



ALLOY EDITOR IN LIFERAY


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WHAT IS ALLOY EDITOR?

- Alloy Editor is a modern “What you see is what you get” editor built on top of CKEditor, designed to create modern and nicely-styled web content.

 ALLOYEDITOR

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AlloyEditor is a WYSIWYG Editor built on top of [CKEditor](#)

By [Liferay](#)





Editing the content on the fly

Yes, you can edit this content **right here and right now**. Just select some text and the toolbar for styling will appear. Not only it will appear, but it will appear where you **expect it** when you released the mouse. However, if you do it using your keyboard, the toolbar will be positioned right in the middle of the selection.

Example image:

For a long time the relationship between the iconic and the written has been **reason** represented in the functional term language bi-media (image-text). Graphic design is representation of the fusion of creativity, interactions, sensations and associations b and the written).

Normal Text

 **B** *I* U   

Paste content

You can also paste content *directly* from the web! In most cases, it will work out of the box.

Drag&Drop images

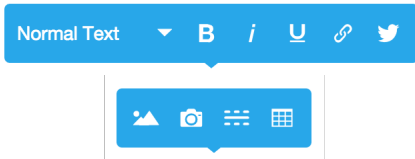
Want to **Drag&Drop** images from your Desktop directly to the editor? Nothing easier than this. Try now **right here** (but keep in mind this requires [IE10+](#), Chrome, Firefox or Safari).

WHAT MAKES ALLOY EDITOR DIFFERENT?

- ❖ Editing web content without using iFrame is not a new concept.
- ❖ However, the toolbar of most editors appears on top or on bottom of the container.
- ❖ Wouldn't it be better to have a modern UI with all the benefits of CKEditor?
- ❖ Alloy Editor provides a UI with context toolbars, which change their appearance depending on the selected element - image or text.

CUSTOMIZING THE TOOLBAR

- ❖ Developers can add or remove buttons to these toolbars on the fly.



- ❖ Alloy Editor also offers plugins that allow dragging and dropping of images directly in the editor or adding placeholders that work as the standard placeholder HTML5 attribute.

WHAT IS ALLOY EDITOR USED FOR?

- ❖ Alloy Editor is used by default in Liferay DXP.
- ❖ Applications that use the Alloy Editor include web content, blog posts, announcements, etc.
- ❖ Alloy Editor is flexible and configurable enough to do any job CKEditor can.

HOW TO ADD THE ALLOY EDITOR

- ❖ Creating an Alloy Editor instance is as easy as calling the Alloy Editor `editable` static method:

```
AlloyEditor.editable('myContentEditable');
```

- ❖ There's also another way.

- ❖ You can use the Liferay UI Input Editor taglib in your JSP:

```
<liferay-ui:input-editor contents="<%= content %>" editorName="alloyeditor"  
name="myAlloyEditor" placeholder="caption" showSource="<%= false %>" />
```

- ❖ Notice the `editorName` attribute is set to `alloyeditor`.

WHAT BROWSERS SUPPORT ALLOY EDITOR?

- ❖ AlloyEditor runs on the following browsers:
 - ❖ IE9+
 - ❖ Chrome
 - ❖ Firefox
 - ❖ Safari

Notes: