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| |  | | --- | | Arin Sturm  Portland, Oregon · (503) 489-9903  **contact@organicmediadevelopment.com** | |  | | As a professional with over 20 years of technology industry experience, I successfully design, develop, and maintain user interfaces for software applications. I enjoy logical problem-solving and using my analytical skills to take on complex challenges and find flexible, creative, and simple solutions. I am an independently motivated worker, dedicated to continuous learning, and persistent in improving computer user experiences. | |

# EXPERIENCE

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| **Senior UI Developer** February 2018 to January 2023  **Blue Health Intelligence**   * Created UI tools to improve the user experience of accessing data by uploading and downloading reports generated on specific parameters. * Developed customized extensions for integrated third-party systems to introduce advanced functionality to improve the user experience for navigation. * Coordinated with client management to transition the existing products to a new UI theme with a custom stylesheet reusable for all the systems. * Designed screenshot mockups of features for efficient product planning and created rapid prototypes for proof-of-concept technical system improvements. * Proposed aggregation and validation of data to produce a dynamically generated form to help clients with scheduling reports. |
| **UI Engineer** May 2015 to October 2017  **Vant4ge**   * Designed assessments for criminal corrections and developed analytic reporting to reduce recidivism. |
| **UI Developer** December 2014 to March 2015  **Elsevier ExitCare**   * Designed and developed multiple website themes to update the patient care education system. |
| **Application Developer** October 2013 to November 2014  **Lightstorm Entertainment** |
| * Developed custom tools for managing digital film resources to build the Avatar movie sequels. |
| **Game Developer** July 2013 to October 2013  **iSite Design**   * Developed bubble shooter and matching games for the FIFA World Cup for Liberty Mutual's intranet. |
| **UI Developer** April 2012 to June 2013  **PGi**   * Created event messaging and user feedback for the iMeet Live software to support interactive events. |
| **Video Player Developer** June 2009 to March 2012  **PBS**   * Developed and maintained custom features in multiple video players for national TV channel distribution. |

# Education

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| **Bachelor of Arts in Multimedia**  **University of Advancing Technology**  December 2003 |
| **PMI Agile Certified Practitioner Exam Course**  **Learn Smart**  July 2018 |
| **JavaScript Advanced Security Training**  **Secure Code Warrior**  August 2021 |

# Technical Experience

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| * **Data sources -** AWS, Cookies, JSON, Local Storage, MongoDB, MySQL, REST, Shared Object, SQL, Web Sockets, XML * **Frameworks -** Ajax,Angular, AngularJS, Bootstrap, Django, Enigma.JS, Jasmine, JQuery, MXML, Node.JS, OSMF, React * **Languages -** ActionScript, ASP, ASP.NET, CSS, HTML/5, Java, JavaScript, PHP, Python, TypeScript, UML, Visual Basic * **Operating Systems -** Windows, Mac OS, Linux * **Project Management -** Adobe, Asana, BaseCamp, Confluence, Google, Jira, Microsoft Office Suite, Outlook * **Software -** Eclipse, Figma, Flash, Gimp, Lotus Notes, Notepad++, Photoshop, Sketch, Sublime, Visual Studio, Web Storm, Zeplin * **Team Communication -** Google Meet, GoTo Meeting, HipChat, Skype, Slack, Teams, WebEx, Zoom * **Tools -** Ant, Auth0, Bamboo, Brightcove, Chart.JS, ConnectReport, CruiseControl, D3, Gulp, Jenkins, Karma, Material UI, MaterializeCSS, Maven, OAS Ad Server, Oauth, Qlik Sense, ReportManager, Selenium, Tableau, TeamCity, thePlatform, Visio, WordPress * **Version Control -** Bitbucket, GIT, GitHub, SVN, Team Foundation Server, Visual Studio Online |

# Activities

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| In my spare time, I enjoy playing board games with friends and family. As a pet project during the pandemic, I adapted Battleship and Bingo into a single customized game application that hosts multiple players and a scoreboard UI. |