

**Protocol  $\Pi_{\text{Chan}}$**

- 1: Initialisation:
- 2:    $State \leftarrow \text{INIT}$
  
- 3: On TOP UP, CHECK TOP UP by  $\mathcal{E}$ , act as  $\mathcal{F}_{\text{Chan}}$  (Fig. 3, lines 4-8 and 9-15 respectively)
  
- 4: On (OPEN,  $c_F$ ,  $pk_{A,out}$ ,  $pk_{B,out}$ ) by  $\mathcal{E}$ :
- 5:   ensure  $State = \text{TOPPED UP}$
- 6:    $State \leftarrow \text{OPENING BASE CHANNEL}$
- 7:   do LN (other box)
  
- 8: On (CHECK FUNDING) by  $\mathcal{E}$ :
- 9:   ensure  $State = \text{WAITING FOR LEDGER}$
- 10:   send (READ) to  $\mathcal{G}_{\text{Ledger}}$  and assign reply to  $\Sigma$
- 11:   ensure  $F \in \Sigma$
- 12:    $c_A \leftarrow c$ ;  $c_B \leftarrow 0$  //  $c$  received in OPEN
- 13:    $State \leftarrow \text{OPEN BASE}$
- 14:   output (OPEN SUCCESS) to  $\mathcal{E}$
  
- 15: On (PAY,  $x$ ) by  $\mathcal{E}$ :
- 16:   ensure  $State \in \{\text{OPEN BASE}, \text{OPEN VIRTUAL}\}$
- 17:   ensure  $c_A \geq x$
- 18:   do LN payment (these channels won't be async) (balance change here)
- 19:   output (OK) to  $\mathcal{E}$
  
- 20: On (BALANCE) by  $\mathcal{E}$ :
- 21:   ensure  $State \in \{\text{OPEN BASE}, \text{OPEN VIRTUAL}\}$
- 22:   output (BALANCE,  $(c_A, c_B, \text{locked}_A, \text{locked}_B)$ ) to  $\mathcal{E}$
  
- 23: On (CLOSE) by  $\mathcal{E}$ :
- 24:   **if**  $State = \text{OPEN BASE}$  **then**
- 25:     prepare  $C$  TODO
- 26:     send (SUBMIT,  $C$ ) to  $\mathcal{G}_{\text{Ledger}}$
- 27:   **else if**  $State = \text{OPEN VIRTUAL}$  **then**
- 28:     TODO
- 29:   **end if**

**Fig. 1.**

**Protocol  $\Pi_{\text{Chan}}$  – virtual**

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1: // notification to funder
2: // trust that Alice has  $c$  in her channel
3: On (FUND YOU,  $c$ , Bob) by Charlie as input:
4:   ensure  $State = \text{INIT}$ 
5:    $State \leftarrow \text{OPENING VIRTUAL CHANNEL}$ 
6:   do LN with Bob – TODO
7:    $State \leftarrow \text{OPEN VIRTUAL}$ 
8:   output (OK) to Charlie

9: On (FUND,  $c$ , hops, sub_parties = (fundee, counterparty), outer_parties =
   (Charlie, Dave) by  $\mathcal{E}$ :
10:   do the same as in  $\mathcal{F}_{\text{Chan}}$ , Fig. 6, lines 14-19, skipping line 14 // “as Alice”
      sender labels are applied anyway, since we are Alice
11:   do VChan() with hops – TODO //  $P_{i-1}P_i, P_iP_{i+1}$  and all  $P_1P_n$  held by
      BOTH  $R_{i-1}$  and  $L_i$ .  $P_{i-1}P_i$  held only by  $R_{i-1}$ ,  $P_iP_{i+1}$  held only by  $L_i$ . This
      (probably) ensures that only relevant parties can close their channels (with the
      exception of honest  $R_{i-1}$  wanting to leave channels virtual but corrupted  $L_i$ 
      demoting them to base, which however doesn’t cost funds to anyone), but that
      they have minimal impact to the decisions of adjacent channels. All  $P_{i-1}P_i$ 
      inputs must be signed by  $R_{i-1}$  and all  $P_iP_{i+1}$  inputs by  $L_i$ .
12:   do the same as in  $\mathcal{F}_{\text{Chan}}$ , Fig. 6, lines 21-25
13:   output (OK) to  $\mathcal{E}$ 

14: // notification to fundee
15: On (ALLOW FUND, ...) by Charlie, act as  $\mathcal{F}_{\text{Chan}}$  (Fig 6, line 27):

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**Fig. 2.**

**Functionality  $\mathcal{F}_{\text{Chan}}$  – init & top up**

- 1: Initialisation: // runs on first activation
- 2:    $State \leftarrow \text{INIT}$
- 3:    $(\text{locked}_A, \text{locked}_B) \leftarrow (0, 0)$
  
- 4: On (TOP UP,  $c_{\min}$ ) by *Alice*:
- 5:   ensure  $State = \text{INIT}$
- 6:    $State \leftarrow \text{SENT KEY}$
- 7:    $(sk, pk) \leftarrow \text{KEYGEN}()$
- 8:   output (PUBLIC KEY,  $pk$ ) to *Alice*
  
- 9: On (CHECK TOP UP) by *Alice*:
- 10:   ensure  $State = \text{SENT KEY}$
- 11:   send (READ) to  $\mathcal{G}_{\text{Ledger}}$  as *Alice* and assign reply to  $\Sigma$
- 12:   ensure  $\exists tx \in \Sigma, c_{\text{on}} : c_{\text{on}} \geq c_{\min} \wedge (c_{\text{on}}, pk) \in tx.\text{outputs}$
- 13:    $\text{base\_output} \leftarrow (c_{\text{on}}, pk)$  of tx
- 14:    $State \leftarrow \text{TOPPED UP}$
- 15:   output (TOPPED UP) to *Alice*

**Fig. 3.**

**Functionality  $\mathcal{F}_{\text{Chan} - \text{base}}$**

- 1: On (OPEN,  $c_F$ ,  $pk_{A,\text{out}}$ ,  $pk_{B,\text{out}}$ ) by *Alice*:
- 2:   ensure  $State = \text{TOPPED UP}$
- 3:   ensure  $c_F \geq c_{\text{on}}$
- 4:    $(sk_{A,F}, pk_{A,F}) \leftarrow \text{KEYGEN}()$ ;  $(sk_{B,F}, pk_{B,F}) \leftarrow \text{KEYGEN}()$
- 5:    $F \leftarrow \text{TX}$  {input: **base\_output**, output:  $(c_F, 2/\{pk_{A,F}, pk_{B,F}\})$ }
- 6:    $F \leftarrow F.\text{sign}(sk)$
- 7:    $State \leftarrow \text{WAITING FOR LEDGER}$
- 8:   send (OPEN,  $c_F$ ,  $pk_{A,\text{out}}$ ,  $pk_{B,\text{out}}$ ,  $F$ , *Alice*) to  $\mathcal{A}$  and ensure reply is (OK)
- 9:   output (OK) to *Alice*
  
- 10: On (CHECK FUNDING) by *Alice*:
- 11:   ensure  $State = \text{WAITING FOR LEDGER}$
- 12:   send (READ) to  $\mathcal{G}_{\text{Ledger}}$  as *Alice* and assign reply to  $\Sigma$
- 13:   ensure  $F \in \Sigma$
- 14:    $c_A \leftarrow c$ ;  $c_B \leftarrow 0$
- 15:    $State \leftarrow \text{OPEN BASE}$
- 16:   output (OPEN SUCCESS) to *Alice*
  
- 17: On (PAY,  $x$ ) by *Dave*  $\in \{Alice, Bob\}$ :
- 18:   ensure  $State \in \{\text{OPEN BASE}, \text{OPEN VIRTUAL}\}$
- 19:   ensure  $c_D - \text{locked}_D \geq x$
- 20:   send (PAY,  $x$ , *Dave*) to  $\mathcal{A}$  and expect reply (OK)
- 21:    $c_D \leftarrow c_D - x$ ;  $c_{\bar{D}} \leftarrow c_{\bar{D}} + x$  //  $\bar{D}$  is *Alice* if  $D$  is *Bob* and vice-versa
- 22:   output (PAY SUCCESS) to *Dave*
  
- 23: On (BALANCE) by *Dave*  $\in \{Alice, Bob\}$ :
- 24:   ensure  $State \in \{\text{OPEN BASE}, \text{OPEN VIRTUAL}\}$
- 25:   output (BALANCE,  $(c_A, c_B, \text{locked}_A, \text{locked}_B)$ ) to *Dave*

**Fig. 4.**

**Functionality  $\mathcal{F}_{\text{Chan}} - \text{close}$**

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1: On (CLOSE) by Alice:
2:   if State = OPEN BASE then
3:      $C \leftarrow \text{TX } \{\text{input: } F.\text{out}, \text{outputs: } (c_A, pk_{A,\text{out}}), (c_B, pk_{B,\text{out}})\}$ 
4:      $C \leftarrow C.\text{sign}(sk_{A,F}, sk_{B,F})$ 
5:     State  $\leftarrow$  CLOSED
6:     input (SUBMIT, C) to  $\mathcal{G}_{\text{Ledger}}$ 
7:   else if State = OPEN VIRTUAL then
8:     State  $\leftarrow$  CLOSED
9:     output (CLOSING,  $c_A, c_B$ ) to opener
10:  end if

11: On (CLOSING,  $c_{\text{left}}, c_{\text{right}}$ ) by  $\mathcal{F}_{\text{Chan}}$ :
12:   ensure State  $\in$  {OPEN BASE, OPEN VIRTUAL}
13:   ensure  $((c_L, c_R), \text{hops}, (Charlie, Dave), (Frank, George), \text{id}) \in \text{funded}$  with
      $Frank \in \{Alice, Bob\}$ 
14:   ensure  $c_{\text{left}} \leq c_L + c_R$ 
15:   remove entry from funded
16:   output (CLOSED VIRTUAL,  $c_{\text{right}}, \text{id}$ ) to Frank

17: On (CLOSED VIRTUAL,  $c_{\text{right}}, \text{id}$ ) by  $\mathcal{F}_{\text{Chan}}$ :
18:   ensure State  $\in$  {OPEN BASE, OPEN VIRTUAL}
19:   ensure (virtual,  $c, \mathcal{F}_{\text{Chan}}, Dave, \text{id}$ )  $\in$  funded
20:   ensure  $c_{\text{right}} \leq c$ 
21:   send (CLOSED) to virtual and expect reply YES
22:    $c_D \leftarrow c_D + c_{\text{right}}$ 
23:   remove entry from funded

24: On (CLOSED) by P:
25:   if State = CLOSED then
26:     send (YES) to P
27:   else
28:     send (NO) to P
29:   end if

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**Fig. 5.**

**Functionality  $\mathcal{F}_{\text{Chan}} - \text{virtual}$**

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1: On (FUND YOU,  $c$ ,  $Dave$ ) by Charlie as input to Alice: // Alice is funded by Charlie
2:   ensure  $State = \text{INIT}$ 
3:    $Bob \leftarrow Dave$ 
4:   send (FUND YOU,  $c$ ,  $Bob$ , Charlie, Alice) to  $\mathcal{A}$  and ensure reply is (OK)
5:    $c_A \leftarrow c$ ;  $c_B \leftarrow 0$ 
6:   opener  $\leftarrow Charlie$ 
7:    $State \leftarrow \text{OPEN VIRTUAL}$ 
8:   output (OK) to Charlie

9: On (FUND,  $c$ , hops, sub_parties = (fundee, counterparty), outer_parties = (Charlie, Dave)) by Alice: // we fund another channel
10:  ensure  $State \in \{\text{OPEN BASE}, \text{OPEN VIRTUAL}\}$ 
11:  ensure  $c_A - \text{locked}_A \geq c$ 
12:  input (FUND YOU,  $c$ , counterparty) to fundee as Alice, ensure output is (OK)
13:  generate random id
14:  send (FUND  $c$ , hops, sub_parties = (fundee, counterparty), outer_parties = (Charlie, Dave), funder = Alice, id) to  $\mathcal{A}$  and ensure reply is (OK)
15:   $(L_0, R_0) \leftarrow (Alice, Bob)$ 
16:  for all  $(L_i, R_i) \in \text{hops}$  do //  $i \in \{1, \dots, |\text{hops}|\}$ 
17:    ensure  $R_{i-1} = L_i$ 
18:    send (ALLOW FUND,  $c$ , sub_parties, local_funder  $\leftarrow L_i$ , id,  $i = |\text{hops}|$ ) to  $L_i$  as Alice and ensure reply is (OK)
19:  end for
20:  send (IS OPEN SUCCESSFUL, id) to  $\mathcal{A}$  and ensure reply is (OK)
21:  for all  $(L_i, R_i) \in \text{hops}$  do //  $i \in \{1, \dots, |\text{hops}|\}$ 
22:    send (FUND DONE, id) to  $L_i$  as Alice and ensure reply is (OK)
23:  end for
24:   $c_A \leftarrow c_A - c$ 
25:  add  $((c, 0), \text{hops}, \text{sub\_parties}, \text{outer\_parties}, \text{id})$  to funded
26:  output (OK) to Alice

27: On (ALLOW FUND,  $c$ , sub_parties, Dave, id, is_last) by Charlie:
28:  ensure  $State \in \{\text{OPEN BASE}, \text{OPEN VIRTUAL}\}$ 
29:  ensure  $Dave \in \{Alice, Bob\}$ 
30:  ensure  $c_D - \text{locked}_D \geq c$ 
31:  output received message to Dave and ensure reply is (OK)
32:   $\text{locked}_D \leftarrow \text{locked}_D + c$ 
33:  add (id, is_last, sub_parties,  $c$ , Dave) to pending
34:  send (OK) to Charlie

35: On (FUND DONE, id) by Charlie:
36:  ensure  $State \in \{\text{OPEN BASE}, \text{OPEN VIRTUAL}\}$ 
37:  ensure (id, is_last, sub_parties,  $c$ , Dave)  $\in$  pending
38:  remove (id, is_last, sub_parties,  $c$ , Dave) from pending
39:  if is_last then
40:    add  $((0, c), \perp, \text{sub\_parties.reverse()}, (Dave, \perp), \text{id})$  to funded
41:  end if
42:  send (OK) to Charlie

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Fig. 6.

**Simulator  $\mathcal{S}$**

- 1: On (OPEN,  $c_F$ ,  $pk_{A,out}$ ,  $pk_{B,out}$ ,  $F$ , *Alice*) by  $\mathcal{F}_{Chan}$ :
- 2:     simulate *Alice* receiving input (OPEN,  $c_F$ ,  $pk_{A,out}$ ,  $pk_{B,out}$ ) by  $\mathcal{E}$
- 3:     ensure simulated *Alice* outputs (OK)
- 4:     send (OK) to  $\mathcal{F}_{Chan}$
  
- 5: On (PAY,  $x$ , *Dave*) by  $\mathcal{F}_{Chan}$ :
- 6:     simulate *Dave* receiving input (PAY,  $x$ ) by  $\mathcal{E}$
- 7:     ensure simulated *Dave* outputs (OK)
- 8:     send (OK) to  $\mathcal{F}_{Chan}$
  
- 9: On (FUND YOU,  $c$ , *Bob*, *Charlie*, *Alice*) by  $\mathcal{F}_{Chan}$ :
- 10:     simulate *Alice* receiving input (FUND YOU,  $c$ , *Bob*) by *Charlie*
- 11:     ensure simulated *Alice* outputs (OK) to *Charlie*
- 12:     send (OK) to  $\mathcal{F}_{Chan}$
  
- 13: On (FUND  $c$ , hops, **sub\_parties** = (fundee, counterparty), **outer\_parties** = (*Charlie*, *Dave*), **funder** = *Alice*, id) by  $\mathcal{F}_{Chan}$ :
- 14:     add the message data to **virtual\_opening**
- 15:     simulate execution of line 15 of Fig. 6 with *Alice*//  $\mathcal{S}$  knows *Bob* (*Alice*'s counterparty) through opening procedure
- 16:     send (OK) to  $\mathcal{F}_{Chan}$
  
- 17: On (ALLOW FUND,  $c$ , **sub\_parties**, **local\_funder** =  $L_i$ , id,  $i \stackrel{?}{=} |\text{hops}|$ ) by  $\mathcal{F}_{Chan}$ 's *Alice* to *Charlie*:
- 18:     simulate receiving message with *Charlie* by *Alice* and all subsequent communication
- 19:     ensure the simulated *Charlie* sends (OK) to the simulated *Alice*
- 20:     intercept this message and send it to  $\mathcal{F}_{Chan}$ 's *Alice*
  
- 21: On (IS OPEN SUCCESSFUL, id) by  $\mathcal{F}_{Chan}$ :
- 22:     retrieve and remove from **virtual\_opening** the data marked with id
- 23:     simulate line 11 of Fig. 2 with *Alice* using this data
- 24:     ensure *Alice* completes execution of VChan() successfully
- 25:     send (OK) to  $\mathcal{F}_{Chan}$
  
- 26: On (FUND DONE, id) by  $\mathcal{F}_{Chan}$ 's *Alice* to *Charlie*:
- 27:     simulate receiving message with *Charlie* by *Alice* and all subsequent communication
- 28:     ensure the simulated *Charlie* sends (OK) to the simulated *Alice*
- 29:     intercept this message and send it to  $\mathcal{F}_{Chan}$ 's *Alice*

**Fig. 7.**

## 1 Security Proof

When  $\mathcal{E}$  sends (FUND,  $c$ , hops, (fundee, counterparty), (*Charlie*, *Dave*)) to *Alice* in the real world, lines 14-12 of Fig. 6 are executed and then control is handed over to the “fundee” ITI, which executes lines 3-8 of Fig. 2. This ITI will output (OK) if and only if line 6 of Fig. 2 succeeds.

When  $\mathcal{E}$  sends (FUND,  $c$ , hops, (fundee, counterparty), (*Charlie*, *Dave*)) to *Alice* in the ideal world, lines 14-12 of Fig. 6 are executed and then control is handed over to the functionality that controls the “fundee”, which executes lines 1-4 of Fig. 6 and then hands control over to  $\mathcal{S}$ . The latter in turn simulates lines 3-8 of Fig. 2, thus following the exact same steps as in the real world, therefore it will send (OK) to  $\mathcal{F}_{\text{Chan}}$  if and only if the simulated line 6 of Fig. 2 succeeds. From this and the previous paragraph, we see that, up to this point, the two worlds are perfectly indistinguishable.

Moving on, in the ideal world subsequently lines 13-14 of Fig. 6 are executed, which results in  $\mathcal{S}$  executing lines 13-16 of Fig. 7. During the latter steps,  $\mathcal{S}$  simulates executing line 15 of Fig. 6 with *Alice*.

Similarly in the real world, *Alice* executes lines 13 and 15 of Fig. 6, therefore the two worlds still are perfectly indistinguishable.

The “for” loop of lines 16-19 of Fig. 6 is then executed in both the real and the ideal worlds. The message of line 18 results in the execution of lines 3-8 of Fig. 2 by  $L_i$  in both worlds: in the real world directly, in the ideal world simulated by  $\mathcal{S}$ .

In the ideal world, line 20 in Fig. 6 prompts  $\mathcal{S}$  to simulate line 11 of Fig. 2 with *Alice*, which is exactly the code that would be directly run by *Alice* in the real world. Therefore the two worlds remain perfectly indistinguishable.

The “for” loop of lines 21-25 of Fig. 6 is also perfectly indistinguishable in the two worlds. With argumentation similar to that of the previous “for” loop, we conclude that the FUND message does not induce any chance of distinguishability between the two worlds.

## References