

Both Π_{Chan} and $\mathcal{F}_{\text{Chan}}$ are parametrized by the stateful processes PCN (payment channel network) and VIRT (virtual layer). **TODO: if the 2 processes share too much state, merge into 1 process**

If:

- $\Pi_{\text{Chan}}(\mathcal{F}_{\text{Chan}})$ is activated by $\mathcal{E}(Dave \in \{Alice, Bob\})$,
- $\Pi_{\text{Chan}}(\mathcal{F}_{\text{Chan}})$ then calls a method of either process (expecting some value to be returned by it),
- and subsequently the method gives up the execution token to another ITI (before it returns),

then $\Pi_{\text{Chan}}(\mathcal{F}_{\text{Chan}})$ repeatedly relays any input by $\mathcal{E}(Dave)$ to the method until the latter returns.

The following functions are available for both Π_{Chan} and $\mathcal{F}_{\text{Chan}}$.

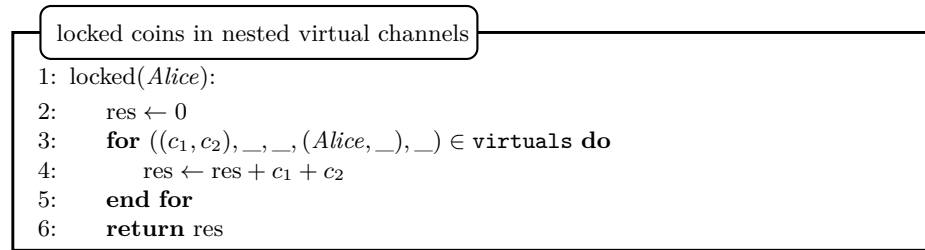


Fig. 1.

Protocol Π_{Chan}

- 1: On (INIT, out_keys) by \mathcal{E} :
- 2: ensure $State = \perp$
- 3: $(c_A, c_B) \leftarrow (0, 0)$
- 4: **virtuals** $\leftarrow \emptyset$
- 5: ensure PCN.INIT(**keys**, Alice) returns (OK)
- 6: $State \leftarrow \text{INIT}$

- 7: On TOP UP by \mathcal{E} , act like $\mathcal{F}_{\text{Chan}}$ (Fig. 4, lines 11-15)

- 8: On (OPEN BASE) by \mathcal{E} : **TODO: LN.OPENBASE: keys = $pk_{A,out}, pk_{B,out}$**
- 9: ensure $State = \text{TOPPED UP}$
- 10: ensure PCN.OPENBASE(**keys**, fundee) returns (OK, c)
- 11: $c_A \leftarrow c$; $c_B \leftarrow 0$
- 12: $State \leftarrow \text{OPEN BASE}$
- 13: output (OPEN BASE SUCCESS) to \mathcal{E}

- 14: On (PAY, x) by \mathcal{E} :
- 15: ensure $State \in \{\text{OPEN BASE}, \text{OPEN VIRTUAL}\}$
- 16: ensure $c_A - \text{locked}(A) \geq x$
- 17: ensure PCN.PAY(x) returns (OK)
- 18: $c_A \leftarrow c_A - x$; $c_B \leftarrow c_B + x$
- 19: output (PAY SUCCESS) to \mathcal{E}

- 20: On (BALANCE) by \mathcal{E} , act like $\mathcal{F}_{\text{Chan}}$ (Fig. 5, lines 15-16)

- 21: On (CLOSE) by \mathcal{E} , act like $\mathcal{F}_{\text{Chan}}$ (Fig. 5, lines 18-27):

Fig. 2.

Protocol $\Pi_{\text{Chan}} - \text{virtual}$

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1: // notification to fundee
2: // trust that Charlie has  $c$  in her channel
3: On input (OPEN VIRTUAL,  $c$ , Bob, host_bob) by Charlie:
4:   ensure  $State = \text{INIT}$ 
5:   ensure PCN.OPENVIRTUAL(Bob, Charlie, host_bob,  $c$ ) returns (OK, keys)
6:   host_alice  $\leftarrow$  Charlie
7:    $c_A \leftarrow c$ ;  $c_B \leftarrow 0$ 
8:   from now on, handle any (RELAYED,  $m$ ) input by host_alice as the input
   ( $m$ ) by  $\mathcal{E}$ 
9:   from now on, transform any output ( $m$ ) to  $\mathcal{E}$  to output (RELAY,  $m$ ) to
host_alice
10:   $State \leftarrow \text{OPEN VIRTUAL}$ 
11:  output (OK, keys) to Charlie

12: On (FUND,  $c$ , hops, inner_parties = (funder, fundee), outer_parties =
   (host_funder, host_fundee)) by  $\mathcal{E}$ :
13:   ensure  $State \in \{\text{OPEN BASE}, \text{OPEN VIRTUAL}\}$ 
14:   ensure  $c_A - \text{locked}(A) \geq c$ 
15:   do the same as in  $\mathcal{F}_{\text{Chan}}$ , Fig. 6, lines 2-8, skipping line 4 and replacing “to
   Alice” with “to  $\mathcal{E}$ ” // “as Alice” sender labels are applied anyway, since we are
   Alice

16: On (RELAY,  $m$ , Charlie) by  $\mathcal{E}$ :
17:   do the same as in  $\mathcal{F}_{\text{Chan}}$ , Fig. 6, lines 23-24

18: On output (RELAY,  $m$ ) by Charlie:
19:   do the same as in  $\mathcal{F}_{\text{Chan}}$ , Fig. 6, lines 26-27
   TODO: check that everything done in ideal wrt closing is also done here

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Fig. 3.

TODO: Add support for cooperative adding multiple virtuals to single channel (needs cooperation by all hops of all existing virtuals of current channel)
TODO: Add support for cooperative closing (for virtual it also needs cooperation with all hops of all existing virtuals, we should definitely find another way)

Functionality $\mathcal{F}_{\text{Chan}}$ – init, top up & corruption

```

1: On (INIT, out_keys) by Alice:
2:   ensure  $State \in \{\perp, \text{INIT}_{Bob}\}$ 
3:    $(c_A, c_B) \leftarrow (0, 0)$ 
4:    $\text{virtuals} \leftarrow \emptyset$ 
5:   ensure PCN.INIT(keys, Alice) returns (OK)
6:   if  $State = \perp$  then
7:      $State \leftarrow \text{INIT}_{Bob}$ 
8:   else //  $State = \text{INIT}_{Bob}$ 
9:      $State \leftarrow \text{INIT}$ 
10:  end if

11: On (TOP UP) by Alice:
12:   ensure  $State = \text{INIT}$ 
13:   ensure PCN.TOPUP(Alice) returns (OK,  $c_{\text{chain}}$ )
14:    $State \leftarrow \text{TOPPED UP}$ 
15:   output (TOP UP SUCCESS) to Alice

16: On (CORRUPT) by  $P$ , addressed to Alice:
17:   ensure  $P \in \{\text{host\_alice}, \mathcal{A}\}$ 
18:    $\text{virtual\_secrets} \leftarrow \emptyset$ 
19:   for all  $(\_, \_, (\text{fundee}, \_), (Alice, \_), vid) \in \text{virtuals}$  do
20:     send (CORRUPT) to fundee and ensure reply is (CORRUPTED, secrets)
21:     append (secrets, vid) to virtual_secrets
22:   end for
23:   from now on, allow  $\mathcal{A}$  to handle all Alice's messages, i.e. act as a relay
24:   if Bob is not corrupted then
25:     from now on, handle all messages by Bob as  $\Pi_{\text{Chan}}$  (Fig. 2-3)
26:   end if
27:   if  $P = \text{host\_alice}$  then
28:     output (CORRUPTED, (LN.SECRETS(Alice), virtual_secrets)) to
    host_alice
29:   else //  $P = \mathcal{A}$ 
30:     send (CORRUPTED, (LN.SECRETS(Alice), virtual_secrets)) to  $\mathcal{A}$ 
31:   end if

```

Fig. 4.

Functionality $\mathcal{F}_{\text{Chan} - \text{base}}$

- 1: On (OPEN BASE, **fundee**) by *Alice*:
- 2: ensure $State = \text{TOPPED UP}$
- 3: $Bob \leftarrow \text{fundee}$
- 4: ensure PCN.OPENBASE(*Bob*) returns (OK, c)
- 5: $c_A \leftarrow c$; $c_B \leftarrow 0$
- 6: $State \leftarrow \text{OPEN BASE}$
- 7: output (OPEN BASE SUCCESS) to *Alice*

- 8: On (PAY, x) by *Dave* $\in \{Alice, Bob\}$:
- 9: ensure $State \in \{\text{OPEN BASE}, \text{OPEN VIRTUAL}\}$
- 10: ensure $c_D - \text{locked}(D) \geq x$
- 11: send (PAY, x , *Dave*) to \mathcal{A} and expect reply (OK) TODO: decide if PCN.PAY() needed – probably not TODO: there is a problem with who returns – last message goes to payee, so control is not on our side and adding the last message would add 1 more purely technical attack vector and an unneeded round
- 12: $c_D \leftarrow c_D - x$; $c_{\bar{D}} \leftarrow c_{\bar{D}} + x$ // \bar{D} is *Alice* if D is *Bob* and vice-versa
- 13: output (PAY SUCCESS) to *Dave*

- 14: On (BALANCE) by *Dave* $\in \{Alice, Bob\}$:
- 15: ensure $State \in \{\text{OPEN BASE}, \text{OPEN VIRTUAL}\}$
- 16: output (BALANCE, $c_A, c_B, \text{locked}(A), \text{locked}(B)$) to *Dave*

- 17: On (CLOSE) by *Alice*:
- 18: ensure $State \in \{\text{OPEN BASE}, \text{OPEN VIRTUAL}\}$
- 19: ensure VIRT.CLOSE(*Alice*) returns (OK, $(\text{tx}_i, (\sigma_{ij})_j)_i$) // VIRT doesn't need to know if we are base or virtual
- 20: **if** $State = \text{OPEN BASE}$ **then**
- 21: ensure PCN.CLOSE(*Alice*, $(\text{tx}_i, (\sigma_{ij})_j)_i$) returns (OK)
- 22: $State \leftarrow \text{CLOSED}$
- 23: output (CLOSE SUCCESS) to *Alice*
- 24: **else** // $State = \text{OPEN VIRTUAL}$
- 25: $State \leftarrow \text{CLOSED}$
- 26: output (CLOSED VIRTUAL, $(\text{tx}_i, (\sigma_{ij})_j)_i$) to **host_alice** as *Alice*
- 27: **end if**

- 28: On ((PEER) CLOSED VIRTUAL, $(\text{tx}_i, (\sigma_{ij})_j)_i$) by *Charlie*:
- 29: ensure $State \in \{\text{OPEN BASE}, \text{OPEN VIRTUAL}\}$
- 30: ensure $((c_L, c_R), \text{hops}, (Charlie, Dave), (Frank, George), \text{keys}, vid) \in \text{virtuals}$, with $Frank \in \{Alice, Bob\}$ // no stored commitment TX in entry yet TODO: keys = $pk_{A,V}, pk_{B,V}$
- 31: ensure VIRT.CLOSED($c_L, c_R, (\text{tx}_i, (\sigma_{ij})_j)_i$) returns (OK)
- 32: add message contents to **virtuals** entry
- 33: TODO: decide if the following is needed: output ((PEER) CLOSED VIRTUAL, c_{left}, vid) to *George* if peer closed, else to *Frank* TODO: if the previous is needed, we need to calculate c_{left} in VIRT.CLOSED() and return it here

Fig. 5.

Functionality $\mathcal{F}_{\text{Chan} - \text{virtual}}$

- 1: On (FUND, c , hops, inner_parties = (funder, fundee), outer_parties = (host_funder, host_fundee)) by *Alice*: // we fund another channel
- 2: ensure $State \in \{\text{OPEN BASE}, \text{OPEN VIRTUAL}\}$
- 3: ensure $c_A - \text{locked}(A) \geq c$
- 4: ensure $\text{host_funder} = \text{Alice}$
- 5: generate unique vid
- 6: ensure $\text{VIRT.FUND}(c, \text{hops}, \text{inner_parties}, \text{outer_parties}, \text{PCN}, vid)$
- returns (OK)
- 7: add $((c, 0), \text{hops}, \text{inner_parties}, \text{outer_parties}, vid)$ to **virtuals**
- 8: output (FUND SUCCESS) to *Alice*

- 9: On input (OPEN VIRTUAL, c , fundee, host_fundee) by *host_funder* to *Alice*:
 // *Alice* is funded by *host_funder*
- 10: ensure $State = \text{INIT}$
- 11: send (IS PARENT, *host_funder*, *Alice*) to $\mathcal{G}_{\text{Trust}}$ and ensure reply is (IS PARENT, *host_funder*, *Alice*, true) // ensure caller is trusted **TODO: rethink if this is needless: we could just assume trust to the 1st person that asks us to OPEN VIRTUAL**
- 12: input (YOU ARE HOST, c , funder, fundee, *host_funder*) to *host_fundee*
- 13: ensure $c_A \geq c$
- 14: ensure we are not already supporting a virtual channel
- 15: output (OK)
- 16: ensure $\text{PCN.OPENVIRTUAL}(\text{fundee}, \text{host_funder}, \text{host_fundee}, c)$ returns (OK, keys)
- 17: $c_A \leftarrow c; c_B \leftarrow 0$
- 18: from now on, handle any (RELAYED, m) input by {*host_funder*, *host_fundee*} as if it were input (m) by {*Alice*, *Bob*} respectively
- 19: from now on, transform any output (m) to {*Alice*, *Bob*} to output (RELAY, m) to {*host_funder*, *host_fundee*} respectively
- 20: $State \leftarrow \text{OPEN VIRTUAL}$
- 21: output (OK, keys) to *host_funder*

- 22: On (RELAY, m , *Charlie*) by *Alice*:
- 23: ensure there is an entry in **virtuals** with *Alice* as host of funder and *Charlie* as fundee sub-party
- 24: input (RELAYED, m) to *Charlie*

- 25: On output (RELAY, m) by *Charlie* to *Alice*:
- 26: ensure there is an entry in **virtuals** with *Alice* as host of funder and *Charlie* as fundee sub-party // defensive check, may be redundant due to being subroutine respecting
- 27: output (RELAYED, m , *Charlie*) to \mathcal{E}

Fig. 6.

Process LN – init

```

1: INIT(keys, Dave):
2:   ensure Dave = Alice
3:    $pk_{A,out} \leftarrow \text{keys}$ 
4:   return (OK)

5: TOPUP(funder):
6:   ensure super.State = INIT
7:    $(sk_{chain}, pk_{chain}) \leftarrow \text{KEYGEN}()$ 
8:   output (PUBLIC KEY,  $pk_{chain}$ ) to funder
9:   while  $\nexists tx \in \Sigma, c_{chain} : (c_{chain}, pk_{chain}) \in tx.outputs$  do
10:    waita for input (CHECK TOP UP) by funder
11:    input (READ) to  $\mathcal{G}_{Ledger}$  as funder and assign output to  $\Sigma$ 
12:  end while
13:  base_output  $\leftarrow (c_{chain}, pk_{chain})$ 
14:  return (OK,  $c_{chain}$ )

15: // used by VIRT
16: GETCOMMTX( $c_A, c_B, pk_{A,F}, pk_{A,out}, pk_{A,R}, pk_{B,F}, pk_{B,out}, pk_{B,R}, P$ ):
17:    $C_{P,i+1} \leftarrow \text{TX}$  {input:  $(c_A + c_B, 2/\{pk_{A,F}, pk_{B,F}\})$ , outputs:  $((c_A,$ 
     $(pk_{A,out} + t) \vee 2/\{pk_{A,R}, pk_{B,R}\}), (c_B, pk_{B,out}))$ }
18:   return  $C_{P,i+1}$ 

19: // used by VIRT
20: GETCOMMKEYS():
21:   return  $(pk_{A,F}, pk_{A,out}, pk_{A,R}), (pk_{B,F}, pk_{B,out}, pk_{B,R})$ 

22: // used by VIRT
23: REVOKEPREVIOUS():
24:    $R_{B,i} \leftarrow \text{TX}$  {input:  $C_{A,i}.outputs.Alice$ , output:  $(C_{A,i}.outputs.Alice.value,$ 
     $pk_{B,out})$ }
25:    $sig_{A,R,i} \leftarrow \text{SIGN}(R_{B,i}, sk_{A,R})$ 
26:   return  $sig_{A,R,i}$ 

27: // used by VIRT
28: PROCESSREMOTEREVOICATION( $sig_{B,R,i}$ ):
29:    $R_{A,i} \leftarrow \text{TX}$  {input:  $C_{B,i}.outputs.Bob$ , output:  $(C_{B,i}.outputs.Bob.value,$ 
     $pk_{A,out})$ }
30:   ensure  $\text{VERIFY}(R_{A,i}, sig_{B,R,i}, pk_{B,R}) = \text{True}$ 
31:   return (OK)

```

^a while waiting, all other messages by Dave are ignored

Fig. 7.

Process LN – base

```

1: OPENBASE(fundee):
2:   ensure super.State = TOPPED UP
3:   ( $sk_{A,F}, pk_{A,F}$ )  $\leftarrow$  KEYGEN(); ( $sk_{A,R}, pk_{A,R}$ )  $\leftarrow$  KEYGEN()
4:   if ideal world then
5:     ( $sk_{B,F}, pk_{B,F}$ )  $\leftarrow$  KEYGEN(); ( $sk_{B,R}, pk_{B,R}$ )  $\leftarrow$  KEYGEN()
6:   else // real world
7:     send (OPEN BASE CHANNEL,  $c_{chain}, pk_{A,F}, pk_{A,R}, pk_{A,out}$ ) to fundee
8:     // colored code is run by fundee. Validation is implicit
9:     ensure super.State = INIT // “super”: storage of enclosing protocol
10:    store  $pk_{A,F}, pk_{A,R}, pk_{A,out}$ 
11:    ( $sk_{B,F}, pk_{B,F}$ )  $\leftarrow$  KEYGEN(); ( $sk_{B,R}, pk_{B,R}$ )  $\leftarrow$  KEYGEN()
12:    reply (ACCEPT BASE CHANNEL,  $pk_{B,F}, pk_{B,R}, pk_{B,out}$ )
13:    store  $pk_{B,F}, pk_{B,R}, pk_{B,out}$ 
14:  end if
15:   $F \leftarrow$  TX {input: base_output, output: ( $c_{chain}, 2/\{pk_{A,F}, pk_{B,F}\}$ )}
16:  if real world then
17:     $C_{A,0} \leftarrow$  TX {input:  $F$ .output, outputs: ( $c_{chain}, (pk_{A,out} + t) \vee$ 
18:     $2/\{pk_{A,R}, pk_{B,R}\}$ ), ( $0, pk_{B,out}$ )}
19:     $C_{B,0} \leftarrow$  TX {input:  $F$ .output, outputs: ( $c_{chain}, pk_{A,out}$ ), ( $0,$ 
20:     $(pk_{B,out} + t) \vee 2/\{pk_{A,R}, pk_{B,R}\}$ )}
21:     $sig_{A,C,0} \leftarrow$  SIGN( $C_{B,0}, sk_{A,F}$ )
22:    send (FUNDING CREATED, base_output,  $sig_{A,C,0}$ ) to fundee
23:    // implicitly verify that this is a continuation of the previous exchange
24:     $F \leftarrow$  TX {input: base_output, output: ( $c_{chain}, 2/\{pk_{A,F}, pk_{B,F}\}$ )}
25:     $C_{B,0} \leftarrow$  TX {input:  $F$ .output, outputs: ( $c_{chain}, pk_{A,out}$ ), ( $0,$ 
26:     $(pk_{B,out} + t) \vee 2/\{pk_{A,R}, pk_{B,R}\}$ )}
27:    ensure VERIFY( $C_{B,0}, sig_{A,C,0}, pk_{A,F}$ ) = True
28:     $C_{A,0} \leftarrow$  TX {input:  $F$ .output, outputs: ( $c_{chain}, (pk_{A,out} + t) \vee$ 
29:     $2/\{pk_{A,R}, pk_{B,R}\}$ ), ( $0, pk_{B,out}$ )}
30:     $sig_{B,C,0} \leftarrow$  SIGN( $C_{A,0}, sk_{B,F}$ )
31:    reply (FUNDING SIGNED,  $sig_{B,C,0}$ )
32:    ensure VERIFY( $C_{A,0}, sig_{B,C,0}, pk_{B,F}$ ) = True
33:  end if
34:   $sig_F \leftarrow$  SIGN( $F, sk_{chain}$ )
35:  send (OPEN,  $c_{chain}, pk_{A,out}, pk_{B,out}, F, sig_F$ , funder) to  $\mathcal{A}$ 
36:  while  $F \notin \Sigma$  do
37:    wait for input (CHECK FUNDING) by funder
38:    input (READ) to  $\mathcal{G}_{Ledger}$  as funder and assign output to  $\Sigma$ 
39:  end while
40:  return (OK,  $c_{chain}$ )

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Fig. 8.

Process LN – open virtual

```

1: OPENVIRTUAL(fundee, host_funder, host_fundee, c):
2:   if real world then
3:     do funding ceremony as in base channel (Fig. 8, lines 15-30) TODO:
      abstract better
4:     return ( $pk_{A,F}, pk_{B,F}$ )
5:   end if
6:   return (OK)

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Fig. 9.

Process LN – pay

```

1: PAY( $x, \text{payid}$ ): // Alice pays, Bob gets paid
2:    $C_{B,i+1} \leftarrow C_{B,i}$  with  $x$  coins moved from Alice's to Bob's output
3:    $\text{sig}_{A,C,i+1} \leftarrow \text{SIGN}(C_{B,i+1}, sk_{A,F})$  // kept by Alice
4:   send (PAY,  $x, \text{sig}_{A,C,i+1}, \text{payid}$ ) to Bob
5:    $C_{B,i+1} \leftarrow C_{B,i}$  with  $x$  coins moved from Alice's to Bob's output
6:   ensure VERIFY( $C_{B,i+1}, \text{sig}_{A,C,i+1}, pk_{A,F}$ ) = True
7:    $C_{A,i+1} \leftarrow C_{A,i}$  with  $x$  coins moved from Alice's to Bob's output
8:    $\text{sig}_{B,C,i+1} \leftarrow \text{SIGN}(C_{A,i+1}, sk_{B,F})$  // kept by Bob
9:    $R_{A,i} \leftarrow \text{TX}$  {input:  $C_{B,i}.\text{outputs.Alice}$ , output: ( $c_B, pk_{A,\text{out}}$ )}
10:   $\text{sig}_{B,R,i} \leftarrow \text{SIGN}(R_{A,i}, sk_{B,R})$ 
11:  reply (COMMITMENT SIGNED,  $\text{sig}_{B,C,i+1}, \text{sig}_{B,R,i}$ )
12:   $C_{A,i+1} \leftarrow C_{A,i}$  with  $x$  coins moved from Alice's to Bob's output
13:  ensure VERIFY( $C_{A,i+1}, \text{sig}_{B,C,i+1}, pk_{B,F}$ ) = True
14:   $R_{A,i} \leftarrow \text{TX}$  {input:  $C_{B,i}.\text{outputs.Alice}$ , output: ( $c_B, pk_{A,\text{out}}$ )}
15:  ensure VERIFY( $R_{A,i}, \text{sig}_{B,R,i}, pk_{B,R}$ ) = True
16:   $R_{B,i} \leftarrow \text{TX}$  {input:  $C_{A,i}.\text{outputs.Bob}$ , output: ( $c_A, pk_{B,\text{out}}$ )}
17:   $\text{sig}_{A,R,i} \leftarrow \text{SIGN}(R_{B,i}, sk_{A,R})$ 
18:  add ( $x, \text{payid}$ ) to paid_out
19:   $c_A \leftarrow c_A - x; c_B \leftarrow c_B + x$ 
20:  send (REVOKE AND ACK,  $\text{sig}_{A,R,i}$ ) to Bob
21:   $R_{B,i} \leftarrow \text{TX}$  {input:  $C_{A,i}.\text{outputs.Bob}$ , output: ( $c_A, pk_{B,\text{out}}$ )}
22:  ensure VERIFY( $R_{B,i}, \text{sig}_{A,R,i}, pk_{A,R}$ ) = True
23:  add ( $x, \text{payid}$ ) to paid_in
24:   $c_A \leftarrow c_A - x; c_B \leftarrow c_B + x$ 

```

Fig. 10.

Process LN – close

- 1: CLOSE($P, (\text{tx}_i, (\sigma_{ij})_j)_i$):
- 2: **TODO: also cover case when we are virtual**
- 3: $State \leftarrow (\text{CLOSING}, P, (\text{tx}_i)_i)$
- 4: input (SUBMIT, $(\text{tx}_i, (\sigma_{ij})_j)_i$) to $\mathcal{G}_{\text{Ledger}}$ as P
- 5: On activation when $State = (\text{CLOSING}, P, (\text{tx}_i)_i)$:
- 6: input (READ) to $\mathcal{G}_{\text{Ledger}}$ as P and assign output to Σ
- 7: ensure all transactions $(\text{tx}_i)_i$ are contained in Σ
- 8: $State \leftarrow \text{CLOSED}$
- 9: **return** (OK)

Fig. 11.

Process VIRT

```

1: FUND( $c$ ,  $\text{hops}$ , ( $\text{funder}$ ,  $\text{fundee}$ ), ( $\text{host\_funder}$ ,  $\text{host\_fundee}$ ), PCN,  $\text{vid}$ ):
2:   ensure  $\text{host\_funder} = \text{Alice}$  // we are hosting the funder
3:   ensure  $\text{len}(\text{hops}) \geq 2$  // no point in opening a virtual over 1 channel
4:   send (OPEN VIRTUAL,  $c$ ,  $\text{fundee}$ ,  $\text{host\_fundee}$ ) to  $\text{funder}$ , ensure reply is
   ( $\text{OK}$ ,  $(pk_{A,V}, pk_{B,V})$ )
5:   ensure VIRT.CIRCULATEVIRTUALKEYS( $\text{hops}$ ,  $(pk_{A,V}, pk_{B,V})$ ) returns (OK)
6:   ensure VIRT.CIRCULATEVIRTUALSIGs( $c$ ,  $\text{hops}$ ) returns (OK)
7:   ensure VIRT.CIRCULATEFUNDINGSIGs( $\text{hops}$ ) returns (OK)
8:   ensure VIRT.CIRCULATEREVOCATIONS( $\text{hops}$ ) returns (OK)
9:   return (OK)

10: CIRCULATEVIRTUALKEYS( $\text{hops}$ ,  $(pk_{A,V}, pk_{B,V})$ ,  $\text{left\_virt\_keys}$ ):
11:   //  $\text{hops}$  is a list of  $\text{pid}$  pairs
12:    $(sk_{\text{loc}}, pk_{\text{loc}}) \leftarrow \text{KEYGEN}()$ 
13:   if  $\text{left\_virt\_keys}$  is given as argument then // we are not  $\text{host\_funder}$ 
14:     if  $\text{len}(\text{hops}[1:]) \geq 1$  then // we are not  $\text{host\_fundee}$ 
15:       input (VIRTUAL KEYS FORWARD,  $\text{hops}[1:]$ ,  $(pk_{A,V}, pk_{B,V})$ ,
        $\text{left\_virt\_keys}$ ,  $(sk_{\text{loc}}, pk_{\text{loc}})$ ,  $(pk_{A,F}, pk_{B,F})$ ) to  $\text{hops}[1].\text{Alice}$  // sibling
16:       store inputs as  $\text{left\_virt\_keys}$ ,  $(sk_{\text{loc}}, pk_{\text{loc}})$ ,  $\text{left\_fund\_keys}$ 
17:       call VIRT.CIRCULATEVIRTUALKEYS( $\text{hops}$ ,  $(pk_{A,V}, pk_{B,V})$ ,  $(pk_{\text{loc}},$ 
        $\text{left\_virt\_keys}[0])$ ) of  $\text{hops}[0].\text{Bob}$  and assign output to  $\text{right\_virt\_keys}$ ,
        $\text{right\_fund\_keys}$ 
18:       output (VIRTUAL KEYS BACK,  $\text{right\_virt\_keys}$ ,  $(pk_{A,F}, pk_{B,F})$ )
19:       store outputs as  $\text{right\_virt\_keys}$ ,  $\text{right\_fund\_keys}$ 
20:       return  $(pk_{\text{loc}}, \text{right\_virt\_keys}[0])$ ,  $\text{right\_fund\_keys}$ 
21:     else // we are  $\text{host\_fundee}$ 
22:       TODO: there is a problem with the base-virtual channel semantics,
       as a base channel becomes virtual itself when it facilitates another virtual.
       When it's solved, we may have to reconsider the  $\text{fundee}$  below.
23:       call PCN.GETCOMMKEYS() of  $\text{fundee}$  and assign output to  $(pk'_{A,V},$ 
        $\text{---}, \text{---})$ ,  $(pk'_{B,V}, \text{---}, \text{---})$ 
24:       ensure  $pk_{A,V} = pk'_{A,V} \wedge pk_{B,V} = pk'_{B,V}$ 
25:       return  $pk_{\text{loc}}$ 
26:     end if
27:   else // we are  $\text{host\_funder}$ 
28:     call VIRT.CIRCULATEVIRTUALKEYS( $\text{hops}$ ,  $(pk_{A,V}, pk_{B,V})$ ,  $pk_{\text{loc}}$ ) of
      $\text{hops}[0].\text{Bob}$  and assign output to  $(pk_{\text{right}}, pk_{\text{right},2})$ ,  $\text{right\_fund\_keys}$ 
29:     return (OK)
30:   end if

```

Fig. 12.

Process VIRT

```

1: GETMIDTXS( $c_{\text{guest}}, c_{\text{loc}}, c_{\text{rem}}, pk_{\text{left}, \text{fund}}, pk_{\text{loc}, \text{fund}}, pk_{\text{sib}, \text{fund}}, pk_{\text{right}, \text{fund}},$ 
 $pk_{\text{left}, \text{virt}}, pk_{\text{loc}, \text{virt}}, pk_{\text{sib}, \text{virt}}, pk_{\text{right}, \text{virt}}, pk_{\text{left}, \text{guest}}, pk_{\text{right}, \text{guest}}, pk_{\text{loc}, \text{out}},$ 
 $\text{comm\_keys\_loc}, \text{comm\_keys\_rem}, P$ ):
2:   ensure  $c_{\text{sibRem}} \geq c_{\text{guest}} \wedge c_{\text{loc}} \geq c_{\text{guest}}$ 
3:    $c_{\text{left}} \leftarrow c_{\text{sib}} + c_{\text{sibRem}}; c_{\text{right}} \leftarrow c_{\text{loc}} + c_{\text{rem}}$ 
4:    $\text{left\_fund} \leftarrow 2/\{pk_{\text{left}, \text{fund}}, pk_{\text{loc}, \text{fund}}\}$ 
5:    $\text{right\_fund} \leftarrow 2/\{pk_{\text{sib}, \text{fund}}, pk_{\text{right}, \text{fund}}\}$ 
6:    $\text{left\_virt} \leftarrow 2/\{pk_{\text{left}, \text{virt}}, pk_{\text{loc}, \text{virt}}\}$ 
7:    $\text{right\_virt} \leftarrow 2/\{pk_{\text{sib}, \text{virt}}, pk_{\text{right}, \text{virt}}\}$ 
8:    $\text{guest} \leftarrow 2/\{pk_{\text{left}, \text{guest}}, pk_{\text{right}, \text{guest}}\}$ 
9:    $\text{left\_out} \leftarrow (2 \wedge \text{left\_virt}) \vee (3 \wedge \text{left\_virt} + t)$ 
10:   $\text{right\_out} \leftarrow (1 \wedge \text{right\_virt}) \vee (3 \wedge \text{right\_virt} + t)$ 
11:   $\text{guest\_out} \leftarrow \text{guest\_virt} \vee (\text{guest\_virt} + t)$ 
12:   $\text{TX}_{\text{none}} \leftarrow \text{TX} \{ \text{inputs: } ((c_{\text{left}}, \text{left\_fund}), (c_{\text{right}}, \text{right\_fund})), \text{outputs: } ((c_{\text{left}} - c_{\text{guest}}, \text{left\_out}), (c_{\text{right}} - c_{\text{guest}}, \text{right\_out}), (c_{\text{guest}}, pk_{\text{loc}, \text{out}}), (c_{\text{guest}}, \text{guest\_out})) \}$ 
13:   $\text{TX}_{\text{left}} \leftarrow \text{TX} \{ \text{inputs: } ((c_{\text{left}} - c_{\text{guest}}, 1 \wedge \text{left\_virt}), (c_{\text{right}}, \text{right\_fund})), \text{outputs: } ((c_{\text{left}} - c_{\text{guest}}, 3 \wedge \text{left\_virt}), (c_{\text{right}} - c_{\text{guest}}, \text{right\_out}), (c_{\text{guest}}, pk_{\text{loc}, \text{out}})) \}$ 
14:   $\text{TX}_{\text{right}} \leftarrow \text{TX} \{ \text{inputs: } ((c_{\text{left}}, \text{left\_fund}), (c_{\text{right}} - c_{\text{guest}}, 2 \wedge \text{right\_virt})), \text{outputs: } ((c_{\text{left}} - c_{\text{guest}}, \text{left\_out}), (c_{\text{right}} - c_{\text{guest}}, 3 \wedge \text{right\_virt}), (c_{\text{guest}}, pk_{\text{loc}, \text{out}})) \}$ 
15:   $\text{TX}_{\text{both}} \leftarrow \text{TX} \{ \text{inputs: } ((c_{\text{left}} - c_{\text{guest}}, 1 \wedge \text{left\_virt}), (c_{\text{right}} - c_{\text{guest}}, 2 \wedge \text{right\_virt}), (c_{\text{guest}}, \text{guest})), \text{outputs: } ((c_{\text{left}} - c_{\text{guest}}, 3 \wedge \text{left\_virt}), (c_{\text{right}} - c_{\text{guest}}, 3 \wedge \text{right\_virt}), (c_{\text{guest}}, pk_{\text{loc}, \text{out}})) \}$ 
16:   $C \leftarrow \text{PCN.GETCOMMTX}(c_{\text{loc}} - c_{\text{guest}}, c_{\text{rem}}, \text{comm\_keys\_loc}, \text{comm\_keys\_rem}, P)$ 
17:  return  $(\text{TX}_{\text{none}}, \text{TX}_{\text{left}}, \text{TX}_{\text{right}}, \text{TX}_{\text{both}}, C)$ 

```

Fig. 13.

Process VIRT

```

1: // left and right refer to the two counterparties, with left being the one closer
   to the funder. Note difference with left/right meaning in VIRT.GETMIDTXS.
2: GETEDGETXS( $c_{\text{guest}}, c_{\text{left}}, c_{\text{right}}, pk_{\text{left},\text{fund}}, pk_{\text{right},\text{fund}}, pk_{\text{left},\text{virt}}, pk_{\text{right},\text{virt}},$ 
    $pk_{\text{left},\text{guest}}, pk_{\text{right},\text{guest}}, \text{comm\_keys\_left}, \text{comm\_keys\_right}, \text{is\_funder}, P$ ):
3:   ensure  $c_{\text{left}} \geq c_{\text{guest}}$ 
4:    $c_{\text{tot}} \leftarrow c_{\text{left}} + c_{\text{right}}$ 
5:    $\text{fund} \leftarrow 2/\{pk_{\text{left},\text{fund}}, pk_{\text{right},\text{fund}}\}$ 
6:    $\text{virt} \leftarrow 2/\{pk_{\text{left},\text{virt}}, pk_{\text{right},\text{virt}}\}$ 
7:    $\text{guest} \leftarrow 2/\{pk_{\text{left},\text{guest}}, pk_{\text{right},\text{guest}}\}$ 
8:   if  $\text{is\_funder} = \text{True}$  then
9:      $\text{out} \leftarrow (1 \wedge \text{virt}) \vee (3 \wedge \text{virt} + t)$ 
10:  else // TXs belong to fundee
11:     $\text{out} \leftarrow (2 \wedge \text{virt}) \vee (3 \wedge \text{virt} + t)$ 
12:  end if
13:   $\text{guest\_out} \leftarrow \text{guest\_virt} \vee (\text{guest\_virt} + t)$ 
14:   $\text{TX}_{\text{base}} \leftarrow \text{TX} \{ \text{input: } c_{\text{tot}}, \text{fund}, \text{outputs: } ((c_{\text{tot}} - c_{\text{guest}}, \text{out}), (c_{\text{guest}},$ 
     $\text{guest\_out})) \}$ 
15:   $C \leftarrow$ 
    PCN.GETCOMMTX( $c_{\text{left}} - c_{\text{guest}}, c_{\text{right}}, \text{comm\_keys\_left}, \text{comm\_keys\_right}, P$ )
16:  return ( $\text{TX}_{\text{base}}, C$ )

```

Fig. 14.

Process VIRT.SIBLINGSIGS()

```

1: (comm_keys_loc, comm_keys_rem) ← PCN.GETCOMMKEYS()
2: sigstoRight ← ∅
3: if we have right_virt_keys[1] then // next hop is not host_fundee
4:   (TXnext,none, TXnext,left, TXnext,right, TXnext,both, C) ←
     VIRT.GETMIDTXS(c, cA, cB, pkA,F, pkB,F, right_fund_keys, pkloc,
     right_virt_keys[0], right_virt_keys[0], right_virt_keys[1], pkA,V, pkB,V,
     right_virt_keys[0], comm_keys_loc, comm_keys_rem, B)
5:   for TX in (TXnext,left, TXnext,right, TXnext,both, C) do
6:     add SIGN(TX, skloc, ANYPREVOUT) to sigstoRight
7:   end for
8: else // next hop is host_fundee
9:   (TXnext,none, C) ← VIRT.GETEDGETXS(c, cA, cB, pkA,F, pkB,F, pkloc,
     right_fund_keys[0], pkA,V, pkB,V, comm_keys_loc, comm_keys_rem, False, B)
10:  add SIGN(C, skloc, ANYPREVOUT) to sigstoRight
11: end if
12: call VIRT.CIRCULATEVIRTUALSIGS(c, hops, sigstoRight) of hops[0].Bob and
    assign output to sigsbyRight
13: (TXloc,none, TXloc,left, TXloc,right, TXloc,both, C) ← VIRT.GETMIDTXS(c, cA,
    cB, left_fund_keys, pkA,F, pkB,F, left_virt_keys[0], pkloc, pkloc,
    right_virt_keys[0], pkA,V, pkB,V, pkloc, comm_keys_loc, comm_keys_rem, A)
14: for TX, i in (TXloc,left, TXloc,right, TXloc,both, C) do
15:  ensure VERIFY(TX, sigsbyRight[i], right_virt_keys[0]) = True
16: end for
17: output (VIRTUALSIGSBACK, sigsbyRight) // sibling needs sigsbyRight for closing

```

Fig. 15.

Process VIRT.INTERMEDIARYSIGS()

```

1: (TXloc,none, TXloc,left, TXloc,right, TXloc,both, C) ← VIRT.GETMIDTXS(c, cA,
   cB, pkA,F, pkB,F, right_fund_keys, left_virt_keys[0], pkloc, pkloc,
   right_virt_keys[0], pkA,V, pkB,V, pkloc, comm_keys_loc, comm_keys_rem, A)
2: for TX, i in (TXloc,left, TXloc,right, TXloc,both, C) do
3:   ensure VERIFY(TX, sigsbyLeft[i], left_virt_keys[0]) = True
4: end for
5: input (VIRTUAL SIGS FORWARD, hops[1:], sigsbyLeft) to hops[1].Alice // sibling
   needs sigsbyLeft for closing
6: VIRT.SIBLINGSIGS()
7: sigstoLeft ← ∅
8: if we have left_virt_keys[1] then // previous hop is not host_funder
9:   (TXprev,none, TXprev,left, TXprev,right, TXprev,both, C) ←
   VIRT.GETMIDTXS(c, cA, cB, pkA,F, pkB,F, right_fund_keys, pkloc,
   right_virt_keys[0], right_virt_keys[0], right_virt_keys[1], pkA,V, pkB,V,
   right_virt_keys[0], comm_keys_loc, comm_keys_rem, B)
10:  for TX in (TXprev,left, TXprev,right, TXprev,both, C) do
11:    add SIGN(TX, skloc, ANYPREVOUT) to sigstoLeft
12:  end for
13: else // previous hop is host_funder
14:   (TXprev,none, C) ← VIRT.GETEDGETXS(c, cB, cA, pkB,F, pkA,F,
   left_virt_keys[0], pkloc, pkA,V, pkB,V, comm_keys_rem, comm_keys_loc, True,
   B)
15:   add SIGN(C, skloc, ANYPREVOUT) to sigstoLeft
16: end if
17: return sigstoLeft

```

Fig. 16.

Process VIRT.CIRCULATEVIRTUALSIGS(c , $hops$, $sigs_{byLeft}$)

```

1: ( $comm\_keys\_loc, comm\_keys\_rem$ )  $\leftarrow$  PCN.GETCOMMKEYS()
2: if  $sigs_{byLeft}$  is given as argument then // we are not host_funder
3:   if  $\text{len}(hops[1:]) \geq 1$  then // we are not host_fundee
4:     return VIRT.INTERMEDIARYSIGS()
5:   else // we are host_fundee
6:     ( $TX_{loc,none}, C$ )  $\leftarrow$  VIRT.GETEDGETXS( $c, c_B, c_A, pk_{B,F}, pk_{A,F},$ 
        $left\_virt\_keys[0], pk_{loc}, pk_{A,V}, pk_{B,V}, comm\_keys\_rem, comm\_keys\_loc,$ 
        $False, A$ )
7:     ensure  $VERIFY(C, sigs_{byLeft}[0], left\_virt\_keys[0]) = \text{True}$ 
8:     ( $TX_{prev,none}, TX_{prev,left}, TX_{prev,right}, TX_{prev,both}, C$ )  $\leftarrow$ 
       VIRT.GETMIDTXS( $c, c_A, c_B, pk_{A,F}, pk_{B,F}, right\_fund\_keys, pk_{loc},$ 
        $right\_virt\_keys[0], right\_virt\_keys[0], right\_virt\_keys[1], pk_{A,V}, pk_{B,V},$ 
        $right\_virt\_keys[0], comm\_keys\_loc, comm\_keys\_rem, B$ )
9:      $sigs_{toLeft} \leftarrow \emptyset$ 
10:    for  $TX$  in ( $TX_{prev,left}, TX_{prev,right}, TX_{prev,both}, C$ ) do
11:      add  $SIGN(TX, sk_{loc}, ANYPREVOUT)$  to  $sigs_{toLeft}$ 
12:    end for
13:    return  $sigs_{toLeft}$ 
14:  end if
15: else // we are host_funder
16:  ( $TX_{next,none}, TX_{next,left}, TX_{next,right}, TX_{next,both}, C$ )  $\leftarrow$ 
    VIRT.GETMIDTXS( $c, c_A, c_B, pk_{A,F}, pk_{B,F}, right\_fund\_keys, pk_{loc},$ 
     $right\_virt\_keys[0], right\_virt\_keys[0], right\_virt\_keys[1], pk_{A,V}, pk_{B,V},$ 
     $right\_virt\_keys[0], comm\_keys\_loc, comm\_keys\_rem, B$ )
17:   $sigs_{toRight} \leftarrow \emptyset$ 
18:  for  $TX$  in ( $TX_{next,left}, TX_{next,right}, TX_{next,both}, C$ ) do
19:    add  $SIGN(TX, sk_{loc}, ANYPREVOUT)$  to  $sigs_{toRight}$ 
20:  end for
21:  call VIRT.CIRCULATEVIRTUALSIGS( $c, hops, sigs_{toRight}$ ) of  $hops[0].Bob$  and
    assign output to  $sigs_{byRight}$ 
22:  ( $TX_{loc,none}, C$ )  $\leftarrow$  VIRT.GETEDGETXS( $c, c_A, c_B, pk_{A,F}, pk_{B,F}, pk_{loc},$ 
     $right\_virt\_keys[0], pk_{A,V}, pk_{B,V}, comm\_keys\_loc, comm\_keys\_rem, \text{True}, A$ )
23:  ensure  $VERIFY(C, sigs_{byRight}[0], right\_virt\_keys[0]) = \text{True}$ 
24:  return (OK)
25: end if

```

Fig. 17.

Process VIRT.CIRCULATEFUNDINGSIGS(hops, sig_{loc,none})

```

1: if sigloc,none is given as argument then // we are not host_funder
2:   ensure VERIFY(TXloc,none, sigloc,none, left_virt_keys[0]) = True
3:   if len(hops[1:]) ≥ 1 then // we are not host_fundee
4:     input (VIRTUAL BASE SIG FORWARD, hops[1:], sigloc,none) to
       hops[1].Alice // sibling needs sigloc,none for closing
5:     signext,none ← SIGN(TXnext,none, skloc,F)
6:     call VIRT.CIRCULATEVIRTUALSIGS(hops, signext,none) of hops[0].Bob and
       assign output to sigloc,none
7:     ensure VERIFY(TXloc,none, sigloc,none, right_virt_keys[0]) = True
8:     output (VIRTUAL BASE SIG BACK, sigloc,none) // sibling needs sigloc,none
       for closing
9:   end if
10:  sigprev,none ← SIGN(TXprev,none, skloc,F)
11:  return sigprev,none
12: else // we are host_funder
13:  signext,none ← SIGN(TXnext,none, skloc,F)
14:  call VIRT.CIRCULATEFUNDINGSIGS(hops, signext,none) of hops[0].Bob and
       assign output to sigloc,none
15:  ensure VERIFY(TXloc,none, sigloc,none, right_virt_keys[0]) = True
16:  return (OK)
17: end if

```

Fig. 18.

Process VIRT.CIRCULATEREVOCATIONS(hops, revoc_by_prev)

```

1: if revoc_by_prev is given as argument then // we are not host_funder
2:   ensure PCN.PROCESSREMOTEREVOCATION(revoc_by_prev) returns (OK)
3: else // we are host_funder
4:   revoc_for_next ← PCN.REVOKEPREVIOUS()
5:   call VIRT.CIRCULATEREVOCATIONS(hops, revoc_for_next) of hops[0].Bob
   and assign output to revoc_by_next
6:   ensure PCN.PROCESSREMOTEREVOCATION(revoc_by_next) returns (OK)
7:   return (OK)
8: end if
9: if len(hops[1:]) ≥ 1 then // we are not host_fundee nor host_funder
10:  input (VIRTUAL REVOCATION FORWARD, hops[1:]) to hops[1].Alice
11:  revoc_for_next ← PCN.REVOKEPREVIOUS()
12:  call VIRT.CIRCULATEREVOCATIONS(hops, revoc_for_next) of hops[0].Bob
   and assign output to revoc_by_next
13:  ensure PCN.PROCESSREMOTEREVOCATION(revoc_by_next) returns (OK)
14:  output (VIRTUAL REVOCATION BACK)
15: end if
16: revoc_for_prev ← PCN.REVOKEPREVIOUS()
17: return revoc_for_prev

```

Fig. 19.

Process VIRT

```

1: CLOSE( $P$ ): TODO: continue TODO: handle arbitrarily nested virtuals (now we
  only handle one level and it leads to nested ifs
2: if both channel parties are honest then
3:   if funded  $\neq \emptyset$  then
4:     TODO: prepare virtual layer TX  $V$  and its signature – careful, may be
     unneded!
5:      $C \leftarrow \text{TX} \{ \text{input: } V.\text{output}, \text{outputs: } (c_A, pk_{A,\text{out}} + t), (c_B, pk_{B,\text{out}}) \}$ 
6:      $\text{sig}_{B,C} \leftarrow \text{SIGN}(C, sk_{B,V})$ 
7:      $\text{sig}_{A,C} \leftarrow \text{SIGN}(C, sk_{A,V})$ 
8:   else
9:      $C \leftarrow \text{TX} \{ \text{input: } F.\text{output}, \text{outputs: } (c_A, pk_{A,\text{out}} + t), (c_B, pk_{B,\text{out}}) \}$ 
10:     $\text{sig}_{B,C} \leftarrow \text{SIGN}(C, sk_{B,F})$ 
11:     $\text{sig}_{A,C} \leftarrow \text{SIGN}(C, sk_{A,F})$ 
12:   end if
13: end if // if Bob is corrupted, we already have  $C$  and  $\text{sig}_{B,C}$ 
14:  $\text{State} \leftarrow \text{CLOSED}$ 
15: if  $\text{State} = \text{OPEN BASE}$  then
16:   input (SUBMIT, ( $V, \text{sig}_{A,V}, \text{sig}_{B,V}$ ), ( $C, \text{sig}_{A,C}, \text{sig}_{B,C}$ )) to  $\mathcal{G}_{\text{Ledger}}$ 
17: else //  $\text{State} = \text{OPEN VIRTUAL}$ 
18:   if Alice is the one that had received (OPEN VIRTUAL, ...) by opener then
19:     initiator  $\leftarrow$  opener; other  $\leftarrow$  outer_peer
20:   else // Bob had received (OPEN VIRTUAL ...)
21:     initiator  $\leftarrow$  outer_peer; other  $\leftarrow$  opener
22:   end if
23:   if both parties are honest then
24:     if funded  $\neq \emptyset$  then
25:       TODO: prepare virtual layer TXs  $V_A, V_B$  and their signatures
26:        $C' \leftarrow \text{TX} \{ \text{input: } V.\text{output}, \text{outputs: } (c_A, pk_{A,\text{out}}), (c_B, pk_{B,\text{out}} + t) \}$ 
27:        $\text{sig}'_{A,C} \leftarrow \text{SIGN}(C', sk_{A,V}); \text{sig}'_{B,C} \leftarrow \text{SIGN}(C', sk_{B,V})$ 
28:     else // there are no virtual channels on top of us
29:        $C' \leftarrow \text{TX} \{ \text{input: } F.\text{output}, \text{outputs: } (c_A, pk_{A,\text{out}}), (c_B, pk_{B,\text{out}} + t) \}$ 
30:        $\text{sig}'_{A,C} \leftarrow \text{SIGN}(C', sk_{A,F}); \text{sig}'_{B,C} \leftarrow \text{SIGN}(C', sk_{B,F})$ 
31:     end if
32:     provide delayed output (PEER CLOSED VIRTUAL, ( $V_B, \text{sig}_{A,V_B}, \text{sig}_{B,V_B}$ ),
      ( $C', \text{sig}'_{A,C}, \text{sig}'_{B,C}$ )) to other as Bob
33:   end if
34:   if funded  $\neq \emptyset$  then
35:     output  $\leftarrow$  (CLOSED VIRTUAL, ( $V, \text{sig}_{A,V}, \text{sig}_{B,V}$ ), ( $C, \text{sig}_{A,C}, \text{sig}_{B,C}$ ))
36:   else
37:     output  $\leftarrow$  (CLOSED VIRTUAL, ( $C, \text{sig}_{A,C}, \text{sig}_{B,C}$ ))
38:   end if
39:   output output to initiator as Alice
40: end if

41: CLOSED( $c_L, c_R, (\text{tx}_i, (\sigma_{ij})_j)_i$ ):
42:   for all  $i$  in  $1 \dots |(\text{tx}_i, (\sigma_{ij})_j)_i|$  do
43:     ensure  $\text{VERIFY}(\text{tx}_i, (\sigma_{ij})_j) = \text{True}$ 
44:   end for
45:   ensure  $(\text{tx}_1, (\sigma_{1j})_j)$  has exactly 1 input, which spends an output of  $V$  of
    value  $c_L + c_R$ 
46:   return (OK)

```

Fig. 20.

Functionality $\mathcal{G}_{\text{Trust}}$

- 1: On (SET TRUSTS, G) by \mathcal{E} :
- 2: ensure $State = \perp$
- 3: ensure G is a directed forest where the nodes are ITM identifiers
- 4: store G
- 5: $State \leftarrow \top$

- 6: On (IS PARENT, id_1, id_2) by P
- 7: **if** id_1 is the parent of id_2 in G **then**
- 8: send (IS PARENT, id_1, id_2, true) to P
- 9: **else**
- 10: send (IS PARENT, id_1, id_2, false) to P
- 11: **end if**

Simulator \mathcal{S} – Pt. 1

- 1: On (OPEN, c_F , $pk_{A,out}$, $pk_{B,out}$, F , sig_F *Alice*) by $\mathcal{F}_{\text{Chan}}$: // both honest
- 2: simulate *Alice* receiving input (OPEN, c_F , $pk_{A,out}$, $pk_{B,out}$) by \mathcal{E}
- 3: ensure simulated *Alice* inputs (SUBMIT, (F' , $\text{sig}_{F'}$)) to $\mathcal{G}_{\text{Ledger}}$
- 4: input (SUBMIT, (F , sig_F)) to $\mathcal{G}_{\text{Ledger}}$

- 5: On (OPEN, c_F , $pk_{A,out}$, $pk_{B,out}$, $pk_{B,F}$, *Bob*) by $\mathcal{F}_{\text{Chan}}$: // *Alice* corrupted
- 6: send LN message (OPEN, $pk_{B,F}$) to *Alice* and relay reply to $\mathcal{F}_{\text{Chan}}$ **TODO:**
 change msg to fit LN, ensure *Alice* doesn't see a difference from real world

- 7: On (PAY, x , *Dave*) by $\mathcal{F}_{\text{Chan}}$:
- 8: **if** both channel parties are honest **then**
- 9: simulate *Dave* receiving input (PAY, x) by \mathcal{E}
- 10: ensure simulated *Dave* outputs (OK)
- 11: send (OK) to $\mathcal{F}_{\text{Chan}}$
- 12: **else if** only *Dave's* counterparty is corrupted **then** // else just relay to \mathcal{A}
- 13: simulate *Dave* receiving input (PAY, x) by \mathcal{E}
- 14: ensure simulated *Dave* outputs (OK)
- 15: extract the latest commitment transaction C and its signature by
 Dave's counterparty $\text{sig}_{\bar{D},C}$ from simulated *Dave's* state
- 16: send (C , $\text{sig}_{\bar{D},C}$) to $\mathcal{F}_{\text{Chan}}$
- 17: **end if**

- 18: On (FUND YOU, c , *Bob*, *Charlie*, *Alice*) by $\mathcal{F}_{\text{Chan}}$:
- 19: simulate *Alice* receiving input (FUND YOU, c , *Bob*) by *Charlie*
- 20: ensure simulated *Alice* outputs (OK) to *Charlie*
- 21: send (OK) to $\mathcal{F}_{\text{Chan}}$

- 22: On (FUND c , hops, sub_parties = (fundee, counterparty), outer_parties =
 (*Charlie*, *Dave*), funder = *Alice*, id) by $\mathcal{F}_{\text{Chan}}$:
- 23: add the message data to virtual_opening
- 24: simulate execution of line ?? of Fig. 6 with *Alice*// \mathcal{S} knows *Bob* (*Alice's*
 counterparty) through opening procedure
- 25: send (OK) to $\mathcal{F}_{\text{Chan}}$

- 26: On (ALLOW FUND, c , sub_parties, local_funder = L_i , id, $i \stackrel{?}{=} |\text{hops}|$) by
 $\mathcal{F}_{\text{Chan}}$'s *Alice* to *Charlie*:
- 27: simulate receiving message with *Charlie* by *Alice* and all subsequent
 communication
- 28: ensure the simulated *Charlie* sends (OK) to the simulated *Alice*
- 29: intercept this message and send it to $\mathcal{F}_{\text{Chan}}$'s *Alice*

Fig. 21.

Simulator \mathcal{S} – Pt. 2

- 1: On (IS OPEN SUCCESSFUL, id) by $\mathcal{F}_{\text{Chan}}$:
- 2: retrieve and remove from **virtual_opening** the data marked with id
- 3: simulate line 15 of Fig. 3 with *Alice* using this data
- 4: ensure *Alice* completes execution of VChan() successfully
- 5: send (OK) to $\mathcal{F}_{\text{Chan}}$

- 6: On (UPDATE TO VIRTUAL) by $\mathcal{F}_{\text{Chan}}$:
- 7: retrieve and remove from **virtual_opening** the data marked with id
- 8: simulate line 15 of Fig. 3 with *Alice* using this data
- 9: ensure *Alice* completes execution of VChan() successfully
- 10: extract from *Alice*'s state the new virtual funding TX V for pre-existing channel
- 11: extract from *Alice*'s state the new commitment TX C that spends the on-chain funding TX
- 12: send (V, C) to $\mathcal{F}_{\text{Chan}}$

- 13: On (FUND DONE, id) by $\mathcal{F}_{\text{Chan}}$'s *Alice* to *Charlie*:
- 14: simulate receiving message with *Charlie* by *Alice* and all subsequent communication
- 15: ensure the simulated *Charlie* sends (OK) to the simulated *Alice*
- 16: intercept this message and send it to $\mathcal{F}_{\text{Chan}}$'s *Alice*

Fig. 22.

1 Security Proof

When \mathcal{E} sends (FUND, c , hops, (fundee, counterparty), (*Charlie*, *Dave*), $pk_{VA,out}$, $pk_{VB,out}$) to *Alice* in the real world, lines 1-?? of Fig. 6 are executed and then control is handed over to the “fundee” ITI, which executes lines 3-11 of Fig. 3. This ITI will output (OK) if and only if line 5 of Fig. 3 succeeds.

When \mathcal{E} sends (FUND, c , hops, (fundee, counterparty), (*Charlie*, *Dave*)) to *Alice* in the ideal world, lines 1-?? of Fig. 6 are executed and then control is handed over to the functionality that controls the “fundee”, which executes lines 9-?? of Fig. 6 and then hands control over to \mathcal{S} . The latter in turn simulates lines 3-11 of Fig. 3, thus following the exact same steps as in the real world, therefore it will send (OK) to $\mathcal{F}_{\text{Chan}}$ if and only if the simulated line 5 of Fig. 3 succeeds. From this and the previous paragraph, we see that, up to this point, the two worlds are perfectly indistinguishable.

Moving on, in the ideal world subsequently lines 5-?? of Fig. 6 are executed, which results in \mathcal{S} executing lines 22-25 of Fig. 21. During the latter steps, \mathcal{S} simulates executing line ?? of Fig. 6 with *Alice*.

Similarly in the real world, *Alice* executes lines 5 and ?? of Fig. 6, therefore the two worlds still are perfectly indistinguishable.

The “for” loop of lines ??-?? of Fig. 6 is then executed in both the real and the ideal worlds. The message of line ?? results in the execution of lines 3-11 of Fig. 3 by L_i in both worlds: in the real world directly, in the ideal world simulated by \mathcal{S} .

In the ideal world, line ?? in Fig. 6 prompts \mathcal{S} to simulate line 15 of Fig. 3 with *Alice*, which is exactly the code that would be directly run by *Alice* in the real world. Therefore the two worlds remain perfectly indistinguishable.

The “for” loop of lines ??-7 of Fig. 6 is also perfectly indistinguishable in the two worlds. With argumentation similar to that of the previous “for” loop, we conclude that the FUND message does not induce any chance of distinguishability between the two worlds.

Theorem 1. *Assume that at the end of the execution, $\mathcal{G}_{\text{Ledger}}$ contains exactly one “groups” transaction that precedes all “funding” transactions and contains as payload a partition \mathcal{G} into groups of all VChan parties, with each group containing the parties that belong to the same (human) owner. Then the following holds:*

$$\begin{aligned} & \forall G \in \mathcal{G} \text{ such that all parties in } G \text{ are honest,} \\ & \sum_{P \in G} \text{logged-coins}(P) = \sum_{P \in G} \text{ledger-coins}(P) = \\ & = \sum_{P \in G} (\text{top-up}(P) + \sum_{m \in \mathcal{T}} \text{pay-in}(m, P) - \sum_{m \in \mathcal{T}} \text{pay-out}(m, P)) , \end{aligned}$$

where \mathcal{T} is the execution transcript and:

$\text{logged-coins}(P) = c_P$, as recorded in $\mathcal{F}_{\text{Chan}}/\Pi_{\text{Chan}}$

$\text{ledger-coins}(P)$ = coins spendable with the secret key sk of P if the closing transactions of all open channels are submitted to $\mathcal{G}_{\text{Ledger}}$ and added to the state of all parties and then t new blocks enter the state of all honest parties

$$\begin{aligned} \text{top-up}(P) &= \begin{cases} c_{\text{on}}, & \text{as determined on message (CHECK TOP UP),} \\ & \text{if such a message was handled} \\ 0, & \text{otherwise} \end{cases} \\ \text{pay-in}(m, P) &= \begin{cases} x, & \text{if message } m \text{ updated the channel to} \\ & \text{a state in which } P \text{ had } x \text{ more coins} \\ 0, & \text{otherwise} \end{cases} \quad \text{TODO: improve prev} \\ \text{pay-out}(m, P) &= \begin{cases} x, & \text{if } m = (\text{PAY}, x) \text{ was received by } P \text{ and} \\ & P \text{ output (PAY SUCCESS) as a result} \\ 0, & \text{otherwise} \end{cases} \end{aligned}$$

References