ID	Story	Estimated Hours	Priority(1-5)	(Expected) Sprint When Finished	Finished
1	Locally ran chess bot	2	1	1	Yes
2	Create Chessboard on index view	2	1	1	Yes
3	Create upload bot functionality	5	1	1	Yes
4	Create Navbar	1	2	1	Yes
5	Delete User uploaded bots	4	1	1	Yes
6	OAuth implementation	4	2	2	Yes
7	Valid FEN implentation	1	1	2	Yes
8	Move History for chess games	5	1	2	Yes
9	Migrate to Postgressql backend	8	1	2	Yes
10	Tournament.py working with generic bots	2	1	2	Yes
11	Bot vs Bot implementation	8	1	2	Yes
12	User Login Functionality	6	1	2	Yes
13	User Bot Repository	12	2	2	Yes
14	Log Output for each match	1	1	2	Yes
15	User edit, and delete profile	3	4	2	Yes
16	Docker	5	3	3	Yes
17	Admin User Management (CRUD)	7	1	3	Yes
18	Users and Tournament Logs relationship	4	1	3	Yes
19	Fully working leaderboard system	4	2	3	Yes
20	Users can only upload bots	2	4	3	Yes
21	Admins can select bots and run tournaments	4	1	3	Yes
22	Multithreading for bots for quicker tournaments	4	3	3	Yes
23	Teachers can see old tournament logs	2	2	3	Yes
24	Host it on a server	5	1	3	Yes
25	Fix tournament logic	5	1	3	Yes
26	Auto recalculate scores after tournament	2	3	3	Yes
27	Convert frontend to React	14	2	3	In Progress

28	Add University Duo Support	4	5	3	No
29	Docker containerization with the Celery Tasks	6	3	3	No
30	Frontend tournament history for students	4	3	3	No