# Introduction to Machine Learning Lecture 10: ML in Practice

Dr. Gabriel Stanovsky Slides adapted from Prof. Matan Gavish and Prof. Shai Shalev-Shwartz

May 31, 2022

Suggested reading:

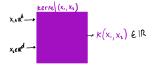


## Advanced Topics in ML

- Advanced topics
  - Last Week: Unsupervised learning
  - Last Week: Kernel methods
  - Today: ML in practice
- Modern ML
  - Gradient-based learning
  - Neural networks
- Summary and Ethics

#### Recap: Kernels

Kernel Trick: Learn in high dimension without paying the full price



- We discussed two kernels
  - Polynomial and Gaussian (RBF)
- Enable linear solvers to do non-linear separation in feature space
  - Complexity depends on m, instead of d
- Kernels lead to very expressive and powerful models
  - and they're an example of metric learning

#### Today: ML in Practice

- ML requires a dual set of skills
  - Mathematical understanding and formulation
  - Expertise in data processing, coding, presenting results
- This course aims to give you initial skills in both
  - Math in most lectures and recitations
  - Hands-on exercises (there's no other way)
- Today we'll focus on best practices for ML in practice
  - Back to math next week



#### This will be a different lecture

- Many examples
- (almost) No math
- Somewhat subjective advice from my experience
  - Much under current research
  - No proofs, you're welcome to question my suggestions

# What do I mean by "in practice"?

- Mostly research projects in academia, and a little bit of tech
  - With strong bias towards NLP
- Luckily, applied ML is becoming more homogeneous
  - With a strong ties between fields and across academia and tech
- ML in practice require practice and expertise
  - You'll improve the more projects you take
  - E.g., our hackathon, data challenge, and others

#### Outline

- 1 Approaching a New Problem
  - Deciding on a Framework
  - Understanding the Features
  - Annotation Quality
  - Data Partitioning
- 2 Developing an ML Model
  - The 4 Stages of Model Development
  - Computational Considerations
- 3 Testing and Reporting Performance
  - Reproducible Research

- In this course we mostly ignored the approach to a new problem
  - Instead we focus on giving you an ML toolbelt
- Next, we'll acknowledge an assumption we made in the course
  - Then show how in practice things are more complicated
- We'll give a set of best practices and advise

# Approaching a New Problem: Takeaways

- Define setup: Which elements of the problem require ML
- Understand the features: Feature and label types & possible ranges
- Question the labels: Estimate annotation quality and biases
- Make sensible partitions: Each part is representative of the whole

We started each lecture with a given setup.

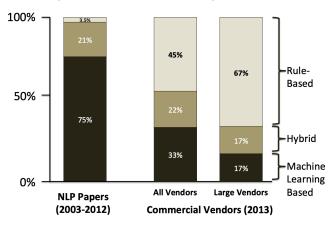
$$S_m \in \mathbb{R}^{m \times d}, \mathcal{Y} = \mathbb{R}$$
  
 $\hat{w} = \operatorname*{arg\,min}_{w} \in \mathbb{R}^{d+1}[L_{train}(w) + \lambda \cdot \mathcal{R}(w)]$ 

- This hides much of the (interesting) work
  - In practice, there's a wide range for defining the setup
  - Can already decide the fate of the project

# Do I need ML, and if so for which part?

- Hype around everything ML and AI
  - But what you learned before ML still holds
  - Often termed rule based
- There's nothing bad about using rule-based approaches
  - Explainability is a huge advantage
- Often a good approach would be a combination of ML and rules
  - Real-world problems are likely multi-faceted

#### **Implementations of Entity Extraction**



 Solutions that work in practice often need a combination of ML and rules Example: Identifying Punishment in Court Decisions (Wenger et al., 2021)

- Input: Court cases in natural language
- Output: Months of imprisonment given as punishment
- Approach: A combination of rules and ML
  - Write rules to identify the sentence in which the decision is given
  - Supervised learning to identify court decision in that sentence
- The bulk of research went into finding this paradigm

# What constitutes a good ML problem?

- There's good signal in examples
  - But it's hard to come up with concrete rules
- There's some inherent variability...
  - E.g., the problem itself seems non-deterministic
  - Or there's noise in the instruments that is hard to model
- · ...but not too much of it
  - If there's no signal, we'll end up with bad results
- We can think of indicative features
  - That we think will generalize, but not overfit
- And which we have (or can get) good amount of
  - Small number of examples would lead to overfitting

#### Once we decide on scope

- What's the scientific/business context?
  - In which scenarios is the model expected to work?
  - How will performance be measured?
  - Is the training data representative?
- Answers will affect many design choices
  - E.g., Loss, or regularization term, evaluation metric
- Extensive knowledge of the domain is crucial
  - Often the job is to bridge between ML and the specific field
  - E.g., medicine, linguistics, biology, and more

#### We treated $\boldsymbol{\mathcal{X}}$ as numerical values, detached of physical meaning

- In practice, crucial to know what features represent
- Can help in building models
  - Identifying correlated features
  - Designing appropriate regularization
  - Detecting overfitting and overestimation

# Example: Categorical vs. Continuous Features

	$X_1$	$X_2$	<i>X</i> <sub>3</sub>	<i>X</i> <sub>4</sub>
sample 1	2.0	3.0	2.5	yes
sample 2	1.7	3.8	9.1	no
:				

#### Ask each feature if it's . . .

- Categorical: how many levels? ordered or unordered?
- Continuous: what are the allowed values?

#### Example: mtcars dataset

```
> mtcars
                    mpa cvl disp hp drat
                                              wt asec vs am
Mazda RX4
                          6 160 0 110 3 90 2 620 16 46
Mazda RX4 Waa
                          6 160.0 110 3.90 2.875 17.02
Datsun 710
                          4 108.0 93 3.85 2.320 18.61
                          6 258.0 110 3.08 3.215 19.44
Hornet 4 Drive
Hornet Sportabout
                   18.7
                          8 360.0 175 3.15 3.440 17.02
Valiant
                          6 225.0 105 2.76 3.460 20.22
Duster 360
                          8 360.0 245 3.21 3.570 15.84
Merc 240D
                          4 146.7 62 3.69 3.190 20
Merc 230
                          4 140.8 95 3.92 3.150 22.
Merc 280
                          6 167.6 123 3.92 3.440 18.
Merc 2800
                          6 167.6 123 3.92 3.440 18.96
Merc 450SE
Merc 450SL
Merc 450SLC
                          8 275.8 180 3.07 3.780 18.
Cadillac Fleetwood 10.4
Lincoln Continental 10.4
                          8 460.0 215 3.00 5.424 17.82
                          8 440 0 230 3.23 5.345 17.42
Chrysler Imperial
Fiat 128
                          4 78.7 66 4.08 2.200 19.47
Honda Civic
                          4 75.7 52 4.93 1.615 18.52
Tovota Corolla
                          4 71.1 65 4.22 1.835 19.90
                          4 120.1 97 3.70 2.465 20.01
Toyota Corona
                          8 318.0 150 2.76 3.520 16.87
Dodge Challenger
                   15.5
AMC lovelin
                          8 304 0 150 3 15 3 435 17 30
Camaro Z28
                          8 350.0 245 3.73 3.840 15.41
Pontiac Firebird
                          8 400 0 175 3 08 3 845 17 05
Figt X1-9
                          4 79.0 66 4.08 1.935 18.
                          4 120.3 91 4.43 2.140 16.70
Porsche 914-2
Lotus Europa
                          4 95.1 113 3.77 1.513 16.98
Ford Pantera L
                          8 351.0 264 4.22 3.170 14.50
Ferrari Dino
                          6 145.0 175 3.62 2.770 15
Maserati Bora
                          8 301.0 335 3.54 3.570 14.60
Volvo 142E
                         4 121.0 109 4.11 2.780 18.60
```

- Which features are
  - Categorical? ordered (big vs small) / unordered (yellow vs red)
  - Continuous?

## Understanding the Data

- Do we have meaningful feature names?
- What are the feature units?
- Who chose which features to collect?
- Can we ask for other features?

#### **Annotation Quality**

#### In this course we trust the labels ${\cal Y}$ as absolute truth

- labels Y are often noisy in practice
  - E.g., due to error in annotation or disagreement
  - Note this is different from noise in samples  ${\mathcal X}$
  - May fail any learning algorithm
  - Look at train annotations, do you agree with them?
- Inter-annotator agreement is a common data quality measure in Al
  - Useful when the task itself may be subjective

#### Inter-Annotator Agreement

- For example, Sentiment analysis in text
  - This movie was terrible!
  - This movie was great!
  - Q: I like the leading actor, but the director was terrible
- Solution: measure agreement between two human annotators
  - For example, ask two annotators to annotate the same set
  - Measure % in which they agree

# Cohen's Kappa as a Measure of Agreement

- Say we measure agreement on 80% of the data
- Q: More impressive if there were 1000 possible labels?
- Cohen's Kappa takes random chance into account

$$\kappa = \frac{p_o - p_e}{1 - p_e}$$

- Where:
  - $p_o = \text{observed agreement (e.g., } 80\%)$
  - $p_e$  = expected agreement of a random coin toss
- So for balanced classes we get:
  - 2 classes  $p_e = 0.5 \Rightarrow \kappa = 0.6$
  - 1000 classes  $p_e = 0.5 \Rightarrow \kappa = 0.799$

#### **Annotation Bias**

- Beyond noise, labels are bound to introduce human biases
  - E.g., by the process



Or the world



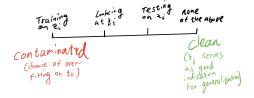
- ML does not distinguish between these biases and signal
  - Instead, optimizes loss in whatever way possible
  - Crucial to align mathematical loss with our actual purpose

Mark Yatskar et al., Shahar Levy et al.

#### Data Partitions

#### We assumed we have a train set $S_m$ and sometimes a test set

- In practice, we often have a single annotated dataset
- We need to split it to achieve best generalization
  - and also be able to estimate the performance
  - Recall train-dev-test, cross-fold validation, bootstrap
- Each partition needs to be representative of the whole



#### For example: Imbalanced Classes

- Sometimes the data is uneven
  - E.g., most people won't have a heart attack
- Need to divide while keeping the original class balance
- Q: What happens if don't do this?
  - Q: Severe discrepancies between train and test performance

# Approaching a New Problem: Takeaways

- Define setup: Which elements of the problem require ML
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# The different stages of developing a model

Preprocessing -EDA - Baseline - model selection

# The different stages of developing a model

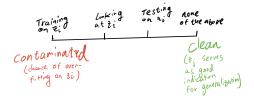
Preprocessing -> EDA -> Baseline -> model selection

#### Preprocessing

- Large-scale data is bound to have errors and inconsistencies
- Preprocessing: preparing the data before doing ML
  - We'll see missing and corrupt values, and creating new features
  - All of these will be in the hackathon
  - As well as most other real-world problems
- Much of the success of ML relies on it
  - Give it plenty of time and thought

# Preprocessing After Partitioning

- Always develop preprocessing on the training set
- Q: What if you develop preprocessing on the entire dataset?
  - You'll get acquainted with the test set
  - Thus contaminating it



## Dealing with Missing Feature Values

- Several reasons for missing feature values:
  - Error in collection process (e.g., doctor forgot to mark)
  - Error in coding
- First, identify how a missing feature value is coded in your data
  - n/a, 0, -99, -1
  - Requires understanding of feature semantics
- Most models won't deal correctly with such values
- We need to choose whether
  - To guess missing values (termed imputation)
  - Discard features with many missing values

#### Data Imputation

- Data Imputation: replacing missing data with substituted values
- A broad field with many approaches
- Q: Can you think of an approach for data imputation?
  - Filling in with average values
  - Extrapolation
  - Many more (see numpy, pandas in python)

## Outliers and Corrupt Values in the Data

- Corrupt values often appear in data
  - People who are 7000 or −3 years old
  - Can manifest in subtle, domain-specific ways
  - E.g., male patients with ovary conditions
- We need to choose a policy for corrupt values
  - Similarly to missing values impute or discard
- Some ML models are more robust to outliers
  - Think of the bias-variance tradeoff

#### **Creating Features**

- Some data is not naturally in  $\mathbb{R}^d$  (e.g. it's text or graph)
- Mapping it to  $\mathbb{R}^d$  is called Euclidean Embedding
  - E.g., in current NLP, word embedding is a must-have preprocessing step
- A topic for advanced ML courses

## Preprocessing: Only in Code

- The same preprocessing steps must be applied to train-dev-test
  - But we only see the training
- Preprocessing should always be done in code, never manually
  - Apply same preprocessing to all data
  - Never impute missing values / correct outliers manually
- Q: What's the danger in applying manual preprocessing?
  - Over-estimation of performance
  - As other data partitions won't receive the same treatment

# The different stages of developing a model

Preprocessing -> EDA -> Baseline -> model selection

# Exploratory Data Analysis

- After preprocessing a dataset, we usually start exploring
- Exploratory Data Analysis (EDA): looking for patterns, with no specific hypotheses
- Q: Which data partition should we explore?
  - Only the training set

# **EDA: Summary Statistics**

- Collect statistics to get a grasp on data behavior
  - Typical value: Mean, Median, Mode
  - Measure of variability: Standard deviation, IQR
  - Measure of relationship: Covariance, correlation between features

### Example: Pima dataset

- Native Arizona women (Pima tribe) often suffer from type-II diabetes
- Dataset consists of 768 records with 9 features:

Pregnancies	Number of times pregnant
Glucose	Plasma glucose after 2 hours in tolerance test
Blood pressure	Diastolic blood pressure (mm Hg)
Skin thickness	Triceps skin fold thickness (mm)
Insulin	2-Hour serum insulin (mu Ú/ml)
BMI	Body mass index (weight in kg/(height in m) <sup>2</sup> )
Diabetes pedigree	Family history function
Age	Age (years)
Sick	Class variable (0 or 1)

### Example: Pima Indians dataset

```
> summary(d)
  times.preg
                plasma.glucose
                                    ΒP
                                                   skin
Min. : 0.000
                Min. : 0.0
                              Min.
                                     : 0.00
                                              Min. : 0.00
1st Qu.: 1.000
                              1st Qu.: 62.00
                                              1st Ou.: 0.00
                1st Qu.: 99.0
                Median :117.0
Median : 3.000
                              Median : 72.00
                                              Median:23.00
Mean : 3.845
                Mean
                      :120.9
                              Mean
                                     : 69.11
                                              Mean :20.54
                                              3rd Qu.:32.00
3rd Ou.: 6.000
                3rd Ou.:140.2
                               3rd Ou.: 80.00
Max. :17.000
                Max.
                      :199.0
                              Max.
                                     :122.00
                                              Max. :99.00
   insulin
                    BMI
                                pedigree
                                                  age
Min. : 0.0
               Min.
                     : 0.00
                              Min.
                                    :0.0780
                                             Min.
                                                    :21.00
1st Qu.: 0.0
               1st Qu.:27.30
                              1st Qu.:0.2437
                                             1st Qu.:24.00
Median: 30.5
               Median :32.00
                             Median :0.3725
                                             Median :29.00
Mean : 79.8
               Mean :31.99
                             Mean :0.4719
                                             Mean
                                                    :33.24
3rd Qu.:127.2 3rd Qu.:36.60
                              3rd Qu.:0.6262
                                             3rd Ou.:41.00
Max.
       :846.0
               Max.
                     :67.10
                              Max.
                                    :2.4200
                                             Max.
                                                    :81.00
sick
0:500
1:268
```

#### More EDA Methods

- Q: Did we already see EDA methods in the course?
- Clustering and dimensionality reduction can reveal patterns in data
  - E.g., by looking at principal components in PCA

# The different stages of developing a model

Preprocessing -> EDA -> Baseline -> model selection

### Baseline algorithm

- After exploring the data, we may have hypotheses regarding the data
  - E.g., which features are indicative of the label
  - What feature interactions are important
- Baseline algorithm: A naive approach against which we'll compare more complex models
  - Rule of thumb: Aim for either low bias or low variance baselines
  - E.g., deep vs. shallow decision trees
- Baselines should be easy and quick to implement

- The baseline gives us a sense of the problem complexity
- To estimate its performance we test it on a held out set
  - Either cross-validation or a predefined dev set
- If the baseline does very well the problem is relatively easy
  - And we don't need to invest much effort into modelling
- Otherwise, it serves as reference to more advanced approach

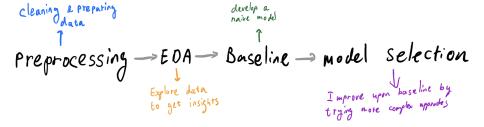
# The different stages of developing a model

Preprocessing > EDA > Baseline > model selection

# Insert Here Everything We Learned

- Goal: Improve over baseline
  - Bagging or boosting the baseline
  - Ensembeling different learners
  - Experimenting with the regularization term
  - Kernelizing the baseline model
  - Any combination of these approaches
- Tune hyperparameters on the development set set

# 4 Stages of Model Development: Recap



- In all 4 stages you'll need to deal with vast quantities of data
- E.g., millions of samples (Big Data)
- introduces a novel set of technical challenges

# The Missing Semester of your Education

- Many tools and paradigms are crucial for everyday work
  - Software development, in general and ML specifically
  - Efficient coding, software packages, source control, shell scripting
- These usually don't fit the syllabus of any specific course
  - Including IML
- We'll give some pointers

# The Missing Semester of your Education

- I strongly recommend to checkout The missing semester<sup>1</sup>
- MIT Grad students initiative: a course covering these topics
- All material available online (lecture, handouts, exercises, etc.)

#### **Schedule**

- 1/13/20: Course overview + the shell
- 1/14/20: <u>Shell Tools and Scripting</u>
- 1/15/20: Editors (Vim)
- **1/16/20**: <u>Data Wrangling</u>
- 1/21/20: Command-line Environment
- 1/22/20: Version Control (Git)
- 1/23/20: Debugging and Profiling
- 1/27/20: <u>Metaprogramming</u>
- 1/28/20: Security and Cryptography
- 1/29/20: Potpourri
- 1/30/20: <u>Q&A</u>

Video recordings of the lectures are available on YouTube.

https://missing.csail.mit.edu/

For example, what's the problem with this code?

```
def preprocess_file(file_name):
    """
    Run through the lines of a file and preprocess them
    """
    preprocessed_lines = []
    for line in open(file_name):
        preproc_line = clean_line(line)
        preprocessed_lines.append(preproc_line)
    return preprocessed_lines
```

- Note we store all of the file contents in memory
- Q: What happens when the file contains millions of samples?
  - We'll quickly get an out-of-memory error

# Prefer Lazy Evaluation

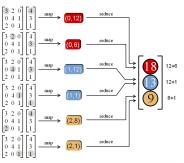
- Lazy evaluation: Delay evaluation until the value is needed
- In python this is done with the yield operator

```
def preprocess_file(file_name):
    """
    Run through the lines of a file and preprocess them
    """
    preprocessed_lines = []
    for line in open(file_name):
        preproc_line = clean_line(line)
        yield preproc_line
```

- Produces iterator evaluating the next value only when needed
- Aim to hold the minimal units in memory at any given time

#### Parallelization

- Performing math operations in parallel is key for time efficiency
- Q: What can we usually parallelize in algebraic computation?



• Map reduce, Spark, Hadoop are paradigms for such operations

#### CPU vs. GPU

- Q: How many operations can we actually perform in parallel?
  - Just as many cores we have on our machine
- A few cores on laptop or PCs
- Small 100s on a high-capacity CPU server
- Graphical Processing Units (GPU) have 1000s of cores

#### **GPU**

- Originally developed for graphical rendering
  - Which also have a lot of parallelizable algebraic operations
- Ubiquitous in ML with the advent of parameter heavy models
  - Speeds training a model by a factor of 10 or 100
  - There are now processors developed speficially for ML
- Originally required a dedicated programming solution (CUDA)
  - Many abstractions developed in code packages



# Don't write your own learner from scratch

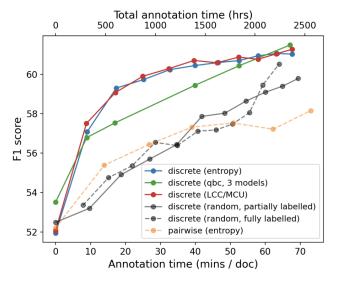
- Finally, familiarize with popular packages
  - Pandas
  - sklearn
  - matplotlib
  - numpy
  - tqdm
  - logging

#### Use the Test Set Once

- We're ready to test our model against a truly held-out set item
   Goal: Understand where model works and where it doesn't
  - "all models are wrong, some are useful"
- Try to do this only once
  - The more you use your test set, the more you'll overfit
- We'll discuss best practices for reporting results

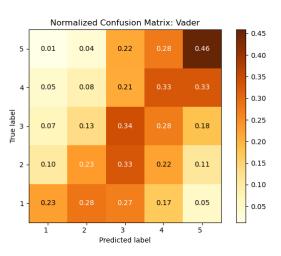
### Reporting Results

Plot training and test error over model complexity and sample size



# Reporting Results

Plot a confusion matrix to better understand performance



## Perform Error Analysis

- Sample 100s of examples where your model was wrong
- Manually go over them and find recurring patterns

Phenomenon	Passage Highlights	Question	Answer	Our mode
Subtraction + Coreference	Twenty-five of his 150 men were sick, and his advance stalled	How many of Bartolom de Amsqueta's 150 men were not sick?	125	145
Count + Filter	Macedonians were the largest ethnic group in Skopje, with 338,358 inhabi- tants Then came Serbs (14,298 inhabitants), Turks (8,595), Bosniaks (7,585) and Vlachs (2,557)	How many ethnicities had less than 10000 people?	3	2
Domain knowledge	Smith was sidelined by a torn pec- toral muscle suffered during practice	How many quarters did Smith play?	0	2
Addition	culminating in the Battle of Vienna of 1683, which marked the start of the 15-year-long Great Turkish War	What year did the Great Turkish War end?	1698	1668

Table 5: Representative examples from our model's error analysis. We list the identified semantic phenomenon, the relevant passage highlights, a gold question-answer pair, and the erroneous prediction by our model.

Dua et al.

# Compare Across all Models

Do all of these evaluation across all models you've tested

#### Create an Interactive Demo

- Interactive demo is an excellent way to test models on various inputs
  - and test different hyperparameter configurations
- Used to be very time consuming to create
- I strongly recommend learning streamlit<sup>2</sup>
  - Create useful demos in a few lines of code
- Q: See a few demos?

<sup>&</sup>lt;sup>2</sup>https://streamlit.io

# Reproducibility

- Results should replicate across different runs, computers, data
- This turns out to be a very hard problem

### Write Reproducible Code

- Use command line arguments
  - For file names, hyperparameters, and anything configurable
  - Makes it easy to re-run your configuration again
- Don't use Jupyter Notebooks for model development
  - Great for teaching & visualization, terrible for reproducibility<sup>3</sup>

<sup>3</sup>https://www.youtube.com/watch?v=7jiPeIFXb6U

# Reproducing Results is Hard: Controlling Randomness

- Some models depend on random initialization
  - Q: Which ones did we see in the course?
  - E.g., K-means clustering
  - Neural networks
- Make sure to set seeds
  - Lead to identical pseudo-random numbers over different runs
- Yet some stubborn randomness persists
  - GPUs are notorious for different results with same seed

# Reproducing Results is Hard: Hardware Limitations

- Large models developed in big tech companies
  - E.g., BERT, GPT-3, Dall-e, ...
- Many labs can't train or even run these models
  - GPU memory just too low
- Green AI (Roy Schwartz et al.)
  - Initiative for small efficient models fitting small hardware budget

- We've covered 3 overarching themes
  - Approaching a new problem
  - Developing a model
  - Reporting results
- Discussed many pointers and good practices
  - Hopefully useful as a reference and study guide
- No replacement for experience
  - Try to implement these concepts in as many projects as possible
  - Including IML Hackathon 2022!