# BTEC Level 1/Level 2 First Certificate in Information and Creative Technology

Unit 10: Database Development

## **Assignment:** 3

Develop and Review a Database Solution

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Date:

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## **Contents**

Introduction	2
User Requirements and Intended Purpose for the Database	2
How the Database was Developed	3
Screen Prints of the Developed Database with Annotations/Explanations	4
Tables - Design View to show Data Types and Field Properties	4
Tables - Datasheet View (Extracts)	5
Sorting Records - Using a Single Field	6
Sorting Records - Using Multiple Fields	7
Data Entry Forms - Design and Form Views	8
Reports - Design and Report Views	g
Test Plan/Log	10
Changes Made to the Database Following Testing	11
Explanations and Screenprints	11
How the Final Database Meets the User Requirements and Intended Purpose	12
References	13

BTEC Level 1/2 First Certificate in ICT	Unit 10: Database	Development Assignment 3
Introduction		
<b>User Requirements and Intended Purpose for the Data</b>	abase	
How the Database was Developed		

#### **Screen Prints of the Developed Database with Annotations/Explanations**

#### **Tables - Design View to show Data Types and Field Properties**

F	Field Name	ne Data Typ			Field Size		255	100	
GameID		Short Text			Format				
GameTitle Short Text		Short Text	Input M						
NoInStock			Number		Caption		Game ID	Game Title	
					Default Value				
GameDeve			Short Text		Validation R			Is Not Null	
ReleaseDa	ate		Date/Time		Validation To	ext		Please Input Game Title	
ConsoleRe	ef		Short Text		Required		Yes	No	
					Allow Zero L	ength	Yes	Yes	
Field S		Integ	ger		Indexed		Yes (No Duplicates)		
Format	•				Unicode Cor	npression	No	No Control	
2 2 2 11111	al Places	Auto			IME Mode		No Control	110 00111101	
Input I					IME Sentence	e Mode	None	None General	
Captio		Stoc	k Count		Text Align		General	General	
	Default Value			Field Size		45		255	
Validation Text Plea Required No			t Null	Format	Format Input Mask				
			se Input Stock Count	Input Mas					
				Caption		Game Developer		Console Referance Key	
	Indexed No Text Align Gen			Default Value Validation Rule					
Text Al			eral					Is Not Null	
Format				Validation Text		Please Input Game Developer		Please Input Console Reference Ke	
Input Mask				Required		No		No	
Caption	Ga	me Releas	e Date	Allow Zero	Length	Yes		Yes	
Default Value				Indexed		No		No	
Validation Rule		Not Null		Unicode Compression		No		No	
Validation Text Pleas			Game's Release Date	IME Mode		No Control		No Control	
Required				IME Sente		None		None	
Indexed No			Text Align		General		General		
ME Mode No Control									
ME Sentence Mode None		This is	s the the tb	IGames	table and the				
Text Align General			<ul> <li>properties of each field. Including caption,</li> </ul>						
Show Date Picker For dates		validation, and size.							

/	Field Name	Data Type
V	ConsoleRef	Short Text
	ConsoleName	Short Text

This is the design view of the tblConsole table and the properties for each field. Including the captions, validation, and size of each of the fields.

Field Size	255	25
Format		
Input Mask		
Caption	Console Referance Key	Console Name
Default Value		
Validation Rule		Is Not Null
Validation Text		Please Imput a Console Name
Required	Yes	No
Allow Zero Length	Yes	Yes
Indexed	Yes (No Duplicates)	No
Unicode Compression	No	No
IME Mode	No Control	No Control
IME Sentence Mode	None	None
Text Align	General	General

#### **Tables - Datasheet View (Extracts)**

4		Console Referance Key	-	Console Name -
	+	360		Xbox 360
	+	GaC		Game Cube
	+	GBC		Nintendo Game Boy Color
	+	N3G		Nintendo 3DS games
	+	NES		Nintendo Entertainment Sy
	+	NGB		Nintendo Game Boy
	+	One		Xbox One
	+	PC		PC
	+	PS1		Sony Playstation
	+	PS2		Sony Playstation 2

This is an extract the datasheet view of the tblConsole table.



This is an extract from the tblGames datasheet view.

#### **Sorting Records - Using a Single Field**

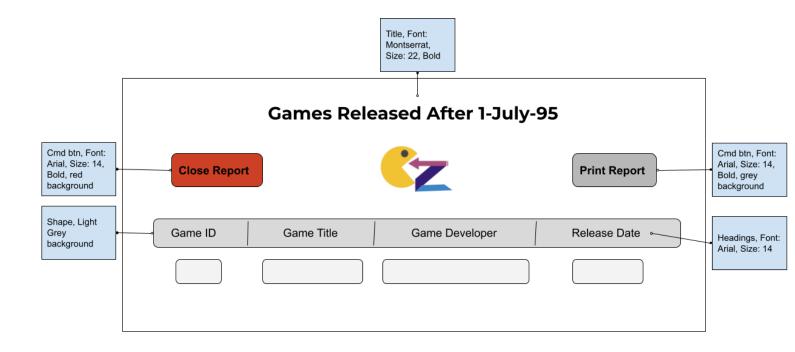
✓ Game ID ▼	Game Title ▼	Game Developer •	Game Release Date 💌	
26	World of Warcraft	Blizzard Entertainment	23/11/2004	
29	World of Warcraft: The Burning Crusade	Blizzard Entertainment	15/01/2007	ReleaseDate
31	World of Warcraft: Wrath of the Lich King	Blizzard Entertainment	13/11/2008	tblGames
27	World of Warcraft: Cataclysm	Blizzard Entertainment	07/12/2010	Ascending
28	World of Warcraft: Mists of Pandaria	Blizzard Entertainment	25/07/2012	
30	World of Warcraft: Warlords of Draenor	Blizzard Entertainment	01/01/2014	

The above image depicts a query with a descending field sort and the design of the field being sorted. It was decided to sort in a ascending order to give the evolution of the series.

## **Sorting Records - Using Multiple Fields**

## **Data Entry Forms - Design and Form Views**

#### **Reports - Design and Report Views**



## **Test Plan/Log**

Test No.	Test	Object Name	Expected Result	Actual Result	Pass/ Fail	Changes Made
1	Closing the database (Command Button)	frmInterface	Microsoft Access Closes	Microsoft Access Closed	pass	n/a
2	Opening 'PC Games' query (Macro Button)	frmInterface	The query should open in 'Read Only' mode	The query opened in 'Read Only' mode	pass	n/a
3	Testing 'Console Name' data validation	frmConsole	When attempting to input a blank field, should open a dialogue box	Dialogue box prompting data input opened.	pass	n/a
4	Opening print view in W.O.W series report (macro Button)	rptSeriesWOW	The print preview screen should be shown.	print preview of the report opened without fault.	pass	n/a
5	Opening report 'rptStockThreeBel ow' (Macro Button)	frmInterface	The report should open in report view.			
6						
7						
8						
9						
10						
11						
12						
13						
14						
15						

## **Changes Made to the Database Following Testing**

## **Explanations and Screenprints**

**How the Final Database Meets the User Requirements and Intended Purpose** 

#### References

Source Name:	
Page Numbers/Web link:	
Date Accessed:	
Source Name:	
Page Numbers/Web link:	
Date Accessed:	
Source Name:	
Page Numbers/Web link:	
Date Accessed:	
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