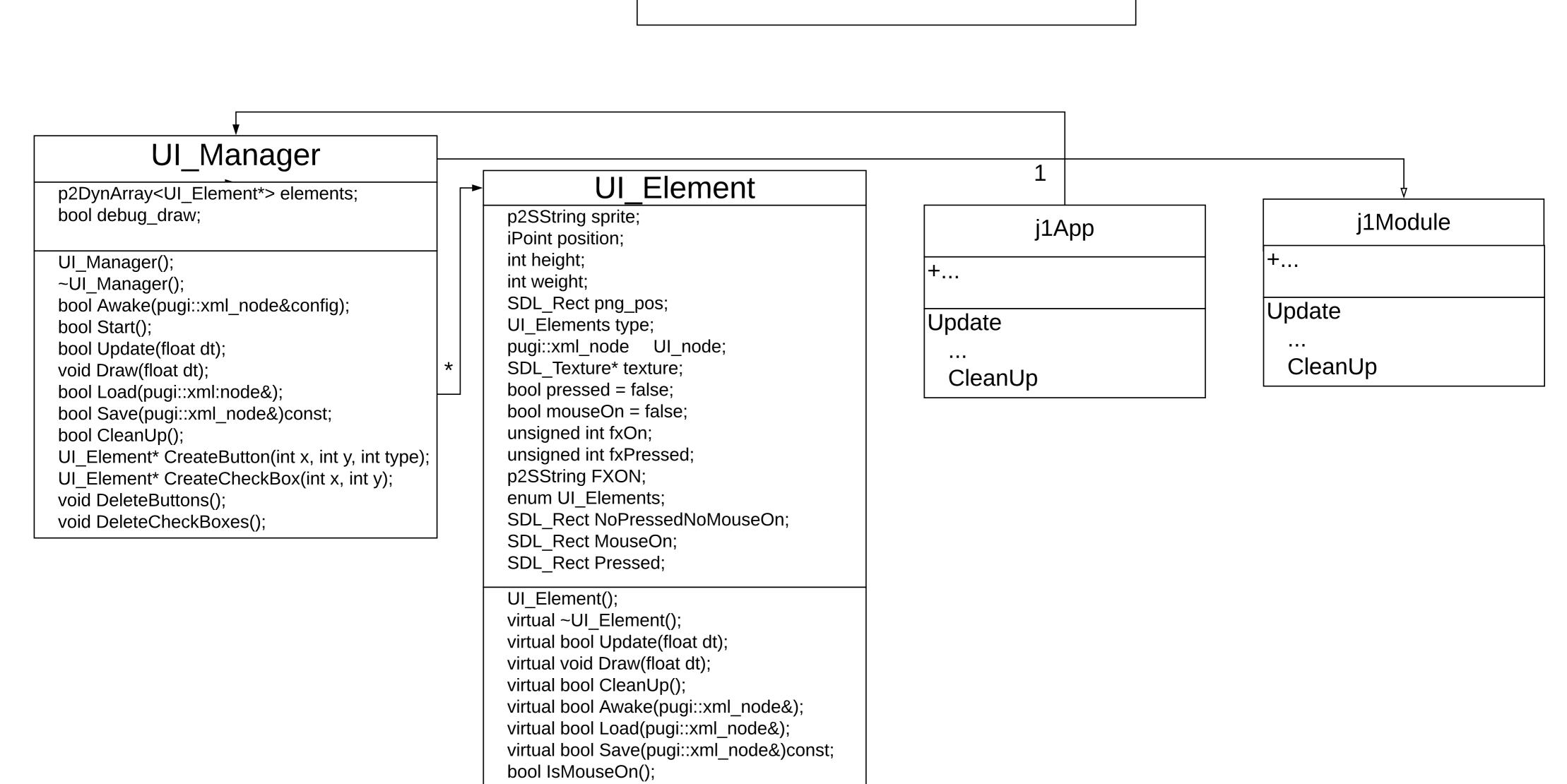
UML UI SISTEM



Button

Button(intx, int y, int type); virtual ~Button();

bool Update(float dt);

CheckBox

CheckBox(intx, int y); virtual ~CheckBox(); bool Update(float dt);