

Week 4.

Aim: To Write a Java program to implement user defined exception handling

Description:

- Java user-defined exception is a custom exception created and throws that exception using a keyword 'throw'.
- It is done by extending a class 'Exception'. An exception is a problem that arises during the execution of the program.

Procedure:

- Create a class that extends the Exception class.
- Create a constructor which receives the string as an argument.
- Get the Amount as input from the user.
- If the amount is negative, the exception will be generated.
- Using the exception handling mechanism, the thrown exception is handled by the catch block.
- After the exception is handled, the string "withdraw amount is never negative" will be displayed.
- If the amount is greater than 0, the message "Please collect the cash " will be displayed

Program:

```
import java.util.Scanner;

class InvalidAmountException extends Exception // class representing user defined exception
{
    public InvalidAmountException(String msg)
    {
        super(msg); // calling the constructor of parent Exception
    }
}

// class that uses user defined exception InvalidAmountException
public class DefineUserDefinedException
{
    public static void main(String args[])
    {
        Scanner s = new Scanner(System.in);
        System.out.println(" Enter amount to withdraw ");
        int amount = s.nextInt();
        try
        {
            if(amount<0) // throw an object of user defined exception
            {
                throw new InvalidAmountException("withdraw amount is never negative");
            }
        }
    }
}
```

```

        else
        {
            System.out.println(" Please collect cash ");
        }

    }
    catch (InvalidAmountException ex)
    {
        System.out.println("Caught the exception");
        // printing the message from InvalidAmountException object
        System.out.println("Exception occurred: " + ex);
    }

    System.out.println("rest of the code...");
} //main close
} //class close

```

Output:

D:\ACEM\II CSE Bsection>javac DefineUserDefinedException.java

D:\ACEM\II CSE Bsection>java DefineUserDefinedException

Enter amount to withdraw

200

Please collect cash

rest of the code...

D:\ACEM\II CSE Bsection>java DefineUserDefinedException

Enter amount to withdraw

-99

Caught the exception

Exception occurred: InvalidAmountException: withdraw amount is never negative

rest of the code...

Week 6:

- a) **Aim:** To write a java program to split a given text file into n parts. Name each part as the name of the original file followed by .part where n is the sequence number of the part file.

Description:

```

BufferedReader br = new BufferedReader(new FileReader(inputfile));
String strLine;

for (int j=1;j<=nof;j++)
{
    FileWriter fw= new FileWriter("File"+j+".txt"); // Destination File Location

    for (int i=1;i<=nol;i++)
    {

```

```

        strLine = br.readLine();

        if (strLine!= null)
        {
            strLine=strLine+"\r\n";
            fw.write(strLine);
        }
    }
}

```

Procedure:

- Declare variables inputfile as String type nol as double type
- Take File data type and file as object pass inputfile to File constructor
- Create Scanner class object
- Declare count variable and assign to zero
- Count no. of lines using while loop ,hasNextLine() and nextLine() methods and print no. of lines
- Find equals parts of file using double temp = (count/nol);
- Declare temp1 variable and do typecasting
- Find split files using BufferedReader

Program:

```

import java.io.*;
import java.util.Scanner;

```

```

public class SplitFiles
{
    public static void main(String args[])
    {
        try{

            String inputfile = "test.txt";    // Source File Name.

            double nol = 5.0; // No. of lines to be split and saved in each output file

            File file = new File(inputfile);

            Scanner scanner = new Scanner(file);

            int count = 0;

            while (scanner.hasNextLine())
            {
                scanner.nextLine();
                count++;
            }

            System.out.println("Lines in the file: " + count);    // Displays no. of lines in the input file
            double temp = (count/nol);

            int temp1 = (int)temp;
            int nof = 0;

```

```

        if( temp1 == temp)
        {
            nof = temp1;
        }
        else
        {
            nof = temp1+1;
        }
        System.out.println("No. of files to be generated :"+nof);

        // Actual splitting of file into smaller files

        BufferedReader br = new BufferedReader(new FileReader(inputfile));

        String strLine;

        for (int j=1;j<=nof;j++)
        {

            FileWriter fw = new FileWriter("File"+j+".txt"); // Destination File Location

            for (int i=1;i<=nol;i++)
            {
                strLine = br.readLine();

                if (strLine != null)
                {
                    strLine = strLine+"\r\n";
                    fw.write(strLine);
                }
            }

            fw.close();
        }
        br.close();
    }
    catch (Exception e)
    {
        System.err.println("Error: " + e.getMessage());
    }
}

```

Output:

D:\ACEM\II CSE Bsection>javac SplitFiles1.java

D:\ACEM\II CSE Bsection>java SplitFiles1

Lines in the file: 11

No. of files to be generated :3

File1,File2,File3

- b) Aim:** Write a Java program that reads a file name from the user, displays information about whether the file exists, whether the file is readable, or writable and the length of the file in bytes.

Description:

A file is a **named location that can be used to store related information.**

For example, main.java is a Java file that contains information about the Java program.

Procedure:

- Create a class FileDemo. Get the file name from the user .
- Use the file functions and display the information about the file.
- getName() displays the name of the file.
- getPath() displays the path name of the file.
- exists() – Checks whether the file exists or not.
- canRead()-This method is basically a check if the file can be read.
- canWrite()-verifies whether the application can write to the file.
- isDirectory() – displays whether it is a directory or not.
- isFile() – displays whether it is a file or not.
- length()- displays the size of the file.

Program:

```
import java.io.*;
import java.util.*;
class FileDemo
{
public static void main(String args[])
{
    String filename;

    Scanner s = new Scanner(System.in);
    System.out.println("Enter the file name ");
    filename = s.nextLine();
    File f1 = new File(filename);

    System.out.println(" FILE INFORMATION ");
    System.out.println(" ***** ");
    System.out.println(" NAME OF THE FILE "+f1.getName());
    System.out.println(" PATH OF THE FILE "+f1.getPath());

    if(f1.exists())
        System.out.println(" THE FILE EXISTS ");
    else
        System.out.println(" THE FILE DOES NOT EXISTS ");
}
```

```

        if(f1.canRead())
            System.out.println(" THE FILE CAN BE READ ");
        else
            System.out.println(" THE FILE CANNOT BE READ ");

        if(f1.canWrite())
            System.out.println(" WRITE OPERATION IS PERMITTED ");
        else
            System.out.println(" WRITE OPERATION IS NOT PERMITTED ");

        System.out.println(" LENGTH OF THE FILE "+f1.length()+" bytes ");

    }
}

```

Output:

D:\ACEM\II CSE Bsection>javac FileDemo.java

D:\ACEM\II CSE Bsection>java FileDemo

Enter the file name

Test.txt

FILE INFORMATION

NAME OF THE FILE Test.txt

PATH OF THE FILE Test.txt

THE FILE EXISTS

THE FILE CAN BE READ

WRITE OPERATION IS PERMITTED

LENGTH OF THE FILE 102 bytes