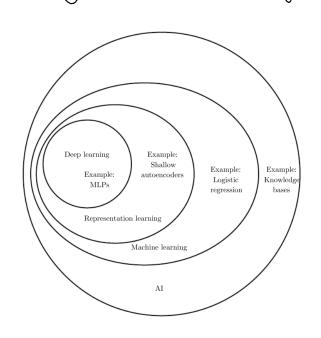
1. Inproduction

Machine learning is teaching a computer to perform a trusk using data or experience.

A computer is said to learn from expensince (E) with respect to some task (T) and performance measure (P), If its personmance (P) at task (T) improves with expenence (E).

Machine learning is a Sub yield of AI,



Used for:

- Natural language processing (NLPS)
- · Computer vision

There are two main types of machine learning algorithms

- 1. Supervised Learning you teach the computer how to person a task by giving it inputs and me correct output
 - Pronde Labelled data
- 2. Unsuperused Learning you give me computer only the input and task it to find structure and patterns within the data. (Denves me structure without knowing me effect of the variables)
 - Provide <u>unlabelled data</u>

Learning algorithms are like tools and dyserent algorithms. Should be applied to dyserent problems.

There are two main types of problem

- 1. Regression
- 2. Classification

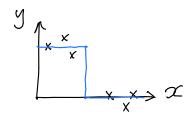
Regression predicts a real valued output -> Continuous output

Regression maps an input variable to a continuous junction

 $y \xrightarrow{x} x$

Classylcation Predicts on integer output -> Discrete output

Classylcation maps an input variable to a discrete category



2. Model Setup (Supervised) Use a data set *to train and test a learning algorithm*. e.g:Single vanable dataset:

A training set is a list of m fraining examples

m = number of examples

x = yearvres or input variables

y = output variable

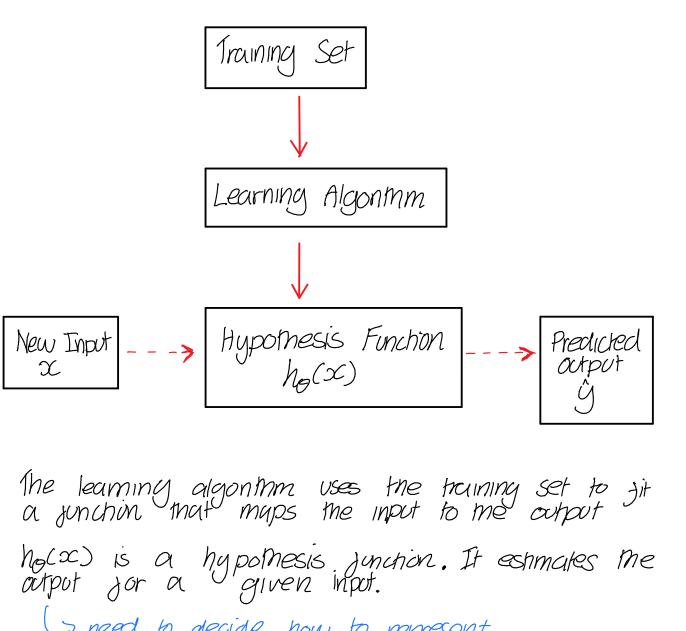
 $x^{(i)}$ = input Jeanures of the ith training example $(x^{(i)}, y^{(i)})$ = the ith training example

e.g m=3 as 3 training examples

x = House size (m^2)

y = House value (\$)

 $x^{(1)} = 50$, $y^{(1)} = 100000$



I need to decide now to represent the hypothesis junction $h_b(\alpha)$

e.g Sngle vanuble linear regression:

$$h_{\theta}(x) = \theta_{0} + \theta_{1} x$$

Predicts y as a linear function of x

On = intercept

These parameters

are learned/jit

dunny haining

if
$$y = f(x)$$
 then $h_{\theta}(x)$ is an estimate of $f(x)$
 $h_{\theta}(x) = \hat{y} = y = f(x)$

formal definition of superused learning:

Given a training set, learn a function h that maps $x \to \hat{y}$ so that \hat{y} is a good prediction of y for the corresponding x

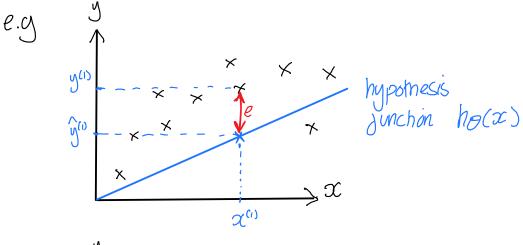
The error between the predicted output (\hat{y}) and the octual output (y) can be used to define a cost function $J(\theta)$.

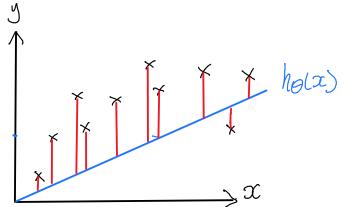
error (e) = Predicted output - actual output
=
$$he(\alpha) - y$$

= $\hat{y} - y$

* The cost junction $J(\theta)$ can be used to evaluate how well the hypothesis junction $h_{\theta}(x)$ jits the data.

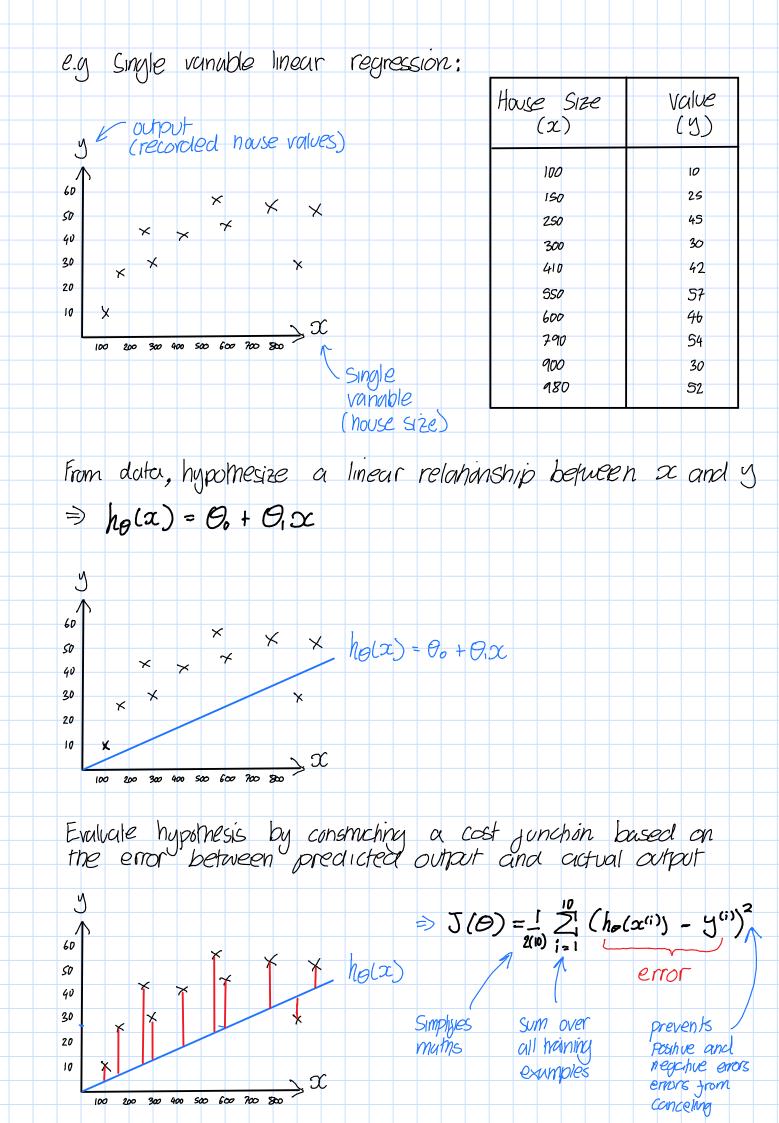
As the error decreases the value of the cost junction decreases >> minimise the hypothesis error by minimising the cost function (finding the 0's that minimize 500)





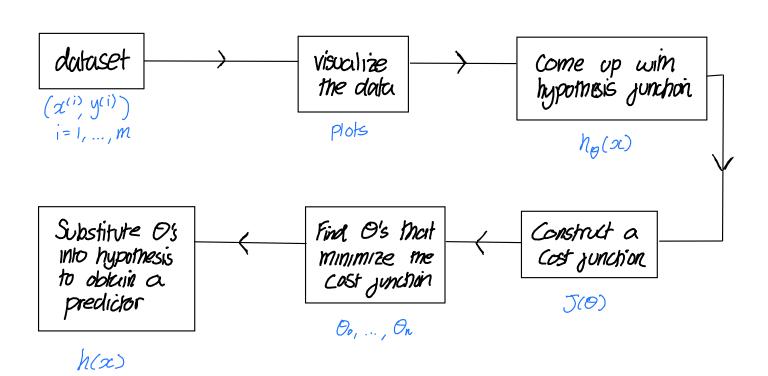
Define cost junction to be proportional to the overall error

i.e Sum of error 2 etc (mse)

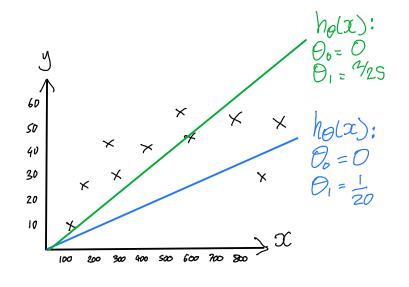


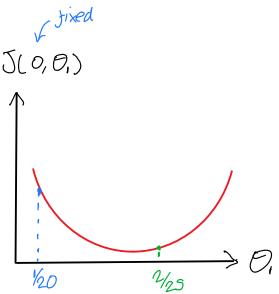
Therefore minimizing the cost junction with respect to θ , and θ , will minimize the local squared enor between the predicted output and the actual output

$$\min_{\Theta_0,\Theta_1} J(\Theta) = \min_{\Theta_0,\Theta_1} \frac{1}{2(10)} \sum_{i=1}^{10} \left(h_{\Theta}(x^{(i)}) - g^{(i)} \right)^2$$



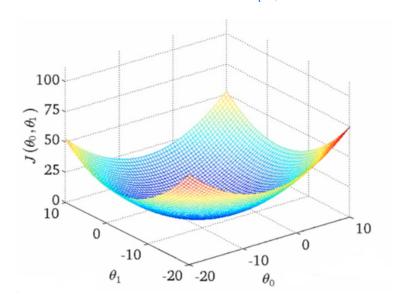
The hypothesis is a sunchon of x and θ where as the cost function is just a function of θ .





If there are n+1 learning parameters $(\Theta_0, 0, ..., \Theta_n)$ then the cost sunction is n+2 dimensional.

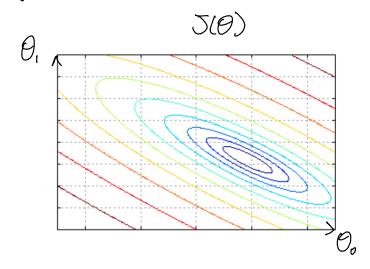
e.g
$$J(Q_0, Q_1) = \frac{1}{2m} \sum_{i=1}^{m} (h_{\theta}(x^{(i)}) - g^{(i)})^2$$



- 2 learning parameters $\Rightarrow J(O_0, O_1)$ is a sunction of two variables O_0 and O_1
- * A dimension for each leuming parameter and an extra dimension for the function itself

Cast junctions are curves or surfaces in one more dimensions than the number of parameters.

Contour plots can be used to visualize certain cost junctions.



3. Minimizing cost junchons - Gradient descent

Find a good hypomesis junchon hecas by computing the values of 0 that minimize the cost junchon 500).

One a me most common ways to minimize a given junction is gradient descent

- Intuition: 1) start at some initial point $(\theta_0 = 0, \theta_1 = 0, \dots, \theta_n = 0)$
 - 2) Take steps to reduce the value of the junction

move down the gradient of the function

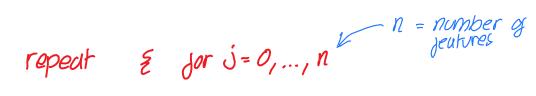
3) stop when no more steps will reduce me value of the Junchan

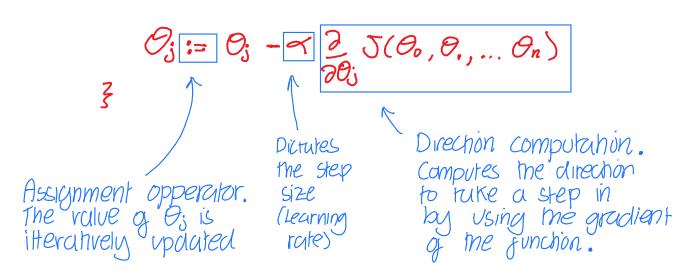
Stop at a minimum

Depending on me cost junchin and me chosen initial point, gradient descent may compute dyferent local minimums

The gradient descent algorithm:

Simultaneously updated For j = 0, 1, ..., n

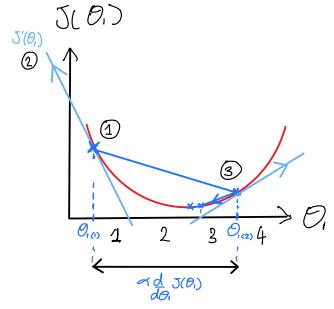




The parameters must be simultaneously updated.

The Tearning rate or Step Jackor and does not have to be decreased for gradient descent to Converge at a minimum. This is because 2 5(0) gets Smaller as 5(0) approaches a minimum.

e.g
$$J(\theta_i) = \frac{1}{2m} \sum_{i=1}^{m} (\theta_i x^{(i)} - y^{(i)})^2$$



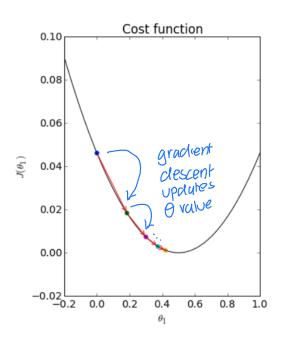
1) Initial chosen point: $O_1 = 0.5$

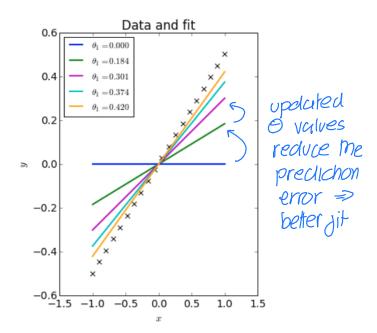
Choose α : $\alpha = 1$

- (2) compute d 5(0,) = 5'(0,)
- 3) Take Step = < 5'(0) down the slope

If the minimum is at a more positive O; value (to me right) of the current value for O; then the cost function would have a negative gradient. So the value of O; gets increased.

O; - < [negative number] > O; + [Positive numer] > Step to right



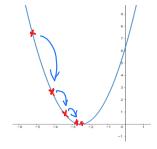


As gradient descent computes the values of 0 that minimize the cost function, the overall prediction error decreases and the hypothesis function becomes a better fit for me data.

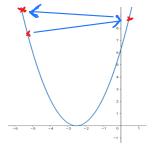
* The choice of learning rate (a) effects convergence

1) bood choice of or gives just convergence to the minimum

© Tao small ∝ gives Slow convergence to the minimum 3) Too large a
gives sow or
No convergence



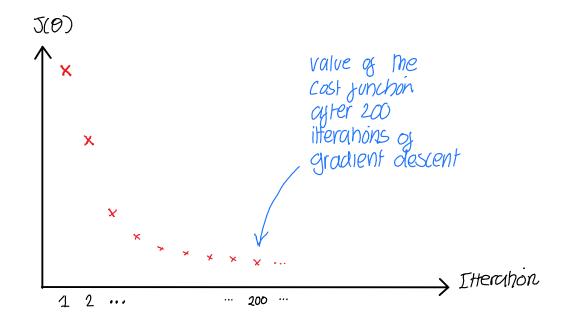
2 2 3 3 2 1 1 1

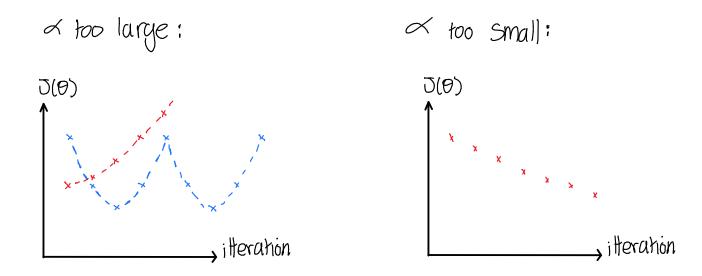


To jind a good learning rate;

Plot the value of the cost junction of ter each update itteration. The graph should always be decreasing. If the graph is not decreasing a is too Large. Increase and reduce a by a judor of 3 to find a range of too small to too large. Choose a closest to too large for maximum speed of convergence.

Reasonable choice of a:





Can use automatic convergence test i.e JCO) hasn't decreased by more than E for the past L itterations. (Can be difficult to choose E and L)

* Try 3 sold increases and decreases based on graph of 5(0) against number of iterations. Pick value with fastest rate of convergence

Gradient descent jor linear regression:

Linear regression hypothesis:
$$h_{\theta}(x) = \theta_{0} + \theta_{1}x$$

Linear regression $mse\ cost$: $J(\theta) = \frac{1}{2m} \sum_{i=1}^{m} (h_{\theta}(x^{(i)}) - y^{(i)})^{2}$
mean squared error

Craclient descent algorithm: repeat
$$\xi$$

$$O_{j} := O_{j} - \alpha \frac{\partial}{\partial O_{j}} J(O)$$

$$\frac{\partial}{\partial O_{j}} Simultaneous opdate for $j = 0, ..., n$$$

$$= \begin{array}{ll} & \text{Compound the gradient of S(O):} \\ & \begin{array}{ll} 2 & 5(O_o, O_i) &= \begin{array}{ll} 2 & \left[1 & \sum_{i=1}^{m} \left(h_O(x^{(i)}) - y^{(i)}\right)^2 \right] & \text{Jor } \mathbf{j} = 0, 1 \\ & \begin{array}{ll} 2 & \sum_{i=1}^{m} \left(2\right) \left(h_O(x^{(i)}) - y^{(i)}\right) & \text{d} \left(h_O(x^{(i)}) - y^{(i)}\right) \\ & \begin{array}{ll} 2 & \sum_{i=1}^{m} \left(h_O(x^{(i)}) - y^{(i)}\right) & \text{d} \left(h_O(x^{(i)}) - y^{(i)}\right) \\ & \begin{array}{ll} m & \text{i=1} \end{array} \end{array} \right] \\ & = \begin{array}{ll} \sum_{i=1}^{m} \left(h_O(x^{(i)}) - y^{(i)}\right) & \text{d} \left(h_O(x^{(i)}) - y^{(i)}\right) \\ & \begin{array}{ll} dO_i \end{array} \right) \\ & = \begin{array}{ll} \sum_{i=1}^{m} \left(O_o + O_i x^{(i)} - y^{(i)}\right) & \text{d} \left(O_o + O_i x^{(i)}\right) \\ & \begin{array}{ll} M & \text{i=1} \end{array} \right) \end{array}$$

Therefore, the Step direction to update the values of Oo and Oo jor linear regression is

$$\frac{\partial}{\partial \theta_{0}} J(\theta_{0}, \theta_{1}) = \frac{1}{m} \sum_{i=1}^{m} (\theta_{0} + \theta_{1} x^{(i)} - y^{(i)}) \cdot (1)$$

$$\frac{\partial}{\partial \theta_{0}} J(\theta_{0}, \theta_{1}) = \frac{1}{m} \sum_{i=1}^{m} (\theta_{0} + \theta_{1} x^{(i)} - y^{(i)}) \cdot (x^{(i)})$$

Hence the gradient descent algorithm jor single variable linear regression is

$$\Theta_0 = \text{in|nial} O$$

 $\Theta_1 = \text{in|hal} 1$

repeat 2
$$temp0 = \Theta_0 - \alpha \frac{1}{m} \sum_{i=1}^{m} (\Theta_0 + \Theta_i x^{(i)} - y^{(i)})$$

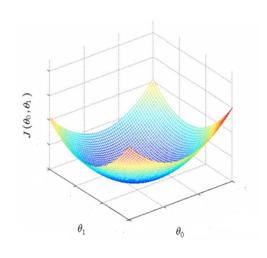
$$temp1 = \Theta_1 - \alpha \frac{1}{m} \sum_{i=1}^{m} (\Theta_0 + \Theta_i x^{(i)} - y^{(i)}) x^{(i)}$$

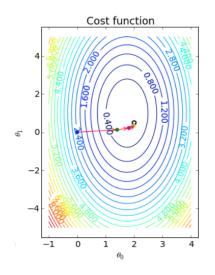
$$\Theta_0 = temp0$$

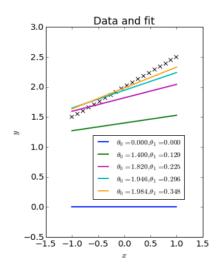
$$\Theta_1 = temp1$$

3 until convergence to local minimum.









Multivanable Linear Regression:

Predicting a coritinuous value from many jectives

	Jeature O ↓	jeakvre 1 √	Jeanure 2 ↓	, es ,	Jealure n V	Output
	Bias (x _o)	location (α_1)	Age (X2)	<i></i> .	House Size (x_n)	value (Y)
$\chi^{(3)} = \begin{cases} 1 \\ 70 \\ 30 \end{cases}$	1 1 1 1 1 1 1 1	1000 6000 70 800 2600	20 70 30 120 5	• • •	100 150 250 300 410 550 600 790 900 980	$ \begin{array}{c} 10 \\ 25 \\ 36 \\ 42 \\ 57 \\ 46 \\ 54 \\ 30 \\ 52 \end{array} $
250	Addled bid Jeature jo ve chonizutiú	r				

for one learning parameter per input jeature the linear regression hypothesis junchin is

$$h_{\theta}(x) = \theta_{o.} + \theta_{i.} x_{i.} + \theta_{2} x_{2} + ... + \theta_{n} x_{n}$$

$$h_{\theta}(x) = \theta_{o.} x_{o} + \theta_{i.} x_{i.} + \theta_{2} x_{2} + ... + \theta_{n} x_{n}$$

$$h_{\theta}(x) = \sum_{k=0}^{n} \theta_{k} x_{k}$$

The bics jeature $(x_b = 1)$ is added for compactness and improves computational efficiency with use of matricies

Gradient descent jor me mulhvanable linear regression cost junchon 500 computes the gradient of the multivariable Junction

$$\frac{\partial}{\partial \theta_{j}} \mathcal{J}(\theta_{0}, \theta_{1}, ..., \theta_{n}) = \frac{\partial}{\partial \theta_{j}} \frac{1}{2m} \frac{\sum_{i=1}^{m} (h_{j} x^{(i)}) - g^{(i)})^{2}}{2m}$$

$$= \frac{1}{m} \sum_{i=1}^{m} (h_{\theta} (x^{(i)}) - g^{(i)}) \cdot \frac{\partial}{\partial \theta_{j}} h_{\theta} (x^{(i)})$$

$$= \frac{1}{m} \sum_{i=1}^{m} (\sum_{k=0}^{n} \theta_{k} x^{(i)}_{k}) - g^{(i)} \cdot \frac{\partial}{\partial \theta_{j}} \sum_{k=0}^{n} \theta_{k} x^{(i)}_{k}$$

$$= \frac{1}{m} \sum_{i=1}^{m} (\sum_{k=0}^{m} \theta_{k} x^{(i)}_{k}) - g^{(i)} \cdot x^{(i)}_{j}$$

$$= \frac{1}{m} \sum_{i=1}^{m} (\sum_{k=0}^{m} \theta_{k} x^{(i)}_{k}) - g^{(i)} \cdot x^{(i)}_{j}$$

Sum over all Jealures (with bias Jealure)

$$\frac{\partial}{\partial \theta_{j}} \mathcal{J}(\theta) = \frac{1}{m} \sum_{i=1}^{m} \left[\left(\left(\sum_{k=0}^{n} \mathcal{O}_{k} x_{k}^{(i)} \right) - y^{(i)} \right) x_{j}^{(i)} \right]$$

$$\frac{h_{\theta}(x)}{\int_{0}^{n} \left(\left(\sum_{k=0}^{n} \mathcal{O}_{k} x_{k}^{(i)} \right) - y^{(i)} \right) x_{j}^{(i)} dx_{k}^{(i)} dx_{k}^{(i)}$$
The

Jur Laurning jourumeter j

The gradient Som over all training examples The value of jeature is in input example;

						3
Bias (a.)	location (21)	Ag <i>e</i> (X ₂)	***	House Size (x_n)	value (9)	
1 1 1 1 1 1 1	1000 6000 70 800 2600	20 70 30 120 5		100 150 250 300 410 950 600 340	10 25 43 30 42 57 46 54	2

m = number of haining examples (=10)

Bius Jeanne

n = number q jectives

jeature vectors are vectors contraining the values for each

Hence the gradient descent algorithm for multivariable linear regression is

repeat
$$\mathcal{E}$$

$$\mathcal{O}_{j} := \mathcal{O}_{j} - \prec \prod_{i=1}^{m} (h_{\theta}(x^{(i)}) - y^{(i)}) x_{j}^{(i)}$$
 \mathcal{E}_{j}

For
$$j = 0, 1, ..., n$$
 \leftarrow One learning parameter Per input jeature + bius

Simultaneously updated

Matrix implementation:

$$h_{\mathcal{G}}(x) = \mathcal{O}_{o} x_{o} + \mathcal{O}_{1} x_{1} + \mathcal{O}_{2} x_{2} + ... + \mathcal{O}_{n} x_{n}$$

$$= \sum_{\kappa=0}^{n} \mathcal{O}_{\kappa} x_{\kappa}$$

Can be implemented by vector multiplication

$$\begin{bmatrix} a & b & \dots & Z \end{bmatrix} \begin{bmatrix} A \\ B \\ \vdots \end{bmatrix} = aA + bB + cC + \dots + zZ$$

$$= \begin{bmatrix} \chi_0 & \chi_1 & \chi_2 & \dots & \chi_n \end{bmatrix} \begin{bmatrix} \mathcal{O}_z \\ \mathcal{O}_z \\ \vdots \\ \mathcal{O}_n \end{bmatrix}$$

in feature vector
$$\overrightarrow{x}^{(i)} = \begin{bmatrix} x_{\bullet}^{(i)} \\ x_{\bullet}^{(i)} \\ x_{\bullet}^{(i)} \\ \vdots \\ x_{\bullet}^{(i)} \end{bmatrix}$$

Parameter vector
$$\hat{O} = \begin{bmatrix} 0 & 0 & 0 \\ 0 & 0 & 0 \\ 0 & 0 & 0 \end{bmatrix}$$

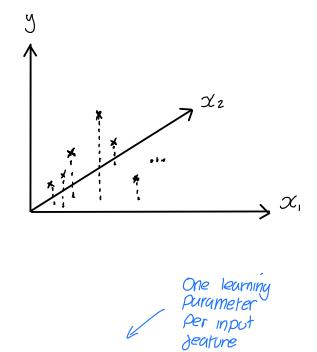
Hypothesis
$$h_{\theta}(x) = \hat{x}^{T} \hat{\theta}$$

Cost junction
$$J(\theta) = \frac{1}{2} \sum_{i=1}^{m} (\vec{x}^{(i)} \vec{\theta} - y^{(i)})^2$$

choosing appropriate jeatures:

Features can be ignored, manipulated or used to create new features.

e.g;	lengin (X1)	widm (x₂)	value (Y)
300	(301)	(22)	(3)
1 1	30	30	1000
:	;		



Dejault Hypomesis: ho(x) = 0, x, +0,x, +0,x, +0,x,

Is intuition tells you the output value is dependent on the area, then a new area variable should be created.

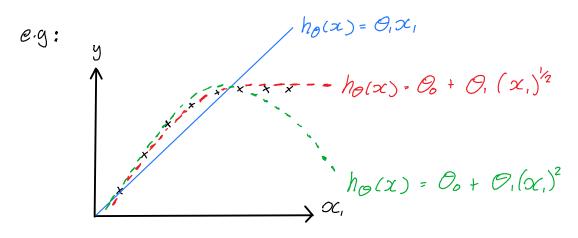
$$x_3 = x_1 \cdot x_2$$

area length width vanuble

>> Hypothesis junction can be chosen as:

$$0 h_{\theta}(\alpha) = \theta_0 x_0 + \theta_3 x_3$$

Individual jeanures can also be manipulated so that the hypothesis junction is a better match jor the dutu



 \Rightarrow Multiple jeatures can be combined into into one jeature $(x_4 = x_1 x_2 x_3)$ or $x_3 = \frac{x_2}{2}$ etc...)

The same jeature can also be used in different ways $(x_i := \sqrt{x_i})^3$ etc...)

Polynomial Regression:

 $h_{\Theta}(x) = \theta_{0} + \theta_{1}x_{1}$ $h_{\Theta}(x) = \theta_{0} + \theta_{1}x_{1} + \theta_{2}(x_{1})^{2} + \theta_{3}(x_{1})$ $h_{\Theta}(x) = \theta_{0} + \theta_{1}x_{1} + \theta_{2}(x_{1})^{2} + \theta_{3}(x_{1})$ $h_{\Theta}(x) = \theta_{0} + \theta_{1}(x_{1})^{2}$ $\alpha_{1} \text{ (apacelyratic)}$

=> Standard form for polynomial regression hypothesis:

$$h_{\theta}(x) = \theta_0 + \theta_1 x + \theta_2 (x)^2 + \theta_3 (x)^3 + \dots + \theta_k (x)^k$$

To implement polynomial regression create new jeakures with the manipulated values.

g: $h_0(\alpha) = \theta_0 + \theta_1 \alpha_1 + \theta_2(\alpha_1)^2 + \theta_3(\alpha_1)^3$ degine: $\alpha_2 = (\alpha_1)^2$ $\alpha_3 = (\alpha_1)^3$

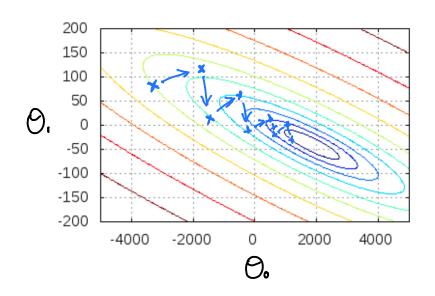
 $\Rightarrow ho(x) = \theta_0 + \theta_1 x_1 + \theta_2 x_2 + \theta_3 x_3$ $C == \frac{\text{multi-variable linear regression}}{1}$

* => Plot the duta and use intrition to chose the junction that best jits the data, then choose/create jectures to match the junction.

There is an algorithm to automatically choose a junction that jits me data and get matching Jealures

Feature scaling:

unscaled jealures can cause a slow rate of convergence.

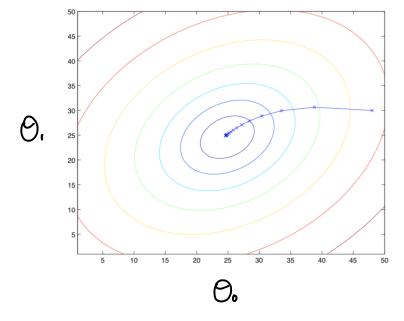


* Feature Sculing in Polynomial regression is very important as:

> if α , range = 1-10 then:

 $(x_i)^2$ range = 1 - 106 $(2i_i)^3$ range = 1 - 1000 $(x_i)^4$ range = 1 - 10,000

Make sure different jeutures take on a similar runge of values.



Aim to get every jeuture to be in the range

 $-1 \leq \alpha_{i} \leq 1$

To within a jactor of 3 is okay

-3 to +3

-13 to +13

Mean normalization $x_j := \frac{x_j - \mu_{x_j}}{O_{x_j}}$

Minimizing Cost Junchons - Normal equation

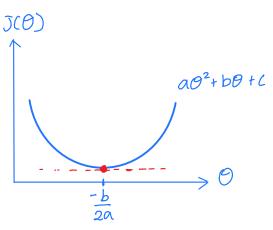
Graclient descent is one way of minimizing a cost junction. It illeratively moves down the junctions gradient to jind the values of a mat minimize the cost function.

The normal equation finds the minimizing parameters (0) by "solving" the cost function. It computes the values of 0 such mat the cost function is at a point where the gradient is 0 (stanonary point). All minimum and maximum points are stanonary points.

=> can find the global minimum by finding the stationary values of that give the smallest value for the cost function.

=> can find the global minimum by finding the Stationary rulues of
$$\theta$$
 that give the smallest value for the cost function e.g $X(\theta) = \alpha \theta^2 + b\theta + c$

$$O = -b$$
 $\frac{b}{2a}$



for multiple parameles, partially differentiate wim respect to each parameter to jind the stationary points.

$$J(\theta) = J(\theta_0, \theta_1, \dots, \theta_n)$$

$$= \frac{1}{2m} \sum_{i=1}^{m} (h_{\theta}(x^{(i)}) - y^{(i)})^2$$

$$\Rightarrow \text{ find } \mathcal{O}_0, \mathcal{O}_1, ..., \mathcal{O}_n \text{ such that:}$$

$$\frac{1}{m} \sum_{i=1}^m \left(h_0(x^{(i)}) - y^{(i)} \right) x_j^{(i)} = 0$$

Solve this equation to find me minimum point

e.g normal equation matrix implementation:

т	Bias (x _o)	location (21)	Ag <i>e</i> (X ₂)		House Size (xn)	value (Y)	7
(\$\frac{1}{2}(1)\frac{1}{2}	1 1 1 1 1 1 1 1 1 1 1	1000 6000 70 800 2600 :	20 70 30 120 5	•••	100 150 250 300 410 350 600 790 900	10 25 45 30 42 57 46 54 30 52	y

Construct a mutix X so that each row of X is a jewture vector

$$= \frac{(\vec{x}^{(1)})^{T}}{(\vec{x}^{(2)})^{T}}$$

$$= ((\vec{x}^{(2)})^{T})$$

$$= ((\vec{x}^{(m)})^{T})$$

$$= ((\vec{x}^{(m)})^{T})$$

$$= (\vec{x}^{(m)})^{T}$$

$$\vec{y} \in \mathbb{R}^{m+1}$$
 $X \in \mathbb{R}^{m \times (n+1)} \leftarrow X$ is a $m \times (n+1)$ matrix $\vec{y} \in \mathbb{R}^{m}$ X is known as the design matrix

 \Rightarrow Vectorize and solve the equation $\frac{1}{m} \stackrel{\mathcal{H}}{\gtrsim} (h_{\theta}(x^{(i)}) - y^{(i)}) x_{i}^{(i)} = 0$

To solve for the minimum, that is find the parameter vector Θ that minimizes $J(\Theta)$, compute:

$$\hat{\Theta} = (X^T X)^{-1} X^T \hat{y}$$

where X is the design matrix:

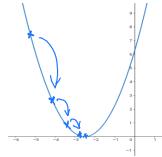
\$\text{\text{is the output}} \text{vector:}

$$\vec{y} = \begin{bmatrix} y^{(1)} \\ y^{(2)} \\ \vdots \\ y^{(m)} \end{bmatrix}$$

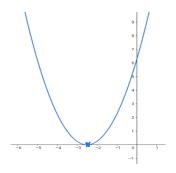
$$M \times 1$$

where gradient descent jinds & itteratively, the normal equation jinds & in one shot (by solving & 50,500) = 0)

gradient descent



normal equation



The normal equation does not require jeature scaling

- If the design matrix is non-invertible then its likely that:
 - 1 There are redundant/linearly dependent jeatures e.g x=2x, > delete redundant jeatures
 - 2) Too many jeatures compared to trainly examples (1>>m) => delete jeatures or regularize

5. Companing cost minimization by gradient descent and normal equation

Gradiènt descent	Normal <i>Egyvatio</i> n
- need to choose learning rate <	+ no <
- need to implement jeature scaling	+ no need jor jeature scaling
- iteranive process	+ Solves in one Shot
 Computationally efficient jor large numer of learning parameters ○ (kn²) works well on more complex cost functions. 	- Computuhonally expensive. Sow for large number of learning parameters a (n³) As need to compute (x¹x)¹. y x¹x is non-invertible then use peusodo inverse.
+ Can be used for all cost functions	 Cannot be used jor Some Cost junctions.
* use is n >> 10,000	* $VSe \ ij \ n \in 10,000$

Vectorization - hypomesis junction

Vectorize to take advantage of advanced linear algebra routines and numerial computation methods. >> vectorized implementations are much more expicient.

Predictions:
$$\hat{n}_{\theta}(x) = X * \hat{\theta} = \hat{\mathcal{G}}$$

$$= \begin{bmatrix} \longleftarrow (\hat{x}^{(n)})^{\mathsf{T}} \longrightarrow \\ \longleftarrow (\hat{x}^{(n)})^{\mathsf{T}} \longrightarrow \\ \longleftarrow (\hat{x}^{(n)})^{\mathsf{T}} \longrightarrow \\ \vdots \\ \longleftarrow (\hat{x}^{(m)})^{\mathsf{T}} \longrightarrow \end{bmatrix} \begin{bmatrix} \theta_{n} \\ \theta_{n} \\ \vdots \\ \theta_{n} \end{bmatrix}$$

$$\frac{1}{h_{\mathcal{O}}(\alpha)} = \begin{bmatrix} h_{\mathcal{O}}(\alpha^{(n)}) \\ h_{\mathcal{O}}(\alpha^{(n)}) \\ \vdots \\ h_{\mathcal{O}}(\alpha^{(m)}) \end{bmatrix} = \begin{bmatrix} (\hat{\alpha}^{(n)})^{\mathsf{T}} \hat{\mathcal{O}} \\ (\hat{\alpha}^{(m)})^{\mathsf{T}} \hat{\mathcal{O}} \\ \vdots \\ (\hat{\alpha}^{(m)})^{\mathsf{T}} \hat{\mathcal{O}} \end{bmatrix} \leftarrow \hat{y}_{n}$$

Predictions for each haining example.

Vectonzahon - Gradient descent

Since the gradient descent algorithm for Linear regression is:

repeat
$$\mathcal{E}$$

$$\theta_{j:=\theta_{j}-\kappa} \int_{m}^{m} \left(h_{\theta}(\alpha^{(i)}) - y^{(i)}\right) z_{j}^{(i)}$$

$$3 \text{ yor } j=1,\dots,n$$

$$\text{update simultaneously}$$

learning parameter updates can be vectorized.

e.g
$$\xi$$
 temp $0 = \theta_0 - \alpha \frac{1}{m} \sum_{i=1}^{m} (h_0(x^{(i)}) - y^{(i)})$

$$temp1 = \theta_1 - \alpha \frac{1}{m} \sum_{i=1}^{m} (h_0(x^{(i)}) - y^{(i)}) x_i^{(i)}$$

$$temp2 = \theta_2 - \alpha \frac{1}{m} \sum_{i=1}^{m} (h_0(x^{(i)}) - y^{(i)}) x_2^{(i)}$$

$$\theta_0 = temp0$$

$$\theta_1 = temp1$$

$$\theta_2 = temp2$$

vectorized and computed in a Single

$$O \in \mathbb{R}^{n+1}$$
 $C \in \mathbb{R}^n$
 $C \in \mathbb{R}^{n+1}$

$$\int_{1}^{\infty} = \int_{0}^{\infty} \int_{1}^{\infty} \left(h_{\theta}(x^{(i)}) - y^{(i)} \right) = \int_{1}^{\infty} \left(h_{\theta}(x^{(i)}) - y^{(i)} \right) x_{1}^{(i)} \\
\int_{1}^{\infty} \int_{1}^{\infty} \left(h_{\theta}(x^{(i)}) - y^{(i)} \right) x_{2}^{(i)}$$

$$\frac{1}{m} \sum_{i=1}^{m} \left(h_{\theta}(x^{(i)}) - y^{(i)} \right) \hat{\vec{x}}^{(i)}$$

$$\int_{\vec{x}^{(i)}} e^{x} dx e^{x} e^{x} dx$$

$$\int_{\vec{x}^{(i)}} e^{x} e^{x} e^{x} e^{x} e^{x} e^{x}$$

$$\vec{\chi}^{(i)} = \begin{bmatrix} 1 \\ \chi_1^{(i)} \\ \chi_2^{(i)} \\ \vdots \\ \chi_n^{(i)} \end{bmatrix}$$

from 2 make a Coownn vector contains all errors. (A prediction error sor each example)

from O, each error value mulhplies/scales its corresponding training example/ jealure vector

example / sechure vector
$$= \delta = \text{gradient}$$

 $\times \hat{e} = \times^{\mathsf{T}} (\times \hat{e} - \hat{y})$ would result in

$$\Rightarrow \hat{\int} = \frac{1}{m} X^{T} (X \hat{\mathcal{O}} - \hat{\mathcal{V}})$$

Want:

$$e_1 \vec{x}^{(0)} + e_2 \vec{x}^{(2)} + \dots$$

equation

Summany

The two main types of learning Algorithms:

- Superused
- Unsupervised

The two main classes of problem:

- Regression
- · classification

definitions:

m= number of haining examples

n = number of seatures

 $x^{(i)}$ = input sectiones for the i^{th} training example $y^{(i)}$ = output for the i^{th} training example θ (is) = The learning parameter for the j^{th} feature

= input jeature vector jor it haining example = output jeature vector

= The design matrix (rows are the input dealure rectors)

= The vector of learning parameters

Iraining data \rightarrow hypomesis \rightarrow Cost Junchon \rightarrow minimize $J(\phi)$ junction J(0) · gradient descent he (x) · normal equation · mse

Linear regression (Multivariable + Polynomial)

Substitute 0's into hypornesis Junchon Jorning a predictor

· test and validate

linear regression jits a curve to a dataset by jinding the curve parameters that minimize the total error.

hypothesis for linear regression: $h_{\theta}(x) = \theta_{0} x_{0} + \theta_{1} x_{1} + \theta_{2} x_{2} + ... + \theta_{n} x_{n} = \sum_{k=0}^{n} \theta_{k} x_{k} \leftarrow \text{multivariable}$ $h_{\theta}(\alpha) = \theta_{0}\alpha_{0} + \theta_{1}\alpha_{1} \leftarrow Single$ + polynomial (manipulahèns vanable bias are redefined linear to new ranables) regression

gradient descent minimizes $J(\theta)$ by taking steps down the gradient φ me function.

repeat
$$\xi$$

$$0; := 0; - \prec \frac{1}{20}; J(0)$$

Simultuneavely update for j=0,...,n

learning rate /step jactor. choice estects convergence (* 3 till find just convergence)

For linear regression with mse cost junction:

$$\frac{2}{30}$$
 $\frac{1}{30}$ $\frac{1}{30}$

gradient descent requires jealure scaling jor sast convergence mean normalization: $x_i - x_i$

range scaling: $\frac{\infty s}{\max \alpha s - \min \alpha s}$

Vectorized MSE cost calculation: m(xô-y) (xô-y)

Vectonzed gradient descent:

$$\vec{\theta}$$
 = initial vector

 $X^{T}(X\bar{\theta}-\bar{9})$ computes the gradient g $S(\bar{\theta})$. Solving $X^{T}(X\bar{\theta}-\bar{9})=0$ Juds the minimum in one shot

repeat $\hat{\partial} = \hat{\partial} - \alpha \frac{1}{m} \times^{T} (\times \hat{\partial} - \hat{y})$

me normal equation:

n << |0,000| use normal equation n >> 10,000 use gradient descent