```
    code/conc/sbuf.c

 1
      #include "csapp.h"
      #include "sbuf.h"
 2
 3
 4
      /* Create an empty, bounded, shared FIFO buffer with n slots */
 5
     void sbuf_init(sbuf_t *sp, int n)
 6
 7
          sp->buf = Calloc(n, sizeof(int));
 8
                                            /* Buffer holds max of n items */
          sp->n = n;
 9
          sp->front = sp->rear = 0;
                                            /* Empty buffer iff front == rear */
10
          Sem_init(&sp->mutex, 0, 1);
                                            /* Binary semaphore for locking */
11
          Sem_init(&sp->slots, 0, n);
                                            /* Initially, buf has n empty slots */
12
         Sem_init(&sp->items, 0, 0);
                                            /* Initially, buf has zero data items */
13
     }
14
15
     /* Clean up buffer sp */
16
     void sbuf_deinit(sbuf_t *sp)
17
     1
18
         Free(sp->buf);
19
     7
20
21
     /* Insert item onto the rear of shared buffer sp */
22
     void sbuf_insert(sbuf_t *sp, int item)
23
     {
24
         P(&sp->slots);
                                                   /* Wait for available slot */
25
         P(&sp->mutex):
                                                   /* Lock the buffer */
26
         sp->buf[(++sp->rear)%(sp->n)] = item;
                                                   /* Insert the item */
27
         V(&sp->mutex);
                                                   /* Unlock the buffer */
28
         V(&sp->items);
                                                   /* Announce available item */
29
     7
30
31
     /* Remove and return the first item from buffer sp */
32
     int sbuf_remove(sbuf_t *sp)
33
     {
34
         int item;
35
         P(&sp->items);
                                                   /* Wait for available item */
         P(&sp->mutex);
36
                                                   /* Lock the buffer */
         item = sp->buf[(++sp->front)%(sp->n)]; /* Remove the item */
37
38
         V(&sp->mutex);
                                                   /* Unlock the buffer */
39
         V(&sp->slots);
                                                   /* Announce available slot */
         return item;
40
41
     }
```

— code/conc/sbuf.c

图 12-25 SBUF: 同步对有限缓冲区并发访问的包

☎ 第习题 12.9 设 p 表示生产者数量,c 表示消费者数量,而 n 表示以项目单元为单位的缓冲区大小。对于下面的每个场景,指出 sbuf_insert 和 sbuf_remove 中的互斥锁信号量是否是必需的。

```
A. p=1, c=1, n>1
B. p=1, c=1, n=1
C. p>1, c>1, n=1
```

2. 读者-写者问题

读者-写者问题是互斥问题的一个概括。一组并发的线程要访问一个共享对象,例如