```
Area
   # originX
   # originY
   # lengthX
   # heightY
   # processes
   # painter
   + restart()
    + getOriginX()
    + getOriginY()
    + getLengthX()
    + getHeightY()
    + setPainter()
          Λ
                   Queue
               - stepY
               - lastNumber
               - slider
               - sorting
               - waiting
               + Queue()
               + ~Queue()
               + draw()
               + sort()
               + greater()
               + addProcess()
               + findProcess()
               + firstProcess()
               + empty()
               + getStepY()
               + setStepY()
               + setSlider()
               + setSorting()
               drawLabel()
                  queue
  ExecutionBar
- slider
- alg
- endX
- quantum
- waiting
- delay

    remainingDelay

- usetime
- idletime

    delaytime

+ ExecutionBar()
+ ~ExecutionBar()
+ restart()
+ draw()
+ update()
+ requestForNext()
+ clear()
+ enough()
+ setSlider()
+ setAlg()
+ setQuantum()
+ setDelay()
drawLabel()
```