

Intel Oregon *FIRST*®LEGO® League Qualifying & Championship Tournaments

FIRST LEGO League Core Values Team Observations



Oregon Robotics Tournament
& Outreach Program

***FIRST* LEGO League Core Values**

- We are a team.
- We do the work to find solutions with guidance from our coaches and mentors.
- We know our coaches and mentors don't have all the answers; we learn together.
- We honor the spirit of friendly competition.
- What we discover is more important than what we win.
- We share our experiences with others.
- We display Gracious Professionalism® and Coopertition® in everything we do.
- We have FUN!

Purpose:

Adherence to *FIRST* LEGO League Core Values should influence tournament award determination. This mechanism provides a means to record exceptionally positive or negative demonstrations of *FIRST* LEGO League Core Values, and to use them to influence the final award determination.

Team Observations:

Throughout the tournament, officials will watch for exceptional positive or negative demonstrations of *FIRST* LEGO League Core Values. Such events will be recorded and the team will be verbally commended or notified of the problem.

No-Touch Rule:

The children are supposed to design, build, and program the robot themselves. They are also fully responsible for their project work. The team adults are to serve as mentors, not implementers. Each year at our tournaments, coaches complain that other teams are not following this *FIRST* LEGO League team Core value.

From the conclusion of the coaches meeting until the end of the table and judge competition, no adult may touch the computer keyboard, mouse, the robot, or any robot attachments. Adults may not touch Project presentation materials or set-up technical equipment in the Project Judging Room. Giving team verbal directives on programming and building, or during table competition, is a violation of the no touch rule. An adult may assist a Young Team in transporting their robot or project presentation. (For teams with special needs, accommodation must be arranged beforehand with the Tournament Director.)

Problems with the robot, robot's program or presentation should be resolved by team members and viewed as part of the learning experience. In the case of extenuating circumstances, such as computer problems, the coach should go to the Pit Admin and ask for an exception.

Results:

The observations will be reported to the Tournament Director who may promote or demote the team within the awards ranking, depending on the significance of the observation. Teams that have received strong positive commendation should be recognized and applauded as a part of the awards ceremony. A single flagrant violation of the "no touch" rule (eg doing programming for the team, editing the team's project presentation or interfering during table competition) is a basis for award demotion. Distribution of this document serves as prior warning.