

1 Payment Network Functionality

Functionality $\mathcal{F}_{\text{PayNet}}$ – interface

- from \mathcal{E} :
 - (REGISTER, delay, relayDelay)
 - (TOPPEDUP)
 - (OPENCHANNEL, *Alice*, *Bob*, *x*, *tid*)
 - (CHECKFORNEW, *Alice*, *Bob*, *tid*)
 - (PAY, *Bob*, *x*, $\overrightarrow{\text{path}}$, receipt)
 - (CLOSECHANNEL, receipt, *pchid*)
 - (FORCECLOSECHANNEL, receipt, *pchid*)
 - (POLL) - *obsolete*
 - (PUSHFULFILL, *pchid*) - *obsolete*
 - (PUSHADD, *pchid*) - *obsolete*
 - (COMMIT, *pchid*) - *obsolete*
 - (FULFILLONCHAIN) - *obsolete*
 - (GETNEWS)
- to \mathcal{E} :
 - (REGISTER, *Alice*, delay(*Alice*), relayDelay(*Alice*), pubKey)
 - (REGISTERED)
 - (NEWS, newChannels, closedChannels, updatesToReport)
- from \mathcal{S} :
 - (REGISTERDONE, *Alice*, pubKey)
 - (CHANNELANNOUNCED, *Alice*, $p_{\text{Alice},F}$, $p_{\text{Bob},F}$, *fchid*, *pchid*, *tid*)
 - (UPDATE, receipt, *Alice*) - *obsolete*
 - (CLOSEDCHANNEL, channel, *Alice*)
 - (RESOLVEPAYS, *payid*, charged) - *obsolete*
- to \mathcal{S} :
 - (REGISTER, *Alice*, delay, relayDelay)
 - (OPENCHANNEL, *Alice*, *Bob*, *x*, *fchid*, *tid*)
 - (CHANNELOPENED, *Alice*, *fchid*)
 - (PAY, *Alice*, *Bob*, *x*, $\overrightarrow{\text{path}}$, receipt, *payid*) - *obsolete*
 - (CONTINUE) - *obsolete*
 - (CLOSECHANNEL, *fchid*, *Alice*)
 - (FORCECLOSECHANNEL, *fchid*, *Alice*)
 - (POLL, Σ_{Alice} , *Alice*) - *obsolete*
 - (PUSHFULFILL, *pchid*, *Alice*) - *obsolete*
 - (PUSHADD, *pchid*, *Alice*) - *obsolete*
 - (COMMIT, *pchid*, *Alice*) - *obsolete*
 - (FULFILLONCHAIN, *t*, *Alice*) - *obsolete*

Fig. 1.

Functionality $\mathcal{F}_{\text{PayNet}}$ – registration and corruption

- 1: Initialisation:
- 2: **channels**, **pendingPay**, **pendingOpen**, **corrupted**, $\Sigma \leftarrow \emptyset$
- 3: Upon receiving (REGISTER, delay, relayDelay) from *Alice*:
- 4: **delay**(*Alice*) \leftarrow delay // Must check chain at least once every
 delay(*Alice*) blocks
- 5: **relayDelay**(*Alice*) \leftarrow relayDelay
- 6: **updatesToReport**(*Alice*), **newChannels**(*Alice*) $\leftarrow \emptyset$
- 7: **polls**(*Alice*) $\leftarrow \emptyset$
- 8: **focs**(*Alice*) $\leftarrow \emptyset$
- 9: send (READ) to $\mathcal{G}_{\text{Ledger}}$ as *Alice*, store reply to Σ_{Alice} , add Σ_{Alice} to Σ and
 add largest block number to **polls**(*Alice*)
- 10: **checkClosed**(Σ_{Alice})
- 11: send (REGISTER, *Alice*, delay, relayDelay) to \mathcal{S}
- 12: Upon receiving (REGISTERDONE, *Alice*, pubKey) from \mathcal{S} :
- 13: **pubKey**(*Alice*) \leftarrow pubKey
- 14: send (REGISTER, *Alice*, **delay**(*Alice*), **relayDelay**(*Alice*), pubKey) to *Alice*
- 15: Upon receiving (TOPPEDUP) from *Alice*:
- 16: send (READ) to $\mathcal{G}_{\text{Ledger}}$ as *Alice* and store reply to Σ_{Alice}
- 17: **checkClosed**(Σ_{Alice})
- 18: assign the sum of all output values that are exclusively spendable by *Alice*
 to **onChainBalance**
- 19: send (REGISTERED) to *Alice*
- 20: Upon receiving any message (*M*) except for (REGISTER) or (TOPPEDUP) from
 Alice:
- 21: **if** if haven't received (REGISTER) and (TOPPEDUP) from *Alice* (in this
 order) **then**
- 22: send (INVALID, *M*) to *Alice* and ignore message
- 23: **end if**

Fig. 2.

Functionality $\mathcal{F}_{\text{PayNet}} - \text{open}$

- 1: Upon receiving (OPENCHANNEL, *Alice*, *Bob*, *x*, *tid*) from *Alice*:
- 2: ensure *tid* hasn't been used by *Alice* for opening another channel before
- 3: choose unique channel ID *fchid*
- 4: **pendingOpen**(*fchid*) \leftarrow (*Alice*, *Bob*, *x*, *tid*)
- 5: send (OPENCHANNEL, *Alice*, *Bob*, *x*, *fchid*, *tid*) to \mathcal{S}

- 6: Upon receiving (CHANNELANNOUNCED, *Alice*, $p_{\text{Alice},F}$, $p_{\text{Bob},F}$, *fchid*, *pchid*, *tid*) from \mathcal{S} :
- 7: ensure that there is a **pendingOpen**(*fchid*) entry with temporary id *tid*
- 8: add $p_{\text{Alice},F}$, $p_{\text{Bob},F}$, *pchid* and mark “*Alice* announced” to **pendingOpen**(*fchid*)

- 9: Upon receiving (CHECKFORNEW, *Alice*, *Bob*, *tid*) from *Alice*:
- 10: ensure there is a matching **channel** in **pendingOpen**(*fchid*), marked with “*Alice* announced”
- 11: (*funder*, *fundee*, *x*, $p_{\text{Alice},F}$, $p_{\text{Bob},F}$) \leftarrow **pendingOpen**(*fchid*)
- 12: send (READ) to $\mathcal{G}_{\text{Ledger}}$ as *Alice* and store reply to Σ_{Alice}
- 13: **checkClosed**(Σ_{Alice})
- 14: ensure that there is a TX $F \in \Sigma_{\text{Alice}}$ with a $(x, (p_{\text{funder},F} \wedge p_{\text{fundee},F}))$ output
- 15: mark **channel** with “waiting for FUNDINGLOCKED”
- 16: send (FUNDINGLOCKED, *Alice*, Σ_{Alice} , *fchid*) to \mathcal{S}

- 17: Upon receiving (FUNDINGLOCKED, *fchid*) from \mathcal{S} :
- 18: ensure a **channel** is in **pendingOpen**(*fchid*), marked with “waiting for FUNDINGLOCKED” and replace mark with “waiting for CHANNELOPENED”
- 19: send (READ) to $\mathcal{G}_{\text{Ledger}}$ as *Bob* and store reply to Σ_{Bob}
- 20: **checkClosed**(Σ_{Bob})
- 21: ensure that there is a TX $F \in \Sigma_{\text{Bob}}$ with a $(x, (p_{\text{funder},F} \wedge p_{\text{fundee},F}))$ output
- 22: add **receipt**(**channel**) to **newChannels**(*Bob*)
- 23: send (FUNDINGLOCKED, *Bob*, Σ_{Bob} , *fchid*) to \mathcal{S}

- 24: Upon receiving (CHANNELOPENED, *fchid*) from \mathcal{S} :
- 25: ensure a **channel** is in **pendingOpen**(*fchid*), marked with “waiting for CHANNELOPENED” and remove mark
- 26: offChainBalance(*funder*) \leftarrow offChainBalance(*funder*) + *x*
- 27: onChainBalance(*funder*) \leftarrow onChainBalance(*funder*) - *x*
- 28: **channel** \leftarrow (*funder*, *fundee*, *x*, 0, 0, *fchid*, *pchid*)
- 29: add **channel** to **channels**
- 30: add **receipt**(**channel**) to **newChannels**(*Alice*)
- 31: clear **pendingOpen**(*fchid*) entry

Fig. 3.

Functionality $\mathcal{F}_{\text{PayNet}} - \text{pay}$ (updated)

- 1: Upon receiving $(\text{PAY}, \text{Bob}, x, \overrightarrow{\text{path}})$ from *Alice*:
- 2: ensure that $\overrightarrow{\text{path}}$ consists of open channels that form a path of capacity at least x (in the right direction) from *Alice* to *Bob*
- 3: in every channel $\in \overrightarrow{\text{path}}$, reduce balance of party closer to payer by x and increase balance of party closer to payee by x
- 4: for every channel $\in \overrightarrow{\text{path}}$, add **receipt** of new balance to both parties' **updatesToReport**

Fig. 4.

Functionality $\mathcal{F}_{\text{PayNet}} - \text{close}$

- 1: Upon receiving $(\text{CLOSECHANNEL}, \text{receipt}, \text{pchid})$ from *Alice*
- 2: ensure that there is a **channel** $\in \text{channels} : \text{receipt}(\text{channel}) = \text{receipt}$ with ID *pchid*
- 3: retrieve *fchid* from **channel**
- 4: add $(\text{fchid}, \text{receipt}(\text{channel}), \infty)$ to **pendingClose**(*Alice*)
- 5: do not serve any other $(\text{PAY}, \text{CLOSECHANNEL})$ message from *Alice* for this channel
- 6: send $(\text{CLOSECHANNEL}, \text{receipt}, \text{pchid}, \text{Alice})$ to \mathcal{S}

- 7: Upon receiving $(\text{FORCECLOSECHANNEL}, \text{receipt}, \text{pchid})$ from *Alice*
- 8: retrieve *fchid* from **channel**
- 9: add $(\text{fchid}, \text{receipt}(\text{channel}), \perp)$ to **pendingClose**(*Alice*)
- 10: do not serve any other $(\text{PAY}, \text{CLOSECHANNEL}, \text{FORCECLOSECHANNEL})$ message from *Alice* for this channel
- 11: send $(\text{FORCECLOSECHANNEL}, \text{receipt}, \text{pchid}, \text{Alice})$ to \mathcal{S}

- 12: Upon receiving $(\text{CLOSEDCHANNEL}, \text{channel}, \text{Alice})$ from \mathcal{S} :
- 13: remove any $(\text{fchid}$ of channel, $\text{receipt}(\text{channel}), \infty)$ from **pendingClose**(*Alice*)
- 14: add $(\text{fchid}$ of channel, $\text{receipt}(\text{channel}), \perp)$ to **closedChannels**(*Alice*) // trust \mathcal{S} here, check on **checkClosed**()
- 15: send **CONTINUE** to \mathcal{S}

Fig. 5.

Functionality $\mathcal{F}_{\text{PayNet}} - \text{checkClosed}()$

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1: function checkClosed( $\Sigma_{\text{Alice}}$ ) // Called after every (READ), ensures requested
   closes eventually happen
2:   if there is any closing/commitment transaction in  $\Sigma_{\text{Alice}}$  with no
   corresponding entry in pendingClose( $\text{Alice}$ )  $\cup$  closedChannels( $\text{Alice}$ ) then
3:     add ( $\text{fchid}, \text{receipt}, \perp$ ) to closedChannels( $\text{Alice}$ ), where  $\text{fchid}$  is the ID
   of the corresponding channel, receipt comes from the latest channel state
4:   end if
5:   for all entries
   ( $\text{fchid}, \text{receipt}, h$ )  $\in$  pendingClose( $\text{Alice}$ )  $\cup$  closedChannels( $\text{Alice}$ ) do
6:     if there is a closing/commitment transaction in  $\Sigma_{\text{Alice}}$  for open channel
   with ID  $\text{fchid}$  with a balance that corresponds to receipt then
7:       let  $x, y$   $\text{Alice}$ 's and channel counterparty  $\text{Bob}$ 's balances respectively
8:       offChainBalance( $\text{Alice}$ )  $\leftarrow$  offChainBalance( $\text{Alice}$ )  $- x$ 
9:       onChainBalance( $\text{Alice}$ )  $\leftarrow$  onChainBalance( $\text{Alice}$ )  $+ x$ 
10:      offChainBalance( $\text{Bob}$ )  $\leftarrow$  offChainBalance( $\text{Bob}$ )  $- y$ 
11:      onChainBalance( $\text{Bob}$ )  $\leftarrow$  onChainBalance( $\text{Bob}$ )  $+ y$ 
12:      remove channel from channels & entry from pendingClose( $\text{Alice}$ )
13:      if there is an ( $\text{fchid}, \rightarrow, \rightarrow$ ) entry in pendingClose( $\text{Bob}$ ) then
14:        remove it from pendingClose( $\text{Bob}$ )
15:      end if
16:    else if there is a tx in  $\Sigma_{\text{Alice}}$  that is not a closing/commitment tx and
   spends the funding tx of the channel with ID  $\text{fchid}$  then
17:      halt // DS forgery
18:    else if there is a commitment transaction in block of height  $h$  in  $\Sigma_{\text{Alice}}$ 
   for open channel with ID  $\text{fchid}$  with a balance that does not correspond to the
   receipt and the delayed output has been spent by the counterparty then
19:      if polls( $\text{Alice}$ ) contains an entry in  $[h, h + \text{delay}(\text{Alice}) - 1]$  then
20:        halt
21:      else
22:        negligent( $\text{Alice}$ )  $\leftarrow$  true
23:      end if
24:    else if there is no such closing/commitment transaction  $\wedge h = \perp$  then
25:      assign largest block number of  $\Sigma_{\text{Alice}}$  to  $h$  of entry
26:    else if there is no such closing/commitment transaction  $\wedge h \neq \perp \wedge$ 
   (largest block number of  $\Sigma_{\text{Alice}}$ )  $\geq h + (2 + r) \text{windowSize}$  then
27:      halt
28:    end if
29:  end for
30:  if  $\text{Alice}$  has no open channels in  $\Sigma_{\text{Alice}}$  AND negligent( $\text{Alice}$ ) = false then
31:    if offChainBalance( $\text{Alice}$ )  $\neq 0$  OR onChainBalance( $\text{Alice}$ ) is not equal
   to the total funds exclusively spendable by  $\text{Alice}$  in  $\Sigma_{\text{Alice}}$  then
32:      halt
33:    end if
34:  end if
35: end function

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Fig. 6.

Functionality $\mathcal{F}_{\text{PayNet}}$ – get news (updated)

- 1: Upon receiving (GETNEWS) from *Alice*:
- 2: clear **newChannels**(*Alice*), **closedChannels**(*Alice*), **updatesToReport**(*Alice*)
 and send them to *Alice* with message name NEWS, stripping *fchid* and *h* from
 closedChannels(*Alice*)

Fig. 7.