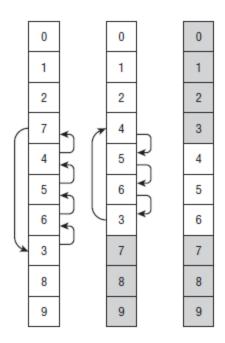
Sorting, Part 1



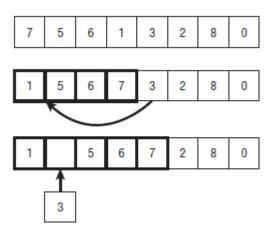
Agenda

- O(N²) Algorithms
- O(N log N) Algorithms
- Summary
- Exercises

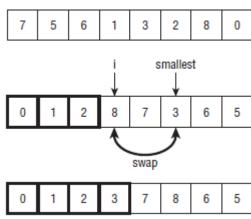
O(N²) Algorithms

- Insertionsort
- Selectionsort
- Bubblesort

Insertionsort



Selectionsort

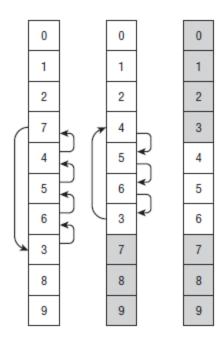


Bubblesort

```
Bubblesort(Data: values[])
 // Repeat until the array is sorted.
 Boolean: not sorted = True
 While (not sorted)
     // Assume we won't find a pair to swap.
     not sorted = False
     // Search the array for adjacent items that
     // are out of order.
     For i = 0 To <length of values> - 1
         // See if items i and i - 1
         // are out of order.
         If (values[i] < values[i - 1]) Then</pre>
             <Swap them.>
                                                                    6
             // The array isn't sorted after all.
             not sorted = True
                                                             8
         End If
     Next i
 End While
```

End Bubblesort

Improved Bubblesort

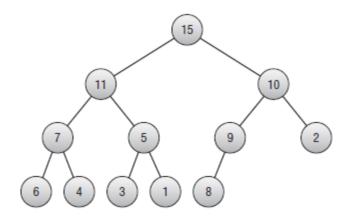


O(N log N) Algorithms

Heapsort

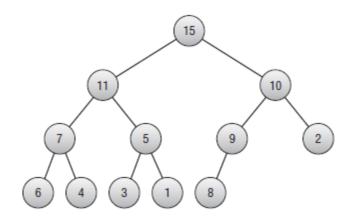
Heapsort

 Stores values in a tree data structure called a heap



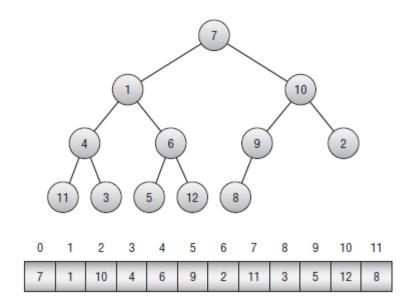
Heap

 Every node's value is at least as large as the values of its children



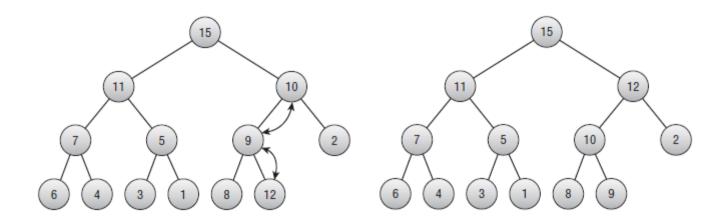
Heapsort Storage

Storing a complete binary tree in an array



Adding to a Heap

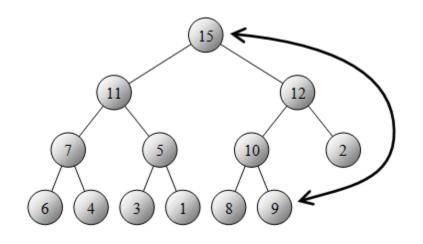
- Add the value at the end
- Move it up to restore the heap property

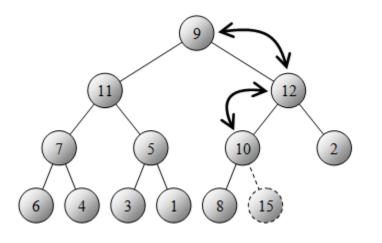


Removing from a Heap

- Swap the first and last values
- Remove the last position from the heap

 Push the top value down to restore the heap property





Implementing Heapsort

- Make a heap
- Repeat:
 - Remove the first item from the heap
 - Restore the heap property

Summary

- - Insertionsort
 - Selectionsort
 - Bubblesort

- O(N²) Algorithms
 O(N log N) Algorithms
 - Heapsort
 - Heaps
 - Storing complete binary trees
 - Adding to a heap
 - Removing from a heap

Exercises

- Chapter 6 Exercises 1 − 10.
- Bonus: Chapter 6 Exercises 11 − 12.
- Bonus: Chapter 6 Exercises 13 14.
- Read Essential Algorithms, 2e Chapter 6 pages
 145 162. (The rest of Chapter 6.)