## What is Trust

Orfeas Stefanos Thyfronitis Litos

University of Edinburgh o.thyfronitis@ed.ac.uk

**Abstract.** We will try to define all the abstract properties that we would like "Trust" to have.

## 1 Definitions

**Definition 1 (Agent).** An agent can be thought of as either a programme/Turing machine/protocol (inanimate) or as a pseudonymous identity corresponding to a human. Let  $\mathcal{P}$  be the set of all agents.

**Definition 2 (State).** Let agent  $P \in \mathcal{P}$ . If P is inanimate, then P's state at an instance  $t \in \mathbb{N}$ , is a function  $S : \mathcal{P} \times \mathbb{N} \to \mathcal{S}$  that returns the state of the machine. If P is a human, then S(P,t) is a record of the internal condition of the human, as observed by the human.

**Definition 3 (Global State).** The global state  $GS : \mathbb{N} \to \mathcal{S}^{|\mathcal{P}|}$  is the set of the states of all agents  $P \in \mathcal{P}$  at a specific instance:

$$GS(t) = (S(P_1, t), ..., (P_n, t))$$
,  

$$where \bigcup_{i=1}^{n} \{P_i\} = \mathcal{P}.$$

**Definition 4 (Trust).** Trust is a function  $T: \mathcal{P}^2 \times \mathcal{S}^{|\mathcal{P}|} \times \mathbb{P}\left(\mathcal{S}^{|\mathcal{P}|}\right) \times \mathbb{N}^2 \to \mathcal{R}^+$ .

Let  $in = (P_1, P_2, GS_1, \{GS'_1, ..., GS'_2\}, t_1, t_2) \in \mathcal{P}^2 \times \mathcal{S}^{|\mathcal{P}|} \times \mathbb{P}\left(\mathcal{S}^{|\mathcal{P}|}\right) \times \mathbb{N}^2$ . Then T(in) is interpreted as the level of commitment  $P_1$  can provide that the actions of  $P_2$  upon a world where  $GS(t_1) = GS_1$  will lead to a world where  $GS(t_2) \in \{GS'_1, ..., GS'_2\}$ .

## References