



# Midterm Presentation -P4 Accuracy of Approximate Circuits

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#### Introduction

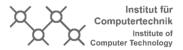
- Advantages of approximate computing
- Energy-efficient
- Less area
- Less computing time



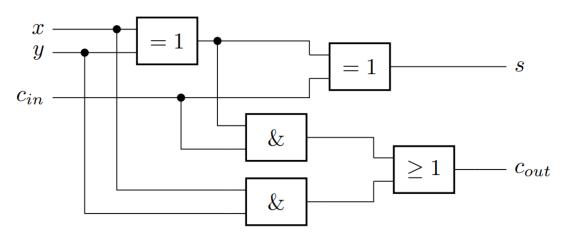
## Designed architecture

- Presenting our design
- implementing two versions of Full-Adder (one exact and one approximate)
- CIRCUIT DIAGRAMME hinzufügen und Unterschiede erklären mit Hilfe von Tabelle

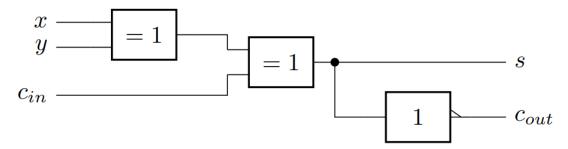




# Circuit Designs



Conventional Full Adder Circuit Design



Approximate Full Adder Circuit Design as proposed in [source]





# Truth Table

Input			Full Adder		INXA1	
x	y	$c_{in}$	$c_{out}$	s	$c_{out}$	s
0	0	0	0	0	0 🗸	0 🗸
0	0	1	0	1	$_{1}$ X	$1 \checkmark$
0	1	0	0	1	0 🗸	$1 \checkmark$
0	1	1	1	0	$1 \checkmark$	0 🗸
1	0	0	0	1	0 🗸	$1 \checkmark$
1	0	1	1	0	$1 \checkmark$	0 🗸
1	1	0	1	0	$_{0}$ $\boldsymbol{x}$	0 🗸
1	1	1	1	1	$1 \checkmark$	$1 \checkmark$





### Progress – Faced Problems - Solutions

- VHDL Code
- Python Code

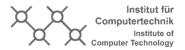




#### Progress – Faced Problems - Solutions

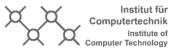
Binary Decision tree BILD





#### Future Plans

- Time, Area and Power Analysis with VHDL TOOL
- Implementation in Open Source Processor
- Worst Case Error Analysis with BDT
- Implementing on Zedboard (Hardware)



# Thank you!



