Area

originX
originY
lengthX
heightY
processes
painter

+ restart()
+ getOriginX()
+ getOriginY()
+ getLengthX()
+ getHeightY()
+ setPainter()

Graph

- stepY
- queue

+ Graph()
+ ~Graph()
+ draw()
+ update()
+ createProcess()
+ sendToQueue()
+ getStepY()
+ setStepY()
- drawAxis()