

## Coaches' *FIRST* LEGO League Tournament Checklist

*Please make sure that everything you and your team bring to the tournament is well labeled with your team's number and the appropriate individuals' names.*

### **Required:**

- ☐ ORTOP Team Introduction Pages – One each for Robot Design, Project and Core Values.
- ☐ *FIRST* Team Roster AND any additional signed *FIRST* LEGO League Youth Team Member Forms: one for every child (up to 10) and coach, mentor, or adult chaperone (up to 3) escorting the team. **If they aren't on the roster you need a signed Youth Team Member or Consent & Release Form** (Turn them in at the check-in desk).
- ☐ Your team's robot. (Identification needs to be placed in non-visible location per *FIRST* LEGO League challenge rules.)
- ☐ The rest of the parts from the LEGO kit that your team used to build its robot.
- ☐ Extra batteries or your battery re-charger (label it with your team #).
- ☐ A computer and the NXT/EV3 cable or team iPad (wifi and bluetooth on the EV3 **MUST** be disabled when the robot is in the competition arena.)
- ☐ Something in which to carry your robot from place to place
- ☐ Printed copy of all of your robot's programming.
- ☐ Whatever your team needs to perform their Project Presentation

### **Optional:**

- ☐ A small tray or box to hold the team attachments when at the competition table. Must be fast to set up and moveable by team members.
- ☐ Sack lunch for each team member. Consult your letter from your tournament director to learn if concession options are available.
- ☐ Core Values Poster to share with other teams and the judges.
- ☐ Camera.
- ☐ Snacks for your team
- ☐ Trinkets to share with other teams (buttons, stickers, etc.). Please **NO** food items to share. Many kids have food allergies.
- ☐ Pit decorations. Display boards about your team or what you've done.
- ☐ Cell phones are helpful. (but turn off in Judge rooms)

### **What NOT to bring:**

- ☐ Your practice table.
- ☐ **DO NOT BRING YOUR CHALLENGE KIT - mission models and mat. Mats and Challenge kits will not be allowed in Pit rooms. Practice is limited to the Practice tables only.**
- ☐ Valuable items such as jewelry, video games, CD players. The tournament is not responsible for lost or stolen items.
- ☐ Anything dangerous or that would detract from the fun educational nature of the event.
- ☐ Do not bring infrared remote controls or other devices that generate infrared or bluetooth.
- ☐ **Do Not bring a Project Model that has fluids in it – as required by *FIRST* Challenge Update 6**