

Origin WOETH and Vault Update

ORIGIN

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Summary

Type DeFi/Stablecoin **Total Issues** 5 (4 resolved) From 2025-03-31 0 (0 resolved) **Timeline Critical Severity** To 2025-04-03 Issues Solidity 0 (0 resolved) Languages **High Severity** Issues **Medium Severity** 0 (0 resolved) Issues **Low Severity Issues** 1 (0 resolved) Notes & Additional 1 (1 resolved) Information 3 (3 resolved) **Client Reported** Issues

Scope

We audited <u>pull request #2452</u> at commit <u>f91a6ed</u> and <u>pull request #2453</u> at commit <u>8b237c0</u> of the <u>OriginProtocol/origin-dollar</u> repository.

In scope were the following files:

```
PR #2452
contracts/contracts/
interfaces
int
```

System Overview

The update to the W0ETH and Vault contracts prevents rapid inflation of the W0ETH share-to-asset ratio and the rebasing rate of the OETH token. This allows W0ETH to be used as a base asset on lending platforms, as many lending platforms are incompatible with ERC4626 assets which can be rapidly inflated.

The Origin team had previously tried different approaches to prevent W0ETH inflation. However, even when direct donations to the W0ETH contract were mitigated, initiating a large rebase of the underlying 0ETH tokens also caused the W0ETH token to inflate. Hence, the update alters the 0ETH contracts so that large rebases do not occur. Additionally, W0ETH was updated to rely on internal accounting rather than directly querying the balanceOf the contract which prevents direct donations from inflating the share-to-asset ratio.

Within the VaultCore contracts, two measures were introduced to prevent rapid inflation and rebasing:

- 1. A maximum rebase rate. This limits the rebase amount per second designed to allow yield that are triple digit APR's in extreme conditions but still prevent rapid inflation.
- 2. A maximum amount per rebase. Even with the rebase rate limitation, a large period without any rebasing could be followed by a large rebase in a single transaction. To prevent this, a rebase is not permitted to exceed a hardcoded amount in a single rebase. Since the vault can only rebase once per block, this also prevents a large rebase in a single block.

The OETH dripper logic which smooths out yield distributions is now part of VaultCore. A target rate of yield is set based on previous yield. If the yield rate can sustain a larger yield rate, this target rate is increased. Conversely, if the target rate cannot be sustained the yield is decreased. This happens in addition to the rebase caps. The yield is first calculated through the dripper logic and then limited by the maximum rebase checks.

Security Model and Privileged Roles

The WOETH share-to-asset ratio should not be rapidly inflatable. However, protocols that integrate this asset should be aware that the share-to-asset ratio is expected to gradually inflate due to collecting rebasing yield from the underlying asset. It should also be noted that the governor can remove any asset aside from OETH from the WOETH contract.

Low Severity

L-01 Slight Overcharging Of Fees When Supply Cap Is Reached

In the changeSupply function, if the new totalSupply exceeds MAX_SUPPLY, any amount beyond MAX_SUPPLY is discarded, and the supply is limited to the MAX_SUPPLY value. If the fee mint were to bring totalSupply close enough to the supply cap, then changeSupply would exclude any yield above the maximum supply. The fee is still collected for the full yield amount despite it being limited by the supply cap.

This scenario is unlikely and the yield loss is minimal, so consider simply acknowledging this issue.

Update: Acknowledged, not resolved. The Origin team stated:

Due to low impact, we acknowledged this issue.

Notes & Additional Information

N-01 Function Visibility Overly Permissive

Within WOETH. sol, there are various functions with unnecessarily permissive visibility:

- The <u>name</u> function in WOETH.sol with <u>public</u> visibility could be limited to external.
- The <u>symbol</u> function in WOETH.sol with <u>public</u> visibility could be limited to external.
- The <u>totalAssets</u> function in WOETH.sol with public visibility could be limited to external.

To better convey the intended use of functions, consider changing a function's visibility to be only as permissive as required.

Update: Resolved, not an issue. The Origin team stated:

The WOETH contract inherits from 4626 and that one inherits from ERC20 (https://github.com/OpenZeppelin/openzeppelin-contracts/blob/v4.4.2/contracts/token/ERC20/ERC20.sol). The ERC20 has name and symbol set to public (https://github.com/OpenZeppelin/openzeppelin-contracts/blob/v4.4.2/contracts/token/ERC20/ERC20.sol#L62-L72) and solidity compiler won't allow for overriding of function visibility. Similarly, 4626 has totalAssets's visibility set to public and can't be overridden.

Client Reported

CR-01 Rate Should be Capped Using <= Rather</p> Than <</p>

It is more accurate to cap newPerSecond to be less than or equal to MAX_REABSE_PER_SECOND rather than strictly less than. To address this, the inequality was replaced with <= .

Update: Resolved in <u>pull request 2452</u> at <u>commit 7feda56</u>. The Origin team communicated this update during the audit period and this change was validated to be correctly implemented.

CR-02 totalAssets Can Round In Favor Of The User

An attacker can mint discounted shares in an empty or low capacity vault due to the rounding behaviour of the totalAssets function. totalAssets always rounds down. It is used to calculate the number of shares on a deposit. A smaller assets value benefits a deposit, by giving the depositor more shares than they should receive. As the size of the deposit increases, the error is multiplied.

This allows the following attack sequence: 1. a tiny deposit to position totalSupply in a place that maximizes the rounding error in totalAssets 2. a very large deposit to exploit the

rounding error, getting an unfair number of shares. (sized to end on totalSupply with minimal rounding error) 3. withdraw and profit 4. repeat

This attack can be looped, and each loop is more effective than the previous because the total supply is smaller after each attack, and the attacker has more funds after each attack. Both of these improve the percentage stolen on each loop.

This attack does require a large ratio between the totalSupply and the attack amount, and may be impractical once there's enough totalSupply.

Update: Resolved in pull request #2453 at commit ebd7d3e.

CR-03 Initial Mint Can Be Incorrect

When totalSupply is zero, the wrapped token mints at a 1:1 ratio. This is correct only if no rebases have happened between initialization and the first mint. Otherwise the mint is at a privileged rate, and leaves the contract permanently insolvent, with more liabilities than assets.

Update: Resolved in pull request #2453 at commit ebd7d3e.

Conclusion

This audit reviewed pull requests that further implemented security measures against token inflation attacks and to allow WOETH to be used as a base asset on lending platforms. The audit confirmed that the issues that were previously found in a prior audit are not present in the latest implementation. Communication with the Origin Protocol team was excellent throughout the audit period, with all questions being answered promptly and thoroughly.