

# A Composable Security Treatment of the Lightning Network

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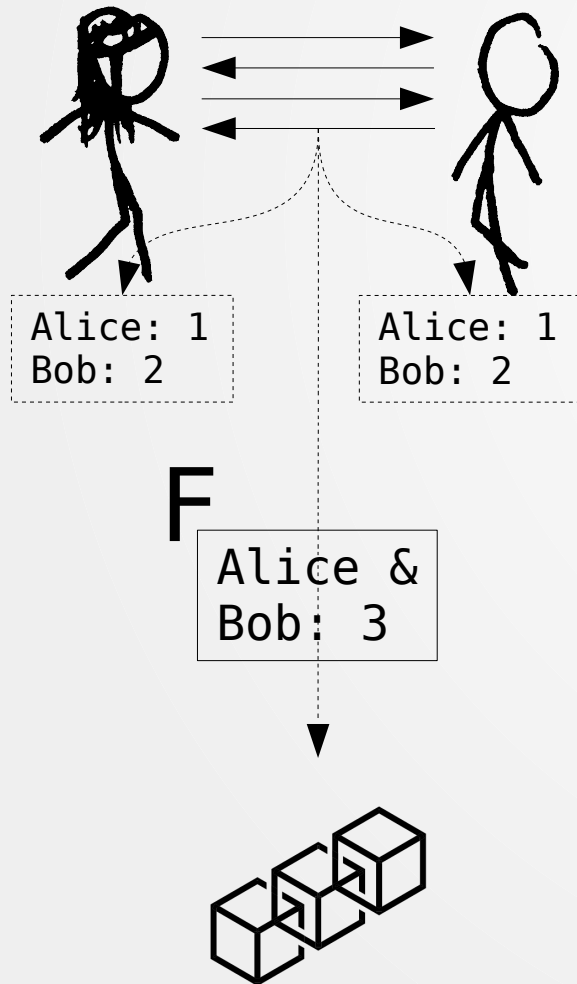
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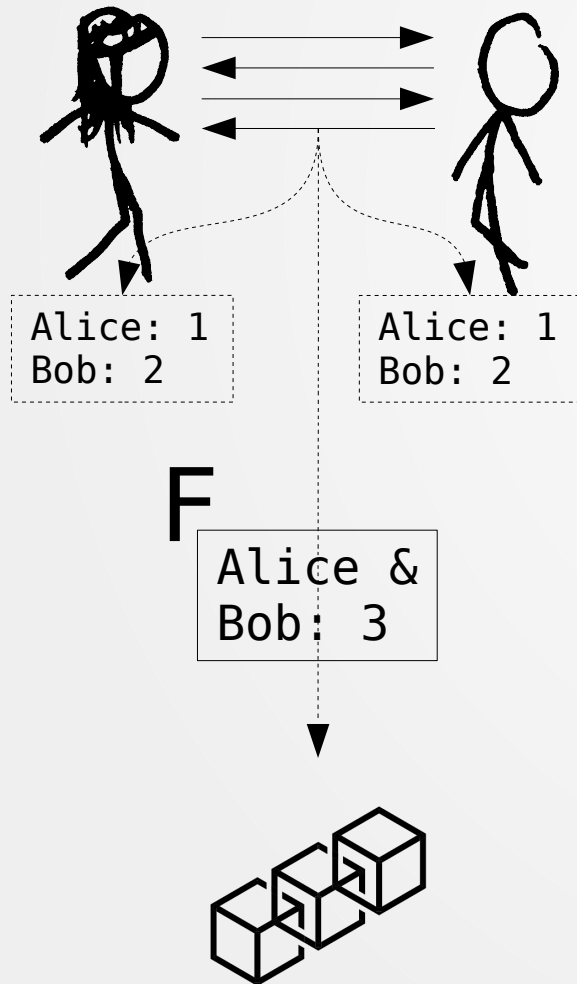
# Lightning Channels

Open

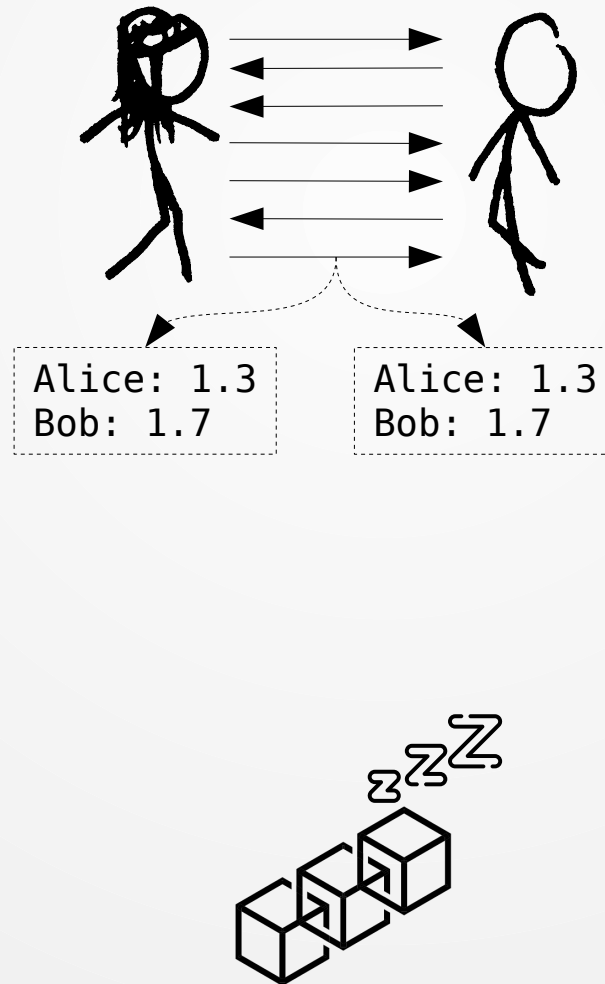


# Lightning Channels

## Open

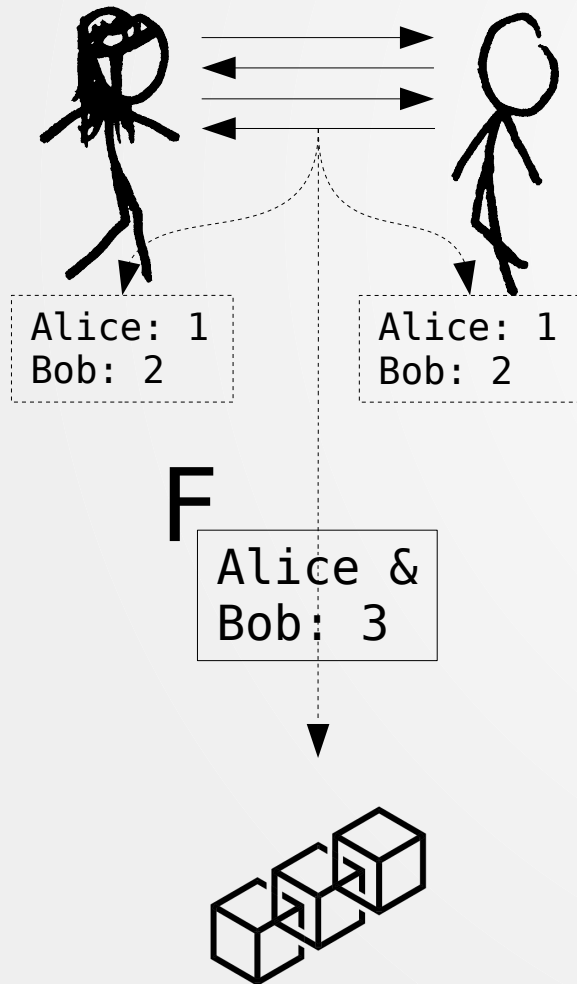


## Pay

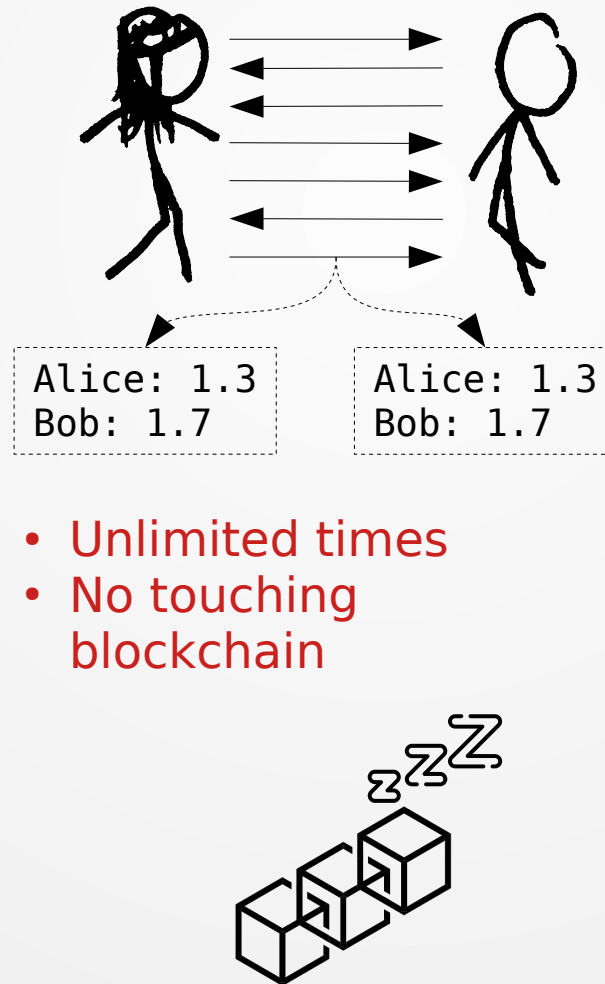


# Lightning Channels

## Open

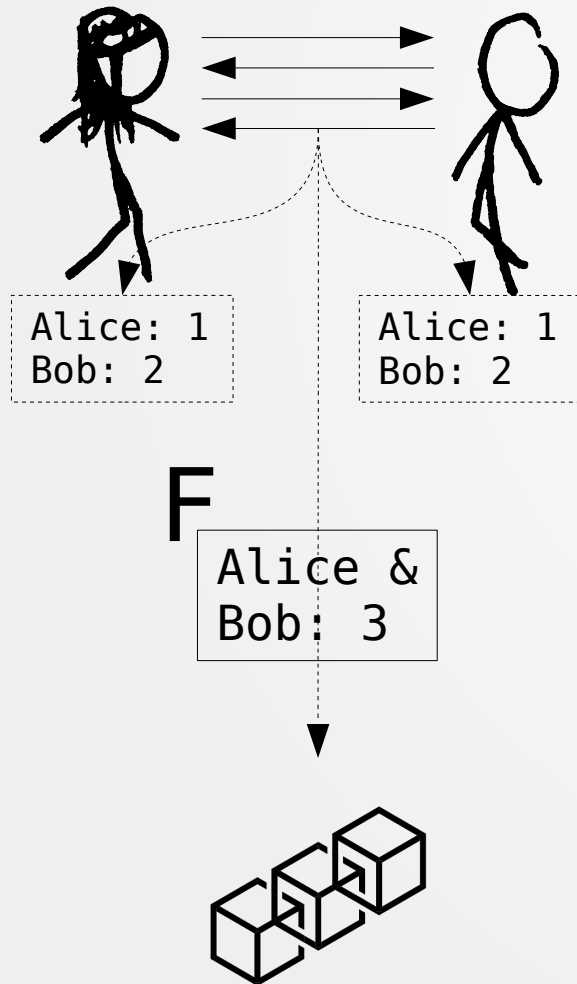


## Pay

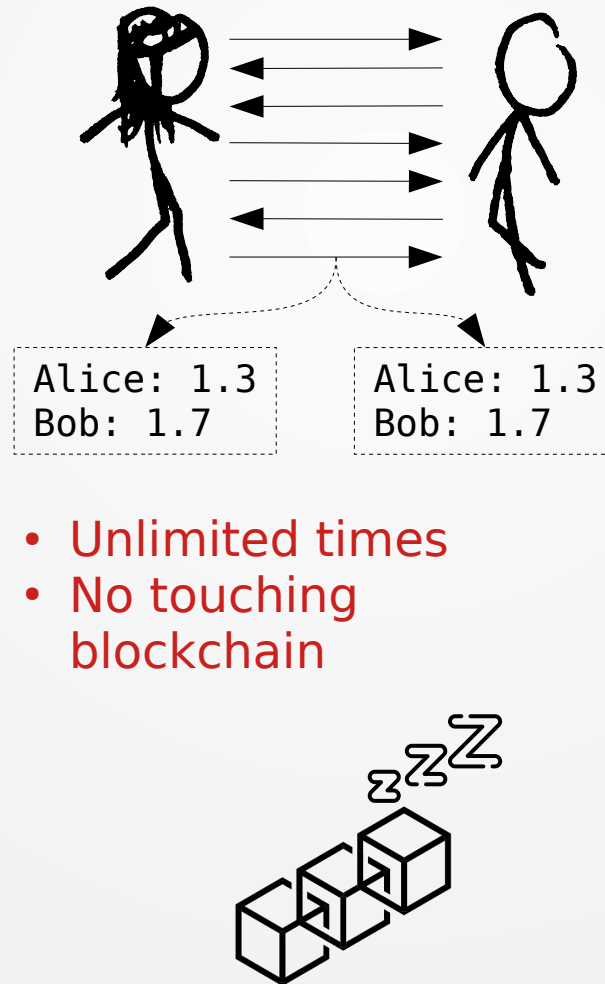


# Lightning Channels

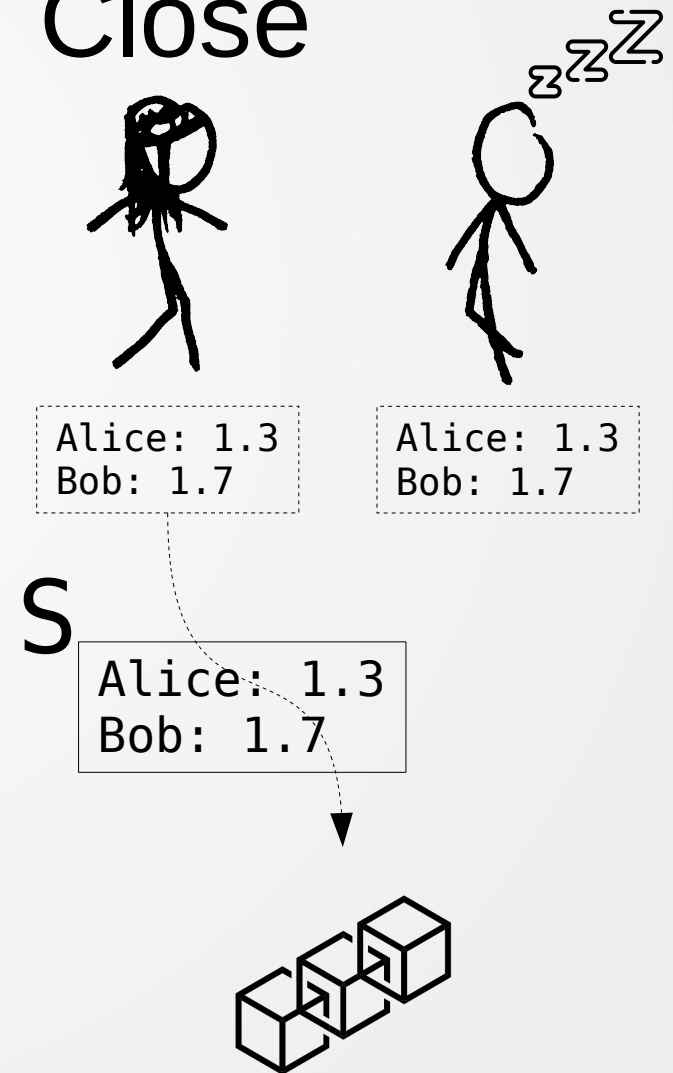
## Open



## Pay

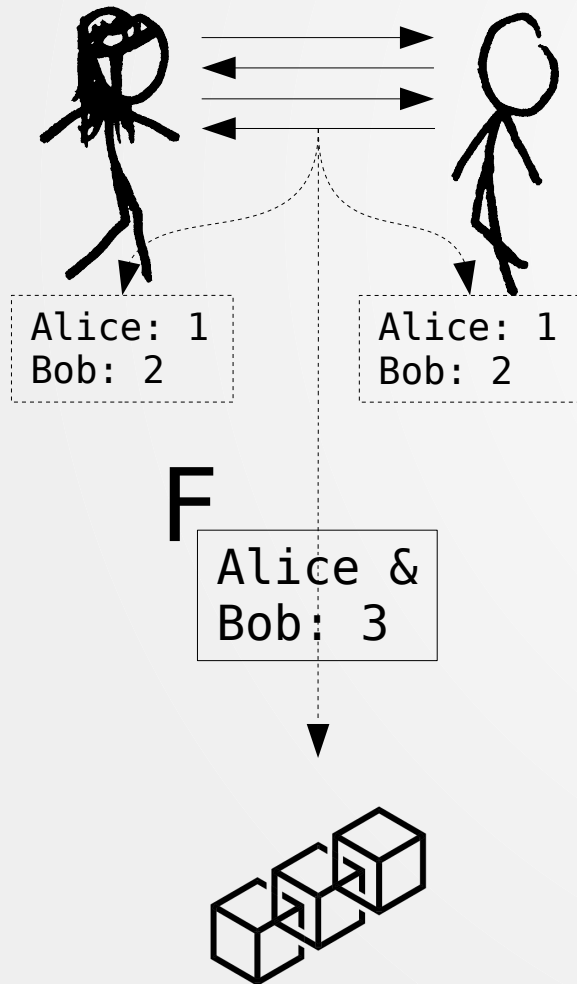


## Close

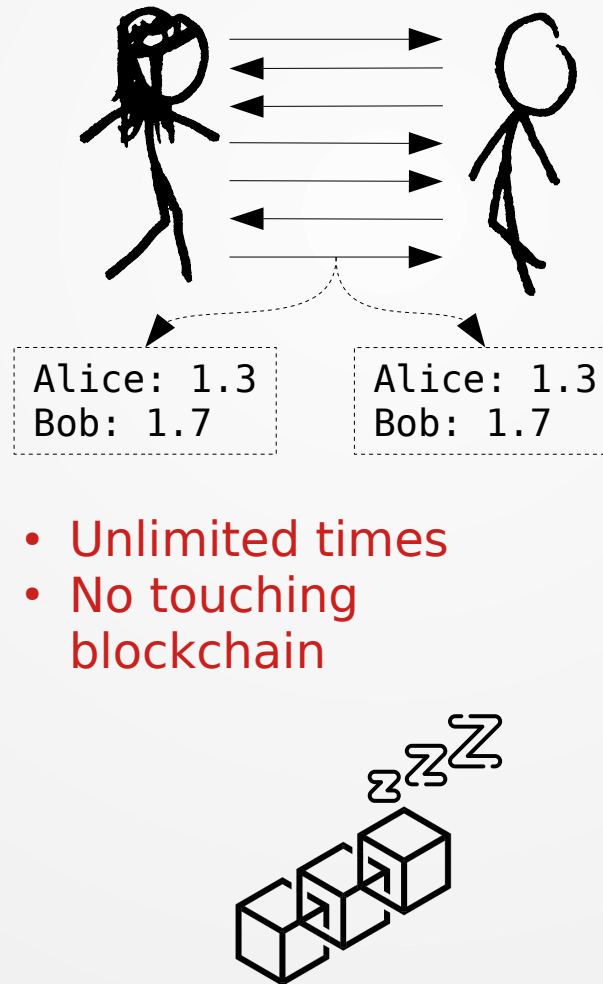


# Lightning Channels

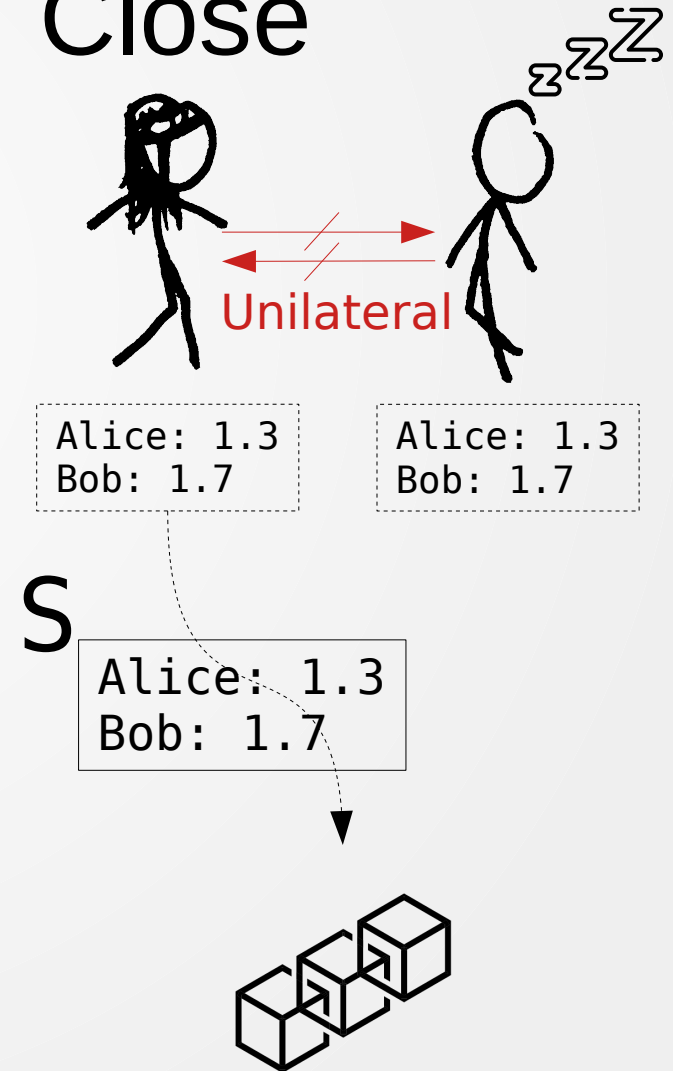
## Open



## Pay



## Close



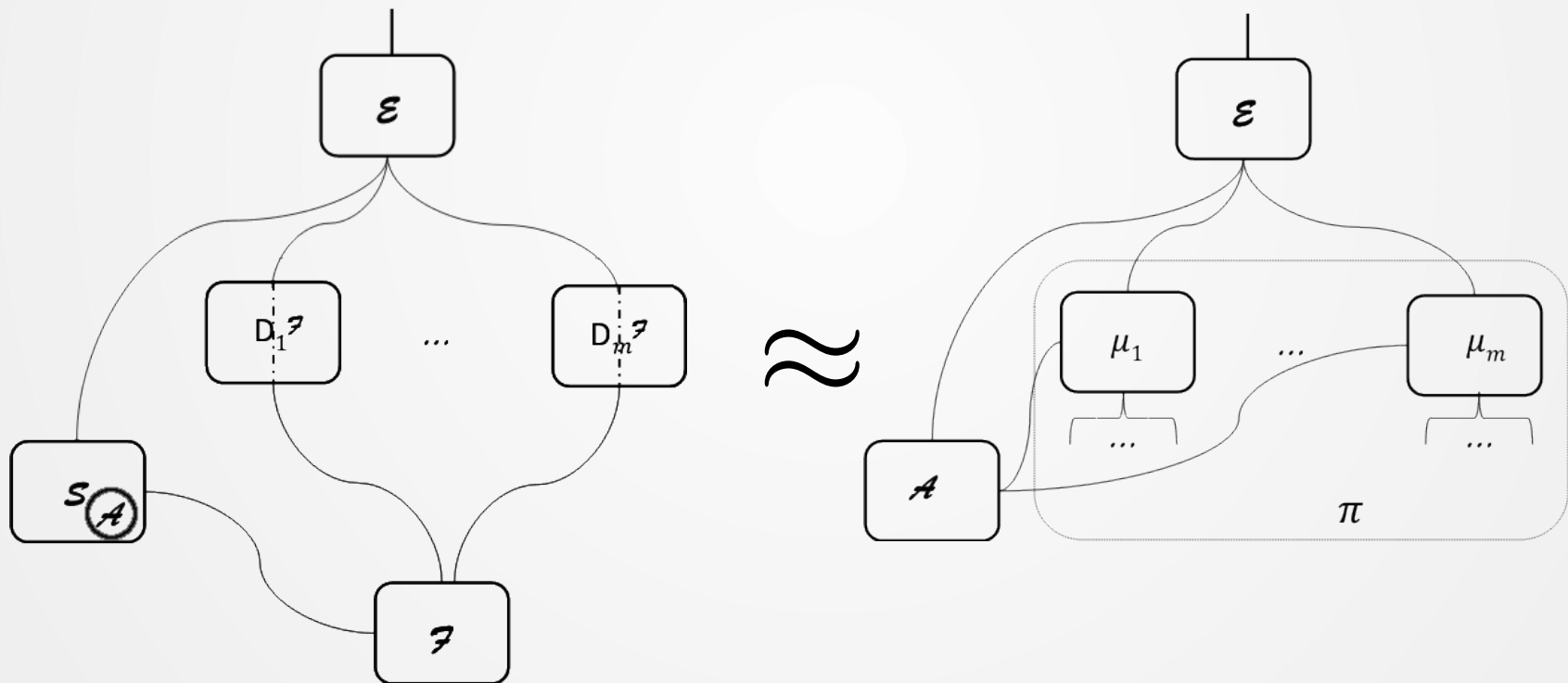
# Multi-hop payments



From  
channels to  
network!

# Simulation-based Security

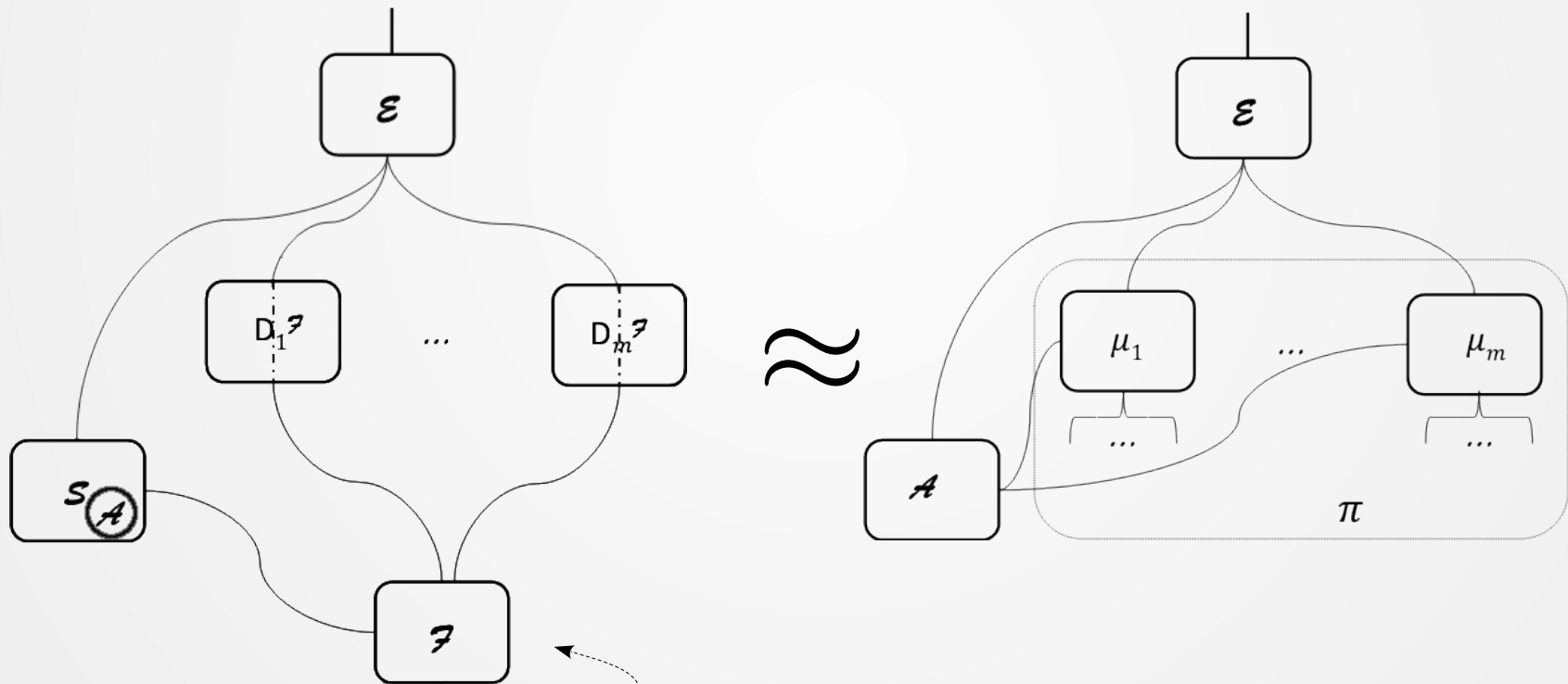
$$\forall \mathcal{E}, \mathcal{A} \exists \mathcal{S} :$$





# Our paper

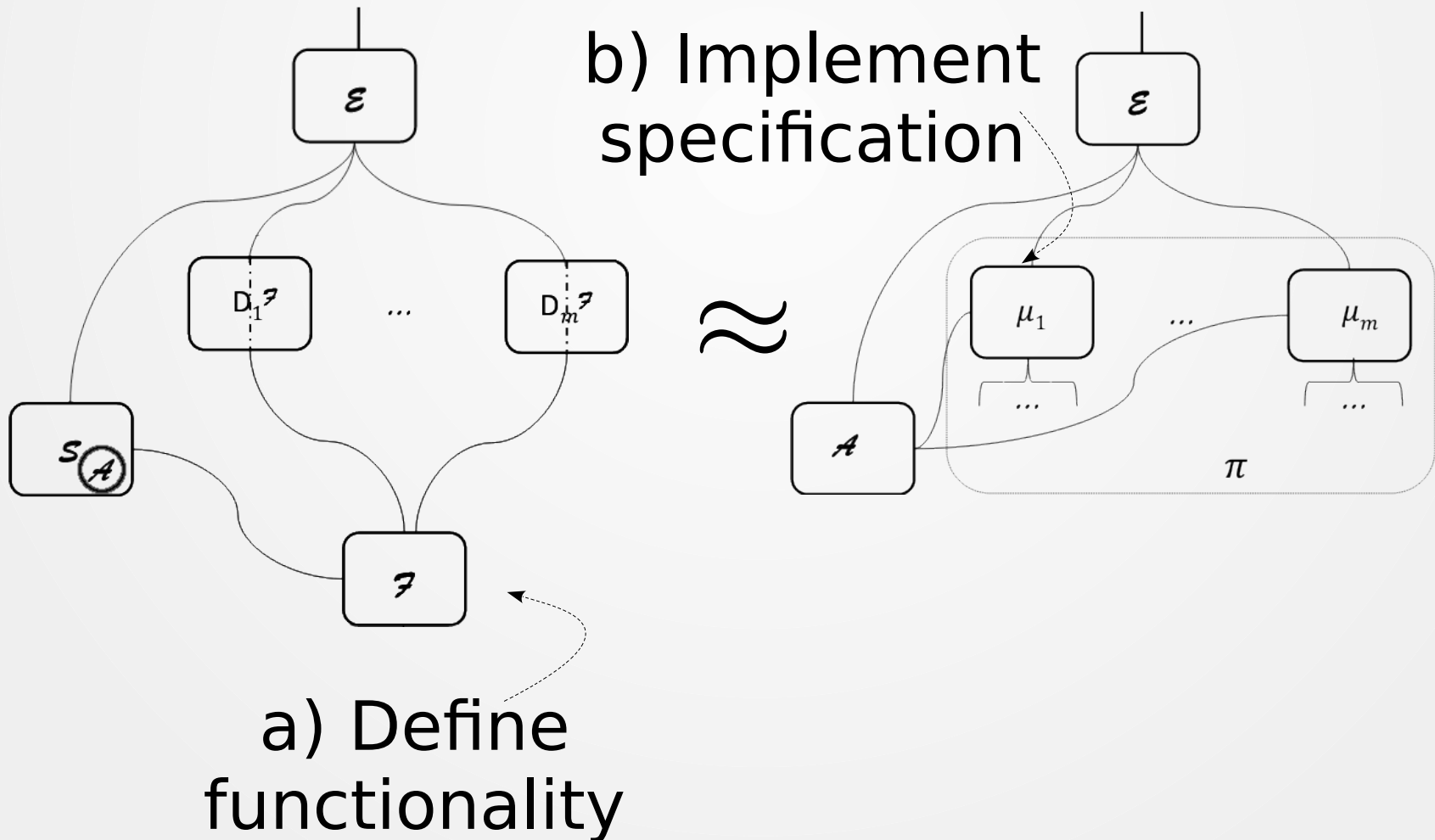
$$\forall \mathcal{E}, \mathcal{A} \exists \mathcal{S} :$$



a) Define  
functionality

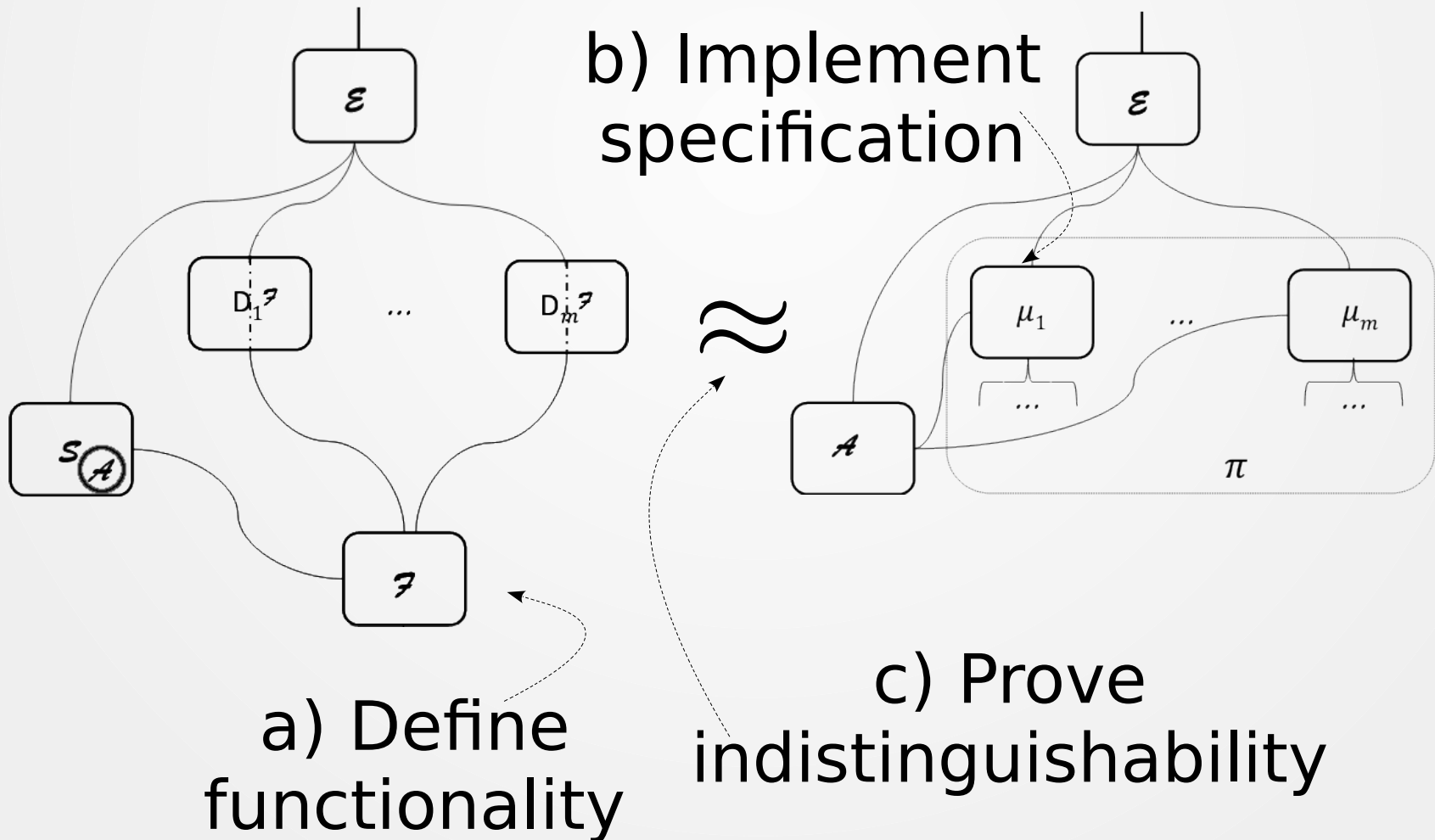
# Our paper

$$\forall \mathcal{E}, \mathcal{A} \exists \mathcal{S} :$$



# Our paper

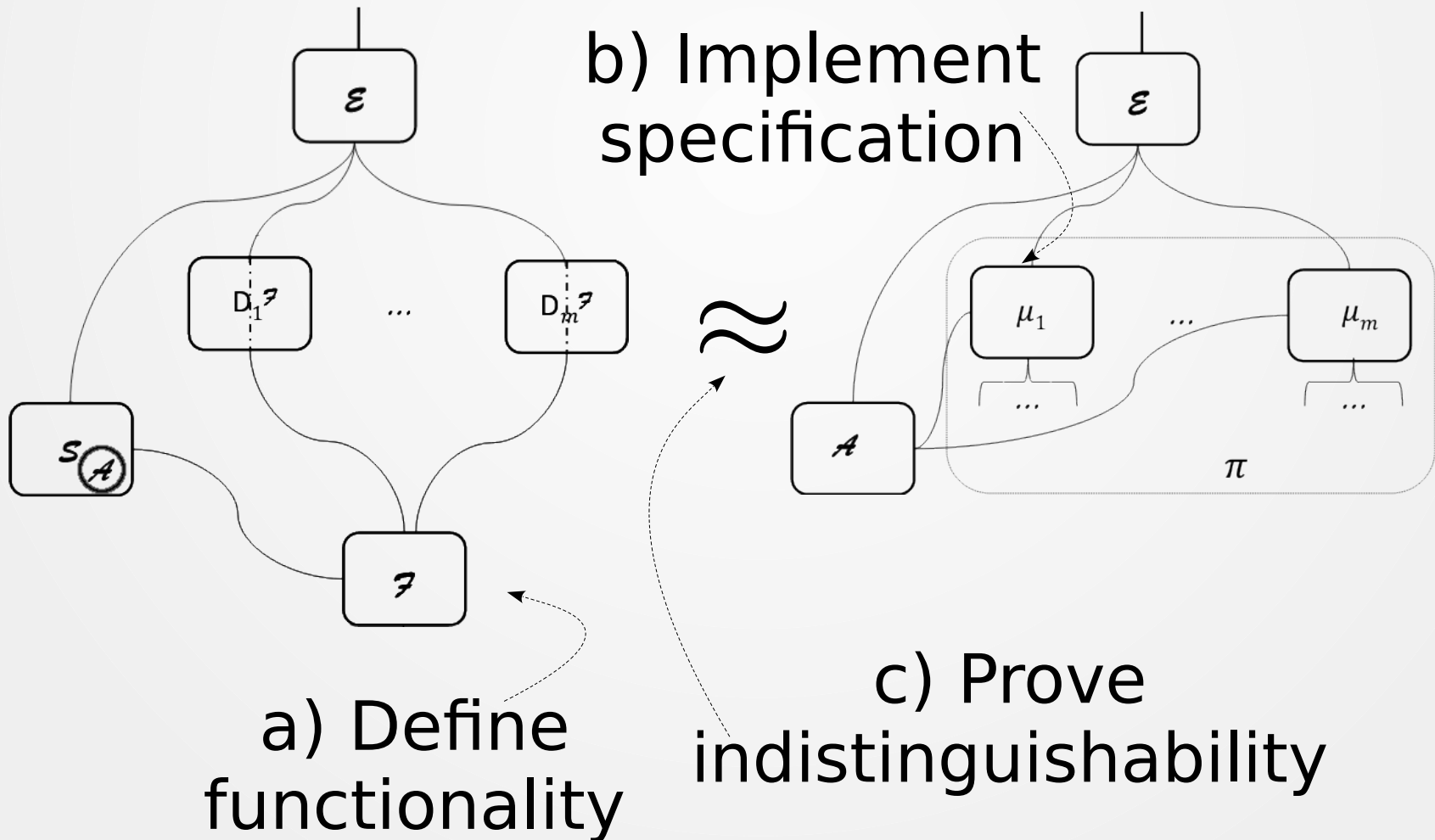
$\forall \mathcal{E}, \mathcal{A} \exists \mathcal{S} :$



# Our paper

$\forall \mathcal{E}, \mathcal{A} \exists \mathcal{S} :$

d) Prove  
naive ledger  
unrealizable



# Functionality

## Functionality $\mathcal{F}_{\text{PayNet}}$ – interface

- from  $\mathcal{E}$ :
  - (REGISTER, delay, relayDelay)
  - (TOPPEDUP)
  - (OPENCHANNEL, *Alice*, *Bob*, *x*, *tid*)
  - (CHECKFORNEW, *Alice*, *Bob*, *tid*)
  - (PAY, *Bob*, *x*,  $\overrightarrow{\text{path}}$ , receipt)
  - (CLOSECHANNEL, receipt, *pchid*)
  - (FORCECLOSECHANNEL, receipt, *pchid*)
  - (POLL)
  - (PUSHFULFILL, *pchid*)
  - (PUSHADD, *pchid*)
  - (COMMIT, *pchid*)
  - (FULFILLONCHAIN)
  - (GETNEWS)
- to  $\mathcal{E}$ :
  - (REGISTER, *Alice*, delay(*Alice*), relayDelay(*Alice*), pubKey)
  - (REGISTERED)
  - (NEWS, newChannels, closedChannels, updatesToReport)
- from  $\mathcal{S}$ :
  - (REGISTERDONE, *Alice*, pubKey)
  - (CORRUPTED, *Alice*)
  - (CHANNELANNOUNCED, *Alice*,  $p_{\text{Alice},F}$ ,  $p_{\text{Bob},F}$ , *fchid*, *pchid*, *tid*)
  - (UPDATE, receipt, *Alice*)
  - (CLOSECHANNEL, channel, *Alice*)
  - (RESOLVEPAYS, *payid*, charged)
- to  $\mathcal{S}$ :
  - (REGISTER, *Alice*, delay, relayDelay)
  - (OPENCHANNEL, *Alice*, *Bob*, *x*, *fchid*, *tid*)
  - (CHANNELOPENED, *Alice*, *fchid*)
  - (PAY, *Alice*, *Bob*, *x*,  $\overrightarrow{\text{path}}$ , receipt, *payid*)
  - (CONTINUE)
  - (CLOSECHANNEL, *fchid*, *Alice*)
  - (FORCECLOSECHANNEL, *fchid*, *Alice*)
  - (POLL,  $\Sigma_{\text{Alice}}$ , *Alice*)
  - (PUSHFULFILL, *pchid*, *Alice*)
  - (PUSHADD, *pchid*, *Alice*)
  - (COMMIT, *pchid*, *Alice*)
  - (FULFILLONCHAIN, *t*, *Alice*)

# Functionality

- Workhorse messages
  - (open\_channel, Alice, Bob, x)
  - (pay, Bob, x, path, receipt)
  - ({, force}\_close\_channel, receipt, id)
- (poll) – sync and check for malicious closures
- (resolve\_pays, charged) – HTLC resolutions
- check\_closed(state)
- (get\_news)

# Thank you! Questions?

<https://github.com/OrfeasLitos/PaymentChannels/>

Image credits:

- <https://www.flaticon.com/authors/freepik>
- <https://xkcd.com/>