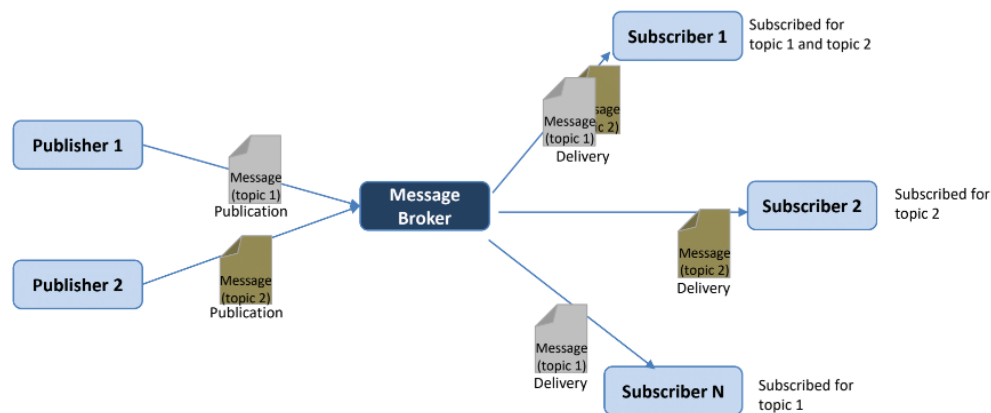


MQTT

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1 Introduction



Example of MQTT

We could briefly resume the structure of the MQTT communication paradigm in this way, there are 3 type of actors: *Publisher*, *Subscriber*, *Broker*.

The *Publisher* is the actor that wants to send messages tagged by a *topic* while the *Subscriber* is the actor that wants to receive messages that belong to variable number of topic. The *Broker* is the actor in the middle: it receives the messages from all the publisher and forwards each of them to the suscriber according to the *topic*. Here below you can find the examples for the implementation of a publisher and a subscriber

```
[1]: import paho.mqtt.client as PahoMQTT
import time

class MyPublisher:
    def __init__(self, clientID, broker):
        self.clientID = clientID

        # create an instance of paho.mqtt.client
        self._paho_mqtt = PahoMQTT.Client(self.clientID, False)
        # register the callback
        self._paho_mqtt.on_connect = self.myOnConnect
```

```

        self.messageBroker = broker

    def start (self):
        #manage connection to broker
        self._paho_mqtt.connect(self.messageBroker, 1883)
        self._paho_mqtt.loop_start()

    def stop (self):
        self._paho_mqtt.loop_stop()
        self._paho_mqtt.disconnect()

    def myPublish(self, topic, message):
        # publish a message with a certain topic
        self._paho_mqtt.publish(topic, message, 2)

    def myOnConnect (self, paho_mqtt, userdata, flags, rc):
        print ("Connected to %s with result code: %d" % (self.messageBroker, ↵
        ↪rc))

```

```

[ ]: class MySubscriber:
    def __init__(self, clientID,topic,broker):
        self.clientID = clientID
        # create an instance of paho.mqtt.client
        self._paho_mqtt = PahoMQTT.Client(clientID, False)

        # register the callback
        self._paho_mqtt.on_connect = self.myOnConnect
        self._paho_mqtt.on_message = self.myOnMessageReceived

        self.topic = topic
        self.messageBroker = broker

    def start (self):
        #manage connection to broker
        self._paho_mqtt.connect(self.messageBroker, 1883)
        self._paho_mqtt.loop_start()
        # subscribe for a topic
        self._paho_mqtt.subscribe(self.topic, 2)

    def stop (self):
        self._paho_mqtt.unsubscribe(self.topic)
        self._paho_mqtt.loop_stop()
        self._paho_mqtt.disconnect()

    def myOnConnect (self, paho_mqtt, userdata, flags, rc):

```

```

        print ("Connected to %s with result code: %d" % (self.
→messageBroker, rc))

    def myOnMessageReceived (self, paho_mqtt , userdata, msg):
        # A new message is received
        print ("Topic:" + msg.topic+"", QoS: ""+str(msg.qos)+" Message:␣
→""+str(msg.payload) + "")

```

1.1 General purpose MQTT implementation

Let's look at the two pieces of code written below

```

[1]: import paho.mqtt.client as PahoMQTT

class MyMQTT:
    def __init__(self, clientID, broker, port, notifier):
        self.broker = broker
        self.port = port
        self.notifier = notifier
        self.clientID = clientID

        self._topic = ""
        self._isSubscriber = False

        # create an instance of paho.mqtt.client
        self._paho_mqtt = PahoMQTT.Client(clientID, False)

        # register the callback
        self._paho_mqtt.on_connect = self.myOnConnect
        self._paho_mqtt.on_message = self.myOnMessageReceived

    def myOnConnect (self, paho_mqtt, userdata, flags, rc):
        print ("Connected to %s with result code: %d" % (self.broker, rc))

    def myOnMessageReceived (self, paho_mqtt , userdata, msg):
        # A new message is received
        self.notifier.notify (msg.topic, msg.payload)

    def myPublish (self, topic, msg):
        # if needed, you can do some computation or error-check before␣
→publishing
        print ("publishing '%s' with topic '%s'" % (msg, topic))
        # publish a message with a certain topic
        self._paho_mqtt.publish(topic, msg, 2)

```

```

def mySubscribe (self, topic):
    # if needed, you can do some computation or error-check before
    →subscribing
    print ("subscribing to %s" % (topic))
    # subscribe for a topic
    self._paho_mqtt.subscribe(topic, 2)

    # just to remember that it works also as a subscriber
    self._isSubscriber = True
    self._topic = topic

def start(self):
    #manage connection to broker
    self._paho_mqtt.connect(self.broker , self.port)
    self._paho_mqtt.loop_start()

def stop (self):
    if (self._isSubscriber):
        # remember to unsubscribe if it is working also as subscriber
        self._paho_mqtt.unsubscribe(self._topic)

    self._paho_mqtt.loop_stop()
    self._paho_mqtt.disconnect()

```

```

[3]: from MyMQTT import MyMQTT

class DoSomething():
    def __init__(self, clientID):
        # create an instance of MyMQTT class
        self.clientID = clientID
        self.myMqttClient = MyMQTT(self.clientID, "iot.eclipse.org", 1883, self)

    def run(self):
        # if needed, perform some other actions befor starting the mqtt
        →communication
        print ("running %s" % (self.clientID))
        self.myMqttClient.start()

    def end(self):
        # if needed, perform some other actions befor ending the software
        print ("ending %s" % (self.clientID))
        self.myMqttClient.stop ()

    def notify(self, topic, msg):

```

```
# manage here your received message. You can perform some error-check
→ here
print ("received '%s' under topic '%s'" % (msg, topic))
```

1.2 Exercise 1

Try to create a script that mimics a light that has a status that can be on/off and has to to the topic *led*. Then create a client that uses MQTT to set the status of the light

1.3 Exercise 2

Try to improve the previous exercise by creating a REST client to set the status of the light. You can use the file *'index.html'* as page for the GET request, when you will click on the button the page will execute a PUT request where the uri indicates the status we want to set.

1.4 Exercise 3

Try to create a simple chat client that uses MQTT. We would like two have at least two client that are subscribed to the same topic (i.e. *"chat"*) but can also publish to this topic. We want to have a client that allows to write a new message only if the last message has been written from another user, that means:

YES

John: Hi

Yoko: Hi, how are you?

John: Good

NO

John: Let

John: it

John: be