definition of the transition functions, we use the wildcard  $\star$  to indicate that the corresponding argument can be arbitrary. We let  $\Delta := \{(\text{WHITE}, 0) \mapsto q_w, (\text{BLACK}, 0) \mapsto q_b, (\star, 1) \mapsto q_{\text{fail}}\}$  and define  $\delta$  to contain the following mappings:

- $(A, \star, \star) \mapsto q_{\text{fail}}$  for all  $A \in [Q]^{\leq 2}$  with  $q_{\text{fail}} \in A$
- $(\{q_w\}, \star, 1) \mapsto q_{\text{acc}}, (\{q_w, q_b\}, \star, 1) \mapsto q_{\text{fail}}, (\{q_b\}, \star, 1) \mapsto q_{\text{fail}}$
- $(A, \text{WHITE}, 0) \mapsto q_w, (A, \text{BLACK}, 0) \mapsto q_b$  for all  $A \in [Q]^{\leq 2}$  with  $q_{\text{acc}}, q_{\text{fail}} \notin A$
- $(A, \star, 1) \mapsto q_{\text{fail}}, (A, \star, 0) \mapsto q_{\text{acc}}$  for all  $A \in [Q]^{\leq 2}$  with  $q_{\text{acc}} \in A, q_{\text{fail}} \notin A$

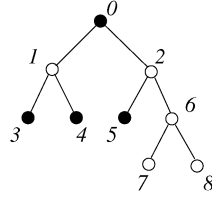


FIG. 2. Sample tree: Black nodes are filled.

We run our evaluation algorithm for  $\mathcal{A}$  on the tree displayed in Figure 2. It is easy to see that, in line (3), we obtain  $P_3 = P_4 = P_5 = \{q_b, q_{\text{fail}}\}$ ,  $P_7 = P_8 = \{q_w, q_{\text{fail}}\}$ ,  $P_1 = \{q_w, q_{\text{fail}}\}$ ,  $P_6 = P_2 = \{q_w, q_{\text{acc}}, q_{\text{fail}}\}$ ,  $P_0 = \{q_b, q_{\text{acc}}, q_{\text{fail}}\}$ . Then, in line (4), we proceed top-down and get  $S_0 = \{q_{\text{acc}}\}$ ,  $S_1 = \{q_w\}$ ,  $S_2 = \{q_{\text{acc}}, q_w\}$ ,  $S_3 = S_4 = S_5 = \{q_b\}$ ,  $S_6 = \{q_{\text{acc}}, q_w\}$  and  $S_7 = S_8 = \{q_w\}$ .

In line (5), we go bottom-up again, and get (we only display nonempty sets)  $\text{Sat}_{6,q_{\text{acc}}} = \{\{6\}\}$ ,  $\text{Sat}_{2,q_{\text{acc}}} = \{\{6\}\} = \text{Sat}_{2,q_w}$  and  $\text{Sat}_{0,q_{\text{acc}}} = \{\{0\}, \{6\}\}$ . And this is the set of assignments, we expected.

Let us return to our general algorithm and analyse its running time. Line (1) needs time linear in the size of the input. The time needed by line (2) only depends on  $\varphi$  and thus is bounded by  $f_1(\|\varphi\|)$  for a suitable function  $f_1 : \mathbb{N} \rightarrow \mathbb{N}$ . Note also that the size  $\|\mathcal{A}\|$  of the automaton  $\mathcal{A}$  only depends on  $\varphi$ . Lines (3) and (4) require one pass of the tree each, with an amount of work at each node that is linear in  $\|\mathcal{A}\|$ . Thus the time needed for these two lines is  $O(\|\mathcal{A}\| \cdot |T|)$ , and the overall time needed in lines (1)–(4) is  $f_2(\|\varphi\|) \cdot |T|$ , for a suitable  $f_2 : \mathbb{N} \rightarrow \mathbb{N}$ .

Line (5), the third pass of the tree, is critical. We shall use the following two facts about the sets  $\text{Sat}_{t,q}$ .

*Fact 1.*  $\text{Sat}_{t,q}$  is nonempty for all  $t \in T$ ,  $q \in S_t$ .

This follows immediately from the definition of  $S_t$ .

*Fact 2.*  $\text{Sat}_{t,q} \cap \text{Sat}_{t,q'} = \emptyset$  for all  $t \in T$ ,  $q, q' \in S_t$  such that  $q \neq q'$ .

This is due to the fact that we are dealing with a deterministic automaton. It can be proved by a straightforward induction on  $t$ .

Remember that the sets  $\text{Sat}_{t,q}$  are sets of  $k$ -tuples of sets. We use the following data structure to represent them: A subset of  $T$  is represented by a linked list with an additional pointer to the last element (cf. Figure 3). This enables us to form the union of two disjoint sets in constant time. A  $k$ -tuple of sets is represented by an array of such lists, and a set of  $k$ -tuples of sets is represented as a linked list of such arrays, again with an additional pointer to the last element (cf. Figure 4).

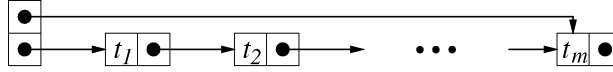
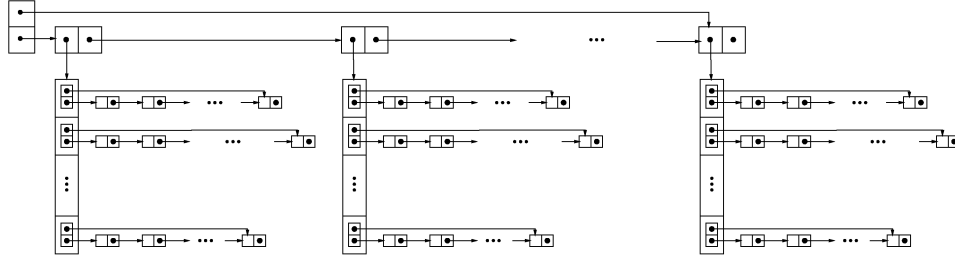
Suppose now  $T', T''$  are disjoint sets and  $S'$  and  $S''$  are two nonempty sets of  $k$ -tuples of subsets of  $T'$  and  $T''$ , respectively. We let

$$\text{MERGE}(S', S'') := \{(B'_1 \cup B''_1, \dots, B'_k \cup B''_k) \mid \bar{B}' \in S', \bar{B}'' \in S''\}.$$

If we are given  $S', S''$  in the representation described above, then  $\text{MERGE}(S', S'')$  can be computed in time

$$O(k \cdot (1 + \|\text{MERGE}(S', S'')\| - \|S'\| - \|S''\|)), \quad (1)$$

where, as usual, for a set  $S$  of  $k$ -tuples of sets we let  $\|S\| = \sum_{\bar{B} \in S} \sum_{i=1}^k |B_i|$ . Note that for  $S', S''$  as above, the term  $(\|\text{MERGE}(S', S'')\| - \|S'\| - \|S''\|)$  is always

FIG. 3. Representation of a set  $B = \{t_1, \dots, t_m\} \subseteq T$ .FIG. 4. Representation of a set  $\text{Sat}_{t,q}$ .

nonnegative. To achieve the time bound (1), we use the actual representations of elements of  $S'$  and  $S''$  in memory whenever this is possible and only copy them if they are used more than once.

Let us now analyze the time required to compute the sets  $\text{Sat}_{t,q}$ . Note that the number  $k$  and, for every  $t \in T$ , the size of the set  $S_t$  is bounded by  $\|\mathcal{A}\|$ , the size of the automaton. Thus, for every leaf  $t \in T$ , the sets  $\text{Sat}_{t,q}$  can be computed in time  $g_1(\|\mathcal{A}\|)$  for a suitable function  $g_1$ .

For inner nodes  $t$  and states  $q \in S_t$ , our goal is to compute  $\text{Sat}_{t,q}$  in time  $g_2(\|\mathcal{A}\|) \cdot (|T| + \|\text{Sat}_{t,q}\|)$  for a suitable function  $g_2$ . This yields the desired time bound.

Let  $t$  be an inner node with children  $s, s'$  and suppose we have already computed the sets  $\text{Sat}_{s,q'}$  and  $\text{Sat}_{s',q''}$  for all  $q' \in S_s, q'' \in S_{s'}$ . We assume that these sets are represented as described above. Then we can compute  $\text{Sat}_{t,q}$  as follows:

- (1)  $\text{Sat}_{t,q} := \emptyset$
- (2) **for all**  $q' \in S_s, q'' \in S_{s'}$  **do**
- (3)      $N := \emptyset$
- (4)     **for all**  $\bar{\epsilon} \in \{0, 1\}^k$  **do**
- (5)         **if**  $\delta(q', q'', (\gamma(t), \bar{\epsilon})) = q$  **then**
- (6)              $N := N \cup \{\bar{B}_{\bar{\epsilon}}\}$
- (7)         **fi**
- (8)     **od**
- (9)     **if**  $N \neq \emptyset$  **then**
- (10)          $\text{Sat}_{t,q} := \text{MERGE}(\text{MERGE}(N, \text{Sat}_{s,q'}), \text{Sat}_{s',q''})$
- (11)     **fi**
- (12) **od**

It is easy to see that this procedure works correctly; using (1), Fact 1, and Fact 2 we get the desired time bound.<sup>2</sup>  $\square$

*Remark 4.4.* The function  $f$  in the statement of Theorem 4.2 is essentially determined by the size of the automaton to which the input formula is translated. It is well known that there is no elementary bound on the size of the automaton in terms

<sup>2</sup> For further details, we refer the reader to the second author's PhD dissertation [Frick 2001].

of the size of the formula [Stockmeyer 1974]. Indeed, it has recently been shown that there is no algorithm solving the evaluation problem for MSO-sentences on trees in time  $f(\|\varphi\|) \cdot p(n)$  for any elementary function  $f$  and polynomial  $p$  [Frick and Grohe 2002].

The main factor contributing to the large automaton-size is the number of quantifier alternations in the formula; roughly, there is one iterated exponential per quantifier alternation. However, practical experience with such translations seems to indicate that very often the automaton does not get too big.

**COROLLARY 4.5.** *There exist a function  $f : \mathbb{N} \rightarrow \mathbb{N}$  and an algorithm that solves the evaluation problem for MSO-formulas with no free set variables on colored trees in time*

$$f(\|\varphi\|) \cdot (|T| + |\varphi(T)|).$$

**PROOF.** This follows from the fact that for a formula  $\varphi(x_1, \dots, x_k)$  with no free set variables, we have  $\|\varphi(T)\| = k|\varphi(T)| \leq \|\varphi\| \cdot |\varphi(T)|$ .  $\square$

The following corollary easily follows from the proof of Theorem 4.2:

**COROLLARY 4.6.** *There exist a function  $f : \mathbb{N} \rightarrow \mathbb{N}$  and an algorithm that, given a colored tree  $T$  and an MSO-formula  $\varphi(X_1, \dots, X_l, x_1, \dots, x_m)$ , decides in time*

$$f(\|\varphi\|) \cdot |T|$$

*if there are  $B_1, \dots, B_l \subseteq T$  and  $a_1, \dots, a_m \in T$  such that  $T \models \varphi(B_1, \dots, B_l, a_1, \dots, a_m)$ , and, if this is the case, computes such sets and elements.*

**4.2. STRUCTURES OF BOUNDED TREE-WIDTH.** It will be convenient for us to work with tree-decompositions of the following form: A *special tree-decomposition* of width  $w$  of a structure  $\mathcal{A}$  is an ordered pair  $(\mathcal{T}, (\bar{a}^t)_{t \in \mathcal{T}})$  where  $\mathcal{T}$  is a binary tree, every  $\bar{a}^t := (a_0^t, \dots, a_w^t)$  is a  $(w+1)$ -tuple of elements of  $A$ , and  $(\mathcal{T}, ((a_0^t, \dots, a_w^t)_{t \in \mathcal{T}}))$  is a tree-decomposition of  $\mathcal{A}$  of width  $w$ . Let us mention explicitly that two distinct nodes of the tree of a special tree-decomposition may have identical blocks. It is easy to see that a given tree-decomposition of a structure can be transformed into a special tree-decomposition of the same width in linear time.

Let  $\tau = \{R_1, \dots, R_m\}$ , where  $R_i$  is  $r_i$ -ary for  $1 \leq i \leq m$ . With every special tree-decomposition  $(\mathcal{T}, (\bar{a}^t)_{t \in \mathcal{T}})$  of width  $w$  of a  $\tau$ -structure  $\mathcal{A}$ , we associate a colored tree  $T^*$  with underlying tree  $\mathcal{T}$  and coloring  $\gamma(t) := (\gamma_1(t), \dots, \gamma_{m+2}(t))$  for  $t \in \mathcal{T}$ , where

$$\begin{aligned} &—\gamma_1(t) := \{(i, j) \mid a_i^t = a_j^t\}, \\ &—\gamma_2(t) := \begin{cases} \{(i, j) \mid a_i^t = a_j^s\} & \text{for the parent } s \text{ of } t \text{ if } t \neq r^{\mathcal{T}}, \\ \emptyset & \text{if } t = r^{\mathcal{T}}, \end{cases} \\ &—\gamma_{i+2}(t) := \{(j_1, \dots, j_{r_i}) \mid (a_{j_1}^t, \dots, a_{j_{r_i}}^t) \in R_i^{\mathcal{A}}\} \text{ for } 1 \leq i \leq m. \end{aligned}$$

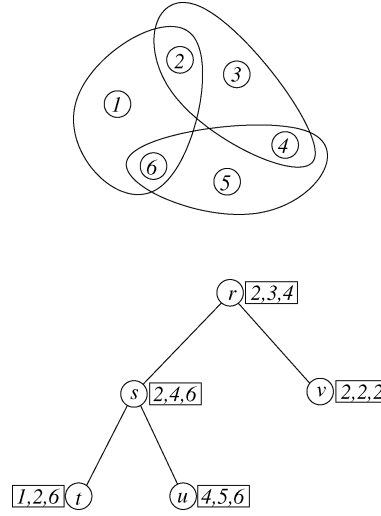


FIG. 5.

The alphabet of  $\mathcal{T}^*$  is

$$\Gamma(\tau, w) := \text{Pow}(\{0, \dots, w\}^2) \times \text{Pow}(\{0, \dots, w\}^2) \\ \times \text{Pow}(\{0, \dots, w\}^{r_1}) \times \dots \times \text{Pow}(\{0, \dots, w\}^{r_m}).$$

*Example 4.7.* Let  $R$  be a ternary relation symbol, and let  $\mathcal{A} = (A, R^{\mathcal{A}})$  be the  $\{R\}$ -structure displayed on the upper part of Figure 5. Formally, we have  $A = \{1, \dots, 6\}$  and

$$R^{\mathcal{A}} = \{(i_0, i_1, i_2) \mid \{i_0, i_1, i_2\} = \{1, 2, 6\} \text{ or} \\ \{i_0, i_1, i_2\} = \{2, 3, 4\} \text{ or } \{i_0, i_1, i_2\} = \{4, 5, 6\}\}.$$

The tree-width of  $\mathcal{A}$  is 2; the right side of Figure 5 shows a special tree-decomposition  $(\mathcal{T}, (\bar{a}_x)_{x \in T})$  of width 2 of  $\mathcal{A}$ . The universe  $T$  of the tree  $\mathcal{T}$  is  $\{r, s, t, u, v\}$ , and the edge relation can be seen in the figure. Let us declare  $r$  to be the root of  $\mathcal{T}$ . The only purpose of node  $v$  is making the tree binary. For every node  $x$ , the tuple  $\bar{a}_x \in A^3$  is displayed next to  $x$ . For example,  $\bar{a}_r = (2, 3, 4)$ .

The  $\Gamma(\{R\}, 2)$ -tree  $\mathcal{T}^*$  is the tree with underlying tree  $\mathcal{T}$  and coloring  $\gamma = (\gamma_1, \gamma_2, \gamma_3)$  defined as follows:

- $\gamma_1(r) = \gamma_1(s) = \gamma_1(t) = \gamma_1(u) = \{(0, 0), (1, 1), (2, 2)\},$   
 $\gamma_1(v) = \{0, 1, 2\}^2,$
- $\gamma_2(r) = \emptyset,$   
 $\gamma_2(s) = \{(0, 0), (1, 2)\},$   
 $\gamma_2(t) = \{(1, 0), (2, 2)\},$   
 $\gamma_2(u) = \{(0, 1), (2, 2)\},$   
 $\gamma_2(v) = \{(0, 0), (1, 0), (2, 0)\},$
- $\gamma_3(r) = \gamma_3(t) = \gamma_3(u) = \{(i_0, i_1, i_2) \mid \{i_0, i_1, i_2\} = \{0, 1, 2\}\},$   
 $\gamma_3(s) = \gamma_3(v) = \emptyset.$

We observe the following:

LEMMA 4.8. *Given a  $\tau$ -structure  $\mathcal{A}$  and a special tree-decomposition  $(T, (\bar{a}^t)_{t \in T})$  of width  $w$  of  $\mathcal{A}$ , the corresponding  $\Gamma(\tau, w)$ -tree  $T^*$  can be computed in time*

$$f(\|\tau\|, w) \cdot |T|$$

for a suitable function  $f$ .

Recall that, for an element  $a \in A$ , we let  $\text{node}(a)$  be the minimal  $t \in T$  with respect to  $\leq^T$  such that  $a \in \{a_0^t, \dots, a_w^t\}$ . Define  $\bar{U}(a) := (U_0(a), \dots, U_w(a))$  by

$$U_i(a) := \begin{cases} \{\text{node}(a)\} & \text{if } a_i^{\text{node}(a)} = a \text{ and } a_j^{\text{node}(a)} \neq a \text{ for } 1 \leq j < i, \\ \emptyset & \text{otherwise,} \end{cases}$$

for  $0 \leq i \leq w$ . For a subset  $B \subseteq A$ , we let  $U_i(B) := \bigcup_{a \in B} U_i(a)$  and  $\bar{U}(B) := (U_0(B), \dots, U_w(B))$ .

*Example 4.9.* Continuing Example 4.7, we observe that for the vertex  $a = 2$  we have  $\text{node}(a) = r$  and  $U_0(a) = \{r\}$ ,  $U_1(a) = U_2(a) = \emptyset$ . For the set  $B = \{1, 2, 6\}$ , we have  $U_0(B) = \{r, t\}$ ,  $U_1(B) = \emptyset$ , and  $U_2(B) = \{s\}$ .

Note that for subsets  $U_0, \dots, U_w \subseteq T$  there exists an  $a \in A$  such that  $\bar{U} = \bar{U}(a)$  if and only if

- (1)  $\bigcup_{i=0}^w U_i$  is a singleton.
- (2) For all  $t \in T$  and  $0 \leq i < j \leq w$ : If  $t \in U_j$ , then  $(i, j) \notin \gamma_1(t)$ .
- (3) For all  $t \in T$  and  $0 \leq i, j \leq w$ : If  $t \in U_i$ , then  $(i, j) \notin \gamma_2(t)$ .

Moreover, there is a subset  $B \subseteq A$  with  $\bar{U} = \bar{U}(B)$  just in case the conditions (2) and (3) are fulfilled. Using these characterizations of tuples of sets  $\bar{U}(a)$  and  $\bar{U}(B)$ , it is straightforward to exhibit MSO-formulas  $\text{Elem}(X_0, \dots, X_w)$  and  $\text{Set}(X_0, \dots, X_w)$  such that for arbitrary  $U_0, \dots, U_w \subseteq T$ ,

$$\begin{aligned} T^* \models \text{Elem}(\bar{U}) &\iff \text{there is an } a \in A \text{ with } \bar{U} = \bar{U}(a); \\ T^* \models \text{Set}(\bar{U}) &\iff \text{there is a subset } B \subseteq A \text{ with } \bar{U} = \bar{U}(B). \end{aligned}$$

For example, we let

$$\begin{aligned} \text{Set}(X_0, \dots, X_w) = & \forall x \bigwedge_{0 \leq i < j \leq w} \left( X_j x \rightarrow \bigwedge_{\substack{\gamma = (\gamma_1, \dots, \gamma_{m+2}) \in \Gamma(\tau, w) \\ (i, j) \in \gamma_1}} \neg P_\gamma x \right) \\ & \wedge \forall x \bigwedge_{0 \leq i, j \leq w} \left( X_i x \rightarrow \bigwedge_{\substack{\gamma = (\gamma_1, \dots, \gamma_{m+2}) \in \Gamma(\tau, w) \\ (i, j) \in \gamma_2}} \neg P_\gamma x \right). \end{aligned}$$

The first line of this formula corresponds to (2) and the second line to (3).

Also observe that we can pass from  $B$  to  $\bar{U}(B)$  and from  $\bar{U}(B)$  to  $B$  in linear time. To see this, note that  $B$  is the union of the disjoint sets  $\{a_i^t \mid t \in U_i(B)\}$ .



LEMMA 4.10. *Every MSO-formula  $\varphi(X_1, \dots, X_k, y_1, \dots, y_l)$  can be effectively translated to a formula  $\varphi^*(\bar{X}_1, \dots, \bar{X}_k, \bar{Y}_1, \dots, \bar{Y}_l)$  such that:*

(1) *For all  $B_1, \dots, B_k \subseteq A, a_1, \dots, a_l \in A$ , we have*

$$\mathcal{A} \models \varphi(B_1, \dots, B_k, a_1, \dots, a_l) \iff \mathcal{T}^* \models \varphi^*(\bar{U}(B_1), \dots, \bar{U}(B_k), \bar{U}(a_1), \dots, \bar{U}(a_l)).$$

(2) *For all  $\bar{U}_1, \dots, \bar{U}_k, \bar{V}_1, \dots, \bar{V}_l \subseteq T$  such that  $\mathcal{T}^* \models \varphi^*(\bar{U}_1, \dots, \bar{U}_k, \bar{V}_1, \dots, \bar{V}_l)$ , there exist  $B_1, \dots, B_k \subseteq A, a_1, \dots, a_l \in A$  such that  $\bar{U}_i = \bar{U}(B_i)$  for  $1 \leq i \leq k$  and  $\bar{V}_i = \bar{U}(a_i)$  for  $1 \leq i \leq l$ .*

PROOF. The proof is by induction on  $\varphi$ , the case of atomic  $\varphi$  being the only nontrivial part. For this purpose, we say that  $\bar{V} = (V_0, \dots, V_w)$  with  $V_0, \dots, V_w \subseteq T$  is *closed*, if the following hold for all  $s, t \in T$  and  $0 \leq i, j \leq w$ :

- If  $t \in V_i$  and  $(i, j) \in \gamma_1(t)$ , then  $t \in V_j$ .
- If  $(s, t) \in E^T, s \in V_j$ , and  $(i, j) \in \gamma_2(t)$ , then  $t \in V_i$ .

Note that, for  $a \in A$  and closed  $\bar{V}$ , if  $\bar{U}(a) \subseteq \bar{V}$  then for all  $t \in T$  and  $0 \leq i \leq w$  we have  $a_i^t = a$  if, and only if,  $t \in V_i$ . In other words, a closed tuple that contains  $\bar{U}(a)$  contains all occurrences of  $a$  in the tree decomposition.

Example 4.11. Examples of closed tuples in the tree  $\mathcal{T}^*$  of Example 4.7 are

$$(\{r, s, v\}, \{t, v\}, \{v\}), \quad (\{u\}, \{s\}, \{r, s, t, u\}).$$

The first of these contains all occurrences of 2, the second all occurrences of 4 and 6.

Continuing with the proof of Lemma 4.10, we now define a formula expressing closedness:

$$\begin{aligned} \text{Closed}(X_0, \dots, X_w) = & \forall x \bigwedge_{0 \leq i, j \leq w} \left( \left( X_i x \wedge \bigvee_{\substack{\gamma = (\gamma_1, \dots, \gamma_{m+2}) \in \Gamma(\tau, w) \\ (i, j) \in \gamma_1}} P_\gamma x \right) \rightarrow X_j x \right) \\ & \wedge \forall x \forall y \left( Exy \rightarrow \bigwedge_{0 \leq i, j \leq w} \left( \left( X_j x \wedge \bigvee_{\substack{\gamma = (\gamma_1, \dots, \gamma_{m+2}) \in \Gamma(\tau, w) \\ (i, j) \in \gamma_2}} P_\gamma y \right) \rightarrow X_i y \right) \right). \end{aligned}$$

The two lines in this formula correspond to the two items in the definition of closedness. Thus, clearly for all tuples  $\bar{V} \subseteq T$ , we have

$$\mathcal{T}^* \models \text{Closed}(\bar{V}) \iff \bar{V} \text{ is closed.}$$

Now for an atomic formula  $\varphi = Ry_1 \dots y_r$ , where  $R = R_i$  is  $r = r_i$ -ary, we let

$$\begin{aligned} \varphi^*(\bar{Y}_1, \dots, \bar{Y}_r) := & \text{Elem}(\bar{Y}_1) \wedge \dots \wedge \text{Elem}(\bar{Y}_r) \wedge \\ & \forall \bar{Z}_1 \dots \forall \bar{Z}_r \left( \bigwedge_{i=1}^r (\bar{Y}_i \subseteq \bar{Z}_i \wedge \text{Closed}(\bar{Z}_i)) \rightarrow \right. \\ & \left. \exists x \left( \bigvee_{i_1, \dots, i_r=0}^w \left( Z_{1,i_1}x \wedge \dots \wedge Z_{r,i_r}x \wedge \bigvee_{\substack{\gamma=(\gamma_1, \dots, \gamma_{m+2} \in \Gamma(\tau, w) \\ (i_1, \dots, i_r) \in \gamma_{i+2}}} P_{\gamma}x \right) \right) \right). \end{aligned}$$

The first line of this formula simply says that the tuples  $\bar{Y}_1, \dots, \bar{Y}_r$  are all of the form  $\bar{U}(a_i)$  for elements  $a_1, \dots, a_r \in A$ , that is, they encode elements  $a_1, \dots, a_r$  of the structure  $\mathcal{A}$  in the tree  $\mathcal{T}^*$ . In the second line, we take closed tuples  $\bar{Z}_1, \dots, \bar{Z}_r$  containing the respective  $\bar{Y}_i$ ; in particular,  $\bar{Z}_i$  contains all occurrences of  $a_i$ . In the third line, we say that there must be some tree node that contains elements of all  $\bar{Z}_i$ s such that these elements are related by  $R = R_i$ . Thus,  $a_1, \dots, a_r$  must be in the relation  $R$ .  $\square$

**THEOREM 4.12.** *There exist a function  $f : \mathbb{N} \times \mathbb{N} \rightarrow \mathbb{N}$  and an algorithm that solves the evaluation problem for MSO-formulas in time*

$$f(\|\varphi\|, \text{tw}(\mathcal{A})) \cdot (|A| + \|\varphi(\mathcal{A})\|).$$

**PROOF.** The algorithm proceeds as follows:

*Input:* Structure  $\mathcal{A}$ , MSO-formula  $\varphi$

- (1) Check if  $\mathcal{A}$  and  $\varphi$  have the same vocabulary, say  $\tau$ ; if this is not the case, then return  $\emptyset$ .
- (2) Compute a special tree-decomposition  $(\mathcal{T}, (\bar{a}')_{t \in \mathcal{T}})$  of tree-width  $w := \text{tw}(\mathcal{A})$  of  $\mathcal{A}$ .
- (3) Compute the corresponding  $\Gamma(\tau, w)$ -tree  $\mathcal{T}^*$ .
- (4) Compute the formula  $\varphi^*$ .
- (5) Compute  $\varphi^*(\mathcal{T}^*)$ .
- (6) Compute  $\varphi(\mathcal{A})$ .

Line (1) requires time linear in the size of the input. Line (2) requires time  $f_1(\|\tau\|, w) \cdot |A|$  for a suitable function  $f_1$  (by Theorem 3.4). Line (3) requires time  $f_2(\|\tau\|, w) \cdot |A|$  for a suitable function  $f_2$  (by Lemma 4.8). Now recall that we always have  $\|\tau\| \leq \|\varphi\|$ .

Line (4) requires time  $f_3(\|\varphi\|)$  (by Lemma 4.10). Certainly, the length of  $\varphi^*$  is recursively bounded in terms of  $\|\varphi\|$ .

Line (5) requires time  $f_4(\|\varphi^*\|) \cdot (|T| + \|\varphi^*(\mathcal{T}^*)\|)$  (by Theorem 4.2). Finally, given  $\varphi^*(\mathcal{T}^*)$  and the mapping  $\bar{U}(a) \mapsto a$ , the output  $\varphi(\mathcal{A})$  can be computed in linear time.

Putting everything together, we get the desired time bound.  $\square$

**Remark 4.13.** Courcelle and Mosbah [1993] get an algorithm for evaluating MSO-formulas on graphs of bounded tree-width out of a more algebraic framework. Since they neither give any implementation details (such as which data structures to use) nor a tight analysis of the running time of their algorithm, it is hard to compare it with ours. Clearly, if implemented in a straightforward way, their algorithm is

not linear in the size of the output. It is conceivable, however, that if similar data-structures as those described in the proof of Theorem 4.2 are used, their algorithm can also be turned into a linear time algorithm.

**COROLLARY 4.14.** *There exist a function  $f : \mathbb{N} \times \mathbb{N} \rightarrow \mathbb{N}$  and an algorithm that solves the evaluation problem for MSO-formulas with no free set variables in time*

$$f(\|\varphi\|, \text{tw}(\mathcal{A})) \cdot (|A| + |\varphi(\mathcal{A})|).$$

**COROLLARY 4.15.** *There exist a function  $f : \mathbb{N} \times \mathbb{N} \rightarrow \mathbb{N}$  and an algorithm that, given a structure  $\mathcal{A}$  and an MSO-formula  $\varphi(X_1, \dots, X_l, x_1, \dots, x_m)$ , decides in time*

$$f(\|\varphi\|, \text{tw}(\mathcal{A})) \cdot |A|$$

*if there are  $B_1, \dots, B_l \subseteq T$  and  $a_1, \dots, a_m \in T$  such that  $\mathcal{T} \models \varphi(B_1, \dots, B_l, a_1, \dots, a_m)$ , and, if this is the case, computes such sets and elements.*

**Remark 4.16.** There is a trick that can sometimes improve the running time of our algorithms considerably, in particular if the arity of the vocabulary is high.

For every vocabulary  $\tau$ , we let  $\tau_b$  be the vocabulary that contains a unary relation symbol  $P_R$  for every  $R \in \tau$  and binary relation symbols  $E_1, \dots, E_s$ , where  $s$  is the arity of  $\tau$ . Then with every  $\tau$ -structure  $\mathcal{A}$  we associate a  $\tau_b$ -structure  $\mathcal{A}_b$ , the *bipartite structure* associated with  $\mathcal{A}$  (often this structure is called the associated *incidence structure*). The universe consists of  $A$  together with a new vertex  $b_{R\bar{a}}$  for all  $R \in \tau$  and  $\bar{a} \in R^A$ . The relation  $E_i^{A_b}$  holds for all pairs  $(a_i, b_{Ra_1 \dots a_r})$ , and  $P_R^{A_b} := \{b_{R\bar{a}} \mid \bar{a} \in R^A\}$ .

Then  $\mathcal{A}_b$  can be computed from  $\mathcal{A}$  in linear time, and we have  $|A_b| = O(\|\mathcal{A}\|)$ . Moreover, we have  $\text{tw}(\mathcal{A}_b) \leq \text{tw}(\mathcal{A}) + 1$ . If the arity of  $\tau$  is at most  $\text{tw}(\mathcal{A})$ , this can be improved to  $\text{tw}(\mathcal{A}_b) \leq \text{tw}(\mathcal{A})$ . The tree-width of  $\mathcal{A}_b$  can be considerably smaller than that of  $\mathcal{A}$ . For example, if  $R$  is a 1000-ary relation, then the tree width of the structure  $\mathcal{A} = (\{1, \dots, 1000\}, \{(1, \dots, 1000)\})$  is 999, whereas the tree-width of  $\mathcal{A}_b$  is 1. Let us remark that, for graphs  $\mathcal{G}$ , we have  $\text{tw}(\mathcal{G}) = \text{tw}(\mathcal{G}_b)$ .

It is easy to see that there is a linear-time algorithm that associates with every MSO-formula  $\varphi$  an MSO-formula  $\varphi_b$  such that for all structures  $\mathcal{A}$  we have  $\varphi(\mathcal{A}) = \varphi_b(\mathcal{A}_b)$ .

Thus, to evaluate MSO-formulas, we can also proceed as follows: Given a formula  $\varphi$  and a structure  $\mathcal{A}$ , we first compute  $\varphi_b$  and  $\mathcal{A}_b$ . Then, we compute  $\varphi_b(\mathcal{A}_b)$  using our algorithms. By Theorem 4.12, this requires time

$$O(f(\|\varphi_b\|, \text{tw}(\mathcal{A}_b)) \cdot (\|\mathcal{A}\| + \|\varphi(\mathcal{A})\|)),$$

which can be much better than  $f(\|\varphi\|, \text{tw}(\mathcal{A})) \cdot (|A| + \|\varphi(\mathcal{A})\|)$ .

There is another advantage in working with the structure  $\mathcal{A}_b$  instead of  $\mathcal{A}$ : MSO becomes more expressive. Intuitively, the reason is that, in  $\mathcal{A}_b$ , we can talk about sets of “edges”. For example, it is easy to see that there is an MSO-formula  $\varphi(X)$  such that for every graph  $\mathcal{G}$ ,  $\varphi(\mathcal{G}_b)$  consists of all sets  $\{b_{Eab} \mid ab \in H\}$ , where  $H$  ranges over the edge sets of all Hamiltonian cycles of  $\mathcal{G}$ . Thus, in a sense,  $\varphi$  defines the set of all Hamiltonian cycles of a graph. Clearly, this is not possible by an MSO-formula in the original graph  $\mathcal{G}$ . As a matter of fact, there is not even an MSO-sentence that holds in a graph  $\mathcal{G}$  if and only if  $\mathcal{G}$  is Hamiltonian [Makowsky 1992].

But let us also point out that, by a further result due to Courcelle [1994], one does not really gain anything by using bipartite structures in our context. Courcelle proved that, for every class  $C$  of structures of bounded tree-width, monadic second-order logic over the bipartite version of structures in  $C$  has the same expressive power as monadic second-order logic over the standard version.

*Remark 4.17.* We mentioned that our approach to evaluating MSO-formulas on structures of bounded tree-width is similar to Arnborg et al. [1991]. They also “interpret” graphs of bounded tree-width in trees and use automata based techniques to evaluate formulas on trees. Our representation of structures of bounded tree-width by colored trees is different from theirs, though. While we use the tree of a tree-decomposition and encode the structure in a coloring of this tree, they actually modify the tree. For example, in their representation elements of the structure are only represented by leaves of the tree. Another difference between their approach and ours is that they implicitly translate a relation to its corresponding incidence relation (cf. Remark 4.16).

We believe that our representation is technically a bit more convenient, but none of the differences is really crucial.

### 5. Tree-Like Formulas

In this section, we restrict our attention to first-order formulas. Recall that *atomic formulas*, or *atoms*, are formulas of the form  $x = y$  or  $Rx_1 \cdots x_r$  for an  $r$ -ary relation symbol  $R$ . The set of all atoms occurring in a formula  $\varphi$  is denoted by  $\text{at}(\varphi)$ . *Literals* are atomic or negated atomic formulas. The set of all variables occurring in a formula  $\varphi$  is denoted by  $\text{var}(\varphi)$ , the set of free variables of  $\varphi$  by  $\text{free}(\varphi)$ .

With every formula  $\varphi$ , we associate a hypergraph

$$\mathcal{H}_\varphi := (\text{var}(\varphi), \{\text{var}(\alpha) \mid \alpha \in \text{at}(\varphi)\}).$$

*Definition 5.1.* A *tree-decomposition* of a formula  $\varphi$  is a tree-decomposition of  $\mathcal{H}_\varphi$ . A tree-decomposition  $(\mathcal{T}, (X_t)_{t \in T})$  of a formula  $\varphi$  is *strict* if there exists a  $t \in T$  such that  $\text{free}(\varphi) \subseteq X_t$ .

For arbitrary first-order formulas, tree-decompositions are meaningless, as the following example shows:

*Example 5.2.* Let  $\varphi$  be a formula, and suppose that the vocabulary of  $\varphi$  is  $r$ -ary, for some  $r \geq 2$ . We show that  $\varphi$  is equivalent to a formula  $\varphi'$  that has a very simple tree-decomposition of width  $r$ .

Let  $y_1, \dots, y_r \notin \text{var}(\varphi)$ . To obtain  $\varphi'$ , we replace every atomic subformula  $\alpha(x_1, \dots, x_s)$  of  $\varphi$  by the formula  $\exists y_1 \cdots \exists y_s (x_1 = y_1 \wedge \cdots \wedge x_s = y_s \wedge \alpha(y_1, \dots, y_s))$ . Then, obviously,  $\varphi$  and  $\varphi'$  are equivalent.

Let  $\mathcal{T}$  be the tree with root  $r^{\mathcal{T}}$  and vertex  $t_x$  adjacent to  $r^{\mathcal{T}}$  for every  $x \in \text{var}(\varphi)$ . Let  $X_{r^{\mathcal{T}}} := \{y_1, \dots, y_r\}$  and  $X_{t_x} := X_{r^{\mathcal{T}}} \cup \{x\}$  for  $x \in \text{var}(\varphi)$ . Then  $(\mathcal{T}, (X_t)_{t \in T})$  is a tree-decomposition of  $\varphi'$ .

However, tree-decompositions turn out to be quite useful when it comes to evaluating formulas of a very simple form, which are known as *conjunctive queries*.

**5.1. ACYCLIC CONJUNCTIVE QUERIES.** A *conjunctive query* is a formula of the form  $\exists y_1 \cdots \exists y_m \bigwedge_{i=1}^n \alpha_i$  with atomic formulas  $\alpha_1, \dots, \alpha_n$ . In this section, we explain an algorithm due to Yannakakis [1981] for evaluating *acyclic* conjunctive queries.

We have to recall some basic notions of relational database theory. An  $X$ -relation  $\mathcal{R}$ , for a finite set  $X$ , is a finite set of mappings with domain  $X$ . We let  $\text{range}(\mathcal{R}) := \bigcup_{\gamma \in \mathcal{R}} \gamma(X)$ . We think of an  $X$ -relation as an  $|X|$ -ary relation on  $\text{range}(\mathcal{R})$  in which we have associated a name (an element of  $X$ ) with every place of the relation. Usually,  $X$  is a set of variables and  $\text{range}(\mathcal{R})$  is contained in the universe of some structure. For  $Y \subseteq X$ , the  $Y$ -projection of an  $X$ -relation  $\mathcal{R}$  is the set  $\pi_Y(\mathcal{R}) := \{\gamma|_Y \mid \gamma \in \mathcal{R}\}$ . For sets  $X, Y$  of variables, the *join* of an  $X$ -relation  $\mathcal{R}$  and a  $Y$ -relation  $\mathcal{S}$  is the  $X \cup Y$ -relation

$$\mathcal{R} \bowtie \mathcal{S} := \{\gamma : X \cup Y \rightarrow A \mid \gamma|_X \in \mathcal{R}, \gamma|_Y \in \mathcal{S}\}.$$

For every formula  $\varphi(x_1, \dots, x_l)$  and structure  $\mathcal{A}$ , the set  $\varphi(\mathcal{A})$  is an  $\{x_1, \dots, x_l\}$ -relation over  $A$ . On the logical level, projections correspond to existential quantifications and joins correspond to conjunctions. In particular, for a conjunctive query  $\varphi(x_1, \dots, x_l) = \exists y_1 \cdots \exists y_m \bigwedge_{i=1}^n \alpha_i$ , we have

$$\varphi(\mathcal{A}) = \pi_{\{x_1, \dots, x_l\}}(\alpha_1(\mathcal{A}) \bowtie \cdots \bowtie \alpha_n(\mathcal{A})).$$

In an appendix, we explain how to represent  $X$ -relations on a RAM and how to compute projections and joins efficiently. The *size*  $\|\mathcal{R}\|$  of an  $|X|$ -relation  $\mathcal{R}$  is defined to be  $2 + |X| + |X| \cdot |\mathcal{R}|$ . By Theorem A.5, the projection  $\pi_Y(\mathcal{R})$  of an  $X$ -relation  $\mathcal{R}$  to a  $Y \subseteq X$  can be computed in time  $O(\|\mathcal{R}\|)$ , and the join  $\mathcal{R} \bowtie \mathcal{S}$  of an  $X$ -relation  $\mathcal{R}$  and a  $Y$ -relation  $\mathcal{S}$  can be computed in time  $O(\|\mathcal{R}\| + \|\mathcal{S}\| + \|\mathcal{R} \bowtie \mathcal{S}\|)$ .

The result of a sequence of join operations can get very large, which makes the evaluation of conjunctive queries hard in general. When evaluating a query, instead of computing the full join of all relations first and then project out the components not needed in the result, *if possible* it is a much more efficient evaluation strategy to interleave joins and projections and thereby reduce the size of the intermediate results. In database terminology, this is known as computing *semi-joins* (see, e.g., Abiteboul et al. [1995]). The following algorithms are based on this idea.

The following two lemmas describe Yannakakis's basic algorithm. The idea behind these lemmas is the following: We want to evaluate a conjunctive query  $\varphi$  in a structure  $\mathcal{A}$ . Suppose we can efficiently compute a tree-decomposition  $(\mathcal{T}, (X_t)_{t \in T})$  of  $\varphi$  and, for every  $t \in T$ , the  $X_t$ -relation

$$\mathcal{P}_t := \bigwedge_{\substack{\alpha \in \text{at}(\varphi) \\ \text{var}(\alpha) \subseteq X_t}} \alpha(\mathcal{A}).$$

Then, noting that  $\varphi(\mathcal{A}) := \pi_{\text{free}(\varphi)}(\bigwedge_{t \in T} \mathcal{P}_t)$ , we can use Lemma 5.4 to compute  $\varphi(\mathcal{A})$ . Moreover, if the tree-decomposition is strict, that is, if  $\text{free}(\varphi) \subseteq X_t$  for some  $t \in T$ , we can even do better using Lemma 5.3.

LEMMA 5.3. *There is an algorithm solving the following problem in time  $O(|T| \cdot \max_{t \in T} \|\mathcal{P}_t\|)$ :*

*Input:* Tree-decomposition  $(\mathcal{T}, (X_t)_{t \in T})$ , an  $X_t$ -relation  $\mathcal{P}_t$  for every  $t \in T$ .  
*Problem:* Compute  $\mathcal{R}_t := \pi_{X_t}(\bowtie_{t \in T} \mathcal{P}_t)$  for all  $t \in T$ .

PROOF. The algorithm passes the tree twice.

(1) *Bottom-up.* For every  $t \in T$  we let  $\mathcal{Q}_t := \pi_{X_t}(\bowtie_{u \geq \mathcal{T}_t} \mathcal{P}_u)$ . Then, if  $t$  is a leaf, we have

$$\mathcal{Q}_t = \mathcal{P}_t, \quad (2)$$

and if  $t$  is an inner node with children  $t_1, \dots, t_m$ , then

$$\begin{aligned} \mathcal{Q}_t &= \pi_{X_t} \left( \mathcal{P}_t \bowtie_{1 \leq j \leq m} \left( \bowtie_{u \geq \mathcal{T}_{t_j}} \mathcal{P}_u \right) \right) \\ &= \mathcal{P}_t \bowtie \pi_{X_t} \left( \bowtie_{1 \leq j \leq m} \left( \bowtie_{u \geq \mathcal{T}_{t_j}} \mathcal{P}_u \right) \right) \\ &= \mathcal{P}_t \bowtie_{1 \leq j \leq m} \pi_{X_t} \left( \bowtie_{u \geq \mathcal{T}_{t_j}} \mathcal{P}_u \right) \end{aligned}$$

(to establish the last equality, we use the fact that for  $1 \leq i < j \leq m$  we have  $X_{t_i} \cap X_{t_j} \subseteq X_t$ , because for every  $x \in \text{var}(\varphi)$  the set  $\{t' \in T \mid x \in X_{t'}\}$  is connected in  $\mathcal{T}$ ). Thus

$$\mathcal{Q}_t = \mathcal{P}_t \bowtie_{1 \leq j \leq m} \pi_{X_t}(\mathcal{Q}_{t_j}). \quad (3)$$

Our algorithm uses (2) and (3) to inductively compute the sets  $\mathcal{Q}_t$  for all  $t \in T$ . This amounts to computing at most one projection and one join of relations of size at most  $\max_{t \in T} \|\mathcal{P}_t\|$  for every tree-node.

(2) *Top-down.* Note that for the root  $r := r^{\mathcal{T}}$ , we have  $\mathcal{R}_r = \mathcal{Q}_r$ . For a node  $t \in T \setminus \{r\}$  with parent  $s$  we have

$$\mathcal{R}_t = \pi_{X_t}(\mathcal{R}_s) \bowtie \mathcal{Q}_t.$$

Thus, we can compute  $\mathcal{R}_t$  for all  $t \in T$  in top down manner. Again, this requires to compute at most one projection and one join per tree-node. Noting that  $\mathcal{R}_t \subseteq \mathcal{Q}_t \subseteq \mathcal{P}_t$ , we see that this can be done within the desired time bounds.  $\square$

LEMMA 5.4. *There is an algorithm solving the following problem in time  $O(|T| \cdot (\max_{t \in T} \|\mathcal{P}_t\|) \cdot \|\mathcal{S}\|)$ :*

*Input:* Tree-decomposition  $(\mathcal{T}, (X_t)_{t \in T})$ , a subset  $X \subseteq \bigcup_{t \in T} X_t$ , an  $X_t$ -relation  $\mathcal{P}_t$  for every  $t \in T$ .  
*Problem:* Compute  $\mathcal{S} := \pi_X(\bowtie_{t \in T} \mathcal{P}_t)$ .

PROOF. We first compute the family  $(\mathcal{R}_t)_{t \in T}$  as in Lemma 5.3.

For every  $t \in T$ , let  $Y_t := \bigcup_{u \geq T_t} (X \cap X_u)$ . If  $t$  has a parent  $s$ , then let  $Z_t := X_t \cap X_s$ , and let  $Z_r := \emptyset$ . Let

$$\mathcal{S}_t := \pi_{Y_t \cup Z_t} \left( \bigotimes_{u \geq T_t} \mathcal{R}_u \right).$$

Then  $\mathcal{S} = \mathcal{S}_r$ .

We can compute the relations  $\mathcal{S}_t$  inductively in a bottom-up manner, noting that for a leaf  $t$  we have  $\mathcal{S}_t = \pi_{Y_t \cup Z_t}(\mathcal{R}_t)$  and for an inner node  $t$  with children  $t_1, \dots, t_m$ , we have

$$\mathcal{S}_t = \pi_{Y_t \cup Z_t}(\mathcal{R}_t \otimes \mathcal{S}_{t_1} \otimes \dots \otimes \mathcal{S}_{t_m}).$$

Note that the size of all intermediate joins is bounded by  $\|\mathcal{R}_t\| \cdot \|\mathcal{S}_t\| \leq \|\mathcal{P}_t\| \cdot \|\mathcal{S}\|$ .  $\square$

**Definition 5.5.** A hypergraph  $\mathcal{H}$  is *acyclic* if there is a tree-decomposition  $(T, (H_t)_{t \in T})$  of  $\mathcal{H}$  such that, for every  $t \in T$ , there exists a hyperedge  $e \in E^{\mathcal{H}}$  such that  $e = X_t$ . We call such a tree-decomposition a *chordal decomposition* of  $\mathcal{H}$ .

A conjunctive query  $\varphi$  is *acyclic* if its hypergraph  $\mathcal{H}_\varphi$  is.  $\varphi$  is *strictly acyclic* if  $\mathcal{H}_\varphi$  has a chordal decomposition that is a strict tree-decomposition of  $\varphi$ .

Observe that every chordal decomposition of a strictly acyclic query is a strict tree-decomposition, because if  $\varphi$  is strictly acyclic, then there exists an atom  $\alpha \in \text{at}(\varphi)$  such that  $\text{free}(\varphi) \subseteq \text{var}(\alpha)$ .

**THEOREM 5.6** (TARJAN AND YANNAKAKIS [1984]). *Given a hypergraph  $\mathcal{H}$ , it can be decided in linear time if  $\mathcal{H}$  is acyclic. If this is the case, a chordal decomposition of  $\mathcal{H}$  can be computed in linear time.*

Let  $(T, (H_t)_{t \in T})$  be a reduced chordal decomposition of an acyclic hypergraph  $\mathcal{H}$ . Observe that there is a bijection between the vertices of  $T$  and the maximal (with respect to set inclusion) hyperedges of  $\mathcal{H}$ . Thus, for every  $t \in T$ , there is exactly one  $e \in E^{\mathcal{H}}$  such that  $\text{node}(e) = t$  and  $e = X_t$  (where  $\text{node}(e)$  is defined as in Lemma 3.1).

If  $(T, (H_t)_{t \in T})$  is a tree-decomposition of a formula  $\varphi$  and  $\alpha := Rx_1 \dots x_r \in \text{at}(\varphi)$ , then we let  $\text{node}(\alpha) := \text{node}(\{x_1, \dots, x_r\})$ . The proof of Lemma 3.1 shows that the family  $(\text{node}(\alpha))_{\alpha \in \text{at}(\varphi)}$  can be computed in linear time.

**THEOREM 5.7** (YANNAKAKIS [1981]). *There is an algorithm that solves the evaluation problem for acyclic conjunctive queries in time  $O(\|\varphi\| \cdot \|\mathcal{A}\| \cdot \|\varphi(\mathcal{A})\|)$ .*

*For strictly acyclic conjunctive queries, this can be improved to  $O(\|\varphi\| \cdot \|\mathcal{A}\|)$ .*

**PROOF.** Given  $\mathcal{A}$  and  $\varphi$ , we first compute a chordal decomposition  $(T, (X_t)_{t \in T})$  of  $\varphi$ . By Theorem 5.6, this is possible in time  $O(\|\varphi\|)$ . By Lemma 3.3, we can actually assume that this decomposition is reduced. Then, by Lemma 3.2, we have  $|T| \leq \|\varphi\|$ . We compute  $\text{node}(\alpha)$  for all  $\alpha \in \text{at}(\varphi)$ .

Clearly, for every atomic formula  $\alpha(\bar{x})$ , we can compute  $\alpha(\mathcal{A})$  in time  $O(\|\mathcal{A}\|)$ .

For every  $t \in T$ , we let

$$\mathcal{P}_t := \bigotimes_{\substack{\alpha \in \text{at}(\varphi) \\ \text{node}(\alpha) = t}} \alpha(\mathcal{A}).$$

Then,  $\varphi(\mathcal{A}) = \pi_{\text{free}(\varphi)}(\bowtie_{t \in T} \mathcal{P}_t)$ . For  $t \in T$ , we let  $\alpha_t \in \text{at}(\varphi)$  such that  $\text{var}(\alpha_t) = X_t$ . Then,  $\mathcal{P}_t \subseteq \alpha_t(\mathcal{A})$ , and thus  $\|\mathcal{P}_t\| \leq \|\alpha_t(\mathcal{A})\| \leq \|\mathcal{A}\|$ . Furthermore, we can compute the family  $(\mathcal{P}_t)_{t \in T}$  in time  $O(\|\varphi\| \cdot \|\mathcal{A}\|)$ , because we only have to compute at most one join per atom of  $\varphi$ , and if we start with  $\alpha_t$ , the intermediate relations obtained while computing  $\mathcal{P}_t$  are all contained in  $\alpha_t(\mathcal{A})$ .

We can now apply Lemma 5.4. The stronger statement for strictly acyclic  $\varphi$  follows from Lemma 5.3.  $\square$

**Remark 5.8.** Actually, the number  $\|\mathcal{A}\|$  in the statement of Theorem 5.7 can be replaced by  $\text{rel-size}(\mathcal{A}) := \max\{\|\mathcal{R}^{\mathcal{A}}\| \mid R \in \tau\}$ , where  $\tau$  is the vocabulary of  $\mathcal{A}$ .

**Definition 5.9.** The *tree-width*  $\text{tw}(\varphi)$  of a formula  $\varphi$  is the tree-width of the hypergraph  $\mathcal{H}_\varphi$ , that is, the minimum taken over the widths of all tree-decompositions of  $\varphi$ . The *strict tree-width*  $\text{stw}(\varphi)$  of  $\varphi$  is the minimum taken over the widths of all strict tree-decompositions of  $\varphi$ .

**COROLLARY 5.10** (CHEKURI AND RAJARAMAN [1997]). *The evaluation problem for conjunctive queries can be solved in time*

$$O(\|\varphi\|^{w+2} + \|\varphi\| \cdot (|A|^{w+1} + \|\mathcal{A}\|) \cdot \|\varphi(\mathcal{A})\|),$$

where  $w := \text{tw}(\varphi)$ , and in time

$$O(\|\varphi\|^{s+2} + \|\varphi\| \cdot (|A|^{s+1} + \|\mathcal{A}\|)),$$

where  $s := \text{stw}(\varphi)$ .

**PROOF.** The proof is analogous to the proof of Theorem 5.7, using Theorem 3.5 instead of Theorem 5.6 to compute a tree-decomposition  $(\mathcal{T}, (X_t)_{t \in T})$  of width  $w$ . The main difference is that the  $X_t$ -relations  $\mathcal{P}_t$  are no longer contained in a relation of  $\mathcal{A}$ . But since here we have  $|X_t| \leq w + 1$ , we have  $|\mathcal{P}_t| \leq |A|^{w+1}$  and thus  $\|\mathcal{P}_t\| = O(|A|^{w+1})$ . The term  $\|\varphi\| \cdot \|\mathcal{A}\|$  takes care of the evaluation of the atoms.

There is a slight problem in the extension to strict tree-width, since it is not the case that any tree-decomposition of  $\varphi$  is also a strict tree-decomposition of  $\varphi$ . However, a strict tree-decomposition of  $\varphi$  is simply a tree-decomposition of the hypergraph obtained from  $\mathcal{H}_\varphi$  adding a hyperedge  $\text{free}(\varphi)$ . By Theorem 3.5, we can compute such a decomposition of minimum width  $s$  in time  $O(\|\varphi\|^{s+2})$ .  $\square$

**Remark 5.11.** Note that, in most situations, we have  $\|\varphi\| \leq |A|$ . Then, the terms  $\|\varphi\|^{w+2}$  and  $\|\varphi\|^{s+2}$  can be omitted. If we use Bodlaender's [1996] algorithm instead of Arnborg et al. [1987] to compute the tree-decompositions, we can replace these terms by  $2^{p(w)}\|\varphi\|$  and  $2^{p(s)}\|\varphi\|$ , respectively (for a suitable polynomial  $p$ ).

**Remark 5.12.** Recall Remark 4.16, where we evaluated a query by first translating the input structure  $\mathcal{A}$  to a bipartite structure  $\mathcal{A}_b$  and the input formula  $\varphi$  to a formula  $\varphi_b$  such that  $\varphi(\mathcal{A}) = \varphi_b(\mathcal{A}_b)$ . Then, we evaluated  $\varphi_b$  on  $\mathcal{A}_b$  instead.

If  $\varphi$  is a conjunctive query (and the translation is done in the right way), then  $\varphi_b$  will be a conjunctive query and  $\|\varphi_b\| = O(\|\varphi\|)$ . The hypergraph of this conjunctive query  $\varphi_b$  is

$$\mathcal{B}_\varphi := (\text{var}(\varphi) \cup \text{at}(\varphi), \{\{x, \alpha\} \mid x \in \text{var}(\alpha)\}),$$

which is a bipartite graph. As in Remark 4.16, we have  $\text{tw}(\mathcal{B}_\varphi) \leq \text{tw}(\varphi) + 1$ , and  $\text{tw}(\mathcal{B}_\varphi) \leq \text{tw}(\varphi)$  if the arity of the vocabulary of  $\varphi$  is at most  $\text{tw}(\varphi)$ .



Recalling that  $|A_b| = O(\|\mathcal{A}\|)$ , by Corollary 5.10, we can thus evaluate  $\varphi$  in time  $O(\|\varphi\|^{b+2} + \|\varphi\| \cdot \|\mathcal{A}\|^{b+1} \cdot \|\varphi(\mathcal{A})\|)$ , where  $b := \text{tw}(\mathcal{B}_\varphi)$ .

Actually, Chekuri and Rajaraman [1997] defined the tree-width of a conjunctive query to be  $\text{tw}(\mathcal{B}_\varphi)$  instead of  $\text{tw}(\mathcal{H}_\varphi)$ .

**5.2. DIGRESSION: GRAPH BASED AND HYPERGRAPH BASED CLASSES OF CONJUNCTIVE QUERIES.** To complete the picture, in this short digression, we discuss some very recent results on tractable classes of conjunctive queries that extend the basic tractability results of the previous section. Our treatment may also clarify the relation between seemingly contradictory results of Gottlob et al. [1991, 2001] and Grohe et al. [2001].

We start by observing that acyclicity and bounded tree-width of conjunctive queries are incomparable—all queries  $Ex_1x_2 \wedge Ex_2x_3 \wedge \dots \wedge Ex_{n-1}x_n \wedge Ex_nx_1$ , for  $n \geq 3$ , are of tree-width 2, but not acyclic. On the other hand, the queries  $R_nx_1 \dots x_n$ , for  $n \geq 1$  and  $n$ -ary  $R_n$ , are acyclic, but their tree-width grows with  $n$ .

The common ground for both acyclicity and bounded tree-width is the notion of being a tree, that is, an acyclic graph. Acyclicity relaxes this notion by going from graphs to hypergraphs. Bounded tree-width is still a property of the underlying graph, but it is more liberal than acyclicity of a graph. This may become clearer by the following definitions. Recall that the underlying graph of a hypergraph  $\mathcal{H}$  is the graph  $\mathcal{G}_\mathcal{H}$  with vertex set  $H$  and edge set  $E^{\mathcal{G}_\mathcal{H}} := \{(u, v) \mid u \neq v, \exists e \in E^\mathcal{H} : u, v \in e\}$ . The *underlying graph*  $\mathcal{G}_\varphi$  of a conjunctive query  $\varphi$  is the underlying graph of  $\mathcal{H}_\varphi$ , that is, the graph with vertex set  $\text{var}(\varphi)$  and an edge between variables  $x$  and  $y$  if  $x$  and  $y$  appear together in an atom of  $\varphi$ .

**Definition 5.13.** A class  $\Phi$  of conjunctive queries is *hypergraph based*, if there is a class  $C$  of hypergraphs such that  $\Phi = \{\varphi \mid \varphi \text{ conjunctive query with } \mathcal{H}_\varphi \in C\}$ .

$\Phi$  is *graph based*, if there is a class  $C$  of graphs such that  $\Phi = \{\varphi \mid \varphi \text{ conjunctive query with } \mathcal{G}_\varphi \in C\}$ .

Clearly, every graph-based class is also hypergraph based. On the other hand, the class of acyclic conjunctive queries is hypergraph based, but not graph based. To see the latter, note that the acyclic query  $Tx_1x_2x_3$  and the “cyclic” query  $Ex_1x_2 \wedge Ex_2x_3 \wedge Ex_3x_1$  have the same underlying graph. For every  $w \geq 0$ , the class of all conjunctive queries of tree-width at most  $w$  is graph based, because a hypergraph and its underlying graph have the same tree-width.

Under the complexity theoretic assumption  $\text{FPT} \neq \text{W}[1]$  (see Downey and Fellows [1999]), Grohe et al. [2001] gave a complete characterization of the graph-based classes of conjunctive queries with a tractable evaluation problem:

**THEOREM 5.14 (GROHE ET AL. [2001]).** *Assume that  $\text{FPT} \neq \text{W}[1]$ . Then for every graph-based class  $\Phi$  of conjunctive queries, the following two statements are equivalent:*

- (1) *The evaluation problem for queries in  $\Phi$  is solvable in polynomial time (polynomial in terms of  $\|\varphi\| + \|\mathcal{A}\| + \|\varphi(\mathcal{A})\|$ ).*
- (2)  *$\Phi$  has bounded tree-width.*

Note that, although the class of acyclic conjunctive queries does not have bounded tree-width, this result does not contradict Theorem 5.7, because the class of acyclic conjunctive queries is not graph based.

If acyclicity is the hypergraph-theoretic analogue of being a tree, what is an appropriate hypergraph-theoretic analogue of having bounded tree-width? Chekuri and Rajaraman [1997] defined a (hypergraph-based) common generalization of acyclicity and bounded tree-width they called *bounded query-width*. Acyclic queries are precisely those of query-width 1, and for all queries  $\varphi$  we have  $\text{query-width}(\varphi) \leq \text{tw}(\mathcal{B}_\varphi)$ . Chekuri and Rajaraman [1997] showed that conjunctive queries of bounded query-width can be evaluated in polynomial time (in the size of the input and the output). However, query-width has one big disadvantage: Queries of bounded query-width cannot be recognized in polynomial time. More precisely, for every  $q \geq 4$ , it is NP-complete to decide whether a given query has query-width at most  $q$  Gottlob et al. [1999].

Gottlob et al. [1999] therefore introduced yet another width, *hypertree-width*, which is more general and has nicer properties:

**Definition 5.15.** A *hypertree-decomposition* of a hypergraph  $\mathcal{H}$  is a triple  $(\mathcal{T}, (B_t)_{t \in T}, (C_t)_{t \in T})$ , where  $(\mathcal{T}, (B_t)_{t \in T})$  is a tree-decomposition of  $\mathcal{H}$  and  $(C_t)_{t \in T}$  is a family of sets of hyperedges of  $\mathcal{H}$ , such that, the following two properties are satisfied:

- (1) For every  $t \in T$ , we have  $B_t \subseteq \bigcup C_t$ .
- (2) For every  $t \in T$ , we have  $\bigcup C_t \cap \bigcup_{u \geq t} B_u \subseteq B_t$ .

The *width* of a hypertree-decomposition  $(\mathcal{T}, (B_t)_{t \in T}, (C_t)_{t \in T})$  is  $\max\{|C_t| \mid t \in T\}$ . The *hypertree-width* of a hypergraph  $\mathcal{H}$  is the maximum taken over the widths of all hypertree-decompositions of  $\mathcal{H}$ .

Clearly, an acyclic hypergraph has hypertree-width 1; Gottlob et al. [1999] proved that the converse is also true. Furthermore, they observed that the query-width and, hence, the tree-width of a hypergraph is an upper bound for its hypertree-width. Then they proved that for every fixed  $w$  there is a polynomial time algorithm that decides if a given hypergraph  $\mathcal{H}$  has hypertree-width at most  $w$  and, if this is the case, computes a hypertree-decomposition of  $\mathcal{H}$  of width  $w$ . Using this result and the techniques described in the previous section, it is easy to prove the following theorem:

**THEOREM 5.16 (GOTTLob ET AL. [1999]).** *For every  $w \geq 1$ , the evaluation problem for conjunctive queries of hypertree-width at most  $w$  is solvable in polynomial time.*

Gottlob et al. [2001] generalize hypertree-width from conjunctive queries to full first-order logic in a similar way as we shall do for acyclicity and bounded tree-width in the following sections.

**5.3. CONJUNCTIVE QUERIES WITH NEGATION.** Let us now try to extend the results on conjunctive queries to larger classes of formulas. A *conjunctive query with negation* is a formula of the form  $\exists \bar{y} \bigwedge_{i=1}^n \lambda_i$ , where  $\lambda_1, \dots, \lambda_n$  are literals, that is, atomic or negated atomic formulas. We let  $\text{at}^+(\varphi)$  ( $\text{at}^-(\varphi)$ ) denote the set of all atoms occurring positively (negatively, respectively) in  $\varphi$ .

The first observation we make is a disappointment: Evaluating conjunctive queries with negation whose hypergraph is acyclic is just as hard as evaluating arbitrary conjunctive queries with negation. To see this, let  $\varphi = \exists \bar{y} \bigwedge_{i=1}^n \lambda_i$  be an arbitrary conjunctive query with negation of vocabulary  $\tau$ . Let  $R$  be a

new  $|\text{var}(\varphi)|$ -ary relation symbol,  $\bar{x}$  a tuple that contains all variables of  $\varphi$ , and  $\varphi^* := \exists \bar{y}(\neg R\bar{x} \wedge \bigwedge_{i=1}^n \lambda_i)$ . Then,  $\mathcal{H}_{\varphi^*}$  is acyclic, because the one node tree is a chordal tree-decomposition of  $\mathcal{H}_{\varphi^*}$ . For every  $\tau$ -structure,  $\mathcal{A}$  let  $\mathcal{A}^*$  be the  $\tau \cup \{R\}$ -expansion of  $\mathcal{A}$  with  $R^{\mathcal{A}^*} := \emptyset$ . Then  $\|\mathcal{A}^*\| = O(\|\mathcal{A}\|)$  and  $\varphi(\mathcal{A}) = \varphi^*(\mathcal{A}^*)$ . Thus, evaluating  $\varphi$  is not harder than evaluating  $\varphi^*$ .

However, there is a refined notion of acyclicity for conjunctive queries with negation:

**Definition 5.17.** A conjunctive query with negation  $\varphi$  is *acyclic* if it has a chordal decomposition  $(\mathcal{T}, (X_t)_{t \in T})$  such that for every  $t \in T$  there is an atom  $\alpha \in \text{at}^+(\varphi)$  such that  $X_t = \text{var}(\alpha)$ .

If  $\varphi$  has such a chordal decomposition that, in addition, is a strict tree-decomposition, then  $\varphi$  is *strictly acyclic*.

Observe that, for an acyclic conjunctive query with negation  $\varphi$ , for every  $\alpha \in \text{at}^-(\varphi)$ , there exists a  $\beta \in \text{at}^+(\varphi)$  such that  $\text{var}(\alpha) \subseteq \text{var}(\beta)$ . Thus, every reduced chordal decomposition  $(\mathcal{T}, (X_t)_{t \in T})$  of the hypergraph  $\mathcal{H}_\varphi$  satisfies the additional condition that, for every  $t \in T$ , there is an atom  $\alpha \in \text{at}^+(\varphi)$  such that  $X_t = \text{var}(\alpha)$ . On the other hand, if  $\varphi$  is not acyclic, then no chordal decomposition of  $\mathcal{H}_\varphi$  satisfies this condition.

**PROPOSITION 5.18.** *There is a linear-time algorithm that decides whether a given conjunctive query with negation is acyclic.*

**PROOF.** Given a conjunctive query with negation  $\varphi$ , the algorithm first computes a reduced chordal decomposition  $(\mathcal{T}, (X_t)_{t \in T})$  of the hypergraph  $\mathcal{H}_\varphi$  (by Theorem 5.6 and Lemma 3.3). If this is impossible, then  $\varphi$  is not acyclic. Then, it checks whether, for every node  $t \in T$ , there is at least one  $\alpha \in \text{at}^+(\varphi)$  such that  $\text{node}(\alpha) = t$ . If this is not the case, then  $\varphi$  is not acyclic. Otherwise,  $\varphi$  is acyclic, and the algorithm returns the chordal decomposition  $(\mathcal{T}, (H_t)_{t \in T})$ .  $\square$

**COROLLARY 5.19.** *The evaluation problem for acyclic conjunctive queries with negation can be solved in time  $O(\|\varphi\| \cdot \|\mathcal{A}\| \cdot \|\varphi(\mathcal{A})\|)$ .*

*For strictly acyclic queries, this can be improved to  $O(\|\varphi\| \cdot \|\mathcal{A}\|)$ .*

**PROOF.** We can proceed completely analogously to the proof of Theorem 5.7; the only problem being that to compute the relations  $\mathcal{P}_t$  we now have to form joins with relations  $\neg\alpha(\mathcal{A})$ , where  $\alpha \in \text{at}^-(\mathcal{A})$ . For such negative literals, the size of  $\neg\alpha(\mathcal{A})$  is no longer bounded by  $\|\mathcal{A}\|$ .

However, by acyclicity the following observation gives the desired time bounds: Let  $Y \subseteq X$ ,  $\mathcal{R}$  an  $X$ -relation and  $\mathcal{S}$  a  $Y$  relation. Then  $\mathcal{R} \bowtie \mathcal{S}^c$ , where  $\mathcal{S}^c$  denotes the complement of  $\mathcal{S}$ , can be computed in time  $O(\|\mathcal{R}\| + \|\mathcal{S}\|)$ . This can be done similarly to computing the join of  $\mathcal{R}$  and  $\mathcal{S}$ .  $\square$

For queries of bounded tree-width, we do not get any new problems by allowing negation. Similarly to Corollary 5.10, we can prove:

**COROLLARY 5.20.** *The evaluation problem for conjunctive queries with negation can be solved in time  $O(\|\varphi\|^{w+2} + \|\varphi\| \cdot (|\mathcal{A}|^{w+1} + \|\mathcal{A}\|) \cdot \|\varphi(\mathcal{A})\|)$ , where  $w := \text{tw}(\varphi)$ , and in time  $O(\|\varphi\|^{s+2} + \|\varphi\| \cdot (|\mathcal{A}|^{s+1} + \|\mathcal{A}\|))$ , where  $s := \text{stw}(\varphi)$ .*

5.4. NONRECURSIVE STRATIFIED DATALOG. A *datalog rule (with negation)*  $\rho$  is an expression of the form

$$\gamma \leftarrow \lambda_1 \wedge \cdots \wedge \lambda_n,$$

where  $\gamma$  is an atom of the form  $Qx_1 \cdots x_l$  with pairwise distinct variables  $x_1, \dots, x_l \in \text{var}(\lambda_1 \wedge \cdots \wedge \lambda_n)$  and  $\lambda_1, \dots, \lambda_n$  are literals.  $\gamma$  is called the *head* and  $\lambda_1 \wedge \cdots \wedge \lambda_n$  the *body* of  $\rho$ .

To define the semantics, suppose that  $\gamma = Qx_1 \cdots x_l$  and let  $\mathcal{A}$  be a structure whose vocabulary contains all relation symbols occurring in the body of  $\rho$ . Then we let

$$\rho(\mathcal{A}) := \pi_{\{x_1, \dots, x_l\}} \left( \bigotimes_{1 \leq i \leq n} \lambda_i(\mathcal{A}) \right).$$

Letting  $\bar{y}$  be a tuple that consists of all variables in  $\bigcup_{1 \leq i \leq n} \text{var}(\lambda_i) \setminus \{x_1, \dots, x_l\}$  and

$$\varphi(\bar{x}) := \exists \bar{y} \bigwedge_{1 \leq i \leq n} \lambda_i,$$

we have  $\rho(\mathcal{A}) = \varphi(\mathcal{A})$ . Thus, datalog rules are just another way of writing conjunctive queries with negation.

A *datalog program* is a finite set  $\Pi$  of datalog rules with the property that any two rules with the same relation symbol in the head already have the same head. The *intensional vocabulary*  $\text{int}(\Pi)$  of  $\Pi$  is the set of all relation symbols that occur in the head of some rule of  $\Pi$ . The *extensional vocabulary*  $\text{ext}(\Pi)$  is the set of all relation symbols that occur in the body of some rule of  $\Pi$  and are not contained in  $\text{int}(\Pi)$ . Program  $\Pi$  is *nonrecursive*, if no relation symbol that occurs in the head of a rule also occurs in the body of a rule. *In the following, we restrict our attention to nonrecursive datalog programs.*

To define the semantics, let  $Q \in \text{int}(\Pi)$  and  $\mathcal{A}$  an  $\text{ext}(\Pi)$ -structure. Then we let

$$\Pi_Q(\mathcal{A}) := \bigcup \{ \rho(\mathcal{A}) \mid \rho \in \Pi, Q \text{ occurs in the head of } \rho \}.$$

It is easy to see that the query  $\mathcal{A} \mapsto \Pi_Q(\mathcal{A})$  can be defined by an existential first-order formula, and that conversely every query definable by an existential first-order formula can also be defined by a datalog program.

A *nonrecursive stratified datalog (NRSD) program* is a sequence  $\Pi := (\Pi^1, \dots, \Pi^n)$  of nonrecursive datalog programs with the property that, for  $1 \leq i < j \leq n$ , we have  $\text{int}(\Pi_j) \cap (\text{int}(\Pi_i) \cup \text{ext}(\Pi_i)) = \emptyset$ , that is, no  $Q \in \text{int}(\Pi^j)$  occurs in  $\Pi_i$ . The *intensional vocabulary* of  $\Pi$  is the set  $\text{int}(\Pi) := \bigcup_{i=1}^n \text{int}(\Pi_i)$ , and the *extensional vocabulary* is the set of all the relation symbols in  $\Pi$  that are not contained in  $\text{int}(\Pi)$ . The programs  $\Pi_1, \dots, \Pi_n$  are called the *strata* of  $\Pi$ .

To define the semantics, let  $\mathcal{A}$  be an  $\text{ext}(\Pi)$ -structure. We let  $\mathcal{A}_0 := \mathcal{A}$ . Inductively, over  $i$ ,  $1 \leq i \leq n$ , we define  $\mathcal{A}_i$  and  $\Pi_Q(\mathcal{A})$  for all  $Q \in \text{int}(\Pi^i)$  as follows: Suppose that  $1 \leq i \leq n$  and that the  $\text{ext}(\Pi) \cup \bigcup_{j=1}^{i-1} \text{int}(\Pi^j)$ -structure  $\mathcal{A}_{i-1}$  is already defined. For  $Q \in \text{int}(\Pi^i)$ , we let  $\Pi_Q(\mathcal{A}) := \Pi_Q^i(\mathcal{A}_{i-1})$ . Let  $\mathcal{A}_i$  be the  $\text{ext}(\Pi) \cup \bigcup_{j=1}^i \text{int}(\Pi^j)$ -expansion of  $\mathcal{A}_{i-1}$  with  $Q^{\mathcal{A}_i} := \Pi_Q(\mathcal{A})$  for  $Q \in \text{int}(\Pi^i)$ .

In the following, we assume that every NRSD-program has a distinguished intensional relational symbol, the *goal predicate*, which we always denote by  $\underline{Q}$ . Then we write  $\Pi(\mathcal{A})$  instead of  $\Pi_{\underline{Q}}(\mathcal{A})$ ;  $\mathcal{A} \mapsto \Pi_{\underline{Q}}(\mathcal{A})$  is the *query defined by*  $\Pi$ .

An NRSD-program  $\Pi$  is *Boolean*, if it defines a Boolean query, that is, if its goal predicate is 0-ary. An NRSD-program  $\Pi$  is *equivalent* to a formula  $\varphi$  or to another program  $\Pi'$  if they define the same query. It is easy to prove the following (well-known) fact:

FACT 5.21. *A query is first-order definable if and only if it is NRSD-definable.*

The *evaluation problem* for a class  $P$  of datalog programs is the following problem:

*Input:* Structure  $\mathcal{A}$ , program  $\Pi \in P$ .  
*Problem:* Compute  $\Pi(\mathcal{A})$ .

Tree-decompositions, tree-width, acyclicity, etc. of a datalog rule  $\rho$  are defined with respect to the corresponding conjunctive query with negation. For example, a tree-decomposition of a datalog rule  $\rho := \gamma \leftarrow \bigwedge_{i=1}^n \lambda_i$  is a tree-decomposition of the hypergraph  $(\text{var}(\rho), \{\text{var}(\lambda_i) \mid 1 \leq i \leq n\})$ , and a tree-decomposition  $(T, (X_t)_{t \in T})$  of  $\rho$  is *strict* if there is a  $t \in T$  such that  $\text{var}(\gamma) \subseteq X_t$ .

**Definition 5.22.** Let  $\Pi = (\Pi_1, \dots, \Pi_n)$  be an NRSD-program.

- (1)  $\Pi$  is *strictly acyclic* if every rule of  $\Pi$  is strictly acyclic.
- (2)  $\Pi$  is *acyclic* if  $(\Pi_1, \dots, \Pi_{n-1})$  is strictly acyclic and every rule  $\rho$  of  $\Pi_n$  is acyclic.
- (3) The *strict tree-width* of  $\Pi$  is the number

$$\text{stw}(\Pi) := \max \left\{ \text{stw}(\rho) \mid \rho \in \bigcup_{i=1}^n \Pi_i \right\}.$$

- (4) The *tree-width* of  $\Pi$  is the number

$$\text{tw}(\Pi) := \max\{\text{stw}((\Pi_1, \dots, \Pi_{n-1}))\} \cup \{\text{tw}(\rho) \mid \rho \in \Pi_n\}.$$

If we make the (natural) assumption that the goal predicate is the only intensional symbol in the highest stratum of an NRSD-program, then the notions of acyclicity and strict acyclicity, and similarly tree-width and strict tree-width, coincide for Boolean and unary programs (i.e., for programs whose goal predicate is at most unary).

The following example shows why it is necessary that in an acyclic program we require all strata except for the last one to be *strictly* acyclic:

**Example 5.23.** Let  $\Pi = (\Pi_1, \dots, \Pi_n)$  be an arbitrary NRSD-program. We construct an equivalent program  $\Pi' = (\Pi'_0, \Pi'_1, \dots, \Pi'_n)$  such that all rules of  $\Pi'$  are acyclic.

Let  $m$  be the maximum number of variables occurring in a rule of  $\Pi$  and  $X \notin \text{int}(\Pi) \cup \text{ext}(\Pi)$  a new  $m$ -ary relation symbol. Let  $\rho_0$  be the acyclic datalog rule

$$Xx_1 \cdots x_m \leftarrow \bigwedge_{i=1}^m x_i = x_i.$$

$\Pi'_0$  just consists of the rule  $\rho_0$ , and for  $1 \leq i \leq n$  the stratum  $\Pi'_i$  is obtained from  $\Pi_i$  by adding an atom  $X\bar{y}$  to the body of every rule  $\rho$  of  $\Pi_i$ , where  $\bar{y}$  is a tuple of variables that contains all variables of  $\rho$ .

Clearly,  $\Pi'$  is equivalent to  $\Pi$ , and all of its rules are acyclic.

**Definition 5.24.** An NRSD-program  $\Pi = (\Pi_1, \dots, \Pi_n)$  is in *normal form* if for  $1 \leq i < j \leq n$  and  $X \in \text{int}(\Pi_i) \cap \text{ext}(\Pi_j)$  the relation symbol  $X$  only occurs negatively in  $\Pi_j$ .

**LEMMA 5.25.** *There is an exponential-time algorithm that associates with every acyclic NRSD-program  $\Pi$  an equivalent acyclic NRSD-program  $\Pi'$  in normal form. Furthermore, if  $\Pi$  is strictly acyclic, then  $\Pi'$  is also strictly acyclic.*

**PROOF.** Let  $\Pi$  be an acyclic NRSD-program. The following elimination step reduces the number of positive occurrences of a symbol  $X \in \text{int}(\Pi)$  in the body of a rule. Suppose that the rules of  $\Pi$  with  $X$  in their head are  $X\bar{x} \leftarrow \beta_1(\bar{x}, \bar{y}_1), \dots, X\bar{x} \leftarrow \beta_m(\bar{x}, \bar{y}_m)$ . Then, for every rule  $\rho$ , of  $\Pi$  such that  $X$  occurs positively in the body of  $\rho$ , we do the following: Let  $\rho := \gamma \leftarrow X\bar{w} \wedge \beta(\bar{w}, \bar{z})$ . Without loss of generality, we can assume that the tuples  $\bar{z}$  and  $\bar{w}$  are disjoint from  $\bar{y}_1, \dots, \bar{y}_m$ . We replace  $\rho$  by the rules  $\gamma \leftarrow \beta_1(\bar{w}, \bar{y}_1) \wedge \beta(\bar{w}, \bar{z}), \dots, \gamma \leftarrow \beta_m(\bar{w}, \bar{y}_m) \wedge \beta(\bar{w}, \bar{z})$ . The resulting program is equivalent to  $\Pi$ . It is easy to see that the new program is (strictly) acyclic if  $\Pi$  is.

We repeat the elimination step until we obtain a program in which all intensional relation symbols only occur negatively in the bodies of rules. To guarantee that we never increase the number of positive occurrences of other intensional symbol of  $\Pi$ , we process the symbols in the order of the strata in which they occur as intensional symbols.

Then the number of elimination steps needed is bounded by  $\|\Pi\|$ . Each elimination step can be performed in polynomial time, and it at most squares the size of the program. Thus, our algorithm can be implemented as an exponential-time algorithm.  $\square$

The results of Section 5.1 on conjunctive queries yield:

**COROLLARY 5.26**

- (1) *The evaluation problem for acyclic NRSD-programs in normal form can be solved in time  $O(\|\Pi\| \cdot \|\mathcal{A}\| \cdot \|\Pi(\mathcal{A})\|)$ .  
For strictly acyclic NRSD-programs in normal form, this can be improved to  $O(\|\Pi\| \cdot \|\mathcal{A}\|)$ .*
- (2) *The evaluation problem for NRSD-programs can be solved in time  $O(\|\Pi\|^{w+2} + \|\Pi\| \cdot (|\mathcal{A}|^{w+1} + \|\mathcal{A}\|) \cdot (\|\Pi(\mathcal{A})\| + 1))$ , where  $w := \text{tw}(\Pi)$ , and in time  $O(\|\Pi\|^{s+2} + \|\Pi\| \cdot (|\mathcal{A}|^{s+1} + \|\mathcal{A}\|))$ , where  $s := \text{stw}(\Pi)$ .*

The following example shows why we need the normal form in (1). It also shows that there is no polynomial-time translation of arbitrary acyclic programs into normal-form programs. A similar example occurs in Gottlob et al. [2002].

**Example 5.27.** Let  $n \geq 2$  and  $X_1, \dots, X_n$  be  $n$ -ary relation symbols. For  $1 \leq i < j \leq n$ ,  $1 \leq k \leq n-1$  let  $\rho_{\{i,j\}}^k$  be the datalog rule

$$X_{k+1}x_1 \cdots x_{i-1}x_jx_{i+1} \cdots x_{j-1}x_ix_{j+1} \cdots x_n \leftarrow X_kx_1 \cdots x_n.$$

Furthermore, let  $\rho_{\text{id}}^k$  be the rule  $X_{k+1}\bar{x} \leftarrow X_k\bar{x}$  and  $\Pi_k := \{\rho_{\text{id}}^k\} \cup \{\rho_{\{i,j\}}^k \mid 1 \leq i < j \leq n-1\}$ . Then  $\Pi = (\Pi_1, \dots, \Pi_{n-1})$  is a strictly acyclic NRSD-program with  $\|\Pi\| = O(n^4)$ .

Now let  $\mathcal{A}$  be the  $\{X_1\}$ -structure  $(\{1, \dots, n\}, \{(1, \dots, n)\})$ . Then, using the fact that every permutation of  $\{1, \dots, n\}$  is the product of at most  $(n-1)$  transpositions,

we obtain

$$\Pi_{X_n}(\mathcal{A}) = \{(x_1, \dots, x_n) \mid \{x_1, \dots, x_n\} = \{1, \dots, n\}\}.$$

Thus,  $|\Pi_{X_n}(\mathcal{A})| = n!$ , and therefore  $\Pi_{X_n}(\mathcal{A})$  cannot be computed in time  $O(\|\Pi\| \cdot \|\mathcal{A}\|) = O(n^5)$ .

*Remark 5.28.* Similar results can be obtained for stratified datalog programs with recursion (by iterating the results for programs without recursion).

**5.5. TRACTABLE FRAGMENTS OF FIRST-ORDER LOGIC.** In this last section, we show that the classes of strictly acyclic NRSD-programs and NRSD-programs of strictly bounded tree-width correspond to well-known fragments of first-order logic.

**5.5.1. The Guarded Fragment.** The *guarded fragment* GF is the smallest fragment of FO such that:

- (1) GF contains all atoms.
- (2) If  $\varphi, \varphi_1, \varphi_2$  are GF-formulas, then so are  $\neg\varphi, \varphi_1 \wedge \varphi_2$  and  $\varphi_1 \vee \varphi_2$ .
- (3) If  $\alpha$  is atomic and  $\varphi$  is a GF-formula with  $\text{free}(\varphi) \subseteq \text{var}(\alpha)$ , then for every tuple  $\bar{y}$  of variables  $\exists \bar{y}(\alpha \wedge \varphi)$  is a GF-formula.

As usual, we use the Boolean connectives  $\rightarrow, \leftrightarrow$  and the universal quantifier as abbreviations.

A GF-formula is *strictly guarded* if it is of the form  $\exists \bar{y}(\alpha \wedge \varphi)$ , where  $\text{free}(\varphi) \subseteq \text{var}(\alpha)$ . Here, we allow the degenerated case that  $\bar{y}$  is empty, that is, that the formula is just  $\alpha \wedge \varphi$ . Every GF-formula is a Boolean combination of atomic formulas and strictly guarded formulas. Furthermore, any GF-sentence  $\varphi$  is equivalent to the strictly guarded sentence  $\exists y(y = y \wedge \varphi)$ .

#### THEOREM 5.29

- (1) *There is a quadratic time algorithm that associates with every strictly guarded formula an equivalent strictly acyclic NRSD-program in normal form.*
- (2) *There is an algorithm that associates with every strictly acyclic NRSD-program an equivalent disjunction of strictly guarded formulas.*

*In particular, every GF-sentence is equivalent to a Boolean acyclic NRSD-program and vice versa.*

**PROOF.** To prove (1), we note first that every strictly guarded formula can easily be translated to a strictly guarded GF-formula in which negation symbols only appear directly in front of atoms or existential quantifiers. Let  $\varphi$  be such a formula.

To translate  $\varphi$ , we proceed by induction. Assume first that  $\psi := \exists \bar{y}(\alpha \wedge \beta)$  is a strictly guarded subformula of  $\varphi$  with a quantifier-free  $\beta$ . Using the equality  $\alpha \wedge (\beta_1 \vee \beta_2) \equiv (\alpha \wedge \beta_1) \vee (\alpha \wedge \beta_2)$ , we can easily transform  $\psi$  into an equivalent datalog program  $\Pi$  every rule of which contains  $\alpha$ . Since  $\text{var}(\alpha) \supseteq \text{var}(\beta)$ , this program is strictly acyclic. Furthermore, since we need at most one copy of  $\alpha$  for every literal in  $\beta$ , the length of the program is at most quadratic in the length of  $\varphi$ .

We can now use induction to translate arbitrary strictly guarded subformulas of  $\varphi$ .

To prove (2), we show that every strictly acyclic datalog rule  $\rho$  can be translated to an equivalent strictly guarded formula in linear time. Then a straightforward induction using Lemma 5.25 yields the full statement.

Consider the rule  $\rho := \gamma \leftarrow \lambda_1 \wedge \dots \wedge \lambda_n$  and let  $(\mathcal{T}, (X_t)_{t \in T})$  be a reduced strict chordal decomposition of  $\rho$ . Without loss of generality, we can assume that  $\text{var}(\gamma) \subseteq X_{r^T}$ .

For the root  $r := r^T$ , let  $Z_r := \text{var}(\gamma)$ . For every node  $t \in T \setminus \{r\}$  with parent  $s$ , let  $Z_t := X_t \cap X_s$ . For every  $t \in T$ , let  $\bar{z}_t$  a tuple of variables that contains all variables in  $Z_t$  and  $\bar{y}_t$  a tuple that contains all variables in  $X_t \setminus Z_t$ . If  $t_1, \dots, t_m$  are the children of  $t$ , let

$$\varphi_t(\bar{z}_t) := \exists \bar{y}_t \left( \bigwedge_{\substack{1 \leq i \leq n \\ \text{node}(\lambda_i) = t}} \lambda_i \wedge \bigwedge_{j=1}^m \varphi_{t_j}(\bar{z}_{t_j}) \right).$$

Then a straightforward induction shows that  $\rho$  is equivalent to  $\varphi_r$ . Moreover, every  $\varphi_t$  is strictly guarded since the conjunction  $\bigwedge_{\substack{1 \leq i \leq n \\ \text{node}(\lambda_i) = t}} \lambda_i$  contains an atom  $\lambda_{i_t}$  with  $\text{var}(\lambda_{i_t}) = X_t$ , and the free variables of all other conjuncts of  $\varphi_t$  are contained in  $X_t$ .  $\square$

*Remark 5.30.* It seems possible to improve the translation algorithm in (1) to an  $O(n \cdot \log(n))$ -algorithm. We do not believe that it can be made linear, although we cannot prove this. The following family  $(\varphi_n)_{n \geq 1}$  of strictly acyclic formulas seem to require NRSD-programs of superlinear size: We let  $P_1, P_2, \dots$  be unary and, for  $n \geq 1$ ,  $R_n$   $n$ -ary. Then we let

$$\varphi_n := R_n x_1 \cdots x_n \wedge \bigvee_{i=1}^n P_i x_i.$$

The translation from NRSD-programs to first-order formulas cannot be made polynomial; this has nothing to do with being acyclic or guarded. Intuitively, it is due to the fact that programs correspond to directed acyclic graphs, whereas formulas correspond to trees.

*Remark 5.31.* Gottlob et al. [2002] give a similar translation between sen-break tences of the guarded fragment and so-called *Datalog LITE*-programs, which are essentially stratified datalog programs where every rule has a strict chordal decomposition whose tree only consists of one node.

**5.5.2. Finite-Variable Fragments.** For  $k \geq 1$ , we let  $\text{FO}^k$  denote the set of all first-order formulas with at most  $k$  variables.

**THEOREM 5.32.** *Let  $k \geq 1$ .*

- (1) *There is a linear-time algorithm that associates with every  $\text{FO}^k$ -formula an equivalent NRSD-program of strict tree-width at most  $(k - 1)$ .*
- (2) *There is an algorithm that associates with every NRSD-program of strict tree-width at most  $(k - 1)$  an equivalent  $\text{FO}^k$ -formula.*



## PROOF

- (1) If we translate an  $\text{FO}^k$ -formula to an NRSD-program in a straightforward manner, then every rule of the resulting program has at most  $k$ -variables and thus strict tree-width at most  $(k - 1)$ .
- (2) It suffices to prove that every conjunctive query of strict tree-width at most  $k - 1$  is equivalent to an  $\text{FO}^k$ -formula. This has been done by Kolaitis and Vardi [1998]; the proof is similar to the proof that every strictly acyclic datalog rule is equivalent to a strictly guarded formula. It uses the fact that a first-order formula  $\varphi$  with the property that all subformulas of  $\varphi$  have at most  $k$  free variables can be transformed into an equivalent  $\text{FO}^k$ -formula by renaming variables.  $\square$

## 6. The Overall Picture

The query-evaluation algorithms of Sections 4 and 5 are very similar. First, they compute a tree-decomposition, either of the structure or the formula. Then, they pass the tree three times. The first (bottom-up) pass is to compute all reachable states of the automaton at some tree-node (the sets  $P_t$  in the proof of Theorem 4.2) or all reachable assignments to the variables occurring at the node (the relation  $Q_t$  in the proof of Lemma 5.3). In the second (top-down) pass, we filter out all states that do not lead to an accepting configuration ( $S_t$  in the proof of Theorem 4.2,  $\mathcal{R}_t$  in Lemma 5.3). The third (bottom-up) pass is to assemble the satisfying assignments from the pieces computed at every node ( $\text{Sat}_{t,q}$  in the proof of Theorem 4.2,  $\mathcal{S}_t$  in Lemma 5.4). Note that, in both cases, for sentences we only need the first pass.

The connection becomes clearer if, in Section 5, we view the structures as automata: For every  $\tau$ -structure  $\mathcal{A}$ , we define a nondeterministic<sup>3</sup> tree-automaton  $\mathfrak{A}_{\mathcal{A}} := (Q, \delta, \Delta, F)$ . In the following, we just view '=' as a relation symbol in  $\tau$  with  $=^{\mathcal{A}} := \{(a, a) \mid a \in A\}$ . Let  $r$  be the arity of  $\tau$ . The alphabet is  $\Sigma_{\tau} := \tau \times \text{Pow}(\{(i, j) \mid 1 \leq i, j \leq r\})^3$ . The state space consists of a state  $q_{\bar{a}}^R$  for every  $R \in \tau, \bar{a} \in R^{\mathcal{A}}$ . The transition relation  $\delta$  consists of all tuples  $(q_{\bar{a}}^R, q_{\bar{a}'}^{R'}, (R'', e, e', e''), q_{\bar{a}''}^{R''})$ , where  $((i, j) \in e \Rightarrow a_i = a'_j), ((i, j) \in e' \Rightarrow a'_i = a''_j)$ , and  $((i, j) \in e'' \Rightarrow a''_i = a''_j)$ . The starting relation  $\Delta$  consists of all pairs  $((R, \emptyset, \emptyset, e), q_{\bar{a}}^R)$  where  $((i, j) \in e \Rightarrow a_i = a_j)$ . Every state of  $\mathfrak{A}_{\mathcal{A}}$  is accepting, that is, we let  $F := Q$ .

Now, let  $\varphi$  be an acyclic conjunctive query of vocabulary  $\tau$ . Then, starting from an arbitrary chordal decomposition of  $\varphi$ , we can find a chordal decomposition  $(\mathcal{T}, (X_t)_{t \in T})$  of  $\varphi$  where  $\mathcal{T}$  is a binary tree, together with an onto mapping  $\lambda : T \rightarrow \text{at}(\varphi)$  such that, for every  $t \in T$ , we have  $\text{var}(\lambda(t)) = X_t$ . We define a mapping  $\sigma : T \rightarrow \Sigma_{\tau}$  as follows: For the leaves  $t \in T$ , we let  $\sigma(t) = (R, \emptyset, \emptyset, \{(i, j) \mid \lambda(t) = Ry_1 \dots y_n \text{ and } y_i = y_j\})$ . For a node  $t$  with children  $u_1$  and  $u_2$  we let  $\sigma(t) = (R, e_1, e_2, e_3)$ , where again  $R$  is the relation symbol occurring in  $\lambda(t)$ , and  $e_i$  is defined as follows: If  $\lambda(t) = Rx_1 \dots x_m, i = 1, 2$ , and  $\lambda(u_i) = R'y_1 \dots y_n$  (note that  $1 \leq m, n \leq r$ ), then  $e_i := \{(k, l) \mid y_k = x_l\}$ . And  $e_3 := \{(k, l) \mid x_k = x_l\}$ .

<sup>3</sup> In Section 4.1, we only defined deterministic tree-automata. In a nondeterministic automaton  $(Q, \delta, \Delta, F)$  of alphabet  $\Sigma$ , instead of functions, we have a *transition relation*  $\delta \subseteq Q \times Q \times \Sigma \times Q$  and a *starting relation*  $\Delta \subseteq \Sigma \times Q$ .

Suppose now that  $\varphi$  is a sentence. Then the automaton  $\mathfrak{A}_{\mathcal{A}}$  accepts the colored tree  $(\mathcal{T}, \sigma)$  if, and only if,  $\mathcal{A} \models \varphi$ . The fact that our automaton is not deterministic does not play a role as long as we just want to decide acceptance; in the algorithm of Theorem 4.2, we used the fact that there we had a deterministic automaton only in the third pass in order to compute the output efficiently.

The correspondence breaks down for formulas with free variables. If we want to evaluate an MSO-formula on a structure of bounded tree-width, then, in the third pass of the automaton, we have to collect additional colorings of the tree that lead to accepting runs. If we want to evaluate an acyclic conjunctive query in a structure  $\mathcal{A}$  using the automaton  $\mathfrak{A}_{\mathcal{A}}$ , then, in the third pass, we have to collect projections of accepting runs of the automaton.

If we restrict our attention to monadic second-order sentences of a very special form, there is an abstract explanation for the connection between the evaluation of the MSO-sentences and Boolean conjunctive queries due to Feder and Vardi [1993]: Both problems amount to deciding whether there is a homomorphism between two relational structures. And in both cases, we use the fact that it is decidable in polynomial time if an arbitrary structure  $\mathcal{A}$  contains a homomorphic image of a structure  $\mathcal{B}$  of bounded tree-width.

## Appendix

### Basic Algorithmic Routines

In this appendix, we describe how to implement the basic algorithmic routines needed in Section 5—computing joins and projections—as linear, time algorithms on a standard RAM. We are sure these algorithms are known, but since we could not find a reference, we decided to add this appendix.

Recall the definitions of an  $X$ -relation and the projection and join operations from Section 5.1. Let  $\mathcal{R}$  be an  $X$ -relation. As usual, we assume that both  $X$  and  $\text{range}(\mathcal{R})$  are sets of natural numbers.  $\mathcal{R}$  is represented by a *header* together with all tuples in the relation. The header consists of  $|X| + 2$  numbers: The cardinality of  $X$ , the cardinality of  $\mathcal{R}$ , and then an enumeration of  $X$ . Every tuple in the relation is represented by  $|X|$  numbers. We let  $\|\mathcal{R}\| := 2 + |X| + |X| \cdot |\mathcal{R}|$ . For every  $x \in X$ , we let  $n_x := n_x(\mathcal{R}) := \max(\pi_{\{x\}}(\mathcal{R}))$ .

For every linear order  $\leq$  on a subset  $Y$  of  $X$ , we can define the *lexicographic (pre-)order with respect to  $\leq$*  on the set of all mappings  $X \rightarrow \mathbb{N}$  by letting  $\gamma \leq \delta$  if and only if either  $\gamma|_Y = \delta|_Y$  or there is a  $y \in Y$  such that  $\gamma(y) < \delta(y)$  and  $\gamma(z) = \delta(z)$  for all  $z \in Y$  such that  $z < y$ .

Using the well-known bucket-sort algorithm, we obtain the following:

**LEMMA A.1.** *Let  $\mathcal{R}$  be an  $X$ -relation and  $\leq$  a linear order on a subset  $Y$  of  $X$ . Then  $\mathcal{R}$  can be ordered lexicographically with respect to  $\leq$  in time  $O(\|\mathcal{R}\| + \sum_{y \in Y} n_y)$ .*

Once we have sorted the relations, it is easy to compute projections and joins:

**LEMMA A.2**

- (1) *Let  $\mathcal{R}$  be an  $X$ -relation and  $Y \subseteq X$ . Then  $\pi_Y(\mathcal{R})$  can be computed in time  $O(\|\mathcal{R}\| + \sum_{y \in Y} n_y)$ .*

- (2) Let  $\mathcal{R}$  be an  $X$ -relation and  $\mathcal{S}$  a  $Y$ -relation. Then  $\mathcal{R} \bowtie \mathcal{S}$  can be computed in time  $O(\|\mathcal{R}\| + \|\mathcal{S}\| + \|\mathcal{R} \bowtie \mathcal{S}\| + \sum_{z \in X \cap Y} (n_z(\mathcal{R}) + n_z(\mathcal{S})))$ .

PROOF

- (1) We first compute the projection in a straightforward way by copying the  $Y$ -part of every tuple in  $\mathcal{R}$  to a new list. Then we sort this new list lexicographically with respect to the natural order on  $Y$  and eliminate double entries.
- (2) We sort both relations lexicographically with respect to the natural order on  $X \cap Y$ . It is straightforward to compute the join of the ordered relations in time  $O(\|\mathcal{R}\| + \|\mathcal{S}\| + \|\mathcal{R} \bowtie \mathcal{S}\|)$ .  $\square$

Lemma A.2 gives us good time bounds for computing projections and joins as long as we are dealing with  $X$ -relations  $\mathcal{R}$  where  $\sum_{x \in X} n_x = O(\mathcal{R})$ . For arbitrary  $X$ -relations, we can improve these algorithms by first “compressing” the relations.

A *compression* of a set  $N$  of natural numbers is an injective mapping  $f : N \rightarrow \{1, \dots, |N|\}$ . A compression is represented by two arrays  $A_f$  and  $A_{f^{-1}}$ . The size of  $A_f$  is  $\max(N)$ , and its  $i$ th entry is  $f(i)$  if  $i \in N$  and 0 otherwise. The size of  $A_{f^{-1}}$  is  $|N|$ , and its  $i$ th entry is  $f^{-1}(i)$ .

LEMMA A.3. *Given a set  $N$  of natural numbers, a compression of  $N$  (represented as described above) can be computed in linear time.*

PROOF. Recalling that in the RAM model all memory cells are initialized to ‘0’, the proof is straightforward.  $\square$

Remark A.4. Although the last lemma is formally correct, we somehow seem to be cheating, for two reasons:

The first is that we assume all memory cells to be initialized to ‘0’. It is easy to avoid this assumption. Suppose initially the state of the memory cells is arbitrary. We first initialize the array  $A_{f^{-1}}$  by setting all its memory cells to 0, this only requires time  $O(|N|)$ . Then, we can compute the arrays  $A_f$  and  $A_{f^{-1}}$  as we did before. All entries except those entries of  $A_f(i)$  for  $i \notin N$  are correct. However, we can still find out if  $A_f(i)$  is supposed to be zero. Say, we read  $A_f(i) = j$ . Then we check if  $A_{f^{-1}}(j) = i$ . If this is the case, then  $j$  is correct, if not it is supposed to be zero. This method is essentially the “lazy array” technique described in Moret and Shapiro [1990].

The second problem is that  $\max(N)$  may be much larger than  $|N|$ , so we waste a lot of space with the table  $A_f$ . In practice, we may have to use a hash table to represent  $A_f$  more space efficiently. This gives us an additional time factor, but can still be implemented quite efficiently.

THEOREM A.5

- (1) Let  $\mathcal{R}$  be an  $X$ -relation and  $Y \subseteq X$ . Then  $\pi_Y(\mathcal{R})$  can be computed in time  $O(\|\mathcal{R}\|)$ .
- (2) Let  $\mathcal{R}$  be an  $X$ -relation and  $\mathcal{S}$  a  $Y$ -relation. Then  $\mathcal{R} \bowtie \mathcal{S}$  can be computed in time  $O(\|\mathcal{R}\| + \|\mathcal{S}\| + \|\mathcal{R} \bowtie \mathcal{S}\|)$ .

PROOF We only prove (2); (1) can be treated analogously.

We are given an  $X$ -relation  $\mathcal{R}$  and a  $Y$ -relation  $\mathcal{S}$ . Let  $Z := X \cap Y$ . Our algorithm first computes, for all  $z \in Z$ , a compression  $f_z$  of  $\text{range}(\pi_{\{z\}}(\mathcal{R})) \cup \text{range}(\pi_{\{z\}}(\mathcal{S}))$ .

Then, using the tables  $A_{f_z}$ , it computes the relations

$$\begin{aligned}\mathcal{R}' &:= \{\gamma' \mid \exists \gamma \in \mathcal{R} : (\gamma'(z) = f_z(\gamma(z)) \text{ for } z \in Z, \gamma'(x) = \gamma(x) \text{ for } x \in X \setminus Z)\}, \\ \mathcal{S}' &:= \{\delta' \mid \exists \delta \in \mathcal{R} : (\delta'(z) = f_z(\delta(z)) \text{ for } z \in Z, \delta'(y) = \delta(y) \text{ for } y \in Y \setminus Z)\}\end{aligned}$$

This requires time  $O(\|\mathcal{R}\| + \|\mathcal{S}\|)$ . Note that  $\|\mathcal{R}\| = \|\mathcal{R}'\|$ ,  $\|\mathcal{S}\| = \|\mathcal{S}'\|$ , and  $\|\mathcal{R}' \bowtie \mathcal{S}'\| = \|\mathcal{R} \bowtie \mathcal{S}\|$ . Furthermore, for all  $z \in Z$  we have  $n_z(\mathcal{R}'), n_z(\mathcal{S}') \leq |\pi_{\{z\}}(\mathcal{R}') \cup \pi_{\{z\}}(\mathcal{S}')| \leq |\mathcal{R}'| + |\mathcal{S}'|$  and thus  $\sum_{z \in Z} (n_z(\mathcal{R}') + n_z(\mathcal{S}')) = O(\|\mathcal{R}'\| + \|\mathcal{S}'\|)$ .

Thus, by Lemma A.2, we can compute  $\mathcal{R}' \bowtie \mathcal{S}'$  in time  $O(\|\mathcal{R}\| + \|\mathcal{S}\| + \|\mathcal{R} \bowtie \mathcal{S}\|)$ . We can now use the tables  $A_{f_z^{-1}}$  to compute  $\mathcal{R} \bowtie \mathcal{S}$  from  $\mathcal{R}' \bowtie \mathcal{S}'$  in time  $O(\|\mathcal{R} \bowtie \mathcal{S}\|)$ .  $\square$

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