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1. Introduction

Thank you for using the **Low-Poly Furniture Kit – Stylized Wooden Set!** This asset pack provides a charming selection of low-poly, stylized furniture optimized for Unity and ideal for cozy interiors, mobile games, fantasy scenes, and more.

2. Package Contents

- 18 Unique Furniture Models
- 3 Color Variants per Model (Dark, Light, Washed)
- Clean UVs with Game-Ready FBX Files
- Organized Prefabs for Each Variant
- 2 Unity Demo Scenes
- Texture and Material Variants

Furniture Types:

- Beds (Single, Double)
 - Chairs (Dining, Rocking, Armchair)
 - Tables (Round, Coffee, Dining)
 - Nightstands (S, M, L)
 - Bookshelves
 - Cupboards
 - Wardrobes
 - Floor Tiles (3 variations)
-

3. Folder Structure

```
Low-Poly Furniture Kit - Stylized Wooden Set/  
├── Art/  
│   ├── Materials/  
│   │   ├── Fabric/  
│   │   ├── Floor Tiles/  
│   │   └── Wood/
```

```

|   |   | Models/
|   |   | | Beds/
|   |   | | BookShelve/
|   |   | | Chairs/
|   |   | | Cupboards/
|   |   | | FloorTiles/
|   |   | | NightStands/
|   |   | | Tables/
|   |   | | Wardrobes/
|   |   | | Textures/
|   |   | | | FloorTiles/
|   |   | | | SoftCotton/
|   |   | | | Wood/
|   |   | | | (Each folder includes BaseColor and Normal maps)
|   | Prefabs/
|   | | Beds/
|   | | Chairs/
|   | | Tables/
|   | | ... (Each object has its own folder with all color variants)
|   Scenes/
|   | Demo.unity
|   | Display.unity

```

4. How to Use in Unity

1. Import the package into Unity.
2. Open the `Scenes/` folder and load `Demo.unity` or `Display.unity`.
3. Drag any prefab from the `Prefabs/` folder into your scene.
4. All models are properly scaled and set to a transform of `(1,1,1)`.
5. Swap materials if needed from the organized folders in `Art/Materials/`.

Note: Models are consistently scaled to match each other. May require slight adjustment to match real-world dimensions depending on your project.

5. Demo Scene Overview

`Demo.unity`

- Showcases all furniture assets in an arranged layout
- Includes lighting setup and camera to preview scale and detail

`Display.unity`

- Uses focused lighting and composition for promotional screenshot-style scenes
- Great for quickly viewing color/material variations

6. Support & Licensing

For feedback or support, contact:

- **Developer:** AyuoDev
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- **Discord:** <https://discord.gg/AqzJBWEqbz>

License:

- Royalty-free for personal and commercial use in games and media
- Redistribution or reselling of models as standalone assets is **not permitted**

Thank you for using the Stylized Wooden Furniture Kit! We hope it brings warmth and charm to your scenes.