

XIAOLEI QIN

Austin, TX

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(919)-308-6189

EDUCATION

University of Texas at Austin Austin, TX | Aug 2024 - May 2026 (Expected)
M.S. Information Studies, concentrated on **HCI and UX Design**, GPA: 3.93/4.0

North Carolina State University Raleigh, NC | Aug 2017 - May 2021
B.S. Computer Science, minor in **Art and Design**, GPA: 3.44/4.0 (Dean's List)

PROFESSIONAL EXPERIENCE (Portfolio: xiaoleiqin.com)

UI/UX Designer (Part-time) Austin, TX | Aug 2025 - Now
University of Texas at Austin

- Design lead for UT Sage, an **AI tutor** serving 2,000+ students, designing web and mobile features, including admin dashboards and AI fine-tuning tools
- Develop and maintain a design system with 25+ components in **Figma** while ensuring **WCAG 2.2** accessibility compliance, and collaborate with engineers using **CursorAI** to speed up the workflow
- Conduct user research and **usability testing**, iterating designs based on feedback to improve learning outcomes

Associate Design Engineer Austin, TX | May 2022 - June 2024
Visa, Design System

- Led development and management of **Visa Product Design System** React library, reducing designer-engineer friction and improving UX consistency globally
- Achieved **WCAG 2.2** compliance in collaboration with accessibility researchers and designers, improving inclusivity for diverse users
- Authored design system documentation and led training, reducing onboarding time by 50%
- Facilitated cross-functional problem-solving, decreasing bug resolution time by 30% across React and Angular systems

PROJECTS

Nexus – Culture-Driven Inspiration Platform Fall 2025

- Co-created an interactive platform enabling emerging designers to draw inspiration from cultural and personal narratives instead of algorithmic trends.
- Designed user flows, a modular design system, and animated micro-interactions in Figma to enhance usability and creative exploration.
- Awarded "Best Visual Design" among 10+ teams at Designathon 2025

Venus – Dating App Concept Spring 2025

- Conducted 5 user research studies and 4 competitive analyses
- Created mid- and high-fidelity Figma prototypes with 18 design system components
- Executed 10 usability tests, addressing 8+ issues based on iterative user feedback

SKILLS

Design & UX

User Interface Design, Interaction Design, Visual Design, Usability Testing, User Research, Design Systems, Accessibility (WCAG 2.2)

Technical

React, TypeScript, JavaScript, HTML/CSS, NextJS, Vite, AstroJS, CursorAI, Claude Code Framer

Tools

Figma, FigJam, Mural, Miro, Adobe Suite (Illustrator, Photoshop, After Effects), GitHub, Accessibility Insights