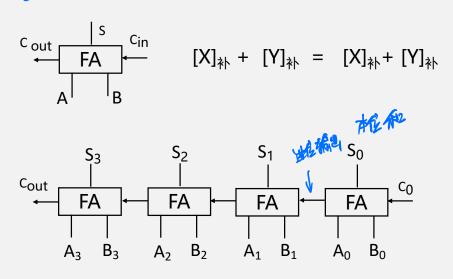


# 计算机组成原理

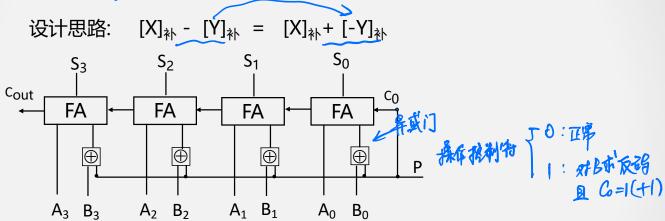
第三章 运算方法与运算器

3.2 定点数补码加、减运算器设计

#### 1 四位串行加法器的设计(基于—位全加器FA)



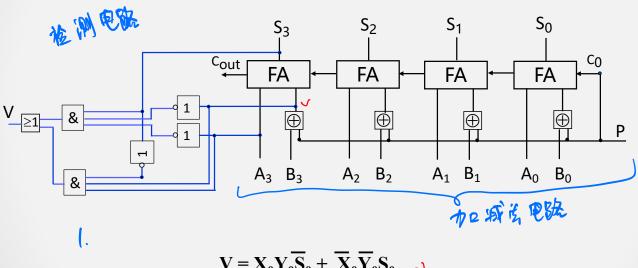




P=0 加法运算 11011 ⊕ <u>00000</u> 11011

P=1 减法运算 11011 ⊕ <u>11111</u> 00100

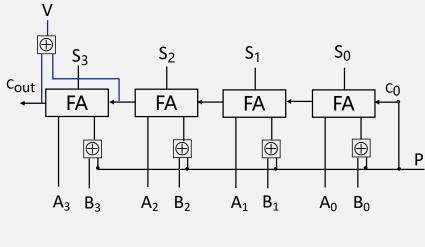
# 带溢出检测功能的加/减运算器



$$V = X_0 Y_0 \overline{S}_0 + \overline{X}_0 \overline{Y}_0 S_0$$

3

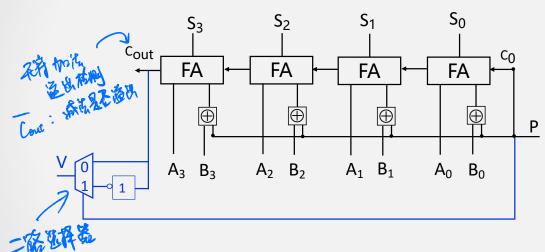
## 带溢出检测功能的加/减运算器



$$\mathbf{V} = \mathbf{C}_0 \oplus \mathbf{C}_1$$

4

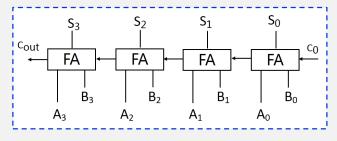
#### 带无符号数溢出检测功能的加/减运算器



P=1 选择无符号数减法溢出(借位)

P=0时,选择无符号加法溢出(进位)

## 5 串行进位



$$C_1 = A_0 B_0 + (B_0 + A_0) C_0$$

$$C_3 = A_2B_2 + (B_2 + A_2)C_2$$

$$C_4 = A_3 B_3 + (B_3 + A_3) C_3$$

# 6 并行进位 (先行进位)

第二章

$$C_{1} = A_{0}B_{0} + (B_{0} + A_{0})C_{0}$$

$$C_{2} = A_{1}B_{1} + (B_{1} + A_{1})C_{1} = A_{1}B_{1} + (A_{1} + B_{1})A_{0}B_{0} + (A_{1} + B_{1})(A_{0} + B_{0})C_{0}$$

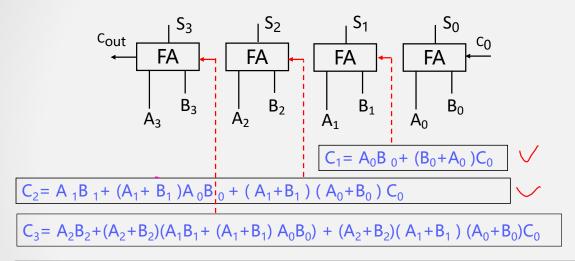
$$C_{3} = A_{2}B_{2} + (B_{2} + A_{2})C_{2} = A_{2}B_{2} + (A_{2} + B_{2})(A_{1}B_{1} + (A_{1} + B_{1})A_{0}B_{0})$$

$$+ (A_{2} + B_{2})(A_{1} + B_{1})(A_{0} + B_{0})C_{0}$$

$$C_{4} = A_{3}B_{3} + (B_{3} + A_{3})C_{3} = A_{3}B_{3} + (A_{3} + B_{3})(A_{2}B_{2} + (A_{2} + B_{2})(A_{1}B_{1} + (A_{1} + B_{1})A_{0}B_{0})$$

$$+ (A_{3} + B_{3})(A_{2} + B_{2})(A_{1} + B_{1})(A_{0} + B_{0})$$

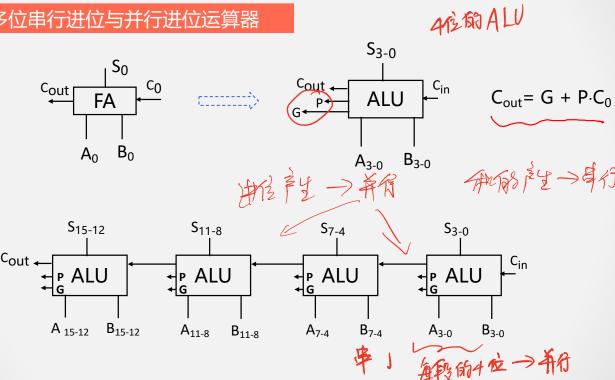
#### 5 4位并行进位运算器



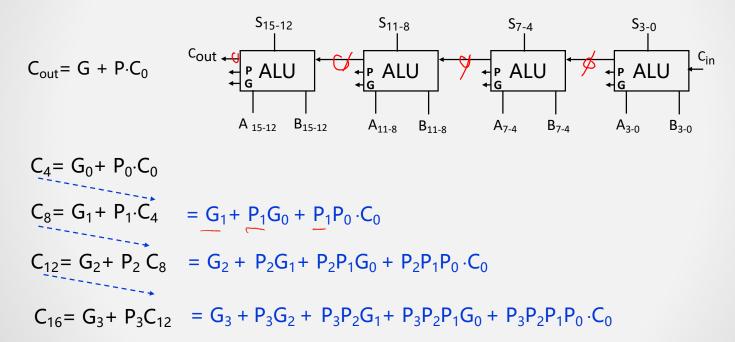
$$C_4 = A_3 B_3 + (A_3 + B_3)(A_2 B_2 + (A_2 + B_2)(A_1 B_1 + (A_1 + B_1) A_0 B_0)) + (A_3 + B_3)(A_2 + B_2)(A_1 + B_1)(A_0 + B_2)(A_1 + B_2)(A_1 + B_1)(A_0 + B_2)(A_1 + B_2)(A_2 + B_2)(A_1 + B_2)(A_1 + B_2)(A_2 + B_2)(A_2 + B_2)(A_1 + B_2)(A_1 + B_2)(A_2 + B_2)(A_1 + B_2)(A_1 + B_2)(A_1 + B_2)(A_2 + B_2)(A_1 + B_2)(A_1 + A_2 + B_2)(A_1 + A_2 + B_2)(A_1 + A_2 + A_$$

$$G = A_3B_3 + (A_3 + B_3)(A_2B_2 + (A_2 + B_2)(A_1B_1 + (A_1 + B_1) A_0B_0))$$
: 进位产生函数  $P = (A_3 + B_3)(A_2 + B_2)(A_1 + B_1)(A_0 + B_2)$ : 进位传递函数

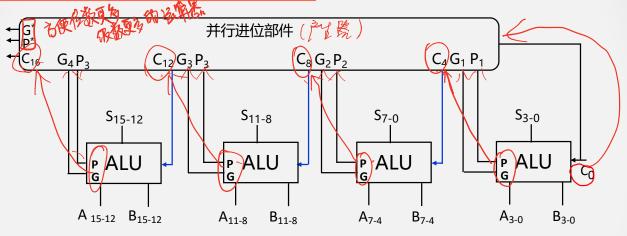
多位串行进位与并行进位运算器



# 5 多位串行进位与并行进位运算器



# 5 多位串行进位与并行进位运算器



$$C_4 = G_1 + P_1G_0 + P_1P_0 \cdot C_0$$

$$C_8 = G_2 + P_2G_1 + P_2P_1G_0 + P_2P_1P_0 \cdot C_0$$

$$C_{12} = G_2 + P_2G_1 + P_2P_1G_0 + P_2P_1P_0 \cdot C_0$$

$$C_{16} = G_3 + P_3G_2 + P_3P_2G_1 + P_3P_2P_1G_0 + P_3P_2P_1P_0 \cdot C_0$$