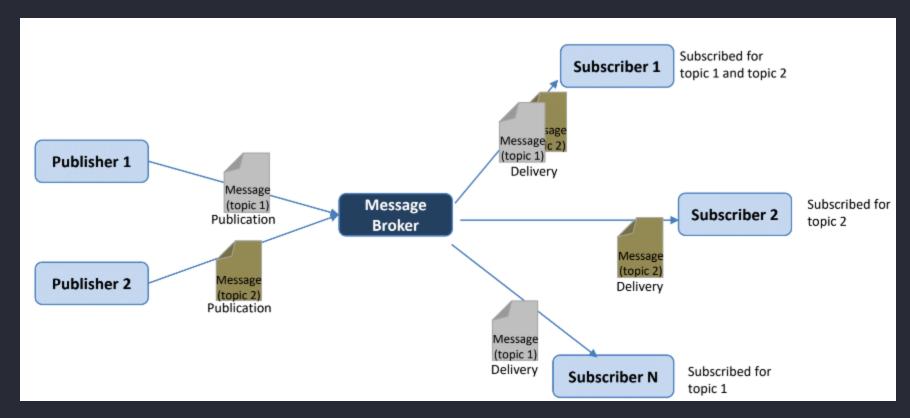
Introduction



We could briefly resume the structure of the MQTT communication paradigm in this way, there are 3 type of actors: **Publisher**, **Subscriber**, **Broker**.

- The *Publisher* is the actor that wants to send messages tagged by a *topic*
- The *Subsrciber* is the actor that wants to receive messages that belong to variable number of topic.
- The **Broker** is the actor in the middle: it receives the messages from all the publisher and forwards each of them to the suscriber according to the *topic*.

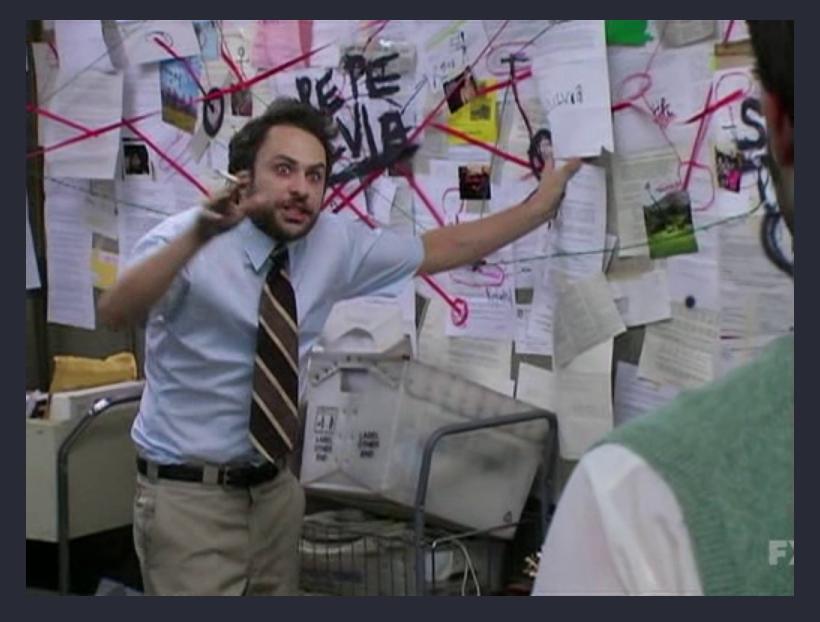
Here below you can find the examples for the implementation of a publisher and a subscriber

```
import paho.mqtt.client as PahoMQTT
class MyPublisher:
    def init (self, clientID, broker):
        self.clientID = clientID
        self. paho mqtt = PahoMQTT.Client(self.clientID, True)
        self. paho mqtt.on connect = self.myOnConnect
        self.messageBroker = broker
    def start (self):
        self. paho mqtt.connect(self.messageBroker, 1883)
        self. paho mqtt.loop start()
    def stop (self):
        self. paho mqtt.loop stop()
        self. paho mqtt.disconnect()
    def myOnConnect (self, paho mqtt, userdata, flags, rc):
        print ("Connected to %s with result code: %d" % (self.messageBroker, rc))
    def myPublish(self, topic, message):
        self. paho mqtt.publish(topic, message, 2)
```

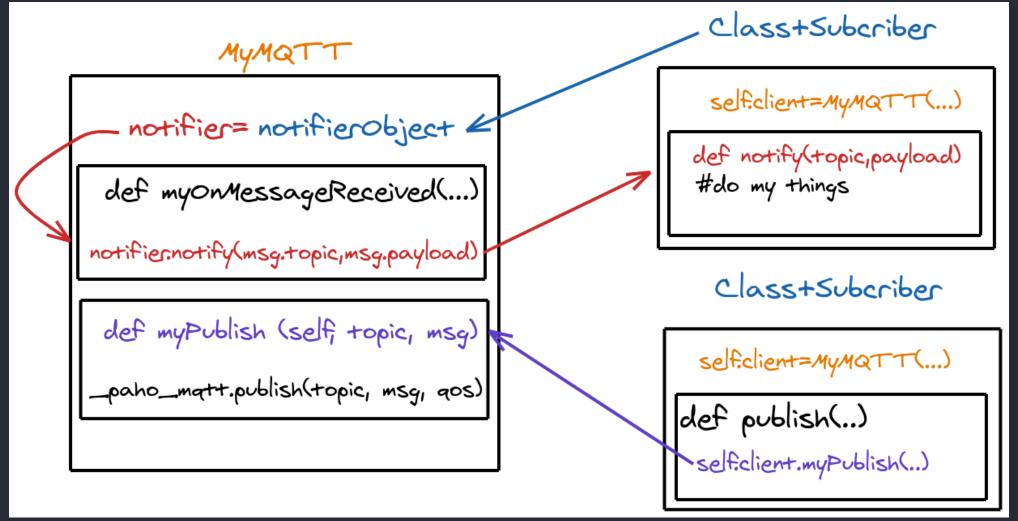
```
class MySubscriber:
        def init (self, clientID, topic, broker):
            self.clientID = clientID
            self. paho mqtt = PahoMQTT.Client(clientID, True)
            self. paho mqtt.on connect = self.myOnConnect
            self. paho mqtt.on message = self.myOnMessageReceived
            self.topic = topic
            self.messageBroker = broker
        def start (self):
            self. paho mqtt.connect(self.messageBroker, 1883)
            self. paho mqtt.loop start()
            self. paho mqtt.subscribe(self.topic, 2)
        def stop (self):
            self. paho mqtt.unsubscribe(self.topic)
            self. paho mqtt.loop stop()
            self. paho mqtt.disconnect()
        def myOnConnect (self, paho mqtt, userdata, flags, rc):
            print ("Connected to %s with result code: %d" % (self.messageBroker, rc))
        def myOnMessageReceived (self, paho mqtt , userdata, msg):
            print ("Topic:'" + msg.topic+"', QoS: '"+str(msg.qos)+"' Message: '"+str(msg.payload) + "'")
```

General MQTT client: why

Considering the implementations above, everytime we want to add mqtt capabilities to a class we should write everytime the same code to define all the function that an MQTT client needs. We would like to have a smarter way to do that, we would lik to have a **General purpose** MQTT client that we can reuse everytime without the needs to copypaste code.



General MQTT client: the idea



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General MQTT client: the code

```
import paho.mqtt.client as PahoMQTT
class MyMQTT:
        self.broker = broker
        self.notifier = notifier
        self.clientID = clientID
        self. topic = ""
       self. isSubscriber = False
       self. paho mqtt = PahoMQTT.Client(clientID, False)
       self. paho mqtt.on connect = self.myOnConnect
        self. paho mqtt.on message = self.myOnMessageReceived
   def myOnConnect (self, paho mqtt, userdata, flags, rc):
        print ("Connected to %s with result code: %d" % (self.broker, rc))
   def myOnMessageReceived (self, paho mqtt , userdata, msg):
       self.notifier.notify (msg.topic, msg.payload)
```

```
def myPublish (self, topic, msg):
   print ("publishing '%s' with topic '%s'" % (msg, topic))
def mySubscribe (self, topic):
   self. paho mqtt.subscribe(topic, 2)
def start(self):
def stop (self):
   self. paho mqtt.loop stop()
```

Exercise 1

Try to create a script that mimics a light that is an MQTT subscriber for the topic **IoT/<your-name>/led** and it has a status that can be on/off and. Then create a client that uses MQTT to set the status of the light from the terminal. USe the SenML format fro the MQTT payload.

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Exercise 2

Try to improve the previous exercise by creating a REST client to set the status of the light. You can use the file 'index.html' as page for the GET request, when you will click on the button the page will execute a PUT request where the uri indicates the status we want to set (i.e. http://localhost:8080/on)

Exercise 3

For this exercise you've to make a client to follow the data coming from a group of sensors of temperature and humidity tht are on a building of the "IoT_project". The fake data are published from the script "sensors.py", the building has 5 floors (from 0 to 4) with 3 room for each floor and one sensor in each room, for a total of 15 sensors. Each sensor publish the collected data on a topic of this kind:

buildingID/floorID/roomID/sensorID

so for example the sensor on the room 2 of the 3rd floor would publish it on :

```
IoT_project/2/3/dht_025
```

We want to create a client that give the possibility to choose how what data to retrieve according to three options

- Data from all the sensors of the building
- Data from all the sensor on a single floor
- Data from the sensor in a single room

If you feel bold enough you can try to give the user the possibility to change his idea and change what he wants to monitor on the fly