

First Year Review

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Abstract. This research proposal concerns the study of the concept of economic trust in the decentralised, asynchronous setting and its applications on online commerce and blockchains. In particular, the aim of this project twofold. The first goal is to understand whether it is possible to achieve robust online commerce with minimal risk of fraud without trusted third parties and if so at what cost. The second goal is to provide a general model of off-chain payments and explain how a relaxation of the trustless element of current solutions can facilitate the creation of a scalable blockchain. Tools from the fields of Cryptography and Game Theory are used to achieve the aforementioned targets.

1 Research Topic

The advent of bitcoin [1] has promised to revolutionise the way online commerce takes place, only to meet multiple hurdles in the way. Today there exists an entire ecosystem of cryptocurrencies, e.g. [2,3,4], each with its own benefits and drawbacks. Nevertheless, there are several fundamental questions that still remain unanswered. Some of the prominent issues are whether cryptocurrencies can become the global unit of account, whether it is possible to regulate and fairly distribute them, what are the exact benefits they provide when compared to fiat currencies, in which respects the latter outperform them and if it is possible to completely replace fiat currencies with decentralised cryptocurrencies for which the traditional measures of law enforcement are less applicable due to the global nature of blockchains.

This research proposal is crucially motivated by the following observation: The single most advertised advantage of permissionless blockchains is the lack of need for trust between the interacting individuals *and* the lack of a mediating trusted third party [1]. Unfortunately, this benefit is limited to a certain type of digital assets that admit a cryptographically secure proof of ownership and can be provably transferred to another

party. Additionally, the overhead for setting such a system in motion is too big for the entire economy to be thus realised.

1.1 Decentralised E-Commerce

Going in more detail, blockchains provide us with novel capabilities. It is possible to immutably and truthfully record the fact that Alice paid Bob some cryptographic coins on a blockchain; it is possible for Bob to provably and irrefutably give her a digital asset in return (e.g. an ICO [5], or a sword in a future blockchain-backed game) and record the fact on a blockchain as well; additionally, it is possible to make the exchange atomic so that no trust between the two parties is needed. Unfortunately, all the above are impossible to accomplish if the asset is physical. Alice may pay first and then Bob can refuse to give the asset; or Bob may indeed hand in the asset, but Alice may then claim that it was not as advertised and demand her money back. The possibility of fraud is exacerbated if the exchange takes place online between parties who do not know each other personally. Crucially, an external observer cannot always resolutely decide which of the parties is right. Even if she can, it seems impossible for her to prove that she is not colluding with either player and that she is completely fair and impartial.

For comparison, if the payment is done in fiat currency, then there exists a mediator (usually a bank, often a court) who is charged with deciding what is the fair way to settle the dispute. Additionally, it is in the mediator's direct benefit to strive for the objectively fairest solution. Obviously the cryptographic security of this state of affairs is very low: it is entirely possible that the bank employee or the judge who has the final say is a friend of the fraudster. Nevertheless, it seems that currently the incentives are much better aligned when relying on the traditional legal system. As a result, transacting in fiat currency is, for practical and everyday purchases of physical goods and especially in the online setting, safer than using cryptocurrencies.

The cryptographic achievements of blockchains are currently realised only in a closed system, where everything can be proven mathematically. Nevertheless, the economy is not such a system. In order for decentralised blockchains to substitute the traditional fiat currencies, a mechanism for decentralised e-commerce with guarantees of minimal trust is needed. We propose to attempt the creation of such a mechanism or give plausible arguments why such a mechanism is unattainable.

1.2 Off-chain payments

One additional impediment to the more widespread use of decentralised blockchains is the issue of scalability. Decentralised consensus protocols based on Proof-of-Work [6] or Proof-of-Stake [4] make the assumption that the majority of the hashing power or of the stake respectively is controlled by honest parties, each of which processes every single transaction. To oversimplify, one can think that such protocols function only as long as a crucial portion of their users processes all transactions. It seems intuitively obvious that, no matter how much the parameters are tuned, such systems can only handle a limited amount of transactions per second and thus cannot compete traditional centralised solutions such as VISA as such [7].

One solution to this issue is to ensure that most payments happen off-chain.

2 Approach

3 Plan

4 Progress to date

5 Literature Review

References

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