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Mathematics 4330/5344 – # 6

Introduction to Solving Differential Equations

1 Euler's Method

Euler's one step method is undoubtedly the simplest method for approximating the solution to an ordinary differential equation. It goes something like this: Given a first order initial value problem

$$\begin{aligned}y' &= f(x, y), \quad x \in (a, b) \\ y(a) &= y_a\end{aligned}$$

we observe that defining $x_j = a + h(j - 1)$, for $j = 1, 2, \dots, (N + 1)$ where $h = (b - a)/N$ we have

$$\frac{y(x_{k+1}) - y(x_k)}{h} \approx f(x_k, y(x_k)).$$

Therefore we can write

$$y(x_{k+1}) \approx y(x_k) + h f(x_k, y(x_k)).$$

With this we can define an iterative scheme for computing approximate values y_k for $y(x_k)$ by

$$y_{k+1} = y_k + f(x_k, y_k), \quad k = 1, 2, \dots, (N + 1).$$

Suppose we have a function file `de_fn.m`, say,

```
function z=de_fn(x,y)
z=-x*y;
```

and we build the m-file `eul.m`

```

clear
% this program calls the function file de_fn.m
a=input('left end point a = ');
b=input('right end point b = ');
N=input(' number of sub-intervals, N = ');
ya=input('initial value at x=a, ya= ');
h=(b-a)/N;
x=a+h*(1:(N+1));
lx=length(x);
y(1)=ya;
for j=1:N
y(j+1)=y(j)+h*f(x(j),y(j));
end

plot(x,y)

```

This method can also be applied to higher dimensional problems as demonstrated in the following example. Consider the second order initial value problem

$$\begin{aligned}
 y'' &= f(x, y, y'), \quad x \in [a, b] \\
 y(a) &= y_a \\
 y'(a) &= y_{pa}
 \end{aligned}$$

If we set $w = y$ and $z = y'$, then the system can be written as

$$\begin{aligned}
 \frac{d}{dx} \begin{bmatrix} w \\ z \end{bmatrix} &= \begin{bmatrix} z \\ f(x, w, z) \end{bmatrix} \\
 w(a) &= y_a \\
 z(a) &= y_{pa}
 \end{aligned}$$

The numerical approximation can now be carried out just as above. Suppose we have a function file `de2_fn.m`, say,

```

function z=de2_fn(x,y,yp)
z=-x*y/(yp^2+1);

```

Now we build an m-file `eul2.m` to solve the problem.

```

clear
% this program calls the function file de2_fn.m
a=input('left end point a = ');
b=input('right end point b = ');
N=input(' number of sub-intervals, N = ');
ya=input('initial value at x=a, y(a)= ');
yap=input('initial value at x=a, y''(a)= ');
h=(b-a)/N;

```

```

x=a+h*(1:(N+1));
lx=length(x);
w(1)=ya;
z(1)=ypa;
for j=1:N
w(j+1)=w(j)+h*z(j);
z(j+1)=z(j)+h*de2_fn(x(j),w(j),z(j));
end

y=w;
plot(x,y)

```

There are many variations on the Euler method. Some of them are given in the first exercise in this lesson.

2 Matlab Builtin ODE Solvers

In addition there are many other methods for approximating solutions to ordinary differential equations, but due to a lack of time left in the semester I will just introduce you to Matlabs builtin Runge-Kutta solver *ode45* and show you how it works. I will also give you a copy of a more recent version of the *ode45* solver which comes from a collection of files in the *ode suite* which were written by researchers at SMU in Dallas. This new version is now the standard version in the newest Matlab version 5.

Here is the help file for the solver in your current version of Matlab.

ODE45 Solve differential equations, higher order method.

ODE45 integrates a system of ordinary differential equations using 4th and 5th order Runge-Kutta formulas.

[T,Y] = ODE45('yprime', T0, Tfinal, Y0) integrates the system of ordinary differential equations described by the M-file YPRIME.M, over the interval T0 to Tfinal, with initial conditions Y0.

[T, Y] = ODE45(F, T0, Tfinal, Y0, TOL, 1) uses tolerance TOL and displays status while the integration proceeds.

INPUT:

F - String containing name of user-supplied problem description.
 Call: yprime = fun(t,y) where F = 'fun'.
 t - Time (scalar).
 y - Solution column-vector.
 yprime - Returned derivative column-vector; yprime(i) = dy(i)/dt.
 t0 - Initial value of t.
 tfinal- Final value of t.
 y0 - Initial value column-vector.
 tol - The desired accuracy. (Default: tol = 1.e-6).
 trace - If nonzero, each step is printed. (Default: trace = 0).

OUTPUT:

T - Returned integration time points (column-vector).
Y - Returned solution, one solution column-vector per tout-value.

The result can be displayed by: `plot(tout, yout)`.

You should compare this with the help file from the new `ode45.m` solver from the ode suite.

ODE45 Solve non-stiff differential equations, medium order method.

`[T,Y] = ODE45('ydot',TSPAN,Y0)` with `TSPAN = [T0 TFINAL]` integrates the system of first order differential equations $y' = ydot(t,y)$ from time `T0` to `TFINAL` with initial conditions `Y0`. Function `ydot(t,y)` must return a column vector. Each row in solution matrix `Y` corresponds to a time returned in column vector `T`. To obtain solutions at the specific times `T0`, `T1`, ..., `TFINAL` (all increasing or all decreasing), use `TSPAN = [T0 T1 ... TFINAL]`.

`[T,Y] = ODE45('ydot',TSPAN,Y0,OPTIONS)` solves as above with default integration parameters replaced by values in `OPTIONS`, an argument created with the `ODESET` function. See `ODESET` for details. Commonly used options are scalar relative error tolerance `'rtol'` ($1e-3$ by default) and vector of absolute error tolerances `'atol'` (all components $1e-6$ by default).

It is possible to specify `tspan`, `y0` and options in `ydot`. If `TSPAN` or `Y0` is empty, or if `ODE45` is invoked as `ODE45('ydot')`, `ODE45` calls `[tspan,y0,options] = ydot([],[])` to obtain any values not supplied at the command line.

As an example, the commands

```
options = odeset('rtol',1e-4,'atol',[1e-4 1e-4 1e-5]);  
ode45('rigid',[0 12],[0 1 1],options);
```

solve the system $y' = rigid(t,y)$ with relative error tolerance $1e-4$ and absolute tolerances of $1e-4$ for the first two components and $1e-5$ for the third. When called with no output arguments, as in this example, `ODE45` calls the default output function `ODEPLOT` to plot the solution as it is computed.

Lets look at a couple of other examples. One version of the van der Pohl oscillator is given by the following second order initial value problem on an interval $(0, T)$, for $T > 0$.

$$\frac{d^2 z}{dt^2} + \mu(z^2 - 1)\frac{dz}{dt} + z = 0$$

$$z(0) = z_0, \quad \frac{dz}{dt}(0) = z_1$$

We transform this problem to a first order system by introducing $y_1 = z$ and $y_2 = \frac{dz}{dt}$ and defining $y = \begin{bmatrix} y_1 \\ y_2 \end{bmatrix}$. With this we can write

$$\frac{d}{dt} \begin{bmatrix} y_1 \\ y_2 \end{bmatrix} = \begin{bmatrix} y_2 \\ \mu(1 - y_1^2)y_2 - y_1 \end{bmatrix}$$

$$y(0) = \begin{bmatrix} z_0 \\ z_1 \end{bmatrix}$$

To solve this problem numerically we build a function file named *vdpde.m*

```
function yp = vdpde(t,y)
global MU
yp(1)=y(2);
yp(2)=MU*y(2).*(1-y(1).^2)-y(1);
```

Now we build an m-file *run_vdp.m* to setup and run the problem. In this case I am going to use the new *ode45.m* routine from the *ode* suite. When you run the program you can pick various values of *MU*. You might start with *MU=1*. As you change this value, you will notice that the “limit cycle” can change considerably. Run the problem for several different initial conditions for the same *MU* and you will see why we speak of a limit cycle.

```
clear
clear global
global MU
t0=input(' initial time t0 = ');
T=input(' final time T = ');
MU=input(' parameter MU = ');
v=input(' vector of initial conditions v = [v1,v2] ');
[n,m]=size(v);
if m>1
v=v';
end

tvec=t0:.025:T;
[t,y]=ode45('vdpde',tvec,v);
plot(y(:,1),y(:,2))
```

As another example consider the famous Lorenz equations whose solution exhibits the so-called Lorenz attractor.

$$\begin{aligned}\frac{dy_1}{dt} &= 10(y_2 - y_1); \\ \frac{dy_2}{dt} &= (28 - y_3)y_1 - y_2; \\ \frac{dy_3}{dt} &= y_1y_2 - (8/3)y_3;\end{aligned}$$

Build a function file *lorenzde.m*

```
function dy=lorenzde(t,y)
dy=[10*(y(2)-y(1)); (28-y(3)).*y(1)-y(2); y(1).*y(2)-(8/3)*y(3)];
```

Now build a file *run_lorenz.m* to run the problem

```
clear

t0=input(' initial time t0 = ');
T=input(' final time T = ');

% initial condition; e.g. [1 -1 2]'
v=input(' vector of initial conditions v = [v1,v2,v3] ');
[n,m]=size(v);
if m>1
v=v';
end

tvec=t0:.025:T;
[t,y]=ode45('lorenzde',tvec,v);

h1=figure
plot(y(:,1),y(:,2))

h2=figure
plot(y(:,1),y(:,3))

h3=figure
plot(y(:,2),y(:,3))
```

ASSIGNMENT 6 – Math 4330 and 5344

1. This problem is concerned with several variations on the Euler's method. I want you to modify your Euler program by adding each of these methods and then compare the resulting accuracy by finding the maximum of the absolute value of the difference of the solution for each method and the exact solution on a vector of x values $x=\text{linspace}(a,b)$. Make a table to print out the results.

- (a) *Euler* $y_1 = ya, \quad y_{j+1} = y_j + hf(x_j, y_j)$
- (b) *Midpoint* $y_1 = ya, \quad y_{j+1} = y_j + hf\left(x_j + \frac{h}{2}, y_j + \frac{h}{2}f(x_j, y_j)\right)$
- (c) *Modified Euler* $y_1 = ya, \quad y_{j+1} = y_j + \frac{h}{2}[f(x_j, y_j) + f(x_j, y_j + hf(x_j, y_j))]$
- (d) *Huen* $y_1 = ya, \quad y_{j+1} = y_j + \frac{h}{4}[f(x_j, y_j) + 3f(x_j + \frac{2h}{3}, y_j + \frac{2h}{3}f(x_j, y_j))]$

For this comparison take $N = 50$ and 100 and apply to the following differential equations:

- (a) $y' = -y + x + 1, \quad 0 \leq x \leq 1, \quad y(0) = 1, \text{ exact: } y = x + e^{-x}$
- (b) $y' = y + x, \quad 0 \leq x \leq 2, \quad y(0) = -1, \text{ exact: } y = -x - 1$
- (c) $y' = x^{-2} - x^{-1}y, \quad 1 \leq x \leq 2, \quad y(1) = -1, \text{ exact: } y = \frac{\log(x)}{x} - \frac{1}{x}$
- (d) $y' = y - xy^3e^{-2x}, \quad 0 \leq x \leq 1, \quad y(0) = 1, \text{ exact: } y = (x^2 + 1)^{-1/2}e^x$

In the table, include a column giving the values of $h = (b - a)/N$.

2. Use `ode45.m` to solve the harmonic oscillator problem

$$\begin{aligned}\frac{d}{dt}y_1 &= 2y_2 \\ \frac{d}{dt}y_2 &= -2y_1 \\ y_1(0) &= 0, \\ y_2(0) &= 1\end{aligned}$$

Plot (y_1, y_2) , (t, y_1) and (t, y_2) .

I would use $t_0 = 0$ and $T = 4\pi$ with $t = \text{ linspace}(t_0, T, 300)$.