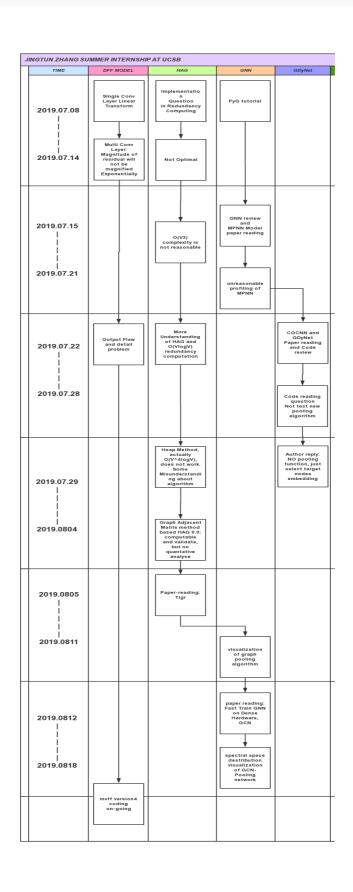
Weekly Report 2019.09.09-2019.09.15

Jingtun ZHANG

WHERE WE ARE:

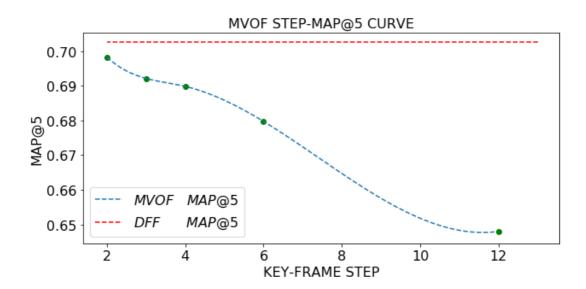


JINGTUN ZHANG SU	IMMER INTERNSHII	PATUCSB			
TIME	DFF MODEL	HAG	GNN	GDyNet	Quantum
2019.08.19 	Coding and Debugging of MVFF- ObjectDetectio n-Version3 Paper-reading: DMC-Net MVFF-Version4 in coding				
2019.08.26 	MVFF-Version3 result: MAP@0.5 on 2 gpu 3 epoch: 0.6163, modification of Version3 is running now Residual getting from Data set for preparation MVFF-Version4				
2019.09.02 	MVFF-Version4 in coding Version4- without optical flow guidence: MAP@5 = 0.5091 Modified Version3 with Pooling- Version2 res- connection: MAP@5 = 0.5984 Optical flow extracting				Paper review of A Modern Survey of Quantum Programming Languages and Frameworks
2019.09.09 	MVFF-Version3 Final MAP@5 = 0.6225 TLV1 optical flow extraction: too slow to use, Try DFF-Flownet optical flow extraction just for comparation with motion vector MVOF Step-MAP@5 Curve				Textbook Reading

Work and Progress

- 2. Result of Final Modified MVFF-Version3: MAP@5 = 0.6225, just approximate MVFF-Version2 with residual bind.
- 3. \bigstar : Data Preparation for V4: extracting TLV1-flow from dataset: Too slow to use, replaced by DFF-FlowNet flow extraction: Just for comparation with motion vector: DFF in training now
- 4. ② : MVOF Step-MAP@5 Curve:

STEP	2	3	4	6	12
MAP@5	0.6982	0.6921	0.6898	0.6797	0.648



5. Learnning of Quantum Programming: Reading 《Programming Quantum Computers: Essential Algorithms and Code Samples》 and learnning QCEngine program

Reading Note