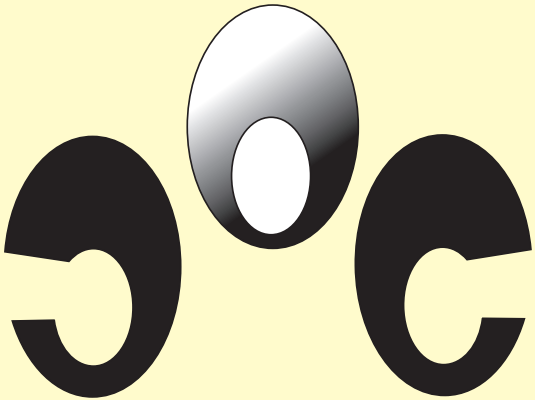


Orlando Castillo

PRINT LAYOUT FINAL
VMD 105

I'm taking this class to updated my digital skills and as a prerequisite to the VMD certification. My plan is to change careers after finishing the VMD certification and start learning and working in the UI, UX field. I like the critical thinking and teamwork that goes behind the work. I also enjoy the psychology of the human computer interaction.

My previous experience with visual media was outdated except in the field of digital audio workshops. I have a degree in music composition and would like to integrate my music skills with my digital skills and possibly peruse sound design for motion picture or animation.

SPACE HIKE 2018

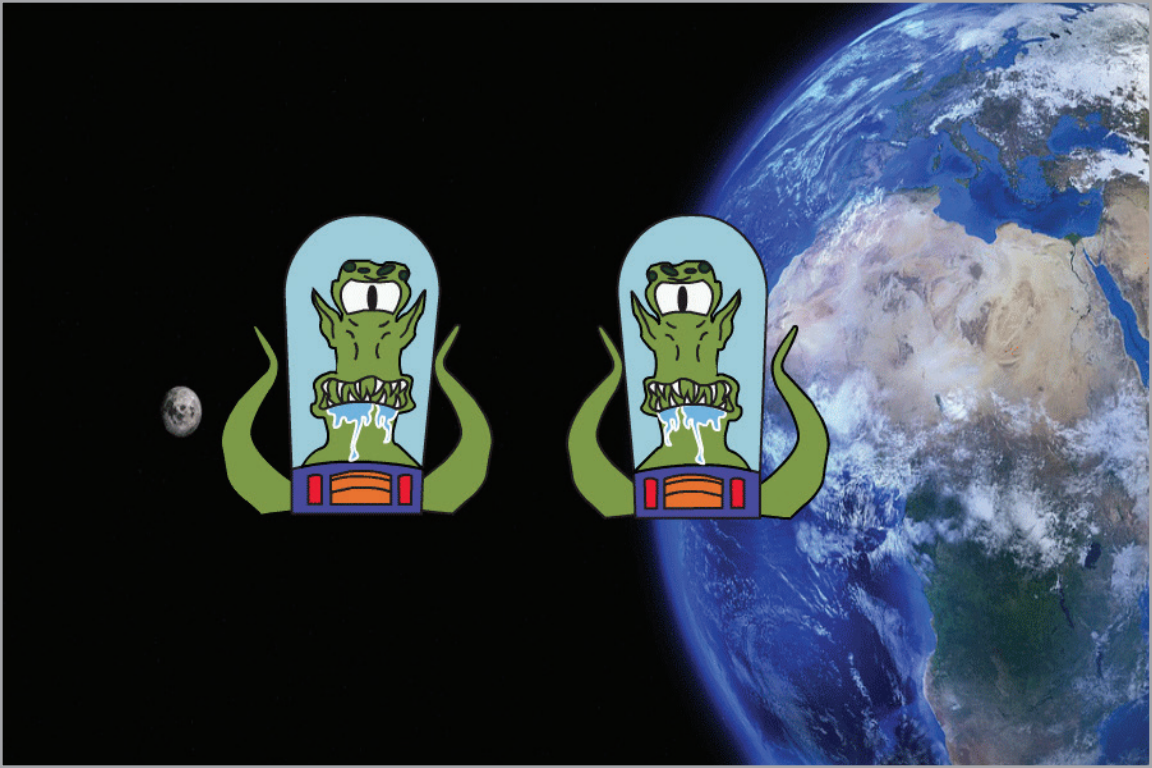
For my photoshop project I used a picture I took from my iphone while hiking the Albany Bulb in Oakland. This project was difficult because I had no previous experience with photoshop so manipulating this photo was challenging. For this project I wanted to create an environment outside of this world and a space like feeling.

I had a lot of fun dealing with the challenges of this project because it kept me wanting to learn. I also enjoyed acquiring a new digital skill.

SPACE HIKE 2018
The humans are here!
The Huams are here!!!

For my raster project I decided to draw the simpsons aliens invading my space garden. I really enjoyed working with illustrator because I was sketching out my characters and I really enjoy drawing so this project was easy. I didn't have any previous experience with illustrator but found it easier to use then photoshop.

After learning both photoshop and illustrator I prefer to work with vector because of the quality and the possibilities of creating animated characters.



For my animate project I decided to stick with the simpsons aliens and put them outside of my vector space garden and in outer space conversing about evading earth.

I really enjoyed this project because I got to use my electronic music hardware (instruments) to create all of the sound and the coming to life of my sketch with animation was awesome!

This project really made me conceder perusing animation and sound design for videogames.