# **Basic Microcontroller Programming**

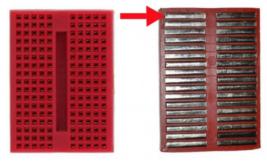
## Breadboard



- Great for creating temporary circuits without any soldering
- Two sections of the Breadboard

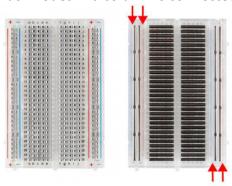
Middle section (labeled alphabetically)

Each nodes in a row is connected



Outer section (labeled +/-)

Each nodes in a column is connected



### **Simple Project 1**

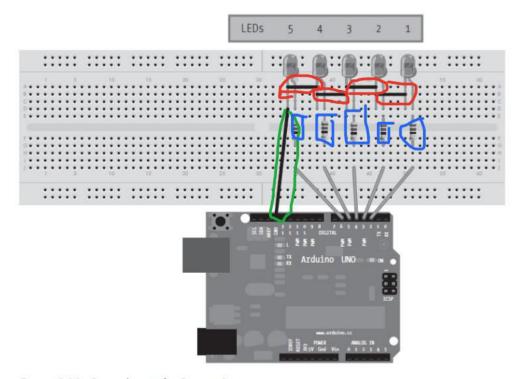


Figure 3-13: Circuit layout for Project 1

Green – Jumper wire connected to the ground port of the Arduino

To close electric circuits

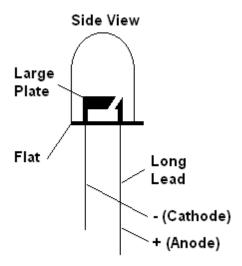
Red – Jumper wire connecting all negative legs of the LED together

Blue - Resistor

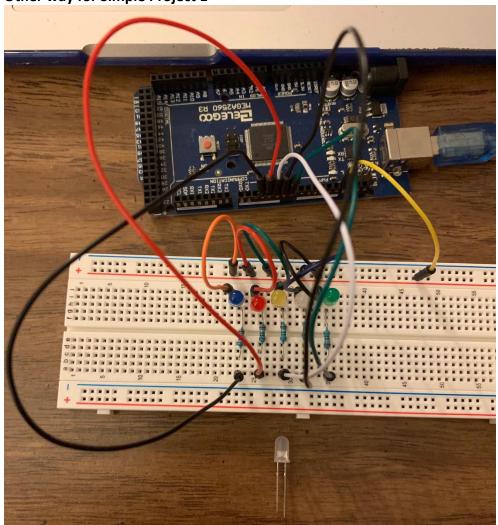
Plugged into the positive legs of the LED

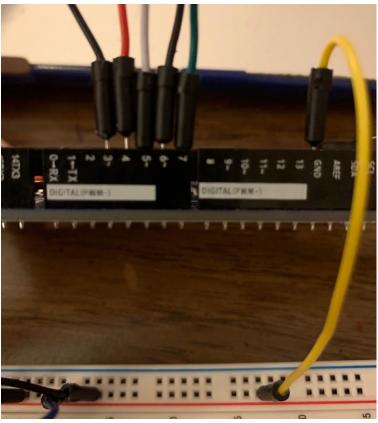
Resistors are useful as it limit the LED'S current. To find out what the resistor needs to do, utilize Ohm's Law.

## LED parts



Other way for Simple Project 1





### **Sketches**

Sketches are C programs
So you can utilize C logic

#### **Basic Sketch**

```
// Five LEDS blink sequentially for 500 milliseconds
void setup() {
     pinMode(3,OUTPUT);
     pinMode(4,OUTPUT);
     pinMode(5,OUTPUT);
     pinMode(6,OUTPUT);
     pinMode(7,OUTPUT);
}
void loop() {
     digitalWrite(3,HIGH);
     delay(500);
     digitalWrite(3,LOW);
     digitalWrite(4,HIGH);
     delay(500);
     digitalWrite(4,LOW);
     digitalWrite(5,HIGH);
```

```
delay(500);
     digitalWrite(5,LOW);
     digitalWrite(6,HIGH);
     delay(500);
     digitalWrite(6,LOW);
     digitalWrite(7,HIGH);
     delay(500);
     digitalWrite(7,LOW);
}
Formatted Basic Sketch
int d = 500; // delay is 500 ms
void setup() {
     pinMode(3,OUTPUT);
     pinMode(4,OUTPUT);
     pinMode(5,OUTPUT);
     pinMode(6,OUTPUT);
     pinMode(7,OUTPUT);
}
void loop() {
     for(int a = 3; a < 8; ++a) {
           digitalWrite(a,HIGH);
           delay(d);
           digitalWrite(a,LOW);
     }
}
Another Basic Sketch W/ analogWrite()
// Each of the 5 LEDS blink slowly sequentially
int d = 5; // delay is 5ms
void setup() {
  pinMode(3,OUTPUT);
  pinMode(4,OUTPUT);
  pinMode(5,OUTPUT);
  pinMode(6,OUTPUT);
  pinMode(7,OUTPUT);
}
void loop() {
for(int a = 3; a <= 7; a++) {
  for(int b = 0; b < 256; ++b) {
   analogWrite(a,b);
```

```
delay(d);
}
for(int b = 256; b >= 0; --b) {
    analogWrite(a,b);
    delay(d);
}
delay(200);
}
```